

test_harness.h

KISS unit testing for C

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Agenda

Scope

Common Tasks

test_harness.h

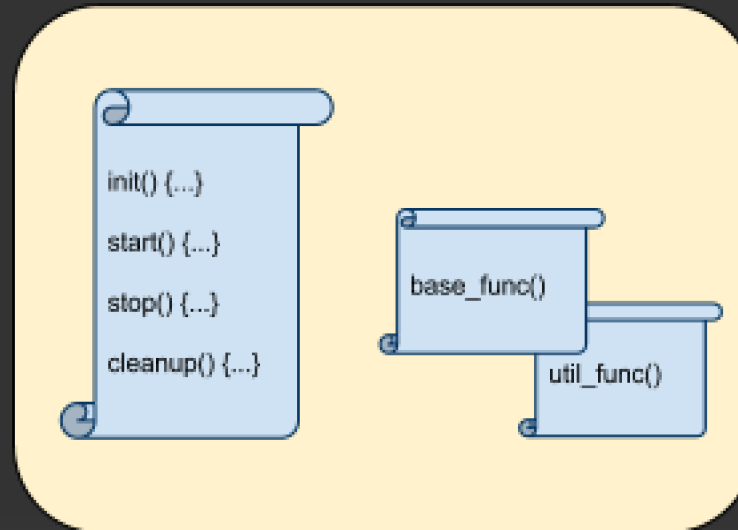
Q&A

Scope

What is a “Unit”?

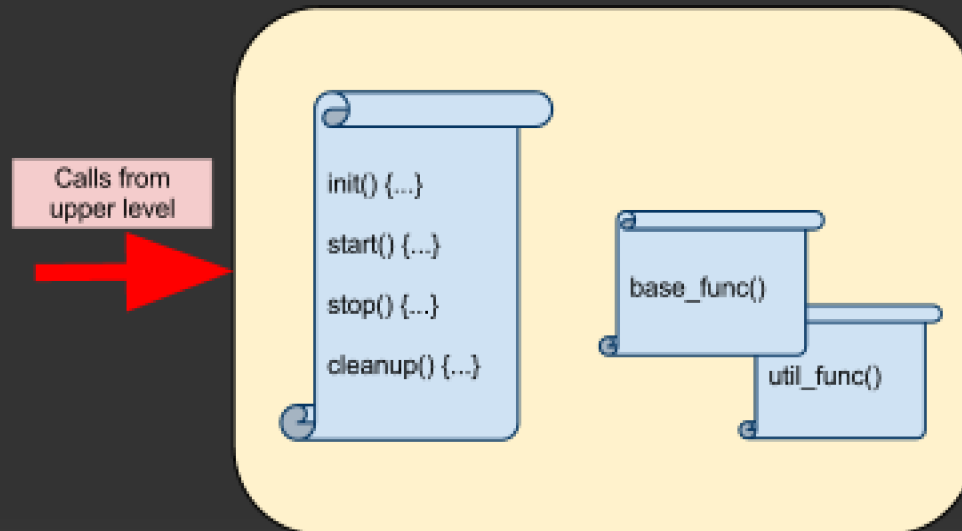
Scope

Unit: comprehensive set of specialized functions



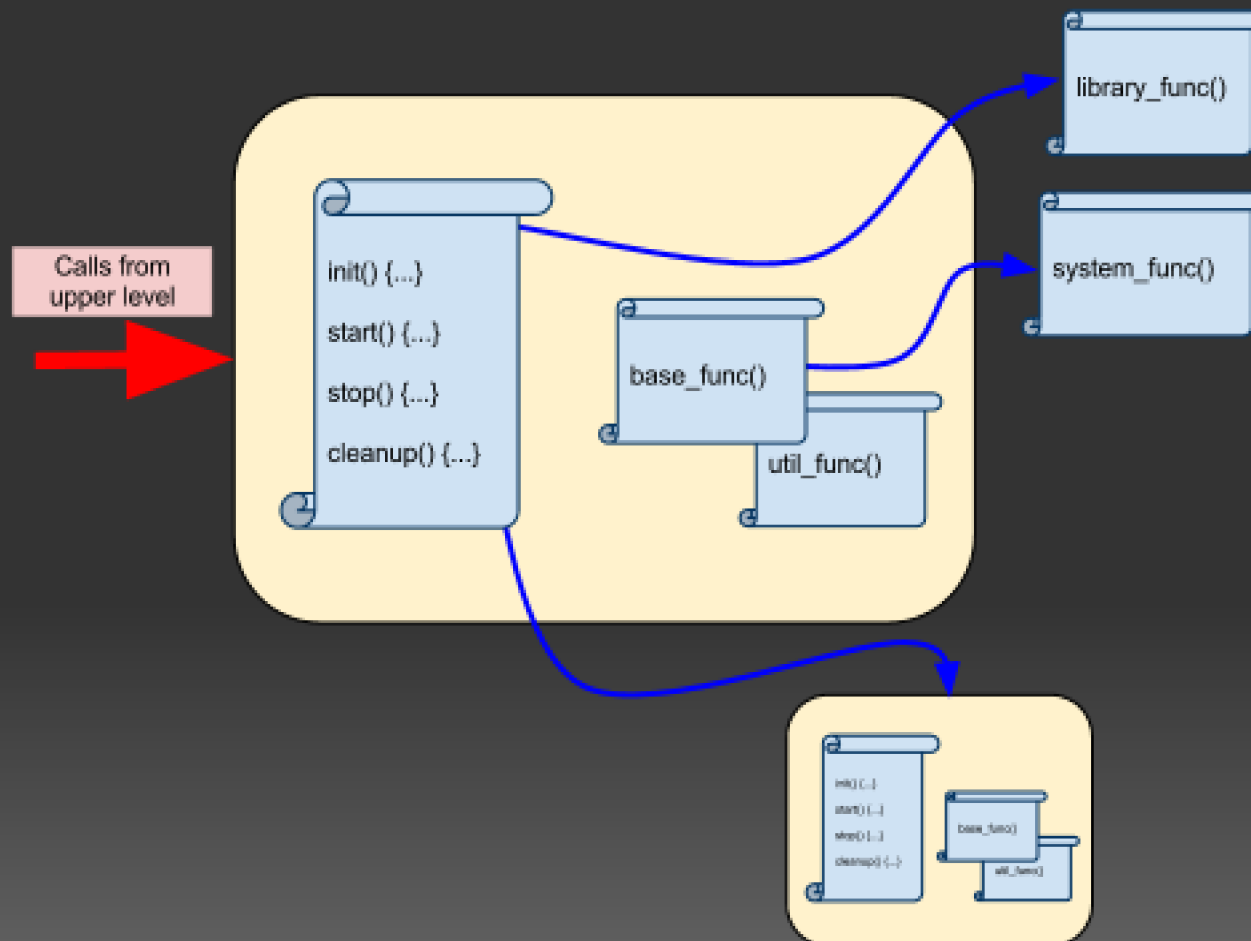
Scope

Unit acts on higher level stimuli



Scope

Unit utilizes lower level libs and other units



Scope

What is a “Unit”?

One Function (or a small set thereof)

- doing exactly one thing
- which can be separated

Common Tasks

Common Tasks

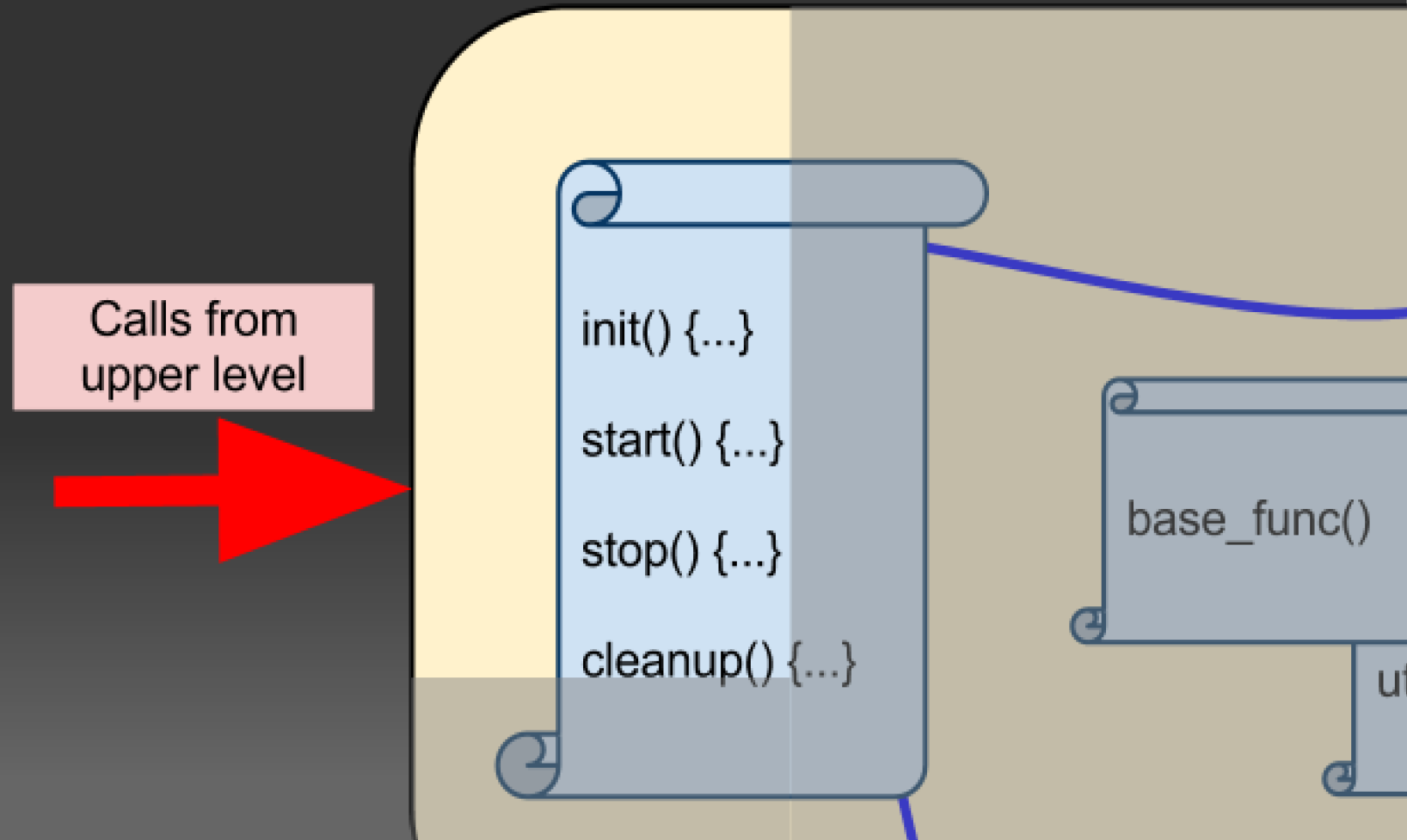
“Boilerplating”

What do I need in every new test I write?

How can I provide automation?

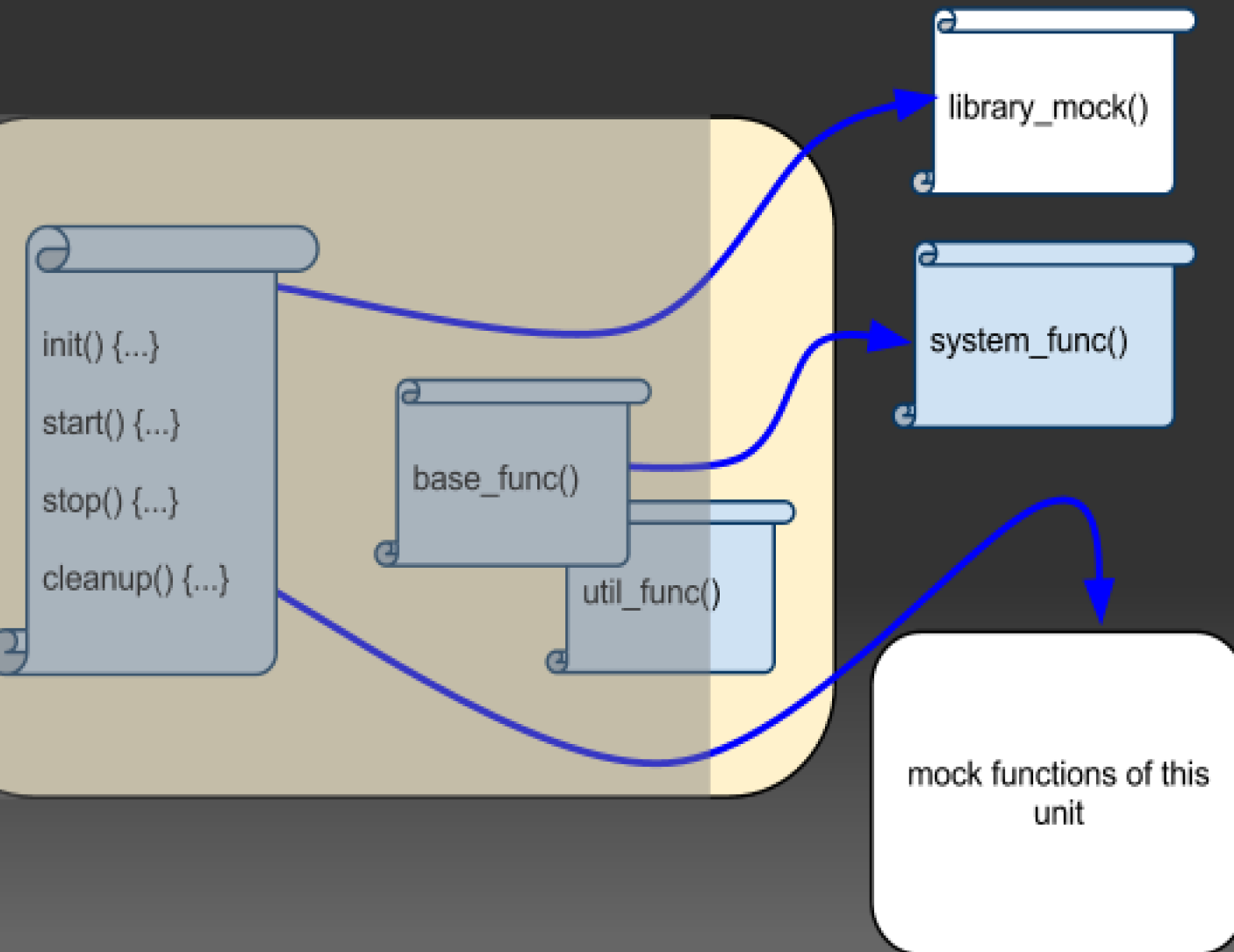
Common Tasks

Stimuli



Common Tasks

Mock Functions



introducing

test_harness.h

test_harness.h

A collection of unit testing and mocking tools.

Implemented in the C preprocessor.

```
test_harness.h
```

Let's do a quick unit test.

First, we include the Unit, and add a stimulus.

test_harness.h

Example unit test

```
#include <stdio.h>
```

```
int main(int argc, char ** argv)
{
    /* our main test routine */

    return 0;
}
```

test_harness.h

Access to higher level functions

```
#include <stdio.h>
#include "server_unit.c"

int main(int argc, char ** argv)
{
    /* our main test routine */

    return 0;
}
```


test_harness.h

Access to higher level functions' dependencies

```
#include <stdio.h>
#include "server_unit.c"
#include "server_lib.c"

int main(int argc, char ** argv)
{
    /* our main test routine */

    return 0;
}
```

test_harness.h

Using a stimulus

```
#include <stdio.h>
#include "server_unit.c"
#include "server_lib.c"

int main(int argc, char ** argv)
{
    /* our main test routine */
    int ret = server_unit_init("localhost", 12);

    return 0;
}
```

test_harness.h
test compile

Now let's compile:

```
:(.text+0xf): undefined reference to `library_func'  
:(.text+0x1e): undefined reference to `sub_unit_func'  
:(.text+0x2d): undefined reference to `sub_unit_tool_func'  
collect2: ld returned 1 exit status
```

`test_harness.h`

We need to mock functions used by the unit.

`test_harness.h` can help with this.

test_harness.h

Implementing a mock function

```
#include "test_harness.h"
```

test_harness.h

Implementing a mock function

```
#include "test_harness.h"

// int library_func( char * arg );
MOCK_1 (int,      library_func, char *);
```

test_harness.h

Implementing a mock function

```
#include "test_harness.h"
```

```
// int library_func( char * arg );
```

```
MOCK_1 (int, library_func, char *);
```

```
// void* sub_unit_func( int val, uint32_t len, st..., int dbg);
```

```
MOCK_4(void*, sub_unit_func, int,uint32_t,struct netbuf *,int);
```

test_harness.h

Implementing a mock function

```
#include "test_harness.h"

// int library_func( char * arg );
MOCK_1 (int, library_func, char *);

// void* sub_unit_func( int val, uint32_t len, st..., int dbg);
MOCK_4(void*, sub_unit_func, int,uint32_t,struct netbuf *,int);

// void sub_tool_func( int count, void * bytes);
MOCK_2V(sub_unit_tool_func, int, void *);
```


test_harness.h

Integration

```
#include <stdio.h>
#include "server_unit.c"
#include "server_lib.c"
#include "test_harness.h"

MOCK_1 (int,      library_func, char *);
MOCK_4(void*, sub_unit_func, int, uint32_t, struct netbuf *,int);
MOCK_2V(sub_unit_tool_func, int, void *);

int main(int argc, char ** argv)
{
    /* our main test routine */
    int ret = server_unit_init("localhost", 12);

    return 0;
}
```

test_harness.h

Mock integration

```
#include <stdio.h>
#include "server_unit.c"
#include "server_lib.c"
#include "test_harness.h"

MOCK_1 (int, library_func, char *);
MOCK_4(void*, sub_unit_func, int, uint32_t, struct netbuf *,int);
MOCK_2V(sub_unit_tool_func, int, void *);

int main(int argc, char ** argv)
{
    char * server_name = "localhost";

    TEST_ASSERT( 42, server_unit_init(server_name, 12), int );
    return 0;
}
```

test_harness.h

Mock function call setup

```
#include <stdio.h>
#include "server_unit.c"
#include "server_lib.c"
#include "test_harness.h"

MOCK_1 (int,      library_func, char *);
MOCK_4(void*, sub_unit_func, int, uint32_t, struct netbuf *,int);
MOCK_2V(sub_unit_tool_func, int, void *);

int main(int argc, char ** argv)
{
    char * server_name = "localhost";
    MOCK_4_CALL( 0xbaba, sub_unit_func, 10, 99, NULL, 1);

    TEST_ASSERT( 42, server_unit_init(server_name, 12), int );
    return 0;
}
```

test_harness.h

Mock function call setup

```
#include <stdio.h>
#include "server_unit.c"
#include "server_lib.c"
#include "test_harness.h"

MOCK_1 (int,      library_func, char *);
MOCK_4(void*, sub_unit_func, int, uint32_t, struct netbuf *,int);
MOCK_2V(sub_unit_tool_func, int, void *);

int main(int argc, char ** argv)
{
    char * server_name = "localhost";
    MOCK_4_CALL ( 0xbaba, sub_unit_func, 10, 99, NULL, 1);
    MOCK_2V_CALL( sub_unit_tool_func, 12, DONT_CHECK_PARAM );

    TEST_ASSERT( 42, server_unit_init(server_name, 12), int );
    return 0;
}
```

test_harness.h

Mock function call setup

```
#include <stdio.h>
#include "server_unit.c"
#include "server_lib.c"
#include "test_harness.h"

MOCK_1 (int,      library_func, char *);
MOCK_4(void*, sub_unit_func, int, uint32_t, struct netbuf *,int);
MOCK_2V(sub_unit_tool_func, int, void *);

int main(int argc, char ** argv)
{
    char * server_name = "localhost";
    MOCK_4_CALL ( 0xbaba, sub_unit_func, 10, 99, NULL, 1);
    MOCK_2V_CALL( sub_unit_tool_func, 12, DONT_CHECK_PARAM );
    MOCK_1_CALL ( 42, library_func, server_name );

    TEST_ASSERT( 42, server_unit_init(server_name, 12), int );
    return 0;
}
```

test_harness.h

Mock function call setup

```
#include <stdio.h>
#include "server_unit.c"
#include "server_lib.c"
#include "test_harness.h"

MOCK_1 (int,      library_func, char *);
MOCK_4(void*, sub_unit_func, int, uint32_t, struct netbuf *,int);
MOCK_2V(sub_unit_tool_func, int, void *);

int main(int argc, char ** argv)
{
    char * server_name = "localhost";
    MOCK_4_CALL ( 0xbaba, sub_unit_func, 10, 99, NULL, 1);
    MOCK_2V_CALL( sub_unit_tool_func, 12, DONT_CHECK_PARAM );
    MOCK_1_CALL ( 42, library_func, server_name );
    MOCK_2V_CALL( sub_unit_tool_func, 12, server_name );
    TEST_ASSERT( 42, server_unit_init(server_name, 12), int );
    return 0;
}
```

test_harness.h

Need custom logic in mock functions?

test_harness.h

Installing callbacks into mocked functions

```
#include "server_unit.c"
#include "test_harness.h"

MOCK_1 (int,      library_func, char *);

int main(int argc, char ** argv)
{

    return 0;
}
```


test_harness.h

Installing callbacks into mocked functions

```
#include "server_unit.c"
#include "test_harness.h"

MOCK_1 (int,      library_func, char *);

static void my_lib_func( char * arg ) {

}

int main(int argc, char ** argv)
{

    return 0;

}
```

test_harness.h

Installing callbacks into mocked functions

```
#include "server_unit.c"
#include "test_harness.h"

MOCK_1 (int,      library_func, char *);

static void my_lib_func( char * arg ) {
    if (! strcmp(arg, "bloedsinn"))
        MOCK_RETVAL_OF( library_func ) = 23;
}

int main(int argc, char ** argv)
{

    return 0;
}
```

test_harness.h

Installing callbacks into mocked functions

```
#include "server_unit.c"
#include "test_harness.h"

MOCK_1 (int,      library_func, char *);

static void my_lib_func( char * arg ) {
    if (! strcmp(arg, "bloedsinn"))
        MOCK_RETVAL_OF( library_func ) = 23;
}

int main(int argc, char ** argv)
{
    MOCK_CB_SET( lib_func, my_lib_func );

    return 0;
}
```

test_harness.h

Installing callbacks into mocked functions

```
#include "server_unit.c"
#include "test_harness.h"

MOCK_1 (int,      library_func, char *);

static void my_lib_func( char * arg ) {
    if (! strcmp(arg, "bloedsinn"))
        MOCK_RETVAL_OF( library_func ) = 23;
}

int main(int argc, char ** argv)
{
    MOCK_CB_SET( lib_func, my_lib_func );
    MOCK_1_CALL ( 19, library_func, NULL );
    MOCK_1_CALL ( 00, library_func, DONT_CHECK_PARAM );

    return 0;
}
```

test_harness.h

Installing callbacks into mocked functions

```
#include "server_unit.c"
#include "test_harness.h"

MOCK_1 (int,      library_func, char *);

static void my_lib_func( char * arg ) {
    if (! strcmp(arg, "bloedsinn"))
        MOCK_RETVAL_OF( library_func ) = 23;
}

int main(int argc, char ** argv)
{
    MOCK_CB_SET( lib_func, my_lib_func );
    MOCK_1_CALL ( 19, library_func, NULL );
    MOCK_1_CALL ( 00, library_func, DONT_CHECK_PARAM );
    TEST_ASSERT ( 23, server_unit_init("bloedsinn", 12), int );

    return 0;
}
```

test_harness.h

MOCK_[n] (...)

creates a mocked function.

test_harness.h

```
MOCK_1 (int, example_func, char *)
```

test_harness.h

```
MOCK_1 (int, example_func, char *):
```

```
    long _example_func_configured_calls = -1;
```

```
    long _example_func_called_count    = -1;
```


test_harness.h

```
MOCK_1 (int, example_func, char *):
```

```
    long _example_func_configured_calls = -1;
```

```
    long _example_func_called_count     = -1;
```

```
void    (*_example_func_cb) (char*);
```

test_harness.h

MOCK_1 (int, example_func, char *):

long _example_func_configured_calls = -1;

long _example_func_called_count = -1;

void (*_example_func_cb)(char*);

char * _example_func_exp_arg0[MAX_NUM_FUNC_CALL];

int _example_func_ret [MAX_NUM_FUNC_CALL];

test_harness.h

```
MOCK_1 (int, example_func, char *):
```

```
long _example_func_configured_calls = -1;
long _example_func_called_count     = -1;
```

```
void (*_example_func_cb)(char*);
```

```
char * _example_func_exp_arg0[ MAX_NUM_FUNC_CALL ];
int    _example_func_ret      [ MAX_NUM_FUNC_CALL ];
```

```
int example_func( char * arg0 )
{
    _example_func_called_count ++;
    check_params_and_callback( ... );
    return
        _example_func_ret[ _example_func_called_count ];
}
```

test_harness.h

MOCK_[n]_CALL (...) configures

Calls, Parameters, and return values

test_harness.h

```
MOCK_1_CALL (ret, example_func, param)
```

test_harness.h

```
MOCK_1_CALL (ret, example_func, param):
```

```
{
```

```
    _example_func_configured_calls ++;
```

```
}
```

test_harness.h

```
MOCK_1_CALL (ret, example_func, param):
```

```
{
```

```
    _example_func_configured_calls ++;
```

```
    _example_func_exp_arg0[ _example_func_configured_calls ]  
        = param;
```

```
}
```

test_harness.h

MOCK_1_CALL (ret, example_func, param):

```
{  
    _example_func_configured_calls ++;  
    _example_func_exp_arg0[ _example_func_configured_calls ]  
        = param;  
    _example_func_ret[ _example_func_configured_calls ] = ret;  
}
```


test_harness.h

Stimuli: Access units by including the source

Mock functions: made easy w/ macros

Things not covered by
`test_harness.h`
and what to do about them

Things not covered by

`test_harness.h`

Code coverage – we use `gcov`

Graphics, statistics – we use `gcov` output :)

Questions?