Supervised Learning for NLP I

HSS 510: NLP for HSS

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Agenda

Things to be covered

- Overview of supervised machine learning
- Step 1: Building a labeled data set
- Step 2: Extracting features
- Step 3: Selecting and training model(s)
- Step 4: Evaluating performance
- Guided labeling: text classification with movie review data in Python

Supervised Learning

We will focus on (text) classification with supervised learning

- Goal
 - To classify documents into pre-defined categories
 - E.g., sentiment of comments, stance on policy issues, topic of news articles, etc.
- We need
 - Human-labeled data set
 - Model (algorithm) that maps documents (i.e., their features) to labels
 - Evaluation approaches
 - Performance metrics, cross-validation, etc.

Supervised Learning

Supervised vs. Unsupervised

	Supervised	Unsupervised
Objective	Trained on a labeled data to learn a mapping from input to output	Find patterns or structures within data without labels
Outcome	Pre-defined categories	Not quite pre-defined
Model evaluation	Explicit metrics such as accuracy, precision, recall, or MSE	Can involve qualitative assessment
Examples	Classification/regression for texts	Topic models

Supervised Learning

Regression vs. Classification

- Regression
 - The outcome of interest is continuous or ordered (beyond binary)
 - E.g., OLS regression (+ non-linear regression algorithms such as random forest regression)
- Classification
 - The outcome is a value in an unordered set (i.e. categories)
- The two approaches share the broad principles of supervise leaning and can be adapted

Supervised Learning vs. Dictionary Methods

Limitations of dictionary methods

- Lack of learning (as in the the name machine "learning")
- (Largely) ignores context
 - Polysemy, co-occurrences/interactions, etc.
 - Interactions are effectively modeled in random forest, deep neural networks, and large language models
- → Therefore, (generally) suboptimal performance

Broad process

- Step 1: build a labeled data set
- Step 2: extract features
- Step 3: select and train model(s)
- Step 4: evaluate performance

Step 1: build a labeled data set

- Documents with human-annotated labels (a.k.a. ground-truth): C
- Randomly split into a training set and a test set: $C = C_{train} + C_{test}$
- E.g., identifying YouTube comments containing hate speech
 - C: 10,000 comments labeled for the presence of hate speech
 - $C_{training}$: 8,000 comments for training
 - C_{test} : 2,000 comments for test

Step 1: build a labeled data set

Doc number	Text	У
1	This is great!	0
2	% ^{@%} ***k off!	1
• • •		
9999	This is sick	0
10000	Love BTS <3	0

Step 2: extract features

- Generate X_{train} (feature matrix) from C_{train} (train set)
- E.g., count vectors, TF-IDF, or embeddings

Index	Token 1	Token 2	• • •	Token V-1	Token V
1	3	1.4	• • •	1.7	6
2	-0.8	6.4	• • •	5.7	-1.6
• • •					
7999	-2.8	0.9	• • •	3.3	-0.6
8000	3.7	1.4	• • •	5.7	-5.8

Step 3: select/train model(s)

Index	У	Token 1	Token 2	• • •	Token V-1	Token V
1	0	3	1.4	• • •	1.7	6
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• • •						
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8000	0	3.7	1.4	• • •	5.7	-5.8

Step 3: select/train model(s)

- Choose a model F (e.g., logistic regression) and learn model parameters β (e.g., an array of coefficients)
 - The model provides a mapping between X_{train} and y_{train}
- Loss (cost) function: measures how much model predictions (\hat{y}_{train}) differ from the true labels (y_{train})
 - lacksquare is estimated in a way that minimizes the difference
 - $\hat{\mathbf{y}}_{train} = F(\hat{\beta} * X_{train})$
- As a result, we get a classifier: $\hat{y} = F(\hat{\beta} * X)$

Step 3: select/train model(s)

Index	У	ŷ	Token 1	Token 2	• • •	Token V-1	Token V
1	0	0	3	1.4	• • •	1.7	6
2	1	1	-0.8	6.4	• • •	5.7	-1.6
• • •							
7999	0	0	-2.8	0.9	• • •	3.3	-0.6
8000	0	0	3.7	1.4	• • •	5.7	-5.8

Step 4: evaluate performance

- We held out another labeled set C_{test} (n = 2,000) (why?)
- Use the classifier $F(\hat{\beta} * X)$ to generate predictions \hat{y}_{test}
- Compare the predictions \hat{y}_{test} and the true labels y_{test}
- Performance metrics include accuracy, precision, recall, etc.
- (Then use the classifier for unlabeled data)

Step 4: evaluate performance

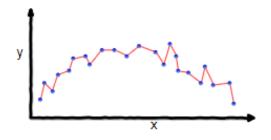
Index	У	ŷ	Token 1	Token 2	• • •	Token V-1	Token V
1	1	1	3.12	1.99	• • •	5.77	0.36
2	1	0	-0.8	1.14	• • •	9.71	-1.66
• • •							
1999	0	0	-2.11	0.95	• • •	1.23	-0.62
2000	0	0	3.71	1.48	• • •	1.7	-5.84

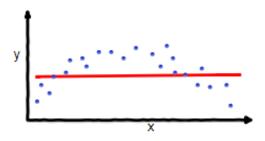
Bias

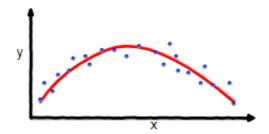
- The degree to which the model's predictions deviate from the true labels in a systematic manner
- A model with high bias make predictions that are consistently off-target

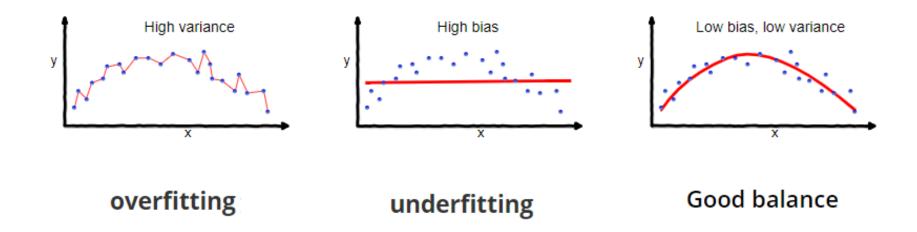
Variance

- The degree to which the model generalizes to different data
- High variance means low generalizability



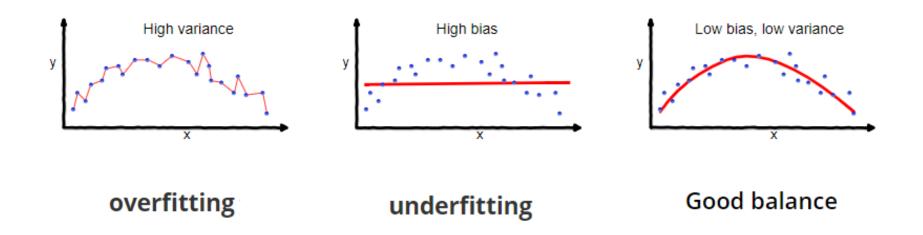






Overfitting and underfitting

- If a model learns the training data "too well" (low bias), it can lead to overfit
- This happens when the model mistakes noise for signal
- The model would not generalize to the test set (high variance)



Training-test split

- A minimal measure to prevent overfitting
- The primary goal here is to make our model as generalizable as possible
- "Generalizable" means being able to perform well on unseen documents (other than the documents the model was trained on)
- When a model learns the noise or random fluctuations in the training set, this typically results in a model that performs poorly on new the test set

Prediction and Explanation

How are they different?

- Predictive modeling emphasizes predictive performance and generalizability (i.e., out-of-sample prediction)
- Explanatory modeling emphasizes hypothesis the statistical significance of an individual coefficient(s) associated with a (relational) hypothesis
- See Shmueli (2010) for a detailed treatment of the differences between prediction and explanation

How do we obtain a labeled data set?

- A form of manual content analysis
- "Ground truth" or "gold standard" fed to machines
- Our decisions/labels reflect latent features linked to the categories (some of which we are unconscious of)
- Manually labeled data are used for training (train set) and evaluation (test set)

How do we obtain a labeled data set?

- Expert labeling
 - In many projects, a few domain experts work on a labeling (after training)
 - Annotators are trained to learn the concept and related guidelines
 - E.g., a researcher + two RAs from the department
- Crowd-sourced labeling
 - "Wisdom of crowd": aggregated judgments of (online) non-experts converge to judgments of experts at much lower cost (Benoit et al, 2016)
 - Difficult to educate annotators on sophisticated tasks
 - Inductive measurement based on loose conceptualization

Expert labeling vs. Crowd Sourcing

- Deductive vs. inductive
- Degree of training
- Scalability (cost)

Selected texts for manual labeling

- Should reflect the entire corpus
- Mismatch leading to low performance: shift/drift
- E.g., drift in anti-vaccine discourse throughout 2020

Iterative process

- Definition/operationalization does not often take place at once but in an iterative process
- In many cases, it is difficult to specify an entire annotation guidelines ex ante
- Preliminary labeling rule are written and applied to an initial set of docs
 - → Annotators identify ambiguities in the rule
 - \rightarrow Revision of the rule $\rightarrow ...$

Dealing with subjectivity

- Many concepts in humanities and social sciences are not straightforward
- They can involve high levels of subjectivity
- This is, from the beginning, why 1) careful conceptualization and 2) writing an excellent labeling rule, and 3) training coders are extremely important
- Evaluation metrics: Krippendorf's α, Cohen's κ (alternatives include Pearson's r, Spearman's ρ) (recommended R package: irr)

Who are the annotators?

- Expert coding
 - Academics/students (Javdani and Chang 2023)
- Crowdsourcing
 - Skewed distribution of worked hours (Difallah et al. 2018)
 - Inattentive workers (Peyton et al. 2022; Ternovski 2022)
 - LLM-based responses (Veselovsky et al. 2023)
 - Demographic characteristic (Al Kuwatly et al. 2020)

Step 2: Extract Features

 $C_{train} \rightarrow X_{train}$

• Options include count vectors, TF-IDF vectors, word/document embeddings, etc.

Index	Token 1	Token 2	• • •	Token V-1	Token V
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8000	3.7	1.4	• • •	5.7	-5.8

So far we have:

- Built a labeled data set (Step 1)
- Generated a feature matrix (Step 2)
- This means that we have the outcome (y) and features (X_{train})

Now we will:

- Select a model *F*
- Learn model parameters β to build a classifier $(\hat{y} = F(\hat{\beta} * X))$

Numerous algorithms

- Logistic regression
- Naive Bayes
- Support vector machine
- Tree-based models (decision tree, random forest, XGBoost, etc.)
- Neural networks
- Etc.

Logistic regression

- Used to classify a document into binary categories
 - Multinomial logistic regression for more than two
- One of the most useful analytics tools in science (not just NLP/ML)
- The baseline supervised learning algorithm for classification
- Forms the basis of neural networks

Components of logistic regression (j documents n features)

- Features (e.g., tokens)
 - A document is represented as a vector of features $\vec{x} = [x_1, ..., x_n]$
- A classification function (*F*)
 - $p(y = 1 \ x)$ is computed for each document given the feature vector and β
- Loss function and algorithm for optimizing it (gradient descent)

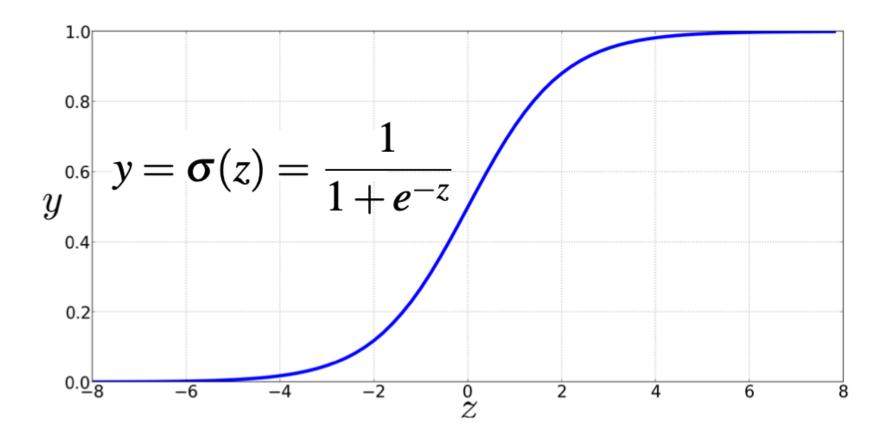
How does logistic regression compute predicted probabilities?

- p(y = 1 x)
 - We want to know the probability of y = 1 given a feature vector $\vec{x} = [x_1, ..., x_n]$
 - For a simple count vector, it would be the number times each token appears in the document
- Logistic regression learns β , a vector of coefficients
 - A bias term *b*: a single number (a.k.a. intercept)
 - Weights \vec{w} (= [$w_1, ..., w_n$])
 - E.g., features signaling hateful intention would get high weights
 - With b, \overrightarrow{w} , and \overrightarrow{x} , we compute $z = (\sum_{i=1}^{n} w_i x_i) + b$

How does logistic regression compute predicted probabilities?

•
$$z = (\sum_{i=1}^{n} w_i x_i) + b = \overrightarrow{w \cdot v} + b$$

•
$$\sigma(z) = \frac{1}{1 + e^{-z}} = \frac{1}{1 + exp(-z)}$$



How does logistic regression compute predicted probabilities?

$$p(y = 1 \ x) = \sigma(\overrightarrow{w} \cdot \overrightarrow{x} + b)$$

$$p(y = 0 \ x) = 1 - \sigma(\overrightarrow{w} \cdot \overrightarrow{x} + b)$$

How do predicted probabilities turn into binary labels (\hat{y}) ?

$$\begin{cases} 1 & \text{if } P(y = 1 \ x) > 0.5 \\ 0 & \text{otherwise} \end{cases}$$

Sentiment classification from movie reviews

"It's hokey. There are virtually no surprises, and the writing is second-rate. So why was it so enjoyable? For one thing, the cast is great, Another nice touch is the music. I was overcome with the urge to get off the couch and start dancing? It sucked me in, and it'll do the same to you."

Sentiment classification from movie reviews

Var	Definition
$\overline{x_1}$	$count(positive lexicon) \in doc)$
x_2	$count(negative lexicon) \in doc)$
x_3	$\begin{cases} 1 & \text{if "no"} \in \text{doc} \\ 0 & \text{otherwise} \end{cases}$
x_4	$count(1st and 2nd pronouns \in doc)$
<i>x</i> ₅	$\begin{cases} 1 & \text{if "!"} \in \text{doc} \\ 0 & \text{otherwise} \end{cases}$
x_6	log(word count of doc)

Sentiment classification from movie reviews

It's hokey. There are virtually no surprises, and the writing is cond-rate. So why was it so niovable? For one thing, the cast is real. Another nice touch is the music Dwas overcome with the urge to get off the couch and start dancing. It sucked main, and it'll do the same to
$$x_1 = 3$$
.

Positive

•
$$p(+x) = p(y = 1 \ x) = \sigma(\overrightarrow{w \cdot x + b})$$

= $\sigma([2.5, -5.0, -1.2, 0.5, 2.0, 0.7] \cdot [3,2,1,3,0,4.19] + 0.1)$
= $\sigma(.833)$
= 0.70

Negative

•
$$p(-x) = p(Y = 0 \ x) = 1 - \sigma(\vec{w} \cdot \vec{x} + b)$$

= 0.30

Learning coefficients

- MLE (Maximum Likelihood Estimation)
- Loss function / cross entropy
- Gradient descent

We have

- Manually labeled documents
- Split them into C_{train} (training set) and C_{test} (test set)
- Trained a classifier on C_{train} (with y_{train} and X_{train}) $\rightarrow F(\hat{\beta}^* X)$

Now we need to evaluate its performance on C_{test}

• We compare \hat{y}_{test} (predicted labels) against y_{test} (true labels)

Performance metrics

- Accuracy: the proportion of all predictions (both positive and negative) that the model got right
- Precision: the proportion of positive predictions that were actually correct
- Recall: the proportion of actual positives that were correctly predicted
- F-1: the harmonic (as opposed to arithmetic) mean of precision and recall

Confusion matrix: predictions against true labels

		True condition	
		Positive	Negative
	Positive	True Positive	False Positive (Type I error)
Prediction	Negative	False Negative (Type II error)	True Negative

Accuracy: $\frac{TP+TN}{TP+TN+FP+FN}$

		True condition	
		Positive	Negative
	Positive	True Positive	False Positive (Type I error)
Prediction	Negative	False Negative (Type II error)	True Negative

Precision: $\frac{TP}{TP+FP}$

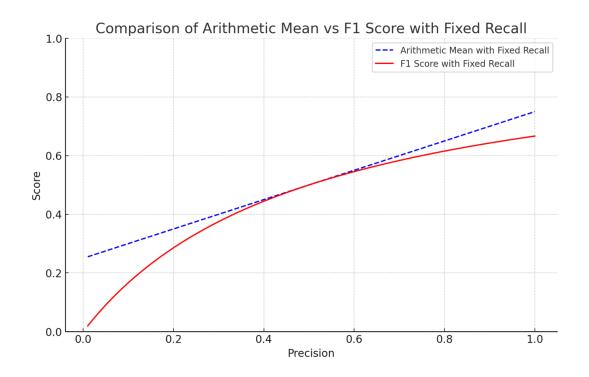
		True condition		
		Positive	Negative	
	Positive	True Positive	False Positive (Type I error)	
Prediction	Negative	False Negative (Type II error)	True Negative	

Recall: $\frac{TP}{TP+FN}$

		True condition		
		Positive	Negative	
	Positive	True Positive	False Positive (Type I error)	
Prediction	Negative	False Negative (Type II error)	True Negative	

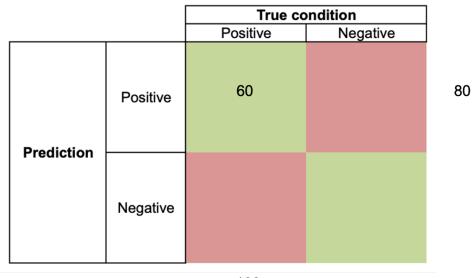
F-1: $(2 \times precision \times recall) / (precision + recall)$

• Why not arithmetic mean ((precision + recall)/2)?



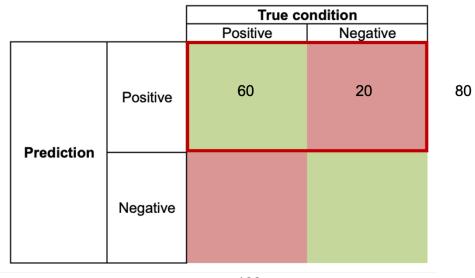
Precision/recall/F-1 & accuracy

- 100 positives
- 80 predicted positives
- 60 true positives



Precision/recall/F-1 & accuracy

• Precision: $\frac{60}{60+20} = 0.75$



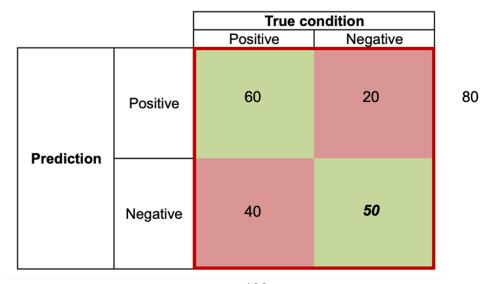
Precision/recall/F-1 & accuracy

• Recall: $\frac{60}{60+40} = 0.6$

		True condition		
		Positive	Negative	
Prediction	Positive	60	20	80
	Negative	40		

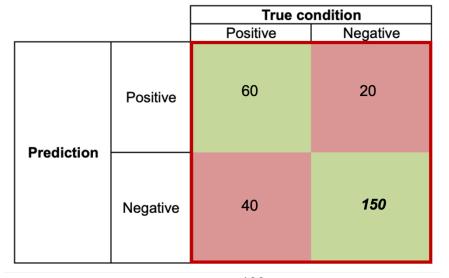
Precision/recall/F-1 & accuracy

- Precision: $\frac{60}{60+20} = 0.75$
- Recall: $\frac{60}{60+40} = 0.6$
- Accuracy: $\frac{60+50}{60+20+40+50} = 0.65$



Precision/recall/F-1 & accuracy

- Precision: $\frac{60}{60+20} = 0.75$
- Recall: $\frac{60}{60+40} = 0.6$
- Accuracy: $\frac{60+150}{60+20+40+150} = 0.78$



100

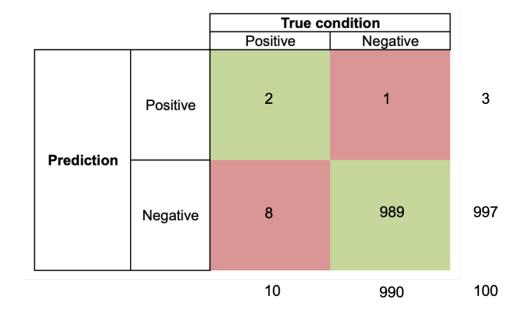
An extremely imbalanced case

• Accuracy: ??

• Precision: ??

• Recall: ??

• F-1: ??



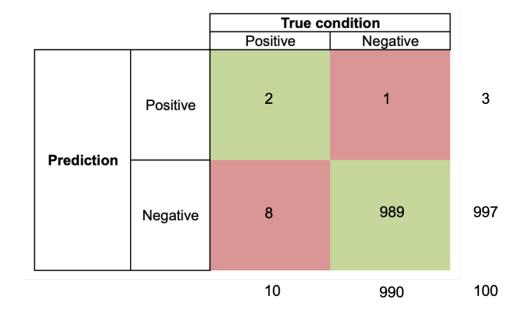
An extremely imbalanced case

• Accuracy: 0.991

• Precision: 0.66

• Recall: 0.2

• F-1: 0.31



Reminders

- Random train-test split: C_{train} , C_{test}
 - E.g., 10,000 comments labeled for hate speech into 8,000 and 1,000
- Our classifier learned **parameters**, maximizing performance on C_{train} and evaluating it on C_{test}

Parameters vs. hyper-parameters

- Parameter
 - Learned (estimated) from data (internal to the model)
 - E.g., logistic regression weights/coefficients (= β)
- Hyper-parameters
 - Defines the model structure itself (not internal to the model)
 - E.g., the size of a regularization term in logistic regression, the number of layers or learning rate in neural networks, etc.

Shallow neural network hidden layer input layer output layer output layer Learn a feature hierarchy all the way from input to output data

Hyper-parameters influence model performance, and we want to "tune" them

- With different hyper-parameter values, we could fit a model configured with each value on C_{train} and evaluate performance on C_{test}
- E.g., regularization strength λ in logistic regression
 - Train different models with different λ values on C_{train}
 - Evaluate on C_{test}
 - Pick the best performing model

What could go wrong?

- In comparing different models (different hyperparaemter values), we might overfit on C_{train}
- By repeatedly using the trainig set, our comparison can be affected by the specific characteristics of the test set

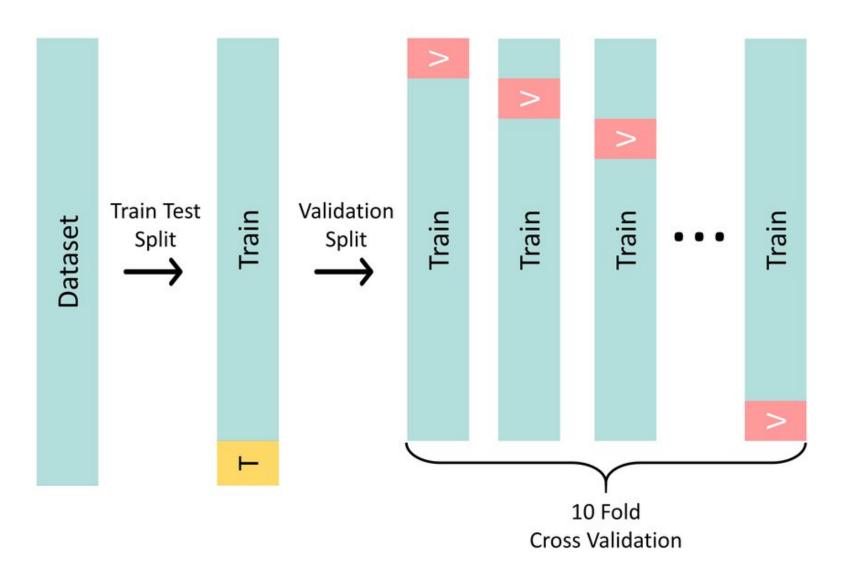
Validation set

- We split the labeled data set into a training set, a "validation set", and a test set: C_{train} , $C_{validation}$, and C_{test}
- Train a model on C_{train} and see how it performs on $C_{validation}$
- Repeat this step for multiple configurations (e.g., hyper-parameters)
- Pick the best-performing configuration
- Train a final model based on the configuration on C_{train} + $C_{validation}$
- Evaluate on C_{test}

K-fold cross-validation

- Randomly split C_{train} into K equal parts or "folds" (commony 5 or 10)
- For each iteration
 - Treat one fold as the "validation set"
 - Train your model on the remaining K-1 folds
 - Evaluate performance on the validation set kept aside
- After cyclig through all iterations
 - Aggregate the performance metrics obtained from each iteration
 - Choose the classifier with the highest cross-validated performance
 - This step may invovle not just hyperparameter tuning but also things like feature repesentation, etc.
- (Re)train the chosen best classifier on C_{train} (all K folds combined) and evalute on C_{test}

Step 4: Evaluate Performance



Summary

Supervised text classification provides a highly useful tool to assign labels to documents

- Be aware of the principles of building a labeled data set
 - Conceptualization, intercoder reliability, annotator bias, etc.
- Validate, validate, and validate!
- Choose appropriate evaluation metrics

Guided Coding

Text classification with movie reviews data (link)