

TensorFlow . Talled

Nessa primeira temporada de Tensorflow 2022 teremos 8 episódios. Temporada será focada no público iniciante, no qual começaremos com os conceitos básicos e chegaremos no nível intermediário.

Episódio 1: Introdução redes neurais



Alex Mansano



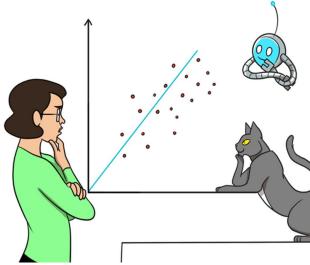
Pedro Gengo



Vinicius Caridá



Introdução a Redes Neurais

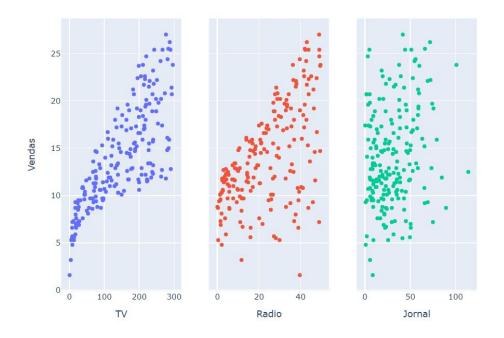


Agenda

- Regressão Linear
 - o Definição do problema
 - Definição da regressão linear
 - Erro do modelo
 - Aprendizado do modelo
- Redes Neurais
 - Definição
 - Capacidade de classificação
 - Feedforward
 - Backpropagation

Definição do problema

Trabalhamos em uma empresa de marketing e queremos entender qual a relação entre o valor gasto em propagandas feitas em TV, rádio e jornal e as vendas da empresa.



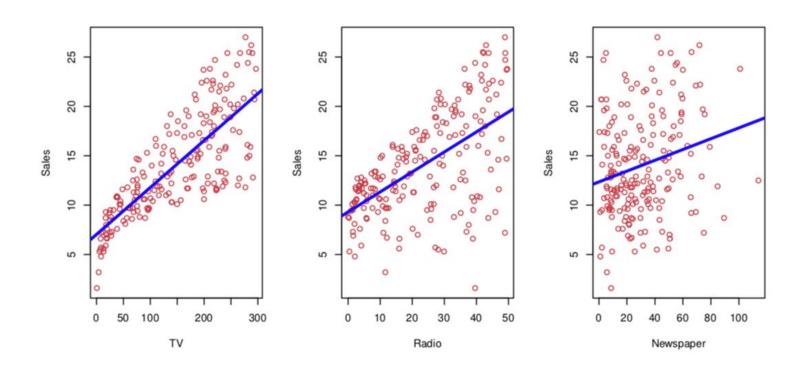
Definição do problema

Se eu investir 200 reais em propaganda na TV, quanto eu espero ganhar em vendas?

Quero encontrar uma "fórmula mágica" que relacione os valores de investimentos nos canais de mídia com o quanto vou vender. Algo assim:

Vendas = 1,234 * TV + 0,763 * Radio + 2,344 * Jornal + 1,17

Definição do problema



Vamos reescrever nossa fórmula:

Vendas =
$$c0 * TV + c1 * Radio + c2 * Jornal + b$$

Onde,

- c0, c1 e c2 são os coeficientes de cada tipo de mídia
- b é o nosso resultado quando os investimentos forem 0 para TV, Radio e Jornal.

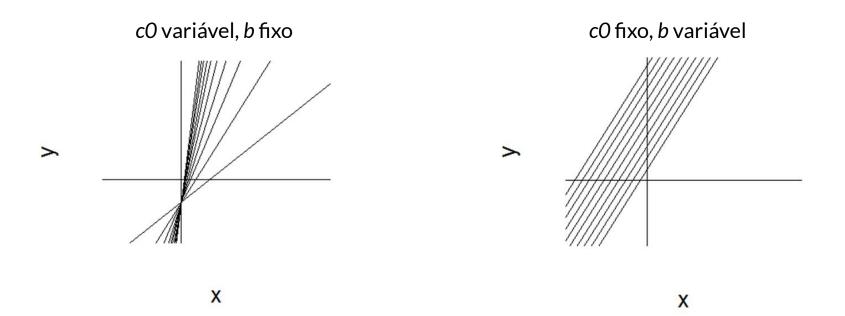
- Investimento em TV = 0
- Investimento em Radio = 0
- Investimento em Jornal = 0

Venda = ?

- Investimento em TV = 20
- Investimento em Radio = 100
- Investimento em Jornal = 80

Venda = ?

$$Y = c0 * X_0 + b$$



Regressão Linear

- Aprendizado supervisionado
- Assume uma dependência linear entre a variável resposta Y e os valores $X_0, X_1, ..., X_n$.
- Assume-se o modelo:

$$Y = c0 * X_0 + c1 * X_1 + ... + cn * X_n + b$$

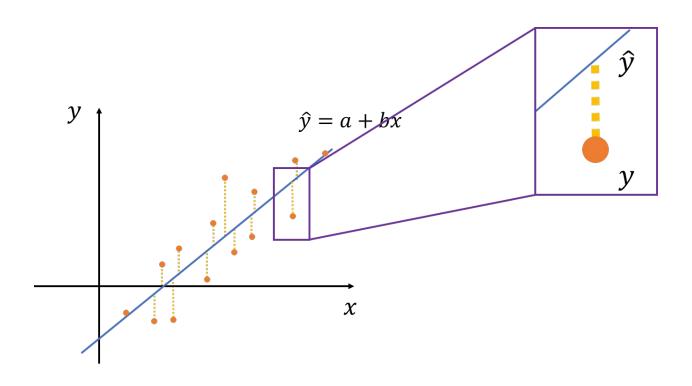
Onde os coeficientes c0, c1, .. cn, b são aprendidos pelo modelo.

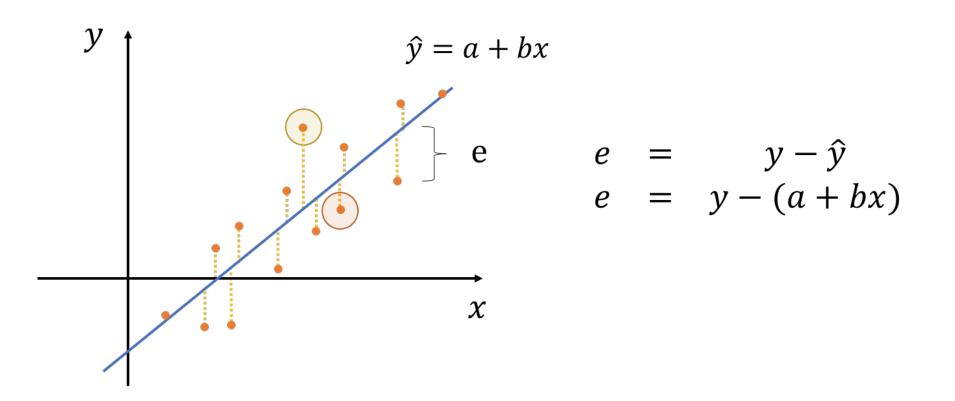
Mas como encontrar essa fórmula mágica?

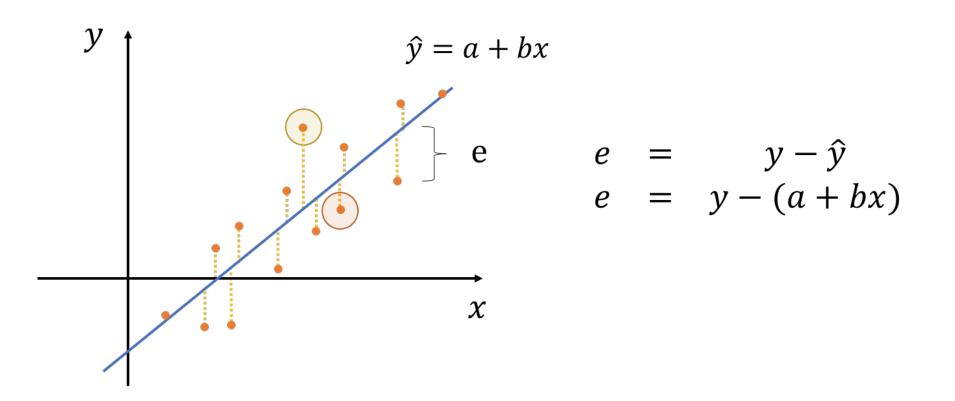
Se estamos querendo APRENDER os coeficientes, muito provavelmente vamos testar alguns valores para eles. Mas como saber qual deles é o melhor?

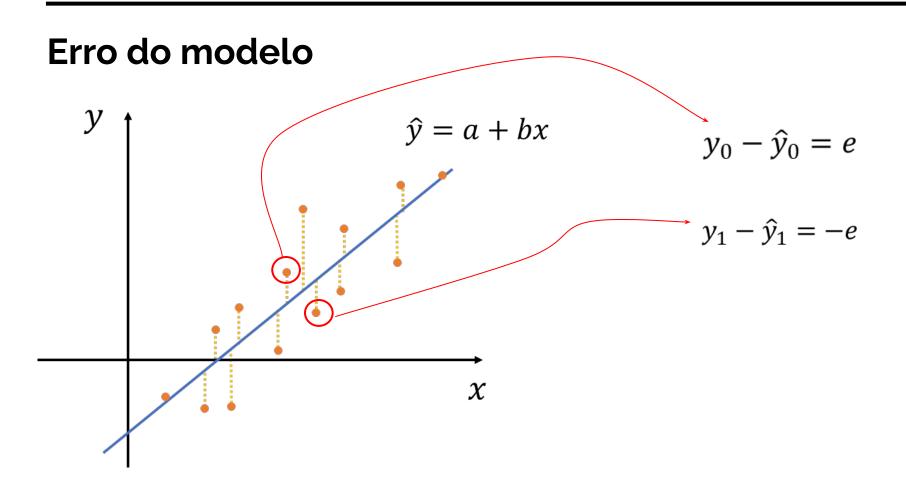
Se estamos querendo APRENDER os coeficientes, muito provavelmente vamos testar alguns valores para eles. Mas como saber qual deles é o melhor?

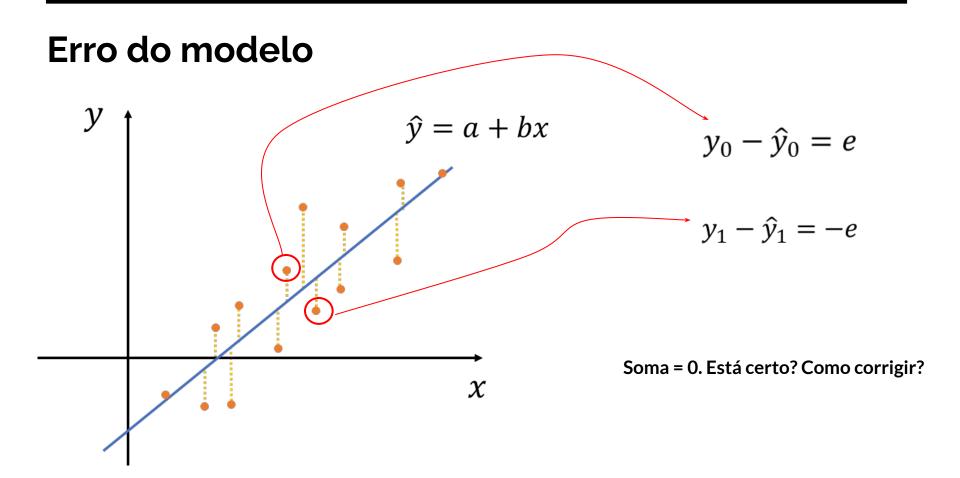
→ PRECISAMOS MEDIR O QUANTO ESTAMOS ERRANDO!











Erro quadrático
$$\sqrt{\frac{1}{n}} \sum_{i=1}^{n} (y_i - \hat{y}_i)^2$$
 R(MSE)

$$\frac{1}{n}\sum_{i=1}^{n}|y_i-\hat{y}_i|$$

Equação que queremos encontrar os coeficientes:

$$Vendas = c0 * TV + c1 * Radio + c2 * Jornal + b$$

Logo, podemos traduzi-la para:

$$\hat{y} = c_0 * x_0 + c_1 * x_1 + c_2 * x_2 + b$$

Substituindo na equação de erro, temos:

$$\sqrt{\frac{1}{n}} \sum_{i=1}^{n} (y_i - (c_0 * x_0 + c_1 * x_1 + c_2 * x_2 + b))^2$$

Como encontrar os valores dos coeficientes?

	Investido	Venda
Mês 1	R\$ 200	R\$ 600
Mês 2	R\$ 100	R\$ 400
Mês 3	R\$ 150	R\$ 580

$$\hat{\mathbf{y}} = b + c_0 x_0$$

1ª tentativa: chutamos um valor para os coeficientes.

- \bullet b = 3
- c0 = 2

$$\hat{y}_1 = 3 + 2 * 200 = 403$$

$$\hat{y}_2 = 3 + 2 * 100 = 203$$

$$\hat{y}_3 = 3 + 2 * 150 = 303$$

	Investido	Venda
Mês 1	R\$ 200	R\$ 600
Mês 2	R\$ 100	R\$ 400
Mês 3	R\$ 150	R\$ 580

$$\hat{\mathbf{y}} = b + c_0 x_0$$

1ª tentativa: chutamos um valor para os coeficientes.

- \bullet b = 3
- c0 = 2

MSE =
$$\frac{1}{n} \sum_{i=1}^{n} (y_i - \hat{y}_i)^2$$

MSE =
$$\frac{1}{3}((600 - 403)^2 + (400 - 203)^2 + (580 - 303)^2)$$

MSE = 51449

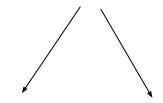
4		Investido	Venda
	Mês 1	R\$ 200	R\$ 600
	Mês 2	R\$ 100	R\$ 400
	Mês 3	R\$ 150	R\$ 580

$$\hat{\mathbf{y}} = b + c_0 x_0$$

• b = 3

• c0 = 2

MSE = 51449



• b = 10

• c0 = 3

MSE = 7533,33

b = 1

• c0 = 1.2

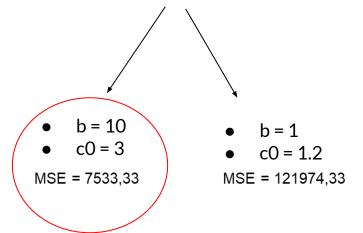
MSE = 121974,33

4		Investido	Venda
	Mês 1	R\$ 200	R\$ 600
	Mês 2	R\$ 100	R\$ 400
	Mês 3	R\$ 150	R\$ 580

$$\hat{\mathbf{y}} = b + c_0 x_0$$



MSE = 51449

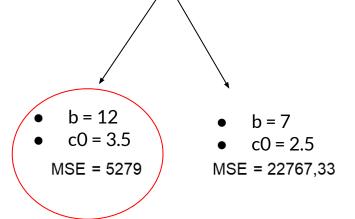


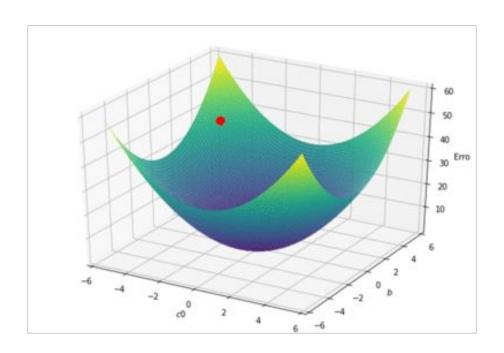
	Investido	Venda
Mês 1	R\$ 200	R\$ 600
Mês 2	R\$ 100	R\$ 400
Mês 3	R\$ 150	R\$ 580

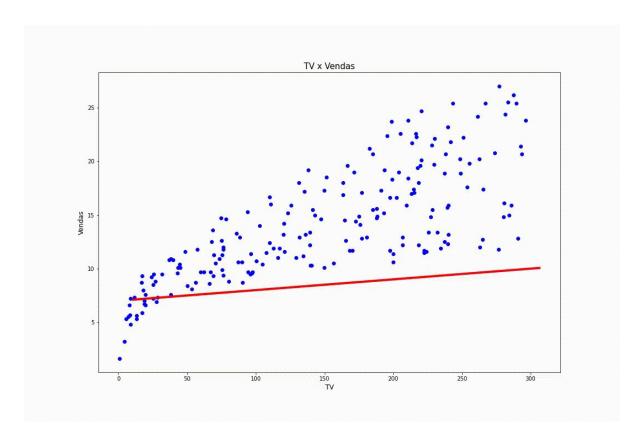
$$\hat{\mathbf{y}} = b + c_0 x_0$$

- b = 10
- c0 = 3

MSE = 7533,33





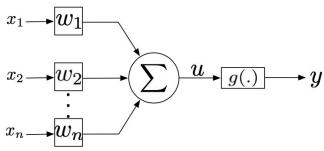


Redes Neurais Artificias

Neurônio

Responsáveis por tarefas simples:

- receber sinais em suas entradas x_i ;
- agregá-las por meio de um combinador linear ∑;
- ullet aplicar uma função de ativação g(.)

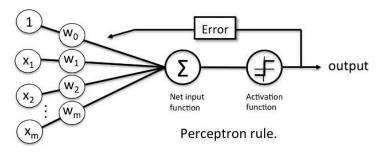


Sua saída pode ser representada por $y = g(u) = g(\sum_{i=1}^{n} x_i w_i)$

Perceptron

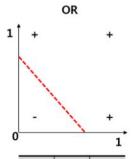
Proposto por Frank Rosenblatt em 1957

• Única camada é capaz de aprender padrões linearmente separáveis

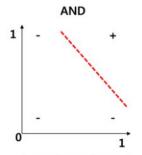


- o algoritmo perceptron aprenderia os coeficientes de peso ótimos
- ullet atualização dos pesos é dada por $\Delta w_j = \lambda * w_j * (y \hat{y})$

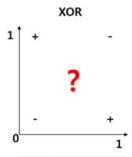
→ taxa de aprendizado, entre 0 e 1



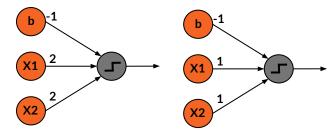
x_1	x_2	y	
0	0	0	
0	1	1	
1	0	1	
1	1	1	

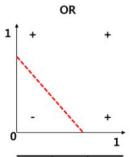


<i>x</i> ₁	x ₂	у
0	0	0
0	1	0
1	0	0
1	1	1

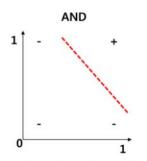


x_1	x_2	у
0	0	0
0	1	1
1	0	1
1	1	0
_1	1	0

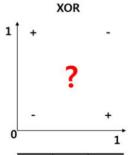




<i>x</i> ₁	x ₂	у
0	0	0
0	1	1
1	0	1
1	1	1



x_1	x ₂	у
0	0	0
0	1	0
1	0	0
1	1	1



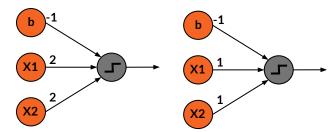
x_1	<i>x</i> ₂	у
0	0	0
0	1	1
1	0	1
1	1	0

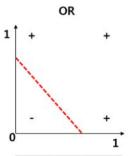
OR

$$x_1 = 0$$
$$x_2 = 1$$

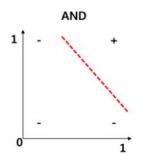
$$x_1 * 2 + x_2 * 2 - 1$$

 $0 * 2 + 1 * 2 - 1 = 1$
 $1 > 0 = 1$

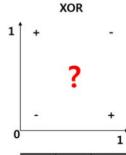




<i>x</i> ₁	<i>x</i> ₂	у
0	0	0
0	1	1
1	0	1
1	1	1



<i>x</i> ₁	x ₂	у
0	0	0
0	1	0
1	0	0
1	1	1



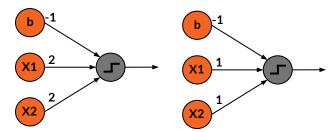
x_1	<i>x</i> ₂	у
0	0	0
0	1	1
1	0	1
1	1	0

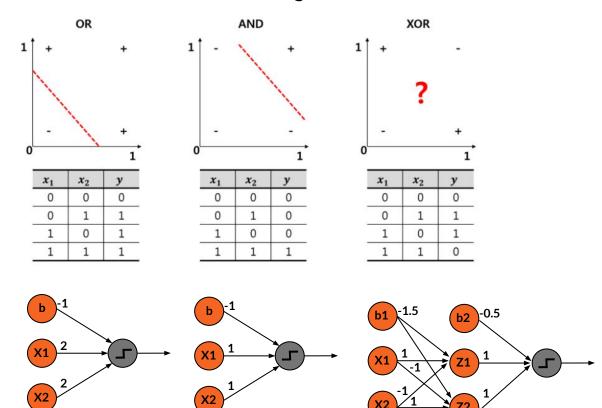
AND

$$x_1 = 0$$
$$x_2 = 1$$

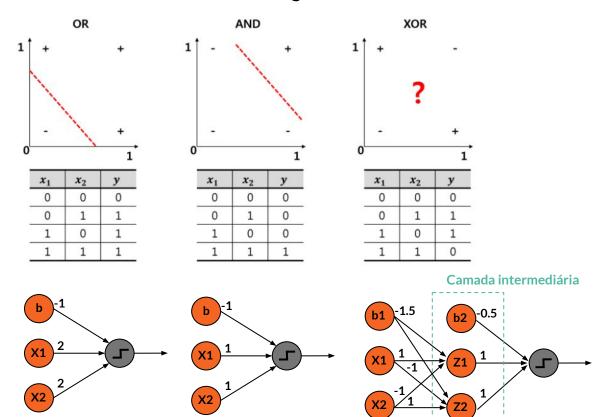
$$x_1 * 1 + x_2 * 1 - 1$$

 $0 * 1 + 1 * 1 - 1 = 0$
 $1 > 0 = 0$

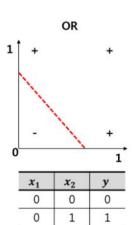




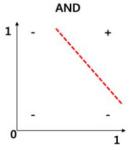
Capacidade de Classificação



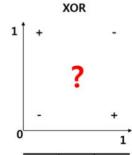
Capacidade de Classificação



<i>x</i> ₁	x ₂	у
0	0	0
0	1	1
1	0	1
1	1	1



x_1	<i>x</i> ₂	у
0	0	0
0	1	0
1	0	0
1	1	1



x_1	<i>x</i> ₂	у
0	0	0
0	1	1
1	0	1
1	1	0

b2 1.5

XOR

$$x_1 = 0$$
$$x_2 = 1$$

$$z_1 = x_1 * (-1) + x_2 * (-1) + 1.5$$

 $z_1 = 0 * (-1) + 1 * (-1) + 1.5$
 $z_1 = 0.5$

$$z_2 = x_1 * 1 + x_2 * 1 - 0.5$$

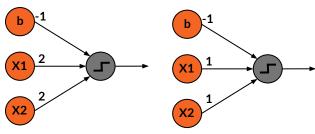
 $z_2 = 0 * 1 + 1 * 1 - 0.5$
 $z_2 = 0.5$

$$y = z_1 * (-1) + z_2 * (-1) + 1.5$$

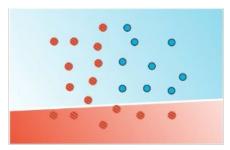
$$y = 0.5 * (-1) + 0.5 * (-1) + 1.5$$

$$y = 0.5$$

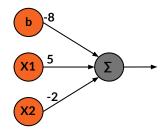
$$0.5 > 0 = 1$$



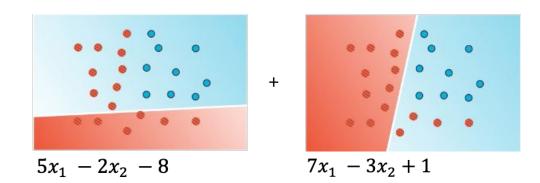
Combinação de Superfícies

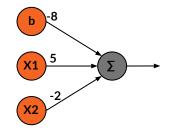


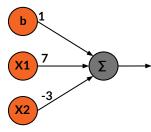
 $5x_1 - 2x_2 - 8$



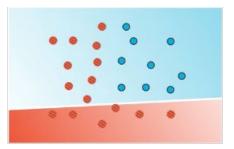
Combinação de Superfícies



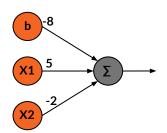


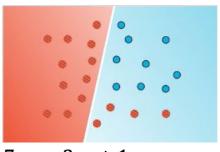


Combinação de Superfícies

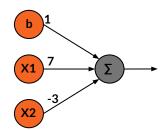


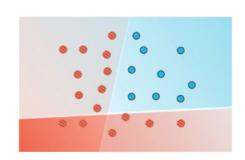
$$5x_1 - 2x_2 - 8$$

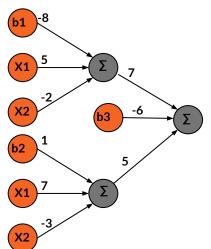


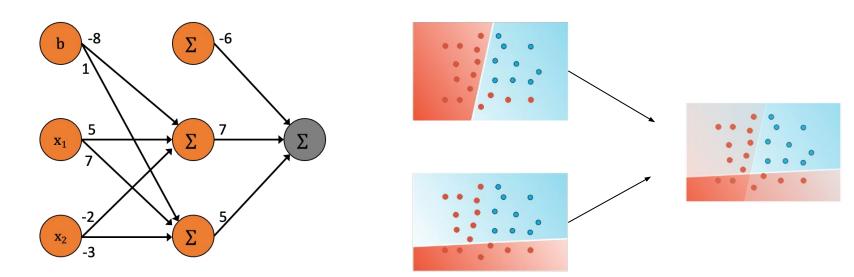


 $7x_1 - 3x_2 + 1$

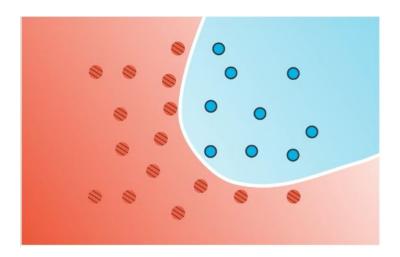


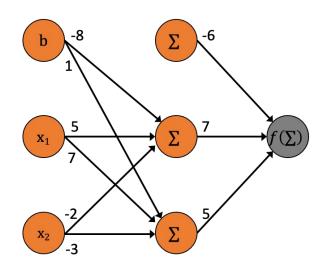


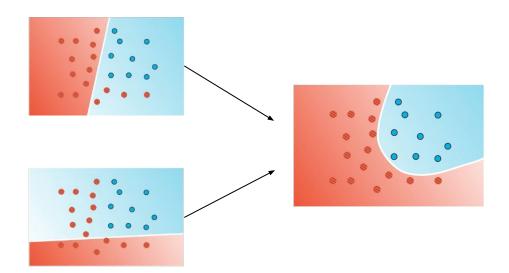




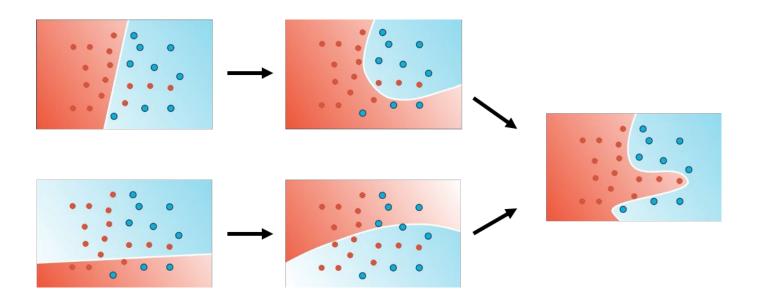
E os casos não lineares?

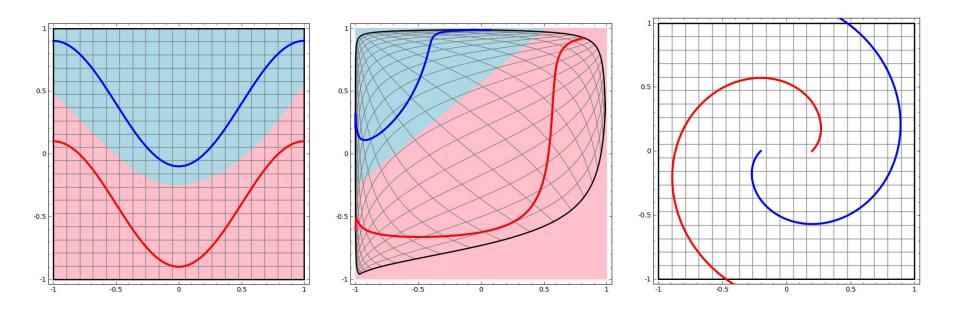




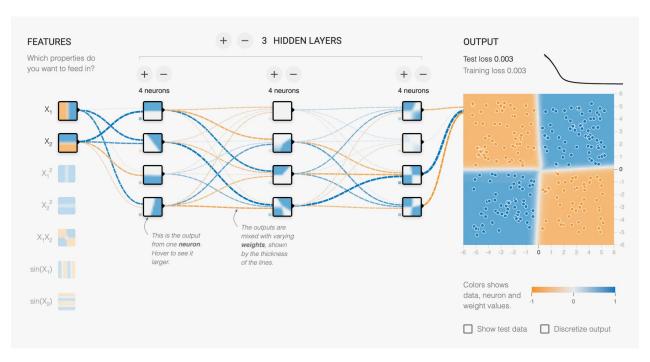


$$f(x) = \frac{1}{1 + e^{-x}} = \frac{1}{1 + e^{-x}}$$

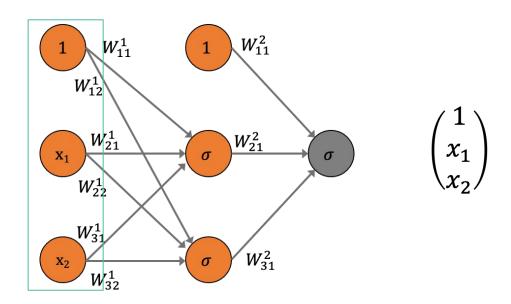


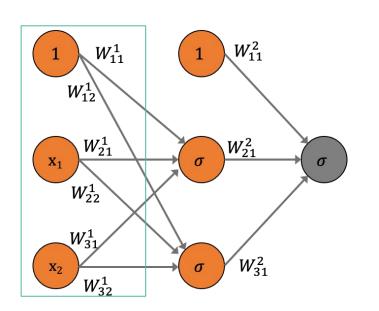


TF Playground

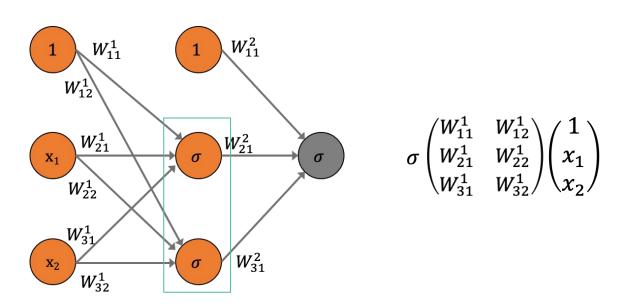


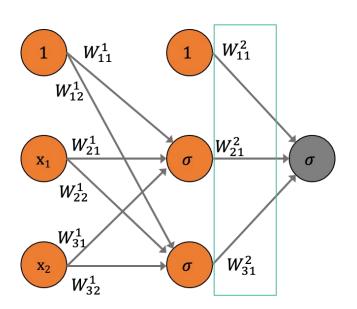
https://playground.tensorflow.org/



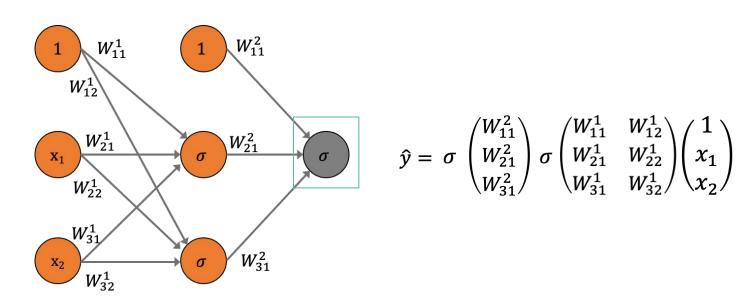


$$\begin{pmatrix} W_{11}^1 & W_{12}^1 \\ W_{21}^1 & W_{22}^1 \\ W_{31}^1 & W_{32}^1 \end{pmatrix} \begin{pmatrix} 1 \\ x_1 \\ x_2 \end{pmatrix}$$

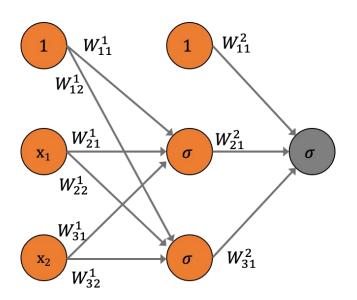




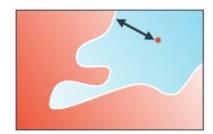
$$\begin{pmatrix} W_{11}^2 \\ W_{21}^2 \\ W_{31}^2 \end{pmatrix} \sigma \begin{pmatrix} W_{11}^1 & W_{12}^1 \\ W_{21}^1 & W_{22}^1 \\ W_{31}^1 & W_{32}^1 \end{pmatrix} \begin{pmatrix} 1 \\ x_1 \\ x_2 \end{pmatrix}$$



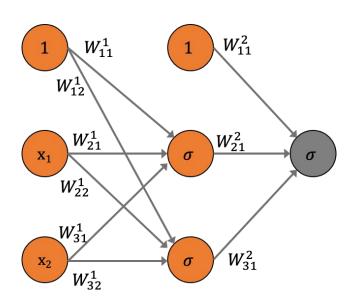
Erro Classificação Binária



Erro =
$$y \ln(\hat{y}) + (1 - y) \ln(1 - \hat{y})$$



Erro Classificação Binária



Erro 1

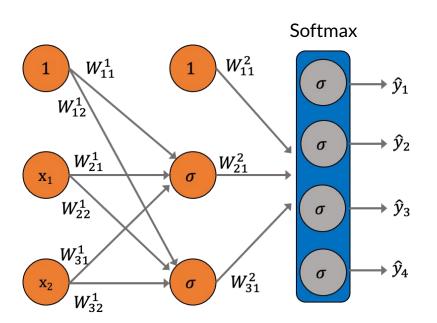
```
y = 0
\hat{y} \neq 0
Erro = 0 \ln(\hat{y}) + (1 - 0)\ln(1 - \hat{y})
Erro = \ln(1 - \hat{y})
```

Erro 2

$$y = 1$$

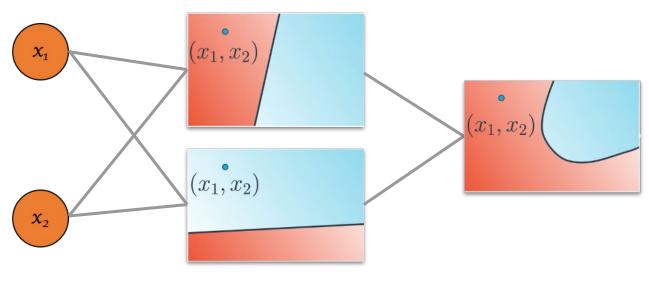
$$\hat{y} \neq 1$$
Erro = $1 \ln(\hat{y}) + (1 - 1)\ln(1 - \hat{y})$
Erro = $\ln(\hat{y})$

Erro Classificação Multiclasse



$$Softmax(z_i) = \frac{e^{z_i}}{\sum_{j=1}^{M} e^{z_j}}$$

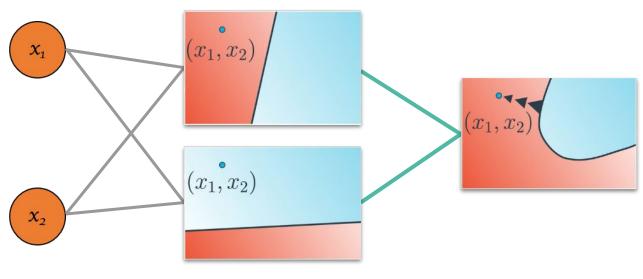
$$Erro = \sum_{j=1}^{M} y_j \log(\hat{y}_j)$$



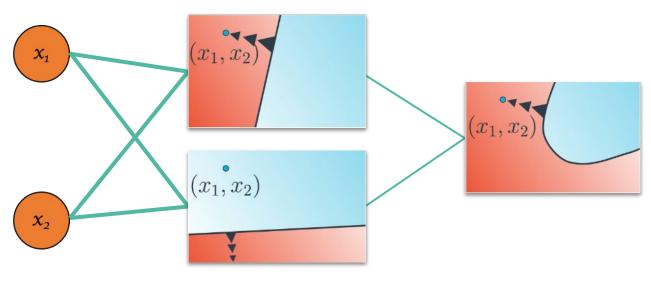
$$x = (x_1, x_2)$$
$$y = 1$$



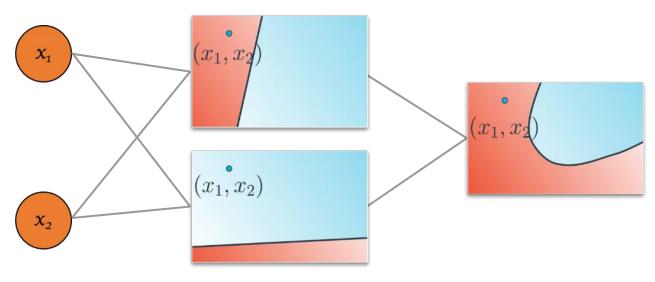
$$x = (x_1, x_2)$$
$$y = 1$$



$$x = (x_1, x_2)$$
$$y = 1$$



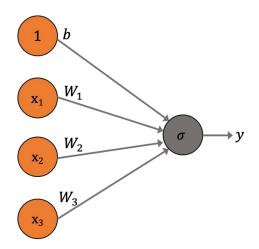
$$x = (x_1, x_2)$$
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Como fazer os ajustes?

Utilizando o gradiente do erro para reajustar as superfícies de decisão

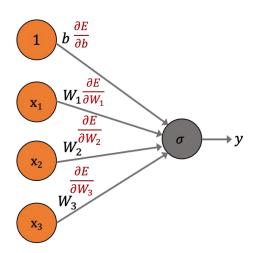


$$W_i^{'} = W_i - \alpha(\nabla E)$$

taxa de aprendizado, entre $0 e 1$

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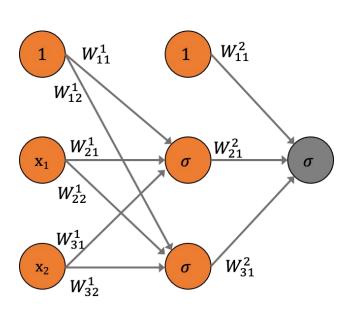
Utilizando o gradiente do erro para reajustar as superfícies de decisão



$$W_i^{'} = W_i - \alpha(\nabla E)$$

taxa de aprendizado, entre 0 e 1

$$\nabla E = \left(\frac{\partial E}{\partial b}, \frac{\partial E}{\partial W_1}, \frac{\partial E}{\partial W_2}, \frac{\partial E}{\partial W_3}\right)$$



$$W^{(1)} = \begin{pmatrix} W_{11}^{(1)} & W_{12}^{(1)} \\ W_{21}^{(1)} & W_{22}^{(1)} \\ W_{31}^{(1)} & W_{32}^{(1)} \end{pmatrix} \quad W^{(2)} = \begin{pmatrix} W_{11}^{(2)} \\ W_{21}^{(2)} \\ W_{31}^{(2)} \end{pmatrix}$$

$$\nabla E = \begin{pmatrix} \frac{\partial E}{\partial W_{11}^{(1)}} & \frac{\partial E}{\partial W_{12}^{(1)}} & \frac{\partial E}{\partial W_{11}^{(2)}} \\ \frac{\partial E}{\partial W_{21}^{(1)}} & \frac{\partial E}{\partial W_{22}^{(1)}} & \frac{\partial E}{\partial W_{21}^{(2)}} \\ \frac{\partial E}{\partial W_{31}^{(1)}} & \frac{\partial E}{\partial W_{32}^{(1)}} & \frac{\partial E}{\partial W_{31}^{(2)}} \end{pmatrix}$$

$$W_{ij}^{\prime(k)} \leftarrow W_{ij}^{(k)} - \alpha \frac{\partial E}{\partial W_{ij}^{(k)}}$$