May 19, 2018 at 02:31

1.   Intro.   This program generates clauses that enforce the constraint $x_1 + \cdots + x_n = r$, using a method due to Olivier Bailleux and Yacine Boufkhad [*Lecture Notes in Computer Science* **2833** (2003), 108–122]. It introduces at most $(n-2)r$ new variables B$i.j$ for $2 \leq i < n$ and $1 \leq j \leq r$, and a number of clauses that I haven't yet tried to count carefully, but it is at most $O(nr)$. All clauses have length 3 or less.

　　With change files we can change the names of the variables x_i.

#define *nmax*   10000
#include `<stdio.h>`
#include `<stdlib.h>`
　　int n, r;　　/∗ the given parameters ∗/
　　int *count*[*nmax* + *nmax*];　　/∗ the number of leaves below each node ∗/
　　main(**int** *argc*, **char** ∗*argv*[ ])
　　{
　　　　register int i, j, k, jl, jr, t, tl, tr;
　　　　⟨ Process the command line 2 ⟩;
　　　　if $(r \equiv 0)$ ⟨ Handle the trivial case directly 8 ⟩
　　　　else {
　　　　　　⟨ Build the complete binary tree with n leaves 3 ⟩;
　　　　　　for $(i = n - 2;\ i;\ i\,{-}{-})$ {
　　　　　　　　⟨ Generate the lowerbound clauses for node i 4 ⟩;
　　　　　　　　⟨ Generate the upperbound clauses for node i 5 ⟩;
　　　　　　}
　　　　　　⟨ Generate the lowerbound clauses at the root 7 ⟩;
　　　　　　⟨ Generate the upperbound clauses at the root 6 ⟩;
　　　　}
　　}

2.   ⟨ Process the command line 2 ⟩ ≡
　　if $(argc \neq 3 \lor sscanf(argv[1], \texttt{"\%d"}, \&n) \neq 1 \lor sscanf(argv[2], \texttt{"\%d"}, \&r) \neq 1)$ {
　　　　fprintf(*stderr*, `"Usage:␣%s␣n␣r\n"`, *argv*[0]);
　　　　exit(−1);
　　}
　　if $(n > nmax)$ {
　　　　fprintf(*stderr*, `"Recompile␣me:␣I'd␣don't␣allow␣n>%d\n"`, *nmax*);
　　　　exit(−2);
　　}
　　if $(r < 0 \lor r \geq n)$ {
　　　　fprintf(*stderr*, `"Eh?␣r␣should␣be␣between␣0␣and␣n-1!\n"`);
　　　　exit(−2);
　　}
　　printf(`"~␣sat-threshold-bb-equal␣%d␣%d\n"`, n, r);
This code is used in section 1.

3.   The tree has $2n - 1$ nodes, with 0 as the root; the leaves start at node $n - 1$. Nonleaf node k has left child $2k + 1$ and right child $2k + 2$. Here we simply fill the *count* array.

⟨ Build the complete binary tree with n leaves 3 ⟩ ≡
　　for $(k = n + n - 2;\ k \geq n - 1;\ k\,{-}{-})$ *count*[k] = 1;
　　for $(\ ;\ k \geq 0;\ k\,{-}{-})$ *count*[k] = *count*[$k + k + 1$] + *count*[$k + k + 2$];
　　if $(count[0] \neq n)$ *fprintf*(*stderr*, `"I'm␣totally␣confused.\n"`);
This code is used in section 1.

4.   If there are t leaves below node i, we introduce $k = \min(r, t)$ variables $\mathtt{B}i\mathtt{+1}.j$ for $1 \le j \le k$. This variable is 1 if and only if at least j of those leaf variables are true. If $t > r$, we also assert that no $r + 1$ of those variables are true.

#define $xbar(k)$ $printf\,(\texttt{"\~{}x\%d"}, (k) - n + 2)$

$\langle$ Generate the lowerbound clauses for node i 4 $\rangle \equiv$

```
  {
    t = count[i], tl = count[i + i + 1], tr = count[i + i + 2];
    if (t > r + 1)  t = r + 1;
    if (tl > r)  tl = r;
    if (tr > r)  tr = r;
    for (jl = 0;  jl ≤ tl;  jl++)
      for (jr = 0;  jr ≤ tr;  jr++)
        if ((jl + jr ≤ t) ∧ (jl + jr > 0))  {
          if (jl)  {
            if (i + i + 1 ≥ n − 1)  xbar(i + i + 1);
            else  printf("~B%d.%d", i + i + 2, jl);
          }
          if (jr)  {
            printf("␣");
            if (i + i + 2 ≥ n − 1)  xbar(i + i + 2);
            else  printf("~B%d.%d", i + i + 3, jr);
          }
          if (jl + jr ≤ r)  printf("␣B%d.%d\n", i + 1, jl + jr);
          else  printf("\n");
        }
  }
```

This code is used in section 1.

5.   Upper bounds are similar, but "off by one" (because $x < i$ and $y < j$ implies that $x + y < i + j - 1$).

#define $x(k)$ $printf\,($ "x%d" $, (k) - n + 2)$

$\langle$ Generate the upperbound clauses for node i 5 $\rangle \equiv$
```
  {
    t = count[i], tl = count[i + i + 1] + 1, tr = count[i + i + 2] + 1;
    if (t > r)  t = r;
    if (tl > r)  tl = r;
    if (tr > r)  tr = r;
    for (jl = 1; jl ≤ tl; jl++)
      for (jr = 1; jr ≤ tr; jr++)
        if (jl + jr ≤ t + 1) {
          if (jl ≤ count[i + i + 1]) {
            if (i + i + 1 ≥ n − 1)  x(i + i + 1);
            else  printf("B%d.%d", i + i + 2, jl);
          }
          if (jr ≤ count[i + i + 2]) {
            printf("␣");
            if (i + i + 2 ≥ n − 1)  x(i + i + 2);
            else  printf("B%d.%d", i + i + 3, jr);
          }
          printf("␣~B%d.%d\n", i + 1, jl + jr − 1);
        }
  }
```
This code is used in section 1.

6.   We assert that at most r of the x's are true, by implicitly asserting that the (nonexistent) variable
B1.$r{+}1$ is false.

$\langle$ Generate the upperbound clauses at the root 6 $\rangle \equiv$
```
  tl = count[1], tr = count[2];
  if (tl > r)  tl = r;
  for (jl = 1; jl ≤ tl; jl++) {
    jr = r + 1 − jl;
    if (jr ≤ tr) {
      if (1 ≥ n − 1)  xbar(1);
      else  printf("~B2.%d", jl);
      printf("␣");
      if (2 ≥ n − 1)  xbar(2);
      else  printf("~B3.%d", jr);
      printf("\n");
    }
  }
```
This code is used in section 1.

7.   Finally, we assert that at least r of the x's are true, by implicitly asserting that the (nonexistent) variable `B1.`r is true.

$\langle$ Generate the lowerbound clauses at the root 7 $\rangle \equiv$
   $tl = count[1] + 1$, $tr = count[2] + 1$;
   if $(tl > r)$ $tl = r$;
   for $(jl = 1;\ jl \leq tl;\ jl{+}{+})$ {
      $jr = r + 1 - jl$;
      if $(jr \leq tr)$ {
         if $(jl \leq count[1])$ {
            if $(1 \geq n - 1)$ $x(1)$;
            else if $(jl \leq tl)$ $printf(\texttt{"B2.\%d"}, jl)$;
         }
         if $(jr < tr)$ {
            $printf(\texttt{"}\textvisiblespace\texttt{"})$;
            if $(2 \geq n - 1)$ $x(2)$;
            else if $(jr \leq tr)$ $printf(\texttt{"B3.\%d"}, jr)$;
         }
         $printf(\texttt{"{\textbackslash}n"})$;
      }
   }

This code is used in section 1.

8. $\langle$ Handle the trivial case directly 8 $\rangle \equiv$
  {
    for $(i = 1;\ i \leq n;\ i{+}{+})$ {
      $xbar(n - 2 + i)$;
      $printf(\texttt{"{\textbackslash}n"})$;
    }
  }

This code is used in section 1.

9. Index.

⟨ Build the complete binary tree with n leaves 3 ⟩   Used in section 1.
⟨ Generate the lowerbound clauses at the root 7 ⟩   Used in section 1.
⟨ Generate the lowerbound clauses for node i 4 ⟩   Used in section 1.
⟨ Generate the upperbound clauses at the root 6 ⟩   Used in section 1.
⟨ Generate the upperbound clauses for node i 5 ⟩   Used in section 1.
⟨ Handle the trivial case directly 8 ⟩   Used in section 1.
⟨ Process the command line 2 ⟩   Used in section 1.

SAT-THRESHOLD-BB-EQUAL