§1 1 SAT-THRESHOLD-BB INTRO

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This program generates clauses that enforce the constraint  $x_1 + \cdots + x_n \leq r$ , using a method due to Olivier Bailleux and Yacine Boufkhad [Lecture Notes in Computer Science 2833 (2003), 108–122]. It introduces at most (n-2)r new variables Bi. j for  $2 \le i < n$  and  $1 \le j \le r$ , and a number of clauses that I haven't yet tried to count carefully, but it is at most O(nr). All clauses have length 3 or less.

With change files we can change the names of the variables  $x_i$ .

```
#define nmax 10000
#include <stdio.h>
#include <stdlib.h>
  int n, r;
                /* the given parameters */
  int count[nmax + nmax];
                                   /* the number of leaves below each node */
  main(int argc, char *argv[])
     register int i, j, k, jl, jr, t, tl, tr;
     \langle \text{ Process the command line } 2 \rangle:
     if (r \equiv 0) (Handle the trivial case directly 6)
    else {
       \langle Build the complete binary tree with n leaves 3\rangle;
       for (i = n - 2; i; i - -) (Generate the clauses for node i \neq 3);
       (Generate the clauses at the root 5);
  }
2. \langle \text{Process the command line 2} \rangle \equiv
  if (argc \neq 3 \lor sscanf(argv[1], "%d", \&n) \neq 1 \lor sscanf(argv[2], "%d", \&r) \neq 1) {
    fprintf(stderr, "Usage: \_\%s \_n \_r \n", argv[0]);
     exit(-1);
  if (n > nmax) {
    fprintf(stderr, "Recompile\_me: \_I'd\_don't\_allow\_n>%d\n", nmax);
     exit(-2);
  if (r < 0 \lor r \ge n) {
    fprintf(stderr, "Eh?_{\bot}r_{\bot}should_{\bot}be_{\bot}between_{\bot}0_{\bot}and_{\bot}n-1!\n");
     exit(-2);
  printf("\"alpha", n, r);
This code is used in section 1.
3. The tree has 2n-1 nodes, with 0 as the root; the leaves start at node n-1. Nonleaf node k has left
```

child 2k + 1 and right child 2k + 2. Here we simply fill the *count* array.

```
\langle Build the complete binary tree with n leaves 3\rangle \equiv
  for (k = n + n - 2; k \ge n - 1; k - -) count[k] = 1;
  for (; k > 0; k--) count[k] = count[k+k+1] + count[k+k+2];
  if (count[0] \neq n) fprintf (stderr, "I'm_totally_confused.\n");
This code is used in section 1.
```

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**4.** If there are t leaves below node i, we introduce  $k = \min(r, t)$  variables Bi+1.j for  $1 \le j \le k$ . This variable is 1 if (but not only if) at least j of those leaf variables are true. If t > r, we also assert that no r+1 of those variables are true.

```
#define xbar(k) printf("~x%d",(k) - n + 2)
\langle Generate the clauses for node i \ 4 \rangle \equiv
    t = count[i], tl = count[i+i+1], tr = count[i+i+2];
    if (t > r + 1) t = r + 1;
    if (tl > r) tl = r;
    if (tr > r) tr = r;
     for (jl = 0; jl \le tl; jl ++)
       for (jr = 0; jr \le tr; jr ++)
         if ((jl + jr \le t) \land (jl + jr) > 0) {
            if (jl) {
              if (i+i+1 \ge n-1) xbar(i+i+1);
              else printf("~B%d.%d", i + i + 2, jl);
            if (jr) {
              printf("
_{\sqcup}");
              if (i+i+2 \ge n-1) xbar(i+i+2);
              else printf("~B\%d.\%d", i + i + 3, jr);
            if (jl + jr \le r) printf("\squareB%d.%d\n", i + 1, jl + jr);
            else printf("\n");
  }
```

This code is used in section 1.

5. Finally, we assert that at most r of the x's are true, by implicitly asserting that the (nonexistent) variable B1.r+1 is false.

This code is used in section 1.

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```
6. \langle Handle the trivial case directly 6 \rangle \equiv { for (i=1;\ i \leq n;\ i++) { xbar(n-2+i);\ printf("\n"); } }
```

This code is used in section 1.

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 $argc: \ \ \underline{1}, \ 2.$   $argv: \ \ \underline{1}, \ 2.$   $count: \ \ \underline{1}, \ 3, \ 4, \ 5.$   $exit: \ \ 2.$ 

fprintf: 2, 3.

*i*: <u>1</u>.

j:  $\underline{1}$ .

 $jl: \ \underline{1}, \ 4, \ 5.$   $jr: \ \underline{1}, \ 4, \ 5.$   $k: \ \underline{1}.$ 

 $main: \underline{1}.$ 

 $n: \underline{1}.$ 

nmax:  $\underline{1}$ , 2. printf:  $\underline{2}$ , 4, 5, 6.

r:  $\underline{1}$ .

sscanf: 2.

stderr: 2, 3.

 $tr: \underline{1}, 4, 5.$ 

 $xbar: \underline{4}, 5, 6.$ 

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