

Data Dictionary

Term	Definition
Pawn	The 'player' piece that starts at the centre closest to the player it represents. This piece can be moved N,S,E and W. Also can jump over an opponent piece and diagonally if the opponent's piece has a wall behind it. (4 objects)
Fence/Wall	This piece can be placed between the grids to block the pawn piece. Must be aligned with the grids and pawns cannot jump or cross this piece. (20 objects)