

TEIMUR GASANOV

SENIOR SOFTWARE ENGINEER

📍 Bishkek, Kyrgyzstan

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PROFILE

I am an engineer with significant experience in web development. Having excellent communication, management, and problem-solving skills, I'm good at finding reliable solutions for atypical problems.

EDUCATION

Sep 2015 – Jun 2019
Bachelor's Degree in Computer Science
Ala-too Internatinal University

SKILLS

React

JavaScript

TypeScript

Continuous Integration & Delivery

Docker

PUBLICATIONS

- The Best React State Management Tools for Enterprise Applications.
- Machine Learning Number Recognition – From Zero to Application.
- Lighter and Faster – A Guide to the Svelte Framework.

CONFERENCES

- Career growth recipes
IT Entrance Belarus 2020
- Proper documentation with ReactJS
GDG Almaty 2018
- Data visualization in Python
PyCon Kyrgyzstan 2018
- Optimization of React applications
GDG IWD Bishkek 2018

EXPERIENCE

Jan 2022 – Now
Senior Software Engineer
Klarna

- Created a Google Sheet plugin to parse Gherkin scenarios & turn them into RC validation sheets.
- Secured multiple sensitive pieces of information in the Klarna mobile application.
- Contributed to teamwork processes by improving refinement sessions & optimizing productivity when a teammate is blocked.

Sep 2020 – Dec 2021
Senior Frontend Engineer
Toptal

- Supported and extended the library of shared components.
- Performed migration from Jenkins to GitHub actions.
- Participated in front-end architecture design and modularity investigations.
- Designed a mentorship program for Monorepo Strategy and successfully mentored five engineers.

Feb 2019 – Sep 2020
Frontend Engineer
Clubhouse (currently Shortcut)

- Implemented new landing pages for the marketing site using GatsbyJS.
- Set up auto-generating types from GraphQL schemes.
- Migrated legacy jQuery code to React.js.
- Improved page switching performance by 2 times by moving to code splitting.

Jun 2018 – Jan 2019
Frontend Engineer
weffect

- Created a fully responsive shared components library.
- Designed CSS animation from simple transitions to complex GIF-based animations.
- Set up international support for up to 20 languages.
- Covered 95% with unit and snapshot tests.

Oct 2016 – May 2018
Software Engineer
Attractor Software

- Designed and built APIs using Python/JavaScript.
- Wrote unit and acceptance tests using Jest, Mocha, and Selenium.
- Optimized an existing front-end application runtime performance and start-up speed.
- Created a browser extension for scrapping, analyzing, and representing the data.