Exercise (Success amplification by majority voting). Let  $\mathbb{G}$  be a finite q-element group such that all elements  $y \in \mathbb{G}$  can be expressed as powers of  $g \in \mathbb{G}$ . Let  $\mathcal{A}$  be an algorithm for finding the most significant bit of discrete logarithm such that  $\Pr[\mathcal{A}(y) \text{ guesses correctly}] \geq \varepsilon > \frac{1}{2}$  for any  $y \in \mathbb{G}$ . Construct an algorithm that fails with probability  $2^{-n}$ . Show that it is possible to give a construction with the running-time that is linear in n and quadratic in  $1/(\varepsilon - \frac{1}{2})$ .

**Solution.** SIMPLE AMPLIFICATION. According to the assumptions the probability that  $\mathcal{A}(y)$  returns correctly the most significant bit is at least  $\varepsilon > \frac{1}{2}$  for all  $y \in \mathbb{G}$ . This assumption automatically excludes probability that  $\mathcal{A}$  is a deterministic algorithm. Indeed, if  $\mathcal{A}$  is deterministic then for any y it either outputs a correct answer or not. As the probability of outputting the correct answer is nonzero for all  $y \in \mathbb{G}$ , the deterministic  $\mathcal{A}$  must output the correct output for all  $y \in \mathbb{G}$  and there is nothing for us to do further. If  $\mathcal{A}$  is a randomised algorithm, then depending on the randomness we get sometimes correct and sometimes incorrect answers for a fixed input y. By the assumption the fraction of correct answers is at least  $\varepsilon$ . In particular, not that if we run  $\mathcal{A}(y)$  twice with freshly chosen randomness we get two independent samples from the seth of all answers. Therefore, we can define the amplification algorithm as follows:

$$\mathcal{B}^{\mathcal{A}}(m,y)$$
For  $i \in \{1 \dots m\}$  do
$$\begin{bmatrix} x_i \leftarrow \mathcal{A}(y) \\ s \leftarrow x_1 + \dots + x_m \\ \mathbf{return} \ [2 \cdot s > m] \end{bmatrix}.$$

Now recall the Hoeffding bound. Let  $X_1, \ldots, X_m$  be independent samples form a fixed zero-one distribution such that the probability of one is  $\alpha$ . Then the probability that the sum of these individual samples  $S = X_1 + \cdots + X_m$  is significantly less than mathematical expectation  $\mathbf{E}(S)$  is negligible:

$$\Pr\left[\mathbf{E}(S) - S \le m \cdot \delta\right] \le \exp\left(-2m\delta^2\right).$$

For the analysis let us consider the case, when the the correct answer is one. Then by our assumption the probability that  $\mathcal{A}(y)$  returns one is at least  $\varepsilon$ . On the same time  $\mathcal{B}$  returns one only if the majority of  $x_i$ -s are ones. That is we can express the failure probability as follows:

$$\Pr[x_1 + \dots + x_m \le m/2] = \Pr[m\varepsilon - (x_1 + \dots + x_m) \le m\varepsilon - m/2]$$
  
$$\le \Pr[\mathbf{E}(x_1 + \dots + x_m) - (x_1 + \dots + x_m) \le m(\varepsilon - 1/2)].$$

As the right-hand side of the inequality corresponds to the left-hand side of the Hoeffding bound, we get

$$\Pr\left[x_1 + \dots + x_m \le m/2\right] \le \exp\left(-2m(\varepsilon - 1/2)^2\right)$$

Thus, we can guarantee that the failure probability is below  $2^{-n}$  if

$$\exp\left(-2m(\varepsilon - 1/2)^2\right) \le 2^{-n} \iff n \ln 2 \le 2m(\varepsilon - 1/2)^2$$
.

The latter provides a lower bound for required samples:

$$m \ge \frac{n \ln 2}{2(\varepsilon - 1/2)^2} ,$$

which is indeed linear in n and quadratic in  $1/(\varepsilon - \frac{1}{2})$ . The analysis of the case where the correct answer is zero is symmetrical — again the decision bound m/2 is quite far from the expected number of ones.

Construction of the discrete logarithm solver. Recall that it was possible to reconstruct the full discrete logarithm if we had a perfect solver  $\mathcal{B}_{\circ}$  for the most significant bit. Let us quickly recall the

corresponding construction  $\mathcal{C}$  under the assumption that the size of  $\mathbb{G}$  is below  $2^k$ . Let  $y = g^x$  where  $x = x_k \dots x_0$  in binary. Let  $\mathsf{msb}(x) = x_k$  denote the most significant bit of x. Then clearly

$$y_1 = g^{x_{k-1}...x_00} = y \cdot g^{\mathsf{msb}(x)}$$

and we can use the most significant bit solver  $\mathcal{B}_{\circ}$  for  $y_1$  to recover  $x_{k-1}$ . By repeating this procedure, we can recover all bits of x by making k calls to  $\mathcal{B}_{\circ}$ :

$$\mathcal{C}^{\mathcal{B}_{\circ}}(y)$$

For  $i = k, ..., 0$  do
$$\begin{bmatrix} x_i \leftarrow \mathcal{A}_1(y) \\ y \leftarrow y^2 g^{-2x_i} \end{bmatrix}$$
return  $x_k ... x_0$ .

If the solver  $\mathcal{B}$  for the most significant bit is guaranteed to succeed with probability at least  $\delta$  for any  $y \in \mathbb{G}$ , then it reconstructs the correct answer with the probability at least  $\delta^k$ . To get a bigger success probability, we can use standard discrete logarithm amplification technique for  $\mathcal{C}$ . Due to the quasi-linearity of this amplification scheme,  $\ell$  repetitions of  $\mathcal{C}$  increases the success probability approximately  $\ell$  times.

This leads us to an interesting tradeoff issue. Given an initial solver  $\mathcal{A}$  for the most significant bit, we can first amplify its success by constructing the majority vote amplifier  $\mathcal{B}$  with m-fold repetition and then doing an additional amplification by running  $\ell$  times the discrete logarithm solver  $\mathcal{C}$ . As a result, different choices of m and  $\ell$  can lead to the same success probability. Let us analyse the situation in more detail to determine the optimal ratio between parameters. First, note that for fixed  $\varepsilon$  and m the success probability

$$\delta \ge 1 - \exp\left(-2m(\varepsilon - 1/2)^2\right)$$

and thus the overall failure probability after  $\ell$  reruns of  $\mathfrak C$  is not larger than

$$\Pr\left[\mathsf{Failure}\right] = \left(1 - \left(1 - \exp\left(-2m(\varepsilon - 1/2)^2\right)\right)^k\right)^\ell \approx \left(k \cdot \exp\left(-2m(\varepsilon - 1/2)^2\right)\right)^\ell \ ,$$

which itself implies

$$\log \Pr \left[ \mathsf{Failure} \right] pprox \ell \cdot \log k - 2\ell \cdot m (\varepsilon - 1/2)^2$$
 .

By looking to the equation, we see that the second term remains constant as long as  $\ell \cdot m$  remains constant and the first terms increases when we increase  $\ell$ . Consequently, an approximately optimal solution is to choose  $\ell = 1$  and choose m large enough to get the desired failure probability.

ON THE RANDOM SELF-REDUCIBILITY OF THE MOST SIGNIFICANT BIT. All these reductions so far assume that the success probability  $\mathcal A$  is uniformly large for any  $y \in \mathbb G$ . In practice, we might encounter an algorithm, for which the probability of correct answer is  $\varepsilon > \frac{1}{2}$  only if y is chosen uniformly form  $\mathbb G$ . Hence, we might ask is it possible to convert a particular most significant bit instance to a random most significant bit instance.

This seems to be a difficult task for the following reason. Let  $x = x_k \dots x_0$  and  $\overline{x} = \overline{x}_k \dots \overline{x}_0$ . Then the standard rerandomisation procedure  $\overline{y} = y \cdot g^{\overline{x}}$  leads to the new most significant bit  $\mathsf{msb}(x + \overline{x} \mod q)$ . The latter is difficult to predict even if  $x + \overline{x} < q$ , since

$$\mathsf{msb}(x+\overline{x}) \begin{cases} x_k \oplus \overline{x}_k, & \text{if } x+\overline{x} < q \wedge x_{k-1} \dots x_0 + \overline{x}_{k-1} \dots \overline{x}_0 < 2^k \\ 1 \oplus x_k \oplus \overline{x}_k, & \text{if } x+\overline{x} < q \wedge x_{k-1} \dots x_0 + \overline{x}_{k-1} \dots \overline{x}_0 \geq 2^k \end{cases},$$

and we have no information about the tail  $x_{k-1} \dots x_0$ .