Exercise (Alternative definition for semantic security). The standard notion of semantic security is defined through the following games:

where the second game \mathcal{G}_1 models a very specific attack in the setting where the adversary does not see the encryption of a challenge message. This does not reflect reality close enough as the adversary can perform other more successful attacks in this setting. To capture that we define a new security game

$$\begin{aligned} &\mathcal{G}_{2}^{\mathcal{A}_{*}} \\ & \text{sk} \leftarrow \text{Gen} \\ & \mathcal{M}_{0} \leftarrow \mathcal{A}_{*}^{\mathsf{Enc}_{\mathsf{sk}}(\cdot)} \\ & m \leftarrow \mathcal{M}_{0} \\ & \textit{return} \ [g(m) \stackrel{?}{=} \mathcal{A}_{*}] \end{aligned}$$

This allows us to define two advantages

$$\begin{split} \mathsf{Adv}_g^{\mathsf{sem}}(\mathcal{A}) &= \Pr\left[\mathcal{G}_0^{\mathcal{A}} = 1\right] - \Pr\left[\mathcal{G}_1^{\mathcal{A}} = 1\right] \\ \mathsf{Adv}_g^{\mathsf{sem}*}(\mathcal{A}, \mathcal{A}_*) &= \Pr\left[\mathcal{G}_0^{\mathcal{A}} = 1\right] - \Pr\left[\mathcal{G}_2^{\mathcal{A}_*} = 1\right] \end{split}$$

The cryptosystem is (t, ε) -weakly semantically secure if for any t-time adversaries \mathcal{A} and \mathcal{A}_* the advantage $\mathsf{Adv}_g^{\mathsf{sem}*}(\mathcal{A}, \mathcal{A}_*) \leq \varepsilon$. Prove that semantic security implies weak semantic security for the same function g. Show that for large enough t it is possible to get $\Pr\left[\mathcal{G}_1^{\mathcal{A}}=1\right] \ll \Pr\left[\mathcal{G}_2^{\mathcal{A}_*}=1\right]$ for some adversaries \mathcal{A} . Does this mean that weak semantic security does not imply semantic security?

Solution.