Strategies for Promoting Releases in GitOps Environments Master Thesis

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Research Area

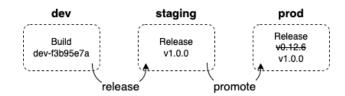








Problem Description



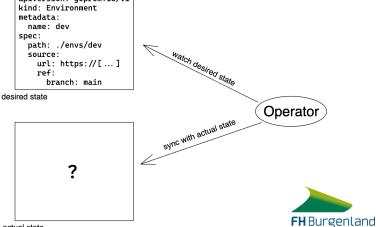




Proposed Solution



actual state





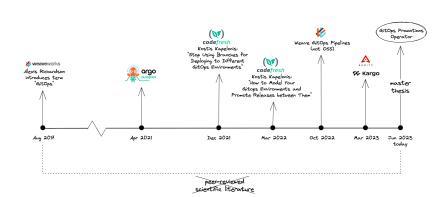
Big Picture







Related Work





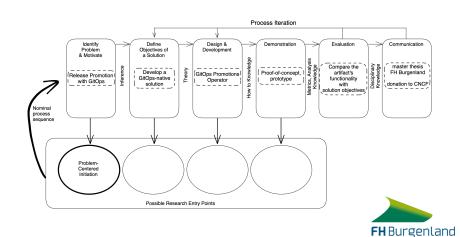


Research Question

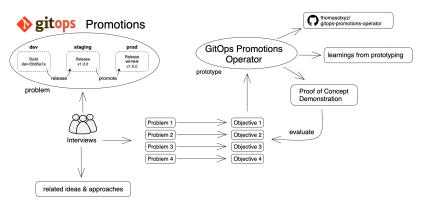
- ► How can the promotion of releases in GitOps environments be designed?
 - ► How can deployment environments, as well as promotion processes be modeled abstractly?
 - ► How can the abstract models be used to implement a standardized solution for promoting releases?



design science research in information systems (Peffers et al., 2007)



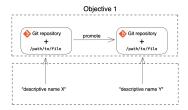
Overview & Approach



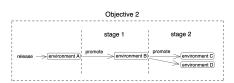


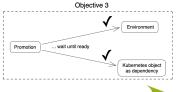


Solution Objectives





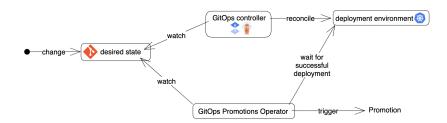








Asynchronous GitOps Deployments

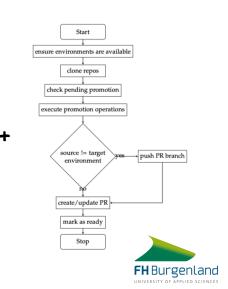




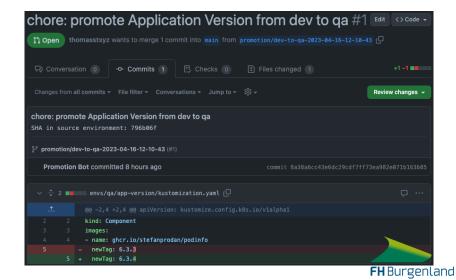


Abstract Models, Custom Resources, Controllers

```
apiVersion: promotions.gitopsprom.io/v1alpha1
kind: Promotion
metadata:
  name: my-promotion
spec:
  sourceEnvironmentRef:
    name: mv-source-env
  targetEnvironmentRef:
    name: my-target-env
  copy:
  - name: "Application Version"
    source: app-version
    target: app-version
  - name: "Kustomization File"
    source: ./app-version/kustomization.yaml
    target: ./app-version/
  strategy: pull-request
```



Demonstration



Evaluation

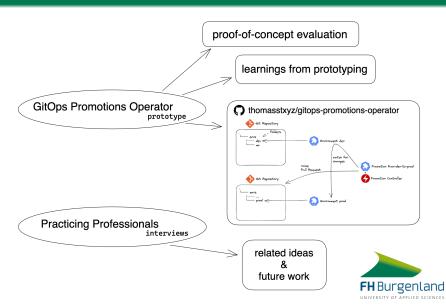
Does the implementation satisfy the solution objective?

- ▶ OBJ1R1 & OBJ1R2 ✓
- ▶ OBJ2R1 ✓
- ► OBJ3R1 ✓
- ► OBJ4R1 ✓

Evaluation: qualitative comparison between observed functionality in demonstration and solution objectives



Results



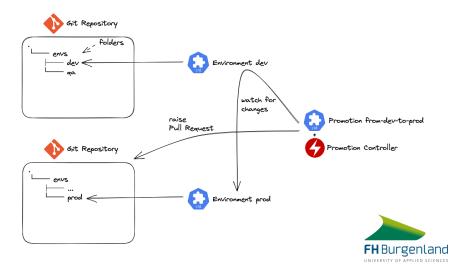
Learnings from prototyping

- ▶ integration to GitOps tools and user experience, ease of use
- security implications
- multi-cluster environments





Prototype github.com/thomasstxyz/gitops-promotions-operator



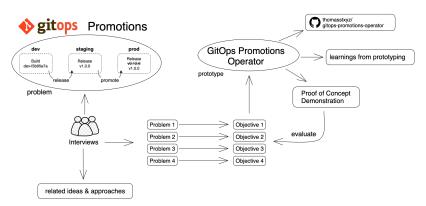
Related Ideas and Approaches

- ▶ Rolling Production Environments
- Overview of GitOps Repositories





Conclusion







Future Work

