

CS 106X

Lecture 19: Binary Heaps

Friday, February 24, 2017

Programming Abstractions (Accelerated)

Fall 2016

Stanford University

Computer Science Department

Lecturer: Chris Gregg

reading:

Programming Abstractions in C++, Chapter ??



Recent News: SHA-1

The Internet runs on cryptography.



Recent News: SHA-1

Without cryptography, you couldn't safely buy things online, do online banking, or have secure email, chat, etc.



Recent News: SHA-1

One of the most widely used "cryptographic hashes," used on the Internet is called SHA-1.*

*More on hashes next week!



Recent News: SHA-1

SHA-1 was just broken.





[Hashed Out by The SSL Store™](#) > [Everything Encryption](#) > **A SHA-1 Collision Has Been Created**

★★★★★ (No Ratings Yet)



February 23, 2017

0

A SHA-1 Collision Has Been Created



Recent News: SHA-1

Is the Internet in trouble?



Recent News: SHA-1

Is the Internet in trouble?
Probably not. :)



Recent News: SHA-1

The big idea:

- A hashing algorithm is supposed to create a unique output for every input. For example:
- We can create a single value from the words in a document, e.g., the text of the U.S. Constitution becomes:

0x0683bad58cea71d33fc7a3873c089a336297b003

- The Declaration of Independence becomes:
0x61942742bcfa5d6053c22df21fc4ec3921090f94
- Because they hash to different values, we can use the hash as a guarantee that the original was what we thought it was.
- But, if they hash to the same value...that would be a bad thing, because then we couldn't make that guarantee.



Recent News: SHA-1

For a more concrete example: the certificates your web browser uses to authenticate web pages are based on SHA-1, meaning that a web page could "spoof" the certificate for a website (say, your bank), and your browser would think it was the bank's website. Goodbye security!

The SHA-1 attack is worrisome, but it isn't the end of the Internet as we know it.

There are better algorithms (SHA-2), and furthermore, it took nine quintillion SHA-1 computations to produce a SHA-1 collision: 9,223,37**2**,036,854,775,808, the bolded red digit represents trillions.

Reference: <https://www.thesslstore.com/blog/sha-1-collision-created/>



Back to Regular Programming: Today's Topics

- Logistics
 - Mid-quarter feedback:
 1. Stop wasting our time with logistics. :(
 2. Better office hours :)
 3. Go faster / Go a bit slower :/
 - Binary Heaps
 - A tree, but not a binary search tree
 - The Heap Property
 - Parents have higher priority than children



Priority Queues

- Sometimes, we want to store data in a “prioritized way.”
- Examples in real life:
 - Emergency Room waiting rooms
 - Professor Office Hours (what if a professor walks in? What about the department chair?)
 - Getting on an airplane (First Class and families, then frequent flyers, then by row, etc.)



Priority Queues

- A “priority queue” stores elements according to their priority, and not in a particular order.
- This is fundamentally different from other position-based data structures we have discussed.
- There is no external notion of “position.”



Priority Queues

- A priority queue, P, has three fundamental operations:
- **enqueue (k, e)** : insert an element e with key k into P.
- **dequeue ()** : removes the element with the highest priority key from P.
- **peek ()** : return an element of P with the highest priority key (does not remove from queue).



Priority Queues

- Priority queues also have less fundamental operations:
- **size()**: returns the number of elements in P.
- **isEmpty()**: Boolean test if P is empty.
- **clear()**: empties the queue.
- **peekPriority()**: Returns the priority of the highest priority element (why might we want this?)
- **changePriority(string value, int newPriority)**: Changes the priority of a value.



Priority Queues

- Priority queues are simpler than sequences: no need to worry about position (or `insert(index, value)`, `add(value)` to append, `get(index)`, etc.).
- We only need one `enqueue()` and `dequeue()` function



Priority Queues

Operation	Output	Priority Queue
enqueue(5,A)	-	{(5,A)}
enqueue(9,C)	-	{(5,A),(9,C)}
enqueue(3,B)	-	{(5,A),(9,C),(3,B)}
enqueue(7,D)	-	{(5,A),(9,C),(3,B),(7,D)}
peek()	B	{(5,A),(9,C),(3,B),(7,D)}
peekPriority()	3	{(5,A),(9,C),(3,B),(7,D)}
dequeue()	B	{(5,A),(9,C),(7,D)}
size()	3	{(5,A),(9,C),(7,D)}
peek()	A	{(5,A),(9,C),(7,D)}
dequeue()	A	{(9,C),(7,D)}
dequeue()	D	{(9,C)}
dequeue()	C	{}
dequeue()	error!	{}
isEmpty()	TRUE	{}



Binary Heaps

- For HW 5, you will build a priority queue using a linked list, and a "binary heap"
- A heap is a *tree-based* structure that satisfies the heap property:
 - Parents have a higher priority key than any of their children.

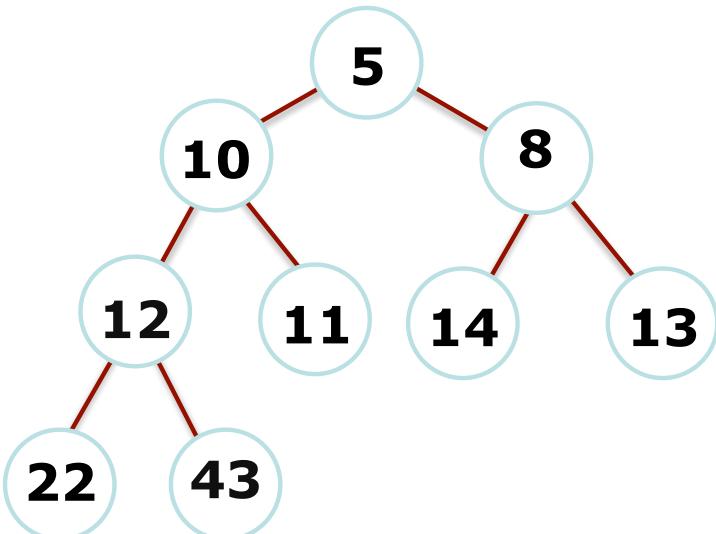


Binary Heaps

- There are two types of heaps:

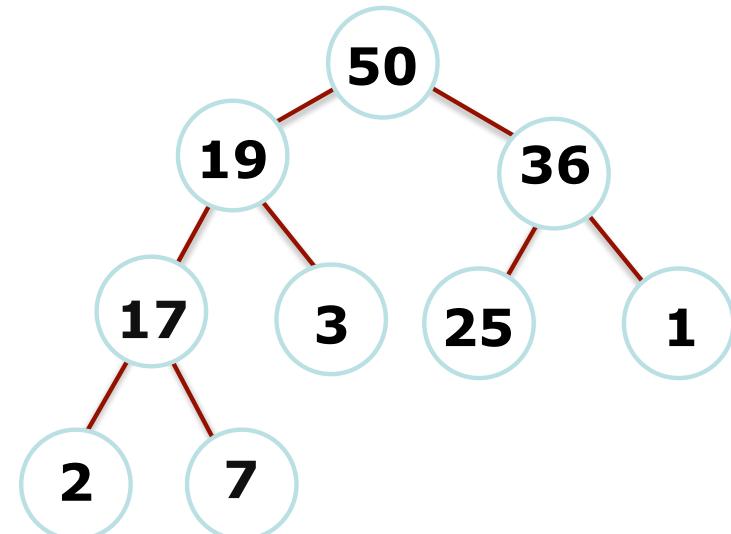
Min Heap

(root is the smallest element)



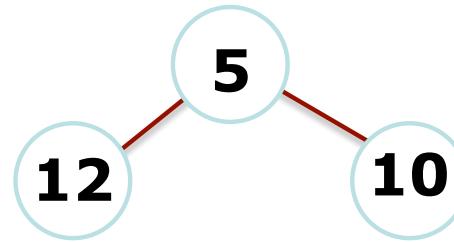
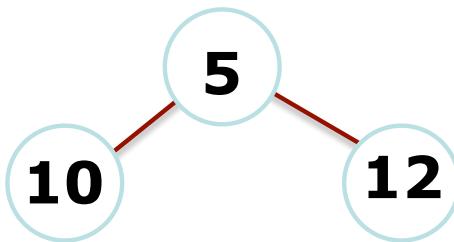
Max Heap

(root is the largest element)



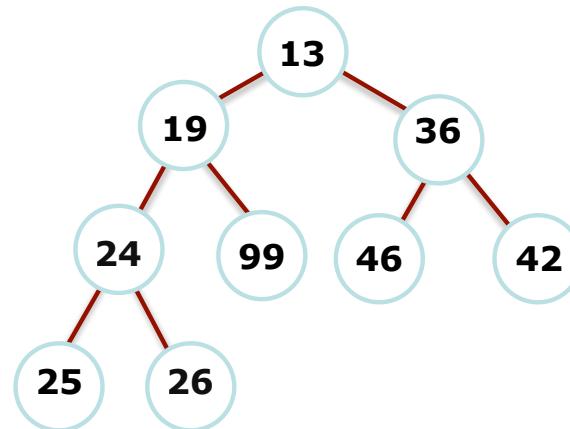
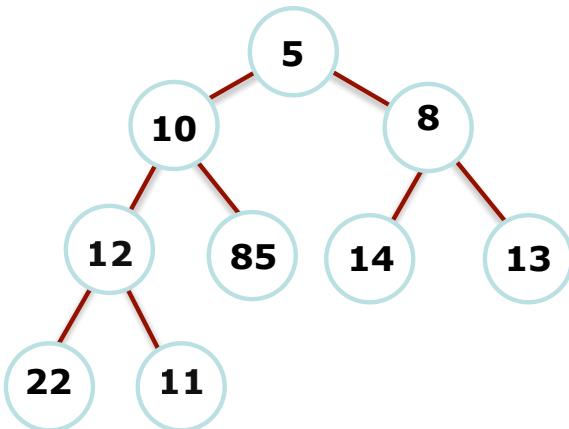
Binary Heaps

- There are no implied orderings between siblings, so both of the trees below are min-heaps:



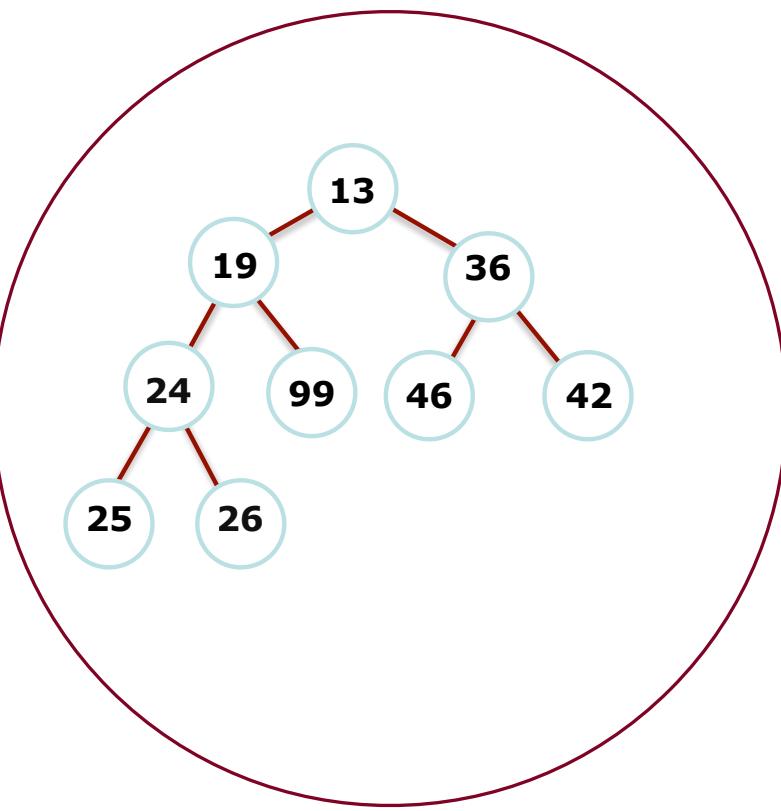
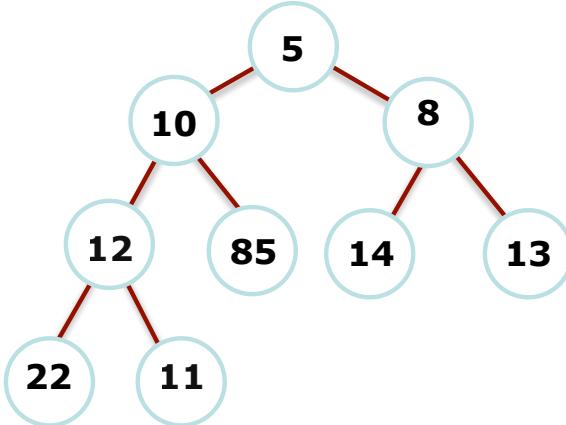
Binary Heaps

- Circle the min-heap(s):



Binary Heaps

- Circle the min-heap(s):

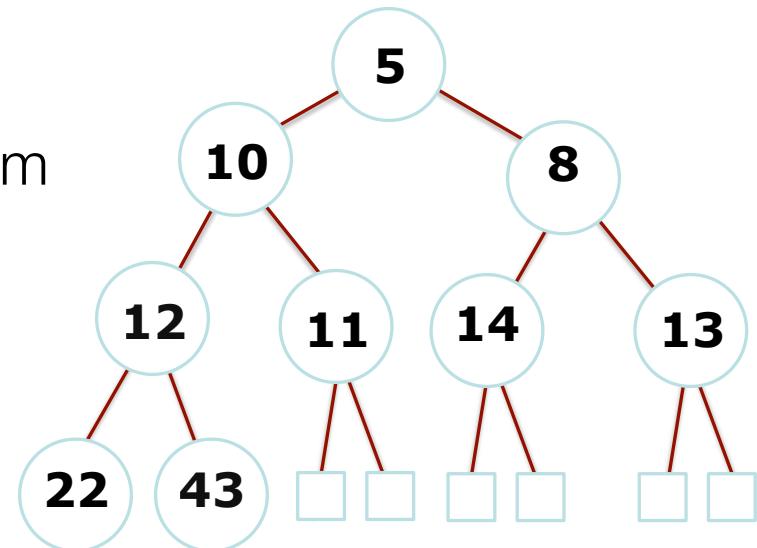


Binary Heaps

Heaps are **completely filled**, with the exception of the bottom level. They are, therefore, "complete binary trees":

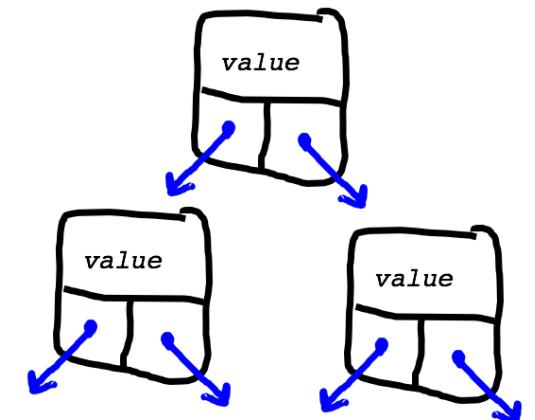
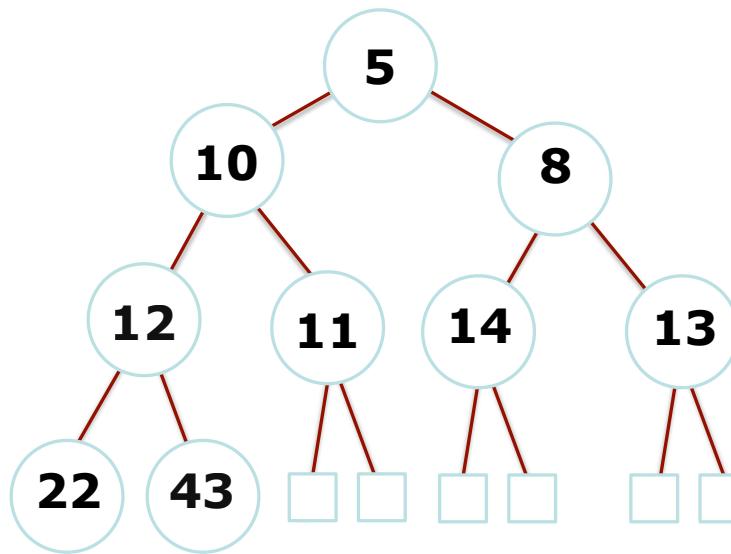
complete: all levels filled except the bottom
binary: two children per node (parent)

- Maximum number of nodes
- Filled from left to right



Binary Heaps

What is the best way to store a heap?



We could use a node-based solution, but...

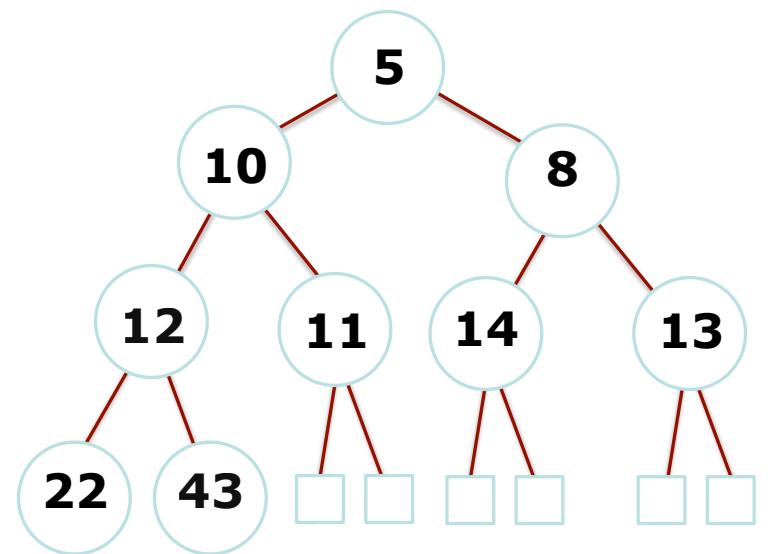


Binary Heaps

It turns out that an array works **great** for storing a binary heap!

We will put the root at index 1 instead of index 0 (this makes the math work out just a bit nicer).

	5	10	8	12	11	14	13	22	43		
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	[11]

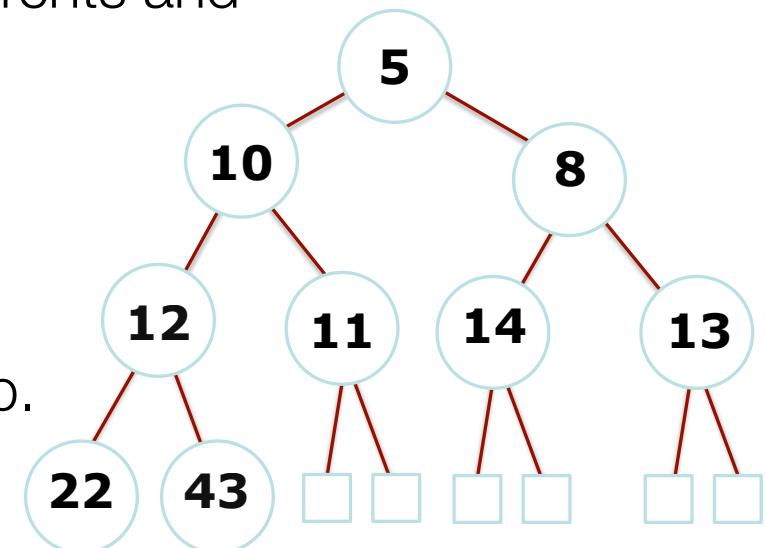


Binary Heaps

The array representation makes determining parents and children a matter of simple arithmetic:

- For an element at position i :
 - left child is at $2i$
 - right child is at $2i+1$
 - parent is at $\lfloor i/2 \rfloor$
- *heapSize*: the number of elements in the heap.

	5	10	8	12	11	14	13	22	43		
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	[11]

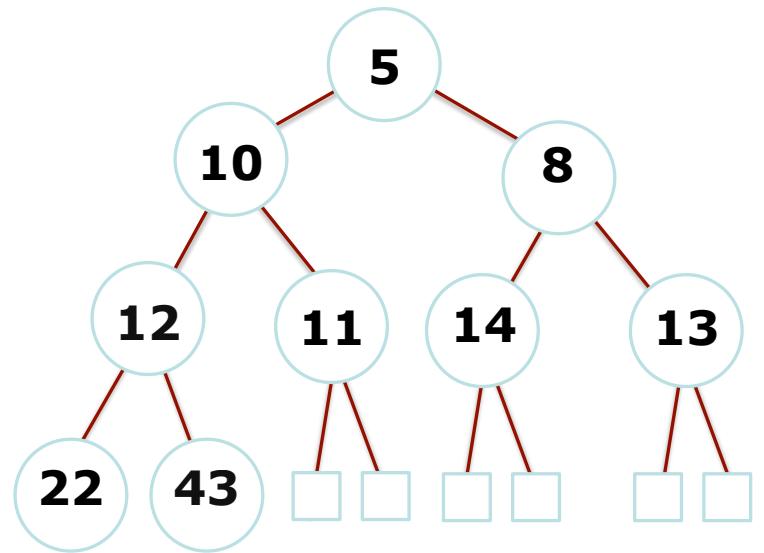


Heap Operations

Remember that there are three important priority queue operations:

1. **peek ()**: return an element of h with the smallest key.
2. **enqueue (k , e)** : insert an element e with key k into the heap.
3. **dequeue ()** : removes the smallest element from h.

We can accomplish this with a heap!
We will just look at keys for now -- just know that we will also store a value with the key.



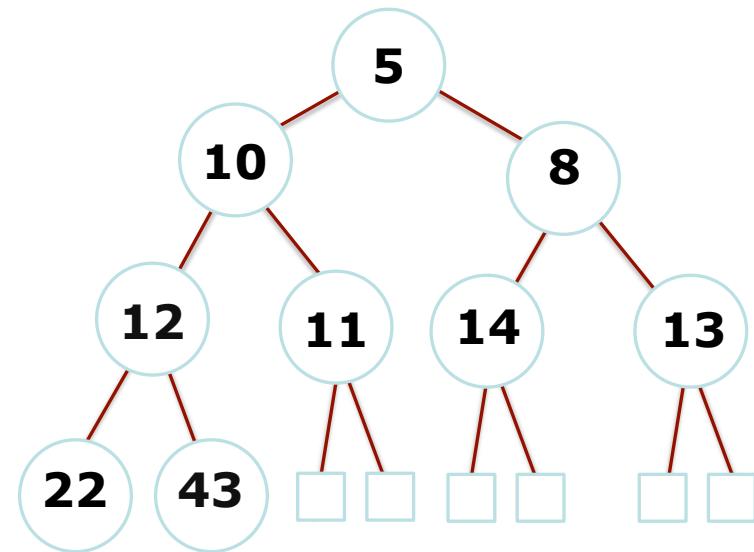
Heap Operations: peek()

peek () :

Just return the root!
return heap[1]

O(1) yay!

	5	10	8	12	11	14	13	22	43		
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	[11]



Heap Operations: enqueue(k)

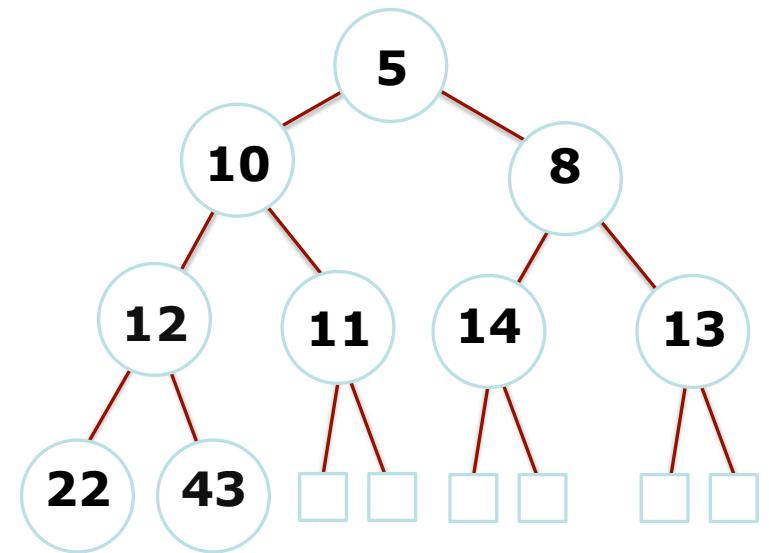
29

enqueue (k)

- How might we go about inserting into a binary heap?

enqueue (9)

	5	10	8	12	11	14	13	22	43		
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	[11]



Heap Operations: enqueue(k)

Heap Operations: **enqueue (k)**

1. Insert item at element **array [heap.size ()+1]**

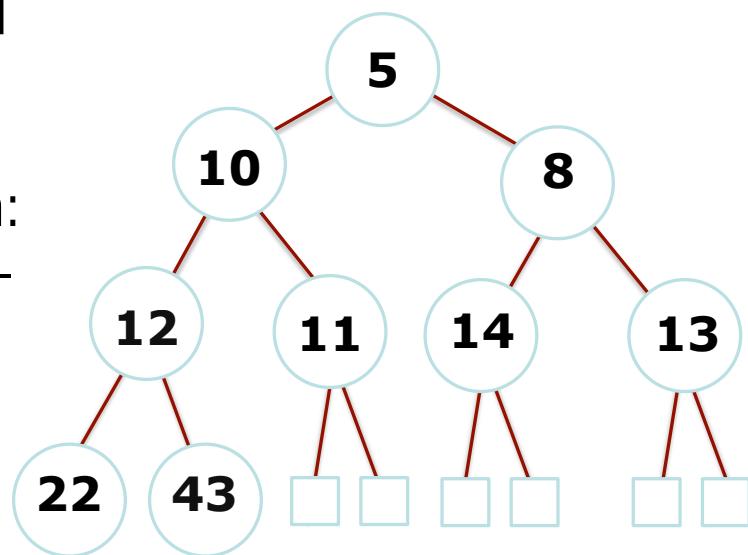
(this probably destroys the heap property)

2. Perform a “bubble up,” or “up-heap” operation:

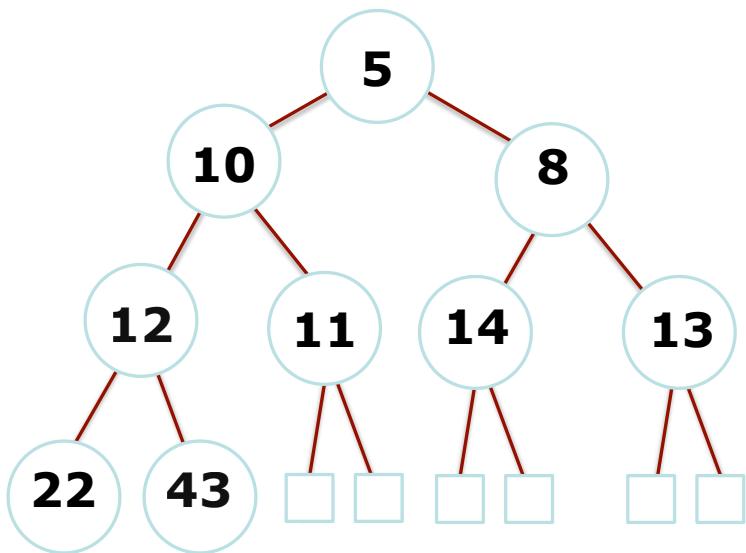
a. Compare the added element with its parent –
if in correct order, stop

b. If not, swap and repeat step 2.

See animation at: <http://www.cs.usfca.edu/~galles/visualization/Heap.html>



Heap Operations: enqueue(9)

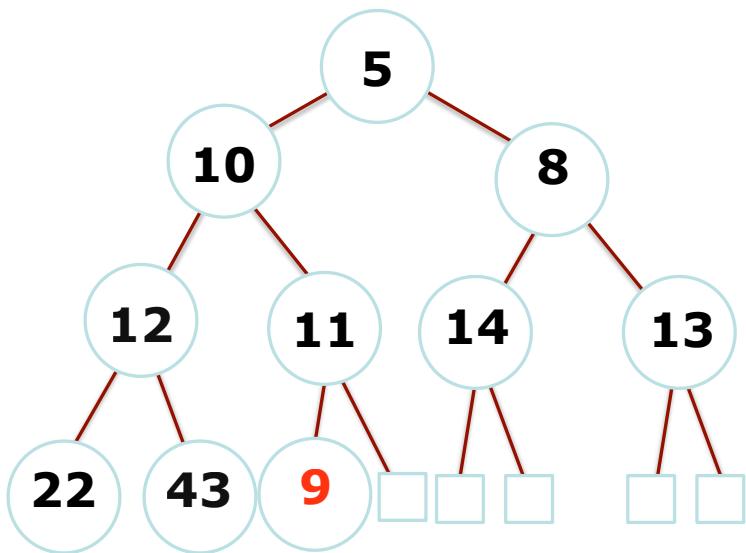


	5	10	8	12	11	14	13	22	43		
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	[11]

Start by inserting the key at the first empty position.
This is always at index **heap.size() + 1**.



Heap Operations: enqueue(9)

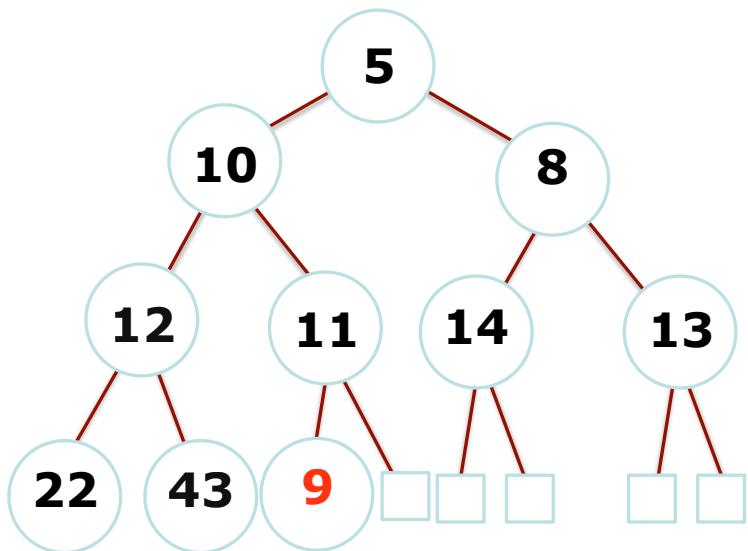


	5	10	8	12	11	14	13	22	43	9	
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	[11]

Start by inserting the key at the first empty position.
This is always at index **heap.size() + 1**.



Heap Operations: enqueue(9)



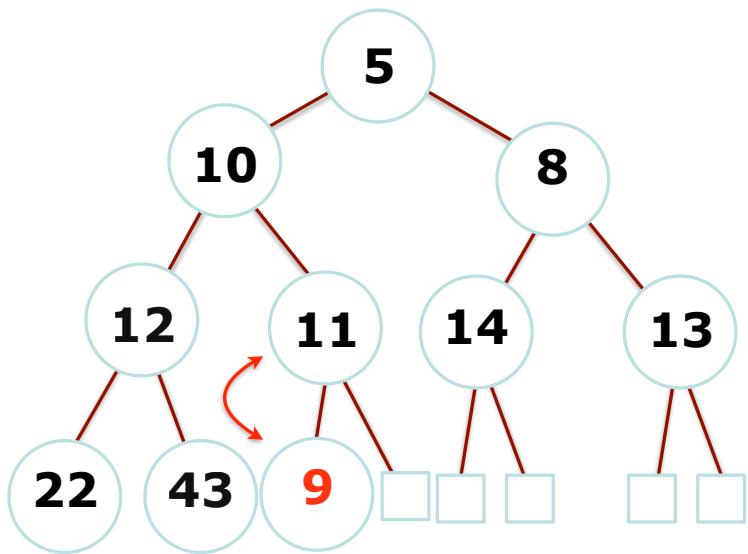
	5	10	8	12	11	14	13	22	43	9	
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	[11]

Look at parent of index 10, and compare: do we meet the heap property requirement?

No -- we must swap.



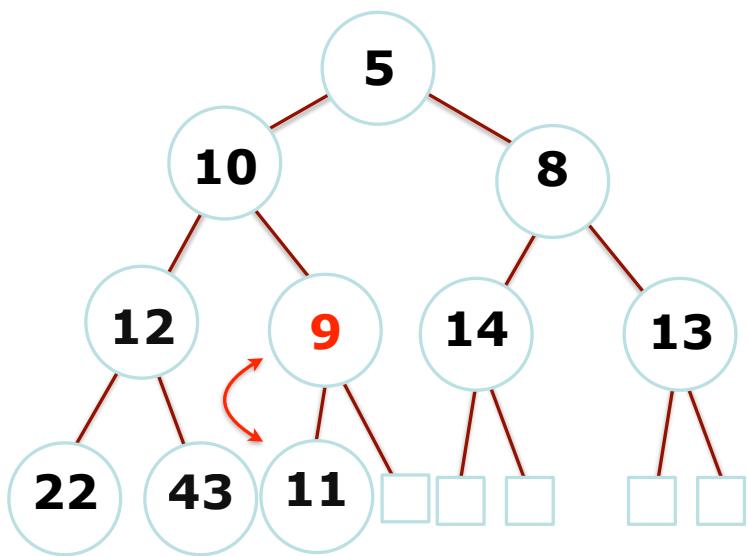
Heap Operations: enqueue(9)



	5	10	8	12	11	14	13	22	43	9	
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	[11]



Heap Operations: enqueue(9)

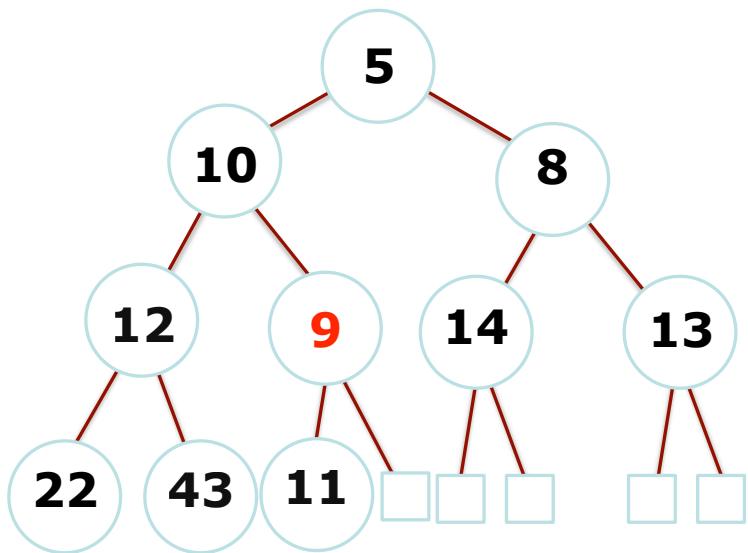


	5	10	8	12	9	14	13	22	43	11	
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	[11]

A red curved arrow points from the value 9 in the array to the corresponding node in the heap tree, indicating the insertion operation.



Heap Operations: enqueue(9)



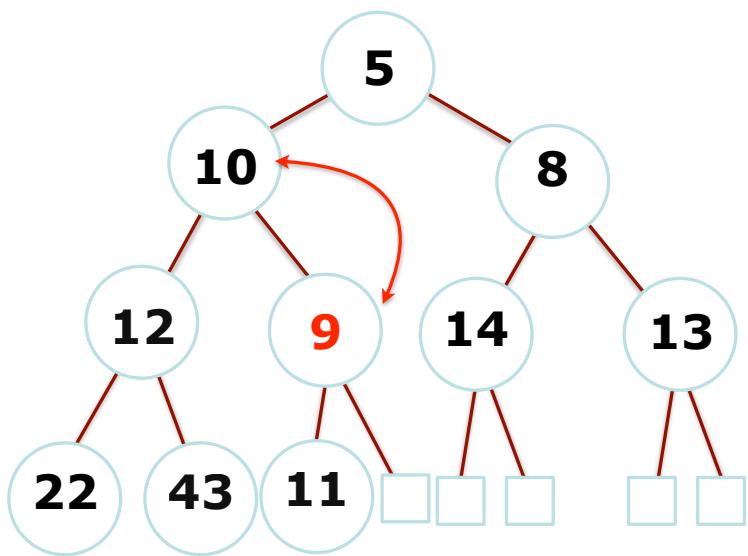
	5	10	8	12	9	14	13	22	43	11	
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	[11]

Look at parent of index 5, and compare: do we meet the heap property requirement?

No -- we must swap. This "bubbling up" won't ever be a problem if the heap is "already a heap" (i.e., already meets heap property for all nodes)



Heap Operations: enqueue(9)

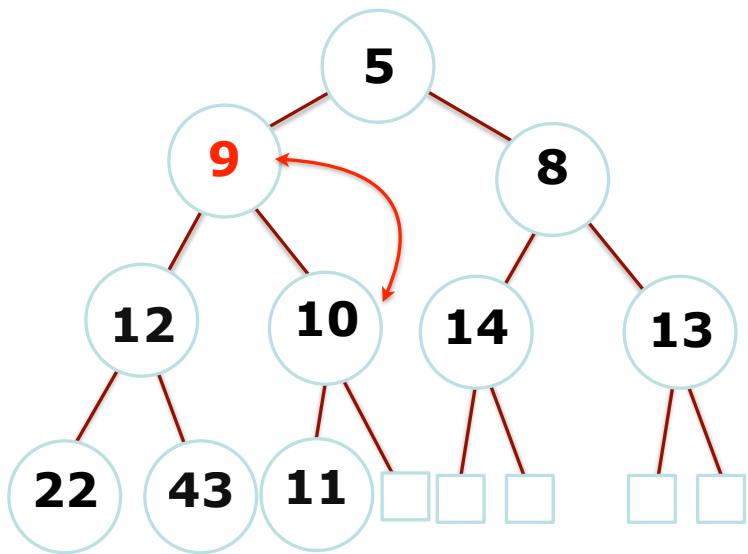


An array representation of the heap with index labels. The array has 12 elements, indexed from 0 to 11. Elements at indices [1] through [10] correspond to the nodes in the tree, while elements at indices [0] and [11] are empty squares. The values in the array are: [0] 5, [1] 10, [2] 8, [3] 12, [4] 9, [5] 14, [6] 13, [7] 22, [8] 43, [9] 11, [10] [11]. The value at index [5] is highlighted in red, matching the color of node 9 in the tree diagram.

	5	10	8	12	9	14	13	22	43	11	
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	[11]



Heap Operations: enqueue(9)

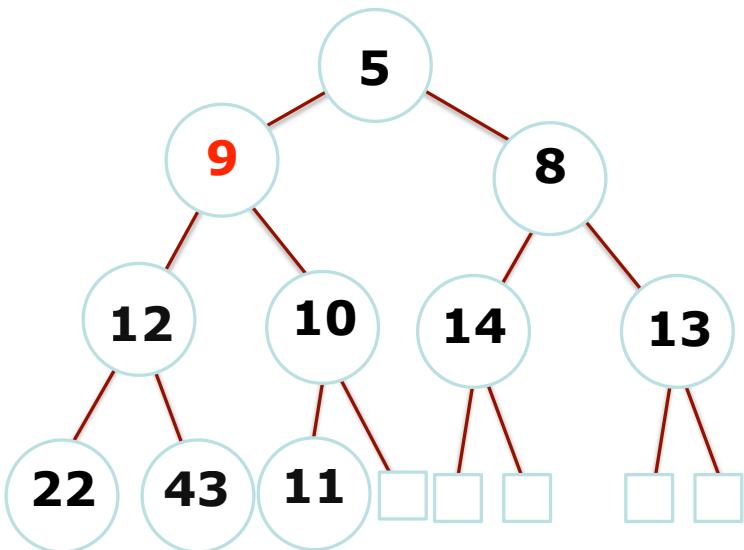


	5	9	8	12	10	14	13	22	43	11	
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	[11]



Heap Operations: enqueue(9)

No swap necessary between index 2 and its parent.
We're done bubbling up!



	5	9	8	12	10	14	13	22	43	11	
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	[11]

Complexity? $O(\log n)$ - yay!

Average complexity for random inserts:
 $O(1)$, see: http://ieeexplore.ieee.org/xpls/abs_all.jsp?arnumber=6312854

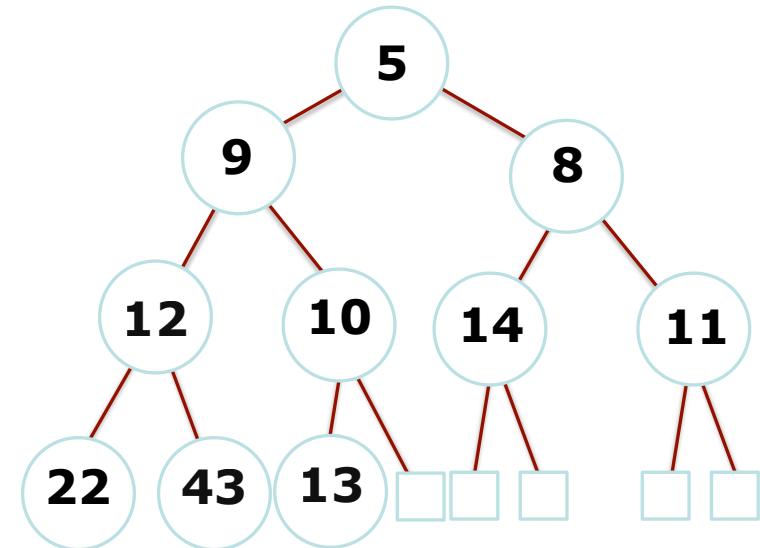


Heap Operations: dequeue()

- How might we go about removing the minimum?

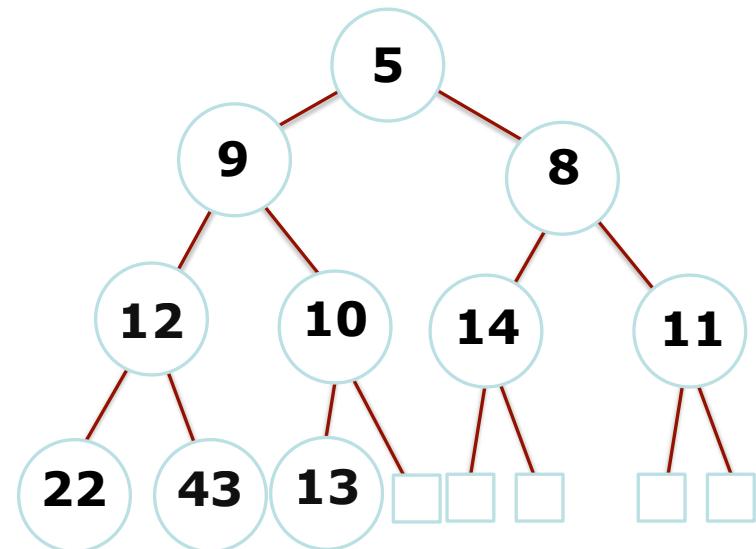
dequeue ()

	5	9	8	12	10	14	11	22	43	13	
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	[11]

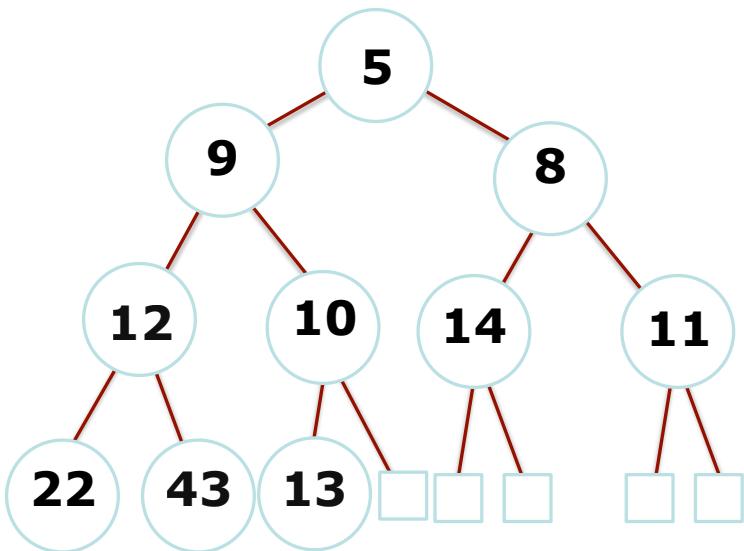


Heap Operations: dequeue()

1. We are removing the root, and we need to retain a complete tree: replace root with last element.
2. **“bubble-down”** or “down-heap” the new root:
 - a. Compare the root with its children, if in correct order, stop.
 - b. If not, swap with smallest child, and repeat step 2.
 - c. Be careful to check whether the children exist (if right exists, left must...)



Heap Operations: dequeue()

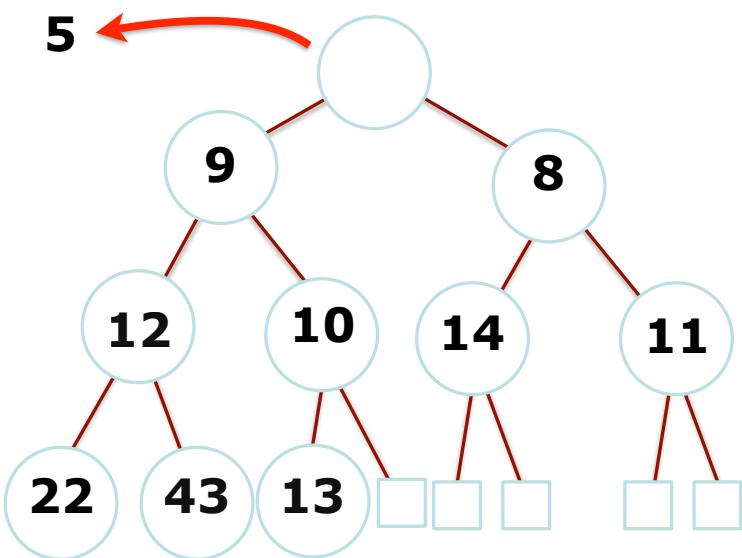


	5	9	8	12	10	14	11	22	43	13	
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	[11]



Heap Operations: dequeue()

Remove root (will return at the end)

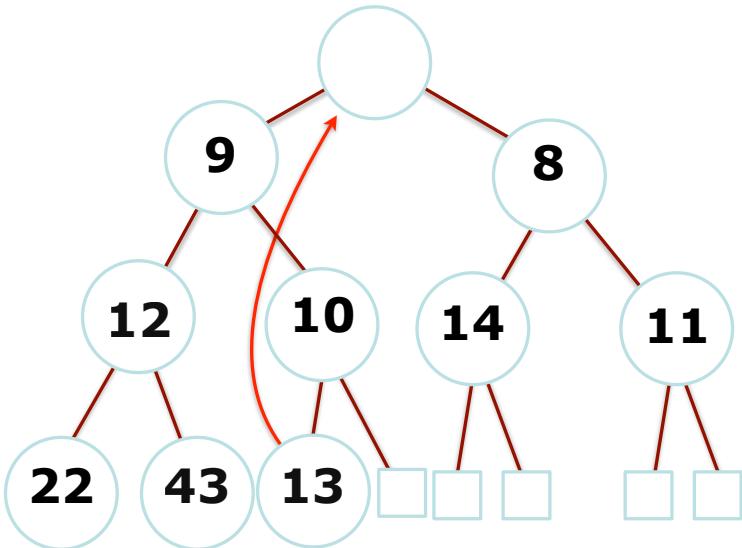


	5	9	8	12	10	14	11	22	43	13	
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	[11]



Heap Operations: dequeue()

Move last element (at `heap[heap.size() - 1]`)
to the root (this may be unintuitive!) to begin
bubble-down



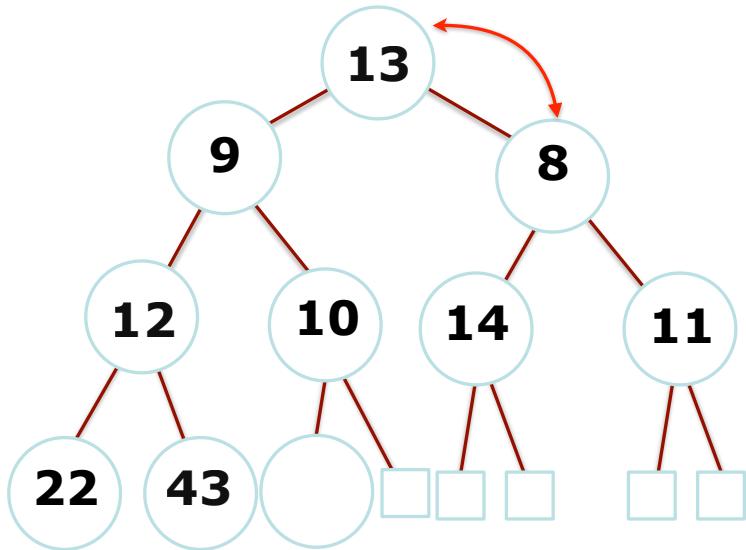
	5	9	8	12	10	14	11	22	43	13	
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	[11]

Don't forget to decrease heap size!



Heap Operations: dequeue()

Compare children of root with root: swap root with the smaller one (why?)

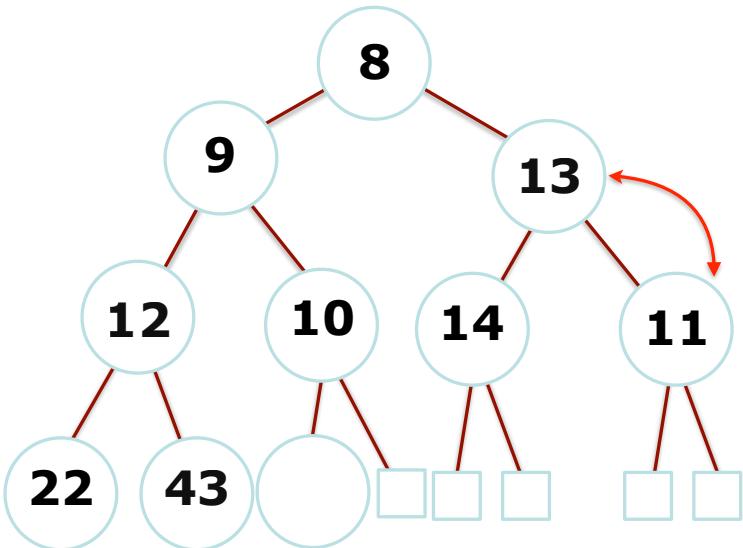


	13	9	8	12	10	14	11	22	43		
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	[11]



Heap Operations: dequeue()

Keep swapping new element if necessary. In this case: compare 13 to 11 and 14, and swap with smallest (11).



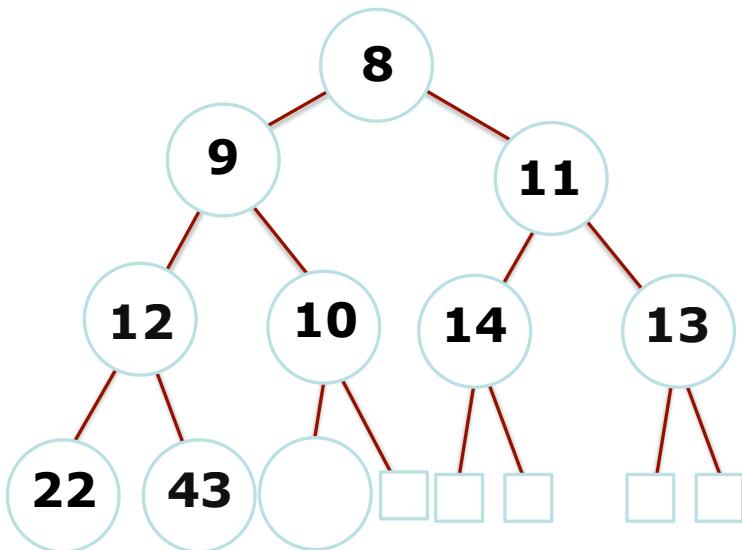
	8	9	13	12	10	14	11	22	43		
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	[11]

A red curved arrow points from the value 13 at index [3] to the value 11 at index [7].



Heap Operations: dequeue()

13 has now bubbled down until it has no more children, so we are done!



	8	9	11	12	10	14	13	22	43		
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	[11]

Complexity? $O(\log n)$ - yay!



Heaps in Real Life

- Heapsort (see extra slides)
- Google Maps -- finding the shortest path between places
- All priority queue situations
- Kernel process scheduling
- Event simulation
- Huffman coding



Heap Operations: building a heap from scratch

What is the best method for building a heap from scratch (buildHeap())

14, 9, 13, 43, 10, 8, 11, 22, 12

We could insert each in turn.

An insertion takes $O(\log n)$, and we have to insert n elements

Big O? $O(n \log n)$



Heap Operations: building a heap from scratch

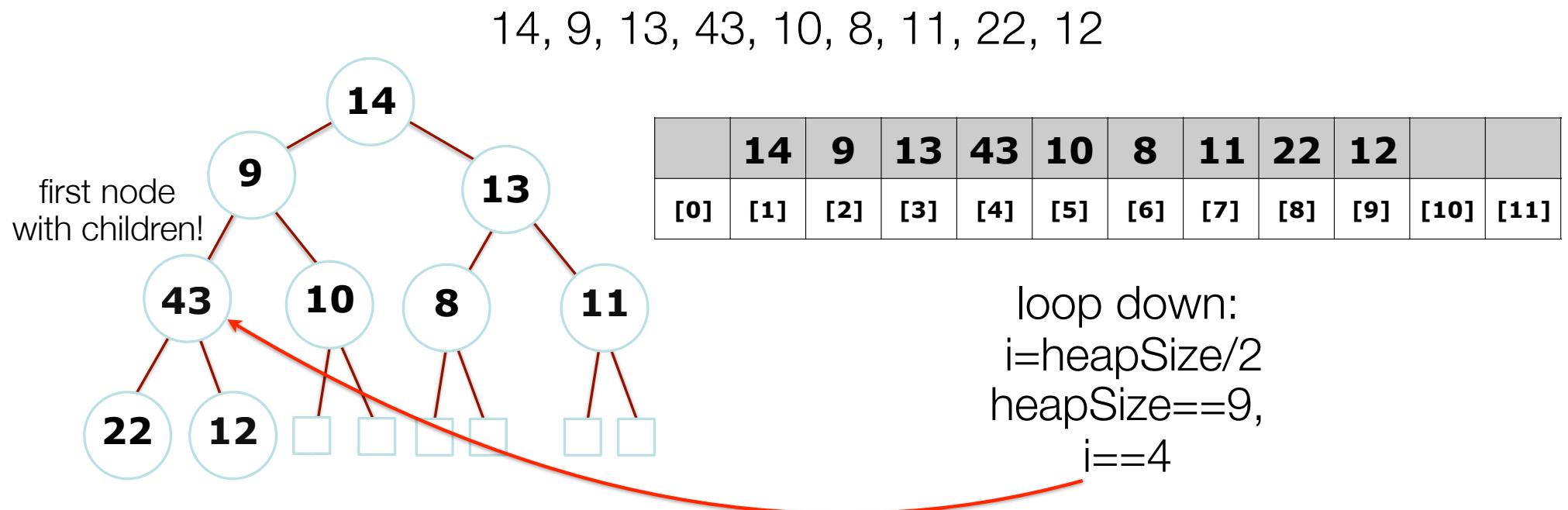
There is a better way: **heapify()**

1. Insert all elements into a binary tree in original order ($O(n)$)
2. Starting from the lowest completely filled level at the first node with children (e.g., at position $n/2$), down-heap each element (also $O(n)$) to heapify the whole tree).

```
for (int i=heapSize/2;i>0;i--) {  
    downHeap(i);  
}
```

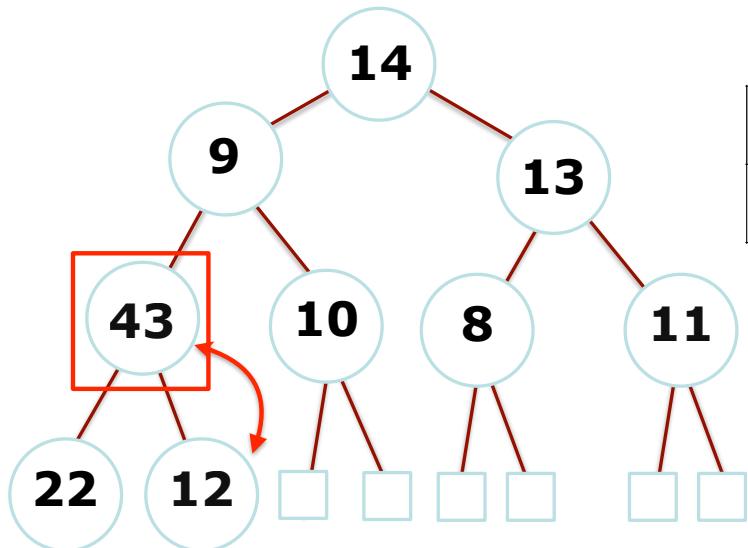


Heap Operations: building a heap from scratch



Heap Operations: building a heap from scratch

14, 9, 13, 43, 10, 8, 11, 22, 12



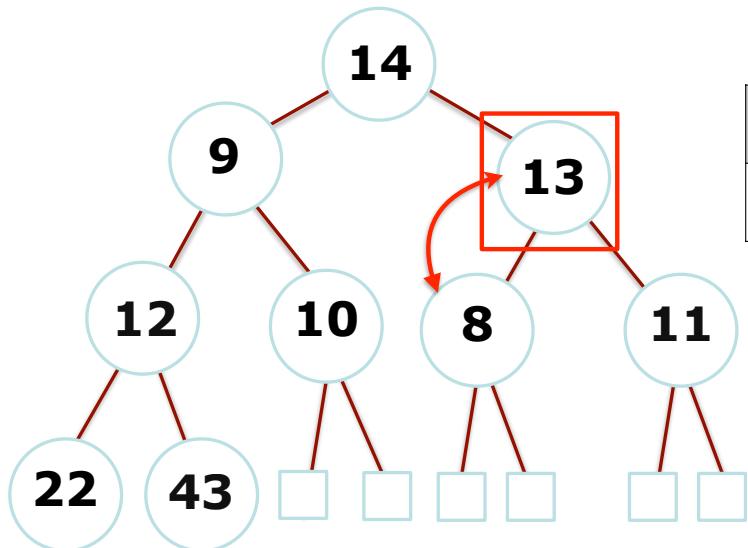
	14	9	13	43	10	8	11	22	12		
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	[11]

i=4



Heap Operations: building a heap from scratch

14, 9, 13, 43, 10, 8, 11, 22, 12

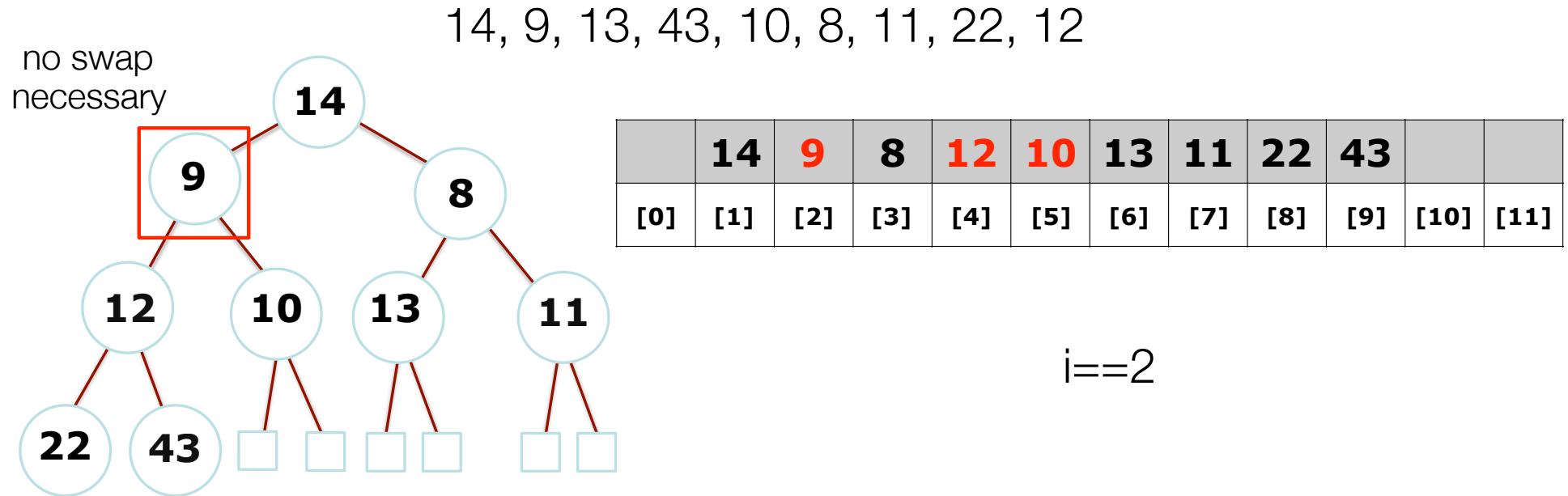


	14	9	13	12	10	8	11	22	43		
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	[11]

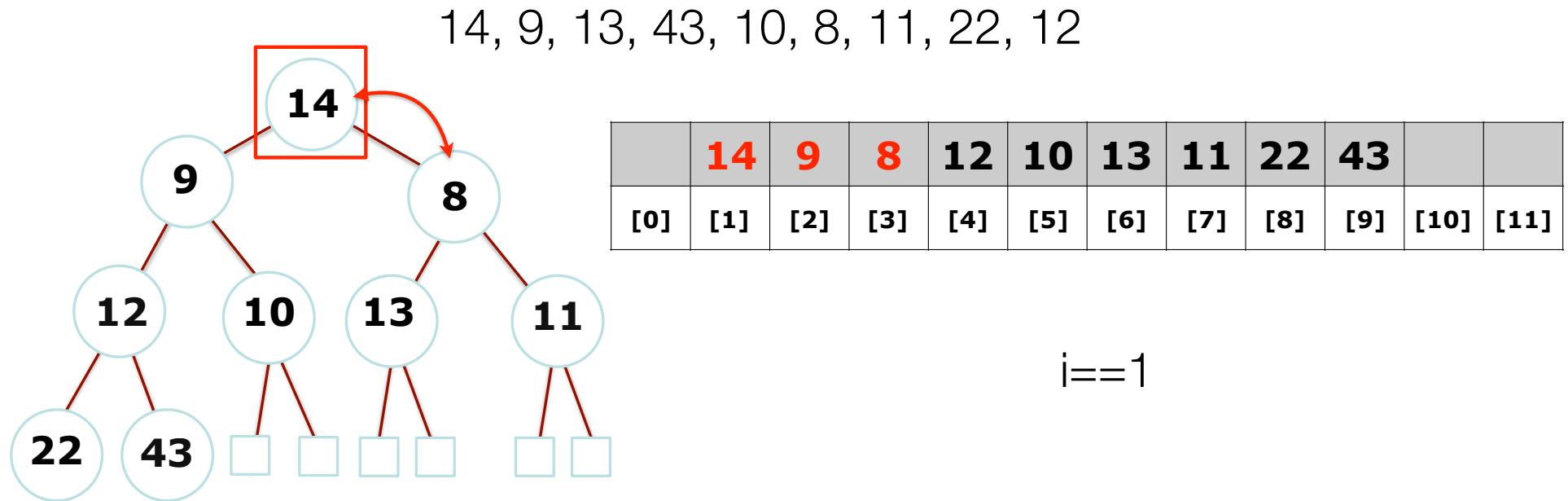
i=3



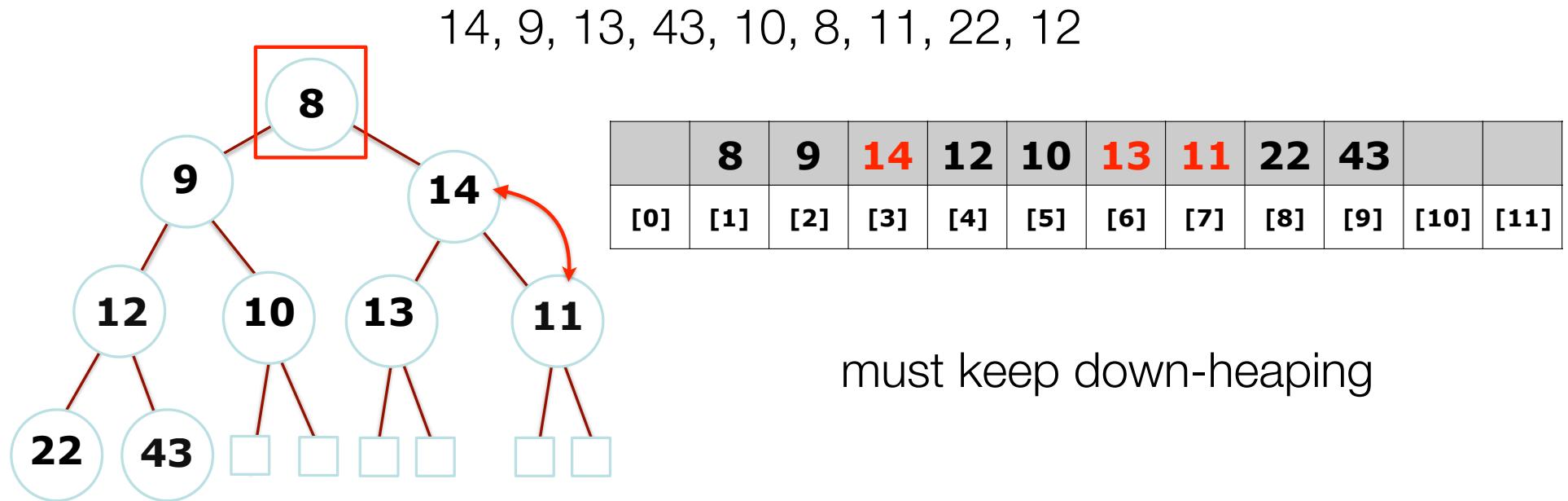
Heap Operations: building a heap from scratch



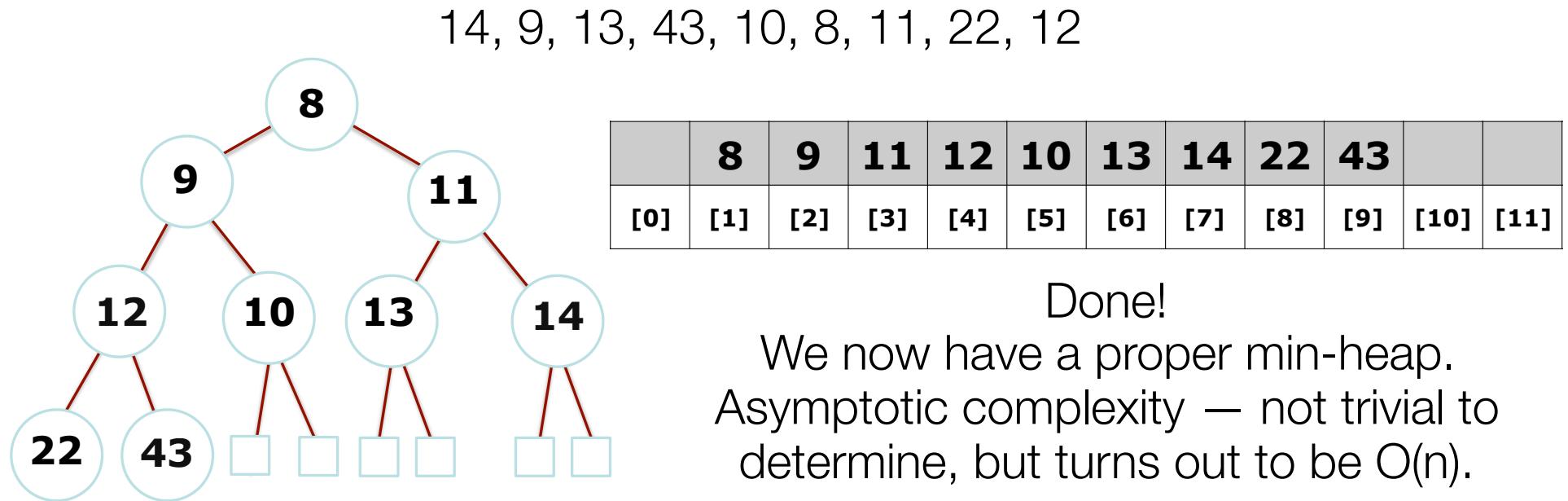
Heap Operations: building a heap from scratch



Heap Operations: building a heap from scratch

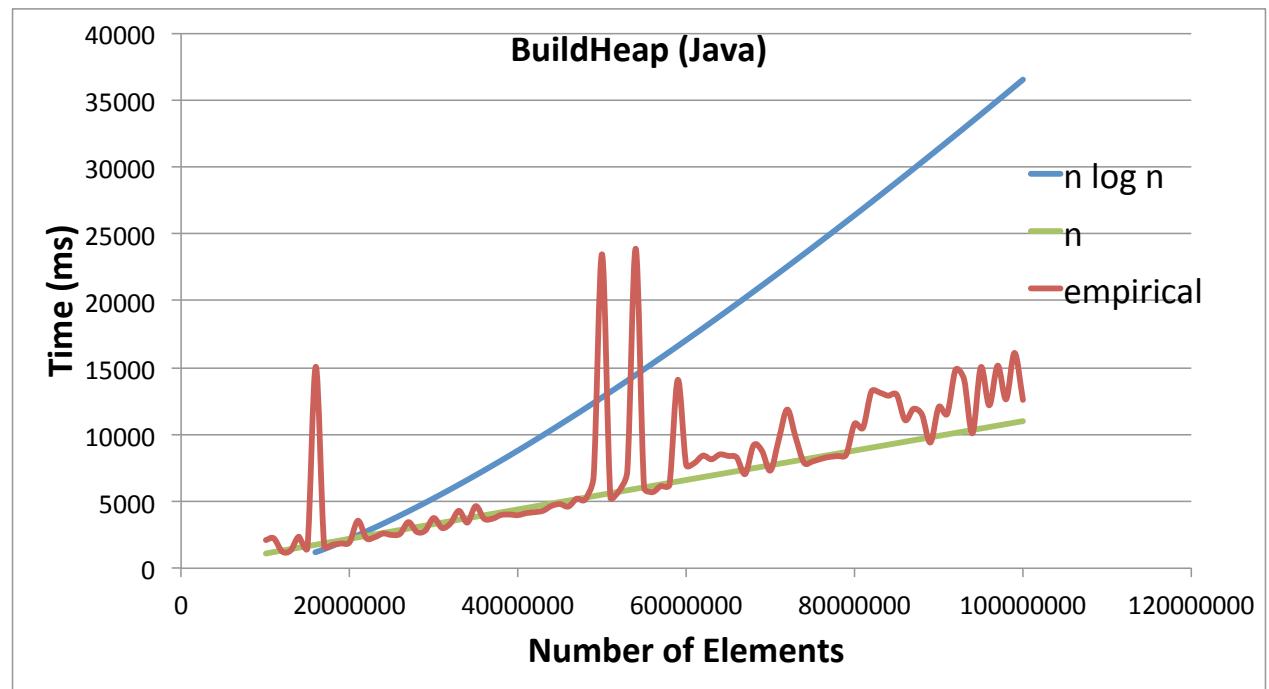


Heap Operations: building a heap from scratch



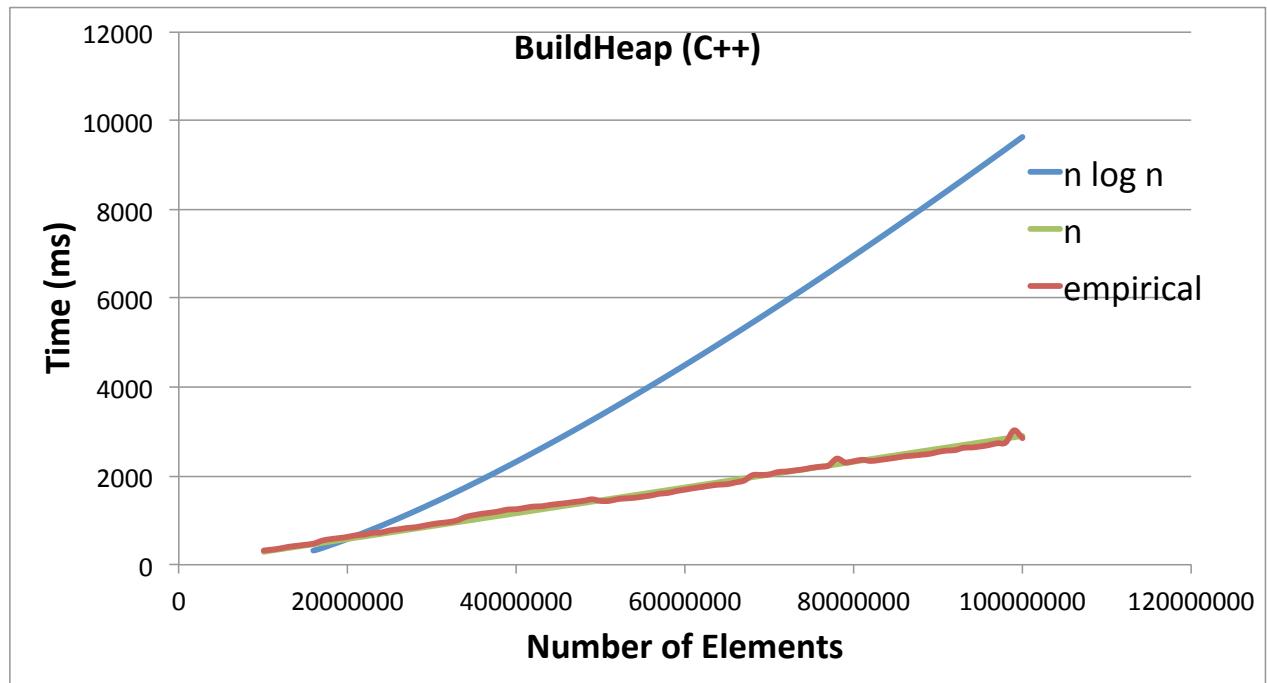
Heap Operations: heaping: empirical

BuildHeap
Empirical Results
(Java)



Heap Operations: heaping: empirical

BuildHeap
Empirical Results
(C++)



References and Advanced Reading

- **References:**

- Priority Queues, Wikipedia: http://en.wikipedia.org/wiki/Priority_queue
- YouTube on Priority Queues: https://www.youtube.com/watch?v=gJc-J7K_P_w
- http://en.wikipedia.org/wiki/Binary_heap (excellent)
- <http://www.cs.usfca.edu/~galles/visualization/Heap.html> (excellent visualization)
- Another explanation online: <http://www.cs.cmu.edu/~adamchik/15-121/lectures/Binary%20Heaps/heaps.html> (excellent)

- **Advanced Reading:**

- A great online explanation of asymptotic complexity of a heap: <http://www.cs.umd.edu/~meesh/351/mount/lectures/lect14-heapsort-analysis-part.pdf>
- YouTube video with more detail and math: <https://www.youtube.com/watch?v=B7hVxCmfPtM> (excellent, mostly max heaps)



Extra Slides



- We can perform a full heap sort in place, in $O(n \log n)$ time.
- First, heapify an array (i.e., call build-heap on an unsorted array)
- Second, iterate over the array and perform dequeue(), but instead of returning the minimum elements, swap them with the last element (and also decrease heapSize)
- When the iteration is complete, the array will be sorted from low to high priority.

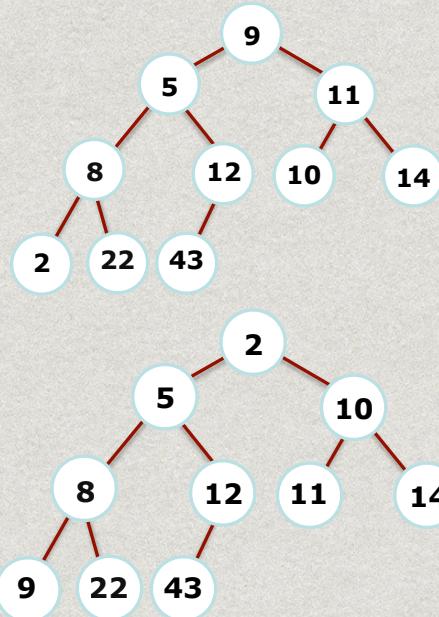
Extras: HeapSort – Heapify first

Unheaped:

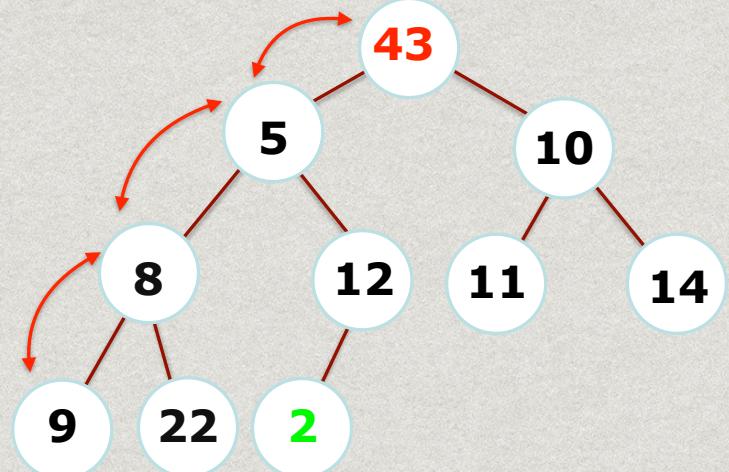
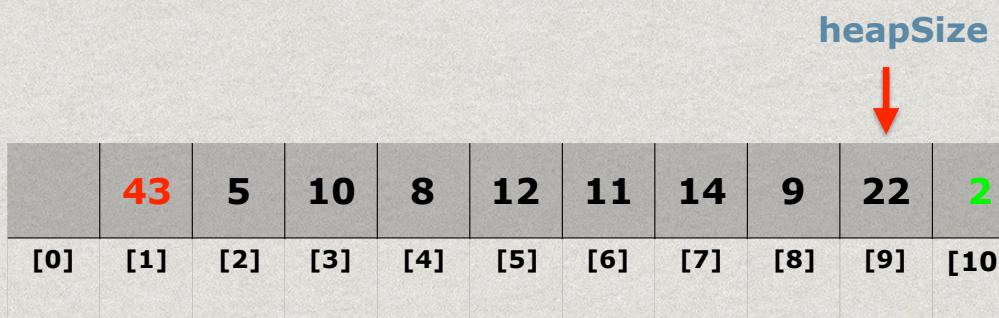
	9	5	11	8	12	10	14	2	22	43
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]

Heaped:

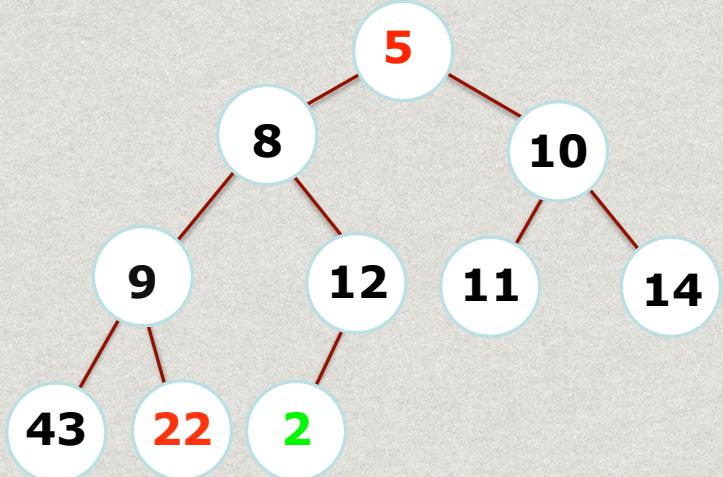
	2	5	10	8	12	11	14	9	22	43
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]



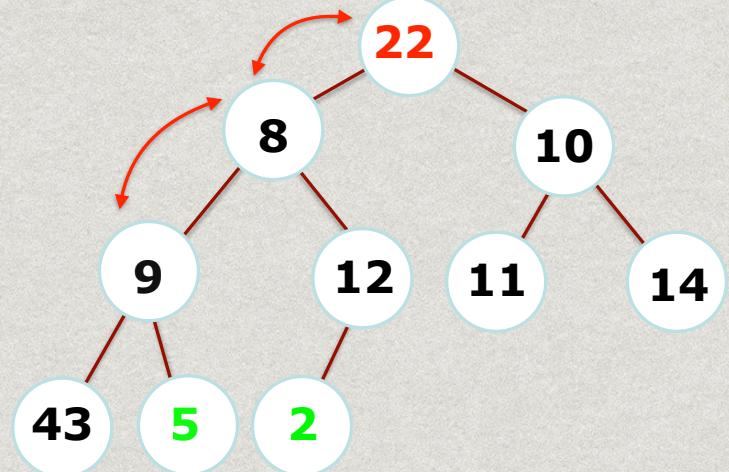
Extras: HeapSort – Iterate and call `dequeue()`, swapping the root with the last element, then down-heaping.



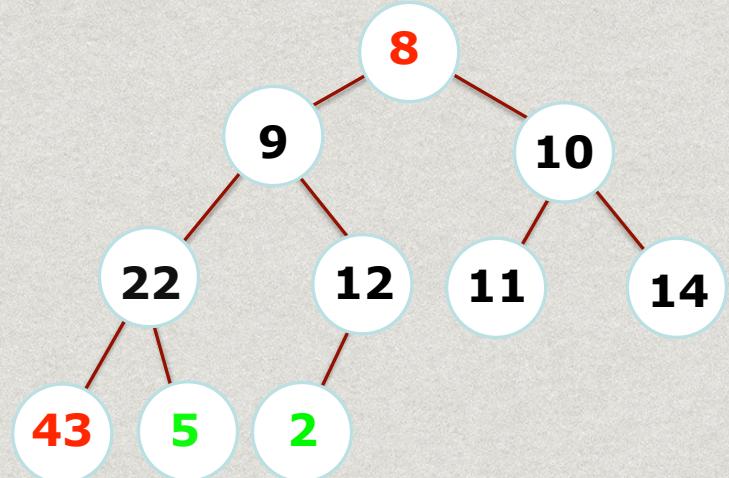
Extras: HeapSort — Iterate and call `dequeue()`, swapping the root with the last element, then down-heaping.



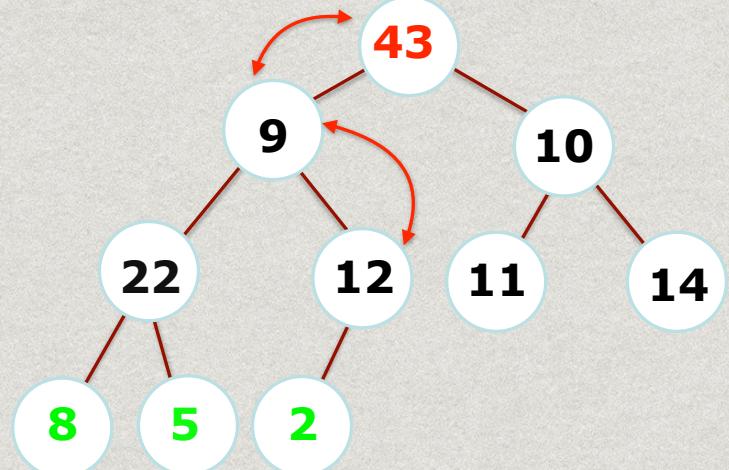
Extras: HeapSort – Iterate and call `dequeue()`, swapping the root with the last element, then down-heaping.



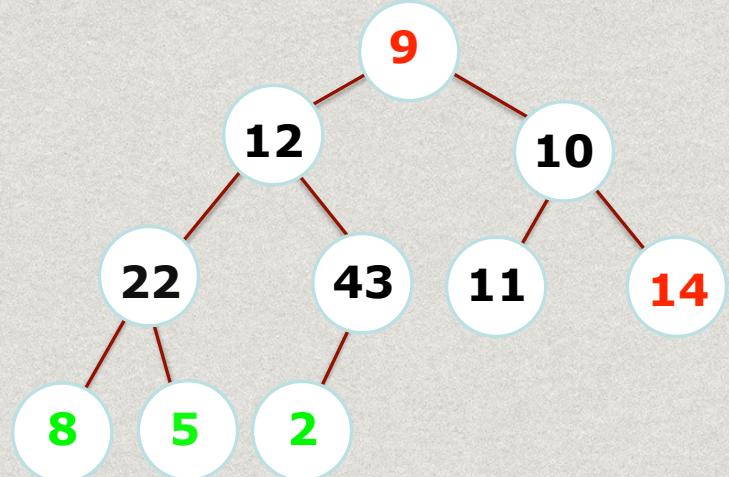
Extras: HeapSort — Iterate and call `dequeue()`, swapping the root with the last element, then down-heaping.



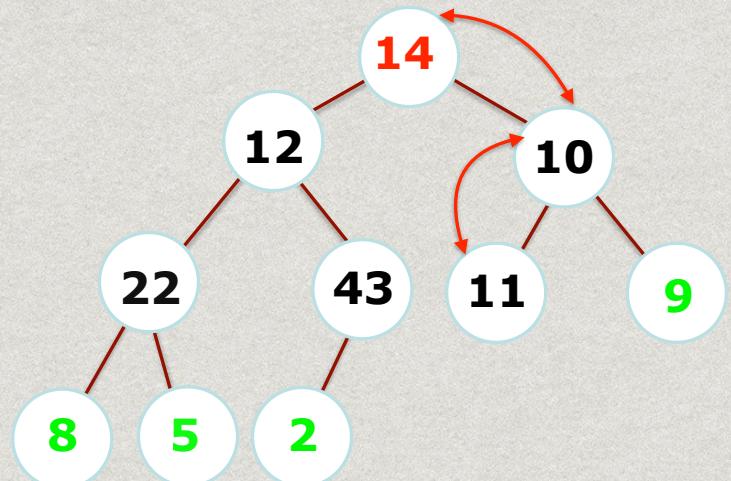
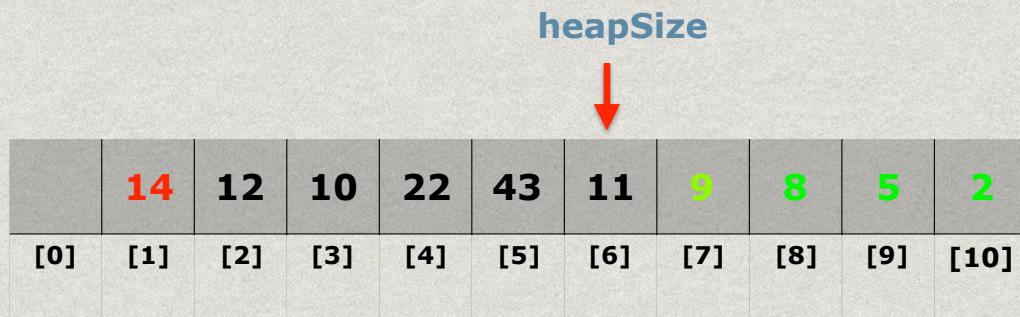
Extras: HeapSort — Iterate and call `dequeue()`, swapping the root with the last element, then down-heaping.



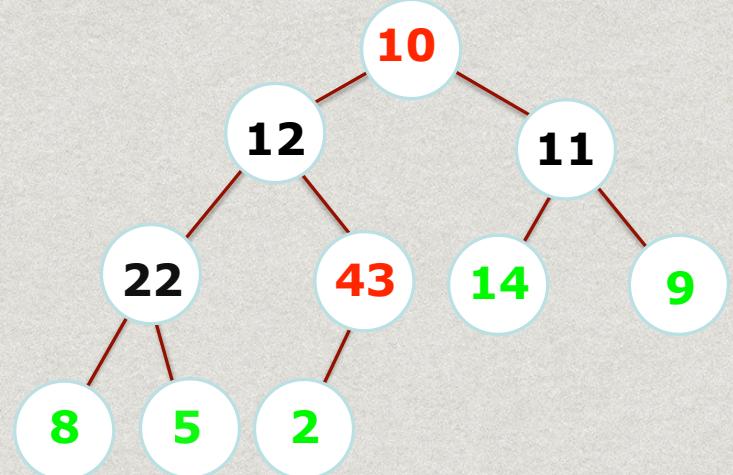
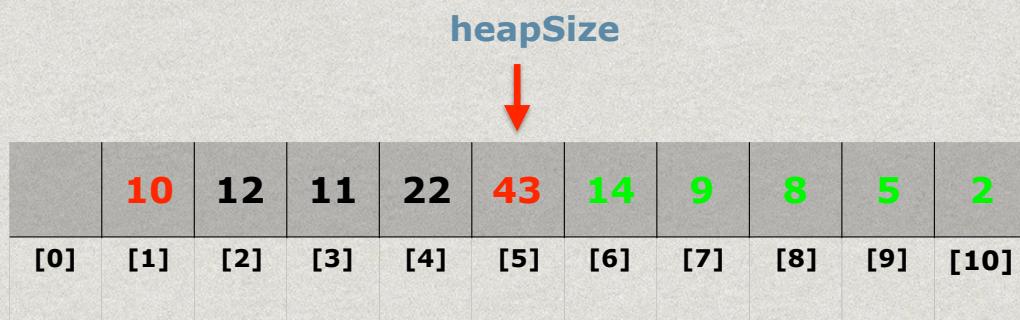
Extras: HeapSort — Iterate and call `dequeue()`, swapping the root with the last element, then down-heaping.



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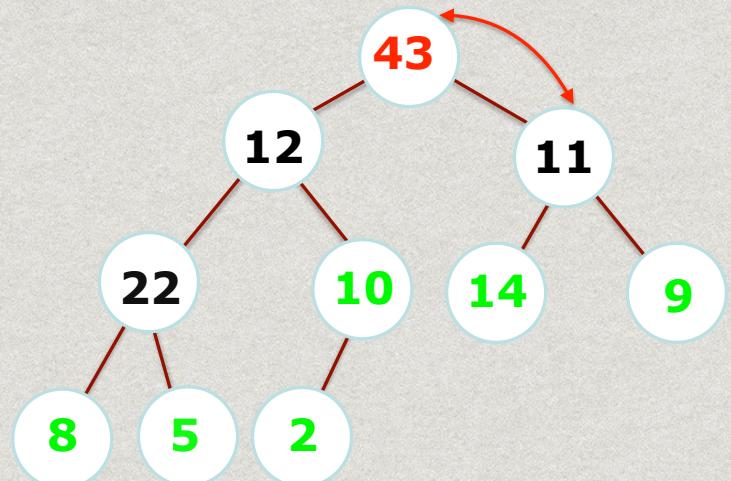


Extras: HeapSort — Iterate and call `dequeue()`, swapping the root with the last element, then down-heaping.



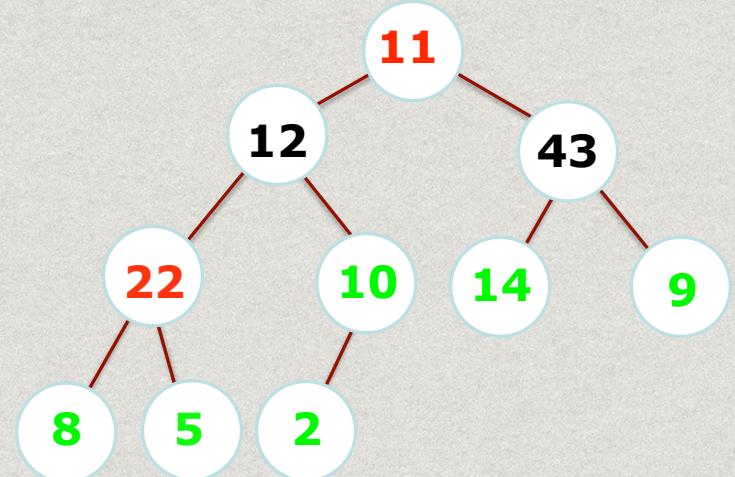
Extras: HeapSort — Iterate and call `dequeue()`, swapping the root with the last element, then down-heaping.

heapSize											
	43	12	11	22	10	14	9	8	5	2	
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	

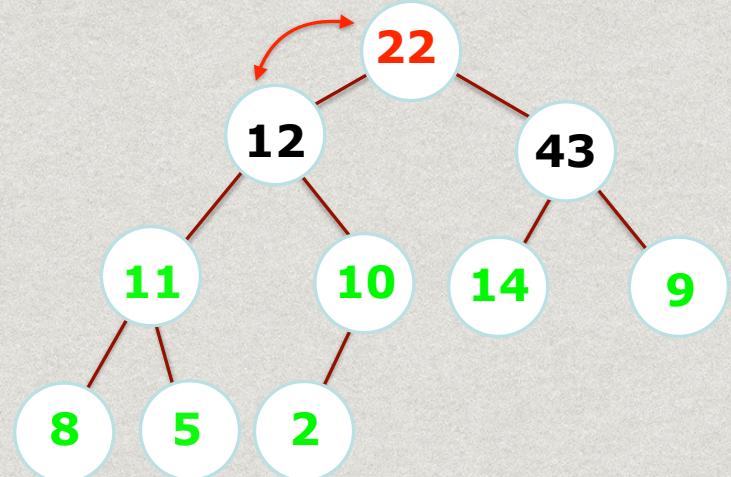
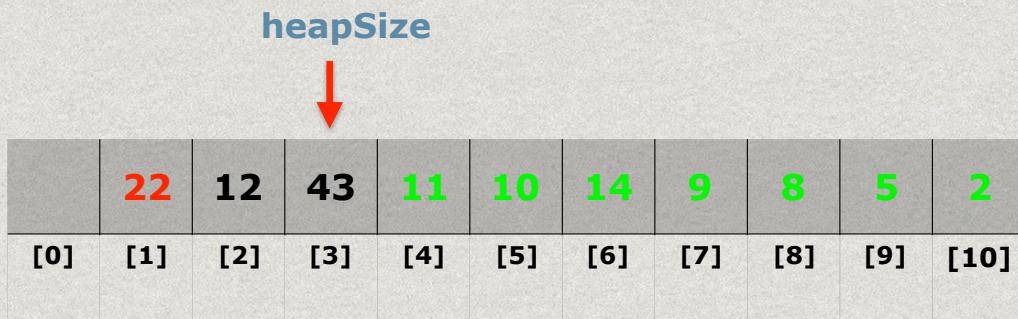


Extras: HeapSort — Iterate and call `dequeue()`, swapping the root with the last element, then down-heaping.

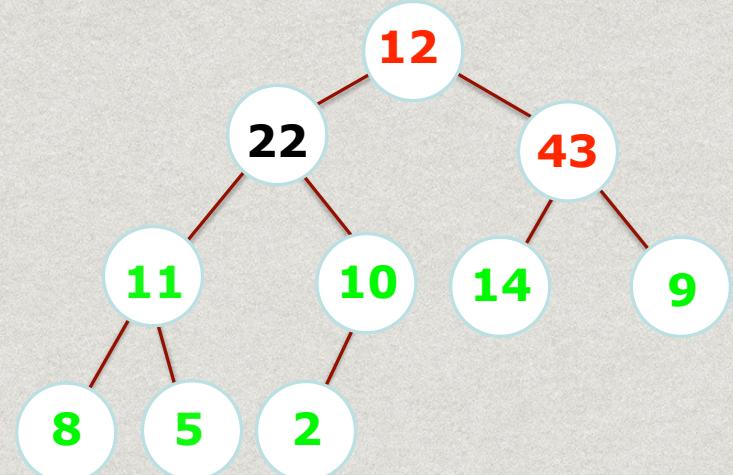
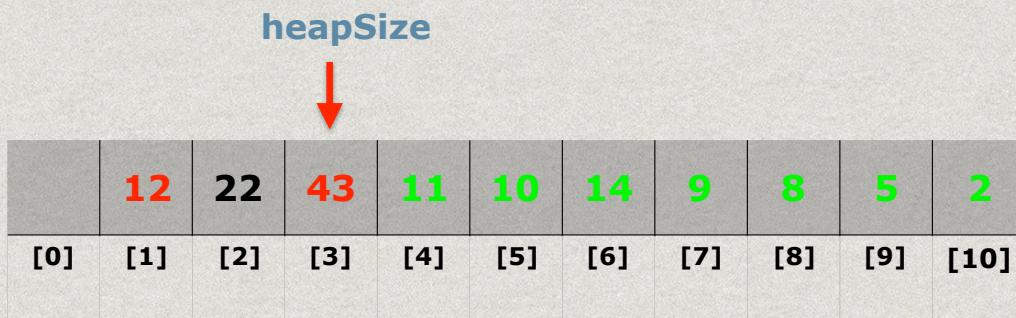
	heapSize										
	[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]
		11	12	43	22	10	14	9	8	5	2



Extras: HeapSort — Iterate and call `dequeue()`, swapping the root with the last element, then down-heaping.

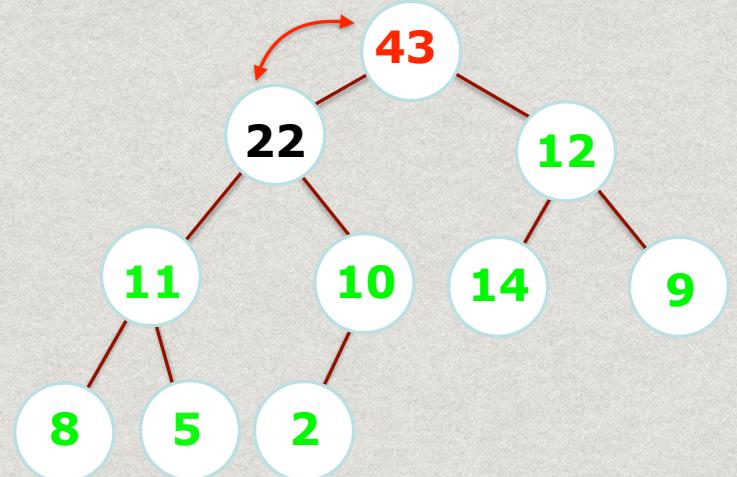


Extras: HeapSort — Iterate and call `dequeue()`, swapping the root with the last element, then down-heaping.



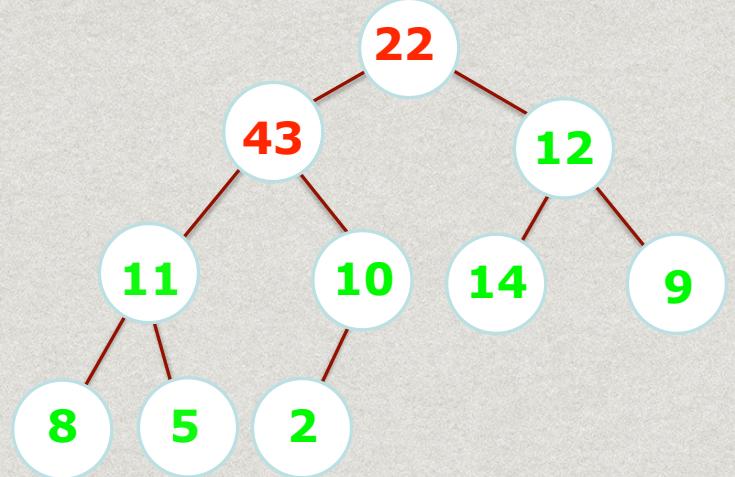
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	43	22	12	11	10	14	9	8	5	2	
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	



Extras: HeapSort — Iterate and call `dequeue()`, swapping the root with the last element, then down-heaping.

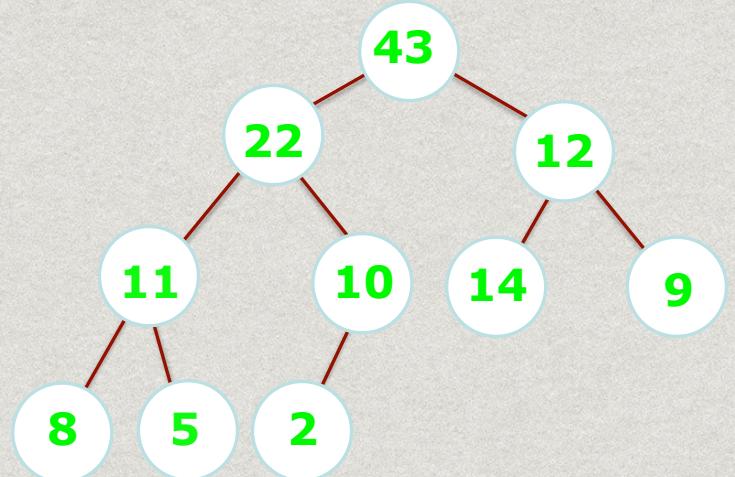
heapSize											
	43	22	12	11	10	14	9	8	5	2	
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	



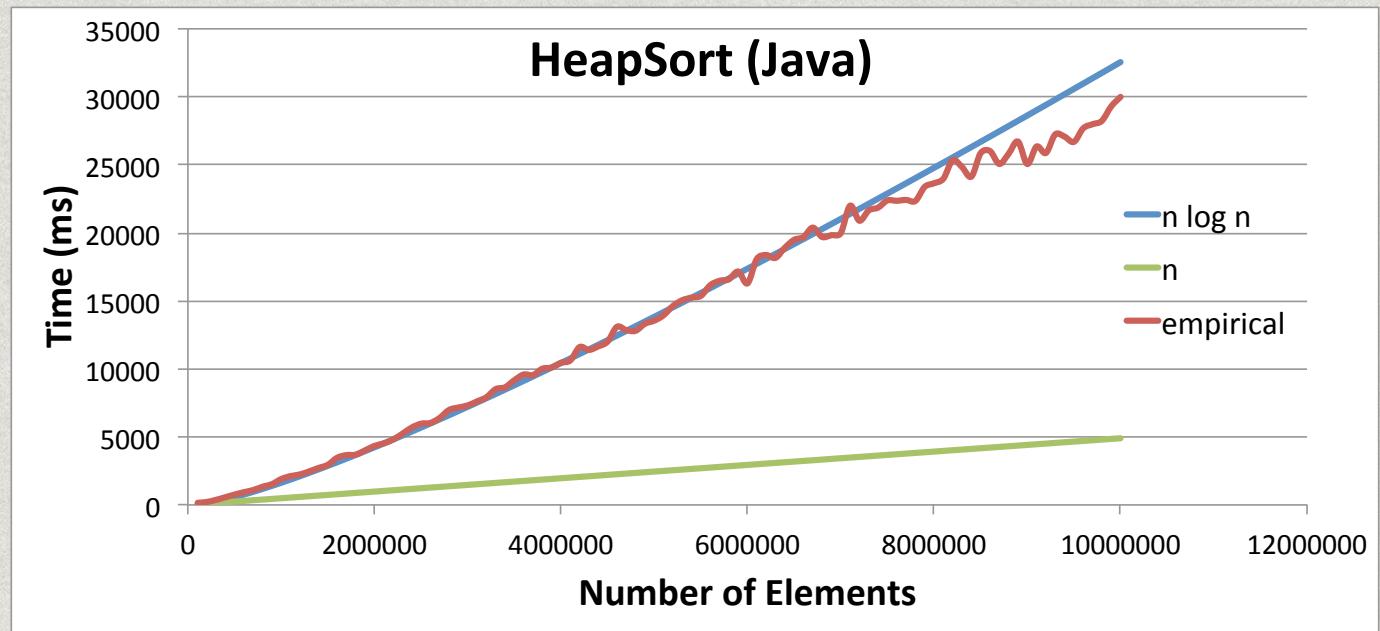
Extras: HeapSort — Iterate and call `dequeue()`, swapping the root with the last element, then down-heaping.

Done! (reverse-ordered)											
heapSize											
	43	22	12	11	10	14	9	8	5	2	
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	

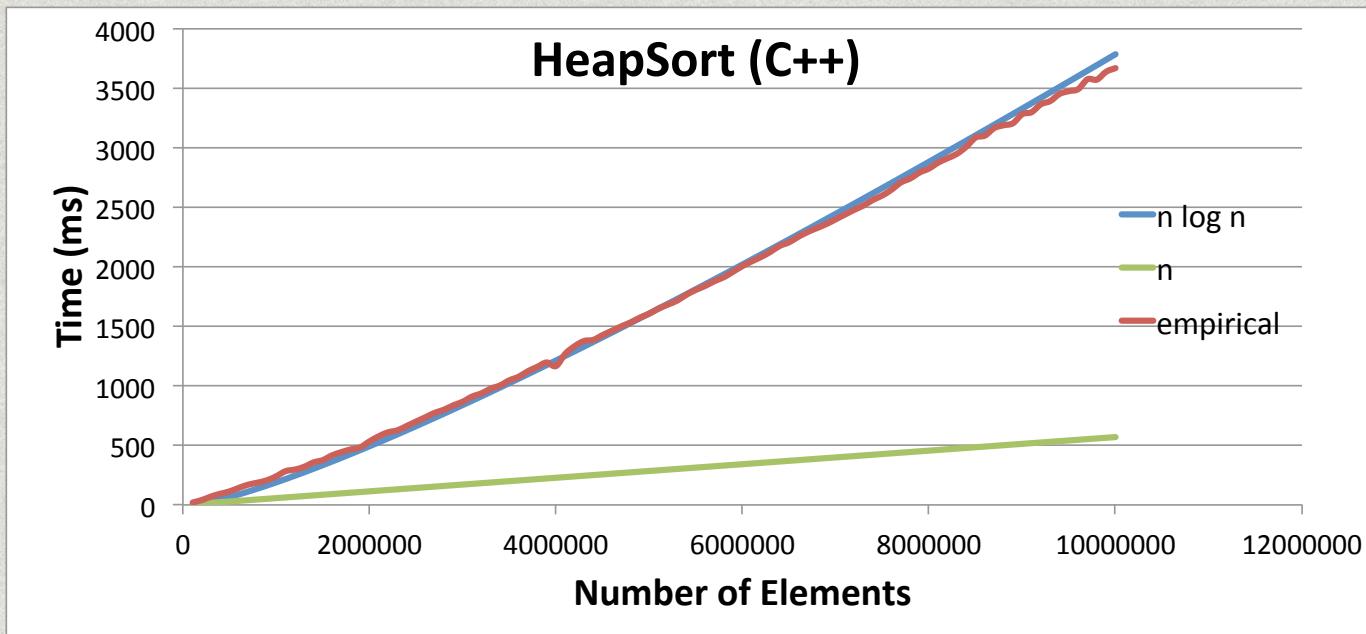
Complexity: $O(n \log n)$



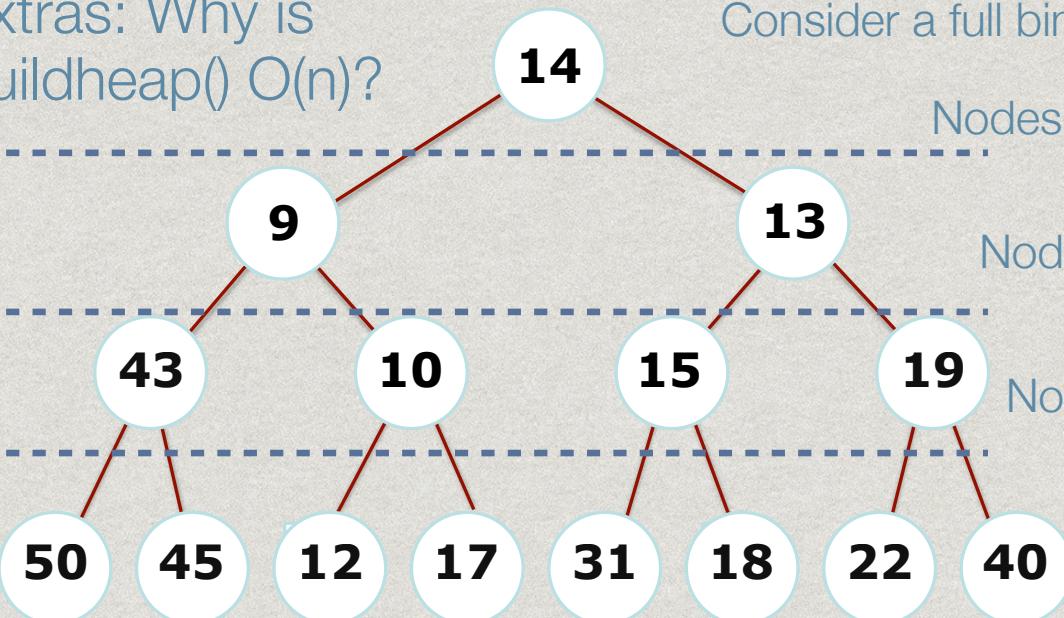
HeapSort Empirical Results (Java)



HeapSort Empirical Results (C++)



Extras: Why is buildheap() O(n)?



Consider a full binary heap data structure with n nodes.

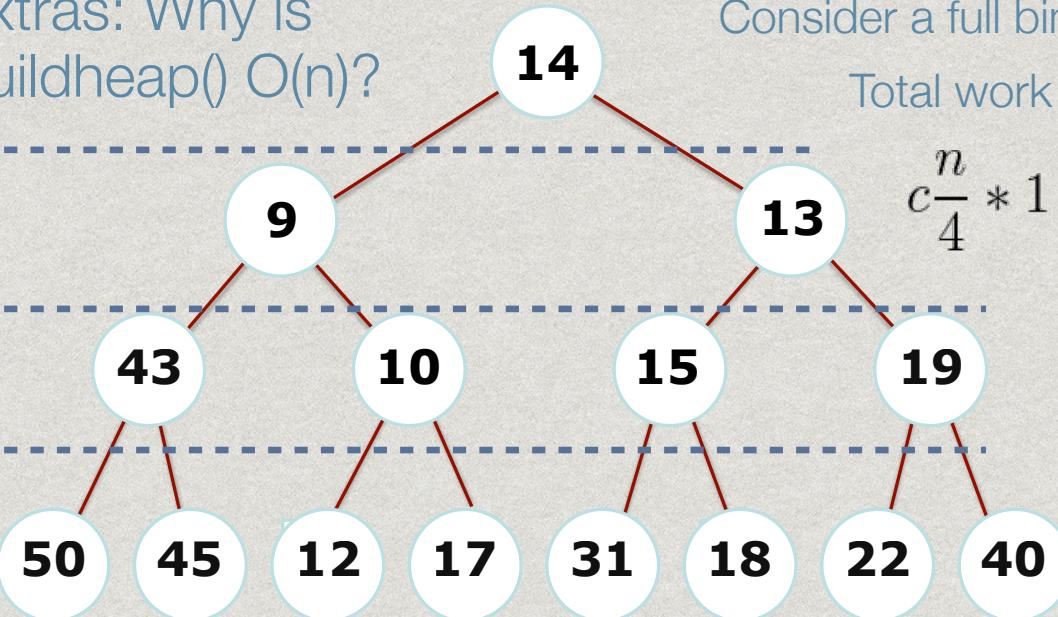
Nodes at this level: 1, work done: $c * (1) * \log n$

Nodes at this level: $n/8$, work done: $c * n/8 * 2$

Nodes at this level: $n/4$, work done: $c * n/4 * 1$
(possible swaps to bottom level)

Work at this level: none

Extras: Why is
buildheap() O(n)?

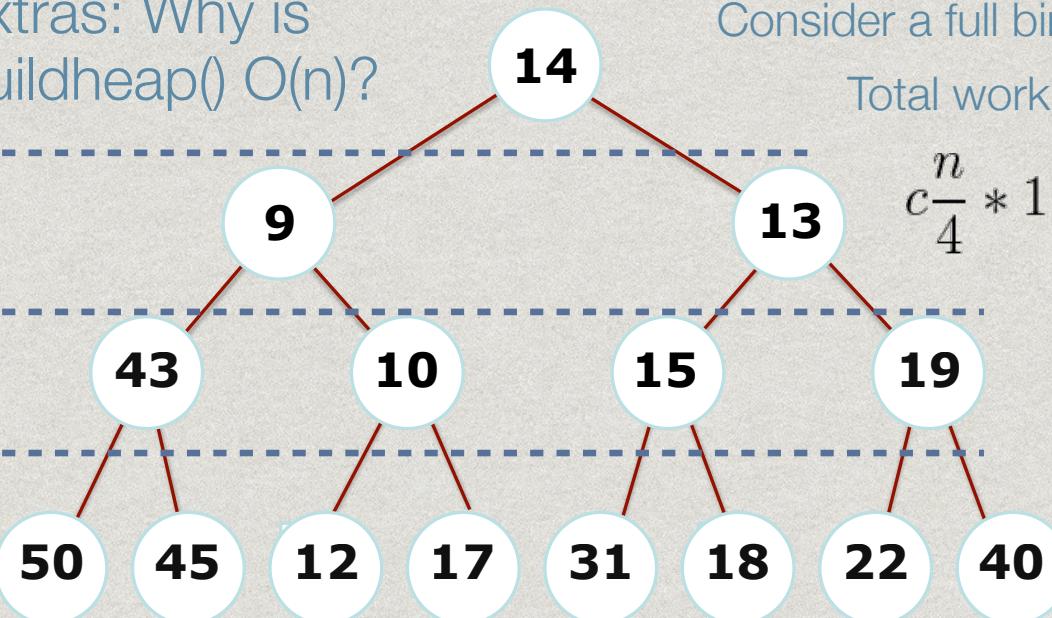


Consider a full binary heap data structure with n nodes.

Total work done:

$$c \frac{n}{4} * 1 + c \frac{n}{8} * 2 + c \frac{n}{16} * 3 + \dots + c(1) * \lg(n)$$

Extras: Why is buildheap() O(n)?



Consider a full binary heap data structure with n nodes.

Total work done:

$$c \frac{n}{4} * 1 + c \frac{n}{8} * 2 + c \frac{n}{16} * 3 + \dots + c(1) * \lg(n)$$

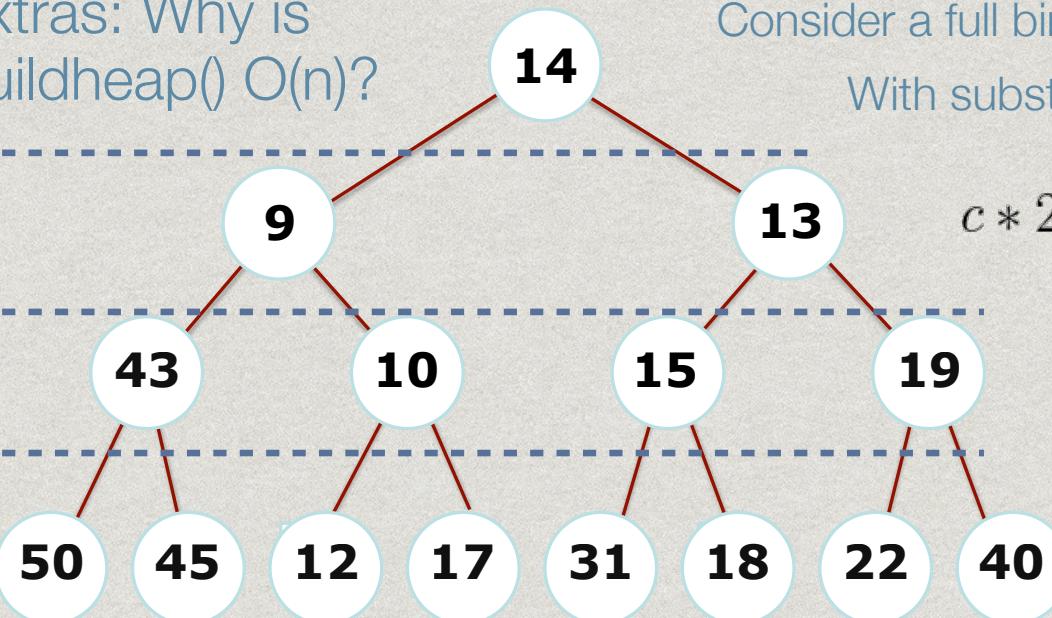
$$\text{Substitution: } \frac{n}{4} = 2^k$$

Must do some math for $\lg(n)$:

$$n = 4 * 2^k = 2^2 * 2^k = 2^{k+2}$$

$$\lg(n) = \lg(2^{k+2}) = k + 2$$

Extras: Why is
buildheap() O(n)?



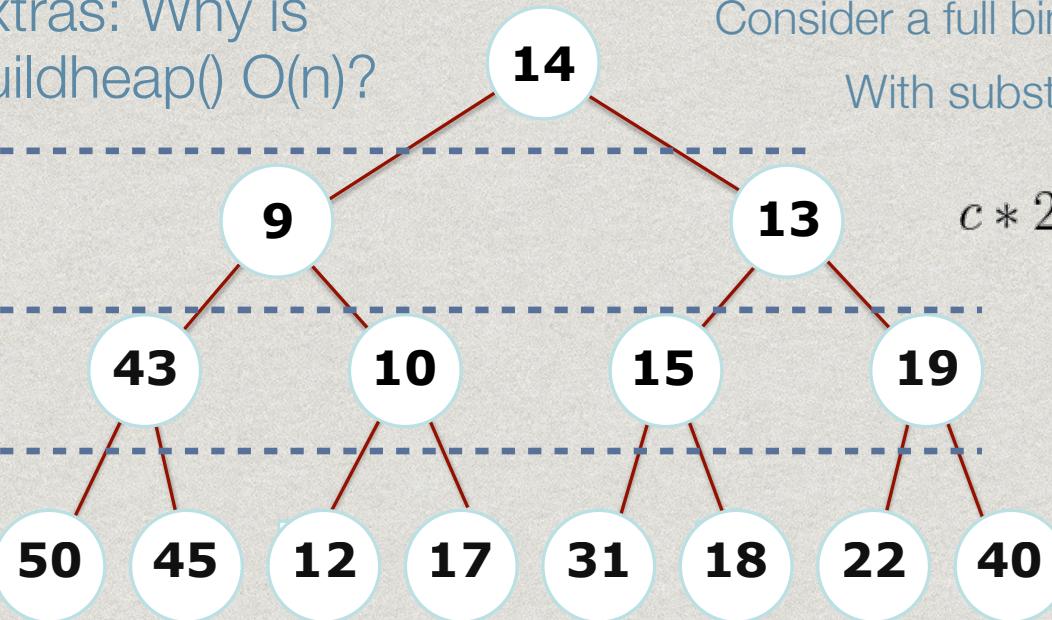
Consider a full binary heap data structure with n nodes.
With substitution, and pulling out $c * 2^k$:

$$c * 2^k \left(\frac{1}{2^0} + \frac{2}{2^1} + \frac{3}{2^2} + \dots + \frac{k+2}{2^k} \right)$$

Simplify a bit more:

$$\frac{k+2}{2^k} = \frac{k+1+1}{2^k} = \frac{k+1}{2^k} + \frac{1}{2^k}$$

Extras: Why is
buildheap() O(n)?



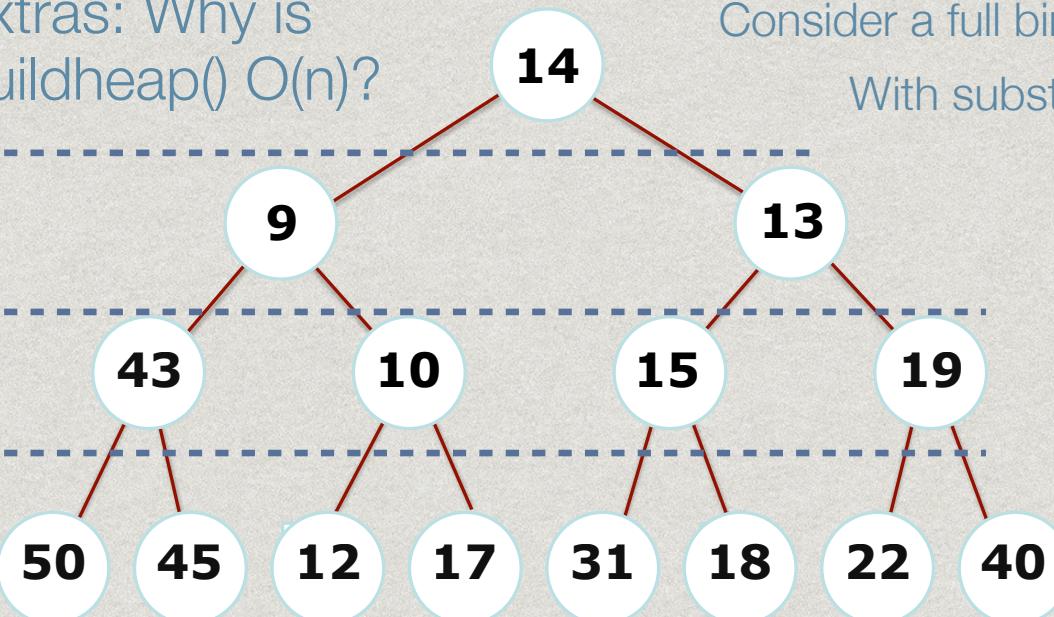
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$$c * 2^k \left(\frac{1}{2^0} + \frac{2}{2^1} + \frac{3}{2^2} + \dots + \frac{k+2}{2^k} \right)$$

$$c * 2^k \left(\sum_{i=0}^k \frac{i+1}{2^i} + \frac{1}{2^k} \right)$$

$$\sum_{i=0}^k \frac{i+1}{2^i} = 4$$

Extras: Why is
buildheap() O(n)?



Consider a full binary heap data structure with n nodes.
With substitution, and pulling out $c * 2^k$:

$$c * 2^k \left(4 + \frac{1}{2^k} \right)$$

$$4c * 2^k + c$$

Substitution: $\frac{n}{4} = 2^k$

$c * n + c$ Linear amount of work!