

Exercise Set 4 - Reinforcement Learning

Control with approximation and policy gradients

Giulio Starace - 13010840

October 4, 2022

Homework: Geometry of linear value-function approximation (Application)

1. To compute the Bellman error vector after initialization, we compute the Bellman error for each state. We first recall the definition of the Bellman operator B^π :

$$(B^\pi v)(s) \doteq \sum_a \pi(a|s) \sum_{s',r} p(s', r|s, a) [r + \gamma v(s')]. \quad (1)$$

We can plug this into the definition of the Bellman error:

$$\begin{aligned} \bar{\delta}_w(s) &= B^\pi v_w - v_w \\ &= \sum_a \pi(a|s) \sum_{s',r} p(s', r|s, a) [r + \gamma v_w(s')] - v_w(s). \end{aligned}$$

For s_0 , we have a single action available that is always taken, so our $\sum_a \pi(a|s)$ term disappears and we are left with:

$$\bar{\delta}_w(s) = \sum_{s',r} p(s', r|s) [r + \gamma v_w(s')] - v_w(s) \quad (2)$$

Our action always leads to the same state, with the same reward (of 0), so we can simplify further and write

$$\bar{\delta}_w(s) = \gamma v_w(s') - v_w(s). \quad (3)$$

Finally, we have that $v_{w,s} = w \cdot \phi_s$, so that we can write

$$\bar{\delta}_w(s) = \gamma w \cdot \phi_{s'} - w \cdot \phi_s. \quad (4)$$

The same arguments can be applied to s_1 , so we can write the Bellman error *vector* as

$$\text{BE}(w) = (\bar{\delta}_w(s_0), \bar{\delta}_w(s_1))^T = (\gamma w \cdot \phi_{s_1} - w \cdot \phi_{s_0}, \gamma w \cdot \phi_{s_0} - w \cdot \phi_{s_1})^T. \quad (5)$$

We can plug in our values $w = 1$, $\phi_{s_0} = 2$, $\phi_{s_1} = 1$, and $\gamma = 1$ and obtain

$$\text{BE}(w) = (1 \cdot 1 - 1 \cdot 2, 1 \cdot 2 - 1 \cdot 1)^T = (-1, 1)^T. \quad (6)$$

2. The Mean Squared Bellman Error $\overline{\text{BE}}(w)$ is the measure of the overall error in the value function, computed by taking the μ weighted norm of the Bellman error vector. Here, μ is a distribution $\mu : \mathcal{S} \rightarrow [0, 1]$ specifying the extent to which each state is considered in the computation. Mathematically:

$$\overline{\text{BE}}(w) = \|\text{BE}(w)\|_{\mu}^2 = \sum_s \mu(s) \bar{\delta}_w(s)^2. \quad (7)$$

In our case, this would be expressed as

$$\overline{\text{BE}}(w) = \mu(s_0) \cdot (-1)^2 + \mu(s_1) \cdot 1^2 = \mu(s_0) + \mu(s_1) = \sum_s \mu(s). \quad (8)$$

3. The target values $B^{\pi}v_w$ we found in question 1. are 1 for s_0 and 2 for s_1 . The w that results in the value function that is closest can be applied using a least-squares regression:

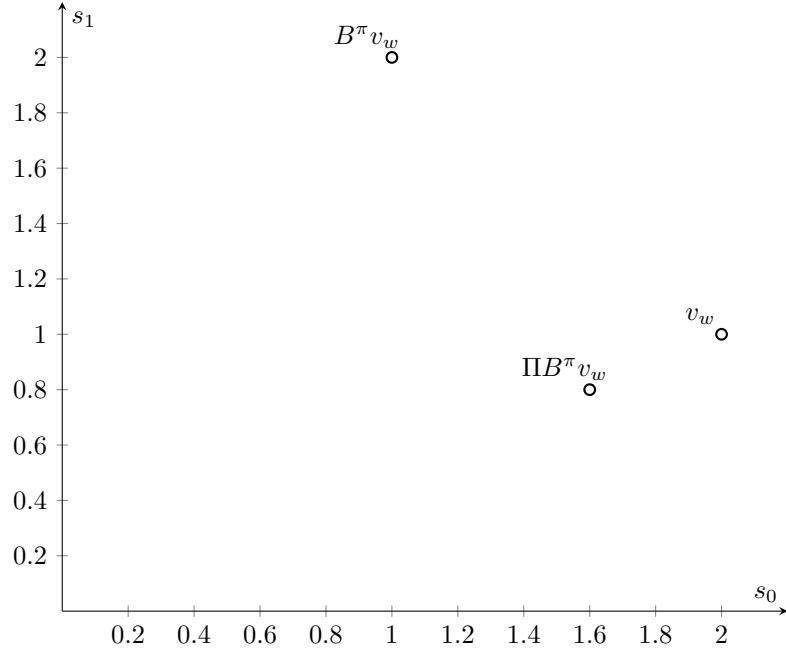
$$\begin{aligned} \beta &= \arg \min_{\beta} \|\mathbf{Y} - w\mathbf{X}\|^2 \\ w &= \arg \min_w \|(1, 2)^T - w(\phi_{s_0}, \phi_{s_1})^T\|^2 \\ &= \arg \min_w \|(1, 2)^T - w(2, 1)^T\|^2. \end{aligned} \quad (9)$$

This has a closed-form solution:

$$\beta = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{Y}, \quad (10)$$

which for our numbers gives $w = 4/5$.

4. hello world



Homework: Coding Assignment - Deep Q Networks

1. Coding answers have been submitted on codegra under the group “stalwart cocky sawly”.
2. hello world

Homework: REINFORCE

1. hello world
2. hello world
3. hello world
4. hello world
5. hello world