

DATA STRUCTURE #4

yes

#7

```
① While (!isEmpty (Q2))
    x ← rear (Q1)
    while (front (Q1) != x
        { if (front (Q1) != front (Q2))
            Q1.dequeue
          else
            Q1.enqueue (Q1.dequeue)
        }
    Q2.dequeue
```

There are 2 "while" loop, therefore, the runtime complexity of the algorithm is $O(n^2)$.
The algorithm runs through Q_2 as long as it's not empty. In the inner loop, I run through Q_1 and remove the first of its values if it's also in Q_2 . If not, Q_1 first value goes to the end. After the inner loop finishes, Q_2 's first value is removed and the loops run again, until all common values between Q_1 & Q_2 are removed of Q_1 .

② a) A series of push & push & pop can produce this result.

```
- S = Stack create()
  push (S,1)
  push (S,2)
  push (S,3)
  pop (S) → 3
  push (S,4)
  pop (S) → 4
  pop (S) → 2
  push (S,5)
  pop (S) → 5
  pop (S) → 1
  push (S,6)
  pop (S) → 6
```

the series we get: 6, 1, 5, 2, 4, 3

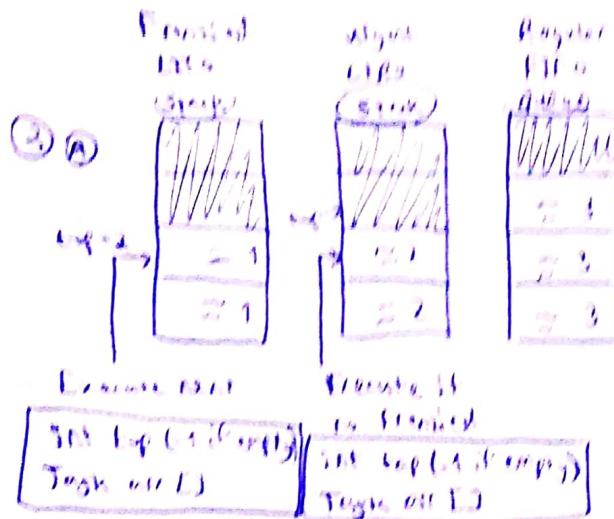
b) It's not possible!

S = Stack create()

```
push (S,1)
push (S,2)
push (S,3)
pop (S) → 3
pop (S) → 2
push (S,4)
push (S,5)
pop (S) → 5
```

4 is before the 1, so we cannot pop the 1. Therefore, we cannot get the series!

3, 5, 1, 4, 6



size = 0

back = 0

front = 0

Execute if no fronted or urgent

if (capacity, size, front, back, task) + out

③ void Insert (Task new)
{
if (new.code == 1)
{
Fronted.push(new);
return;
}
if (new.code == 2)
{
Urgent.push(new);
return;
}
if (new.code == 3)
{
Regular.enqueue(new);
}
}

Stack functions:
void push (Task new)
{
arr[top++] = new;
}
Task pop()
{
Task t = arr[top--];
return t;
}
bool isEmpty()
{
return (top < 0);
}

④ Task Execute()
{
if (!Fronted.isEmpty())
return Fronted.pop();
if (!Urgent.isEmpty())
return Urgent.pop();
if (!Regular.isEmpty())
return Regular.dequeue();
return NULL;
}

Queue functions:

void enqueue (Task new)
{
back = (back + 1) % capacity;
array[back] = new;
++size;
}
Task dequeue()
{
Task t = array[front];
front = (front + 1) % capacity;
--size;
return t;
}
bool isEmpty()
{
return (size == 0);
}