

ING



```
//omitted imports
```

```
fun main() {  
    System.out.appendHTML().html {  
        head {  
            meta {  
                title = "Generated in Kotlin"  
            }  
        }  
        body {  
  
            div {  
                a(href = "https://kotlinlang.org") {  
                    target = ATarget.blank  
                    +"Main site"  
                }  
            }  
        }  
    }  
}
```

@DSLMarker

annotation class HtmlTagMarker

KOTLINX HOTMILDS















@HtmlTagMarker

fun HTML.head(block : HEAD.() → Unit = {}) : Unit

@HtmlTagMarker

```
fun HTML.body(classes : String? = null,  
              block : BODY.() → Unit = {}) : Unit
```



































```
'fun HTML.head(block: HEAD.() → Unit = ... ):  
Unit' can't be called in this context by  
implicit receiver. Use the explicit one if  
necessary
```

head {

}

KOTLINX HTML DSL

```
//omitted imports
fun main() {
    System.out.appendHTML().html {
        head {
            meta {
                title = "Generated in Kotlin"
            }
        }
        body {
            this@html.head {
            }
            div {
                a(href = "https://kotlinlang.org") {
                    target = ATarget.blank
                    +"Main site"
                }
            }
        }
    }
}
```

```
@DslMarker
annotation class HtmlTagMarker
```

```
@HtmlTagMarker
fun HTML.head(block : HEAD.() → Unit = {}) : Unit
```

```
@HtmlTagMarker
fun HTML.body(classes : String? = null,
               block : BODY.() → Unit = {}) : Unit
```

@DSLMARKER

When applied to annotation class X specifies that X defines a DSL language

The general rule:

- an implicit receiver may belong to a DSL @X if marked with a corresponding DSL marker annotation
- two implicit receivers of the same DSL are not accessible in the same scope
- the closest one wins
- other available receivers are resolved as usual, but if the resulting resolved call binds to such a receiver, it's a compilation error