LECTURER: TAI LE QUY

MACHINE LEARNING SUPERVISED LEARNING

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UNIT 4

SUPPORT VECTOR MACHINES



- Explain the concept of large margin classification.
- Conceptualize a large margin classifier with support vector machines.
- Explain and make use of the kernel trick.
- Apply support vector machines with the use of Python.



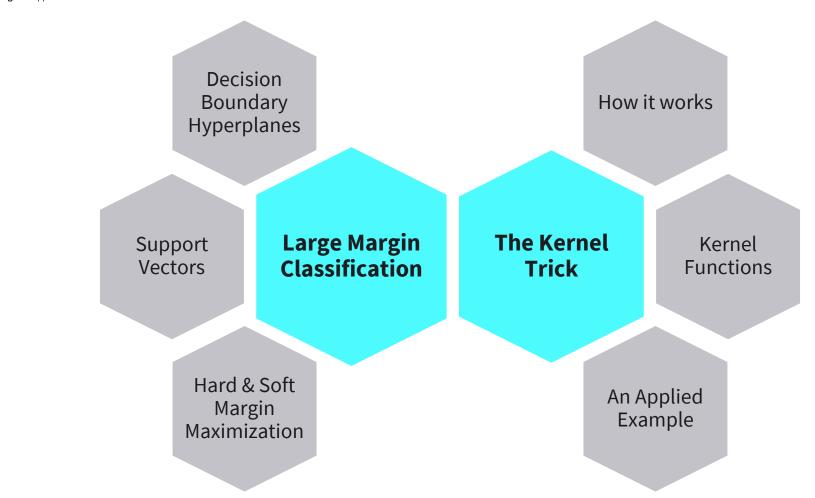
1. Imagine data with 10 features. How many dimensions will the decision boundary have?

2. Explain in one sentence what the kernel trick is.

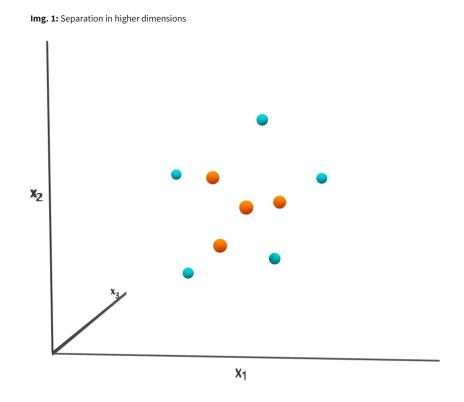
3. Explain if Support Vector Machines can be used to solve classification or regression tasks.

UNIT CONTENT

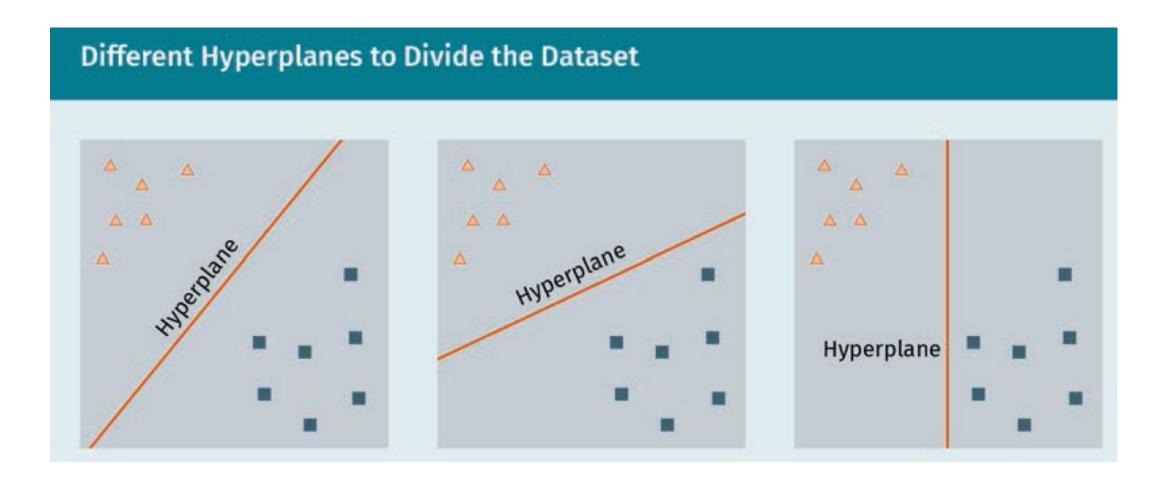
Img. 1: Support vector machines



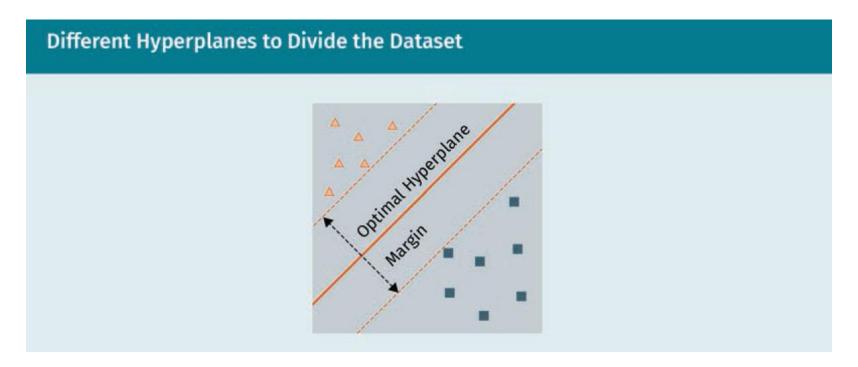
- n-dimensional feature space
- n-1-dimensional decision boundary hyperplane
- Example
 - 3 Features → 2-dimensional decision boundary plane
 - 2 Features → 1-dimensional decision boundary line
- Classes might only be separable in higher dimensions



SUPPORT VECTOR MACHINES (SVM)

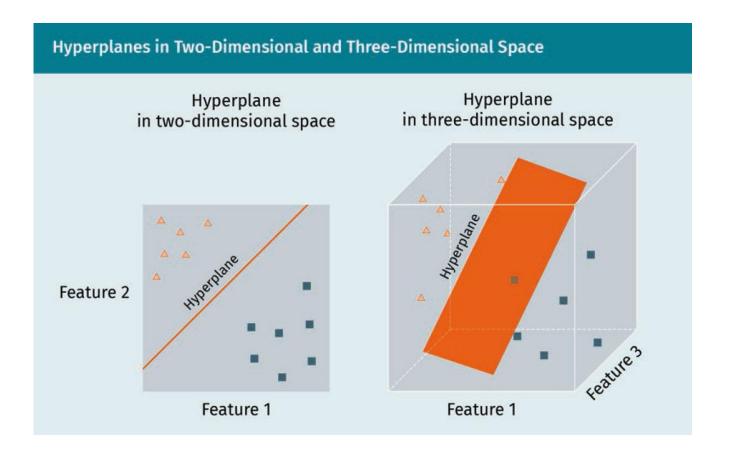


- Choose hyperplane where the distance between the two classes is maximized
- SVMs: large margin classifiers



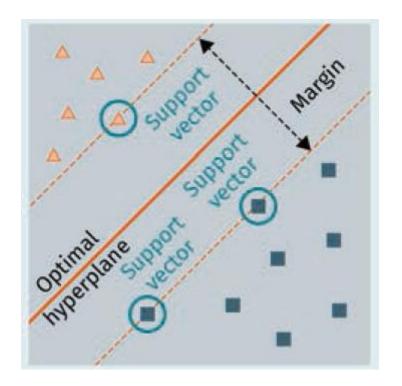
LARGE MARGIN CLASSIFICATION

 Given n-dimensional vector space, a hyperplane is a subspace of the same with n-1 dimensions



LARGE MARGIN CLASSIFICATION

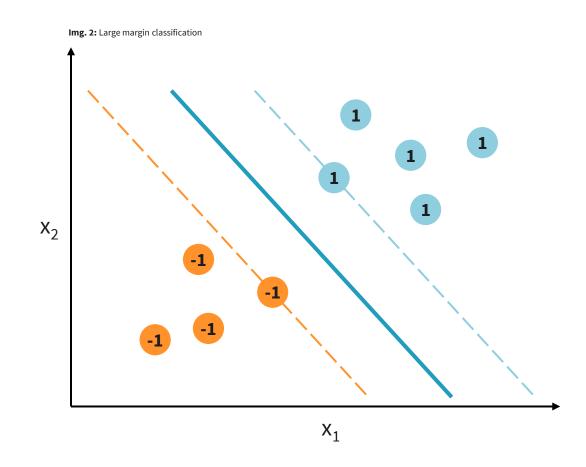
- Support vectors: data points that lie on the margin of a class and determine the location of the hyperplane
- Two types of SVMs:
 - Linear SVMs are used for data that are linearly separable
 - Nonlinear SVMs are used for data that are not linearly separable
 - The data are mapped into a higher dimensional space, where they are more easily separated using kernel trick



SUPPORT VECTORS

Samples closest to the decision boundary

Margin (dotted lines) are
 described by $y_i(\overrightarrow{w} \cdot \overrightarrow{x} - b) = 1$

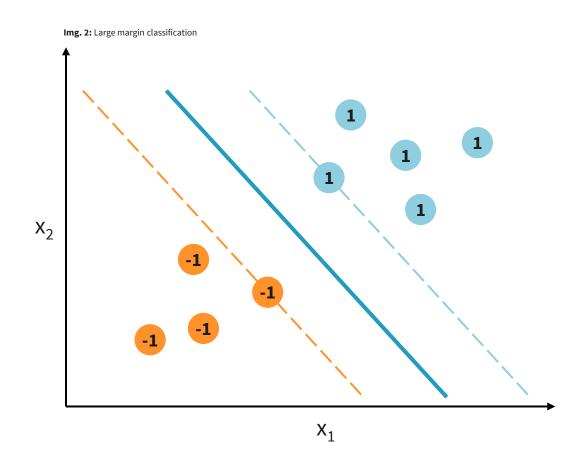


HARD & SOFT MARGIN MAXIMIZATION

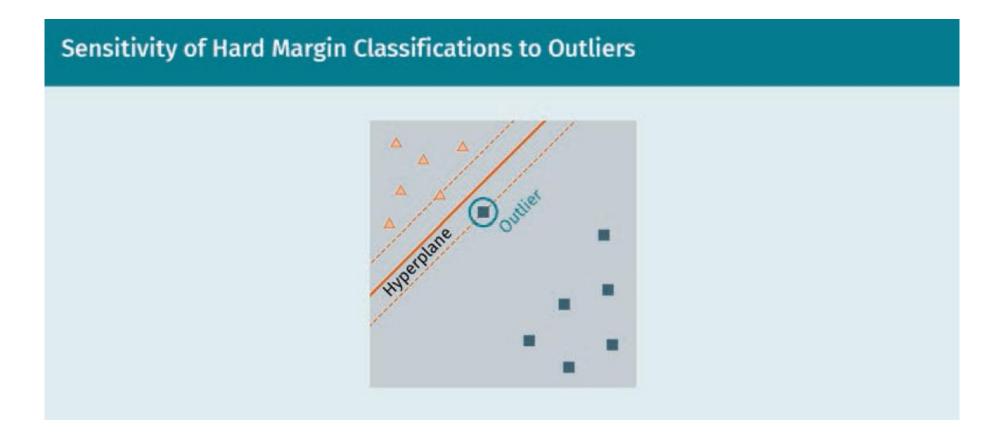
1. Margin (dotted lines) are described by $y_i(\vec{w} \cdot \vec{x} - b) = 1$

2. Maximize
$$\frac{2}{\|w\|}$$

Margin maximization depends on $x_i \cdot x_j$

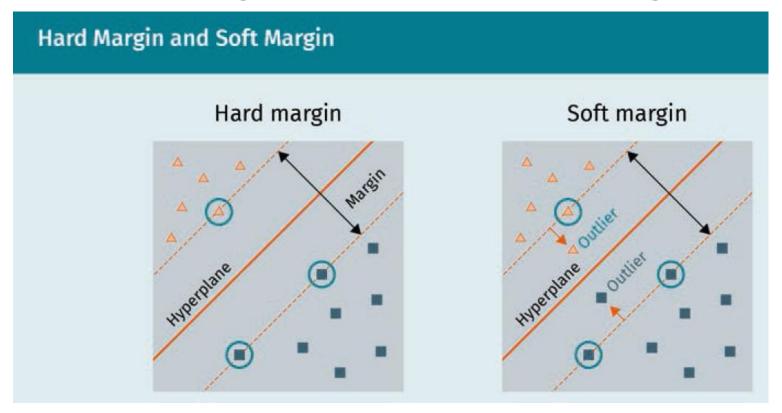


HARD MARGIN AND SOFT MARGIN



→ To make SVMs less sensitive to outliers we need to allow misclassifications (soft margin) → bias-variance-tradeoff

 With a soft margin, the threshold allows misclassification and thus leads to a higher bias on the training data

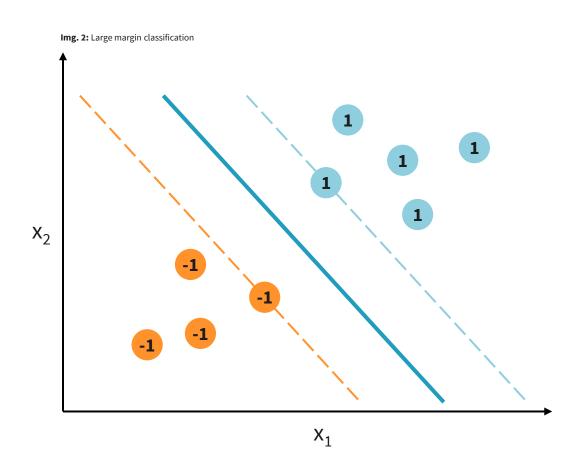


HARD & SOFT MARGIN MAXIMIZATION

Soft margin allows samples to be misclassified

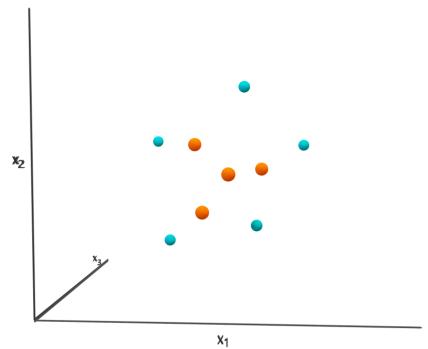
Lower C = larger margin = manymisclassifications

Larger C = narrower margin = few misclassifications

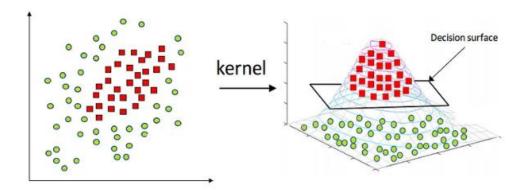


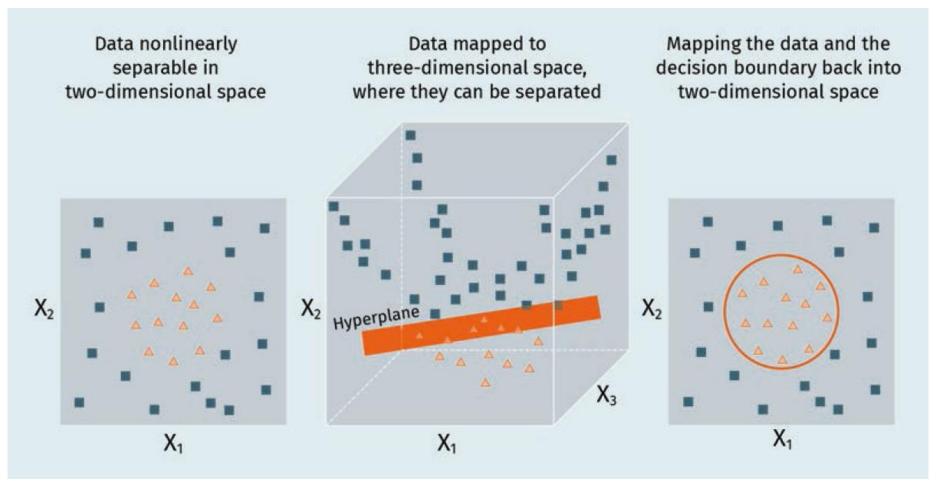
- 1.~ Margin maximization depends on $x_i \cdot x_j$
- Classes might only be separable in higher dimensions
- Tranform the data to higher dimensions
- Calculate the dot product of the transformed data
- Kernel functions give the same results as the dot product of the transformed data
- We do not have to transform the data to higher dimensions

Img. 1: Separation in higher dimensions



Img. 2: Kernel Trick example





$$X_1 = x_1^2$$
, $X_2 = x_2^2$, $X_3 = \sqrt{2}x_1x_2$

- A transformation of the data into a higher-dimensional space is a computationally intensive task
- Solution: the kernel trick does not perform an actual transformation
 - Merely calculates the relation of the data points to each other as though they were in a higher-dimensional space.
 - This mapping of the data is done with the help of a kernel function

- Directly compute the distance, i.e., the scalar products of the data points for the expanded feature representation, without ever actually computing the expansion.
- Common methods
 - Polynomial kernel: computes all possible polynomials up to a certain degree
 - Radial basis function (RBF) (Gaussian kernel): corresponds to an infinitedimensional feature space

- Polynomial kernel
 - Computes the decision boundary K via the dot product of the input features X₁ and X₂ by raising the power of the kernel to the degree d.

$$K(X_1, X_2) = (1 + \langle X_1, X_2 \rangle)^d$$

$$\langle X_1, X_2 \rangle = \sum_{i=1}^n x_{1i} x_{2i}$$

- Radial basis function kernel
 - Calculates the decision boundary K for the inputs X_1 and X_2 by taking the Euclidean distance between X_1 and X_2 ($||X_1-X_2||^2$) and scaling it with the help of the hyperparameter determined by cross validation

$$K(X_1, X_2) = exp\{-\gamma ||X_1 - X_2||^2\}$$

- The radial basis kernel is extremely flexible, and, as a rule of thumb, we generally start with this kernel when fitting SVMs in practice"
- More examples: https://scikit-learn.org/stable/auto_examples/svm/plot_svm_kernels.html#sphx-glr-auto-examples-svm-plot-svm-kernels-py

THE KERNEL FUNCTIONS

dth- degree Polynomial Kernel

$$- K(x_i \cdot x_j) = (r + x_i \cdot x_j)^d$$

Radial Basis Function (RBF)

$$- K(x_i \cdot x_j) = e^{-\gamma \|x_i - x_j\|^2}$$

AN APPLIED EXAMPLE

```
from sklearn import svm
clf = svm.SVC(kernel='poly')
clf.fit(X_train, y_train)
y_pred = model.predict(testing_data)
...
```

Img. 3: Code ____mod = modifier_ob. mirror object to mirror mirror_mod.mirror_object peration == "MIRROR_X": atrror_mod.use_x = True Lrror_mod.use_y = False "Irror_mod.use_z = False _operation == "MIRROR_Y" rror_mod.use_x = False lrror_mod.use_y = True lrror_mod.use_z = False _operation == "MIRROR_Z": rror_mod.use_x = False lrror_mod.use_y = False lrror_mod.use_z = True melection at the end -add ob.select= 1 er ob.select=1 ntext.scene.objects.action "Selected" + str(modifies irror ob.select = 0 bpy.context.selected_obje Mata.objects[one.name].sel mint("please select exaction OPERATOR CLASSES ---nes.Operator): mirror to the selected ct.mirror_mirror_x ontext):
ext.active_object is not



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SESSION 4

TRANSFER TASK

TRANSFER TASKS

A start-up that sells **sustainable products in smaller stores** has been very successful in recent years. As a result, more stores are to be opened worldwide.

As a Data Scientist, you and your team are tasked with training a **machine learning model predicting product demand** one week ahead.

In the first attempt, you fit a **linear regression model**. Explain the drawback in comparison to Support Vector Machines.

For the next model, you train an SVM and observe nearly **perfect training accuracy**. Explain why this might be a problem and how you could solve this.

TRANSFER TASK PRESENTATION OF THE RESULTS

Please present your results.

The results will be discussed in plenary.





1. What should be maximized when finding the optimal hyperplane?

- a) kernels
- b) the number of dimensions
- c) the margin
- d) support vectors



- 2. How are the vectors that define the position of an SVM's hyperplane called?
 - a) support vectors
 - b) Kernel vectors
 - c) Feature vectors
 - d) label vectors



- 3. Which one of the following SVM initialization statements written in Python is correct?
 - a) from scikit-learn import svmclf = VC(kernel='linear')
 - b) from scikit-learn import svm clf = svm.SVC(kernel='linear_kernel')
 - c) from sklearn import svm clf = svm.SVC(kernel='linear')
 - d) from sklearn import svm
 clf = svm.SVC('linear_ kernel ')

LIST OF SOURCES

Boehmke, B., & Greenwell, B. (2019). *Hands-on machine learning with R*. Chapman & Hall.

Hastie, T., Tibshirani, R., Friedman, J. H. (2017). The elements of statistical learning. Data mining, inference, and prediction. Second edition. New York, NY: Springer.

