Max-Discrepancy Distributed Learning: Fast Risk Bounds and Algorithms

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Abstract

We study the risk performance of distributed learning for the regularization empirical risk minimization with fast convergence rate, substantially improving the existing divide-and-conquer based distributed learning error analysis. An interesting theoretical finding is that the larger the discrepancy of each local estimate is, the tighter the risk bound is. This theoretical analysis motivates us to devise an effective max-discrepancy distributed learning algorithm (MDD). Experimental results show that our proposed method can outperform the existing divide-and-conquer methods but with little additional time cost. Theoretical analysis and empirical results demonstrate that our MDD is sound and effective.

1 Introduction

In the era of big data, the rapid expansion of computing capacities in automatic data generation and acquisition brings data of unprecedented size and complexity, and raises a series of scientific challenges such as storage bottleneck and algorithmic scalability [18, 15, 7]. Distributed learning based on a divide-and-conquer approach has triggered enormous recent research activities in various areas such as optimization [16] data mining [13] and machine learning [3]. This learning strategy breaks up a big problem into manageable pieces, operates learning algorithms on each piece on individual machines or processors, and then puts the individual solutions together to get a final global output. In this way, distributed learning is a feasible technique to conquer big data challenges.

This paper aims at error analysis of the distributed learning for (regularization) empirical risk minimization. Given $\mathcal{S} = \{z_i = (\mathbf{x}_i, y_i)\}_{i=1}^N \in (\mathcal{Z} = \mathcal{X} \times \mathcal{Y})^N$, drawn identically and independently from a fixed, but unknown probability distribution $\mathbb{P}$ on $\mathcal{Z} = \mathcal{X} \times \mathcal{Y}$, the (regularization) empirical risk minimization can be stated as

$$\hat{f} = \arg\min_{f \in \mathcal{H}} \hat{R}(f) := \frac{1}{N} \sum_{j=1}^{N} \ell(f, z_j) + r(f) \tag{1}$$

where $\ell(f, z)$ is a loss function, $r(f)$ is a regularizer, and $\mathcal{H}$ is a hypothesis space. This learning algorithm has been well studied in learning theory, see e.g. [12, 2, 11, 9, 10]. The distributed learning algorithm studied in this paper starts with partitioning the data set $\mathcal{S}$ into m disjoint subsets $\{\mathcal{S}_i\}_{i=1}^m$, $|\mathcal{S}_i| = \frac{N}{m} =: n$. Then it assigns each data subset $\mathcal{S}_i$ to one machine or processor to produce a local estimator $\hat{f}_i$:

$$\hat{f}_i = \arg\min_{f \in \mathcal{H}} \hat{R}_i(f) := \frac{1}{|\mathcal{S}_i|} \sum_{z_j \in \mathcal{S}_i} \ell(f, z_j) + r(f).$$

The finally global estimator $\bar{f}$ is synthesized by $\bar{f} = \frac{1}{m} \sum_{i=1}^m \hat{f}_i$.

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Theoretical foundations of distributed learning form a hot topic in machine learning and have been explored recently in the framework of learning theory [16, 15, 7, 4]. Under local strong convexity, smoothness and a reasonable set of other conditions, [16] showed that the mean-squared error decays as

$$\mathbb{E}\left[\left\|\bar{f}-f^*\right\|^2\right]=\mathcal{O}\left(\frac{1}{N}+\frac{1}{n^2}\right),$$

where f^* is the optimal hypothesis in the hypothesis space. Under some eigenfunction assumption, the error analysis for distributed regularized least squares in reproducing kernel Hilbert space (RKHS) was established in [15]: if m is not too large,

$$\mathbb{E}\left[\left\|\bar{f}-f^*\right\|^2\right]=\mathcal{O}\left(\|f_*\|_{\mathcal{H}}^2+\frac{\gamma(\lambda)}{N}\right),$$

where $\gamma(\lambda)=\sum_{j=1}^{\infty}\frac{\mu_j}{\lambda+\mu_j}$, μ_j is the eigenvalue of a Mercer kernel function. Without any eigenfunction assumption, an improved bound was derived for some $1\leq p\leq\infty$ [7]:

$$\mathbb{E}\left[\left\|\bar{f}-f^*\right\|_2\right]=\mathcal{O}\left(\left(\frac{\gamma(\lambda)}{N}\right)^{\frac{1}{2}\left(1-\frac{1}{p}\right)}\left(\frac{1}{N}\right)^{\frac{1}{2p}}\right).$$

There are two main contributions in this paper. First, under strongly convex and smooth, and a reasonable set of other conditions, we derive a risk bound:

$$R(\bar{f})-R(f_*)=\mathcal{O}\left(\frac{H_*}{n}+\frac{1}{n^2}-\Delta_{\bar{f}}\right), \tag{2}$$

where $R(f)=\mathbb{E}_z[\ell(f,z)]+r(f)$, $\Delta_{\bar{f}}=\mathcal{O}\left(\frac{1}{m^2}\sum_{i,j=1,i\neq j}^{m}\|\hat{f}_i-\hat{f}_j\|^2\right)$ is the discrepancy between all partition-based estimates and $H_*=\mathbb{E}_z\left[\ell(f_*,z)\right]$. When the minimal risk is small, i.e., $H_*=\mathcal{O}\left(\frac{1}{n}\right)$, the rate is improved to

$$R(\bar{f})-R(f_*)=\mathcal{O}\left(\frac{1}{n^2}-\Delta_{\bar{f}}\right).$$

Thus, if $m\leq\sqrt{N}$, the order of $R(\bar{f})-R(f_*)$ is faster than $\mathcal{O}\left(\frac{1}{N}-\Delta_{\bar{f}}\right)$. Note that if $\ell(f,z)+r(f)$ is L-Lipschitz continuous over f, the order of $R(\bar{f})-R(f^*)$ is

$$R(\bar{f})-R(f^*)=\mathcal{O}\left(L\mathbb{E}\left[\left\|\bar{f}-f^*\right\|\right]\right)=\mathcal{O}\left(L\sqrt{\mathbb{E}\left[\left\|\bar{f}-f^*\right\|^2\right]}\right).$$

Thus, the order of $R(\bar{f})-R(f^*)$ in [16, 15, 7] at most $\mathcal{O}\left(\frac{1}{\sqrt{N}}\right)$, which is much slower than that of our bound $\mathcal{O}\left(\frac{1}{N}\right)$. Our second contribution is to develop a novel max-discrepancy distributed learning algorithm. From Equation (2), we know that the larger the discrepancy $\Delta_{\bar{f}}$ is, the tighter the risk bound is. This interesting theoretical finding motivates us to devise a max-discrepancy distributed learning algorithm (MDD):

$$\hat{f}_i=\arg\min_{f\in\mathcal{H}}\frac{1}{|\mathcal{S}_i|}\sum_{z_j\in\mathcal{S}_i}\ell(f,z_j)+r(f)-\gamma\|f-\bar{f}_{\setminus i}\|_{\mathcal{H}}, \tag{3}$$

where $\bar{f}_{\setminus i}=\frac{1}{m-1}\sum_{j=1,j\neq i}^{m}\hat{f}_j$. The last term of (3) is to make $\Delta_{\bar{f}}$ large. Experimental results on lots of datasets show that our proposed MDD is sound and efficient.

The rest of the paper is organized as follows. In Section 2, we derive a risk bound of distributed learning with fast convergence rate. In Section 3, we propose two novel algorithms based on the max-discrepancy of each local estimate in linear space and RKHS. In Section 4, we empirically analyze the performance of our proposed algorithms. We end in Section 5 with conclusion.

2 Error Analysis of Distributed Learning

In this section, we will derive a sharper risk bound under some common assumptions.

2.1 Assumptions

In the following, we use $\|\cdot\|_{\mathcal{H}}$ to denote the norm induced by inner product of the Hilbert space $\mathcal{H}$. Let the expected risk $R(f)$ and f_* be

$$R(f) = \mathbb{E}_z[\ell(f,z)] + r(f) \text{ and } f_* = \arg\min_{f\in\mathcal{H}} R(f).$$

Assumption 1. *The risk $R(f)$ is an η-strongly convex function, that is $\forall f, f' \in \mathcal{H}$,*

$$\langle \nabla R(f), f - f'\rangle_{\mathcal{H}} + \frac{\eta}{2}\|f - f'\|_{\mathcal{H}} \leq R(f) - R(f'), \tag{4}$$

or (another equivalent definition) $\forall f, f' \in \mathcal{H}, t \in [0,1]$,

$$R(tf + (1-t)f') \leq tR(f) + (1-t)R(f') - \frac{1}{2}\eta t(t-1)\|f - f'\|_{\mathcal{H}}^2. \tag{5}$$

Assumption 2. *The empirical risk $\hat{R}(f)$ is a convex function.*

Assumption 3. *The loss function $\ell(f,z)$ is τ-smooth with respect to the first variable f, that is $\forall f, f' \in \mathcal{H}$,*

$$\|\nabla\ell(f,\cdot) - \nabla\ell(f',\cdot)\|_{\mathcal{H}} \leq \tau\|f - f'\|_{\mathcal{H}}. \tag{6}$$

Assumption 4. *The regularizer $r(f)$ is a τ'-smooth function, that is $\forall f, f' \in \mathcal{H}$,*

$$\|\nabla r(f) - \nabla r(f')\|_{\mathcal{H}} \leq \tau'\|f - f'\|_{\mathcal{H}}. \tag{7}$$

Assumption 5. *The function $\nu(f,z) = \ell(f,z) + r(f)$ is L-Lipschitz continuous with respect to the first variable f, that is $\forall f, f' \in \mathcal{H}$,*

$$\|\nu(f,\cdot) - \nu(f',\cdot)\|_{\mathcal{H}} \leq L\|f - f'\|_{\mathcal{H}}. \tag{8}$$

Assumptions 1, 2, 3, 4 and 5 allow us to model some popular losses, such as square loss and logistic loss, and some regularizer, such as $r(f) = \lambda\|f\|_{\mathcal{H}}^2$.

Assumption 6. *We assume that the gradient at f_* is upper bounded by M, that is*

$$\|\nabla\ell(f^*,\cdot)\|_{\mathcal{H}} \leq M.$$

Assumption 6 is also a common assumption, which is used in [14, 16].

2.2 Faster Rate of Distributed Learning

Let $\mathcal{N}(\mathcal{H},\epsilon)$ be the ϵ-net of $\mathcal{H}$ with minimal cardinality, and $C(\mathcal{H},\epsilon)$ the covering number of $|\mathcal{N}(\mathcal{H},\epsilon)|$

Theorem 1. *For any $0 < \delta < 1$, $\epsilon \geq 0$, under **Assumptions** 1, 2, 3, 4, 5 and 6, and when*

$$m \leq \frac{N\eta}{4\tilde{\tau}\log C(\mathcal{H},\epsilon)}, \tag{9}$$

with probability at least $1-\delta$, we have

$$\begin{aligned} R(\bar{f}) - R(f_*) \leq{}& \frac{16\tilde{\tau}\log(4m/\delta)}{n^2\eta} + \frac{128\tau H_*\log(4m/\delta)}{n\eta} + \frac{32\tilde{\tau}^2\epsilon^2}{\eta} + \frac{64\tilde{\tau}L\epsilon\log C(\mathcal{H},\epsilon)}{n\eta} \\ &+ \frac{64\tilde{\tau}\epsilon^2\log^2 C(\mathcal{H},\epsilon)}{n^2\eta} - \Delta_{\bar{f}}, \end{aligned} \tag{10}$$

where $\Delta_{\bar{f}} = \frac{\eta}{4m^2}\sum_{i,j=1,i\neq j}^{m}\|\hat{f}_i - \hat{f}_j\|_{\mathcal{H}}^2$, $H_* = \mathbb{E}_z\left[\ell(f_*,z)\right]$ and $\tilde{\tau} = \tau + \tau'$.

From the above theorem, an interesting finding is that, when the larger the discrepancy of each local estimate is, the tighter the risk bound is. Furthermore, one can also see that when ϵ small enough,

$$\frac{32\tilde{\tau}^2\epsilon^2}{\eta} + \frac{64\tilde{\tau}L\epsilon\log C(\mathcal{H},\epsilon)}{n\eta} + \frac{64\tilde{\tau}\epsilon^2\log^2 C(\mathcal{H},\epsilon)}{n^2\eta}$$

will becomes non-dominating. To be specific, we have the following corollary:

Corollary 1. *By setting $\epsilon = \frac{1}{n}$ in Theorem 1, when $m \leq \frac{N\eta}{4\tilde{\tau}\log C(\mathcal{H},1/n)}$, with high probability, we have*

$$R(\bar{f}) - R(f_*) = \mathcal{O}\left(\frac{H_*\log(m)}{n} + \frac{\log(\mathcal{N}(\mathcal{H}, \frac{1}{n}))}{n^2} - \Delta_{\bar{f}}\right).$$

If the the minimal risk H_* is small, i.e., $H_* = \mathcal{O}(\frac{1}{n})$, the rate can even reach

$$\mathcal{O}\left(\frac{\log(m)}{n^2} + \frac{\log(\mathcal{N}(\mathcal{H}, \frac{1}{n}))}{n^2} - \Delta_{\bar{f}}\right).$$

To the best of our knowledge, this is the first $\tilde{\mathcal{O}}\left(\frac{1}{n^2}\right)$-type of distributed risk bound for (regularization) empirical risk minimization.

In the next, we will consider two popular Hilbert spaces: linear and reproducing kernel Hilbert space.

2.2.1 Linear Space

The linear hypothesis space we considered is defined as

$$\mathcal{H} = \left\{f = \mathbf{w}^{\mathrm{T}}\mathbf{x}\middle|\mathbf{w} \in \mathbb{R}^d, \|\mathbf{w}\|_2 \leq B\right\}.$$

From [8], the cover number of linear hypothesis space can be bounded by

$$\log\left(C(\mathcal{H}, \epsilon)\right) \leq d\log\left(\frac{6B}{\epsilon}\right).$$

Thus, if we set $\epsilon = \frac{1}{n}$, from Corollary 1, we have

$$R(\bar{f}) - R(f_*) = \mathcal{O}\left(\frac{H_*\log m}{n} + \frac{d\log n}{n^2} - \Delta_{\bar{f}}\right)$$

When the minimal risk is small, i.e., $H_* = \mathcal{O}\left(\frac{d}{n}\right)$, the rate is improved to

$$\mathcal{O}\left(\frac{d\log(mn)}{n^2} - \Delta_{\bar{f}}\right) = \mathcal{O}\left(\frac{d\log N}{n^2} - \Delta_{\bar{f}}\right).$$

Therefore, if $m \leq \sqrt{\frac{N}{d\log N}}$, the order of risk bound can even faster than $\mathcal{O}\left(\frac{1}{N}\right)$.

2.2.2 Reproducing Kernel Hilbert Space

The reproducing kernel Hilbert space $\mathcal{H}_K$ associated with the kernel K is defined to be the closure of the linear span of the set of functions $\{K(\mathbf{x}, \cdot) : \mathbf{x} \in \mathcal{X}\}$ with the inner product satisfying

$$\langle K(\mathbf{x}, \cdot), f\rangle_K = f(\mathbf{x}), \forall \mathbf{x} \in \mathcal{X}, f \in \mathcal{H}_K.$$

The hypothesis space of the reproducing kernel Hilbert space we considered in this paper is

$$\mathcal{H} := \{f \in \mathcal{H}_K : \|f\|_K \leq B\}.$$

From [17], if the kernel function K is the popular Gaussian kernel over $[0,1]^d$:

$$K(\mathbf{x}, \mathbf{x}') = \exp\left\{-\frac{\|\mathbf{x} - \mathbf{x}'\|^2}{\sigma^2}\right\}, \mathbf{x}, \mathbf{x}' \in [0,1]^d,$$

then for $0 \leq \epsilon \leq \frac{B}{2}$,

$$\log\left(C(\mathcal{H}, \epsilon)\right) = \mathcal{O}\left(\log^d\left(\frac{B}{\epsilon}\right)\right).$$

From Corollary 1, if we set $\epsilon = \frac{1}{n}$, and assume $R_* = \mathcal{O}\left(\frac{1}{n}\right)$, we have

$$R(\bar{f}) - R(f_*) = \mathcal{O}\left(\frac{\log m}{n^2} + \frac{\log^d n}{n^2} - \Delta_{\bar{f}}\right)$$

Therefore, if $m \leq \min\left\{\sqrt{\frac{N}{d\log N}}, \sqrt{\frac{N}{\log^d n}}\right\}$, the order is faster than $\mathcal{O}\left(\frac{1}{N}\right)$.

2.3 Comparison with Related Work

In this subsection, we will compare our bound with the related work [16, 15, 7]. Under the smooth, strongly convex and other some assumptions, a distributed risk bound is given in [16]:

$$\mathbb{E}\left[\|\bar{f} - f_*\|^2\right] = \mathcal{O}\left(\frac{1}{N} + \frac{\log d}{n^2}\right).$$

Under some eigenfunction assumption, the error analysis for distributed regularized least squares were established in [15],

$$\mathbb{E}\left[\left\|\bar{f} - f^*\right\|^2\right] = \mathcal{O}\left(\|f_*\|_{\mathcal{H}}^2 + \frac{\gamma(\lambda)}{N}\right).$$

By removing the eigenfunction assumptions with a novel integral operator method of [15], a new bound was derived [7]:

$$\mathbb{E}\left[\left\|\bar{f} - f^*\right\|\right] = \mathcal{O}\left(\left(\frac{\gamma(\lambda)}{N}\right)^{\frac{1}{2}(1-\frac{1}{p})}\left(\frac{1}{N}\right)^{\frac{1}{2p}}\right).$$

If $\nu(f, z)$ is L-Lipschitz continuous over f, that is

$$\forall f, f \in \mathcal{H}, z \in \mathcal{Z}, |\nu(f, z) - \nu(f', z)| \leq L\|f - f'\|,$$

it is easy to verity that

$$R(f) - R(f_*) \leq L\mathbb{E}\left[\|\bar{f} - f_*\|\right] \leq L\sqrt{\mathbb{E}\left[\|\bar{f} - f_*\|^2\right]}$$

Thus, the order of [16, 15, 7] of $R(f) - R(f_*)$ is at most $\mathcal{O}\left(\frac{1}{\sqrt{N}}\right)$.

According to the subsections 2.2.1 and 2.2.2, if m is not very large, and H_* is small, the order of this paper can even faster than $\mathcal{O}\left(\frac{1}{N}\right)$, which is much faster than those of the related work [16, 15, 7].

3 Max-Discrepant Distributed Learning (MDD)

In this section, we will propose two novel algorithms for linear space and RKHS. From corollary 1, we know that $R(f) - R(f_*) = \mathcal{O}\Big(\frac{1}{n^2} - \frac{1}{m^2}\sum_{i,j=1,i\neq j}^{m}\|\hat{f}_i - \hat{f}_j\|_{\mathcal{H}}^2\Big)$. Thus, to obtain tighter bound, the discrepancy of each local estimate $\hat{f}_i, i = 1, \ldots, m$ should be larger.

Algorithm 1 Max-Discrepant Distributed Learning for Linear Space (MDD-LS)

Input: $\lambda, \gamma, \mathbf{X}, m, \zeta$.
For each worker node i: $\hat{\mathbf{w}}_i^0 = \mathbf{A}_i^{-1}\mathbf{b}_i$, and push $\hat{\mathbf{w}}_i^0$ to the server node.
  // $\mathbf{A}_i = \frac{1}{n}\mathbf{X}_{\mathcal{S}_i}\mathbf{X}_{\mathcal{S}_i}^{\mathrm{T}} + \lambda\mathbf{I}_d$, $\mathbf{b}_i = \frac{1}{n}\mathbf{X}_{\mathcal{S}_i}\mathbf{y}_{\mathcal{S}_i}$.
For server node: $\bar{\mathbf{w}}^0 = \frac{1}{m}\sum_{i=1}^{m}\hat{\mathbf{w}}_i^0$, $\bar{\mathbf{w}}_{\setminus i}^0 = \frac{m\bar{\mathbf{w}}^0 - \hat{\mathbf{w}}_i^0}{m-1}$.
for $t = 1, 2, \ldots$ **do**
  For each worker node i:
    Pull $\bar{\mathbf{w}}_{\setminus i}^{t-1}$ from server node.
    $\mathbf{d}_i^t = \left(\left(\bar{\mathbf{w}}_{\setminus i}^{t-1}\right)^{\mathrm{T}}\hat{\mathbf{w}}_i^0\right)./\mathbf{b}_i$. $\quad \hat{\mathbf{w}}_i^t = \hat{\mathbf{w}}_i^0 - \gamma\mathbf{d}_i^t$.
    Push $\hat{\mathbf{w}}_i^t$ to the server node.
  For server node:
    $\bar{\mathbf{w}}^t = \frac{1}{m}\sum_{i=1}^{m}\hat{\mathbf{w}}_i^t$
    if $\|\bar{\mathbf{w}}^t - \bar{\mathbf{w}}^{t-1}\| \leq \zeta$ **end for**
    else $\bar{\mathbf{w}}_{\setminus i}^t = \frac{m\bar{\mathbf{w}}^t - \hat{\mathbf{w}}_i^t}{m-1}$.
end for
Output: $\bar{\mathbf{w}} = \frac{1}{m}\sum_{i=1}^{m}\hat{\mathbf{w}}_i^t$.

3.1 Linear Hypothesis Space

When $\mathcal{H}$ is a linear Hypothesis space, we consider the following optimization problem:

$$\hat{\mathbf{w}}_i = \arg\min_{\mathbf{w}\in\mathbb{R}^d} \frac{1}{n}\sum_{z_i\in\mathcal{S}_i} (\mathbf{w}^{\mathrm{T}}\mathbf{x}_i - y_i)^2 + \lambda\|\mathbf{w}\|_2^2 + \gamma\mathbf{w}^{\mathrm{T}}\bar{\mathbf{w}}_{\setminus i}, \tag{11}$$

where $\bar{\mathbf{w}}_{\setminus i} = \frac{1}{m-1}\sum_{j=1,j\neq i}\hat{\mathbf{w}}_j$. Note that, if given $\bar{\mathbf{w}}_{\setminus i}$, $\hat{\mathbf{w}}_i$ has following closed form solution:

$$\hat{\mathbf{w}}_i = \Big(\underbrace{\frac{1}{n}\mathbf{X}_{\mathcal{S}_i}\mathbf{X}_{\mathcal{S}_i}^{\mathrm{T}} + \lambda\mathbf{I}_d}_{:=\mathbf{A}_i}\Big)^{-1}\Big(\underbrace{\frac{1}{n}\mathbf{X}_{\mathcal{S}_i}\mathbf{y}_{\mathcal{S}_i}}_{:=\mathbf{b}_i} - \frac{\gamma\bar{\mathbf{w}}_{\setminus i}}{2}\Big),$$

where $\mathbf{X}_{\mathcal{S}_i} = (\mathbf{x}_{t_1}, \mathbf{x}_{t_2}, \ldots, \mathbf{x}_{t_n})$, $\mathbf{y}_{\mathcal{S}_i} = (y_{t_1}, y_{t_2}, \ldots, y_{t_n})^{\mathrm{T}}$, $z_{t_j} \in \mathcal{S}_i$, $j = 1, \ldots, n$. In the next, we will give a iterative algorithm to solve the optimization problem (11). In each iteration, we should compute $\mathbf{A}_i^{-1}\bar{\mathbf{w}}_{\setminus i}$, which needs $\mathcal{O}\left(d^2\right)$ if given $\mathbf{A}_i^{-1}$, which is computational intensive. Fortunately, from Lemma 4 (see in Appendix), the $\mathbf{A}_i^{-1}\bar{\mathbf{w}}_{\setminus i}$ can be computed by

$$\mathbf{A}_i^{-1}\bar{\mathbf{w}}_{\setminus i} = \left(\bar{\mathbf{w}}_{\setminus i}^{\mathrm{T}}\mathbf{c}_i\right)./\mathbf{b}_i, \mathbf{c}_i = \mathbf{A}_i^{-1}\mathbf{b}_i$$

where $a./\mathbf{c} = (a/c_1, \ldots a/c_d)^{\mathrm{T}}$, which only needs $\mathcal{O}(d)$.

The Max-Discrepant Distributed Learning algorithm for linear space is given in Algorithm 1. Compared with the traditional divide-and-conquer method, our MDD for linear space only need add $\mathcal{O}(d)$ in each iteration for each worker node.

Algorithm 2 Max-Discrepant Distributed Learning for RKHS (MDD-RKHS)

Input: λ, γ, kernel function K, $\mathbf{X}$, m, ζ.
For each worker node i: $\hat{\mathbf{w}}_i^0 = \mathbf{A}_i^{-1}\mathbf{b}_i$, and push $\hat{\mathbf{w}}_i^t$ to the server node.
  // $\mathbf{A}_i = \frac{1}{n}\mathbf{K}_{\mathcal{S}_i} + \lambda\mathbf{I}_n$, $\mathbf{b}_i = \frac{1}{n}\mathbf{y}_{\mathcal{S}_i}$.
For server node: $\hat{\mathbf{g}}_{i,j}^0 = \mathbf{K}_{\mathcal{S}_i,\mathcal{S}_j}\hat{\mathbf{w}}_j^0$, $i, j = 1, \ldots, m$, $\bar{\mathbf{g}}_{\setminus i}^0 = \frac{m\bar{\mathbf{g}}_i^0 - \hat{\mathbf{g}}_i^0}{m-1}$.
for $t = 1, 2, \ldots$ **do**
  For each worker node i:
    Pull $\bar{\mathbf{g}}_{\setminus i}^{t-1}$ from server node.
    $\mathbf{d}_i^t = \left(\left(\bar{\mathbf{g}}_{\setminus i}^{t-1}\right)^{\mathrm{T}}\hat{\mathbf{w}}_i^0\right)./\mathbf{b}_i$, $\hat{\mathbf{w}}_i^t = \hat{\mathbf{w}}_i^0 - \gamma\mathbf{d}_i^t$.
    Push $\hat{\mathbf{w}}_i^t$ to the server node.
  For server node:
    $\hat{\mathbf{g}}_{i,j}^t = \mathbf{K}_{\mathcal{S}_i,\mathcal{S}_j}\hat{\mathbf{w}}_j^t$, $i, j = 1, \ldots, m$, $\bar{\mathbf{g}}_i^t = \frac{1}{m}\sum_{j=1}^m \hat{\mathbf{g}}_{i,j}^t$.
    if $\frac{1}{m}\sum_{i=1}^m \|\bar{\mathbf{g}}_i^t - \bar{\mathbf{g}}_i^t\| \leq \zeta$ **end for**
    else
      $\bar{\mathbf{g}}_{\setminus i}^t = \frac{m\bar{\mathbf{g}}_i^t - \hat{\mathbf{g}}_i^t}{m-1}$.
end for
Output: $\bar{f} = \frac{1}{m}\sum_{i=1}^m \hat{f}_i$, where $\hat{f}_i = \mathbf{k}_{\mathcal{S}_i}^{\mathrm{T}}\hat{\mathbf{w}}_i$, where $\mathbf{k}_{\mathcal{S}_i} = (K(\mathbf{x}_1, \cdot), \ldots, K(\mathbf{x}_n, \cdot))^{\mathrm{T}}$, $z_j \in \mathcal{S}_i$

3.2 Reproducing Kernel Hilbert Space

When $\mathcal{H}$ is a reproducing kernel Hilbert space, that is $f(\mathbf{x}) = \sum_{j=1}^n w_j K(\mathbf{x}_j, \mathbf{x})$, we consider the following optimization problem:

$$\hat{\mathbf{w}}_i = \arg\min_{\mathbf{w}\in\mathbb{R}^n} \frac{1}{n}\|\mathbf{K}_{\mathcal{S}_i}\mathbf{w} - \mathbf{y}_{\mathcal{S}_i}\|_2^2 + \lambda\mathbf{w}^{\mathrm{T}}\mathbf{K}_{\mathcal{S}_i}\mathbf{w} + \frac{\gamma}{m-1}\sum_{j=1,j\neq i}^m \mathbf{w}^{\mathrm{T}}\mathbf{K}_{\mathcal{S}_i}\mathbf{K}_{\mathcal{S}_i,\mathcal{S}_j}\hat{\mathbf{w}}_j, \tag{12}$$

where $\mathbf{K}_{\mathcal{S}_i} = \Big[K(\mathbf{x}_{t_j}, \mathbf{x}_{t_{j'}})\Big]_{j,j'=1}^{n}$, $z_{t_j}, z_{t_{j'}} \in \mathcal{S}_i$, $\mathbf{K}_{\mathcal{S}_i,\mathcal{S}_j} = \Big[K(\mathbf{x}_{t_j}, \mathbf{x}_{t_k})\Big]_{j,k=1}^{n}$, $z_{t_j} \in \mathcal{S}_i, z_{t_k} \in \mathcal{S}_j$. It is easy to verity that $\hat{\mathbf{w}}_i$ can be written as

$$\hat{\mathbf{w}}_i = \Big(\underbrace{\frac{1}{n}\mathbf{K}_{\mathcal{S}_i} + \lambda \mathbf{I}_n}_{:=\mathbf{A}_i}\Big)^{-1}\Big(\underbrace{\frac{1}{n}\mathbf{y}_{\mathcal{S}_i}}_{:=\mathbf{b}_i} - \frac{\gamma}{2}\bar{\mathbf{g}}_{\setminus i}\Big).$$

where $\mathbf{g}_j = \mathbf{K}_{\mathcal{S}_i,\mathcal{S}_j}\hat{\mathbf{w}}_j$ and $\bar{\mathbf{g}}_{\setminus i} = \frac{1}{m-1}\sum_{j=1,j\neq i}^{m}\hat{\mathbf{g}}_j$.

Similar with the linear space, we need to compute $\mathbf{A}_i^{-1}\bar{\mathbf{g}}_{\setminus i}$ in each iterative. From Lemma 4 (see in Appendix), we know that

$$\mathbf{A}_i^{-1}\bar{\mathbf{g}}_{\setminus i} = \Big(\bar{\mathbf{g}}_{\setminus i}^{\mathrm{T}}\mathbf{c}_i\Big)./\mathbf{b}_i, \mathbf{c}_i = \mathbf{A}_i^{-1}\mathbf{b}_i.$$

The Max-Discrepant Distributed Learning algorithm for RKHS is also given in Algorithm 2. Compared with the traditional divide-and-conquer method, our MDD for RKHS only need add $\mathcal{O}(n)$ in each iteration for local machine.

3.3 Complexity

Linear space: At the very beginning, we need $\mathcal{O}\left(nd^2\right)$ to compute the $\mathbf{A}_i$, $\mathcal{O}(d^3)$ to compute $\mathbf{A}_i^{-1}$ for each worker node. In each iteration, worker nodes cost $\mathcal{O}(d)$ to compute $\mathbf{d}_i^t$ and the server node costs $O(md)$ to compute $\bar{\mathbf{w}}_{\setminus i}^t$. So, the sequential computation complexity is $\mathcal{O}\left(nd^2 + d^3 + Tmd\right)$, where T is the number of iteration. Moreover, the total communication complexity is $O(Td)$.

RKHS: At the very beginning, we need $\mathcal{O}\left(n^2 d\right)$ to compute the $\mathbf{A}_i$ and $\mathcal{O}(n^3)$ to compute $\mathbf{A}_i^{-1}$. In each iteration, worker nodes cost $\mathcal{O}(n)$ to compute $\mathbf{d}_i^t$ and the server node costs $O(mn)$ to compute $\bar{\mathbf{g}}_{\setminus i}^t$. So, the sequential computation complexity is $\mathcal{O}\left(n^2 d + n^3 + Tmn\right)$, where T is the number of iteration. Moreover, the total communication complexity is $O(Tn)$.

Divide-and-conquer approach: The sequential complexities of linear space and RKHS are $\mathcal{O}\left(nd^2 + d^3\right)$ and $\mathcal{O}\left(n^2 d + n^3\right)$, respectively. Meanwhile, the communication complexities are $O(d)$ and $O(n)$.

4 Experiments

In this section, we will compare our `MDD` methods with the global method and divide-and-conquer method in both Linear Hypothesis and RKHS. Actually, we compare six approaches: global Ridge Regression (`RR`) [5], divide-and-conquer Ridge Regression (`DRR`) and our `MDD-LS` (Algorithm 1) in Linear Hypothesis Space, meanwhile, global Kernel Ridge Regression (`KRR`) [1], divide-and-conquer Kernel Ridge Regression (`KDRR`) [15] and our `MDD-RKHS` (Algorithm 2) in Reproducing Kernel Hilbert Space. Based on the recent distributed machine learning platform PARAMETER SERVER [6], we implemented divide-and-conquer methods and `MDD` methods and do experiments on this framework.

We experiment on 10 publicly available datasets from LIBSVM data [1]. We run all methods on a computer node with 32 cores (2.40GHz) and 64 GB memory. While global methods only use a single CPU core, distributed methods use all cores to simulate parallel environment. For RKHS methods, we use the popular Gaussian kernels $K(\mathbf{x}, \mathbf{x}') = \exp(-\|\mathbf{x} - \mathbf{x}'\|_2^2/2\sigma^2)$ as candidate kernels, and choose the best kernel from $\sigma \in \{2^i, i = -10, -9, \ldots, 10\}$ by 5-folds cross-validation. The regularized parameterized $\lambda \in \{10^i, i = -6, -5, \ldots, 3\}$ in all methods and $\gamma \in \{10^i, i = -6, -5, \ldots, 3\}$ in `MDD` methods are determined by 5-folds cross-validation on training data. With the same kernel and parameters, for each data set, we run all methods 30 times with random partitions on all data sets of non-overlapping 70% training data and 30% testing data.

The root mean square error of all methods is reported in Table 1. Meanwhile, we repeat divide-and-conquer methods on different amount of worker nodes, 5 and 10 for simplification. Furthermore, the statistical significance of difference between methods hold the best result and other methods are

[1] Available at https://www.csie.ntu.edu.tw/ cjlin/libsvmtools/datasets/

Table 1: Comparison of average root mean square error of our MDD-LS and MDD-RKHS with RR, DRR, KRR, DKRR.

	madelon	space_ga	cpusmall	phishing	cadata	a8a	a9a	codrna	YearPred
RR	**0.971**	**2.585**	**45.150**	**0.247**	**1.932**	**0.671**	**0.673**	**0.841**	**12.233**
DRR-5	0.989	2.814	53.114	0.262	2.659	0.681	0.680	0.855	14.216
DRR-10	1.408	2.983	55.557	0.273	2.839	0.725	0.696	0.863	15.780
MDD-LS-5	0.977	2.677	46.184	0.257	2.114	0.677	0.673	0.847	12.303
MDD-LS-10	1.121	2.750	48.956	0.268	2.352	0.703	0.685	0.854	14.158
KRR	**0.959**	**1.458**	**53.993**	**0.167**	**1.504**	**0.659**	**0.790**	**0.671**	/
KDRR-5	1.142	2.389	54.228	0.419	1.598	0.873	0.866	0.674	5.397
KDRR-10	1.374	2.531	56.233	0.422	1.824	0.906	0.893	0.687	5.631
MDD-RKHS-5	0.992	2.030	54.015	0.214	1.554	0.745	0.804	0.672	**5.350**
MDD-RKHS-10	1.292	2.326	55.120	0.239	1.780	0.773	0.849	0.683	5.534

Table 2: Comparison of run time (second) amound our proposed MDD-LS and MDD-RKHS with other methods.

	madelon	space_ga	cpusmall	phishing	cadata	a8a	a9a	codrna	YearPred
RR	2.069	0.280	1.218	1.526	0.490	2.544	2.957	1.866	10.433
DRR-5	1.849	0.224	0.463	0.625	0.363	0.773	0.881	0.736	3.709
DRR-10	1.623	0.193	0.298	0.350	0.214	0.401	0.503	0.435	2.645
MDD-LS-5	1.875	0.235	0.587	0.664	0.427	1.208	1.167	0.876	5.474
MDD-LS-10	1.656	0.214	0.315	0.395	0.269	0.651	0.628	0.412	3.156
KRR	3.450	1.508	9.801	12.08	76.99	15.33	16.103	137.6	/
KDRR-5	2.487	0.295	3.374	1.451	5.524	6.021	5.913	40.22	86.754
KDRR-10	1.653	0.183	1.863	0.689	0.302	3.670	3.544	23.64	46.197
MDD-RKHS-5	2.692	0.331	5.637	1.901	29.85	8.628	9.454	73.09	167.208
MDD-RKHS-10	1.781	0.206	3.024	0.984	17.78	4.125	5.679	40.23	89.312

estimated by 30 times multiple training/testing splits. The result which has no statistical significant difference compared to the best one, is remarked by underline while the best results by bold. The table can be summarized as follows: 1) Global methods outperform the distributed methods on all data sets; 2) Kernel methods can usually get more optimal results than that of Linear methods; 3) Some data sets are sensitive to data partition, whose results existing huge gap between global methods and distributed methods, such as space_ga, cpusmall and phishing, while others are not; 4) The increase of worker nodes causes higher root mean square error. 5) Our MDD-LS and MDD-RKHS exhibits better prediction accuracy than the DRR and KDRR in all cases, and can be comparable with global methods in some cases. This demonstrates the advantage of MDD methods in generalization performance.

The run time is reported in Table 2, which can be summarized as follows: 1) Global methods cost more time than distributed methods on all data sets; 2) Kernel methods always spend more time than Linear methods, because of higher computation complexity; 3) Distributed methods lead great speedup on some data sets, such as space_ga, phishing and cadata; 4) The running time of distributed methods decays almost linearly associated with the increase of worker nodes; 5) Compared with global methods, our MDD methods own higher computational efficiency, while existing small distance away from divide-and-conquer methods.

The above results show that MDD methods need a bit more training time but make the performance gap between global methods and traditional distributed methods tighter, which is consistent with our theoretical analysis.

5 Conclusion

In this paper, we studied the generalization performance of distributed learning, and derived a sharper generalization error bound, which is much sharper than existing generalization bounds of divide-and-conquer based distributed learning. Then, we designed two algorithms with statistical guarantees and fast convergence rates for linear space and RKHS: MDD-LS and MDD-RKHS. Empirical results show our methods outperform the popular divide-and-conquer method but only with little additional time.

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