David Haslem

Staff Software Engineer

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SKILLS

Programming / Web – Ruby, Clojure, HTML, CSS, Javascript, React
Datastores – PostgreSQL, MySQL, Redis, Cassandra, Elasticsearch
Additional – Infrastructure as Code, Performance, Monitoring, Testing

EXPERIENCE

Pathstream, San Francisco – *Staff Software Engineer*

NOVEMBER 2021 – PRESENT

- Led the Internal Tools team to overhaul workflows, replacing weeks of manual effort every month with well tested automations
- Replaced aging ETL pipelines with simplified Data Warehouse

Tophatter, San Francisco – *Principal Software Engineer*

SEPTEMBER 2020 – NOVEMBER 2021

- Improved scheduling for new sales format, adding 5% growth in total monthly revenue
- Introduced new continuous deployment system with canary deployments, preventing roughly 1 production incident a month
- Built improvements in our machine learning model, including deployment and inference infrastructure, to better sort sales to the top of the feed

Hired, San Francisco – *Senior Engineering Manager (Platform)*

AUGUST 2017 - AUGUST 2020

- Led a total of 12 reports on Employer team across a variety of projects, including integration of Assessments acquisition and Hired Advanced package
- Managed vendors and infrastructure changes as Platform Lead

AdStage, San Francisco – *Lead Engineer*

FEBRUARY 2013 – AUGUST 2017

- Designed and developed major parts of the AdStage Platform API
- Led team of engineers building AdStage Report

Reachably, New York City – *CTO*

JUNE 2011 – DECEMBER 2012

- Built out the site's API and authentication services
- Led engineering team in executing features and mobile app

EDUCATION

Georgia Institute of Technology – *BS, Computer Science* – AUGUST 2005 - MAY 2010