$\S 1$  SAT-COMMAFREE INTRO 1

1. Intro. Find a comma-free block code of length n, having one code in each cyclic equivalence class, if one exists.

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Codewords are represented as hexadecimal numbers.
```

```
/* must be at most 32, to keep the variable names small */
#define maxn 25
#include <stdio.h>
#include <stdlib.h>
               /* command-line parameter */
  int n;
  char a[maxn + 1];
  main(\mathbf{int} \ argc, \mathbf{char} * argv[])
     register int i, j, k;
     register unsigned int x, y, z;
     register unsigned long long m, acc, xy;
     \langle \text{Process the command line } 2 \rangle;
      (Generate the positive clauses 3);
      (Generate the negative clauses 5);
  }
2. \langle \text{Process the command line } 2 \rangle \equiv
  if (argc \neq 2 \lor sscanf(argv[1], "%d", \&n) \neq 1) {
     fprintf(stderr, "Usage: \_\%s\_n\n", argv[0]);
     exit(-1);
  if (n < 2 \lor n > maxn) {
     fprintf(stderr, "n_{\square}should_{\square}be_{\square}between_{\square}2_{\square}and_{\square}%d,_{\square}not_{\square}%d! \n", maxn, n);
     exit(-2);
  printf("~_{\sqcup}sat-commafree_{\sqcup}%d\n",n);
This code is used in section 1.
     Here I use Algorithm 7.2.1.1F to find the prime binary strings.
\langle Generate the positive clauses 3\rangle \equiv
f1: a[0] = -1, j = 1;
f2: \mathbf{if} \ (j \equiv n) \ \langle \text{Visit the prime string } a_1 \dots a_n \ 4 \rangle;
f3:  for (j = n; a[j] \equiv 1; j--);
f<sub>4</sub>: if (j) {
     a[j] = 1;
  f5: for (k = j + 1; k \le n; k++) a[k] = a[k - j];
     goto f2;
This code is used in section 1.
4. \langle \text{ Visit the prime string } a_1 \dots a_n \ 4 \rangle \equiv
     for (i = 0; i < n; i++) {
        for (x = 0, k = 0; k < n; k++) x = (x \ll 1) + a[1 + ((i + k) \% n)];
        printf(" " " x", x);
     printf("\n");
This code is used in section 3.
```

 $\S 5$ 

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5. \langle Generate the negative clauses 5\rangle \equiv
  m = (1_{LL} \ll n) - 1;
   for (x = 0; x < (1 \ll n); x \leftrightarrow) {
      \langle \text{ If } x \text{ is cyclic, } \mathbf{continue } 6 \rangle;
      for (y = 0; y < (1 \ll n); y ++) {
         \langle \text{ If } y \text{ is cyclic, continue } 7 \rangle;
         \langle Generate the clauses for x followed by y 9\rangle;
This code is used in section 1.
6. \langle \text{ If } x \text{ is cyclic, continue } 6 \rangle \equiv
   acc = (((\mathbf{unsigned\ long\ long})\ x) \ll n) + x;
   for (k = 1; k < n; k++)
      if (((acc \gg k) \& m) \equiv x) break;
   if (k < n) continue;
This code is used in section 5.
7. \langle \text{ If } y \text{ is cyclic, continue } 7 \rangle \equiv
   acc = (((\mathbf{unsigned\ long\ long})\ y) \ll n) + y;
   for (k = 1; k < n; k++)
      if (((acc \gg k) \& m) \equiv y) break;
   if (k < n) continue;
This code is used in section 5.
8. \langle \text{ If } z \text{ is cyclic, continue } 8 \rangle \equiv
   acc = (((\mathbf{unsigned\ long\ long})\ z) \ll n) + z;
   for (k = 1; k < n; k++)
      if (((acc \gg k) \& m) \equiv z) break;
   if (k < n) continue;
This code is used in section 9.
9. \langle Generate the clauses for x followed by y \mid 9 \rangle \equiv
   xy = (((\mathbf{unsigned\ long\ long})\ x) \ll n) + y;
   for (j = 1; j < n; j ++) {
      z = (xy \gg j) \& m;
      \langle \text{ If } z \text{ is cyclic, continue } 8 \rangle;
      printf("~%x_{\sqcup}~%x_{\sqcup}~%x \n", x, y, z);
   }
This code is used in section 5.
```

 $\S10$  Sat-commafree index 3

## 10. Index.

4 NAMES OF THE SECTIONS SAT-COMMAFREE

```
 \left\langle \text{Generate the clauses for } x \text{ followed by } y \text{ 9} \right\rangle \text{ Used in section 5.}  \left\langle \text{Generate the negative clauses 5} \right\rangle \text{ Used in section 1.}  \left\langle \text{Generate the positive clauses 3} \right\rangle \text{ Used in section 1.}  \left\langle \text{If } x \text{ is cyclic, } \mathbf{continue 6} \right\rangle \text{ Used in section 5.}  \left\langle \text{If } y \text{ is cyclic, } \mathbf{continue 7} \right\rangle \text{ Used in section 5.}  \left\langle \text{If } z \text{ is cyclic, } \mathbf{continue 8} \right\rangle \text{ Used in section 9.}  \left\langle \text{Process the command line 2} \right\rangle \text{ Used in section 1.}  \left\langle \text{Visit the prime string } a_1 \dots a_n \text{ 4} \right\rangle \text{ Used in section 3.}
```

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