Exercise Set 4 - Reinforcement Learning

Control with approximation and policy gradients

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Homework: Geometry of linear value-function approximation (Application)

1. To compute the Bellman error vector after initialization, we compute the Bellman error for each state. We first recall the definition of the Bellman operator B^{π} :

$$(B^{\pi}v)(s) \doteq \sum_{a} \pi(a|s) \sum_{s',r} p(s',r|s,a) [r + \gamma v(s')]. \tag{1}$$

We can plug this into the definition of the Bellman error:

$$\overline{\delta}_{w}(s) = B^{\pi} v_{w} - v_{w}$$

$$= \sum_{a} \pi(a|s) \sum_{s',r} p(s',r|s,a) \left[r + \gamma v_{w}(s') \right] - v_{w}(s).$$

For s_0 , we have a single action available that is always taken, so our $\sum_a \pi(a|s)$ term disappears and we are left with:

$$\overline{\delta}_w(s) = \sum_{s',r} p(s',r|s) \left[r + \gamma v_w(s') \right] - v_w(s) \tag{2}$$

Our action always leads to the same state, with the same reward (of 0), so we can simplify further and write

$$\overline{\delta}_w(s) = \gamma v_w(s') - v_w(s). \tag{3}$$

Finally, we have that $v_{w,s} = w \cdot \phi_s$, so that we can write

$$\overline{\delta}_w(s) = \gamma w \cdot \phi_{s'} - w \cdot \phi_s. \tag{4}$$

The same arguments can be applied to s_1 , so we can write the Bellman error *vector* as

$$BE(w) = \left(\overline{\delta}_w(s_0), \ \overline{\delta}_w(s_1)\right)^T = \left(\gamma w \cdot \phi_{s_1} - w \cdot \phi_{s_0}, \ \gamma w \cdot \phi_{s_0} - w \cdot \phi_{s_1}\right)^T.$$
 (5)

We can plug in our values $w=1,\,\phi_{s_0}=2,\,\phi_{s_1}=1,\,{\rm and}\,\,\gamma=1$ and obtain

$$BE(w) = (1 \cdot 1 - 1 \cdot 2, \ 1 \cdot 2 - 1 \cdot 1)^{T} = (-1, \ 1)^{T}.$$
(6)

2. The Mean Squared Bellman Error $\overline{\mathrm{BE}}(w)$ is the measure of the overall error in the value function, computed by taking the μ weighted norm of the Bellman error vector. Here, μ is a distribution $\mu: \mathcal{S} \to [0,1]$ specifying the extent to which each state is considered in the computation. Mathematically:

$$\overline{\mathrm{BE}}(w) = \|\mathrm{BE}(w)\|_{\mu}^{2} = \sum_{s} \mu(s) \overline{\delta}_{w}(s)^{2}. \tag{7}$$

In our case, this would be expressed as

$$\overline{\mathrm{BE}}(w) = \mu(s_0) \cdot (-1)^2 + \mu(s_1) \cdot 1^2 = \mu(s_0) + \mu(s_1) = \sum_{s} \mu(s). \tag{8}$$

3. The target values $B^{\pi}v_w$ we found in question 1. are 1 for s_0 and 2 for s_1 . The w that results in the value function that is closest can be applied using a least-squares regression:

$$\beta = \underset{\beta}{\arg \min} \|\mathbf{Y} - w\mathbf{X}\|^{2}$$

$$w = \underset{w}{\arg \min} \|(1, 2)^{T} - w(\phi_{s_{0}}, \phi_{s_{1}})^{T}\|^{2}$$

$$= \underset{w}{\arg \min} \|(1, 2)^{T} - w(2, 1)^{T}\|^{2}.$$
(9)

This has a closed-form solution:

$$\beta = \left(\mathbf{X}^T \mathbf{X}\right)^{-1} \mathbf{X}^T \mathbf{Y},\tag{10}$$

which for our numbers gives w = 4/5.

4. hello world

Homework: Coding Assignment - Deep Q Networks

- 1. Coding answers have been submitted on codegra under the group "stalwart cocky sawly".
- 2. hello world

Homework: REINFORCE

- 1. hello world
- 2. hello world
- 3. hello world
- 4. hello world
- 5. hello world