ALL (HTTP://PERMADI.COM/BLOG/)

TECHNOLOGY (HTTP://PERMADI.COM/CATEGORY/TUTORIALS/TECHNOLOGY/)

PROGRAMMING (HTTP://PERMADI.COM/CATEGORY/TUTORIALS/PROGRAMMING/)

HTML (HTTP://PERMADI.COM/CATEGORY/TUTORIALS/HTML/)

BLOG (HTTP://PERMADI.COM/CATEGORY/BLOG/)

ADOBE FLASH (HTTP://PERMADI.COM/CATEGORY/TUTORIALS/FLASH/)

GENERAL (HTTP://PERMADI.COM/CATEGORY/TUTORIALS/GENERAL/)

ACTIONSCRIPT (HTTP://PERMADI.COM/CATEGORY/TUTORIALS/FLASH/ACTIONSCRIPT/) (MORE)

GRAPHICS (HTTP://PERMADI.COM/CATEGORY/TUTORIALS/GRAPHICS/)

# Ray Casting Tutorial – Bibliography

May 17, 1996 By fpermadi

 ○ 0 (http://permadi.com/1996/05/ray-castingtutorial-bibliography/#comments)

#### BIBLIOGRAPHY

- Abrash, Michael. Zen of Graphics Programming. Scotsdale, AZ: The Coriolis Group, 1995.
- Anderson, Greg, et al. More Tricks of the Game Programming Gurus. Indianapolis, Sams Publishing, 1995.
- Finegan, James. "Implementing Games for Windows." **Dr. Dobbs Sourcebook** 239 (1995): 42-47.
- Foley, James D., et al. **Computer Graphics: Principles and Practice.** 2nd ed. New York: Addison Wesley, 1995.
- Hecker, Chris. "Changing the Rules for Transparent BLTs." **Game Developer** Feb./Mar. 1995: 12-22.
- LaMothe, Andre. Black Art of 3D Game Programming . Corte Madera, CA: Waite Group

1 sur 3 29/07/2017 à 13:05

Press, 1995.

- LaMothe, Andre, et al. **Tricks of the Game Programming Gurus**. Indianapolis, Sams Publishing, 1994.
- Lampton, Christopher. **Garden of Imaginations**. Corte Madera, CA: Waite Group Press, 1994.
- Lyons, Eric R. Black Art of Windows Game Programming. Corte Madera, CA: Waite Group Press, 1994.
- Myers, Lary L. Amazing 3-D Games Adventure Set. Scotsdale, AZ: The Coriolis Group, 1995.
- Perry, Paul. Multimedia Developer's Guide. Indianapolis, Sams Publishing, 1994.
- Walnum, Clayton. **Dungeons of Discovery**. Indianapolis: Que, 1995.

### NOTES

This document is adapted from a paper written by F. Permadi for a graduate course. The instructor of the class was Professor J.P. Abello. (1996)

## THANKS TO

J.P. Abello Susanto Kolim Garrett Girod Doug Ierardi

NOTICE AND DISCLAIMER (http://permadi.com/tutorial/raycast/raycdisc.html)

<<PREVIOUS (/1996/05/ray-casting-tutorial-19/) | TABLE OF CONTENTS (/1996/05/ray-casting-tutorial-table-of-contents)

Share this: 1 (http://www.facebook.com/sharer.php?u=http://permadi.com/1996/05

/ray-casting-tutorial-bibliography/) (http://twitter.com/share?url=http:

//permadi.com/1996/05/ray-casting-tutorial-bibliography

/Letext=Ray+Casting+Tutorial+%E2%80%93+Bibliography+)

Chttp://www.tumblr.com/share/link?url=permadi.com/1996/05/ray-casting-tutorial-

bibliography/&name=Ray Casting Tutorial - Bibliography) 👩 89

(https://plus.google.com/share?url=http://permadi.com/1996/05/ray-casting-tutorial-bibliography/)

 $< PREVIOUS POST (HTTP://PERMADI.COM/1996/05 NEXT POST > (HTTP://PERMADI.COM/1998/05/JAVA-/RAY-CASTING-TUTORIAL-19/) \\ IMAGE-ZOOMER/)$ 

2 sur 3 29/07/2017 à 13:05

#### Advertisement

Like Us on Facebook (https://www.facebook.com/pages/Permadicom/102374649838897) | Follow Us on Twitter (https://twitter.com/PermadiWebsite) | About (/about-me/) | Privacy Policy (/privacy-policy/) |

Contact (/contact/) | Site Terms of Use (/terms-of-use/)

(C) 2017 F. Permadi

3 sur 3 29/07/2017 à 13:05