

Alberto Spina

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EDUCATION

Imperial College London Master of Engineering in Computing Expected: First-class honours	<i>October 2015 - June 2019</i>
Imperial College Business School Principles of Finance Overall Percentage: 88%	<i>July 2017</i>
Liceo Salesiano Valsalice High School Diploma Overall Percentage: 100%	<i>October 2010 - June 2015</i>

SKILLS, LANGUAGES AND INTERESTS

Languages	Fluent in English and Italian. Well-versed with French.
Technical Skills	Proficient with C, Java and Javascript. Familiar with C++, C# and Python.

PROJECTS

BaoBOS - robotic arm BaoBOS is a simple hydraulic powered robotic arm built out of wood and syringes. Five Arduino powered servo motors enable the arm to move freely in a limited space around it, and interaction with objects is rendered in a simplified digital environment using GLFW, GLEW and GLSL.	<i>August 2017 - Current</i>
Paging - ultimate group planner Built in a group of four using the MEAN stack (AngularJS, Node, Express and MongoDB), Paging is an application meant to enhance the group planning experience.	<i>June 2017 - July 2017</i>
Pintos - operating system Working in a group of four we implemented Thread Scheduling, System Calls and Virtual Memory management for a simplified Linux-based operating system in C.	<i>January 2017 - March 2017</i>
PawnRace - a simple AI PawnRace is a simple Java AI-powered game which was awarded with Formicary's Prize after scoring third during a competition held at Imperial College London.	<i>December 2015 - January 2016</i>
SEM2.0 - electromagnetic chessboard SEM2.0 is an electromagnetic chessboard, where moves executed on our program are performed in real life by an Arduino Uno on a custom built chessboard. Communication to the Arduino board is handled by PySerial and Pygame is used as a graphics engine.	<i>December 2014 - March 2015</i>

AWARDS AND ACHIEVEMENTS

Olav Beckmann Project Prize , Imperial College Awarded for outstanding second year undergraduate laboratory project work.	<i>July 2017</i>
Formicary Prize (Third Place) , PawnRace Awarded for placing my AI third in a competition held at Imperial College.	<i>January 2016</i>
Perlasco Prize , SEM2.0 Awarded for best project at Turin's Physics' annual fair.	<i>March 2015</i>