# **XXDP**

# Notes for XXDP+ and XXDP V2 Operating Systems

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# XXDP - Diagnostic Program Monitor

XXDP is a small, compact operating system designed to provide a suitable environment across the range of DIGITAL Q-bus and Unibus machines to run diagnostic (test and maintenance) software. The name comes from the four-character names given to diagnostic programs. XXDP is not intended to provide a software-development environment, this is usually done under, for example, RSX11.

Early versions were quite simple and consisted of a monitor program such as RKDP.SAV (the monitor for RK05-based systems) and a few utilities. Later versions, called XXDP+, added a few more operations and used monitors with names of the form HMddvp.SYS (HM signifies a monitor, *dd* is the device mnemonic, and *v* and *p* are the version and patch levels). XXDP+ could tell what kind of bus system it was running on, unless it was an 11/23 or 11/24. XXDP+ Version 1.1, sometimes called XXDP++ or XXDP Super-plus, was basically similar but with some enhancements, notably the introduction of Diagnostic Runtime Services which provided a common supervisor and setup functions for compatible diagnostics. XXDP Version 2 added memory management, English-type commands in addition to the single-letter monitor commands, and device drivers separate from the monitor program itself.

### **Naming Conventions:**

XXDP.???

where XX is a device mnemonic, and DP stands for Diagnostic Program, is used on oldest versions for monitor and bootstrap programs (eg RKDP.SAV), and for directory listings (eg RLDP.DIR). It is also used for distribution media (eg RKDP is XXDP on an RK05 disk pack).

Hxmnrp.SYS

used for XXDP+ system files. H means a system file; *x* may be M,D,U,S,Q representing Monitor, Device Driver, Utility, Supervisor, or miscellaneous files; *mn* is the device mnemonic for the medium supported; *rp* specifies the revision and patch levels. Thus HMRLA1.SYS is the system monitor for an RL01/RL02 system, first issue, patch level 1. Special mnemonics include DI (directory utility), SU (setup utility), AA (XXDP supervisor file), AB (PT/AMS supervisor file), SA (user manual).

tmnirp.BI?

used for XXDP+ (and later) diagnostics, also some .OBJ files.

t processor type code, eg V mn device mnemonic, eg RQ

*i* a unique program identifier, eg C rp revision and patch level, eg B2

Thus ZRQCH0.BIC is for any processor, using an RQDX controller, the third diagnostic of a set (this one is a disk formatter), eighth version, never patched or updated.

Dtirp.BIN

used for Unibus tests; t=type of test, otherwise as above

0 instruction test 1 addressing test

6 AA11/VT06/LAB11 test

8 Unibus test

#### **Standard Files:**

COPY.BIN XXDP+ copy program DATE.SYS XXDP Ver.2 date utility

DRSSM.SYS XXDP Ver.2 Diagnostic Runtime Services supervisor for use under

the small monitor

DRSXM.SYS XXDP Ver.2 DRS supervisor for use under the extended monitor

DIR.SYS XXDP Ver.2 directory utility

DUSZ.SYS XXDP Ver.2 ????

DXCL.BIN DEC/X11 (automated testing) configurator and linker

HELP.TXT Help Text file

MN.SYS XXDP Ver.2 device driver for device MN, eg DL.SYS for RL01/2

PATCH.BI? program to patch diagnostics

SETUP.BI? Setup utility for DRS-compatible diagnostics

UPD*n* XXDP+ Update utility, *n* is version 1 or 2 (1 is obsolete, smaller

and less useful)

UPDAT.BIC XXDP Ver.2 Update utility

XTECO.BI? simple text editor

XXBLD.BI? utility to build new media containing XXDP system XXDPSM.SYS XXDP Ver.2 small monitor (runs in 28KW or less)

XXDPXM.SYS XXDP Ver.2 extended monitor, has 22-bit memory management

and can use up to 124KW memory

*n*DIREC.TRY directory listing file, n=1..2..3...

# **Standard File Types:**

.BAK backup file created by XTECO
.BIC chainable binary image file

.BIN binary image file

.CCC chain file (a batch file containing textual commands)

.DIR directory listing file, as created by DIR utility

.LIB library file

.MPG ???

.OBJ DEC/X11 object code

.SAV memory image file (usually executable code)

.SYS system file

.TRY directory text file .TXT ASCII text file

#### **Characters and Wildcards:**

As XXDP stores filenames in RADIX-50 format, the only legal characters in filenames and extensions are upper-case letters A...Z, and numerals 0...9. The dollar symbol "\$" and full-stop or period "." have special significance and should not be used, except that a full-stop is used to separate a filname from its extension. Spaces are not allowed.

In most situations, XXDP supports the use of wildcard characters in filenames.

? represents a single character

\* represents any number of characters

# **Processor Types:**

11/05, 11/15, 11/20 A В 11/40 C 11/45 GT40, general Unibus D E 11/70 F 11/34 G 11/04 used for system files Η 11/23, 11/24 J K 11/44 M MNC-11 System Industrie 9400 controller diagnostics N PDT-11, Plessey diagnostics P Q 11/60 R LPA-11 T .MPG files V 11/03 X DEC/X11 OBJ files Z any processor

# **Device Mnemonics used in Diagnostics:**

AA11, AAV11	DT	DT07, DTE20
AD11, ADV11, AD01	DU	DU11, DUV11
AFC11	DV	DV11, DLV11
AR11	DX	DX11
AXV11	DZ	DZ11, DZV11
KIT11	FP	FP11, FPF11
BM873, BDV11	GT	GT40, GT44
Bus Tester	IB	IBV11
CB11	IR	ICR11
CD11, CDS11	IT	ITEP
CL11	KA	LSI-11 CPU
CM11	KB	CPU
DEC/X11 CPU	KC	CPU
CT11	KD	PDT11, 11/23, 11/24 CPU
CR11	KE	CPU
DC11	KG	CPU
DFC11	KH	KIT11
DH11, DHV11	KL	KL11
DJ11	KK	Cache Memory
DL11, DLV11	KM	KMC11, Memory
DM11, $DMx11$	KP	KPV11
DN11	KT	Memory Management
DP11, DUP11, DPV11	KU	KUV11
DQ11, DQV11	KX	KXT11
DR11, DRV11	KW	KW11, KWV11
	AD11, ADV11, AD01 AFC11 AR11 AXV11 KIT11 BM873, BDV11 Bus Tester CB11 CD11, CDS11 CL11 CM11 DEC/X11 CPU CT11 CR11 DC11 DFC11 DH11, DHV11 DJ11 DL11, DLV11 DM11, DMx11 DN11 DP11, DUP11, DPV11 DQ11, DQV11	AD11, ADV11, AD01  AFC11  DV  AR11  DX  AXV11  DZ  KIT11  FP  BM873, BDV11  GT  Bus Tester  CB11  CD11, CDS11  CL11  CL11  KA  CM11  BEC/X11 CPU  KC  CT11  KD  CR11  KE  DC11  DC11, DLV11  DM11, DHV11  DM11, DMx11  CKP  DV  KC  KC  KC  KC  KC  KC  KC  KC  KC  K

# **Device Mnemonics used in Diagnostics (continued):**

LA	LA11, LC11, DEC Printers	R6	RK611, RK06/07
LC	LC11	RC	RC11, KLESI-QA, RC25
LK	LK11	RF	RF11
LP	LP11, LP <i>x</i> 11	RH	RH70
LQ	LQP	RJ	RP04/05/06
LS	LS11	RK	RK11, RKV11, RK05
LV	LV11	RL	RL11, RLV11/12, RL01/02
M8	BDV11	RM	RH11, RH70, RM02/03
M9	M9301, M9312, REV11, TEV11	RP	RP11, RP02/03
MF	Memory	RQ	MSCP disk controllers and drives
MJ	Memory	RS	RH11, RS03/04
MK	Memory	RT	RT01/02
ML	Memory	RX	RX11, RXV11, RXV21, RX01/02
MM	Memory	TA	TA11
MN	MNC11	TC	TC11
MR	MR11, MRV11-B	TE	TE16, TU77, TM03
MS	Memory	TK	TKQ50, TK50/75
MX	MXV11	TM	TM11, TMA11, TE10
NC	NC11, NCV11	TR	TR79F
PA	PA611, TYP11	TS	TS11, TS03, TSV05
PC	PC11, PCS11, IPV11/12	TU	TM02, TU10, TU58
PL	PCL11	UD	UDC11, UDA50, KDA50-Q,
PM	PDM70		RA60/80/81
QΕ	CPU	VS	VS11, VSV11, VS60
QM	Memory	VT	VT
QK	CPU	XY	XY11
QU	DEC/X11		

Note that these are not the same as standard DIGITAL device-driver mnemonics.

# **HELP for XXDP V2** (HELP.TXT Rev: 6.0)

### LIST>

The commands outlined here are for XXDP V2 only!

LP: = line printer

TT: = Console terminal SM: = Small monitor XM: = Extended monitor

HELP is available on the following topics:

BOOT	BOOTSM	CHAIN	CLEAR
COPY	DATE	DEFSM	DEFXM
DELETE	DIRECTORY	<b>ENABLE</b>	HELP
INFONBOOT	INITIALIZE	LOAD	NOTES
PRINT	RENAME	RUN	SET
START	<b>SMALLMON</b>	<b>SWITCHES</b>	TYPE
UPDAT	V2.4	VERSION	

### INFONBOOT>

XXDP V2 can boot two monitors (XXDPSM or XXDPXM). The "SM" or Small monitor is for systems that are 28k or smaller in size, the "XM" or Extended monitor is for systems larger than 28k. The "SM" monitor works like the monitor of XXDP+ V1 and will run all programs written for V1. The "XM" monitor offers the new features advertised in XXDP V2. By default you will boot up the "XM" monitor provided the system has enough memory and memory management capability.

## Start-up file BOOT.CCC

At boot time, a start-up file BOOT.CCC will be executed as a chain file. If this file does not exist, there will be no warning message, boot will continue and by default the "XM" monitor will be booted up. If the file exists, it must contain one of the two commands listed below. Only one of the two commands may be used at a time and it should be on the first line of the file with no leading spaces. If the file does not contain one of the two commands it will boot up the "XM" monitor. Note, if the system does not have more than 28K worth of memory or memory management capability the "SM" monitor will be booted up.

SM Boots the "SM" monitor.

QUIET Boots "XM" monitor in UFD mode. (SYSTEM.CCC must exist)

### **SMALLMON>**

## SMALL MONITOR (XXDPSM)

The following are legal commands: (format of each command is shown)

- C run a batch job (chain) C filename.CCC[/switches]
- D list directory of load medium D[/L][/F] "/L" switch = on a LP: "/F" switch = in a short form.
- DAte inspect or set the current system date.
  (For more information see "HELP DATE")
- E enable alternative drive for system device E n where n is the new drive number
- H type help information about XXDP V2 H[/L] "/L" = print on a LP:
- L load a program
  L filename[.ext]
  Example:
  .L DIAG
  - .L DIAG (load DIAG.BI?)
    .L ZDJCA2.NEW (load ZDJCA2.NEW)
- R run a program R filename[.ext] [addr]
- S start a program S [addr]
- VT toggles the console terminal type between video and hard copy (The default terminal type is hard copy)

### EXTENDED\_MON>

### EXTENDED MONITOR (XXDPXM)

The following are legal commands: (format for each command is shown) (Letters shown in upper case are required to make a command unique)

Boot directs monitor to boot another XXDP device BOOT dev:

BOOTSm directs monitor to boot up the small monitor.

**BOOTSM** 

COpy transfer files and maintenance operations

COpy [/BOOT] input-filespec output-filespec [/FILES] [/DEVICE] [/DELETE]

Examples:

.COPY A.BIN DY0: (Copy A.BIN from system device to DY0:)
.COPY/BOOT DM0: DM1: (Copy monitor from DM0: to DM1:)
.COPY/FILES DL0: DL1: (Copy all files from DL0: to DL1:)
.COPY/DEVICE DY0: DY1: (Copy device image from DY0: to DY1:)

Chain execute a batch, or chain file. The file must have extension .CCC CHAIN filespec[/switches]

CLear Clears the SM and XM flags. When these flags are cleared they allow the monitor to check bit 12 of location 52 before running any program. If bit 12 is set the program will be run under the extended monitor. If bit 12 is not set then the program will be run under the small monitor.

Note:- On boot up (by default) these flags are cleared and can be set by issuing the DEFSM or DEFXM command only.

DATE inspect or to set the current system date

DATE dd-mmm-yy (Default dates are 01-JAN-84 for SM) (01-JAN-87 for XM)

where

dd = day (a decimal number from 1 to 31)

mmm = month, first three characters

yy = year (a decimal number from 83 to 99)

Example (setting date):

.DATE 18-MAY-83

Example (obtaining date):

.DATE

18-MAY-83

DElete deletes the file(s) that are specified.

DElete[/NOREWIND] filespec
[/NONAMES]

Example:

.DELETE DU0:ABC.BIN

.DELETE/NONAMES DU0:ABC?.BIN (No file names will print)
.DELETE/NOREWIND MU0:\*.TXT (No tape rewind between files)

Directory list all files on a XXDP device.

DIRECTORY[/PRINTER]
[/FAST]

where

/PRINTER = print on LP:

/FAST = show in short form

Enable enable alternative drive for system device

E n where n is the new drive number

Help types HELP.TXT which contains help on XXDP V2

H[/PRINTER]

Help Displays topic list Help? Displays topic list

Help \* Displays help on all Topics
Help Topic Displays help on that Topic

Help To\* Displays help on all topics starting with the letters "To"

Note: To exit help, simply type in EXit or a carriage return.

INItialize initialize device directory into XXDP format.

INITIALIZE device: CAUTION: All data on device is lost!

Load load a file into memory

LOAD filespec

Example:

.LOAD ZKXCA0.BIC

(load DIAG.BI?)

NOTE: This command is used to load programs whose extensions are

.BIC, .BIN or .SYS only.

Print Print contents of files on the specified device on LP:

PRINT[/NOREWIND] filespec

Example:

.PRINT DY0:SYSTEM.CCC

.PRINT/NOREWIND MS1:\*.TXT

REname change the file specification of an existing file

RENAME input-filespec output-filespec

Example:

.RENAME DX1:DIAG.OLD=DX1:DIAG.BIN

Run load and start a program that is stored on system device.

RUN filespec [addr]

Examples:

.RUN UPD2 (load/start UPD2.BIN)
.RUN SAMPLE.XXX (load/start SAMPLE.XXX)
.RUN FXDIAG 204 (load/start FXDIAG.BI? at location 204)

Set changes device characteristics and system parameters.

SET [device]:condition

[item]

where "device" = device whose characteristics are modified.

"item" = system parameter that needs to be modified.

Examples:

.SET TT:SCOPE (RUBOUT will delete characters - XM Default)
.SET TT:NOSCOPE (RUBOUT will echo deleted characters - SM Default)
.SET TT:QUIET (Prevent system from echoing lines from a chain file or from diagnostics that are running from a chain file) (Default = NOQUIET)

DEFSm Sets the SM flag. After issuing this command all programs will be run under the small monitor until the CLEAR command is issued. Bit 12 of location 52 will not be checked at all and by default any program(s) run after this command is issued will be run under SM.

Note of caution: If you plan to run only one program under SM and issue this command make sure you issue the "CLEAR" command after your program has completed running. Else by default every program will run under SM regardless of whether bit 12 was set or not.

DEFXm Sets the XM flag. After issuing this command all programs will be run under the extended monitor until the CLEAR command is issued. Bit 12 of location 52 will not be checked at all and by default any program(s) run after this command is issued will be run under XM.

Note of caution: If you plan to run only one program under XM and issue this command make sure you issue the "CLEAR" command after your program has completed running. Else by default every program will run under XM regardless of whether bit 12 was set or not.

Start start a file that has been loaded into memory via LOAD START [addr] A starting address may be entered

Type prints the contents of a file on the terminal TYPE[/NOREWIND] filespec Example:
.TYPE/NOREWIND \*.TXT

Version Prints information about the Extended monitor.

Version

#### V2.4>

There are some major differences in V2.4 and all of the previously released versions of XXDP V2. The main difference is the way programs will be run from now on.

In previous versions, programs were run under the same monitor that was displayed on boot up, i.e. if you booted the small monitor you ran all your programs under the small monitor. If you booted the extended monitor you ran all programs under the extended monitor. The problem with this was that you would have to reboot the other monitor if you had a program that ran on one and did not run on the other.

In V2.4 (and following versions), this problem is solved, programs will be run after a check is made on bit 12 location 52 (after the program has been loaded) and if this bit is set the program will be run under the extended monitor. If this bit is not set, the program will run under the small monitor. Unlike the previous versions there will be no need to reboot.

Bit 12 of location 52 should be set by using the "UPDAT" or "PATCH" utility. If UPDAT is used you might have to change the LOCORE of your program. Please sure the "CLR" command is issued before loading the program and changing the locore.

Note: Look at the "DEFSM", "DEFXM" and the "CLEAR" commands in this help file if you are unable to set bit 12 by using the utilities.

### SWITCHES>

Switches - are not applicable to all commands
- these switches are not system defaults
/PRINTER = print on LP:
/NONAMES = No file names will be shown
/NOREWIND = prevents tape rewinding between files

### UPDAT>

**UPDAT** program

This program uses the same commands as UPD2. Commands SAVM and SAVE are no longer supported. The following command has been added to build bootable media. It will work with tapes or disks.

CREATE DY0: (will create a bootable DY from your system media)

# NOTES>

CAUTION: Do NOT use XXDP+ V1 to write to XXDP V2 media.

XXDP V2 may read or write to XXDP+ V1.

NOTE: The monitor only sizes to 124k words.

For a detailed description of these commands see XXDP/DRS User Manual

# **DRS - Diagnostic Runtime Services**

This is a sort of supervisor which oversees the running of diagnostics (except some old ones). It provides a standard format for dialogue etc, and a standard set of control functions and commands. The prompt is **DR**>, issued when a diagnostic is RUN from the monitor. Commands may be truncated to three characters and some may be modified by three-character switches. DRS deals with UUTs (Units Under Test) each of which is assigned a logical unit number (0-63). Each diagnostic is controlled by a hardware parameter table and a software parameter table, is divided into one or more TESTs, and will be executed in one or more PASSes. These tables can be pre-set by the SETUP utility, otherwise a series of questions will be asked after the diagnostic is STArted. Many questions have defaults (diagnostic-dependant) which will be displayed immediately before the question mark; all will show what kind of response is required by a single letter in parentheses.

### **Question types:**

(B)	requires a binary number
(O)	requires an octal number
(D)	requires a decimal number
(A)	requires an ASCII character or string
(L)	requires a logical (Y or N) response

## **Error Messages**

Errors are displayed at three levels. The header level shows only:

ZNAME TYP ERR eeeee ON UNIT n TST ttt SUB sss PC: ppppp

where ZNAME is the name of the diagnostic, TYP is the type of error (HaRD, SoFT), eeeee is a five-digit error code number (not a total), n is the unit number, ttt is the three-digit test number, sss is subtest or section number, ppppp is the value of the program counter at time of the error. The basic level adds an additional line of descriptive text, eg:

### REGISTER FAILED TO CLEAR AFTER BUS RESET

and finally the extended level provides both of the above and also a line of supporting information such as CSR contents.

#### **Commands:**

STA[RT]	reloads the trap catcher, initialises the diagnostic, clears all flags and runs all tests on all units, normally first asking the user to change the hardware and software tables
RES[TART]	like START, but does not reload the trap catcher, may not fully initialise the diagnostic, and asks no hardware table questions
CON[TINUE]	restarts the test (not the whole diagnostic) which stopped on an error, or was stopped by CTRL-C from the operator, for any remaining passes/units. Does not initialise the diagnostic nor ask hardware table questions but may ask software table questions

PRO[CEED]	resumes testing from the point at which it halted on error (not in

response to CTRL-C), for any remaining passes/units, without any

initialisation at all

DRO[P] drops unit(s) from the test list. Drops all units unless /UNITS switch is

used

ADD adds unit(s) to the test list. Adds all de-activated units unless the

/UNITS switch is used

DIS[PLAY] shows hardware table parameters for units in the test list

FLA[GS] shows current status of all flags. Takes no parameters

ZFL[AGS] clears all flags to zeros. Flags are set by using /FLAGS switch with

START, RESTART, CONTINUE or PROCEED

**Switches:** 

/TES[TS]: followed by a list of test numbers to be executed. Separate test

numbers with colons

/PAS[S]: followed by a decimal number in the range 1-65536, being the number

of times each test should be executed

/FLA[GS]: followed by a list of flags to be set. Separate flags with colons

/EOP: followed by a decimal number in the range 1-65536, being the number

of passes after which an "End of Pass" message is to be printed, giving

the number of passes completed and the number of errors found

/UNI[TS]: followed by a list of unit numbers to be included. Separate unit

numbers by commas, or describe a range by giving first and last

members separated by a dash

### Valid combinations of switches and commands:

	/TESTS	/PASS	/FLAGS	/EOP	/UNITS
START	yes	yes	yes	yes	yes
RESTART	yes	yes	yes	yes	yes
CONTINUE		yes	yes	yes	
PROCEED			yes		
DROP					yes
ADD			•		yes
PRINT					
DISPLAY					yes
FLAGS			•		
<b>ZFLAGS</b>					
EXIT		•			•

	•

НОЕ	Halt On Error - the diagnostic will return to DR> level if an error is detected
LOE	Loop On Error - the diagnostic will loop continually through the sub-test which found the error, even if the error condition clears (allowing testing for intermittent errors), until the operator types CTRL-C
IER	Inhibit Error Reports - prevents error messages (except some essential system error messages such as Illegal Interrupt) being typed. Does not affect end-of-pass messages
IBE	Inhibit Basic Error reports - print only header messages
IXE	Inhibit eXtended Error reports - print only basic error messages
PRI	PRInt directly to lineprinter - send all messages except command messages to lineprinter instead of console
PNT	Print Number of Test - print test number as it executes
BOE	Bell On Error - sound bell if an error is detected
UAM	UnAttended Mode - suppresses requirement for operator intervention, but may also suppress some testing
ISR	Inhibit Statistical Reports - not all diagnostics support statistical reports anyway
IDR	Inhibit DRopping of units - don't drop a unit from the test list if it generates an error. If not used, a UUT may be dropped if it reaches an error threshold (more than a pre-set number of errors) or generates a serious error.
ADR	execute AutoDRop code - causes diagnostic to test for "device available" or "device ready". Not all diagnostics support this
LOT	Loop On Test - causes DRS to continually execute tests in the test list, without re-executing initialisation or end-of-pass code
EVL	use EVaLuation code - diagnostic-specific interpretation (or none)

# UPD2 / UPDAT

File manipulation utility, which loads into the bottom part of memory. Used for building XXDP media, copying, loading, modifying files, etc.

#### **Commands:**

DIR directory of device

 $DIR \ [dev:[outfile][/Q]] \ [dev:][filespec][/Q][/F\}[/B][/L]$ 

PIP copy file(s) or device - with no autodelete/overwrite

PIP [dev:][outfilespec][/Q]=[dev:][infilespec][/Q][/N]

eg PIP MM0:FILE??.\*= copies all files from system device to MM0:,

renaming them so they all begin "FILE".

FILE like PIP, but no rename possible, and will autodelete/overwrite

FILE dev:[/Q]=[dev:][infilespec][/Q][/N]

DEL delete file

DEL [dev:]filespec[/Q][/N]

REN rename file

REN [dev:]newfilespec=[dev:]oldfilespec

CLR clear buffer (sets all buffer locations to zero)

CLR

LOAD loads binary file into buffer

LOAD [dev:]file[/Q][/N]

You can use wildcards, but this will load each matching file in turn, one

on top of the other!

/N = inhibit printing LOCORE, HICORE, and filename

MOD modify contents of address, works rather like ODT. Linefeeds to move

to next location, and null entries, are allowed.

MOD mmmmmm<CR>

LOCORE set lower memory limit used by program buffer

HICORE set upper memory limit used by program buffer

XFR sets transfer address (load address) of program in buffer

DUMP saves memory image between LOCORE and HICORE

DUMP [dev:]filename[/Q]

ZERO initialise medium (creates empty XXDP directory)

ZERO dev:

COPY copies entire medium, block (image) mode or file mode

COPY dev:=dev:[/I | F] (default is /I)

CREATE *UPDAT only:* save monitor file (bootstrap) to disk or tape

CREATE dev:

SAVE / SAVM UPD2 only: saves monitor file to disk (SAVE) or tape (SAVM)

SAVE dev: SAVM dev:

ASG assign logical unit to number to device

ASG dev:=n

DO execute indirect command file. Such files cannot contain the EXIT

command. Files can contain comments, if the first character on the

line is ";" or "\$" the line is merely printed. If "\$" is used, operation is suspended until the operator types CTRL-X

DO [dev:]filename

READ reads file to check validity (ie a verify command)

READ [dev:]filespec[/Q][/N}

EOT writes logical EOT marker on a tape

EOT dev:

DRIVER loads additional device driver (or two (maximum))

DRIVER dd:[/dd:]

BOOT bootstraps a device

BOOT dev:

EXIT return to XXDP monitor

PRINT send file to printer

PRINT [dev:]filename[/Q]

TYPE send file to console

TYPE [dev:]filename[/Q]

### **Switches:**

/Q don't rewind tape before access

/N don't print filename(s) as they are found (or whatever)

/F in DIR, gives FAST (short) form

/F in COPY, uses FILE-by-file mode (default for COPY and PIP)

/B in DIR, gives free BLOCKS information

/L in DIR, send to LINEprinter

/I in COPY, use IMAGE mode (default for FILE)

# **PATCH**

Patch is rather like a batch form of UPDAT for modifying files which are too big to fit in UPDAT's buffer. It is used by building a file, or input table, which contains the changes required. Syntax is as the corresponding UPD2 / UPDAT commands except where shown:

### **Commands:**

BOOT boots a device

CLR clears the input table

CLR

EXIT returns to the XXDP monitor

GETM loads a DEC/X11 MAP file

GETM [dev:]filename

GETP loads a saved input table

GETP [dev:]filename

KILL deletes an address entry in the input table

KILL addr

MOD enters an address in the input table

PATCH creates a patched file from the original file plus the input table

PATCH [dev:]outputfile=[dev:]inputfile

SAVP saves the input table

SAVP [dev:]filename

TYPE displays the input table on console - takes no parameters

**TYPE** 

# **SETUP**

This is used to pre-build hardware tables for DRS-compatible diagnostics. It works by loading the diagnostic specified, and asking the questions contained therein, just as if running the diagnostic. It then saves the modified version, prompting for deletion of the original if the output filename given is the same as the input filename (a negative answer aborts the save). This is particularly useful for diagnostics to be used in batch files, where operator intervention and DRS dialogue is normally suppressed.

### **Commands:**

LIST shows all DRS-compatible diagnostics on a device

LIST [dev:][filespec]

SETUP loads a diagnostic and starts the process (file extension must be

BIN or BIC)

SETUP [dev:]outputfile=[dev:]inputfile

EXIT return to XXDP monitor

# **XTECO**

XTECO is a simple text editor, used primarily to build DO, STARTUP, SYSTEM, or CHAIN files (ie small files of type .CCC). One limitation is that it can only buffer small amounts of text in memory, so it is not always possible to go very far back in a file while editing. Editing is done by issuing commands to modify the contents of the buffer, or to move the buffer pointer. When in edit mode, the prompt changes from an asterisk to two quote characters. Any character, including <tab>, <carriage-return>, , , etc, can be placed in a file, but not <escape>, which is used as a command terminator and is echoed as "\$". All operations (except J, ZJ) are relative to the current pointer; many can take an optional positive or negative integer, eg to specify how many lines forward or back to move.

### **Commands:**

Comma	ands:	
	TEXT	creates a new file TEXT [dev:]filename
	TECO	edits an existing file. Creates a backup (with .BAK extension) but deletes this once the modified file is saved. Only works on random-access devices (ie disks).  TECO [dev:]filename
	EDIT	edits an existing file, saving the new version under a different name EDIT [dev:]newfile=[dev:]oldfile
	TYPE	sends a text file to the console
	PRINT	sends a text file to the lineprinter
	EXIT	returns to the XXDP monitor
Editing	:	terminate commands with two <altmode> or <escape></escape></altmode>
	L	move by a line; $nL$ moves by $n$ lines; $n<0$ means move back. The pointer will be placed at the start of the appropriate line.
	C	move by a character; $nC$ moves by $n$ chars; $n<0$ means back.
	J	jump to beginning of text in buffer
	ZJ	jump to end of text in buffer
	S	search for string in buffer, leaving pointer just past <i>end</i> of found string, or at end of buffer if no match found. The string may include control characters, such as <carriage-return>. S<string>\$\$</string></carriage-return>
	N	search for string in file, reading in more text (and writing out existing buffer) if required.
	T	type line of text; $nT$ types $n$ lines; $n<0$ means lines before pointer; $HT$

part beyond the pointer is typed, unless n=0D delete character; nD delete n characters; n<0 means before pointer K delete line; nK delete n lines; n<0 means before pointer. If the pointer is partway into a line, only the part beyond the pointer is deleted, unless n=0. This command operates exactly like the T command; use the matching T command to see exactly what will be deleted. Ι insert string at pointer. I<string>\$\$ append text, ie read more into the buffer. A EXfinish editing, close files, return to command level (the prompt changes from two quotes to an asterisk).

types the entire text. If the pointer is partway into a line, only the

Commands can be concatenated in any logical way, with commands separated by a single <ALTMODE> or <ESCAPE>.

# **Batch Files**

XXDP Version 2 and later versions of XXDP+ have extensive batch-control facilities. Most monitor commands, utilities commands, and DRS comands and dialogue can be included. In addition, batch files support conditionals, GOTOs, tags (for GOTOs etc), WAIT, etc. lines starting with a semi-colon are regarded as comments.

## **Special Commands:**

IF...THEN an ASCII string goes between the IF and THEN, and subsequent

statements up to the END are conditionally executed.

IFERR THEN for use with DRS-type diagnostics only. If the last diagnostic run

produced an error code, then the statements following THEN, up to the

END, will be executed.

IFLMD n THEN to check for a particular medium. This checks the media type byte (at

location 41 in XXDP++) and if it matches n the following statements,

up to the END, will be executed.

END must be used to terminate the list of statements to be conditionally

executed.

GOTO used to branch within a batch file, used with a tag.

TAG: an ASCII string followed by a colon, used as a label for GOTO.

R or RUN as the monitor command to run a diagnostic or utility, but the optional /

n switch permits diagnostics to be run n times.

CHAIN runs another batch file. Note: only one level of nesting allowed; ie after

running another batch file from within the first, the first will resume, however if a third was run from the second this would not work.

QUIET used as a toggle, controlling typing of the batch file during execution.

Being a toggle, even numbers of occurences will turn typing back on.

PRINT used to force typing of a line while QUIET is in effect.

PRINT text

SMI set manual intervention; overrides the (normal) suppression of DRS

dialogue in batch files.

CMI clear manual intervention; the opposite of SMI.

QUIT terminate batch job

WAIT suspends execution until the operator types CTRL-X

# **Devices Supported by XXDP**

TU60	CT	
RP04/5/6	DB	
TU58	DD	
RK05	DK	
RL01/2	DL	
RK06/7	DM	
RP02/3	DP	
RM02/3	DR	
RS03/4	DS	
DECTape	DT	
RX01	DX	
RX02	DY	
Low Speed Paper Tape	KB	(no specific monitor)
Printer	LP	(no specific monitor)
TM02	MM	
TS04	MS	
TE10	MT	
PDT11	PD	
High Speed PT Reader	PP	(no specific monitor)
Low Speed PT	PT	(no specific monitor)
High Speed PT Reader	PR	(no specific monitor)
Console	TT	(no specific monitor)
MSCP disk	DU	
MSCP tape	MU	

All device drivers in XXDP are small and simple, and may not contain comprehensive error messages. All assume standard CSRs, but can be patched.