# **Supervised Learning for NLP I**

HSS 510: NLP for HSS

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## Agenda

#### Things to be covered

- Overview of supervised machine learning
- Building a labeled data set
- Extracting features
- Selecting and training model(s)
- Evaluating performance
- Guided labeling: inter-coder reliability & text classification with movie review data

### **Supervised Learning**

#### We will focus on (text) classification

- Goal
  - To classify documents into pre-existing categories
  - E.g., sentiment of comments, stance on policy issues, etc.
- We need
  - Human-labeled data set
  - Model (algorithm) that maps documents (i.e., their features) to labels
  - Evaluation approaches
    - Performance metrics, cross-validation, etc.

# **Supervised Learning**

Supervised vs. Unsupervised

	Supervised	Unsupervised
Objective	Trained on a labeled data to learn a mapping from input to output	Find patterns or structures within data without labeled data
Outcome	Pre-defined categories	Not quite pre-defined
Examples	Text scaling/classification	Topic models
Model	Explicit metrics such	Can involve

evaluation

as accuracy, precision, recall, or MSE qualitative assessment

## **Supervised Learning**

#### Regression vs. Classification

- Regression
  - The outcome of interest is a number (beyond binary)
  - E.g., OLS regression (+ non-linear regression algorithms such as random forest regression)
- Classification
  - The outcome is a value in an unordered set
- The two methods share the broad principles of supervise leaning and can be adapted

## Why Supervised Learning

#### Limitations of keywords methods

- (Largely) ignores context
  - Polysemy, co-occurrences/interactions, etc.
  - Random forest, deep neural networks, and large language models
- Lack of learning (thus the name machine learning)
  - → Therefore, (generally) suboptimal performance

(Iterative) process

- Step 1: build a labeled data set
- Step 2: extract features
- Step 3: select and train model(s)
- Step 4: evaluate performance

#### Step 1: build a labeled data set

- Documents with human-annotated (or ground-truth) labels: C
- Randomly split into a training set and a test set:  $C = C_{train} + C_{test}$
- E.g., identifying YouTube comments containing hate speech
  - C: 10,000 comments labeled for the presence of hate speech
  - $C_{training}$ : 8,000 comments for training
  - $C_{test}$ : 2,000 comments for test

Step 1: build a labeled data set

Doc number	Text	Label
1	This is great!	0
2	% <sup>@%</sup> ***k off!	1
• • •		
9999	This is sick	0
10000	Love BTS <3	0

#### Step 2: extract features

- Generate  $X_{train}$  (feature matrix) from  $C_{train}$  (train set)
- E.g., count vectors, TF-IDF, or embeddings

Index	Token 1	Token 2	• • •	Token V-1	Token V
1	3	1.4	• • •	1.7	6
2	-0.8	6.4	• • •	5.7	-1.6
• • •					
7999	-2.8	0.9	• • •	3.3	-0.6
8000	3.7	1.4	• • •	5.7	-5.8

Step 3: select/train model(s)

Index	У	Token 1	Token 2	• • •	Token V-1	Token V
1	0	3	1.4	• • •	1.7	6
2	1	-0.8	6.4	• • •	5.7	-1.6
• • •						
7999	0	-2.8	0.9	• • •	3.3	-0.6
8000	0	3.7	1.4	• • •	5.7	-5.8

### Step 3: select/train model(s)

- Choose a model F (e.g., logistic regression) and learn model parameters  $\beta$  (e.g., an array of coefficients)
  - The model provides a mapping between  $X_{train}$  and  $y_{train}$
- Loss (cost) function: measures how much model predictions ( $\hat{y}_{train}$ ) differs from the true labels ( $y_{train}$ )
  - lacksquare is estimated in a way that minimizes the difference
  - $\hat{y}_{train} = F(\hat{\beta} * X_{train})$
- As a result, we get a classifier that produces predictions  $\hat{y} = F(\hat{\beta} * X)$

Step 3: select/train model(s)

Index	у	$\hat{\mathbf{y}}$	Token 1	Token 2	• • •	Token V-1	Token V
1	0	0.23	3	1.4	• • •	1.7	6
2	1	0.88	-0.8	6.4	• • •	5.7	-1.6
• • •							
7999	0	0.13	-2.8	0.9	• • •	3.3	-0.6
8000	0	0.02	3.7	1.4	• • •	5.7	-5.8

#### Step 4: evaluate performance

- We held out another labeled set  $C_{test}$  (n = 2,000)
- Use the classifier  $F(\hat{\beta} * X)$  to generate predictions  $\hat{y}_{test}$
- Compare the predictions  $\hat{\mathbf{y}}_{test}$  and the true labels  $y_{test}$
- Performance metrics include accuracy, precision, recall, etc.
- (Then use the classifier for unlabeled data)

## Bias, Variance, and Overfitting

#### Bias

- The degree to which the model's predictions deviate from the true labels in a systematic manner
- A model with high bias make predictions that are consistently off-target

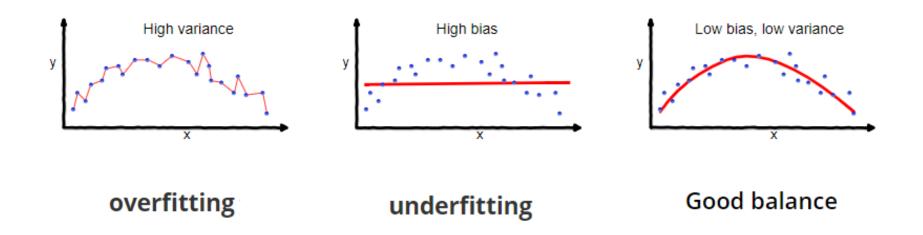
#### Variance

- The degree to which the model generalizes to different data
- High variance means low generalizability

## Bias, Variance, and Overfitting

### Overfitting and underfitting

- If a model learns the training data "too well" (low bias), it can lead to overfit
- This happens when the model mistakes noise for signal
- The model would not generalize to the test set (high variance)



## Bias, Variance, and Overfitting

### Training-test split

- A minimal measure to prevent overfitting
- The primary goal here is to make our model as generalizable as possible
- "Generalizable" means being able to perform well on unseen documents (other than the documents the model was trained on)
- When a model learns the noise or random fluctuations in the training set, this typically results in a model that performs poorly on new the test set

### **Prediction and Explanation**

#### How are they different?

- Predictive modeling emphasizes predictive performance and generalizability (i.e., out-of-sample prediction)
- Explanatory modeling emphasizes hypothesis the statistical significance of an individual coefficient(s) associated with a (relational) hypothesis
- See Shmueli (2010) for a detailed treatment of the differences between prediction and explanation

How do we obtain a labeled data set?

- A form of manual content analysis
- "Ground truth" or "gold standard" fed to machines
- Our decisions/labels reflect latent features linked to the categories (some of which we are unconscious of)
- Manually labeled data are used for training (train set) and evaluation (test set)

#### How do we obtain a labeled data set?

- Expert labeling
  - In many projects, undergraduate students works a labeling (after training)
  - Annotators are trained to learn the concept and related guidelines
  - E.g., the researcher + two undergraduate students from the department
- Crowd-sourced labeling
  - "Wisdom of crowd": aggregated judgments of (online) non-experts converge to judgments of experts at much lower cost (Benoit et al, 2016)
  - Difficult to educate annotators on sophisticated tasks
  - Inductive measurement based on loose conceptualization

### Expert labeling vs. Crowd Sourcing

- Deductive vs. inductive
- Degree of training
- Scalability (cost)

#### Selected texts for manual labeling

- Should reflect the entire corpus
- Mismatch laeding to low performance: "distribution shift"
- E.g., drift in anti-vaccine discourse throughout 2020

#### Iterative process

- Definition/operationalization does not often take place at once but in an iterative process
- In many cases, it is difficult to specify an entire annotation guidelines ex ante
- Preliminary labeling rule are written and applied to an initial set of docs
  - → annotators identify ambiguities in the rule
  - $\rightarrow$  revision of the rule ...

#### Dealing with Subjectivity

- Many concepts in humanities and social sciences are not straightforward
- They can involve high levels of subjectivity
- This is, from the beginning, why 1) careful conceptualization and 2) writing an excellent labeling rule, and 3) training coders are extremely important
- Evaluation metrics: Krippendorf's α, Cohen's κ (alternatives include Pearson's r, Spearman's ρ)

#### Who are the annotators?

- Expert coding
  - Academics/students (Javdani and Chang 2023)
- Crowdsourcing
  - Skewed distribution of worked hours (Difallah et al. 2018)
  - Inattentive workers (Peyton et al. 2022; Ternovski 2022)
  - LLM-based responses (Veselovsky et al. 2023)
  - Demographic characteristic (Al Kuwatly et al. 2020)

### **Step 2: Extract Features**

$$C_{train} \rightarrow X_{train}$$

• Options include count vectors, TF-IDF vectors, word/document embeddings, etc.

Index	Token 1	Token 2	• • •	Token V-1	Token V
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#### So far we have:

- Built a labeled data set (Step 1)
- Generated a feature matrix (Step 2)
  - $\rightarrow$  This means that we have the outcome (y) and features ( $X_{train}$ )

#### Now we will:

- Select a model *F*
- Learn model parameters  $\beta$  to build a classifier  $(\hat{y} = F(\hat{\beta} * X))$

#### Numerous algorithms

- Logistic regression
- Naive Bayes
- Support vector machine
- Tree-based models (decision tree, random forest, XGBoost, etc.)
- Neural networks
- Etc.

#### Logistic regression

- Used to classify a document into binary categories
  - Multinomial logistic regression for more than two
- One of the most useful analytics tools in science (not just NLP/ML)
- The baseline supervised learning algorithm for classification
- Forms the basis of neural networks

### Components of logistic regression (j documents n features)

- Features (e.g., tokens)
  - A document is represented as a vector of features  $\vec{x} = [x_1, ..., x_n]$
- A classification function (*F*)
  - p(y|x) is computed for each document given the feature vector and  $\beta$
  - The sigmoid function transforms p(y|x) into a value between 0 and 1
- Loss function and algorithm for optimizing it (gradient descent)

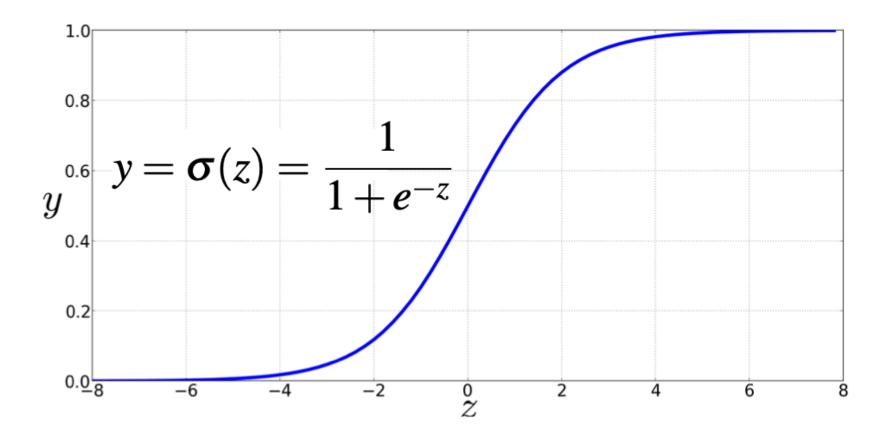
How does logistic regression compute predicted probabilities?

- p(y = 1 x)
  - We want to know the probability of y = 1 given a feature vector  $\overrightarrow{w}$  (= [ $x_1, ..., x_n$ ])
  - For a simply count vector, it would be the number times each token appears in the document
- Logistic regression learns  $\beta$ , a vector of coefficients
  - A bias term *b*: a single number (a.k.a. intercept)
  - Weights  $\vec{w} = [w_1, ..., w_n]$ 
    - E.g., feature signaling hateful intention would get high weights
  - With b, w, and x, we compute  $z = (\sum_{i=1}^{n} w_i x_i) + b$

How does logistic regression compute predicted probabilities?

• 
$$z = (\sum_{i=1}^{n} w_i x_i) + b = \overrightarrow{w \cdot v} + b$$

• 
$$\sigma(z) = \frac{1}{1 + e^{-z}} = \frac{1}{1 + exp(-z)}$$



How does logistic regression compute predicted probabilities?

$$p(y = 1 \ x) = \sigma(\overrightarrow{w} \cdot \overrightarrow{x} + b)$$

$$p(y = 0 \ x) = 1 - \sigma(\overrightarrow{w} \cdot \overrightarrow{x} + b)$$

How do predicted probabilities turn into binary labels  $(\hat{y})$ ?

$$\begin{cases} 1 & \text{if } P(y = 1 \ x) > 0.5 \\ 0 & \text{otherwise} \end{cases}$$

Sentiment classification from movie reviews

"It's hokey, There are virtually no surprises, and the writing is second-rate. So why was it so enjoyable? For one thing, the cast isgreat, Another nice touch is the music. I was overcome with the urge to get off the couch and start dancing. ?It sucked me in, and it'll do the same to you."

Sentiment classification from movie reviews

Var	Definition
$\overline{x_1}$	$count(positive lexicon) \in doc)$
$x_2$	$count(negative lexicon) \in doc)$
$x_3$	$\begin{cases} 1 & \text{if "no"} \in \text{doc} \\ 0 & \text{otherwise} \end{cases}$
$x_4$	$count(1st and 2nd pronouns \in doc)$
<i>x</i> <sub>5</sub>	$\begin{cases} 1 & \text{if "!"} \in \text{doc} \\ 0 & \text{otherwise} \end{cases}$
$x_6$	log(word count of doc)

Sentiment classification from movie reviews

It's hokey. There are virtually no surprises, and the writing is cond-rate. So why was it so niovable? For one thing, the cast is real. Another nice touch is the music Dwas overcome with the urge to get off the couch and start dancing. It sucked main, and it'll do the same to 
$$x_1 = 3$$
.

#### Positive

• 
$$p(+x) = p(y = 1 \ x) = \sigma(\vec{w} \cdot \vec{x} + b)$$
  
=  $\sigma([2.5, -5.0, -1.2, 0.5, 2.0, 0.7] \cdot [3,2,1,3,0,4.19] + 0.1)$   
=  $\sigma(.833)$   
= 0.70

#### Negative

• 
$$p(-x) = p(Y = 0 \ x) = 1 - \sigma(\vec{w} \cdot \vec{x} + b)$$
  
= 0.30

#### So far we have

- Manually labeled documents
- Split them into  $C_{train}$  (training set) and  $C_{test}$  (test set)
- Trained a classifier on  $C_{train}$  (with y and  $X_{train}$ )  $\rightarrow F(\beta X)$

#### Now we need to evaluate its performance on $C_{test}$

• We compare  $\hat{y}$  (predicted labels) against y (true labels)

#### Performance metrics

- Accuracy: the proportion of all predictions (both positive and negative) that the model got right
- Precision: the proportion of positive predictions that were actually correct
- Recall: the proportion of actual positives that were correctly predicted
- F-1: the harmonic (as opposed to arithmetic) mean of precision and recall

Confusion matrix: predictions against true labels

		True condition	
		Positive	Negative
	Positive	True Positive	False Positive (Type I error)
Prediction	Negative	False Negative (Type II error)	True Negative

Accuracy:  $\frac{TP+TN}{TP+TN+FP+FN}$ 

		True condition		
		Positive	Negative	
	Positive	True Positive	False Positive (Type I error)	
Prediction	Negative	False Negative (Type II error)	True Negative	

Precision:  $\frac{TP}{TP+FP}$ 

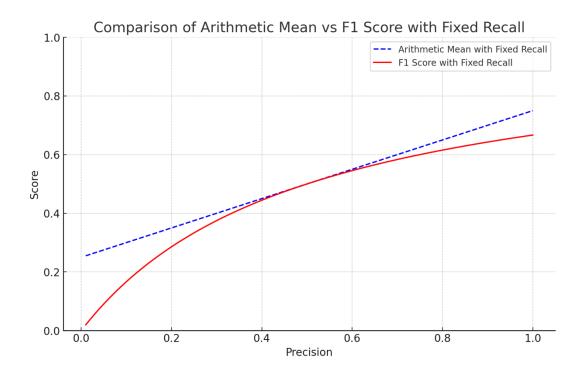
		True condition		
		Positive	Negative	
	Positive	True Positive	False Positive (Type I error)	
Prediction	Negative	False Negative (Type II error)	True Negative	

Recall:  $\frac{TP}{TP+FN}$ 

		True condition	
		Positive	Negative
	Positive	True Positive	False Positive (Type I error)
Prediction	Negative	False Negative (Type II error)	True Negative

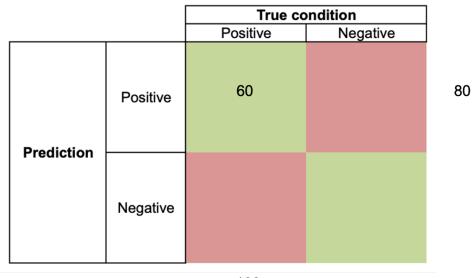
F-1:  $(2 \times precision \times recall) / (precision + recall)$ 

• Why not arithmetic mean ((precision + recall)/2)?



#### Precision/recall/F-1 & accuracy

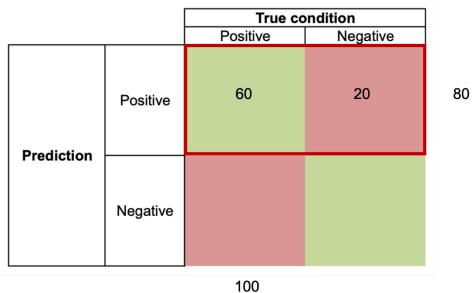
- 100 positives
- 80 predicted positives
- 60 true positives



100

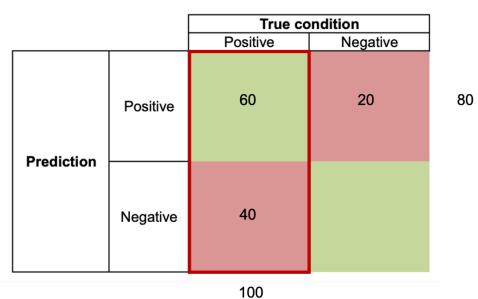
Precision/recall/F-1 & accuracy

• Precision:  $\frac{60}{60+20} = 0.75$ 



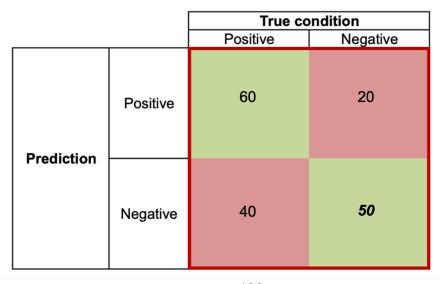
Precision/recall/F-1 & accuracy

• Recall:  $\frac{60}{60+40} = 0.6$ 



Precision/recall/F-1 & accuracy

- Precision:  $\frac{60}{60+20} = 0.75$
- Recall:  $\frac{60}{60+40} = 0.6$
- Accuracy:  $\frac{60+50}{60+20+40+50} = 0.65$



100

80

Precision/recall/F-1 & accuracy

• Precision:  $\frac{60}{60+20} = 0.75$ 

• Recall:  $\frac{60}{60+40} = 0.6$ 

• Accuracy:  $\frac{60+150}{60+20+40+150} = 0.78$ 

		True condition	
		Positive	Negative
Prediction	Positive	60	20
	Negative	40	150

100

80

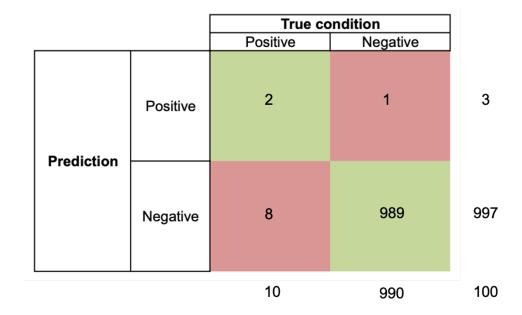
#### An extremely imbalanced case

• Accuracy: ?

• Precision: ?

• Recall:?

• F-1:?



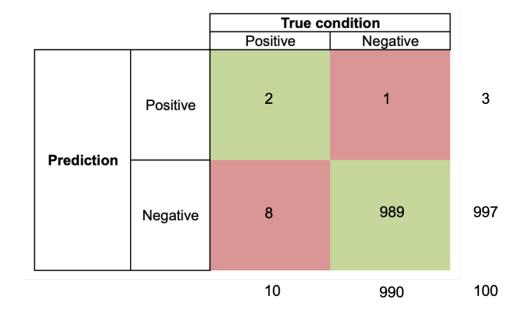
#### An extremely imbalanced case

• Accuracy: 0.991

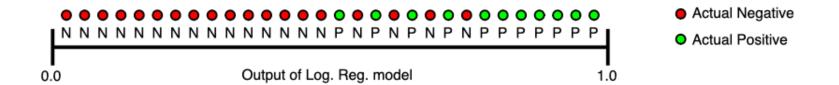
• Precision: 0.66

• Recall: 0.2

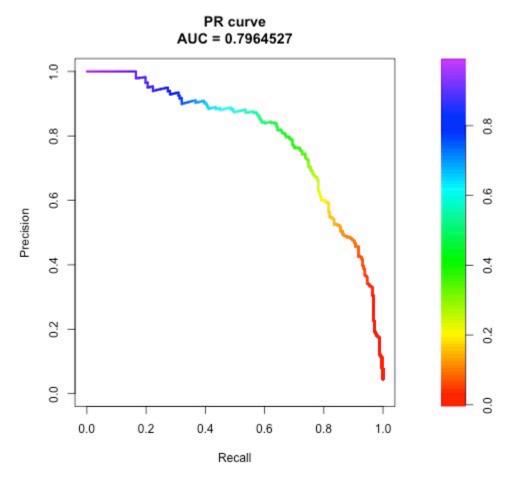
• F-1: 0.31



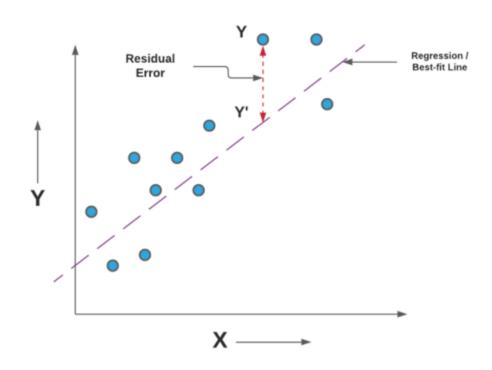
Area Under Precision Recall Curve (AUPRC)



Area Under Precision Recall Curve (AUPRC)



How about continuous outcomes (e.g., OLS regression)?



$$MSE = \frac{1}{N} \sum_{i=1}^{N} (y_i - \hat{y})^2$$

$$RMSE = \sqrt{MSE} = \sqrt{\frac{1}{N} \sum_{i=1}^{N} (y_i - \hat{y})^2}$$

$$R^{2} = 1 - \frac{\sum (y_{i} - \hat{y})^{2}}{\sum (y_{i} - \bar{y})^{2}}$$

Where,

 $\hat{y}$  - predicted value of y

 $\bar{y}$  – mean value of y

#### Reminders

- Random train-test split:  $C_{train}$ ,  $C_{test}$ 
  - E.g., 10,000 comments labeled for hate speech into 8,000 and 1,000
- ullet Our classifier learned **parameters**, maximizing performance on  $C_{train}$  and evaluating it on  $C_{test}$

#### Parameters vs. hyper-parameters

- Parameter
  - Learned (estimated) from data (internal to the model)
  - E.g., logistic regression weights/coefficients (=  $\beta$ )
- Hyper-parameters
  - Defines the model structure itself (not internal to the model)
  - E.g., the size of a regularization term in logistic regression, the number of layers or learning rate in neural networks, etc.

# Shallow neural network hidden layer input layer output layer output layer Learn a feature hierarchy all the way from input to output data

Hyper-parameters influence model performance, and we want to "tune" them

- With different hyper-parameter values, we could fit a model configured with each value on  $C_{train}$  and evaluate performance on  $C_{test}$
- E.g., regularization strength  $\lambda$  in logistic regression
  - lacktriangle Train different models with different  $\lambda$  values on  $C_{train}$
  - Evaluate on  $C_{test}$
  - Pick the best performing model

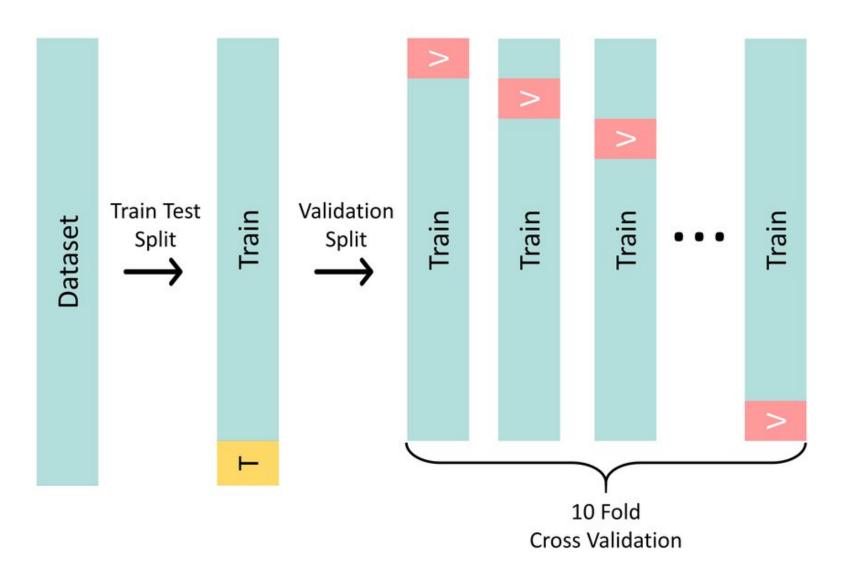
#### What could go wrong?

- In comparing different models (different hyperparaemter values), we might overfit on  $C_{test}$
- By repeatedly using the trainig set, our comparison can be affected by the specific characteristics of the test set

#### K-fold cross-validation

- Randomly split  $C_{train}$  into K equal parts or "folds" (commony 5 or 10)
- For each iteration
  - Treat one fold as the "validation set"
  - Train your model on the remaining K-1 folds
  - Evaluate performance on the validation set kept aside
- After cyclig through all iterations
  - Aggregate the performance metrics obtained from each iteration
  - Choose the classifier with the highest cross-validated performance
  - This step may invovle not just hyperparameter tuning but also things like feature repesentation, etc.
- (Re)train the chosen best classifier on  $C_{train}$  (all K folds combined) and evalute on  $C_{test}$

**Step 4: Evaluate Performance** 



#### Summary

Supervised text classification provides a useful tool to assign labels to documents

- Be aware of the principles of building a labeled data set
  - Conceptualization, intercoder reliability, annotator bias, etc.
- Validate, validate, and validate!
  - Choose appropriate evaluation metrics

## **Gudied labeling**

Intercoder reliability (add here) and text classification with movie reviews data (add here)