

# TEIMUR GASANOV

## SENIOR SOFTWARE ENGINEER

📍 Bishkek, Kyrgyzstan

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### PROFILE

I am an engineer with significant experience in web development. Having excellent communication, management, and problem-solving skills, I'm good at finding reliable solutions for atypical problems.

### EDUCATION

Sep 2015 – Jun 2019  
Bachelor's Degree in Computer Science  
Ala-too Internatinal University

### SKILLS

React  
JavaScript  
TypeScript  
Continuous Integration & Delivery  
Docker

### PUBLICATIONS

- Demystifying Debugging With React Developer Tools.
- The Best React State Management Tools for Enterprise Applications.
- Machine Learning Number Recognition – From Zero to Application.
- Lighter and Faster – A Guide to the Svelte Framework.

### CONFERENCES

- Career growth recipes  
IT Entrance Belarus 2020
- Proper documentation with ReactJS  
GDG Almaty 2018
- Data visualization in Python  
PyCon Kyrgyzstan 2018
- Optimization of React applications  
GDG IWD Bishkek 2018

### EXPERIENCE

- Sep 2022 – Now  
Senior Software Engineer [at Roll](#)
  - Made an open-source company-wide [set of packages](#) to reduce code duplication & ease cross-product updates.
  - Migrated all existing repositories into a new private company mono-repository to increase code sharing.
  - Led a Web3 initiative to vest social tokens using a UI interface.
  - Created a generic interface to withdraw coins to any ETH address.
- Jan 2022 – Jan 2023  
Senior Software Engineer [at Klarna](#)
  - Created a Google Sheet plugin to automate release-candidate testing.
  - Designed screens to interact with digital wallets (Apple, Google, Samsung) & Visa campaigns
  - Led an initiative to make a shared onboarding library used by multiple teams.
  - Held the Siri Shortcuts feature from an idea to a working use case in the Klarna iOS application.
- Sep 2020 – Dec 2021  
Senior Frontend Engineer [at Toptal](#)
  - Supported and extended the library of shared components.
  - Performed migration from Jenkins to GitHub actions.
  - Participated in front-end architecture design and modularity investigations.
  - Designed a mentorship program for Monorepo Strategy and successfully mentored five engineers.
- Feb 2019 – Sep 2020  
Frontend Engineer [at Clubhouse](#) ([currently Shortcut](#))
  - Implemented new landing pages for the marketing site using GatsbyJS.
  - Set up auto-generating types from GraphQL schemes.
  - Improved page switching performance by 2 times by moving to code splitting.
- Jun 2018 – Jan 2019  
Frontend Engineer [at weffect](#)
  - Designed CSS animation from simple transitions to complex GIF-based animations.
  - Set up international support for up to 20 languages.
  - Covered 95% with unit and snapshot tests.
- Oct 2016 – May 2018  
Software Engineer [at Attractor Software](#)
  - Optimized an existing front-end application runtime performance and start-up speed.
  - Created a browser extension for scrapping, analyzing, and representing the data.