

'kgwrite' uses a coordinate system in (mm) suitable for A4size paper, which is 210x297. All text processing commands start in a new line with '\$' as the first character. In case the text width crosses 210 then the output will be in landscape mode with a maximum bottom page limit of 210.

Basic Commands:

(all in a newline starting with '\$')

o<int> : left offset/margin in (mm)
m<int> : right end position in (mm)
h<int> : character height in points;
default 12
w<int> : character width in points,
default 12
s<int> : line space in points; default is
24
l : left justify
r : right justify
c : center
a : adjust gap and fill the line
f<int> : select font no.
tc<int>: text color
U<int> : Start under lining text <int>
0 or 1 is line width
n : stop underlining; normal mode
LE<int>: page limit in (mm) default 290
LS<int>: page start in (mm) default 22
A<int> : Advance in no of lines
X : Store current line position
Y : return to stored position
P : force new page

DL : Draw line
DI<string> <int> <int> : *i m p o r t*
image file;
<file name>
<w i d t h>
<hight>

Advanced Commands:

SP : start para; ends with a new line
starting with \$SE
SB : similasr to para, but with out
offset
SL : List item end with new line
with \$SE multiple item can be
added in similar way Starting
characters can be used to decide
list type and '!%' can be used to
align first line and separating the
list symbol
ST<int>: start table <int> is table type
SA : align the line with dots
inserted; adjust to left-right
margins
SO<int>: para offset
SH<int> <char> : *H e a d i n g < i n t >*
heading Level Level 7 to
1 and <char> c,r,l for
justification
SY<int>: Hyphanation <int> 1 or 0 for
on/off; default off
SJ<int>: 0 means no right justification
fot para, list etc; 1 default
SE : end para list table block doted
lines
MC : Make contents page
Hl<string> : string for top left
Hr<string> : string for top right

Hd<int>: draw top line 1 or 0 to draw or
not

Bl<string> : string for bottom left
Br<string> : string for bottom right
Bd<int>: draw bottom line 1 or 0 to
draw or not

Nn : no page number
Na : regular page numbers
Nr : roman page numbers
NP<int>: offset for page no position in
(mm);need to adjust page length
accordingly

Ns : Reset page number
No<int>: offset page no with <int>
NTl : page no at top left
NTr : page no at top right
NTm : page no at top middle
NBl : page no at bottom left
NBr : page no at bottom right
NBm : page no at bottom middle
Np<int>: 0 switch off page number,
top/bottom lines/strings

GY<int>: line style
GW<int>:line width