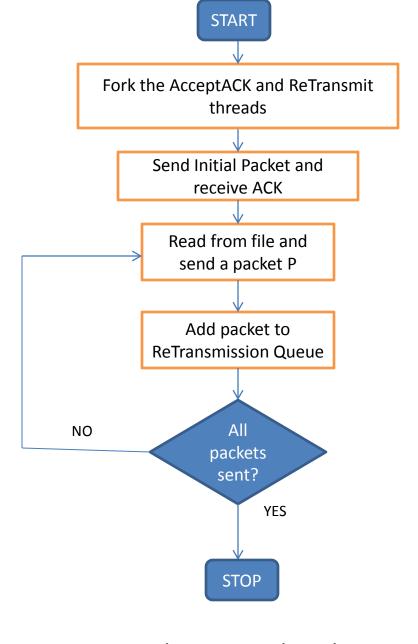
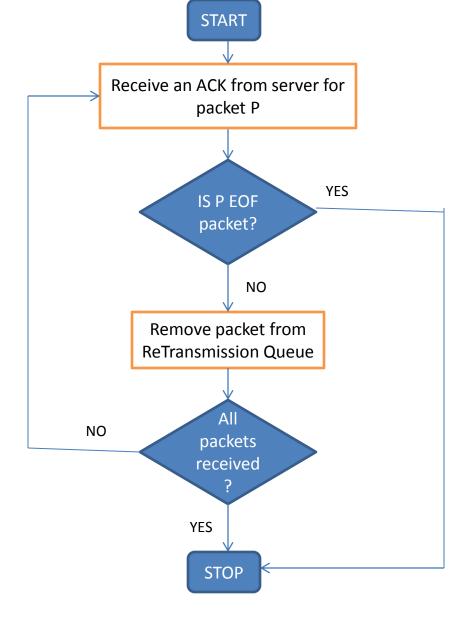


Server FileWrite Thread



Client Main Thread



Client AcceptACK Thread

