

# Parallel Tensor Train through Hierarchical Decomposition

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# Collaborators

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# Overview

- 1 Introduction
- 2 Low Rank Tensor Representations
- 3 Algorithms to Compute Tensor Train Representation
  - Sequential Algorithms
  - Parallel Algorithms
- 4 Experimental Evaluation
- 5 Conclusion

# Table of Contents

## 1 Introduction

## 2 Low Rank Tensor Representations

## 3 Algorithms to Compute Tensor Train Representation

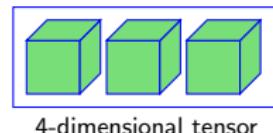
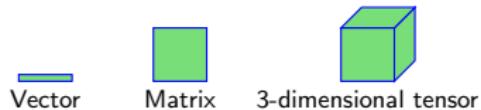
- Sequential Algorithms
- Parallel Algorithms

## 4 Experimental Evaluation

## 5 Conclusion

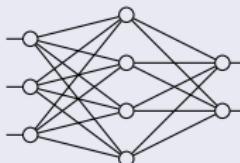
# Tensors: Multidimensional Arrays

- **Neuroscience:** Neuron  $\times$  Time  $\times$  Trial
- **Transportation:** Pickup  $\times$  Dropoff  $\times$  Time
- **Media:** User  $\times$  Movie  $\times$  Time
- **Ecommerce:** User  $\times$  Product  $\times$  Time
- **Cyber-Traffic:** IP  $\times$  IP  $\times$  Port  $\times$  Time
- **Social-Network:** Person  $\times$  Person  $\times$  Time  $\times$  Interaction-Type



## High Dimensional Tensors

- **Neural Network:**



- **Molecular Simulation:** To represent wave functions
- **Quantum Computing:** To represent qubit states

# Tensor computations

- Memory and computation requirements are exponential in the number of dimensions
  - A molecular simulation involving just 100 spatial orbitals manipulate a huge tensor with  $4^{100}$  elements
- People work with low dimensional structure (decomposition) of the tensors
  - A tensor is represented with smaller objects
  - Improves memory and computation requirements
- Limited work on parallelization of tensor algorithms
- Most tensor decompositions rely on Singular Value Decomposition (SVD) of matrices

# Table of Contents

1 Introduction

2 Low Rank Tensor Representations

3 Algorithms to Compute Tensor Train Representation

- Sequential Algorithms
- Parallel Algorithms

4 Experimental Evaluation

5 Conclusion

# Singular Value Decomposition (SVD) of Matrices

- It decomposes a matrix  $A \in \mathbb{R}^{m \times n}$  to the form  $U\Sigma V^T$ 
  - $U$  is an  $m \times m$  orthogonal matrix
  - $V$  is an  $n \times n$  orthogonal matrix
  - $\Sigma$  is an  $m \times n$  rectangular diagonal matrix
- It represents a matrix as the sum of rank one matrices
  - $A = \sum_i \Sigma(i; i) U_i V_i^T$
  - Minimum number of rank one matrices required in the sum is called the rank of the original matrix

The diagram shows a green square matrix being decomposed into a sum of rank-one matrices. On the left is a large green square. To its right is an equals sign. Following the equals sign is a sequence of terms separated by plus signs. Each term consists of a vertical green line segment followed by a horizontal blue line segment. There are four such terms, with three plus signs between them, representing the sum of four rank-one matrices.

# Popular Tensor Decompositions

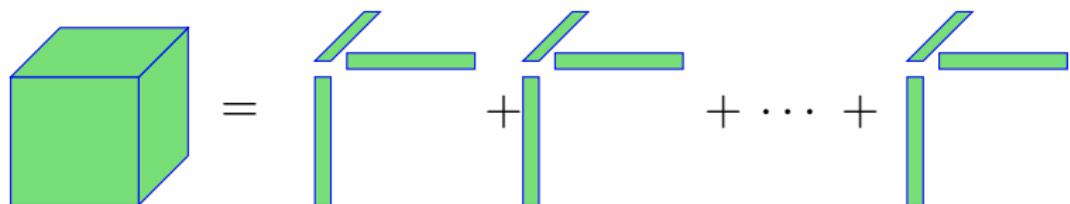
## Higher Order Generalization of SVD

- Canonical decomposition (equivalently known as Canonical Polyadic or CANDECOMP or PARAFAC)
- Tucker decomposition
- Tensor Train decomposition (equivalently known as Matrix Product States)

### Tensor Notations

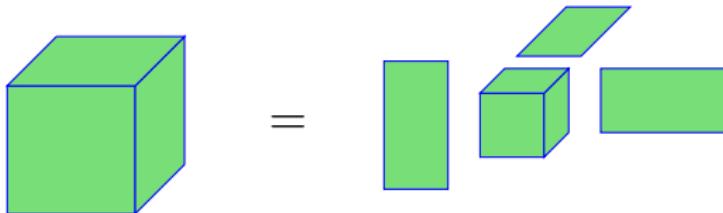
- $\mathbf{A} \in \mathbb{R}^{n_1 \times \dots \times n_d}$  is a  $d$ -dimensional tensor
- $\mathbf{A}(i_1, \dots, i_d)$  represent elements of  $\mathbf{A}$
- Use bold letters to denote tensors

# Canonical Representation



- $\mathbf{A}(i_1, \dots, i_d) = \sum_{\alpha=1}^r U_1(i_1, \alpha)U_2(i_2, \alpha)\cdots U_d(i_d, \alpha)$
- (+) For  $n_1 = n_2 = \dots n_d = n$ , the number of entries =  $\mathcal{O}(nr^d)$
- (-) Determining the minimum value of  $r$  is an NP-complete problem
- (-) No robust algorithms to compute this representation

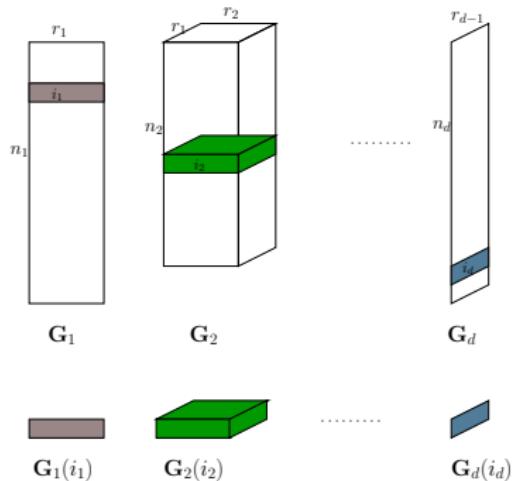
# Tucker Representation



- Represents a tensor with  $d$  matrices and a small core tensor
- $\mathbf{A}(i_1, \dots, i_d) = \sum_{\alpha_1=1}^{r_1} \cdots \sum_{\alpha_d=1}^{r_d} \mathbf{g}_{\alpha_1 \dots \alpha_d} U_1(i_1, \alpha_1) \cdots U_d(i_d, \alpha_d)$
- (+) SVD based stable algorithms to compute this representation
- (-) For  $n_1 = n_2 = \cdots n_d = n$  and  $r_1 = r_2 = \cdots = r_d = r$ , the number of entries =  $\mathcal{O}(ndr + r^d)$

# Tensor Train Representation: Product of Matrices View

- A  $d$ -dimensional tensor is represented with 2 matrices and  $d-2$  3-dimensional tensors.



$$\mathbf{A}(i_1, i_2, \dots, i_d) = \mathbf{G}_1(i_1)\mathbf{G}_2(i_2)\cdots\mathbf{G}_d(i_d)$$

An entry of  $\mathbf{A} \in \mathbb{R}^{n_1 \times \dots \times n_d}$  is computed by multiplying corresponding matrix (or row/column) of each core.

# Tensor Train Representation

$\mathbf{A} \in \mathbb{R}^{n_1 \times \cdots \times n_d}$  is represented with cores  $\mathbf{G}_k \in \mathbb{R}^{r_{k-1} \times n_k \times r_k}$ ,  $k=1, 2, \dots, d$ ,  $r_0=r_d=1$  and its elements satisfy the following expression:

$$\begin{aligned}\mathbf{A}(i_1, \dots, i_d) &= \sum_{\alpha_0=1}^{r_0} \cdots \sum_{\alpha_d=1}^{r_d} \mathbf{G}_1(\alpha_0, i_1, \alpha_1) \cdots \mathbf{G}_d(\alpha_{d-1}, i_d, \alpha_d) \\ &= \sum_{\alpha_1=1}^{r_1} \cdots \sum_{\alpha_{d-1}=1}^{r_{d-1}} \mathbf{G}_1(1, i_1, \alpha_1) \cdots \mathbf{G}_d(\alpha_{d-1}, i_d, 1)\end{aligned}$$



- For  $n_1 = n_2 = \cdots = n_d = n$  and  $r_1 = r_2 = \cdots = r_{d-1} = r$ , the number of entries =  $\mathcal{O}(ndr^2)$

# Table of Contents

1 Introduction

2 Low Rank Tensor Representations

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# Unfolding Matrices of a Tensor & Notations

- Frobenius norm of a matrix  $A$  is defined as,  $\|A\|_F = \sqrt{\sum_{i,j} A(i;j)^2}$
- Frobenius norm of a  $d$ -dimensional tensor  $\mathbf{A}$  is defined as,  $\|\mathbf{A}\|_F = \sqrt{\sum_{i_1,i_2,\dots,i_d} \mathbf{A}(i_1,i_2,\dots,i_d)^2}$

## $k$ -th unfolding matrix

$A_k$  denotes  $k$ -th unfolding matrix of tensor  $\mathbf{A} \in \mathbb{R}^{n_1 \times \dots \times n_d}$ .

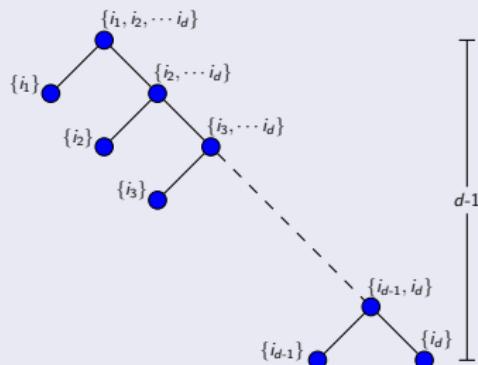
$$A_k = [A_k(i_1, i_2, \dots, i_k; i_{k+1}, \dots, i_d)]$$

- Size of  $A_k$  is  $(\prod_{l=1}^k n_l) \times (\prod_{l=k+1}^d n_l)$
  - $r_k$  denotes the rank of  $A_k$ .
- 
- $(r_1, r_2, \dots, r_{d-1})$  denotes the ranks of unfolding matrices of the tensor.

# Tensor Train algorithms and Separation of dimensions

- Sequential algorithms to compute Tensor Train decomposition and approximation exist [Oseledets, 2011]

## Sequential algorithm



# Tensor Train Decomposition [Oseledets, 2011]

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## Algorithm 1 Tensor Train Decomposition

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**Require:**  $d$ -dimensional tensor  $\mathbf{A}$  and ranks  $(r_1, r_2, \dots, r_{d-1})$

**Ensure:** Cores  $\mathbf{G}_k(\alpha_{k-1}, n_k, \alpha_k)_{1 \leq k \leq d}$  of the Tensor Train representation with  $\alpha_k \leq r_k$  and  $\alpha_0 = \alpha_d = 1$

- 1: Temporary tensor:  $\mathbf{C} = \mathbf{A}$ ,  $\alpha_0 = 1$
  - 2: **for**  $k = 1 : d - 1$  **do**
  - 3:    $A_k = \text{reshape}(\mathbf{C}, \alpha_{k-1} n_k, \frac{\text{numel}(\mathbf{C})}{\alpha_{k-1} n_k})$
  - 4:   Compute SVD:  $A_k = U \Sigma V^T$
  - 5:   Compute rank of  $\Sigma$ ,  $\alpha_k = \text{rank}(\Sigma)$
  - 6:   New core:  $\mathbf{G}_k := \text{reshape}(U(:, 1 : \alpha_k), \alpha_{k-1}, n_k, \alpha_k)$
  - 7:    $\mathbf{C} = \Sigma(1 : \alpha_k; 1 : \alpha_k) V^T(1 : \alpha_k, :)$
  - 8: **end for**
  - 9:  $\mathbf{G}_d = \mathbf{C}$ ,  $\alpha_d = 1$
  - 10: **return**  $\mathbf{G}_1, \dots, \mathbf{G}_d$
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# Tensor Train Approximation [Oseledets, 2011]

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## Algorithm 2 Tensor Train Approximation

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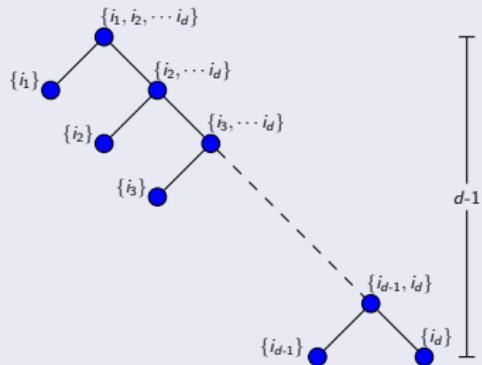
**Require:**  $d$ -dimensional tensor  $\mathbf{A}$  and expected accuracy  $\epsilon$

**Ensure:** Cores  $\mathbf{G}_k(\alpha_{k-1}, n_k, \alpha_k)_{1 \leq k \leq d}$  of the approximated tensor  $\mathbf{B}$  in Tensor Train representation such that  $\|\mathbf{A} - \mathbf{B}\|_F$  is not more than  $\epsilon$

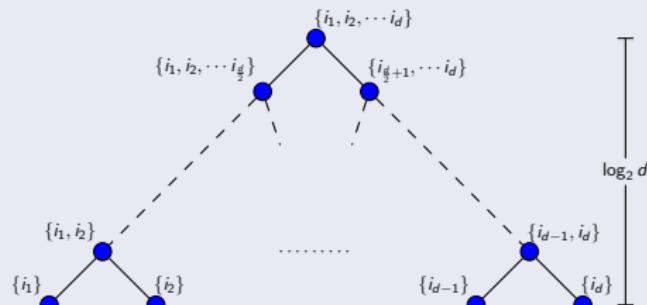
- 1: Temporary tensor:  $\mathbf{C} = \mathbf{A}$ ,  $\alpha_0 = 1$ ,  $\delta = \frac{\epsilon}{\sqrt{d-1}}$
  - 2: **for**  $k = 1 : d - 1$  **do**
  - 3:    $A_k = \text{reshape}(\mathbf{C}, \alpha_{k-1} n_k, \frac{\text{numel}(\mathbf{C})}{\alpha_{k-1} n_k})$
  - 4:   Compute SVD:  $A_k = U\Sigma V^T$
  - 5:   Compute  $\alpha_k$  such that  $A_k = U(:, 1 : \alpha_k)\Sigma(1 : \alpha_k; 1 : \alpha_k)V^T(1 : \alpha_k, :) + E_k$   
and  $\|E_k\|_F \leq \delta$
  - 6:   New core:  $\mathbf{G}_k := \text{reshape}(U(:, 1 : \alpha_k), r_{k-1}, n_k, r_k)$
  - 7:    $\mathbf{C} = \Sigma(1 : \alpha_k; 1 : \alpha_k)V^T(1 : \alpha_k, :)$
  - 8: **end for**
  - 9:  $\mathbf{G}_d = \mathbf{C}$ ,  $\alpha_d = 1$
  - 10: return  $\mathbf{B}$  in Tensor Train representation with cores  $\mathbf{G}_1, \dots, \mathbf{G}_d$
-

# Tensor Train algorithms and Separation of dimensions

## Sequential algorithm



## For better parallelization



- Can obtain better parallelism by expressing the operation in a balanced binary tree shape
  - Proposed parallel algorithms based on this idea

# Table of Contents

- 1 Introduction
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# Extra Definitions for Parallel Algorithms

- Original indices of a tensor are called external indices
- Indices obtained due to SVD are called internal indices
  - $\mathbf{A}(\alpha, i_1, i_2, i_3, \beta)$  has 3 external and 2 internal indices
- $nEI(\mathbf{A})$  denotes the number of external indices of  $\mathbf{A}$

## $k$ -th Unfolding Matrix

$k$ -th unfolding of a tensor with elements  $\mathbf{A}(\alpha, i_1, i_2, \dots, i_k, i_{k+1}, \dots, \beta)$  is represented as,  $A_k = [A_k(\alpha, i_1, i_2, \dots, i_k; i_{k+1}, \dots, \beta)]$ .

All indices from the beginning to  $i_k$  denote the rows of  $A_k$  and the remaining indices denote the columns of  $A_k$ .

- **Tensor( $A_I$ )** converts an unfolding matrix  $A_I$  to its tensor form

# Parallel Tensor Train decomposition I

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## Algorithm 3: PTT-decomposition (parallel Tensor Train Decomposition)

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**Require:**  $d$ -dimensional tensor  $\mathbf{A}$  and ranks  $(r_1, r_2, \dots, r_{d-1})$

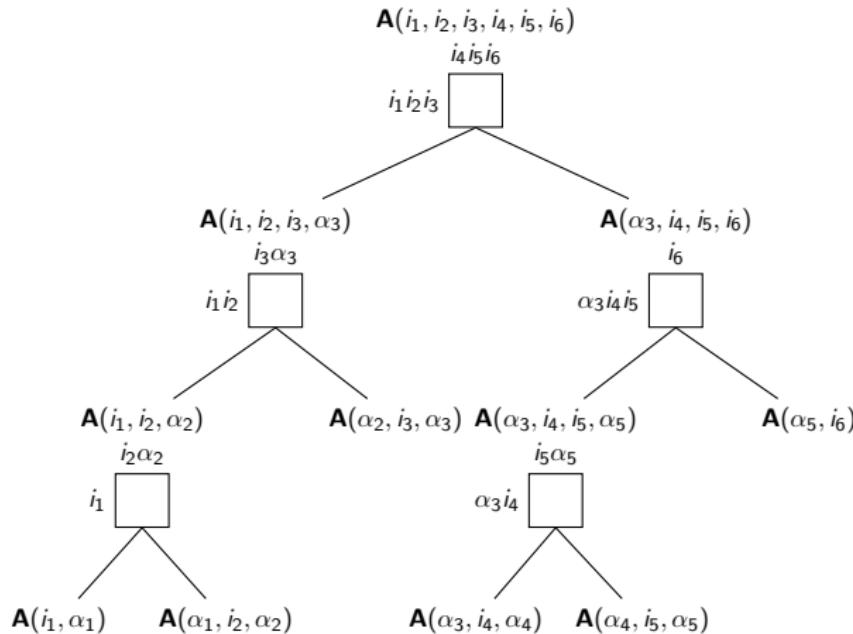
**Ensure:** Cores  $\mathbf{G}_k(\alpha_{k-1}, n_k, \alpha_k)_{1 \leq k \leq d}$  of the Tensor Train representation with  $\alpha_k \leq r_k$  and  $\alpha_0 = \alpha_d = 1$

- 1: **if**  $nEI(\mathbf{A}) > 1$  **then**
- 2:   Find the middle external index  $k$
- 3:   Compute unfolding matrix  $A_k$
- 4:   Compute SVD:  $A_k = U\Sigma V^T$
- 5:   Compute rank of  $\Sigma$ ,  $\alpha_k = \text{rank}(\Sigma)$
- 6:   Select diagonal matrices  $X_k$ ,  $S_k$  and  $Y_k$  such that  
$$X_k S_k Y_k = \Sigma(1 : \alpha_k; 1 : \alpha_k)$$
- 7:    $\mathbf{A}_{left} = \text{Tensor}(U(; 1 : \alpha_k) X_k)$
- 8:   list1 = PTT-decomposition( $\mathbf{A}_{left}$ ,  $(r_1, \dots, r_{k-1}, \alpha_k)$ )
- 9:    $\mathbf{A}_{right} = \text{Tensor}(Y_k V^T(1 : \alpha_k;))$

# Parallel Tensor Train decomposition II

```
10: list2 = PTT-decomposition( $\mathbf{A}_{right}, (\alpha_k, r_{k+1}, \dots r_{d-1})$ )
11: return {list1, list2}
12: else
13:   Find the external index  $k$ 
14:   if  $k$  is the last index of  $\mathbf{A}$  then
15:      $\alpha_k = 1$ 
16:   else if  $k$  is the first index of  $\mathbf{A}$  then
17:      $\alpha_{k-1} = 1$ 
18:      $\mathbf{A}(i_k, \beta) = \sum_{\beta=1}^{\alpha_k} \mathbf{A}(i_k, \beta) S_k(\beta; \beta)$ 
19:   else
20:      $\mathbf{A}(\gamma, i_k, \beta) = \sum_{\beta=1}^{\alpha_k} \mathbf{A}(\gamma, i_k, \beta) S_k(\beta; \beta)$ 
21:   end if
22:    $\mathbf{G}_k = \mathbf{A}$ 
23:   return  $\mathbf{G}_k$ 
24: end if
```

# Diagrammatic Representation of the Algorithm



# Ranks of Tensor Train Representation (Algorithm 3)

## Theorem

If for each unfolding  $A_k$  of a  $d$ -dimensional tensor  $\mathbf{A}$ ,  $\text{rank}(A_k) = r_k$ , then Algorithm 3 produces a Tensor Train representation with ranks not higher than  $r_k$ .

The rank of the  $k$ th-unfolding matrix is  $r_k$ ; hence it can be written as:

$$\begin{aligned} A_k(i_1, \dots, i_k; i_{k+1}, \dots, i_d) &= \sum_{\alpha=1}^{r_k} U(i_1, \dots, i_k; \alpha) \Sigma(\alpha; \alpha) V^T(\alpha; i_{k+1}, \dots, i_d) \\ &= \sum_{\alpha=1}^{r_k} U(i_1, \dots, i_k; \alpha) X(\alpha; \alpha) S(\alpha; \alpha) Y(\alpha; \alpha) V^T(\alpha; i_{k+1}, \dots, i_d) \\ &= \sum_{\alpha=1}^{r_k} B(i_1, \dots, i_k; \alpha) S(\alpha; \alpha) C(\alpha; i_{k+1}, \dots, i_d). \end{aligned}$$

In matrix form we obtain,  $A_k = BSC$ ,  $B = A_k C^{-1} S^{-1} = A_k Z$ ,  $C = S^{-1} B^{-1} A_k = WA_k$ .  
or in the index form,  $B(i_1, \dots, i_k; \alpha) = \sum_{i_{k+1}=1}^{n_{k+1}} \dots \sum_{i_d=1}^{n_d} \mathbf{A}(i_1, \dots, i_d) Z(i_{k+1}, \dots, i_d; \alpha)$ ,

$$C(\alpha; i_{k+1}, \dots, i_d) = \sum_{i_1=1}^{n_1} \dots \sum_{i_k=k}^{n_k} \mathbf{A}(i_1, \dots, i_d) W(\alpha; i_1, i_2, \dots, i_k).$$

$B$  and  $C$  can be treated as  $k+1$  and  $d-k+1$  dimensional tensors  $\mathbf{B}$  and  $\mathbf{C}$  respectively. We prove that  $\text{rank}(B_{k'}) \leq r_{k'} \quad 1 \leq k' \leq k-1$  and  $\text{rank}(C_{k'}) \leq r_{k'} \quad k+1 \leq k' \leq d-1$ .

# Parallel Tensor Train Approximation I

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## Algorithm 4: PTT-approx (Parallel Tensor Train Approximation)

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**Require:**  $d$ -dimensional tensor  $\mathbf{A}$  and expected accuracy  $\epsilon$

**Ensure:** Cores  $\mathbf{G}_k(\alpha_{k-1}, n_k, \alpha_k)_{1 \leq k \leq d}$  of the approximated tensor  $\mathbf{B}$  in TT-representation such that  $\|\mathbf{A} - \mathbf{B}\|_F$  is close to or less than  $\epsilon$

- 1: **if**  $nEI(\mathbf{A}) > 1$  **then**
- 2:   Find the middle external index  $k$
- 3:   Compute unfolding matrix  $A_k$
- 4:   Compute SVD:  $A_k = U\Sigma V^T$
- 5:   Compute truncation accuracy  $\Delta$
- 6:   Compute  $\alpha_k$  such that  $A_k = U(; 1 : \alpha_k)\Sigma(1 : \alpha_k; 1 : \alpha_k)V^T(1 : \alpha_k; ) + E_k$  and  $\|E_k\|_F \leq \Delta$
- 7:   Select diagonal matrices  $X_k$ ,  $S_k$  and  $Y_k$  such that  
$$X_k S_k Y_k = \Sigma(1 : \alpha_k; 1 : \alpha_k)$$
- 8:    $\mathbf{A}_{left} = \text{Tensor}(U(; 1 : \alpha_k)X_k)$
- 9:   list1 = PTT-approx( $\mathbf{A}_{left}$ ,  $\epsilon_1$ )
- 10:    $\mathbf{A}_{right} = \text{Tensor}(Y_k V^T(1 : \alpha_k; ))$

# Parallel Tensor Train Approximation II

```
11: list2 = PTT-approx( $\mathbf{A}_{right}$ ,  $\epsilon_2$ )
12: return {list1, list2}
13: else
14:   Find the external index  $k$ 
15:   if  $k$  is the last index of  $\mathbf{A}$  then
16:      $\alpha_k = 1$ 
17:   else if  $k$  is the first index of  $\mathbf{A}$  then
18:      $\alpha_{k-1} = 1$ 
19:      $\mathbf{A}(i_k, \beta) = \sum_{\beta=1}^{\alpha_k} \mathbf{A}(i_k, \beta) S_k(\beta; \beta)$ 
20:   else
21:      $\mathbf{A}(\gamma, i_k, \beta) = \sum_{\beta=1}^{\alpha_k} \mathbf{A}(\gamma, i_k, \beta) S_k(\beta; \beta)$ 
22:   end if
23:    $\mathbf{G}_k = \mathbf{A}$ 
24:   return  $\mathbf{G}_k$ 
25: end if
```

# Frobenius Error with Product of Approximated Matrices

The SVD of a real matrix  $A$  can be written as,

$$\begin{aligned} A &= (U_1 U_2) \begin{pmatrix} \Sigma_1 & 0 \\ 0 & \Sigma_2 \end{pmatrix} (V_1 V_2)^T = U_1 \Sigma_1 V_1^T + U_2 \Sigma_2 V_2^T \\ &= U_1 \Sigma_1 V_1^T + E_A = BSC + E_A. \end{aligned}$$

Here  $B = U_1 X$ ,  $C = Y V_1^T$  and  $X S Y = \Sigma_1$ . Matrices  $B$  and  $C$  are approximated by  $\hat{B}$  and  $\hat{C}$ , i.e.,  $B = \hat{B} + E_B$  and  $C = \hat{C} + E_C$ .  $X$ ,  $Y$  and  $S$  are diagonal matrices.  $E_A$ ,  $E_B$  and  $E_C$  represent error matrices corresponding to low-rank approximations of  $A$ ,  $B$  and  $C$ .

$$\|A - \hat{B}S\hat{C}\|_F^2 \approx \|E_A\|_F^2 + \|BSE_C\|_F^2 + \|E_BSC\|_F^2$$

# Our Approximation Approaches

We propose 3 approaches based on how leading singular values of the unfolding matrix are passed to the left and right subtensors in Algorithm 4.

- *Leading Singular values to Right subtensor (LSR)*
- *Square root of Leading Singular values to Both subtensors (SLSB)*
- *Leading Singular values to Both subtensors (LSB)*

Approach	Description	$\Delta$	$\epsilon_1$	$\epsilon_2$
LSR	$X = I, Y = \Sigma_\alpha, S = I$	$\frac{\epsilon}{\sqrt{d-1}}$	$\epsilon \sqrt{\frac{(d-2)(d_1-1)}{(d-1)(d_2-1+(d_1-1)\text{tr}(\Sigma_\alpha^2))}}$	$\epsilon \sqrt{\frac{(d-2)(d_2-1)}{(d-1)(d_2-1+(d_1-1)\text{tr}(\Sigma_\alpha^2))}}$
SLSB	$X = Y = \Sigma_\alpha^{\frac{1}{2}}, S = I$	$\frac{\epsilon}{\sqrt{d-1}}$	$\epsilon \sqrt{\frac{d_1-1}{(d-1)\text{tr}(\Sigma_\alpha)}}$	$\epsilon \sqrt{\frac{d_2-1}{(d-1)\text{tr}(\Sigma_\alpha)}}$
LSB	$X = Y = \Sigma_\alpha, S = \Sigma_\alpha^{-1}$	$\frac{\epsilon}{\sqrt{d-1}}$	$\epsilon \sqrt{\frac{d_1-1}{d-1}}$	$\epsilon \sqrt{\frac{d_2-1}{d-1}}$
STTA	$X = I, Y = \Sigma_\alpha, S = I$	$\frac{\epsilon}{\sqrt{d-1}}$	0	$\epsilon \sqrt{\frac{d_2-1}{d-1}}$

- STTA represents *Sequential Tensor Train Approximation*

# Table of Contents

1 Introduction

2 Low Rank Tensor Representations

3 Algorithms to Compute Tensor Train Representation

- Sequential Algorithms
- Parallel Algorithms

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5 Conclusion

# Low Rank Functions

<i>Log</i>	$\log(\sum_{j=1}^d i_j)$
<i>Sin</i>	$\sin(\sum_{j=1}^d i_j)$
Inverse-Square-Root ( <i>ISR</i> )	$\frac{1}{\sqrt{\sum_{j=1}^d i_j^2}}$
Inverse-Cube-Root ( <i>ICR</i> )	$\frac{1}{\sqrt[3]{\sum_{j=1}^d i_j^3}}$
Inverse-Penta-Root ( <i>IPR</i> )	$\frac{1}{\sqrt[5]{\sum_{j=1}^d i_j^5}}$

We consider  $d = 12$  and  $i_j \in \{1, 2, 3, 4\}_{1 \leq j \leq d}$ . This setting produces a 12-dimensional tensor with  $4^{12}$  elements for each low rank function.

# Comparison of All Approaches for 12-dimensional Tensors

- Prescribed accuracy =  $10^{-6}$
- compr: compression ratio, ne: number of elements in approximation, OA: approximation accuracy

Appr.	Metric	Log	Sin	ISR	ICR	IPR
STTA	compr	99.993	99.999	99.987	99.981	99.971
	ne	1212	176	2240	3184	4864
	OA	2.271e-07	2.615e-09	1.834e-07	4.884e-07	4.836e-07
LSR	compr	99.817	99.998	99.915	99.874	99.824
	ne	30632	344	14196	21176	29524
	OA	3.629e-08	1.412e-11	1.118e-07	8.520e-08	5.811e-08
SLSB	compr	99.799	99.999	99.952	99.912	99.870
	ne	33772	176	8068	14824	21792
	OA	2.820e-08	6.144e-12	1.118e-07	8.518e-08	5.664e-08
LSB	compr	99.993	99.999	99.987	99.981	99.970
	ne	1212	176	2240	3184	4964
	OA	2.265e-07	1.252e-11	1.834e-07	4.884e-07	3.999e-07

# Alternatives to SVD

- SVD is expensive
- Good alternatives to SVD: QR factorization with column pivoting (QRCP), randomized SVD (RSVD)

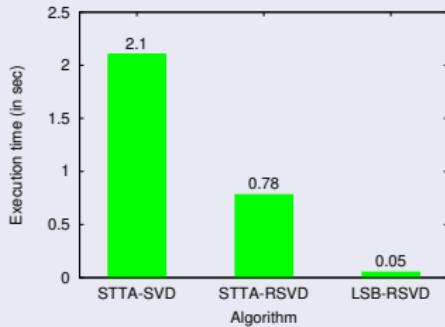
## SVD vs QRCP+SVD vs RSVD for Log tensor

Approach	Rank	compr	ne	LSB-OA	STTA-OA
SVD	5	99.994	992	6.079e-06	6.079e-06
QRCP+SVD				1.016e-05	1.384e-05
RSVD				6.079e-06	6.079e-06
SVD	6	99.992	1376	1.323e-07	1.340e-07
QRCP+SVD				3.555e-07	5.737e-07
RSVD				1.322e-07	1.322e-07
SVD	7	99.989	1824	2.753e-09	2.279e-08
QRCP+SVD				6.620e-09	1.167e-08
RSVD				2.760e-09	2.774e-09

# Performance Comparison

## Sequential performance with *Log* tensor

- Number of computations for both RSVD algorithms =  $\mathcal{O}(n^d)$
- LSB-SVD is very slow
- LSB-RSVD is much faster



## RSVD Algorithm of LSB-RSVD

- Input matrix is  $A$  and the desired rank is  $r$
- Multiply with a random sketch matrix (depends on  $r$ ),  $Y = A * RS$
- Perform QR factorization,  $[Q, \sim] = QR(Y)$
- Compute SVD decomposition,  $[U S V] = SVD(Q^T * A)$
- Update  $U$ ,  $U = Q * U$

# Parallel performance counts on $P$ processors

## Communication cost analysis along the critical path

- To perform  $A^*RS$ , #data transfers =  $\mathcal{O}(\frac{n^{\frac{d}{2}}}{\sqrt{P}} \log P)$
- To perform  $Q^T * A$ , #data transfers =  $\mathcal{O}(\frac{n^{\frac{d}{2}}}{\sqrt{P}} \log P)$
- To perform reshape operation, #data transfers =  $\mathcal{O}(\frac{n^{\frac{d}{2}}}{\sqrt{P}} \log P)$
- At each step, #messages =  $\mathcal{O}(\log P)$

Algorithm	# Computations	Communications <sup>1</sup>	# Messages
LSB-RSVD	$\mathcal{O}(\frac{n^d}{P})$	$\mathcal{O}(\frac{n^{\frac{d}{2}}}{\sqrt{P}} \log P)$	$\mathcal{O}(\log d \log P)$
STTA-RSVD	$\mathcal{O}(\frac{n^d}{P})$	$\mathcal{O}(\frac{n^{d-1}}{P}(1 + \frac{\log P}{d}))$	$\mathcal{O}(d \log P)$

<sup>1</sup>Assuming  $n$  is large.

# Table of Contents

1 Introduction

2 Low Rank Tensor Representations

3 Algorithms to Compute Tensor Train Representation

- Sequential Algorithms
- Parallel Algorithms

4 Experimental Evaluation

5 Conclusion

# Conclusion & Ongoing Work

## Conclusion

- Proposed parallel algorithms to compute tensor train decomposition and approximation of a tensor
- LSB approach achieves similar compression to the sequential algorithm
- Accuracies of all approaches are within prescribed limit

## Ongoing Work

- Proving quasi optimality for parallel approximation algorithms
- Implementation of parallel algorithms for distributed memory systems

# Thank You!