SOURABH SHETTY SOFTWARE DEVELOPER

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Expected May 2019 Virginia Tech

Master of Science in Computer Science Graduate Teaching Assistantship, Research Assistantship

May 2015 **University of Pune**

Bachelor of Engineering in Computer Engineering

EMPLOYMENT

EDUCATION

MicroStrategy

Tysons Corner May 2018 - August 2018

Software Engineer Intern

- Added natural language generation as a new visualization plugin as part of the new Narratives team.
- Enhanced the functionality of the plugin using JavaScript and the Narrative Science REST API.
- Increased effective speed by 400% by identifying bottlenecks and redundant function calls, and correcting them at their root.

ContentSphere Pune

Senior Software Developer I

February 2016 - July 2017

- Built a media server using Python and Django that interfaced with swiftclient, FFmpeg, Ghostscript, and ImageMagick, and could receive and save multiple formats of media (images, videos, and documents) and convert them to browser-renderable formats.
- Created front-end modules using JavaScript and ReactJS using the Flux architecture for business logic, and HTML and CSS (SCSS) for UI.
- Set up an event-based email notification system in **Java** within the **Spring** framework.
- Developed a POC using **TensorFlow** to automatically classify and tag images uploaded to the media server.
- Set up Linux servers to support required software, extended open source libraries to fit project requirements, and helped train new recruits.

Virginia Tech Blacksburg

Graduate Teaching Assistant

November 2017 - May 2018

- TA for the junior-level full stack web development course "Introduction to GUI Programming and Graphics" taught by Prof. Kurt Luther in the Department of Computer Science, where students had to work with wireframes, HTML, CSS, JavaScript, PHP, and Amazon Web Services.
- RA for the Pamplin College of Business which involved finding and scraping data from the SEC website using Python.

TECHNICAL SKILLS

Comfortable with: Python, Java, JavaScript, C, Android, HTML, CSS, ReactJS, SASS, JQuery, SQL, Git, Linux Some familiarity with: C++, PHP, C#, Unity, Processing, D3, Scala, Racket, Ruby

PROJECTS (More information and projects on LinkedIn, GitHub, and my website)

Argus

An **Android** application written in **Java** for remotely monitoring and securing a desktop. Includes the ability to remotely lock or shutdown a computer, restrict USB access, get screenshots of what the potential perpetrator is doing on the system, and taking a picture of the perpetrator using the system's webcam.

16 Squares of Blacksburg

An augmented reality application built on Unity using the Vuforia SDK and written in C#, visualizing the history of the city of Blacksburg and incorporating a variety of interaction techniques.

Panacea

An **Eclipse** plugin written in **Java** that automatically detects insecure code and security-related bugs in a project and suggests fixes for them.

Locus for Instagram / Mapster

An Android & web application to find Instagram pictures posted near your current location or anywhere in the world by clicking on a map. Technologies used: Java, the Android SDK, its location APIs, the Instagram REST API, HTML, CSS (with Bootstrap), JavaScript (with Jquery), PHP and SQL.

OEM Info Editor

A portable tool built using C# in Visual Studio to allow users to add and/or edit fields in the Windows System properties view.

Other Projects and Scripts

- Python scripts: to parse game save files for Crusader Kings 2, to scrape university results, and to upload gif images to gfycat in bulk
- Coursework related projects in various languages for MOOCs taken on Coursera, edX and Udacity.

ACHIEVEMENTS AND HACKATHONS

Winner (First Place) **Finalist** Hackathons Coding competitions conducted by AIT, Druva, DYPSOE, and Wegilant. IIT Bombay TechFest, SEED IT Idol Pune VTHacks, Hack the North, BuildToLearn