$\S1$ SAT-OSS-SYM-SCALED INTRO 1

1.* Intro. Generate clauses for an open shop scheduling problem, as explained in the paper by Tamura, Taga, Kitagawa, and Banbara in Constraints 14 (2009), 254–272.

The command line contains three things: the number of machines, m; the number of jobs, n; and the desired "makespan," t.

Standard input contains an $m \times n$ matrix of work times w_{ij} , representing the time taken on machine i by job j. There are m lines of n numbers each. One or more optional title lines, each beginning with ",", may also appear at the beginning of the input; they will be echoed in the output.

The variables are ij < u, meaning that the starting time s_{ij} is less than u; and !iji'j', meaning that " $s_{ij} + w_{ij} \le s_{i'j'}$ if and only if ij < i'j'." The latter variables appear if and only if i = i' and $j \ne j'$ or $i \ne i'$ and j = j' and $w_{ij} > 0$ and $w_{i'j'} > 0$.

```
#define maxmn '~', - '0' /* jobs/machines are single characters, '0' \leq c < '~', */
                                                                                          /* for the comment lines at the beginning of stdin */
#define bufsize 128
#include <stdio.h>
#include <stdlib.h>
                                                         /* command-line parameters */
       int m, n, t;
                                                       /* we'll divide each input weight by this much */
       int w[maxmn][maxmn];
                                                                                                     /* the input matrix */
       char buf[bufsize];
       main(int argc, char *argv[])
               register int i, j, ii, jj, k, l, reflectionsymmetry used = 0;
               \langle \text{Process the command line } 2^* \rangle;
                \langle \text{ Input the matrix } 3^* \rangle;
                (Generate the axiom clauses 4);
                \langle Generate the nonoverlap clauses 5*\rangle;
       }
2* \langle Process the command line 2^* \rangle \equiv
       if (argc \neq 5 \lor sscanf(argv[1], "%d", \&m) \neq 1 \lor sscanf(argv[2], "%d", \&n) \neq 1 \lor sscanf(argv[3], "%d", \&n) \Rightarrow 1 \lor sscanf(argv[3
                              \&t) \neq 1 \lor sscanf(argv[4], "%d", \&scale) \neq 1) {
               exit(-1);
       if (m > maxmn) {
              fprintf(stderr, "Sorry, _ m_ (%d)_ must_ not_ exceed_ %d! \n", m, maxmn);
               exit(-2);
       if (n > maxmn) {
               fprintf(stderr, "Sorry, _ n_ (%d)_ must_ not_ exceed_ %d! \n", n, maxmn);
               exit(-3);
This code is used in section 1*.
```

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3.* I don't do any fancy error checking about breaks between lines.

```
\langle \text{Input the matrix } 3^* \rangle \equiv
  while (1) {
     i = getc(stdin); ungetc(i, stdin);
     if (i \neq , \sim) break;
     fgets(buf, bufsize, stdin);
     printf("%s", buf);
  for (i = 0; i < m; i ++) {
     for (j = 0; j < n; j ++) {
       if (fscanf(stdin, "%d", &w[i][j]) \neq 1) {
          fprintf(stderr, "Oops, I_{\square}had_{\square}trouble_{\square}reading_{\square}w%d%d! \n", i, j);
          exit(-4);
       w[i][j] /= scale;
       if (w[i][j] < 0 \lor w[i][j] > t) {
          fprintf(stderr, "Oops, w%d%d_should_be_between_O_and_%d, not_%d! n", i, j, t, w[i][j]);
          exit(-5);
     }
  for (i = 0; i < m; i++) {
     for (k = 0, j = 0; j < n; j++) k += w[i][j];
     if (k > t) {
       fprintf(stderr, "Unsatisfiable_\( (machine_\) %d_\( needs_\) %d)! \n", i, k);
       exit(-10);
     }
  for (j = 0; j < n; j ++) {
     for (k = 0, i = 0; i < m; i++) k += w[i][j];
     if (k > t) {
       fprintf(stderr, "Unsatisfiable_{\sqcup}(job_{\sqcup}%d_{\sqcup}needs_{\sqcup}%d) ! \n", j, k);
       exit(-11);
  printf("\"\slash sat-oss-sym-scaled,\%d,\%d,\%d,\%d\\\n\", m, n, t, scale);
  for (i = 0; i < m; i ++) {
     printf("~_{\sqcup}");
     for (j = 0; j < n; j ++) printf ("%4d", w[i][j]);
     printf("\n");
  }
This code is used in section 1*.
```

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4. The starting time s_{ij} will be at most $t - w_{ij}$. We don't assign starting times when $w_{ij} = 0$; such times can always be assumed to be 0 without loss of generality.

```
\langle Generate the axiom clauses 4\rangle \equiv
  for (i = 0; i < m; i++)
     for (j = 0; j < n; j ++)
       if (w[i][j])
          for (l = 1; l < t - w[i][j]; l ++)
             printf( \verb"""%c%c<%d_l%c%c<%d\n", \verb"'0' + i, "0' + j, l, "0" + i, "0" + j, l + 1);
This code is used in section 1*.
5.* \langle Generate the nonoverlap clauses 5^*\rangle \equiv
  for (i = 0; i < m; i++)
     for (j = 0; j < n; j ++)
       if (w[i][j]) {
          for (ii = 0; ii < m; ii ++)
             for (jj = 0; jj < n; jj ++)
               if (((ii \equiv i \land jj \neq j) \lor (ii \neq i \land jj \equiv j)) \land w[ii][jj]) {
                  if (\neg reflectionsymmetryused)
                     reflectionsymmetry used = 1, printf("!%c%c%c%c\n", '0' + i, '0' + j, '0' + ii, '0' + jj);
                  for (l = 0; l + w[i][j] \le t + 1 - w[ii][jj]; l ++) {
                    if (i < ii \lor j < jj) printf("~!%c%c%c%c", '0' + i, '0' + j, '0' + ii, '0' + jj);
                    else printf("!\%c\%c\%c", '0' + ii, '0' + jj, '0' + i, '0' + j);
                    if (l > 0) printf("\\\\c\%c\%d\\\,'0' + i, '0' + j, l);
                    if (l + w[i][j] < t + 1 - w[ii][jj]) printf("_{\perp}"%c%c<%d", '0' + ii, '0' + jj, l + w[i][j]);
                    printf("\n");
               }
       }
```

This code is used in section 1^* .

6* Index.

The following sections were changed by the change file: 1, 2, 3, 5, 6.

```
argc: \underline{1}, 2.
     argv: \quad \underline{\underline{1}}, 2^*
buf: \quad \underline{\underline{1}}, 3^*
     bufsize: 1*, 3*
exit: 2*, 3*
     fgets: 3*
     fprintf: 2*, 3*, fscanf: 3*
     getc: 3*
     i: \underline{1}^*: \underline
ii. 1, 5.

j: 1*

j: 1, 5*

k: 1*

l: 1*
     m: \underline{1}^*
     main: \underline{1}^*
     maxmn: \underline{1}, 2.
     n: 1^*
     printf: 3,* 4, 5.*
     reflectionsymmetryused: 1,* 5.*
     scale: \underline{1}, 2, 3.
     sscanf: 2.*
     stderr: 2*, 3*
     stdin: 1,* 3.*
     t: \underline{1}*
     ungetc: 3.*
     w: \underline{1}^*
```

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```
\begin{array}{ll} \langle \, \text{Generate the axiom clauses} \,\, 4 \,\rangle & \text{Used in section 1*.} \\ \langle \, \text{Generate the nonoverlap clauses} \,\, 5^* \,\rangle & \text{Used in section 1*.} \\ \langle \, \text{Input the matrix} \,\, 3^* \,\rangle & \text{Used in section 1*.} \\ \langle \, \text{Process the command line} \,\, 2^* \,\rangle & \text{Used in section 1*.} \end{array}
```

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