

Apache Hadoop YARN Enabling next generation data applications

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Agenda

- Why YARN?
- YARN Architecture and Concepts
- Building applications on YARN
- Next Steps



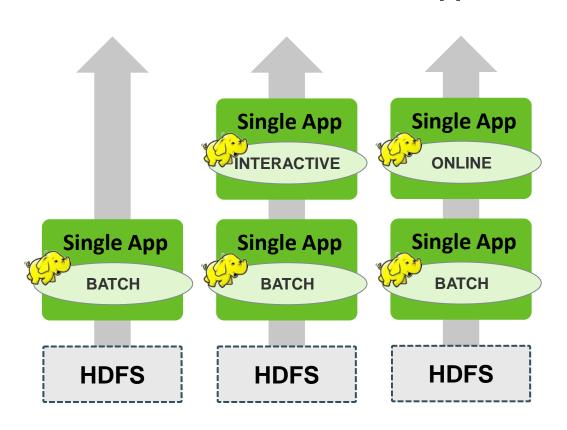
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The 1st Generation of Hadoop: Batch

HADOOP 1.0 Built for Web-Scale Batch Apps



- All other usage patterns must leverage that same infrastructure
- Forces the creation of silos for managing mixed workloads

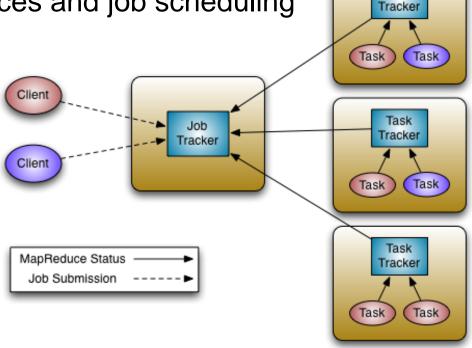
Hadoop MapReduce Classic

JobTracker

- Manages cluster resources and job scheduling

TaskTracker

- Per-node agent
- Manage tasks



Task

MapReduce Classic: Limitations

Scalability

- Maximum Cluster size 4,000 nodes
- Maximum concurrent tasks 40,000
- Coarse synchronization in JobTracker

Availability

- Failure kills all queued and running jobs
- Hard partition of resources into map and reduce slots
 - Low resource utilization
- Lacks support for alternate paradigms and services
 - Iterative applications implemented using MapReduce are 10x slower

Our Vision: Hadoop as Next-Gen Platform

Single Use System

Batch Apps

HADOOP 1.0

MapReduce

(cluster resource management & data processing)

HDFS

(redundant, reliable storage)

Multi Purpose Platform

Batch, Interactive, Online, Streaming, ...

MapReduce (data processing) YARN (cluster resource management) HDFS2 (redundant, reliable storage)

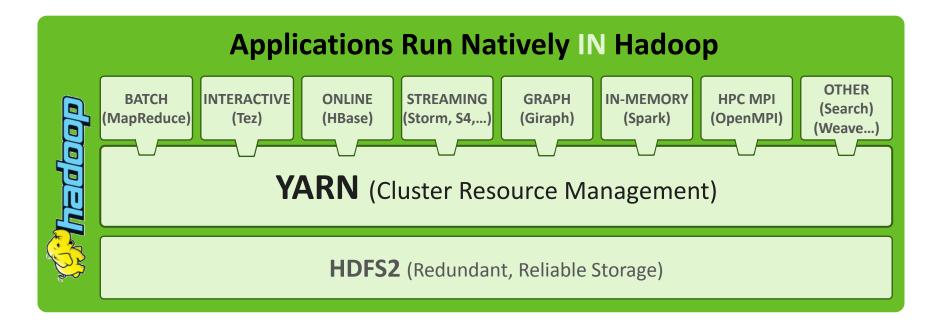


YARN: Taking Hadoop Beyond Batch

Store ALL DATA in one place...

Interact with that data in MULTIPLE WAYS

with Predictable Performance and Quality of Service



5 Key Benefits of YARN

- 1. Scale
- 2. New Programming Models & Services
- 3. Improved cluster utilization
- 4. Agility
- Beyond Java



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A Brief History of YARN

- Originally conceived & architected by the team at Yahoo!
 - Arun Murthy created the original JIRA in 2008 and led the PMC
- The team at Hortonworks has been working on YARN for 4 years
- YARN based architecture running at scale at Yahoo!
 - Deployed on 35,000 nodes for 8+ months
- YARN applications
 - MapReduce v2
 - Tez
 - HBase
 - Storm
 - Giraph

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Concepts

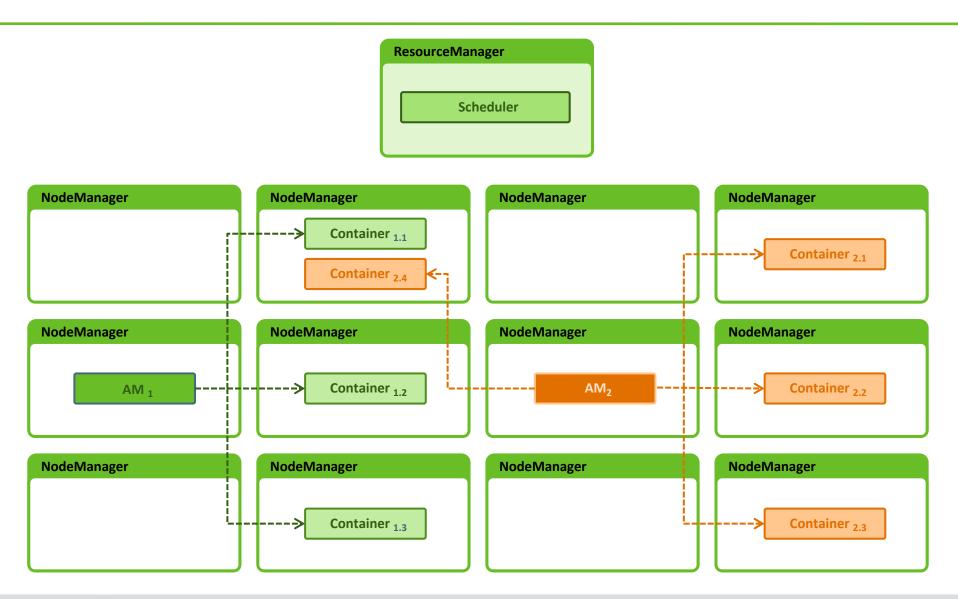
Application

- Application is a job submitted to the framework
- Example Map Reduce Job

Container

- Basic unit of allocation
- Fine-grained resource allocation across multiple resource types (memory, cpu, disk, network, gpu etc.)
 - container_0 = 2GB, 1CPU
 - container_1 = 1GB, 6 CPU
- Replaces the fixed map/reduce slots

YARN Architecture



Architecture

Resource Manager

- Global resource scheduler
- Hierarchical queues

Node Manager

- Per-machine agent
- Manages the life-cycle of container
- Container resource monitoring

Application Master

- Per-application
- Manages application scheduling and task execution
- E.g. MapReduce Application Master

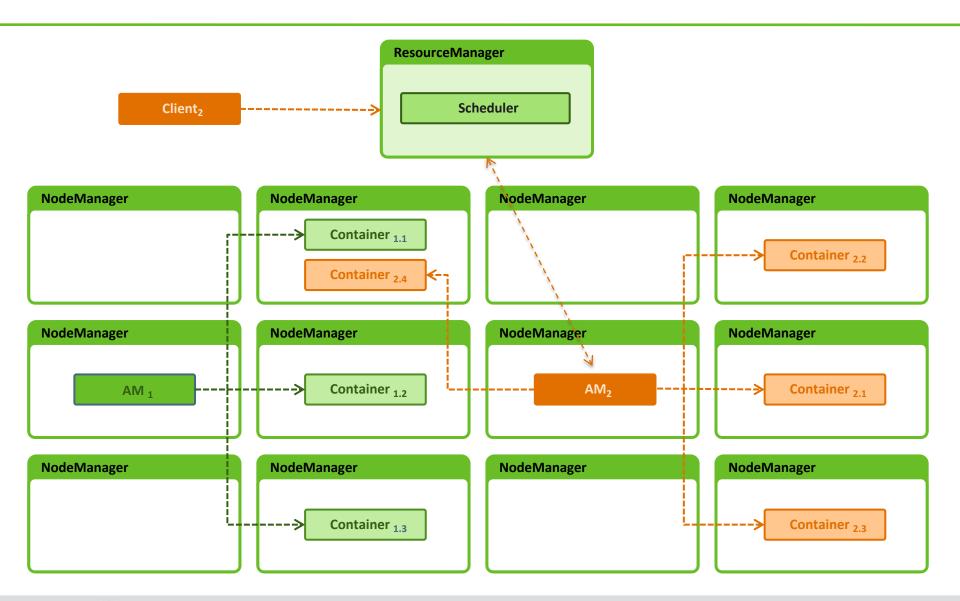


Design Concepts

- Split up the two major functions of JobTracker
 - Cluster resource management
 - Application life-cycle management
- MapReduce becomes user-land library

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YARN Architecture - Walkthrough



Review - Benefits of YARN

- 1. Scale
- 2. New Programming Models & Services
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YARN Applications

Data processing applications and services

- Online Serving HOYA (HBase on YARN)
- Real-time event processing Storm, S4, other commercial platforms
- Tez Generic framework to run a complex DAG
- MPI: OpenMPI, MPICH2
- Master-Worker
- Machine Learning: Spark
- Graph processing: Giraph
- Enabled by allowing the use of paradigm-specific application master

Run all on the same Hadoop cluster!

YARN – Implementing Applications

• What APIs do I need to use?

- Only three *protocols*
 - Client to ResourceManager
 - Application submission
 - ApplicationMaster to ResourceManager
 - Container allocation
 - ApplicationMaster to NodeManager
 - Container launch
- Use client libraries for all 3 actions
 - Module yarn-client
 - Provides both synchronous and asynchronous libraries
 - Use 3rd party like Weave
 - http://continuuity.github.io/weave/



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YARN – Implementing Applications

What do I need to do?

- Write a submission Client
- Write an ApplicationMaster (well copy-paste)
 - DistributedShell is the new WordCount
- Get containers, run whatever you want!



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YARN – Implementing Applications

What else do I need to know?

- Resource Allocation & Usage
 - ResourceRequest
 - Container
 - ContainerLaunchContext
 - LocalResource
- ApplicationMaster
 - ApplicationId
 - ApplicationAttemptId
 - ApplicationSubmissionContext



ResourceRequest

- Fine-grained resource ask to the ResourceManager
- Ask for a specific amount of resources (memory, cpu etc.) on a specific machine or rack
- Use special value of * for resource name for any machine

ResourceRequest		
priority		
resourceName		
capability		
numContainers		

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ResourceRequest

priority	capability	resourceName	numContainers
0	<2gb, 1 core>	host01	1
		rack0	1
		*	1
1	<4gb, 1 core>	*	1



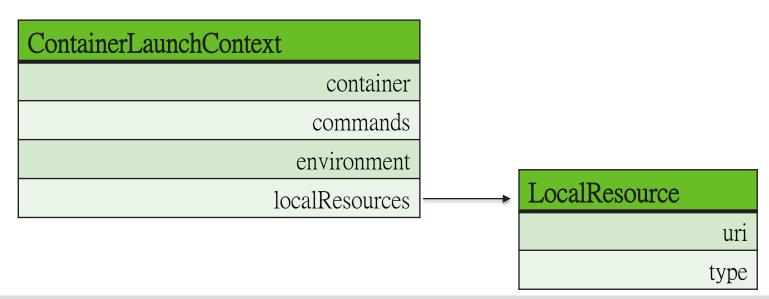
Container

- The basic unit of allocation in YARN
- The result of the ResourceRequest provided by ResourceManager to the ApplicationMaster
- A specific amount of resources (cpu, memory etc.) on a specific machine

Container	
	containerId
	resourceName
	capability
	tokens

ContainerLaunchContext

- The context provided by ApplicationMaster to NodeManager to launch the Container
- Complete specification for a process
- LocalResource used to specify container binary and dependencies
 - NodeManager responsible for downloading from shared namespace (typically HDFS)





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YARN - ApplicationMaster

ApplicationMaster

- Per-application controller aka container_0
- Parent for all containers of the application
 - ApplicationMaster negotiates all it's containers from ResourceManager
- ApplicationMaster container is child of ResourceManager
 - Think init process in Unix
 - RM restarts the ApplicationMaster attempt if required (unique ApplicationAttemptId)
- Code for application is submitted along with Application itself



YARN - ApplicationMaster

ApplicationMaster

- ApplicationSubmissionContext is the complete specification of the ApplicationMaster, provided by Client
- ResourceManager responsible for allocating and launching
 ApplicationMaster container

ApplicationSubmissionContext
resourceRequest
containerLaunchContext
appName
queue

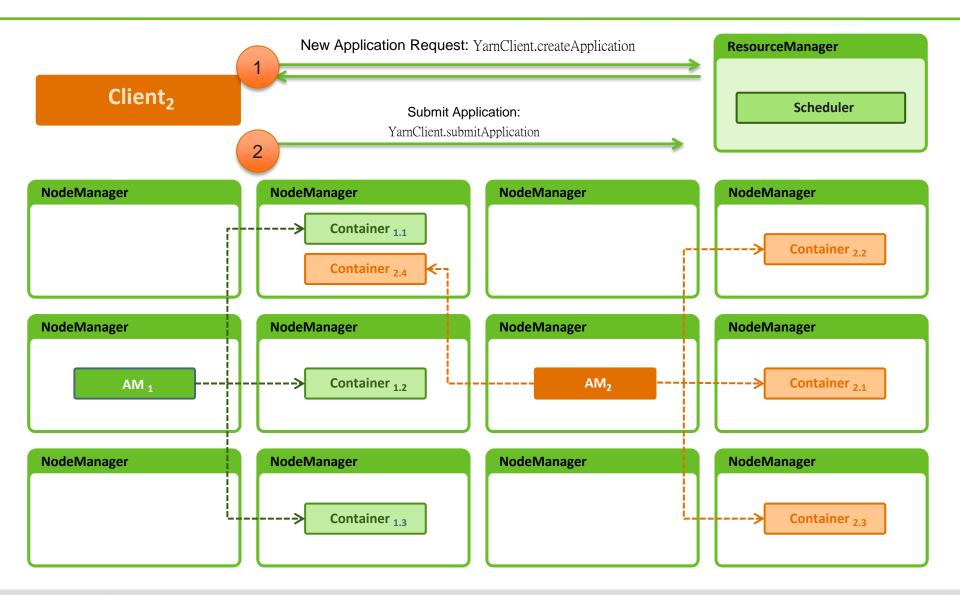


YARN Application API - Overview

- hadoop-yarn-client module
- YarnClient is submission client api
- Both synchronous & asynchronous APIs for resource allocation and container start/stop
- Synchronous API
 - AMRMClient
 - AMNMClient
- Asynchronous API
 - AMRMClientAsync
 - AMNMClientAsync



YARN Application API – The Client



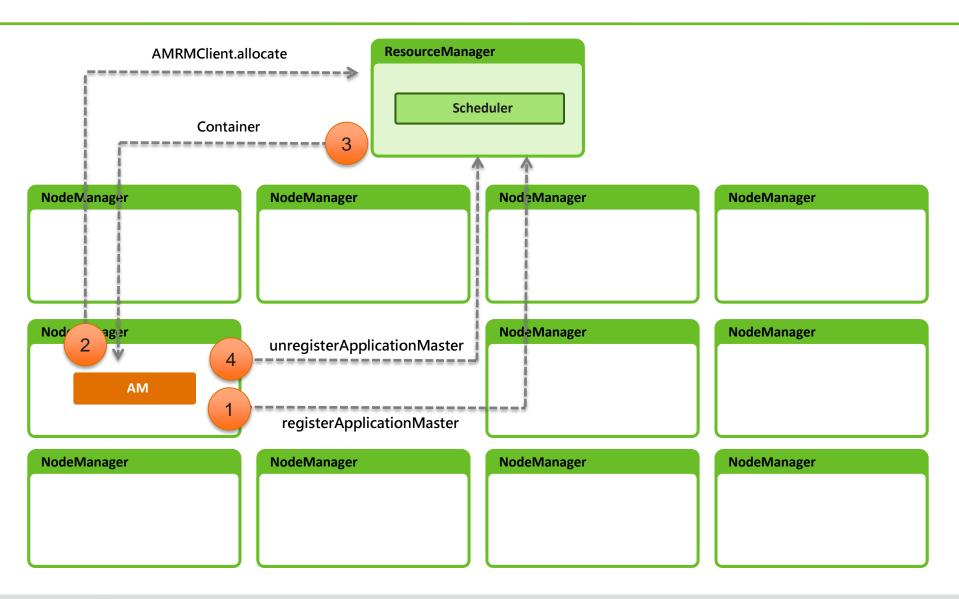
YARN Application API – The Client

YarnClient

- createApplication to create application
- submitApplication to start application
 - Application developer needs to provide ApplicationSubmissionContext
- APIs to get other information from ResourceManager
 - getAllQueues
 - getApplications
 - getNodeReports
- APIs to manipulate submitted application e.g. killApplication

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YARN Application API – Resource Allocation



YARN Application API – Resource Allocation

- AMRMClient Synchronous API for ApplicationMaster to interact with ResourceManager
 - Prologue / epilogue registerApplicationMaster / unregisterApplicationMaster
 - Resource negotiation with ResourceManager
 - Internal book-keeping addContainerRequest / removeContainerRequest releaseAssignedContainer
 - Main API allocate
 - Helper APIs for cluster information
 - getAvailableResources
 - getClusterNodeCount

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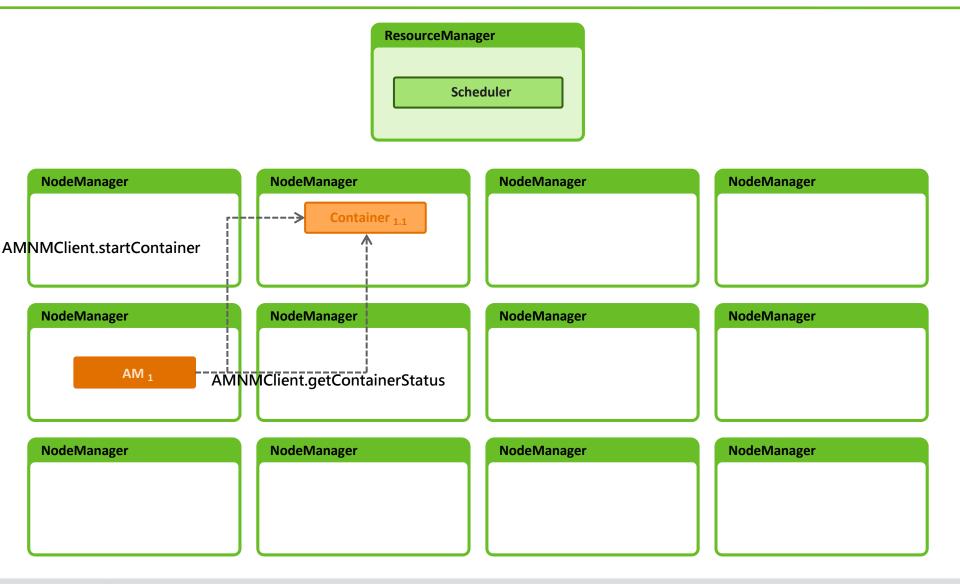
YARN Application API – Resource Allocation

AMRMClientAsync - Asynchronous API for ApplicationMaster

- Extension of AMRMClient to provide asynchronous
- Callbacks make it easier to build mental model of interaction with ResourceManager for the application developer
 - onContainersAllocated
 - onContainersCompleted
 - onNodesUpdated
 - onError
 - onShutdownRequest

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YARN Application API – Using Resources





YARN Application API – Using Resources

- AMNMClient Synchronous API for ApplicationMaster to launch / stop containers at NodeManager
 - Simple (trivial) APIs
 - startContainer
 - stopContainer
 - getContainerStatus

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YARN Application API – Using Resources

- AMNMClient Asynchronous API for ApplicationMaster to launch / stop containers at NodeManager
 - Simple (trivial) APIs
 - startContainerAsync
 - stopContainerAsync
 - getContainerStatusAsync
 - CallbackHandler to make it easier to build mental model of interaction with NodeManager for the application developer
 - onContainerStarted
 - onContainerStopped
 - onStartContainerError
 - onContainerStatusReceived



YARN Application API - Development

Un-Managed Mode for ApplicationMaster

- Run ApplicationMaster on development machine rather than incluster
 - No submission client
- hadoop-yarn-applications-unmanaged-am-launcher
- Easier to step through debugger, browse logs etc.

\$ bin/hadoop jar hadoop-yarn-applications-unmanaged-am-launcher.jar \

- Client \
- jar my-application-master.jar \
- cmd 'java MyApplicationMaster <args>'

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Overview

- YARN application to run n copies for a Shell command
- Simplest example of a YARN application get n containers and run a specific Unix command

```
$ bin/hadoop jar hadoop-yarn-applications-distributedshell.jar \
    org.apache.hadoop.yarn.applications.distributedshell.Client \
    - shell_command '/bin/date' \
    - num_containers < n>
```

Code: https://github.com/hortonworks/simple-yarn-app

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Code Overview

- User submits application to ResourceManager via org.apache.hadoop.yarn.applications.distributedshell.Client
 - Client provides ApplicationSubmissionContext to the ResourceManager
- It is responsibility of org.apache.hadoop.yarn.applications.distributedshell.ApplicationMaster to negotiate *n* containers
 - ApplicationMaster launches containers with the user-specified command as ContainerLaunchContext.commands



Client – Code Walkthrough

- hadoop-yarn-client module
- Steps:
 - YarnClient.createApplication
 - Specify ApplicationSubmissionContext, in particular, ContainerLaunchContext with commands, and other key pieces such as resource capability for ApplicationMaster container and queue, appName, appType etc.
 - YarnClient.submitApplication

```
    // Create yarnClient
    YarnClient yarnClient = YarnClient.createYarnClient();
    yarnClient.init(new Configuration());
```

4. yarnClient.start();

5.

6. // Create application via yarnClient

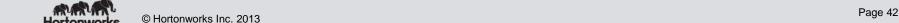
7. YarnClientApplication app = yarnClient.createApplication();

8.



Client – Code Walkthrough

```
// Set up the container launch context for the application master
     ContainerLaunchContext amContainer =
        Records.newRecord(ContainerLaunchContext.class):
11.
     List<String> command = new List<String>();
     commands.add("$JAVA HOME/bin/java");
                                                                                              Command to launch
                                                                                            ApplicationMaster process
     commands.add("-Xmx256M");
15.
     commands.add(
        "org.apache.hadoop.yarn.applications.distributedshell.ApplicationMaster");
16.
     commands.add("--container memory 1024");
     commands.add("--container cores 1");
     commands.add("--num containers 3");
20.
     amContainer.setCommands(commands);
21.
    // Set up resource type requirements for ApplicationMaster
     Resource capability = Records.newRecord(Resource.class);
     capability.setMemory(256);
24.
25.
     capability.setVirtualCores(2);
26.
                                                                                             Resources required for
                                                                                            ApplicationMaster container
```



Client – Code Walkthrough

```
27. // Finally, set-up ApplicationSubmissionContext for the application
    ApplicationSubmissionContext appContext =
       app.getApplicationSubmissionContext();
29.
                                                                                                     ApplicationSubmissionContext
                                            // queue
30.
     appContext.setQueue("my-queue");
                                                                                                        ApplicationMaster
     appContext.setAMContainerSpec(amContainer);
     appContext.setResource(capability);
     appContext.setApplicationName("my-app"); //application name
     appContext.setApplicationType(" DISTRIBUTED SHELL"); //application type
35.
36.
    // Submit application
     yarnClient.submitApplication(appContext);
                                                                                  Submit application to ResourceManager
```

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ApplicationMaster – Code Walkthrough

- Again, hadoop-yarn-client module
- Steps:
 - AMRMClient.registerApplication
 - Negotiate containers from ResourceManager by providing ContainerRequest to AMRMClient.addContainerRequest
 - Take the resultant Container returned via subsequent call to AMRMClient.allocate, build ContainerLaunchContext with Container and commands, then launch them using AMNMClient.launchContainer
 - Use LocalResources to specify software/configuration dependencies for each worker container
 - Wait till done... AllocateResponse.getCompletedContainersStatuses from subsequent calls to AMRMClient.allocate
 - AMRMClient.unregisterApplication



ApplicationMaster – Code Walkthrough

```
Initialize clients to
                                                                                                                    ResourceManager and
                                                                                                                       NodeManagers
          // Initialize clients to ResourceManager and NodeManagers
      Configuration conf = new Configuration();
      AMRMClient rmClient = AMRMClientAsync.createAMRMClient();
      rmClient.init(conf);
6.
      rmClient.start();
      NMClient nmClient = NMClient.createNMClient();
      nmClientAsync.init(conf);
10.
       nmClientAsync.start();
11.
       // Register with ResourceManager
12.
       rmClient.registerApplicationMaster("", 0, "");
13.
                                                                                                       Register with ResourceManager
```

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ApplicationMaster – Code Walkthrough

```
// Priority for worker containers - priorities are intra-application
    Priority priority = Records.newRecord(Priority.class);
     priority.setPriority(0);
18.
                                                                                                                  Setup requirements for worker
    // Resource requirements for worker containers
     Resource capability = Records.newRecord(Resource.class);
     capability.setMemory(128);
     capability.setVirtualCores(1);
23.
    // Make container requests to ResourceManager
     for (int i = 0; i < n; ++i) {
26.
      ContainerRequest containerAsk = new ContainerRequest(capability, null, null, priority);
      rmClient.addContainerRequest(containerAsk);
28.
                                                                                                         Make resource requests to
                                                                                                            ResourceManager
```

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ApplicationMaster – Code Walkthrough

```
// Obtain allocated containers and launch
                                                                                                                   Setup requirements for worker
                                                                                                                          containers
31. int allocatedContainers = 0:
32. while (allocatedContainers < n) {
33.
      AllocateResponse response = rmClient.allocate(0);
34.
      for (Container container : response.getAllocatedContainers()) {
35.
        ++allocatedContainers:
36.
        // Launch container by create ContainerLaunchContext
37.
38.
        ContainerLaunchContext ctx = Records.newRecord(ContainerLaunchContext.class);
39.
        ctx.setCommands(Collections.singletonList("/bin/date"));
40.
        nmClient.startContainer(container, ctx);
41.
42.
      Thread.sleep(100);
43.
                                                                                                          Make resource requests to
                                                                                                             ResourceManager
```



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 ApplicationMaster – Code Walkthrough Wait for containers to complete successfully // Now wait for containers to complete **int** completedContainers = 0; **while** (completedContainers < n) { AllocateResponse response = rmClient.allocate(completedContainers/n); for (ContainerStatus status : response.getCompletedContainersStatuses()) { **if** (status.getExitStatus() == 0) { ++completedContainers; Thread.sleep(100); 5 // Un-register with ResourceManager rmClient.unregisterApplicationMaster(SUCCEEDED, "", ""); Un-register with ResourceManager

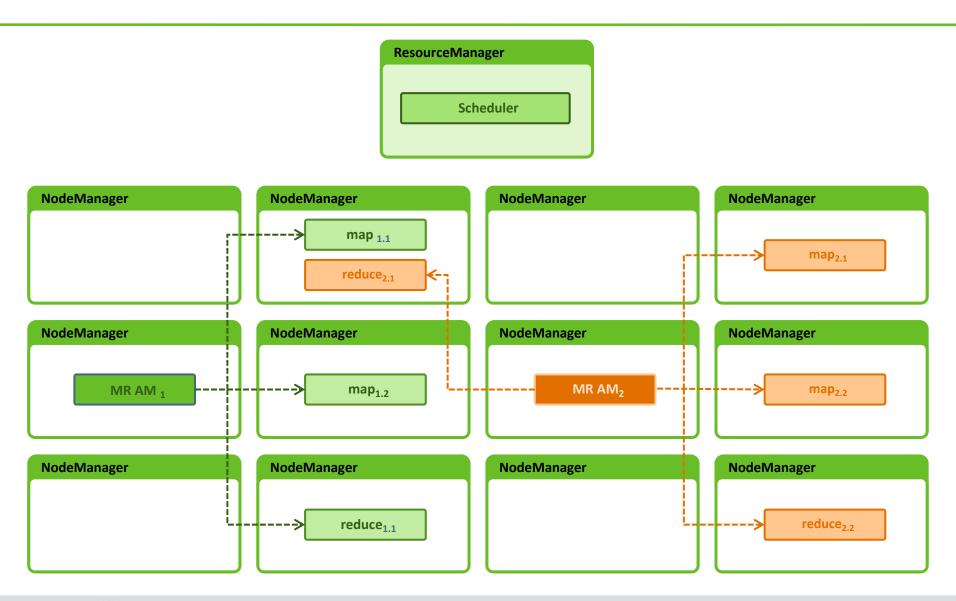


Apache Hadoop MapReduce on YARN

- Original use-case
- Most complex application to build
 - Data-locality
 - Fault tolerance
 - ApplicationMaster recovery: Check point to HDFS
 - Intra-application Priorities: Maps v/s Reduces
 - Needed complex feedback mechanism from ResourceManager
 - Security
 - Isolation
- Binary compatible with Apache Hadoop 1.x

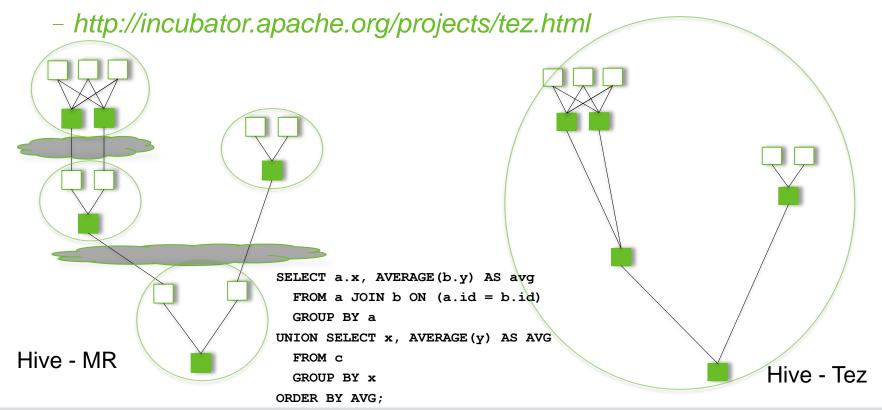


Apache Hadoop MapReduce on YARN

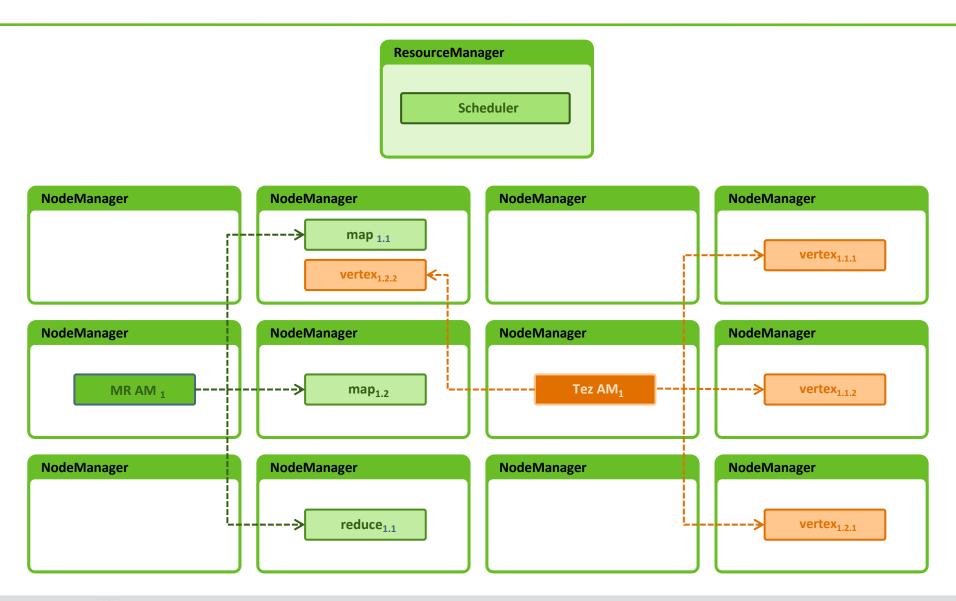


Apache Tez on YARN

- Replaces MapReduce as primitive for Pig, Hive, Cascading etc.
 - Smaller latency for interactive queries
 - Higher throughput for batch queries



Apache Tez on YARN



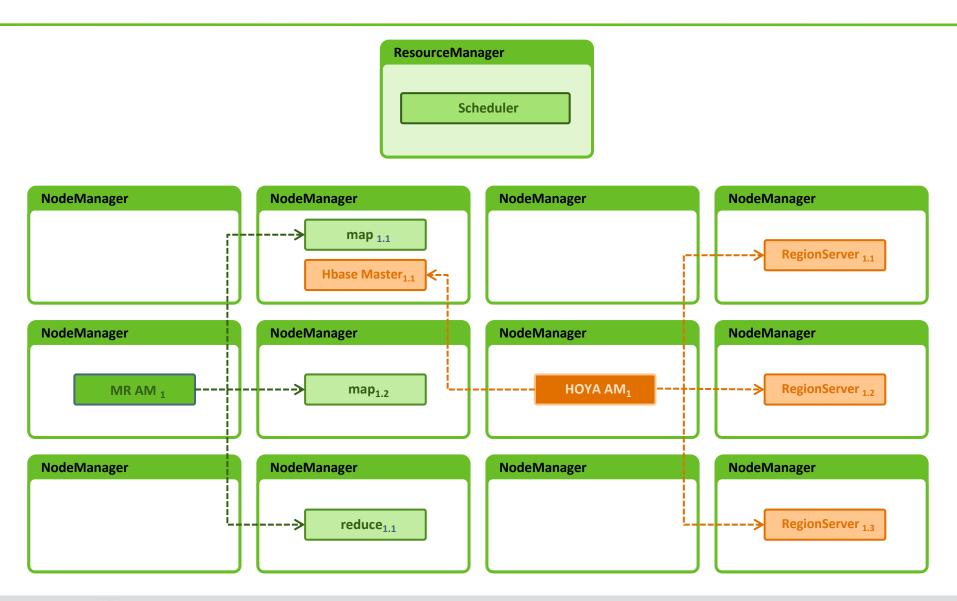
HOYA - Apache HBase on YARN

- Hoya Apache HBase becomes user-level application
- Use cases
 - Small HBase cluster in large YARN cluster
 - Dynamic HBase clusters
 - Transient/intermittent clusters for workflows
- APIs to create, start, stop & delete HBase clusters
- Flex cluster size: increase/decrease size with load
- Recover from Region Server loss with new container.

Code: https://github.com/hortonworks/hoya

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HOYA - Apache HBase on YARN



HOYA - Highlights

- Cluster specification stored as JSON in HDFS
- Config directory cached dynamically patched before pushing up as local resources for Master & RegionServers
- HBase tar file stored in HDFS -clusters can use the same/different HBase versions
- Handling of cluster flexing is the same code as unplanned container loss.
- No Hoya code on RegionServers: client and AM only

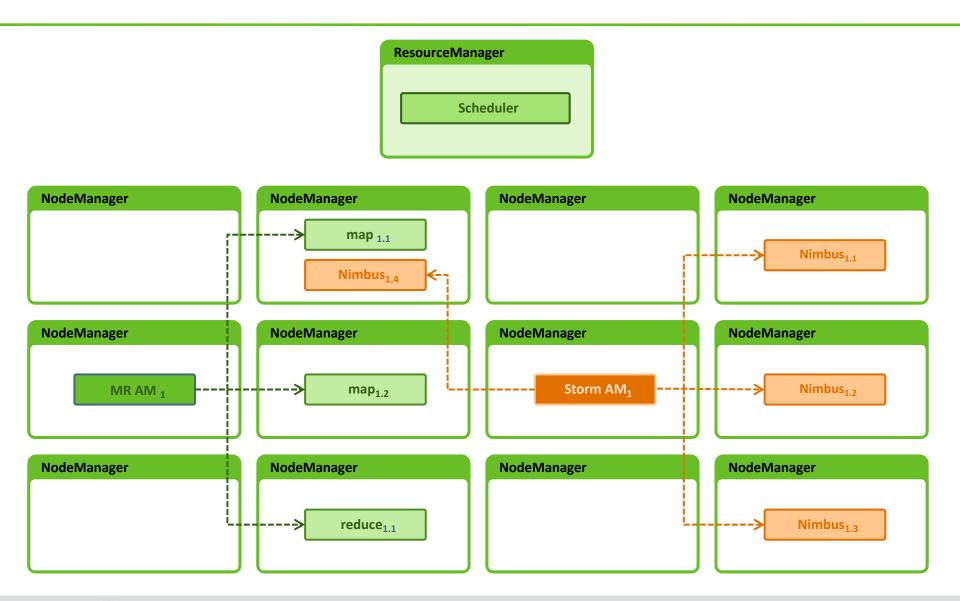
Storm on YARN

- Ability to deploy multiple Storm clusters on YARN for real-time event processing
- Yahoo Primary contributor
 - 200+ nodes in production
- Ability to recover from faulty nodes
 - Get new containers
- Auto-scale for load balancing
 - Get new containers as load increases
 - Release containers as load decreases

Code: https://github.com/yahoo/storm-yarn

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Storm on YARN



General Architectural Considerations

- Fault Tolerance
 - Checkpoint
- Security
- Always-On services
- Scheduler features
 - Whitelist resources
 - Blacklist resources
 - Labels for machines
 - License management

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HDP 2.0 Community Preview & YARN Certification Program

Goal: Accelerate # of certified YARN-based solutions

HDP 2.0 Community Preview

- Contains latest community Beta of Apache Hadoop 2.0 & YARN
- Delivered as easy to use
 Sandbox VM, as well as RPMs
 and Tarballs
- Enables YARN Cert Program
 Community & commercial ecosystem to test and certify new and existing YARN-based apps

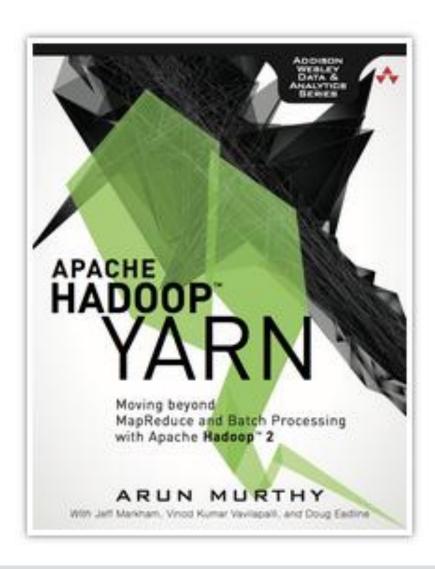
YARN Certification Program

- More than 14 partners in program at launch
 - Splunk*
 - Elastic Search*
 - Altiscale*
 - Concurrent*
 - Microsoft
 - Platfora
 - Tableau
 - (IBM) DataStage
 - Informatica
 - Karmasphere
 - and others

* Already certified



What Next?



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Thank You!

http://hortonworks.c om/hadoop/yarn