

Multiple Tensor Times Matrix computation

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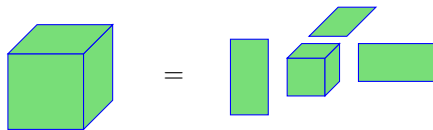
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<https://surakuma.github.io/courses/daamtc.html>

Tucker decomposition of $\mathcal{A} \in \mathbb{R}^{n_1 \times n_2 \times \cdots \times n_d}$

It represents a tensor with d matrices (usually orthonormal) and a small core tensor.



Tucker decomposition of a 3-dimensional tensor.

$$\mathcal{A} = \mathcal{G} \times_1 U_1 \cdots \times_d U_d$$

$$\mathcal{A}(i_1, \dots, i_d) = \sum_{\alpha_1=1}^{r_1} \cdots \sum_{\alpha_d=1}^{r_d} \mathcal{G}(\alpha_1, \dots, \alpha_d) U_1(i_1, \alpha_1) \cdots U_d(i_d, \alpha_d)$$

It can be concisely expressed as $\mathcal{A} = \llbracket \mathcal{G}; U_1, \dots, U_d \rrbracket$.

Here r_j for $1 \leq j \leq d$ denote a set of ranks. Matrices $U_j \in \mathbb{R}^{n_j \times r_j}$ for $1 \leq j \leq d$ are usually orthonormal and known as factor matrices. The tensor $\mathcal{G} \in \mathbb{R}^{r_1 \times r_2 \times \cdots \times r_d}$ is called the core tensor.

Algorithm 1 HOSVD method to compute a Tucker decomposition

Require: input tensor $\mathcal{A} \in \mathbb{R}^{n_1 \times \dots \times n_d}$, desired rank (r_1, \dots, r_d)

Ensure: $\mathcal{A} = \mathcal{G} \times_1 U_1 \times_2 U_2 \cdots \times_d U_d$

- 1: **for** $k = 1$ to d **do**
 - 2: $U_k \leftarrow r_k$ leading left singular vectors of $A_{(k)}$
 - 3: **end for**
 - 4: $\mathcal{G} = \mathcal{A} \times_1 U_1^T \times_2 U_2^T \cdots \times_d U_d^T$
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- When $r_i < \text{rank}(A_{(i)})$ for one or more i , the decomposition is called the truncated-HOSVD (T-HOSVD)
- The collective operation $\mathcal{A} \times_1 U_1^T \times_2 U_2^T \cdots \times_d U_d^T$ is known as Multiple Tensor-Times-Matrix (Multi-TTM) computation

Sequentially T-HOSVD (ST-HOSVD) for Tucker decomposition

- This method is more work efficient than T-HOSVD
- In each step, it reduces the size of one dimension of the tensor

Algorithm 2 ST-HOSVD method to compute a Tucker decomposition

Require: input tensor $\mathcal{A} \in \mathbb{R}^{n_1 \times \dots \times n_d}$, desired rank (r_1, \dots, r_d)

Ensure: $\llbracket \mathcal{G}; U_1, \dots, U_d \rrbracket$: a (r_1, \dots, r_d) -rank Tucker decomposition of \mathcal{A}

- 1: $\mathcal{B} \leftarrow \mathcal{A}$
 - 2: **for** $k = 1$ to d **do**
 - 3: $U_k \leftarrow r_k$ leading singular vectors of $B_{(k)}$
 - 4: $\mathcal{B} \leftarrow \mathcal{B} \times_k U_k$
 - 5: **end for**
 - 6: $\mathcal{G} = \mathcal{B}$
-

We can note that ST-HOSVD also performs Multi-TTM computation by doing a sequence of TTM operations, i.e, $\mathcal{G} = ((\mathcal{A} \times_1 U_1) \times_2 U_2) \cdots \times_d U_d$.

- Multi-TTM becomes the overwhelming bottleneck computation when
 - Matrix SVD costs are reduced using randomization via sketching or
 - U_k are computed with eigen value decompositions of $B_{(k)}B_{(k)}^T$

Multi-TTM computation

Let $\mathcal{Y} \in \mathbb{R}^{r_1 \times \dots \times r_d}$ be the output tensor, $\mathcal{X} \in \mathbb{R}^{n_1 \times \dots \times n_d}$ be the input tensor, and $A^{(k)} \in \mathbb{R}^{n_k \times r_k}$ be the matrix of the k th mode. Then the Multi-TTM computation can be represented as

$$\mathcal{Y} = \mathcal{X} \times_1 A^{(1)\top} \dots \times_d A^{(d)\top}$$
$$\text{or } \mathcal{X} = \mathcal{Y} \times_1 A^{(1)} \dots \times_d A^{(d)}.$$

We will focus only on the first representation in this course. Our results and analysis extend straightforwardly to the latter case.

Two approaches to perform this computation:

- TTM-in-Sequence approach – performed by a sequence of TTM operations

$$\mathcal{Y} = ((\mathcal{X} \times_1 A^{(1)\top}) \times_2 A^{(2)\top}) \dots \times_d A^{(d)\top}$$

- All-at-once approach

$$\mathcal{Y}(r'_1, \dots, r'_d) = \sum_{\{n'_k \in [n_k]\}_{k \in [d]}} \mathcal{X}(n'_1, \dots, n'_d) \prod_{j \in [d]} A^{(j)}(n'_j, r'_j)$$

$[d]$ denotes $\{1, 2, \dots, d\}$. We represent $n_1 n_2 \dots n_d$ and $r_1 r_2 \dots r_d$ by n and r respectively. We mainly focus on all-at-once approach.

Question: Let $\mathcal{Y} \in \mathbb{R}^{r \times r \times r \times r}$, $\mathcal{X} \in \mathbb{R}^{n \times n \times n \times n}$ and $A \in \mathbb{R}^{n \times r}$. What are the different approaches to perform the following Multi-TTM computation:

$$\mathcal{Y} = \mathcal{X} \times_1 A^T \times_2 A^T \times_3 A^T \times_4 A^T$$

Compute the exact number of arithmetic operation for each approach.

Table of Contents

1 Parallel Multi-TTM computation

Settings to compute parallel communication lower bound

- Without loss of generality, we assume that $n_1 r_1 \leq n_2 r_2 \leq \dots \leq n_d r_d$
- The input tensor is larger than the output tensor, i.e., $n \geq r$
- The algorithm load balances the computation – each processor performs $1/P$ th number of loop iterations
- One copy of data is in the system
 - There exists a processor whose input data at the start plus output data at the end must be at most $\frac{n+r+\sum_{i=1}^d n_i r_i}{P}$ words – will analyze amount of data transfers for this processor

Table of Contents

1 Parallel Multi-TTM computation

- 3-dimensional Multi-TTM
- d -dimensional Multi-TTM

Optimization problems (Ballard et. al., 2023)

Lemma

Consider the following optimization problem:

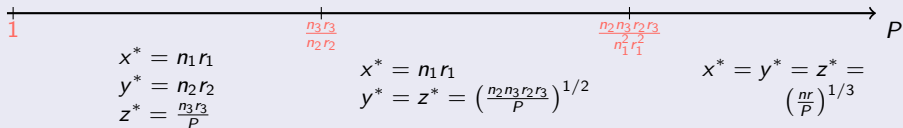
$$\min_{x,y,z} x + y + z \text{ such that}$$

$$\frac{nr}{P} \leq xyz, \quad 0 \leq x \leq n_1 r_1, \quad 0 \leq y \leq n_2 r_2, \quad 0 \leq z \leq n_3 r_3,$$

where $n_1 r_1 \leq n_2 r_2 \leq n_3 r_3$, and $n_1, n_2, n_3, r_1, r_2, r_3, P \geq 1$. The optimal solution (x^*, y^*, z^*) depends on the relative values of the constraints, yielding three cases:

- 1 if $P < \frac{n_3 r_3}{n_2 r_2}$, then $x^* = n_1 r_1, y^* = n_2 r_2, z^* = \frac{n_3 r_3}{P}$;
- 2 if $\frac{n_3 r_3}{n_2 r_2} \leq P < \frac{n_2 n_3 r_2 r_3}{n_1^2 r_1^2}$, then $x^* = n_1 r_1, y^* = z^* = \left(\frac{n_2 n_3 r_2 r_3}{P}\right)^{\frac{1}{2}}$;
- 3 if $\frac{n_2 n_3 r_2 r_3}{n_1^2 r_1^2} \leq P$, then $x^* = y^* = z^* = \left(\frac{nr}{P}\right)^{\frac{1}{3}}$;

which can be visualized as follows.



Optimization problems (Ballard et. al., 2023)

Lemma

Consider the following optimization problem:

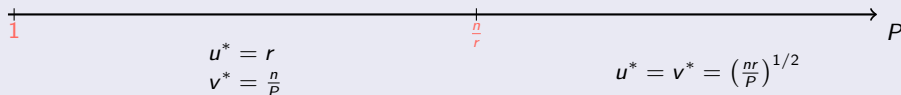
$$\min_{u,v} u + v \text{ such that}$$

$$\frac{nr}{P} \leq uv, \quad 0 \leq u \leq r, \quad 0 \leq v \leq n,$$

where $n \geq r$, and $n, r, P \geq 1$. The optimal solution (u^*, v^*) depends on the relative values of the constraints, yielding two cases:

- ① if $P < \frac{n}{r}$, then $u^* = r, v^* = \frac{n}{P}$;
- ② if $\frac{n}{r} \leq P$, then $u^* = v^* = \left(\frac{nr}{P}\right)^{\frac{1}{2}}$;

which can be visualized as follows.



Both lemma can be proved using the KKT conditions.

Table of Contents

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