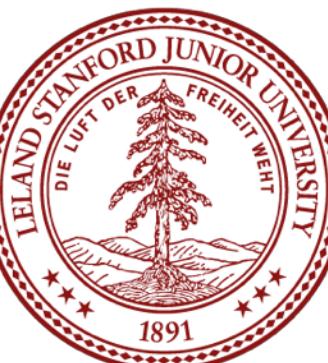


Thinking Recursively

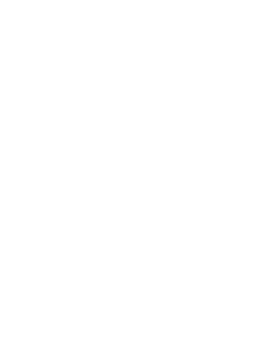
CS 106B

Programming Abstractions
Fall 2016
Stanford University
Computer Science Department



Announcements

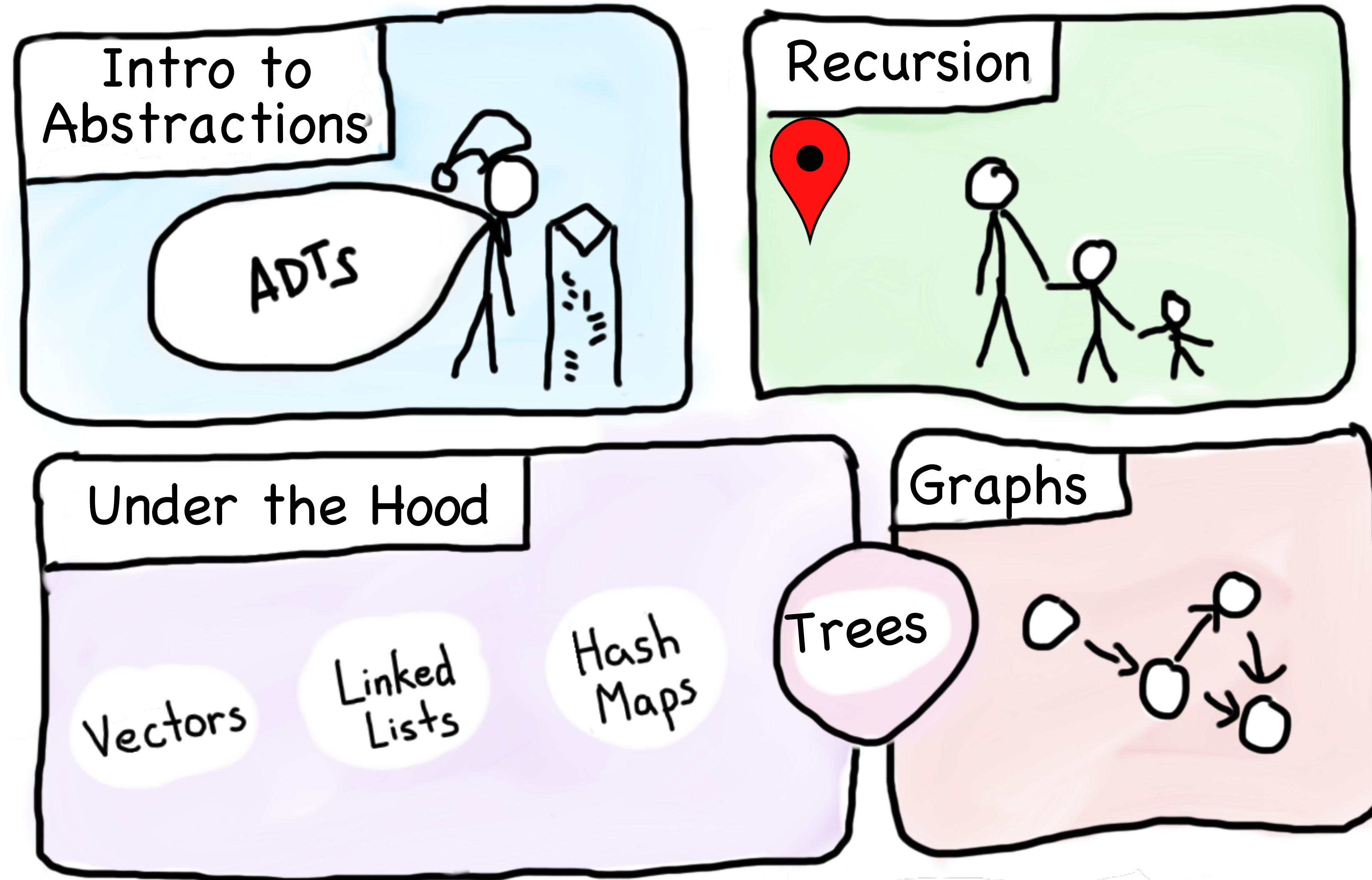
- ▶ Assignment 2 due Saturday
- ▶ Remember no LalR on Friday night
- ▶ Book Readings



Today is an exciting day

Learn a new way to *think*

Course Syllabus



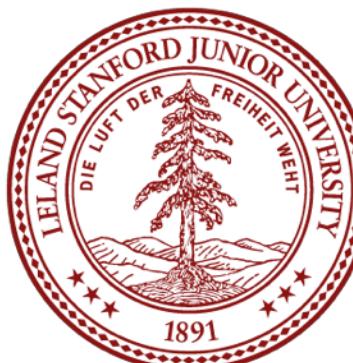
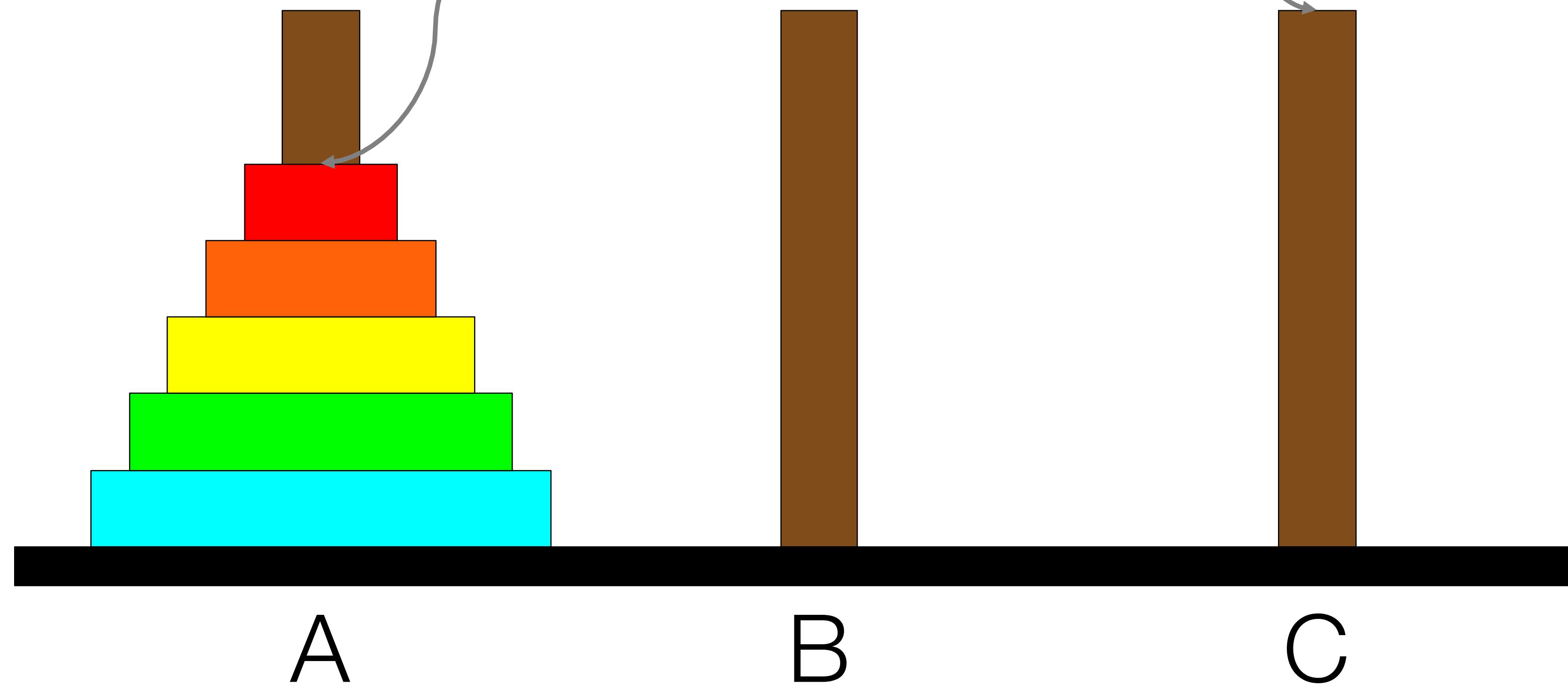
You are here



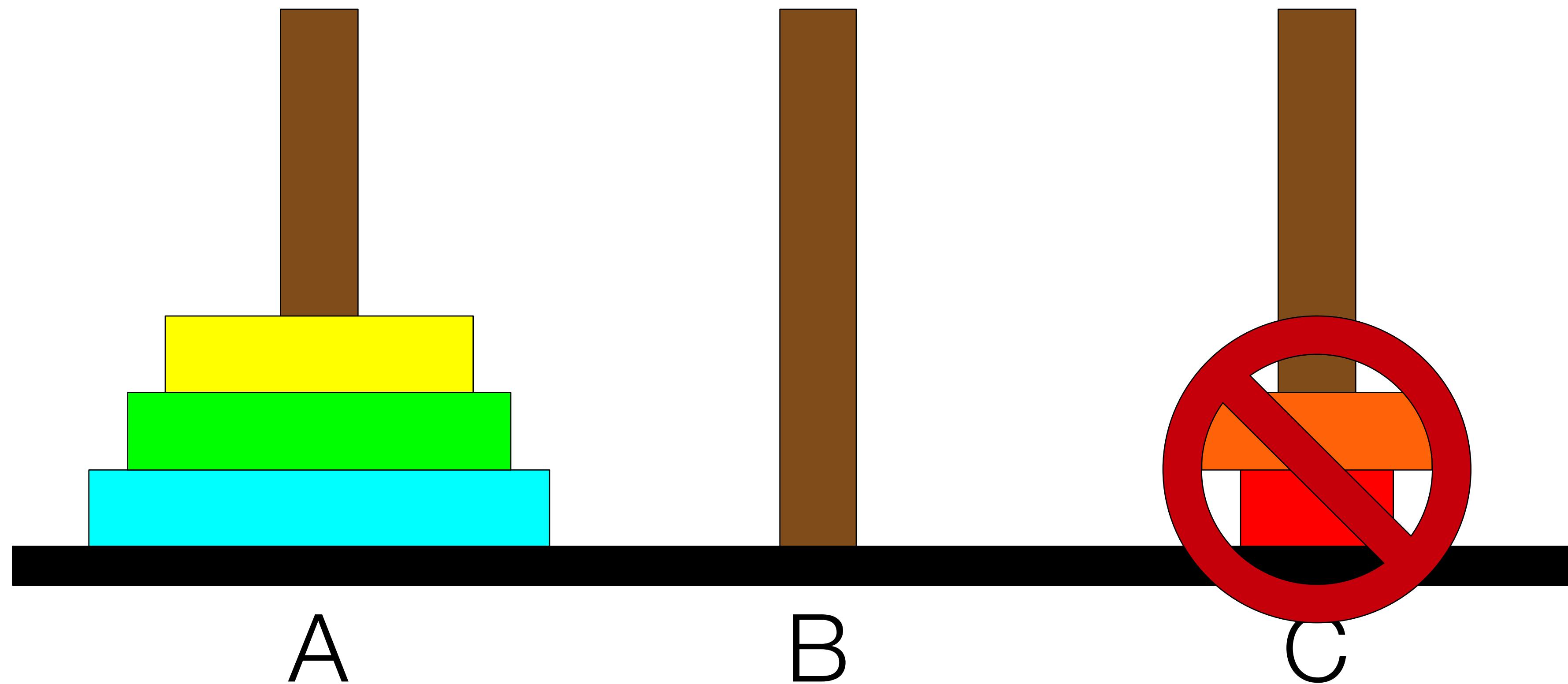
Towers of Hanoi

Move this tower...

...to this spindle.



Towers of Hanoi

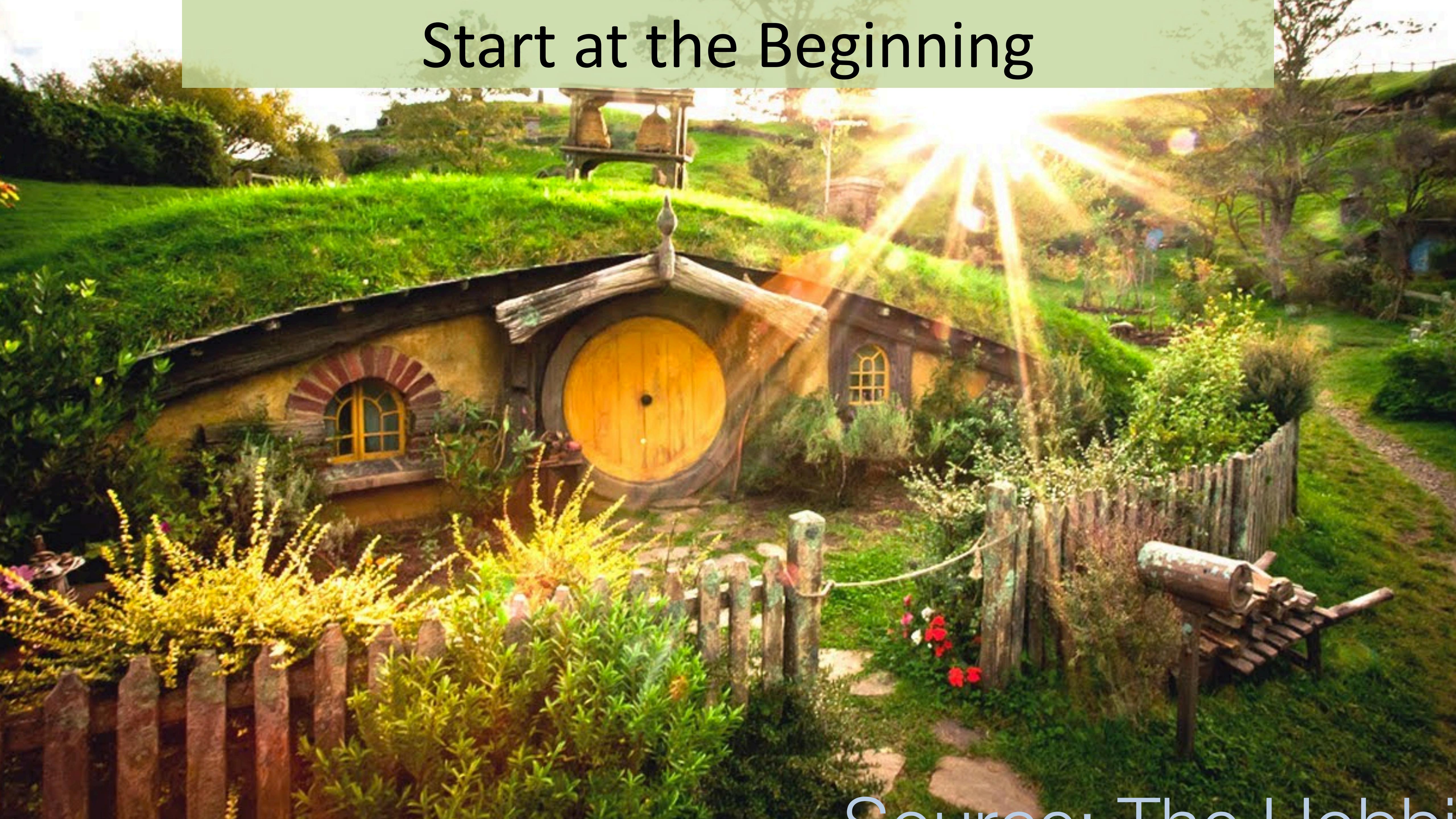


We've Gotten Ahead of Ourselves



Sources: The Hobbit

Start at the Beginning

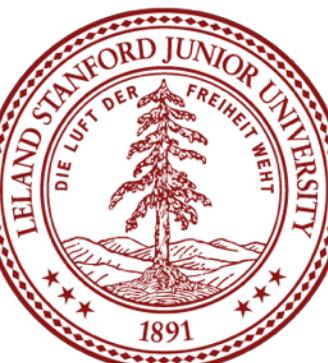


Source: The Hobbit

Recursion Definition

Recursion:

A problem solving technique in which problems are solved by reducing them into **smaller problems *of the same form.***



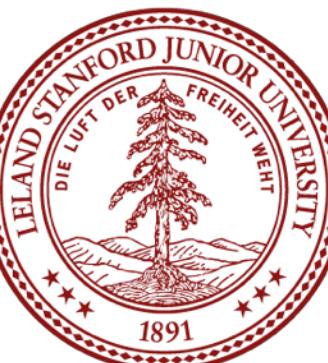
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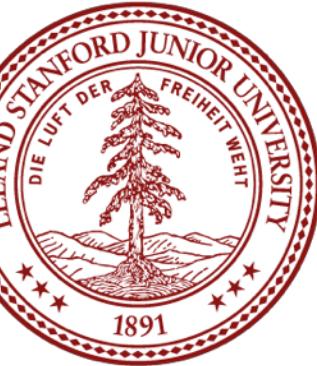


What does that mean?



Pedagogy: Many simple examples

Operation: Understand Word



How Many Students Behind You?

How many students total are directly behind you in your "column" of the classroom?

1. You can see only the people right next to you.
So you can't just look back and count.
2. But you are allowed to ask questions of the person next to you.
3. How can we solve this problem (*recursively*)



How Many Students Behind You?

```
int numStudentsBehind(Student curr) {  
    if(lastInRow(curr)) {  
        return 0;  
    } else {  
        Student personBehind = curr.getBehind();  
        return numStudentsBehind(personBehind) + 1;  
    }  
}
```



Recursion Template

The structure of recursive functions is typically like the following:

recursiveFunction:

if (*test for simple case*) {

Compute the solution without recursion

} else {

*Break the problem into **subproblems of the same form***

Call recursiveFunction on each subproblem

Reassemble the results of the subproblems

}

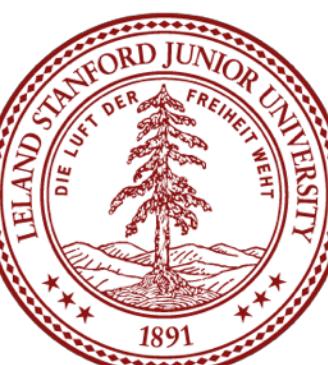
}



Recursion Template

Every recursive algorithm involves at least 2 cases:

- **base case:** The simple case; an occurrence that can be answered directly; the case that recursive calls reduce to.
- **recursive case:** A more complex occurrence of the problem that cannot be directly answered, but can instead be described in terms of smaller occurrences of the same problem.



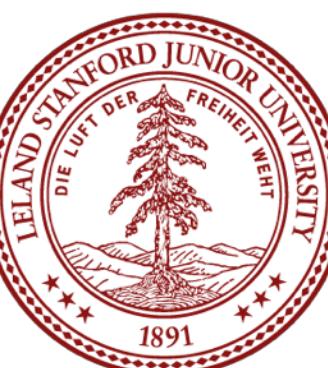
How Many Students Behind You?

```
int numStudentsBehind(Student curr) {  
    if(lastInRow(curr)) {  
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        Student personBehind = curr.getBehind();  
        return numStudentsBehind(personBehind) + 1;  
    }  
}
```



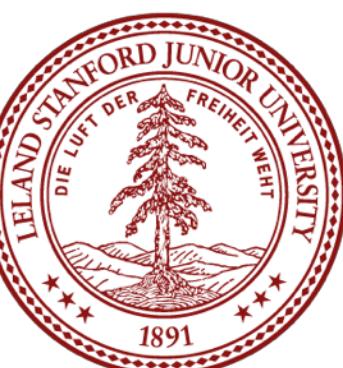
Base Case

```
int numStudentsBehind(Student curr) {  
    if(lastInRow(curr)) {  
        return 0;  
    } else {  
        Student personBehind = curr.getBehind();  
        return numStudentsBehind(personBehind) + 1;  
    }  
}
```



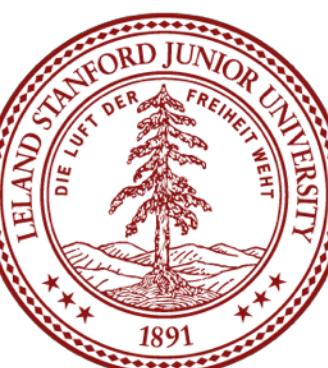
Recursive Case

```
int numStudentsBehind(Student curr) {  
    if(lastInRow(curr)) {  
        return 0;  
    } else {  
        Student personBehind = curr.getBehind();  
        return numStudentsBehind(personBehind) + 1;  
    }  
}
```



Recursive Call

```
int numStudentsBehind(Student curr) {  
    if(lastInRow(curr)) {  
        return 0;  
    } else {  
        Student personBehind = curr.getBehind();  
        return numStudentsBehind(personBehind) + 1;  
    }  
}
```



Three Musts of Recursion

1.Your code must have a case for all valid inputs.

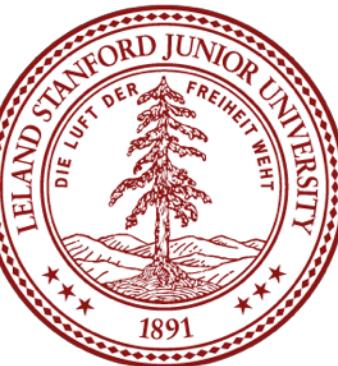
2.You must have a base case (makes no recursive calls).

3.When you make a recursive call it should be to a simpler instance (forward progress towards base case)



Powers

Write a recursive function that takes in a number (x) and an exponent and returns the result of x^{exp}



Powers

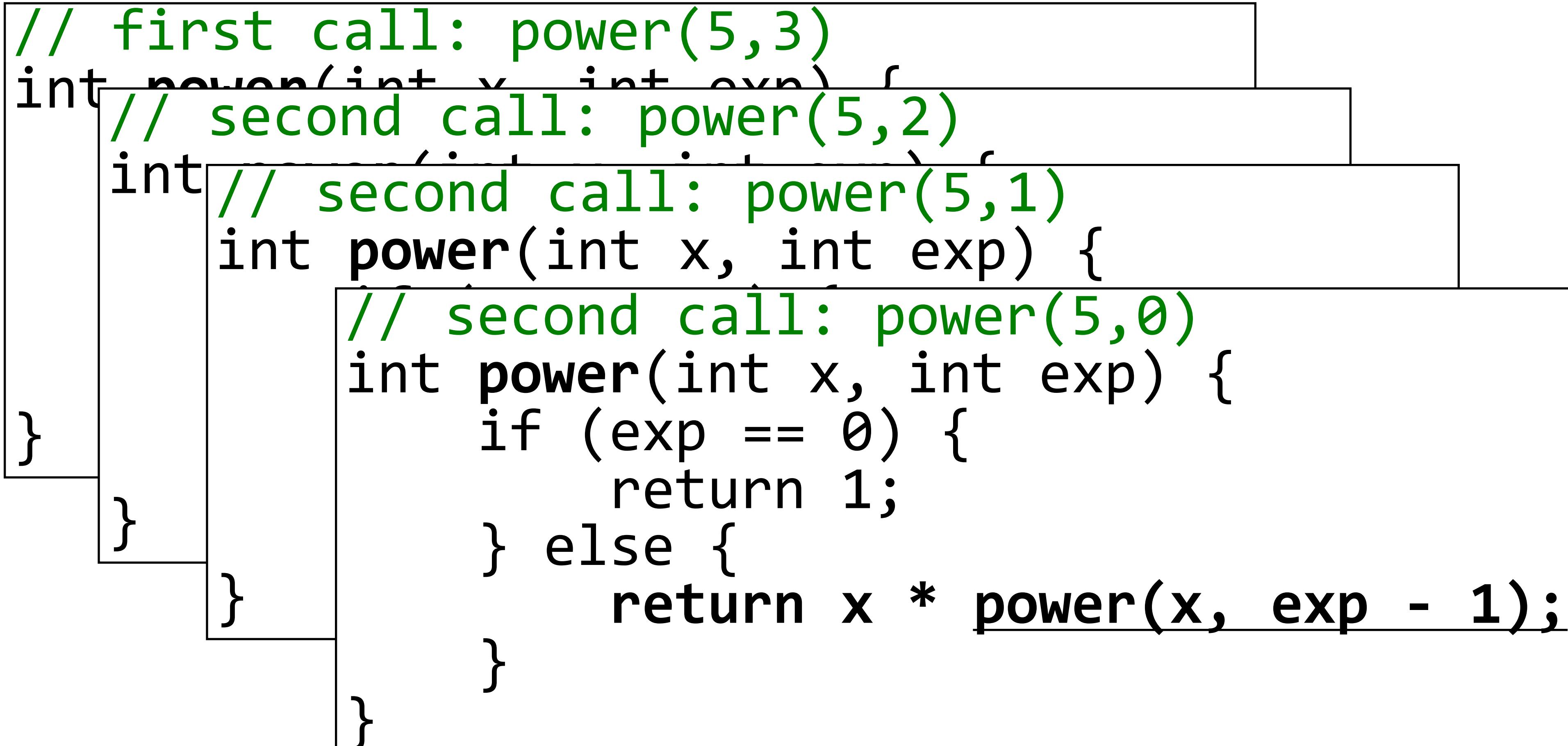
$$\begin{aligned}x^0 &= 1 \\x^n &= x \cdot x^{n-1}\end{aligned}$$



The Qt logo is displayed in a large, bold, white font on a green rectangular background. The letters 'Qt' are positioned vertically, with a thin white diagonal line extending from the bottom of the 'Q' towards the bottom right corner of the logo.

Powers

Each previous call waits for the next call to finish.



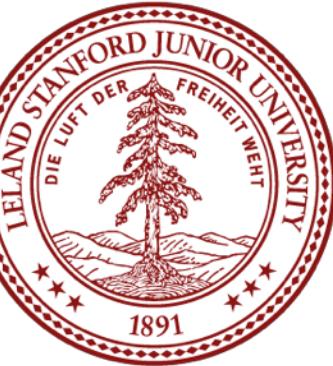
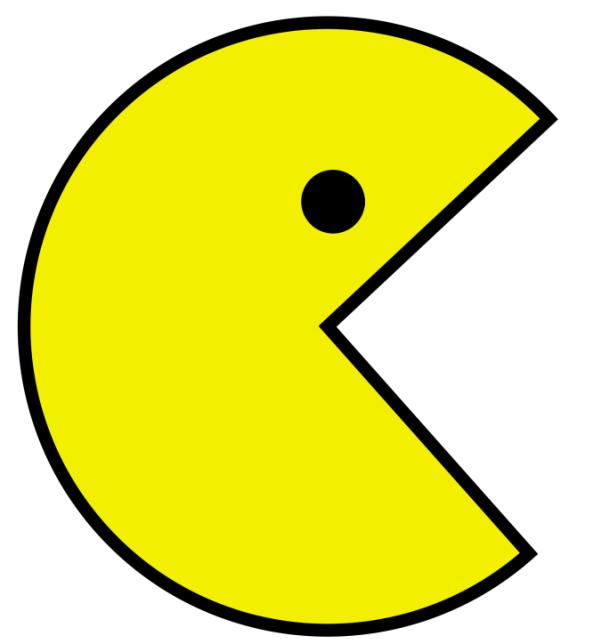
Actual Powers Recursion

```
int power(int x, int exp) {  
    if(exp == 0) {  
        // base case  
        return 1;  
    } else {  
        if (exp % 2 == 1) {  
            // if exp is odd  
            return x * power(x, exp - 1);  
        } else {  
            // else, if exp is even  
            int y = power(x, exp / 2);  
            return y * y;  
        }  
    }  
}
```

Exponentiation by squaring



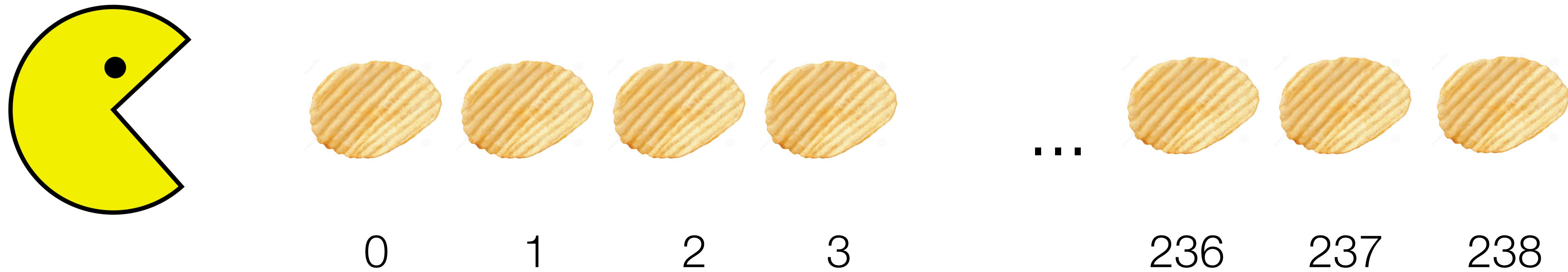
How do you eat an entire bowl of chips?



Using a For Loop

How do you eat an entire bowl of chips?

Iterative solution, for-loop:



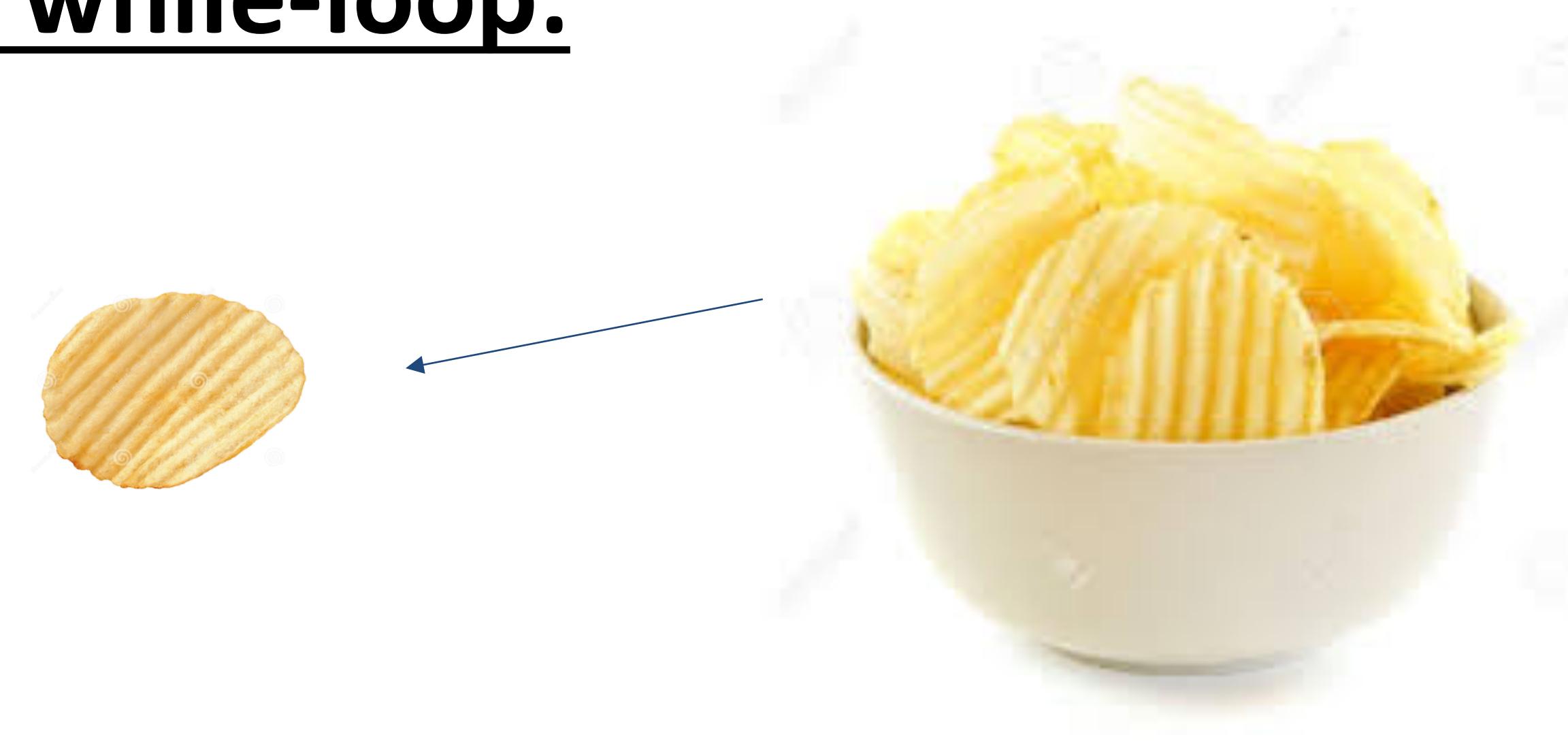
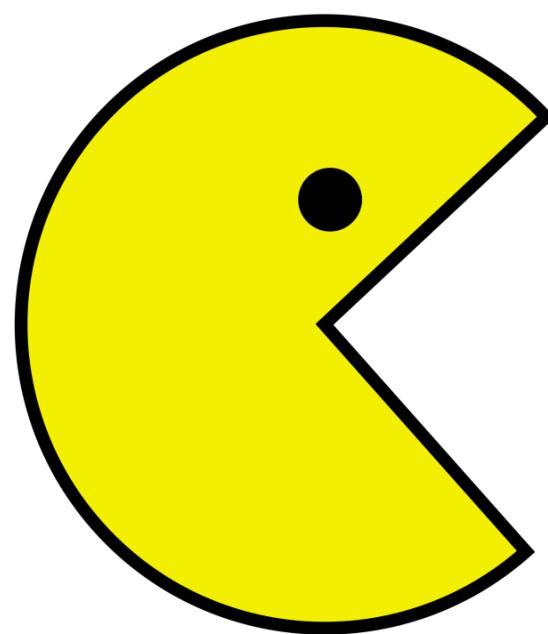
- You know exactly how many chips there are
- You start with Chip 0 and you keep eating until you eat Chip 238



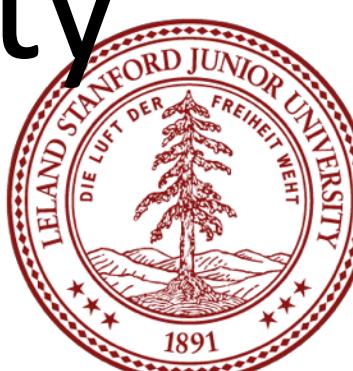
Using a While Loop

How do you eat an entire bowl of chips?

Iterative solution, while-loop:



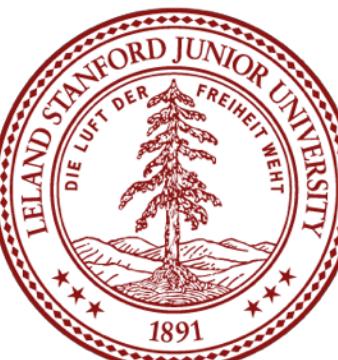
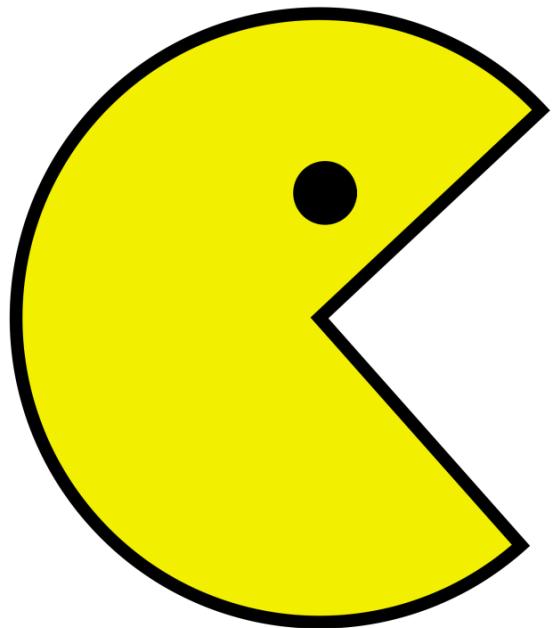
- You're not really sure how many chips there are
- But you're going to eat one chip at a time until the bowl is empty



Using Recursion

How do you eat an entire bowl of chips?

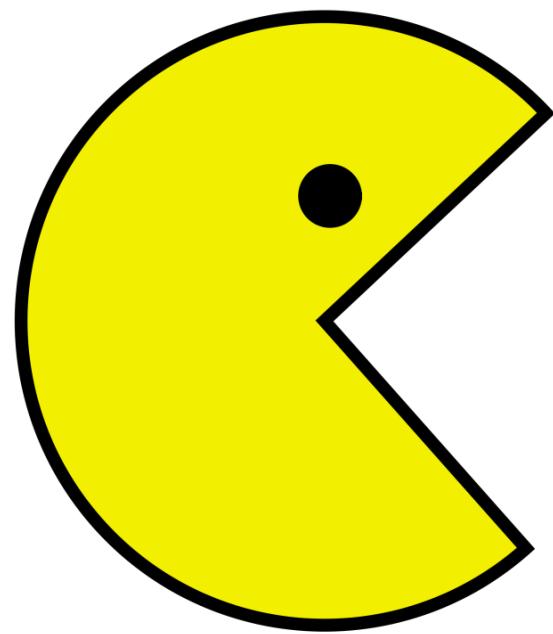
A recursive solution:



Using Recursion

How do you eat an entire bowl of chips?

A recursive solution:



N chips

=



+



N-1 chips

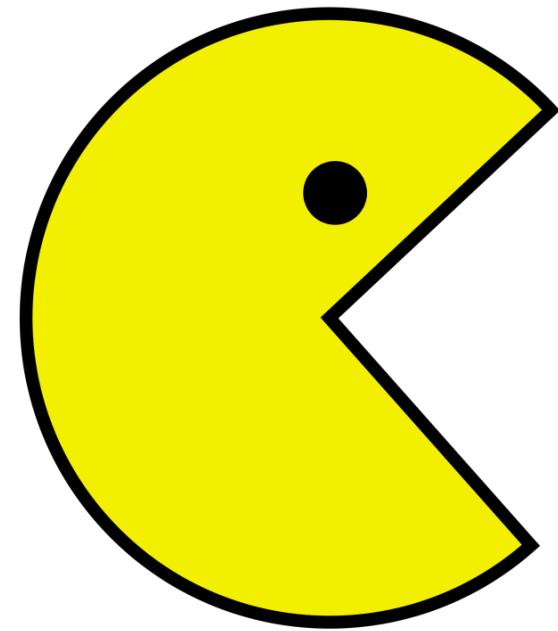
- A bowl of N chips... is really: 1 chip + a bowl of $(N - 1)$ chips
- So I'm going to eat 1 chip, then eat a bowl of $(N - 1)$ chips



Using Recursion

How do you eat an entire bowl of chips?

A recursive solution:



N chips

=



+



N-1 chips

- A bowl of N chips... is really: 1 chip + a bowl of ($N - 1$) chips
- So I'm going to eat 1 chip, then eat a bowl of ($N - 1$) chips
- I will keep doing this until I find that my bowl has 0 chips



Mystery Recursion

- Consider the following recursive function:

```
int mystery(int n) {  
    if (n < 10) {  
        return n;  
    } else {  
        int a = n / 10;  
        int b = n % 10;  
        return mystery(a + b);  
    }  
}
```

Q: What is the result of `mystery(648)`?

- A.** 8
- B.** 9
- C.** 54
- D.** 72
- E.** 648



IsPalindrome

- Write a recursive function `isPalindrome` accepts a string and returns true if it reads the same forwards as backwards.

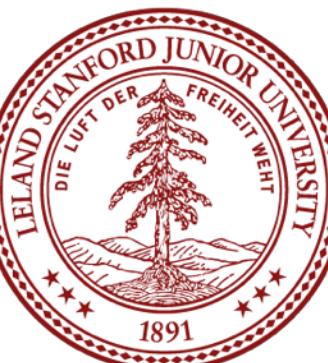
`isPalindrome("madam") → true`

`isPalindrome("racecar") → true`

`isPalindrome("step on no pets") → true`

`isPalindrome("Java") → false`

`isPalindrome("byebye") → false`



Three Musts of Recursion

1.Your code must have a case for all valid inputs.

2.You must have a base case (makes no recursive calls).

3.When you make a recursive call it should be to a simpler instance (forward progress towards base case)



The Recursive Insight

"The code already works!"

- **This is the most important strategy for recursion!**
- When you are writing a recursive function, *pretend that it already works* and use it whenever possible in the body of the function.

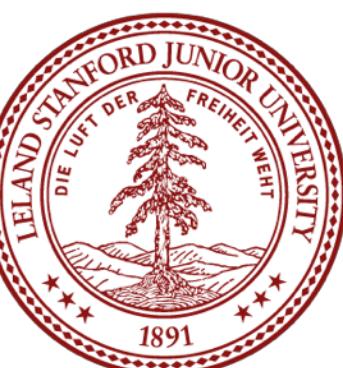
"Look for the subproblem of the same form"

- Before writing your recursive function, write down what it is supposed to do.
- Then see how you can express the result of the function in terms of a smaller version of the original problem.



IsPalindrome

```
// Returns true if the given string reads the same
// forwards as backwards.
// Trivially true for empty or 1-letter strings.
bool isPalindrome(const string& s) {
    if (s.length() < 2) {    // base case
        return true;
    } else {                  // recursive case
        if (s[0] != s[s.length() - 1]) {
            return false;
        }
        string middle = s.substr(1, s.length() - 2);
        return isPalindrome(middle);
    }
}
```



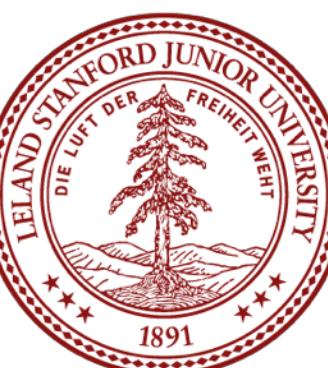
Hailstone

Print the sequences of numbers that you take to get from N until 1, using the Hailstone (Collatz) production rules:

If $n == 1$, you are done.

If n is odd your next number is $3*n + 1$.

If n is even your next number is $n / 2$.



Hailstone

```
// Couts the sequence of numbers from n to one
// produced by the Hailstone (aka Collatz)
// procedure
void hailstone(int n) {
    cout << n << endl;
    if(n == 1) {
        return;
    } else {
        if(n % 2 == 0) {
            // n is even so we repeat with n/2
            hailstone(n / 2);
        } else {
            // n is odd so we repeat with 3 * n + 1
            hailstone(3 * n + 1);
        }
    }
}
```



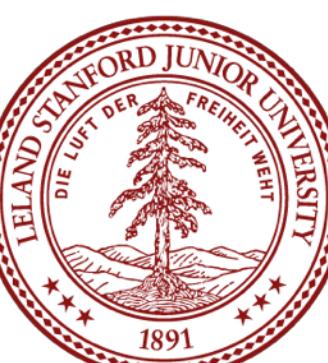
Are the Recursive Calls Simpler?

```
// Couts the sequence of numbers from n to one  
// produced by the Hailstone (aka Collatz)  
// procedure
```

- 3. When you make a recursive call it should be to a simpler instance (forward progress towards base case)

Well that seems to be true...

}



Works for numbers up to 5×10^{18}

Reward for proof

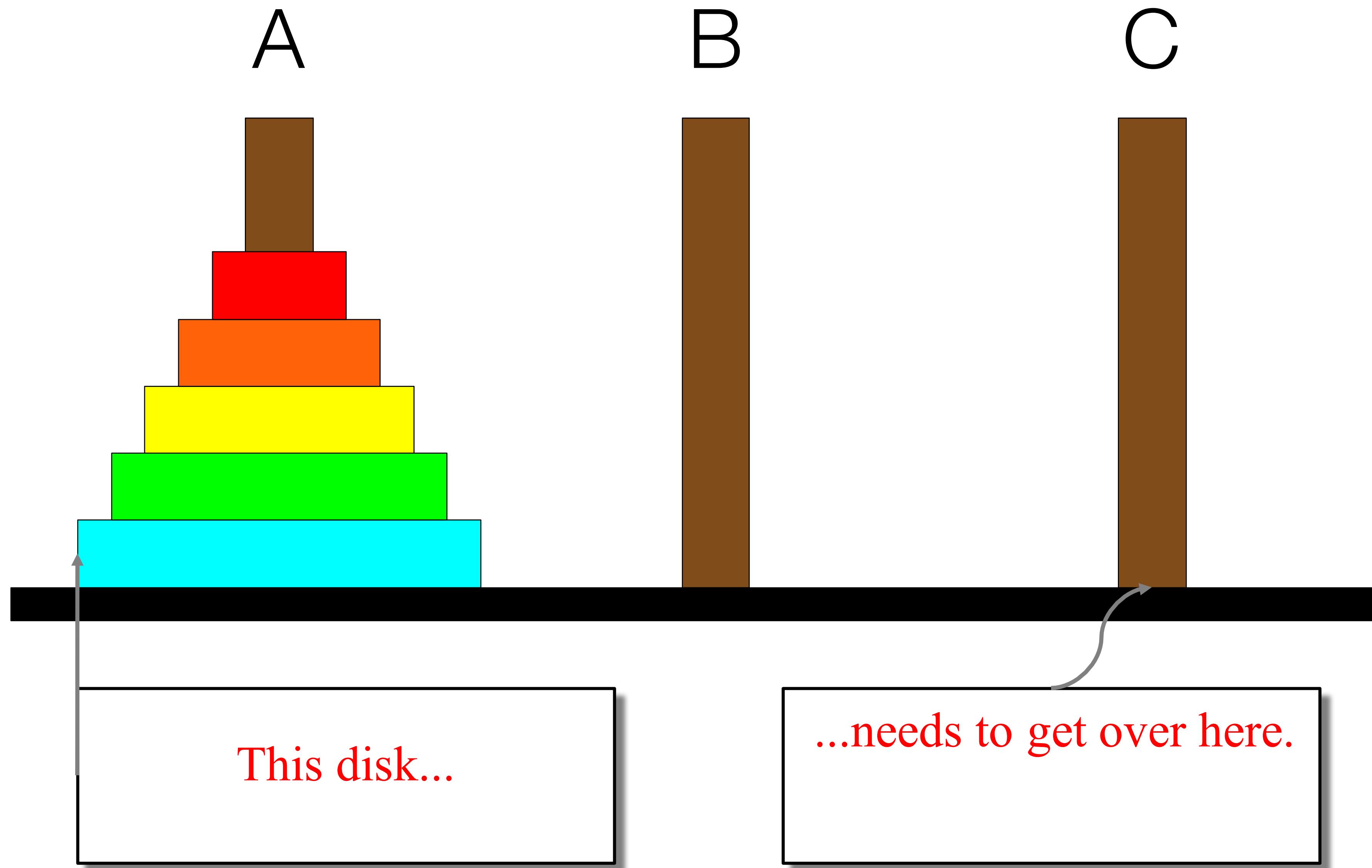
\$1,400

Here we are

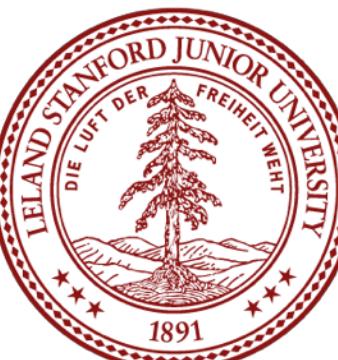
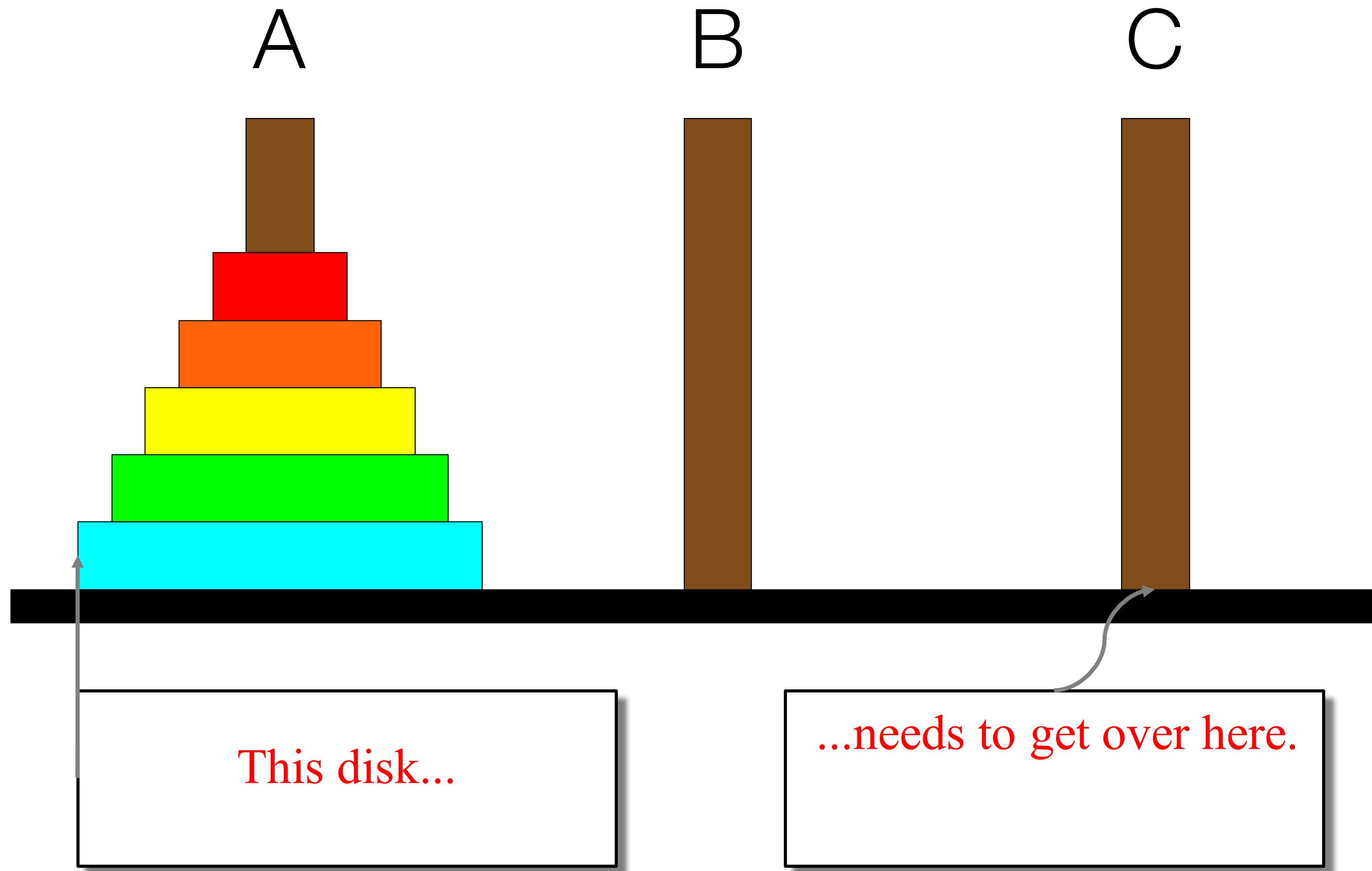


Source: The Hobbit

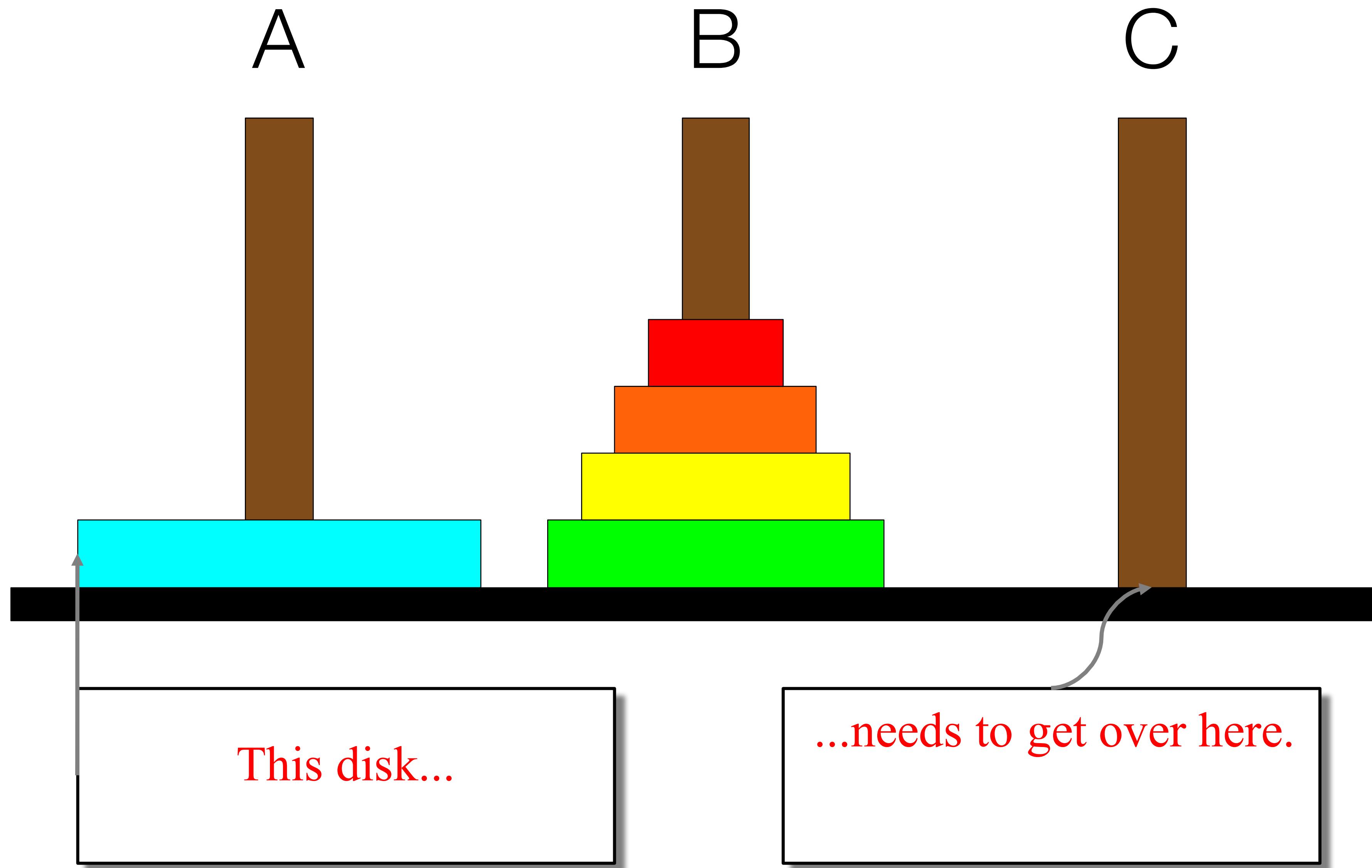
Towers of Hanoi



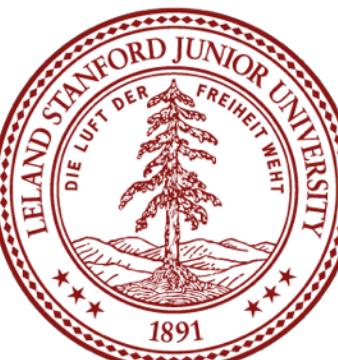
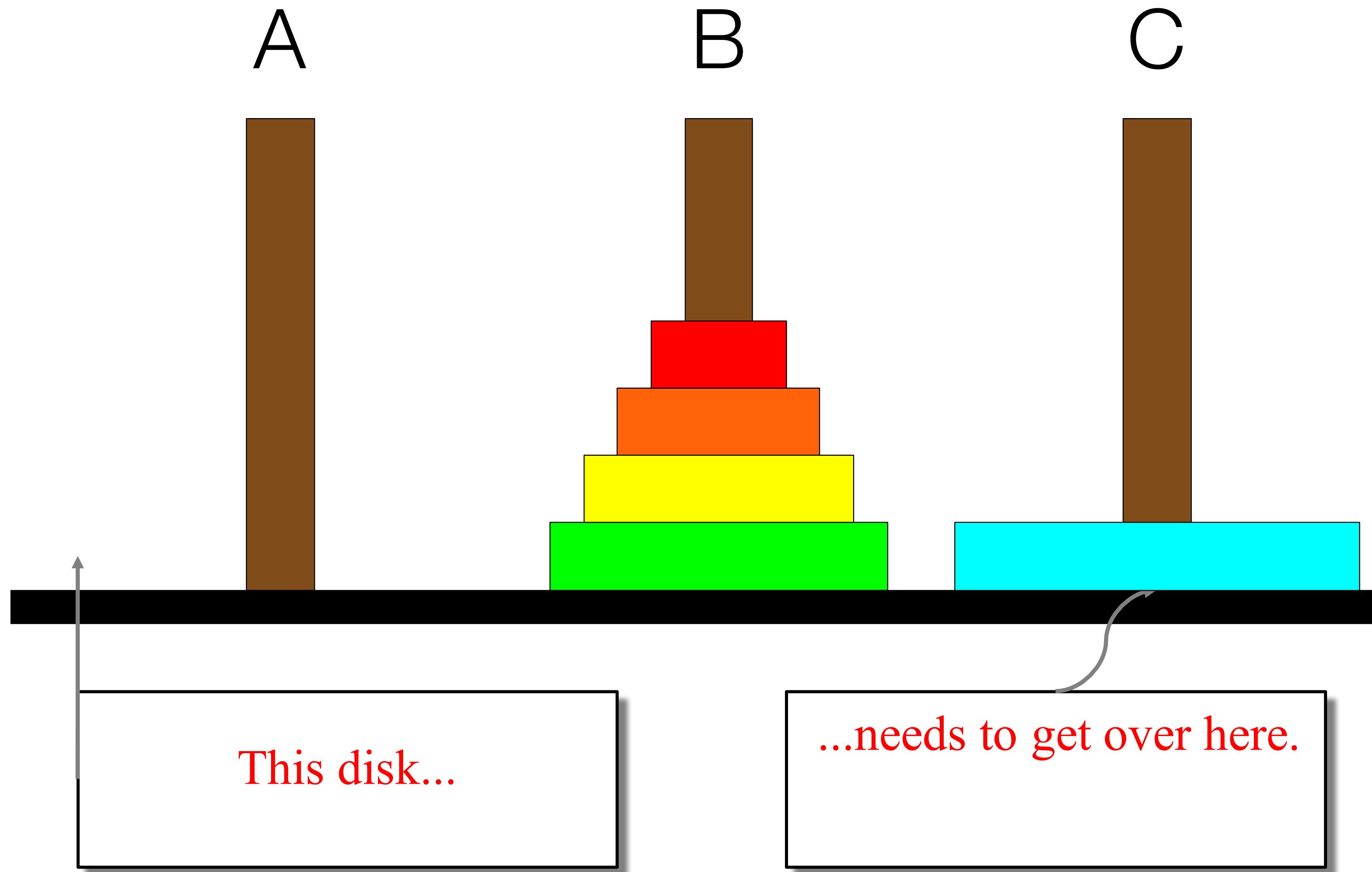
Towers of Hanoi Insight



Towers of Hanoi Insight

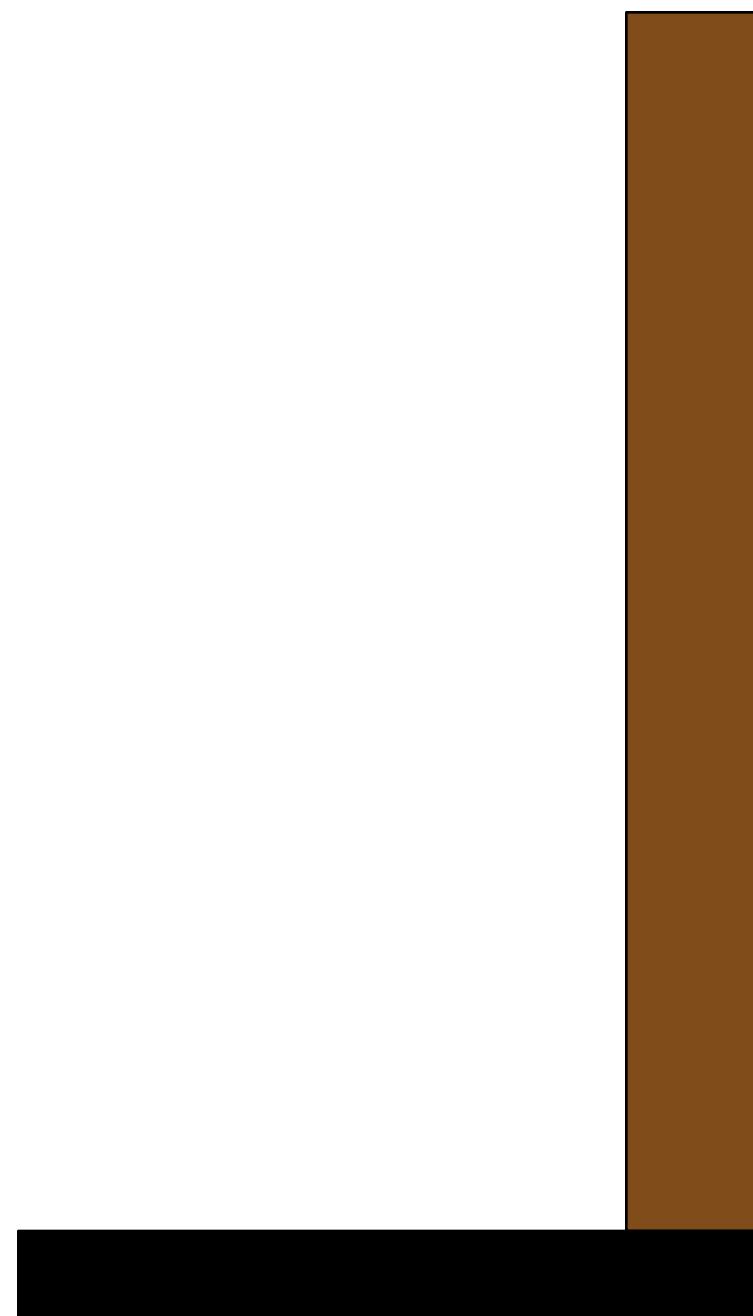


Towers of Hanoi Insight

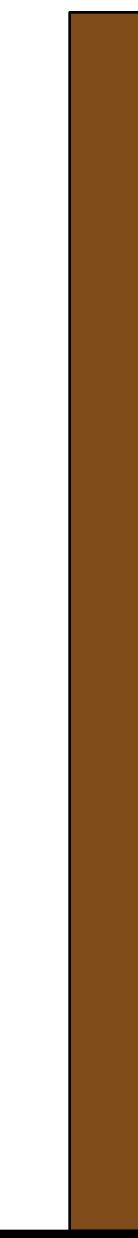


Towers of Hanoi Insight

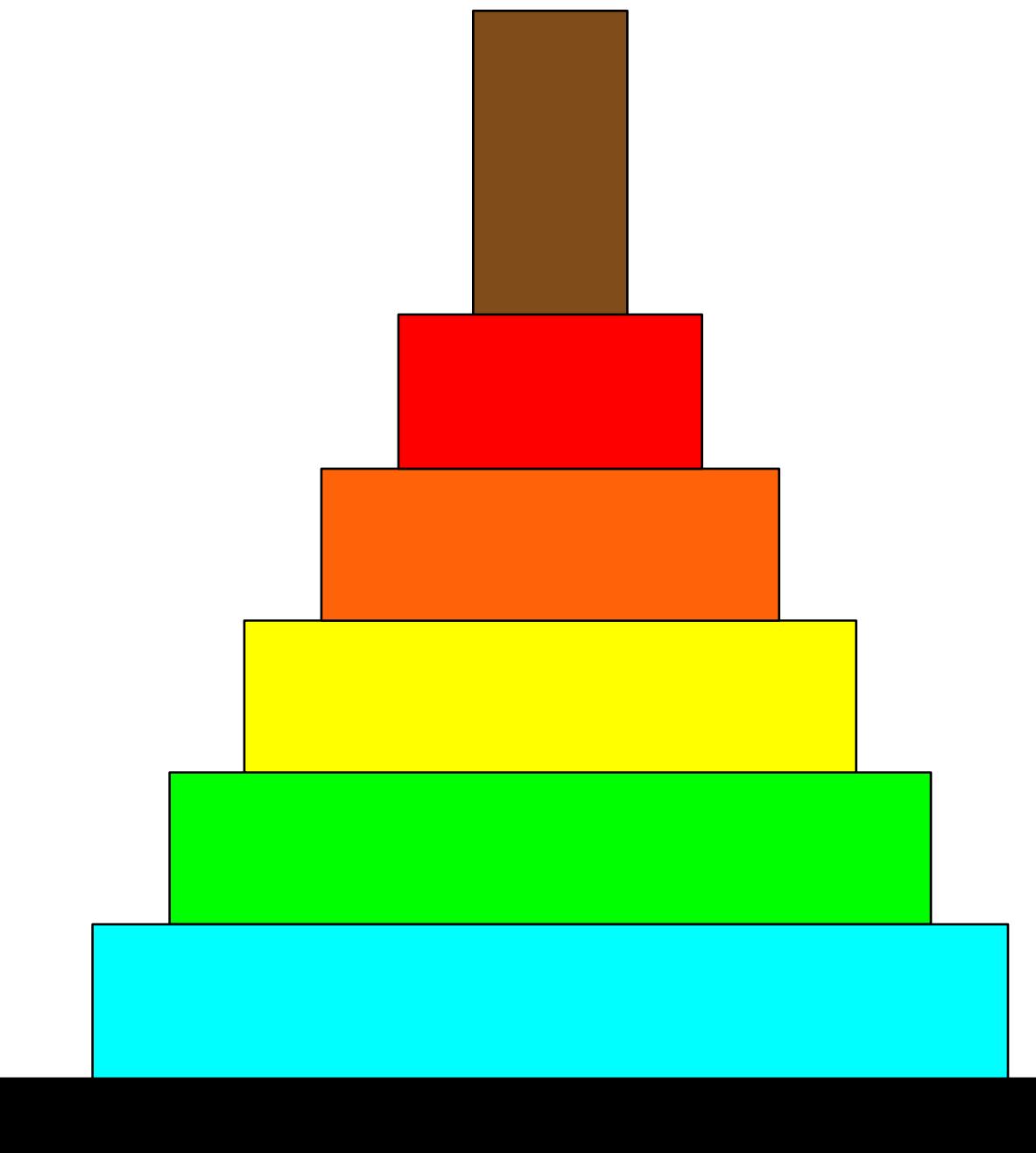
A



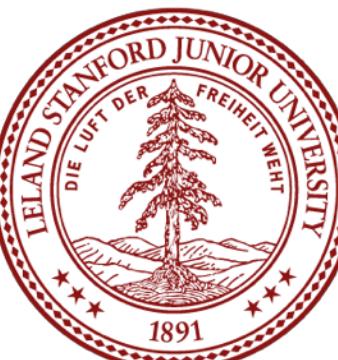
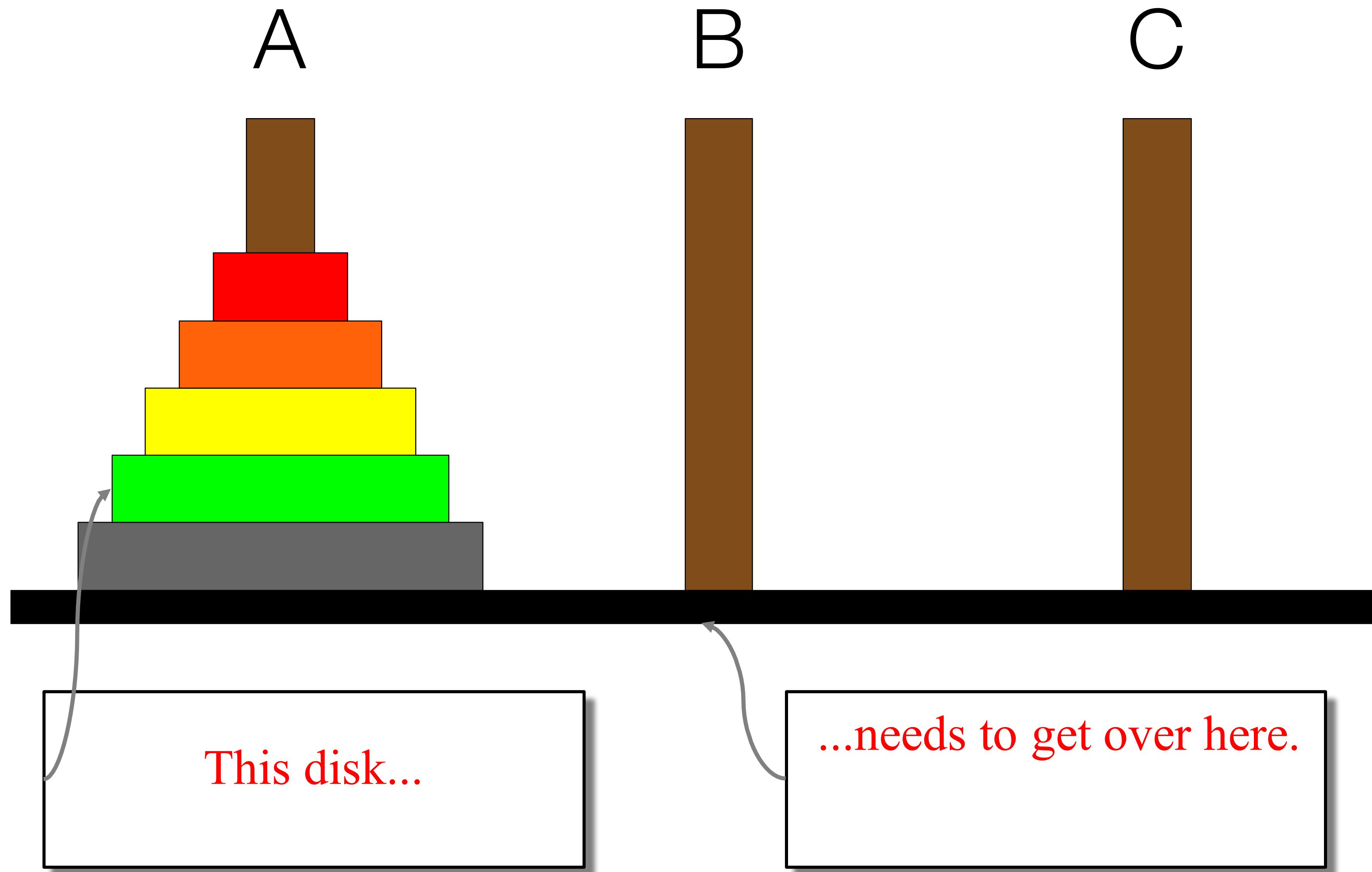
B



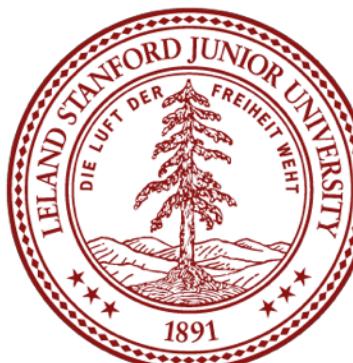
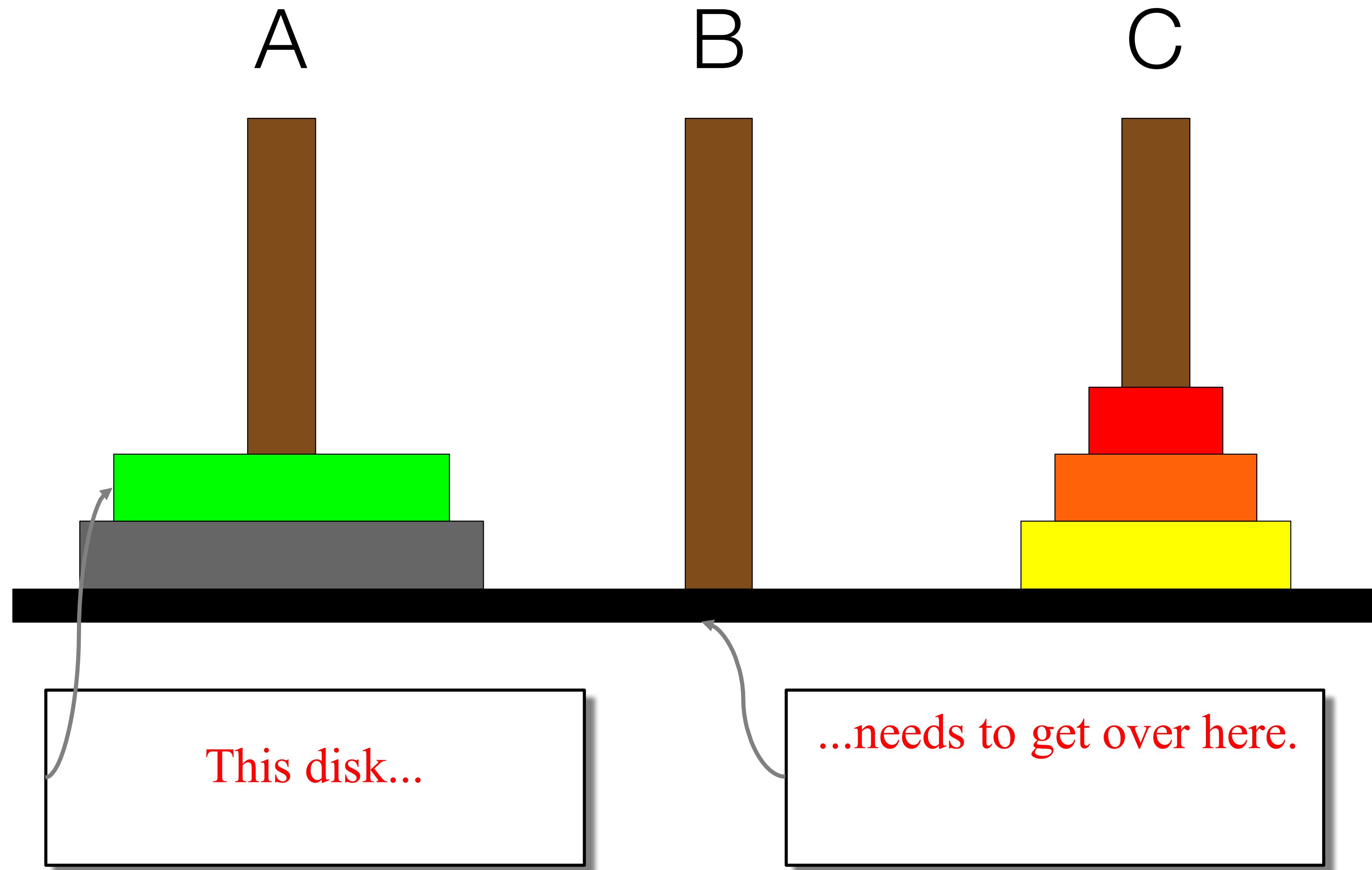
C



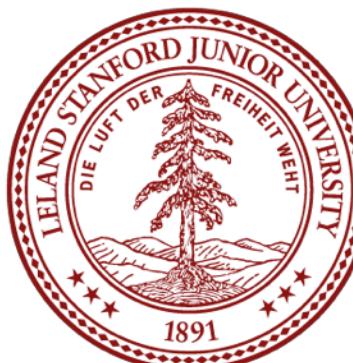
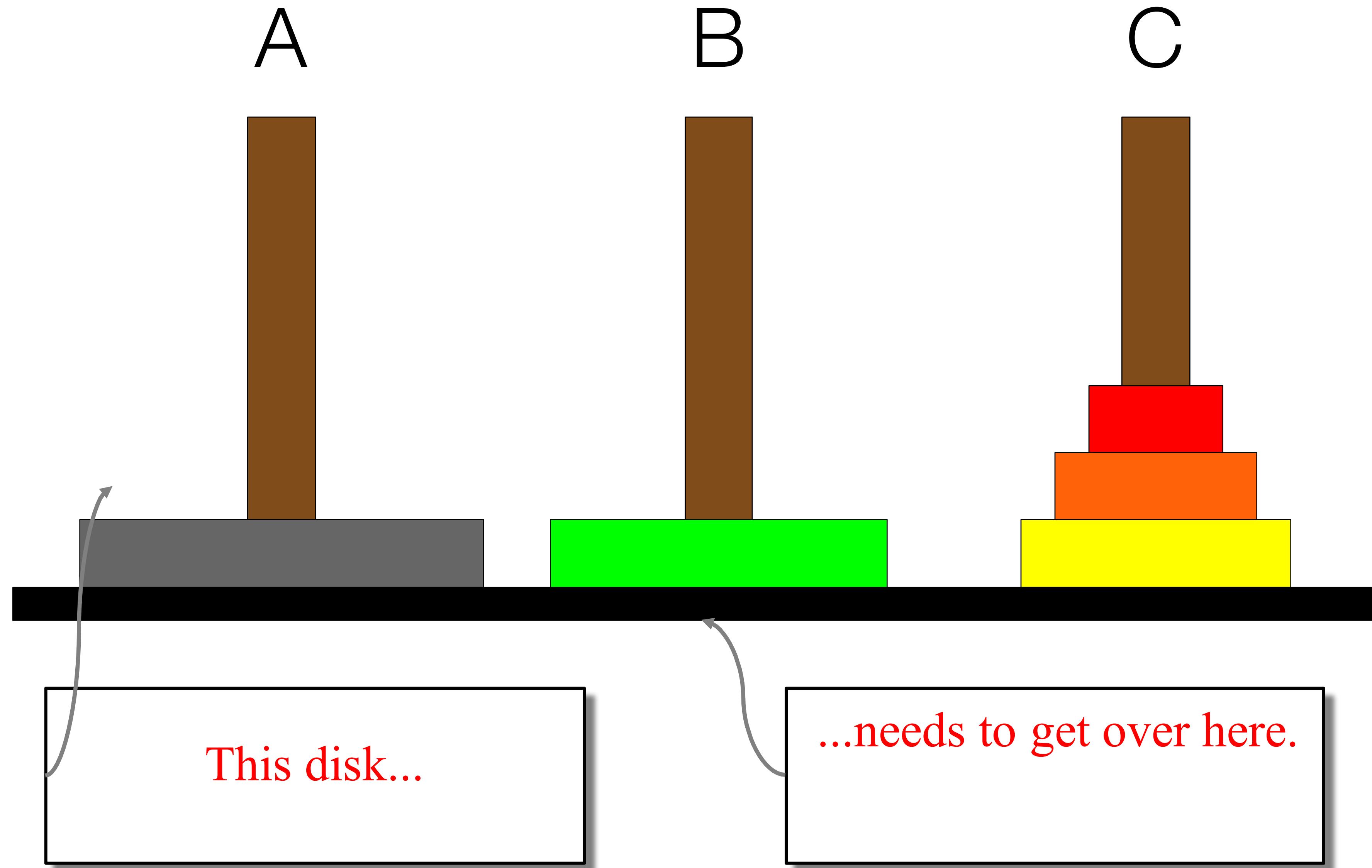
Towers of Hanoi Insight



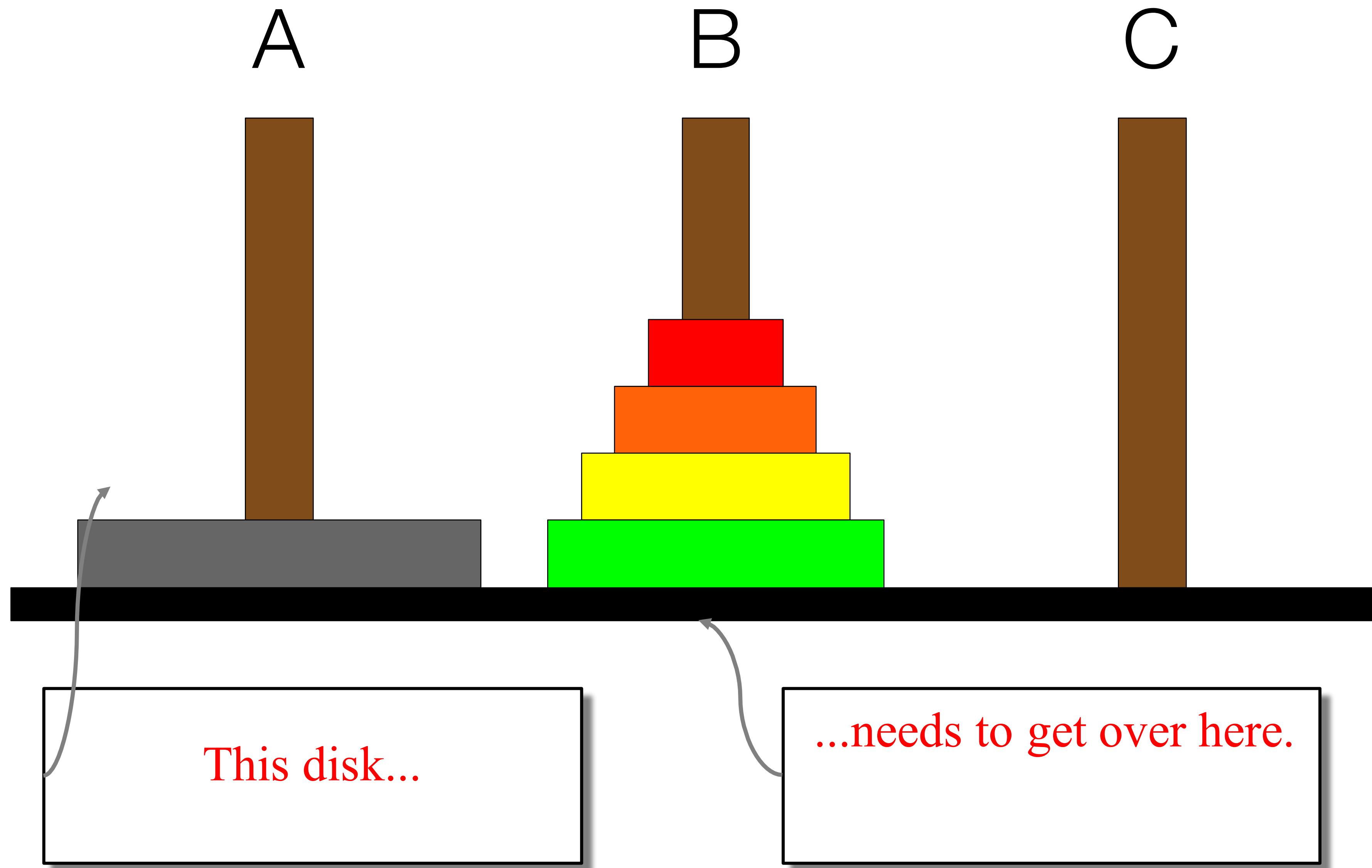
Towers of Hanoi Insight



Towers of Hanoi Insight

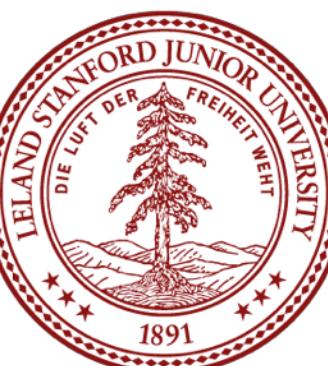


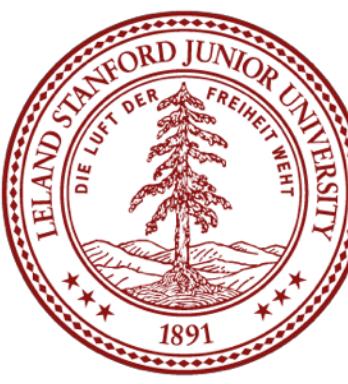
Towers of Hanoi Insight



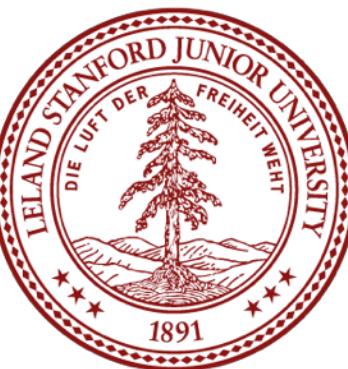
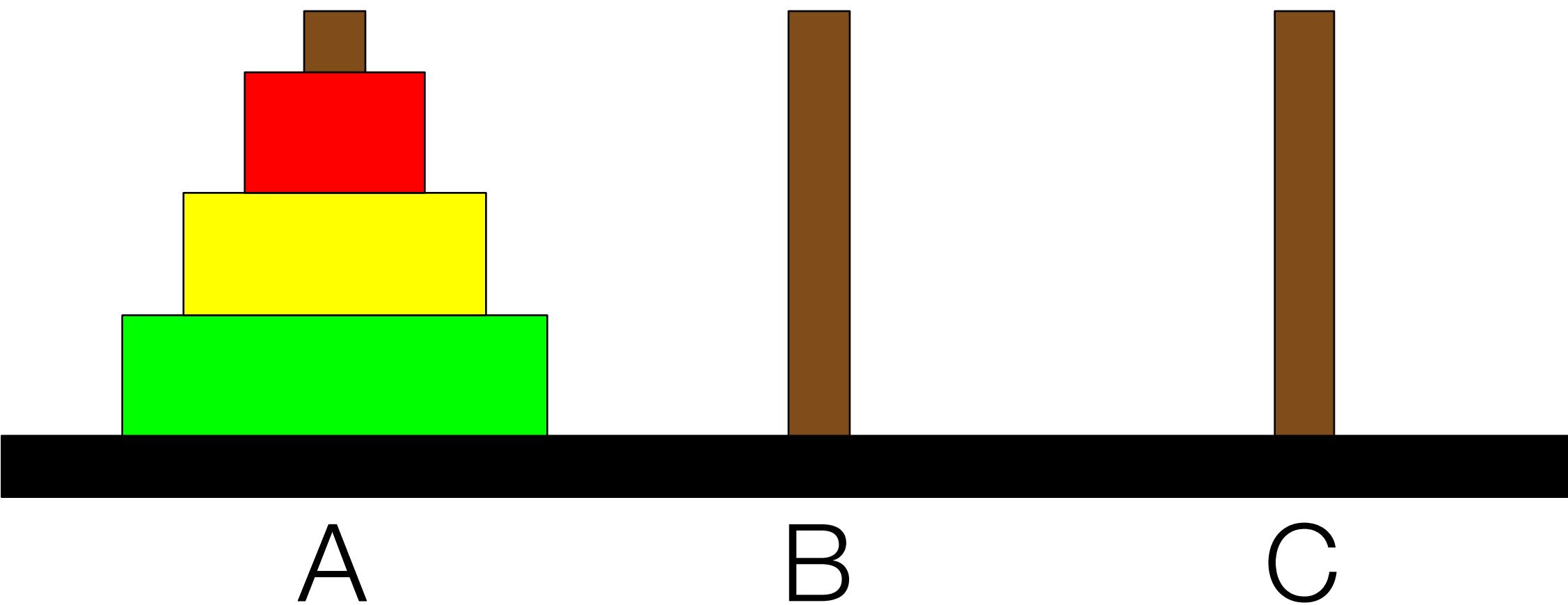
Base Case

- We need to find a very simple case that we can solve directly in order for the recursion to work.
- If the tower has size one, we can just move that single disk from the source to the destination.





```
int main() {  
    moveTower(3, 'a', 'c', 'b');  
}
```



```
int main() {  
    void moveTower(int n, char from, char to, char temp) {  
        if (n == 1) {  
            moveSingleDisk(from, to);  
        } else {  
            moveTower(n - 1, from, temp, to);  
            moveSingleDisk(from, to);  
            moveTower(n - 1, temp, to, from);  
        }  
    }  
}
```

n 2 from b to c temp a



The Solution

```
void moveTower(int n, char from, char to, char temp) {  
    if (n == 1) {  
        moveSingleDisk(from, to);  
    } else {  
        moveTower(n - 1, from, temp, to);  
        moveSingleDisk(from, to);  
        moveTower(n - 1, temp, to, from);  
    }  
}
```



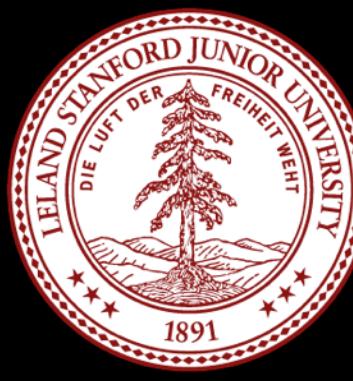
This problem is very hard to solve “iteratively”

Welcome to the world of recursion

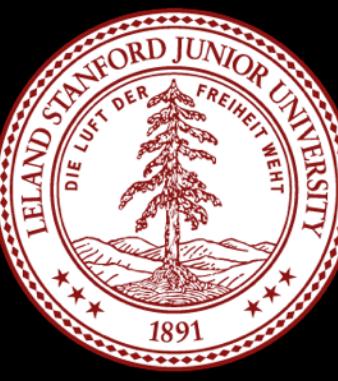
Your Brain is Recursive



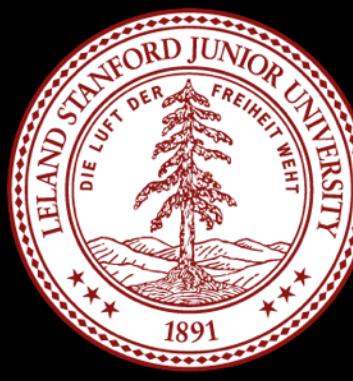
There is a pathway in your brain for imagination



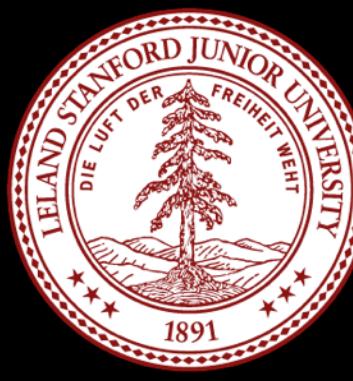
Step 1: Imagine your life at the end of CS106B



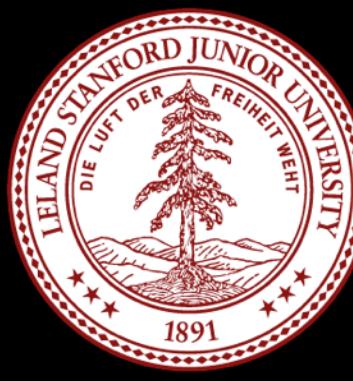
Step 1: Imagine your life at the end of CS106B



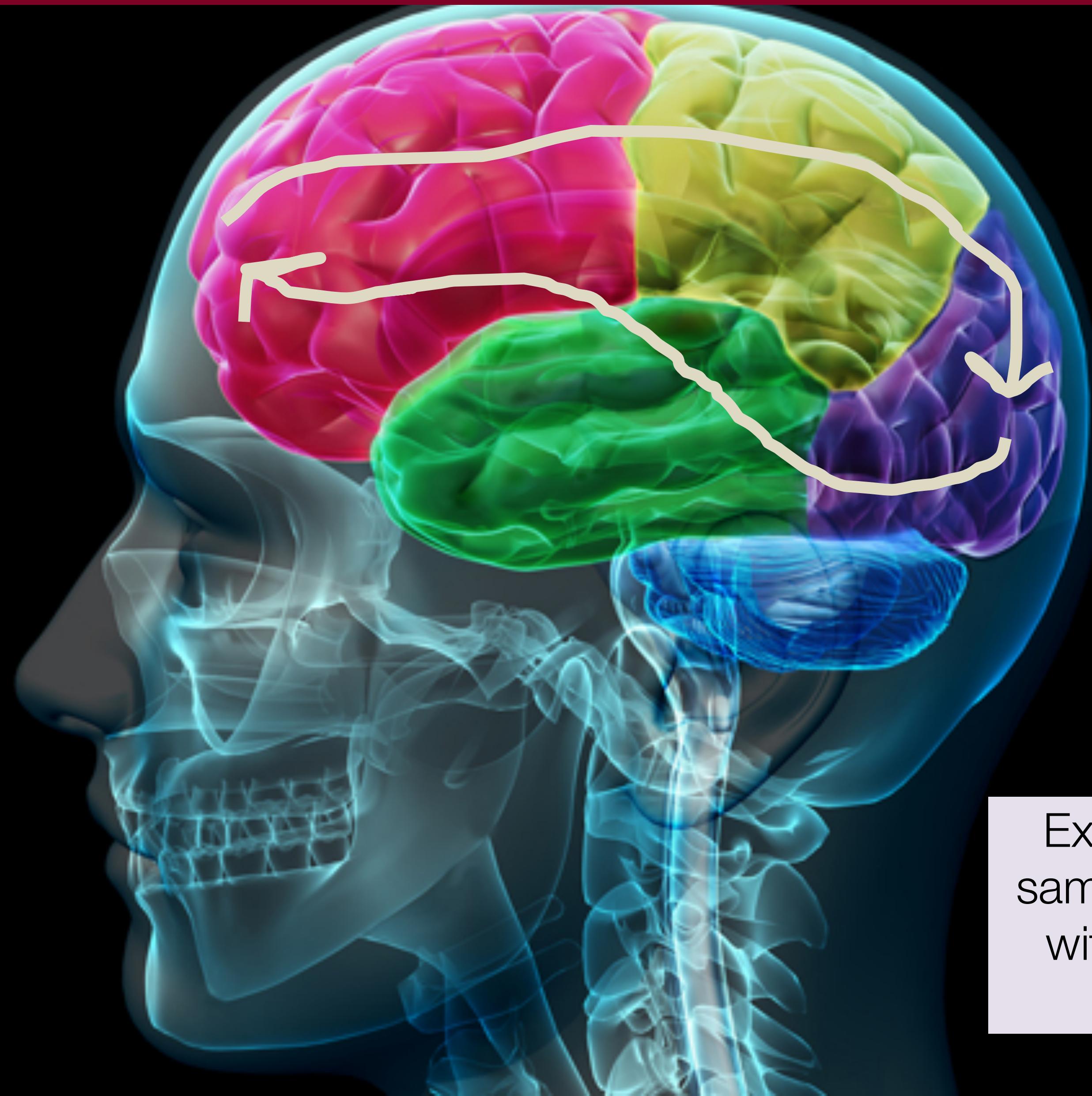
Step 2: Imagine one thing you could do next



Step 2: Imagine one thing you could do next



Step 3: Imagine your life after that choice



Executes the
same “function”
with different
inputs



Step 3: Imagine your life after that choice



Executes the
same “function”
with different
inputs

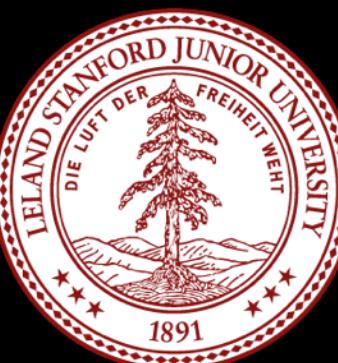
Corballis, M.C. *The Recursive Mind*. Princeton
University Press, 2011.



The End

Why Recursion?

1. Great style
2. Some things are naturally recursive
3. Master of control flow



More Practice

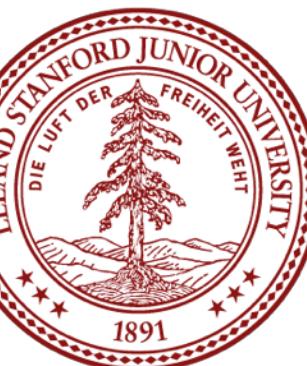




```
int mystery(int n) {  
    if (n < 10) {  
        return (10 * n) + n;  
    } else {  
        int a = mystery(n / 10);  
        int b = mystery(n % 10);  
        return (100 * a) + b;  
    }  
}
```

Q: What is the result of `mystery(348)` ?

- A. 3828
- B. 348348
- C. 334488
- D. 3408
- E. none of the above



```
// call 1: 348
int mystery(int n) {
    if (n < 10) {
        return (10 * n) + n;
    } else {
        // call 2a: 34
        int mystery(int n) {
            if (n < 10) {
                return (10 * n) + n;
            } else {
                // call 2b: 8
                int mystery(int n) {
                    if (n < 10) {
                        return (10 * n) + n;
                    } else {
```

```
// call 3a: 3
int mystery(int n) {
    if (n < 10) {
        return (10 * n) + n;
    } else {
        int a = mystery(n / 10);
        int b = mystery(n % 10);
        return (100 * a) + b;
    }
}
```

```
// call 3b: 4
int mystery(int n) {
    if (n < 10) {
        return (10 * n) + n;
    } else {
        int a = mystery(n / 10);
        int b = mystery(n % 10);
        return (100 * a) + b;
    }
}
```

```
mystery(n / 100 * a) + b;
```



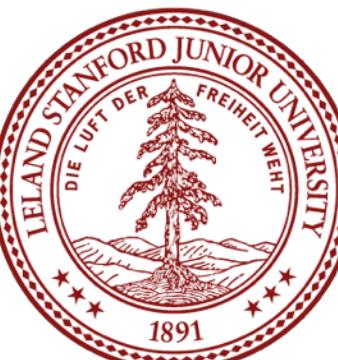


- Write a recursive function `evenDigits` that accepts an integer and returns a new number containing only the even digits, in the same order. If there are no even digits, return 0.
 - Example: `evenDigits(8342116)` returns 8426
 - Example: `evenDigits(40109)` returns 400
 - Example: `evenDigits(8)` returns 8
 - Example: `evenDigits(-163505)` returns -60
 - Example: `evenDigits(35179)` returns 0



```
// Returns a new integer containing only the even-valued
// digits from the given integer, in the same order.
// Returns 0 if there are no even digits.

int evenDigits(int n) {
    if (n < 0) {
        return -evenDigits(-n);
    } else if (n == 0) {
        return 0;
    } else if (n % 2 == 0) {
        return 10 * evenDigits(n / 10) + n % 10;
    } else {
        return evenDigits(n / 10);
    }
}
```



- What is a very easy power to compute without a loop?
- How is the task of computing exponents *self-similar*?

```
int power(int base, int exp) {  
    if (???) {  
        // base case; no recursive calls needed  
        ...  
    } else {  
        // recursive case  
        ...  
    }  
}
```



- Each previous call waits for the next call to finish.

```
- cout << power(5, 3) << endl;  
// first call: 5      3  
int power(int base, int exp) {  
    if // second call: 5      2  
        int power(int base, int exp) {  
            if // third call: 5      1  
                int power(int base, int exp) {  
                    if (exp == 1) {  
                        return base; // 5  
                    } else {  
                        return base * power(base, exp - 1);  
                    }  
                }  
            }  
        }  
    }  
}
```



- Recursion is about solving a small piece of a large problem.
 - What is 69743 in binary?
 - Do we know *anything* about its representation in binary?
 - Case analysis:
 - What is/are easy numbers to print in binary?
 - Can we express a larger number in terms of a smaller number(s)?

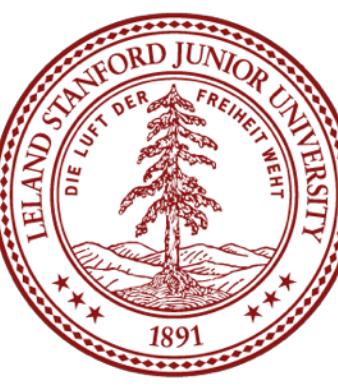


- Suppose we are examining some arbitrary integer N.
 - if N's binary representation is **10010101011**
 - $(N / 2)$'s binary representation is **1001010101**
 - $(N \% 2)$'s binary representation is **1**
 - What can we infer from this relationship?



```
// Prints the given integer's binary representation.  
// Precondition: n >= 0  
void printBinary(int n) {  
    if (n < 2) {  
        // base case; same as base 10  
        cout << n;  
    } else {  
        // recursive case; break number apart  
        printBinary(n / 2);  
        printBinary(n % 2);  
    }  
}
```

– Can we eliminate the precondition and deal with negatives?



```
// Prints the given integer's binary representation.  
void printBinary(int n) {  
    if (n < 0) {  
        // recursive case for negative numbers  
        cout << "-";  
        printBinary(-n);  
    } else if (n < 2) {  
        // base case; same as base 10  
        cout << n << endl;  
    } else {  
        // recursive case; break number apart  
        printBinary(n / 2);  
        printBinary(n % 2);  
    }  
}
```



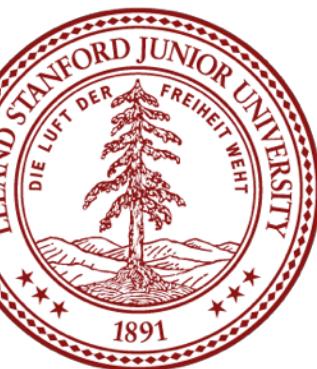


((1+3)*(2*(4+1)))



Google Search

I'm Feeling Lucky



Chris Piech

https://www.google.com/search?q=((1*17)+(2*(3+(4*9))))&oq=((1*17)%2B2*

Google ((1*17)+(2*(3+(4*9))))

All Maps News Shopping Images More Search tools

About 43,200,000 results (0.64 seconds)

(1 * 17) + (2 * (3 + (4 * 9))) =

95

Rad sin ln 7 8 9 ÷ AC

Inv cos log 4 5 6 ×

π tan √ 1 2 3 –

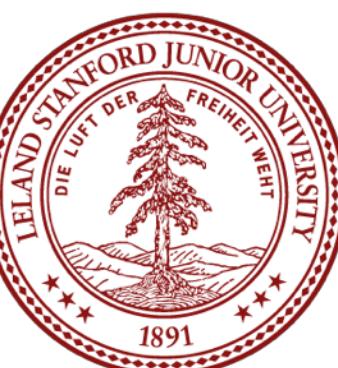
e EXP 0 . = + Ans

More info

“((1+3)*(2*(4+1)))”



95



Challenge

Implement a function which evaluates an expression string:

“((1+3)*(2*(4+1)))”

or

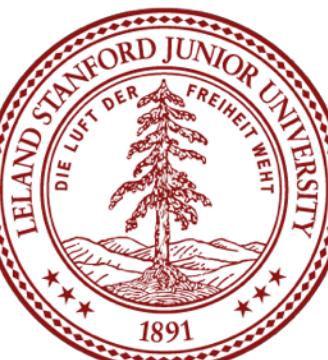
Only * or +

“(7+6)”

Fully parenthesized

or

“(((4*(1+2))+6)*7)”



Motivating Problem

Implement a function which evaluates an expression:

$$((1+3)*(2*(4+1)))$$

or

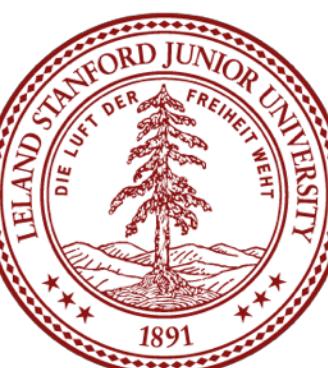
Only * or +

$$(7+6)$$

Fully parenthesized

or

$$(((4*(1+2))+6)*7)$$



Task

Implement `int evaluate(string & expression):`

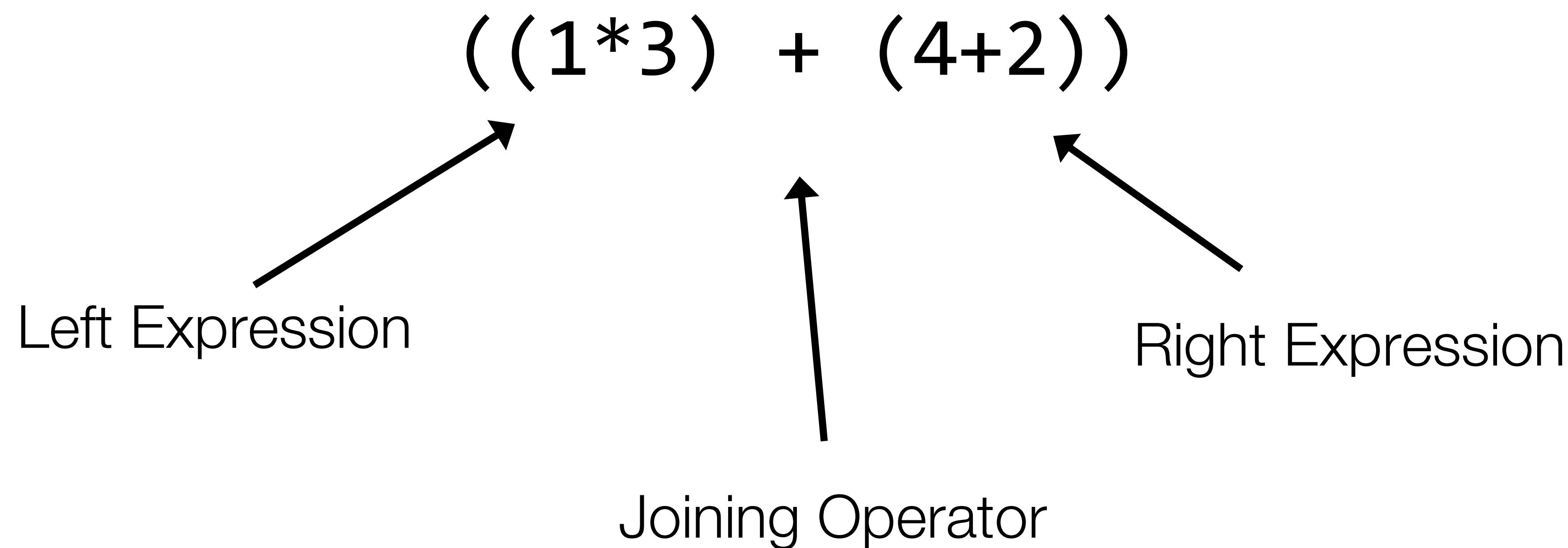
- Takes a parameter of format "`((1+3)*(2*(4+1)))`"
- **Fully parenthesized, no whitespace**
- Only multiplication and addition
- Returns the integer result of the expression, e.g. 40

Assume you have a helper function:

- `indexOfOperator(string& exp);`
which returns the index of the next operator to be evaluated



Anatomy of an Expression



It is Recursive

$$((1*3) + (4+2))$$

The big instance of this problem is:

$$((1*3) + (4+2))$$

The smaller instances are:

$$(1*3) \text{ and } (4+2)$$

What's the algorithm for solving expressions?

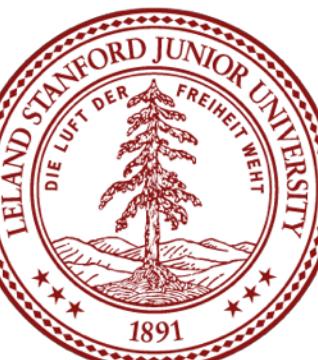


It is Recursive

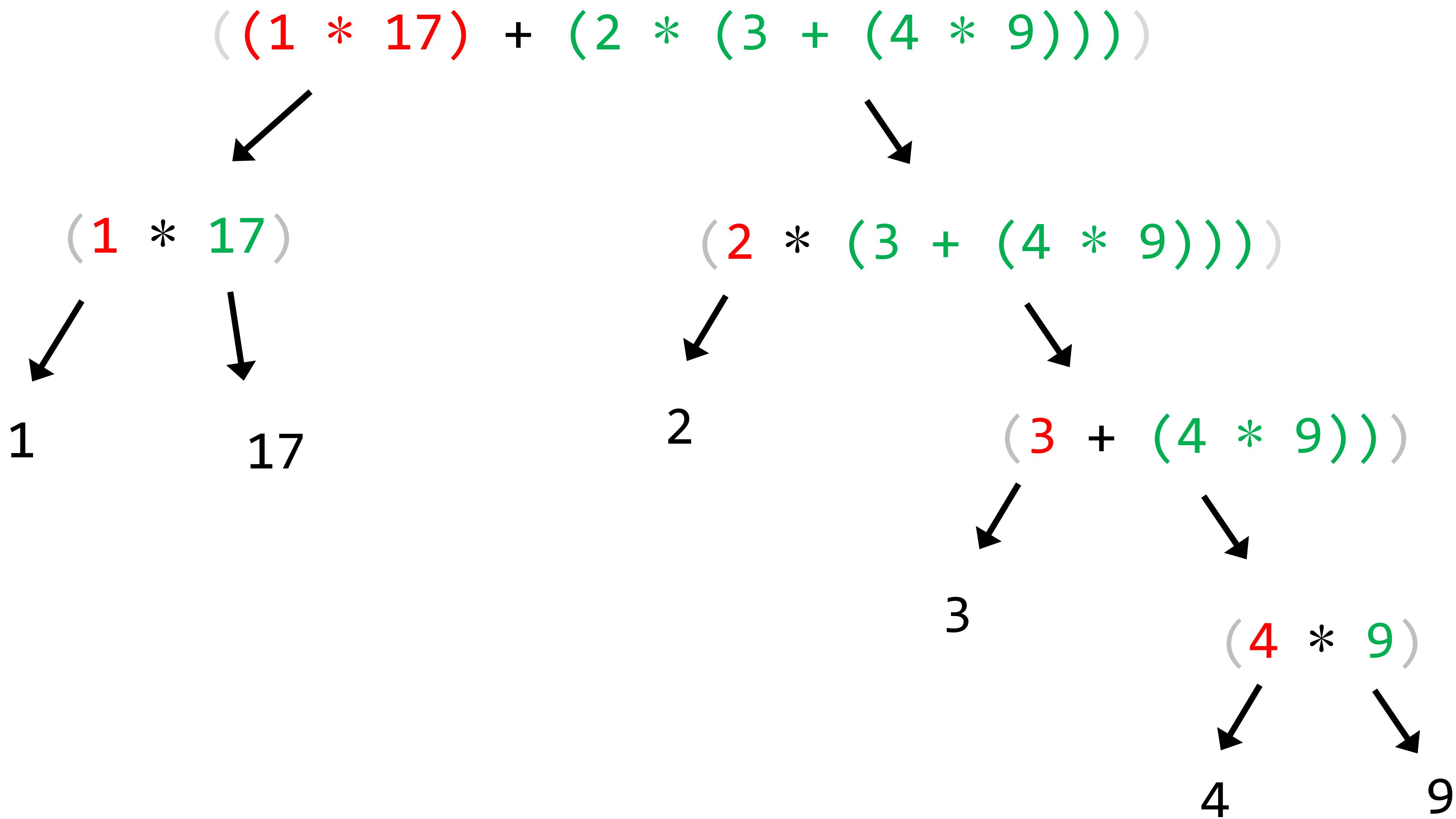
((1*3) + (4+2))

int evaluate(expression):

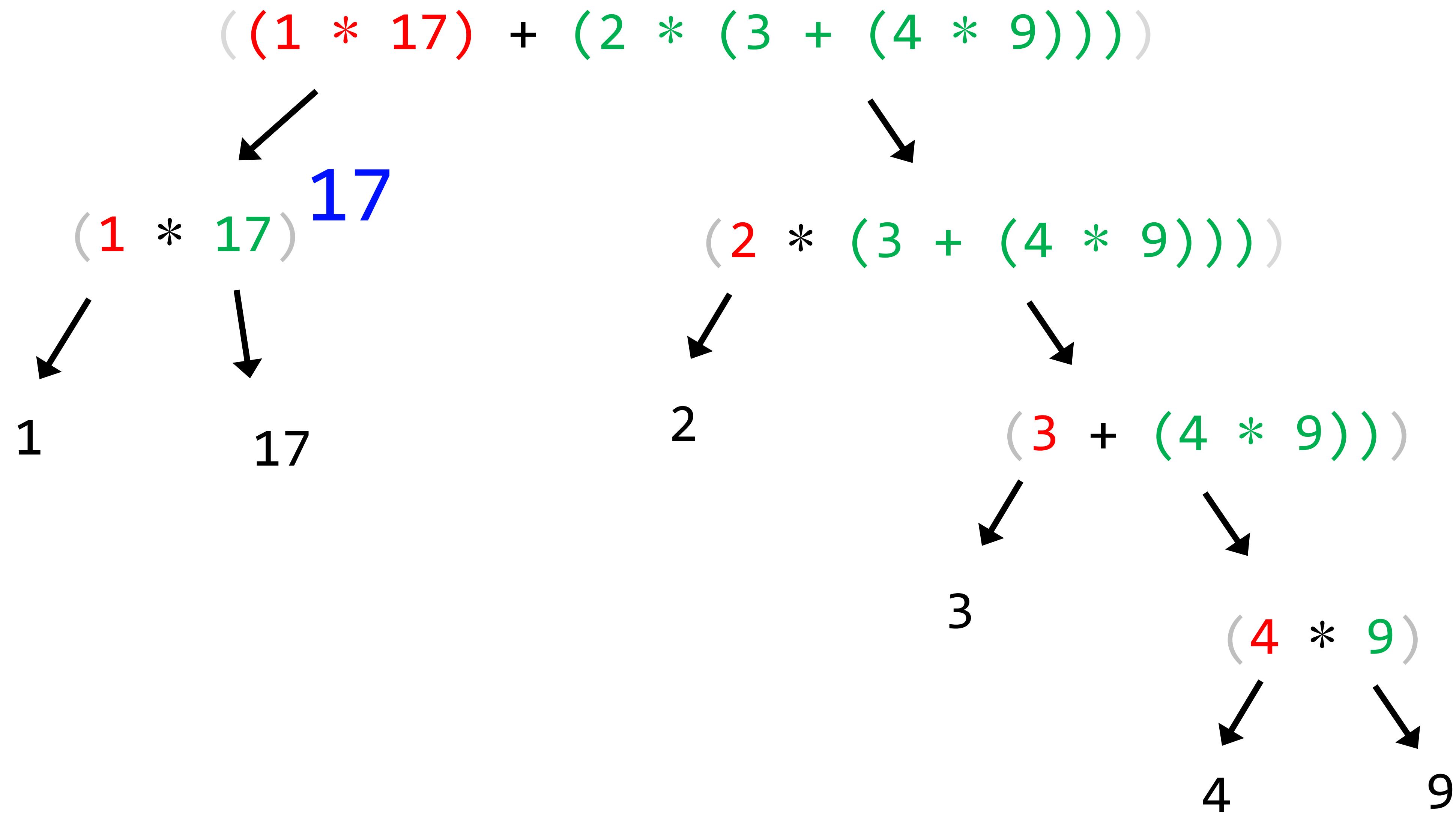
- If *expression* is a number, return *expression*
- Otherwise, break up *expression* by its joining *operator*:
 - *leftResult* = evaluate(*leftExpression*)
 - *rightResult* = evaluate(*rightExpression*)
 - Return *leftResult operator rightResult*



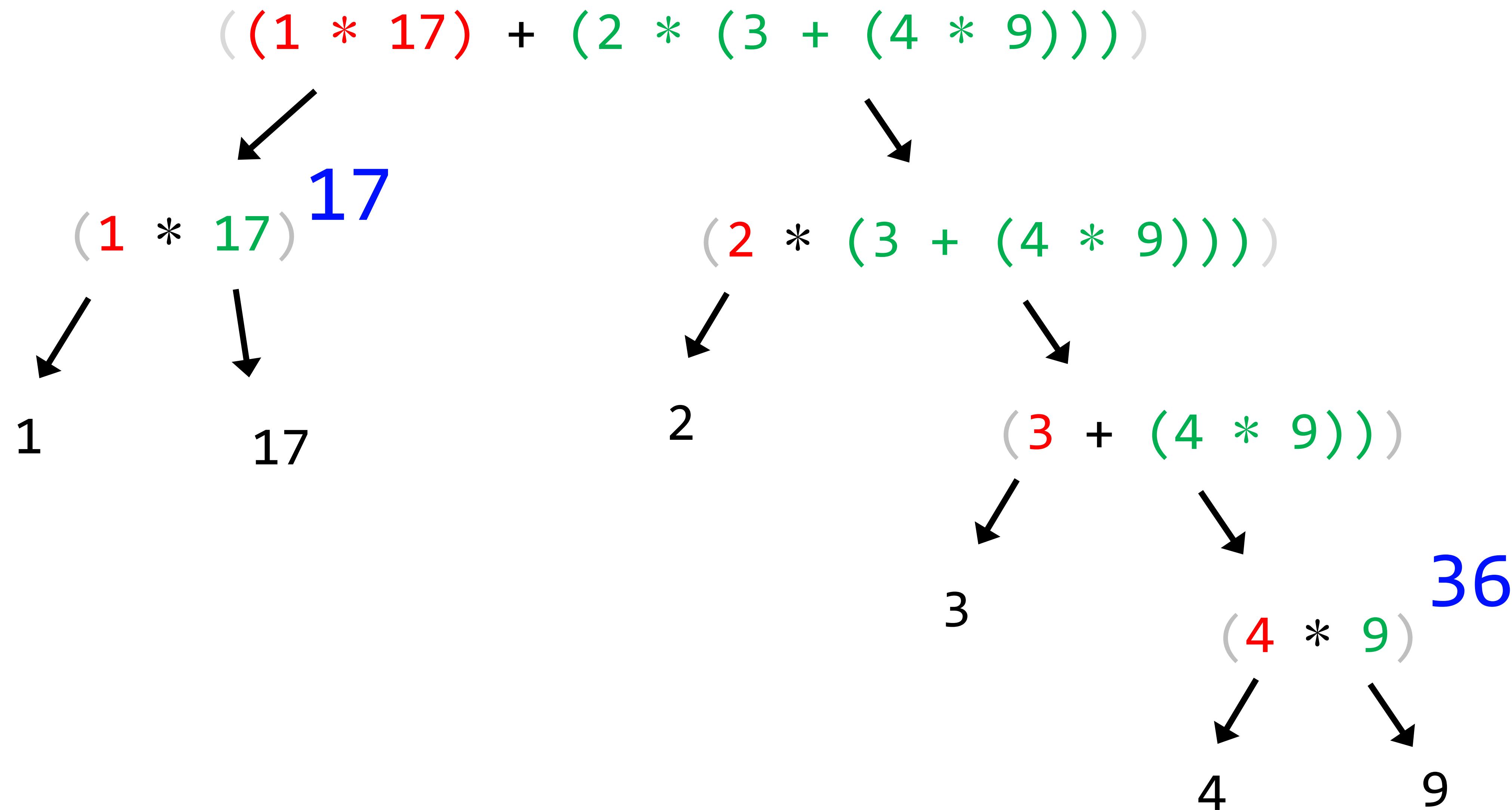
How do we evaluate $((1*17)+(2*(3+(4*9))))$?



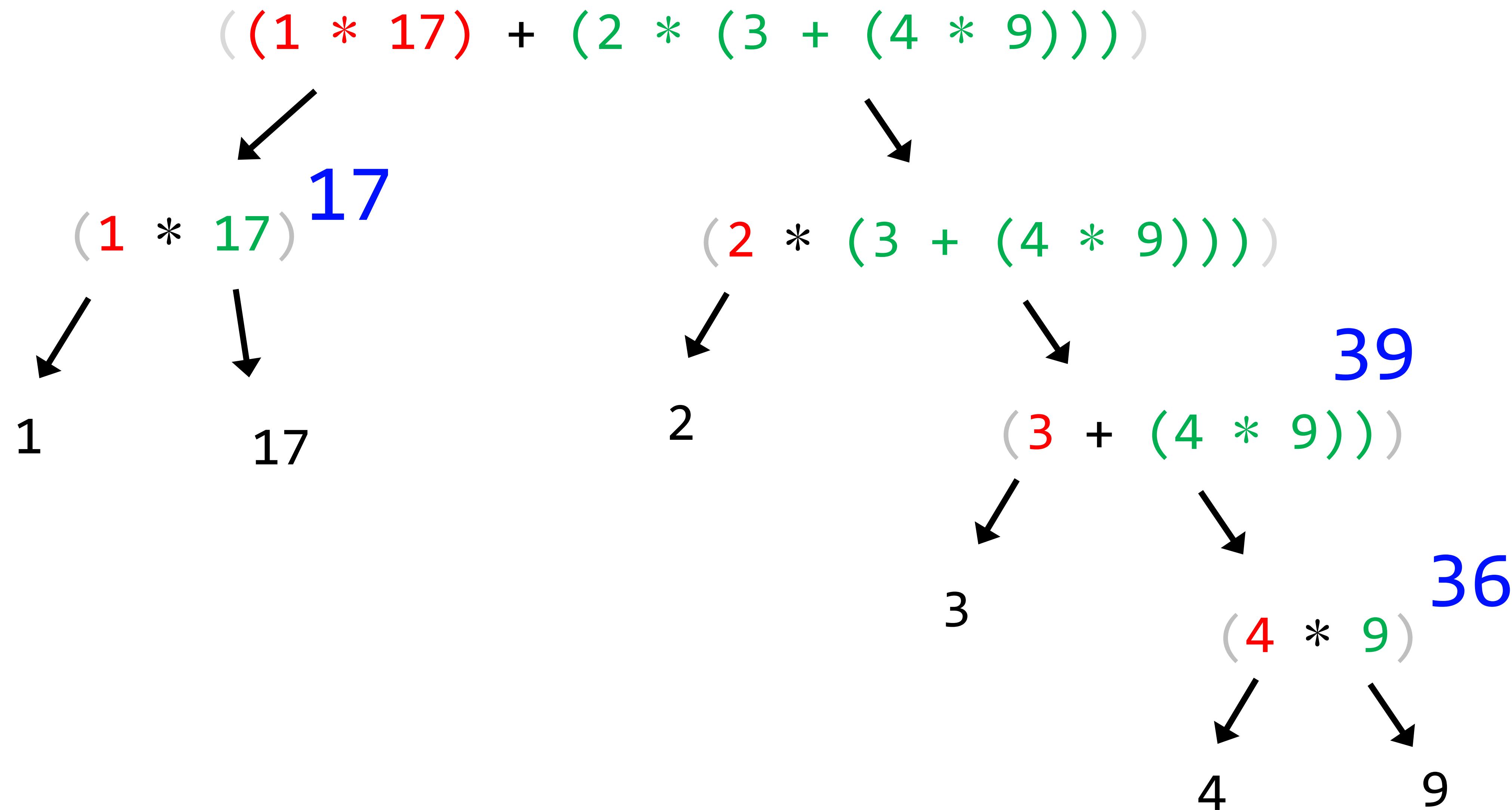
How do we evaluate $((1*17)+(2*(3+(4*9))))$?



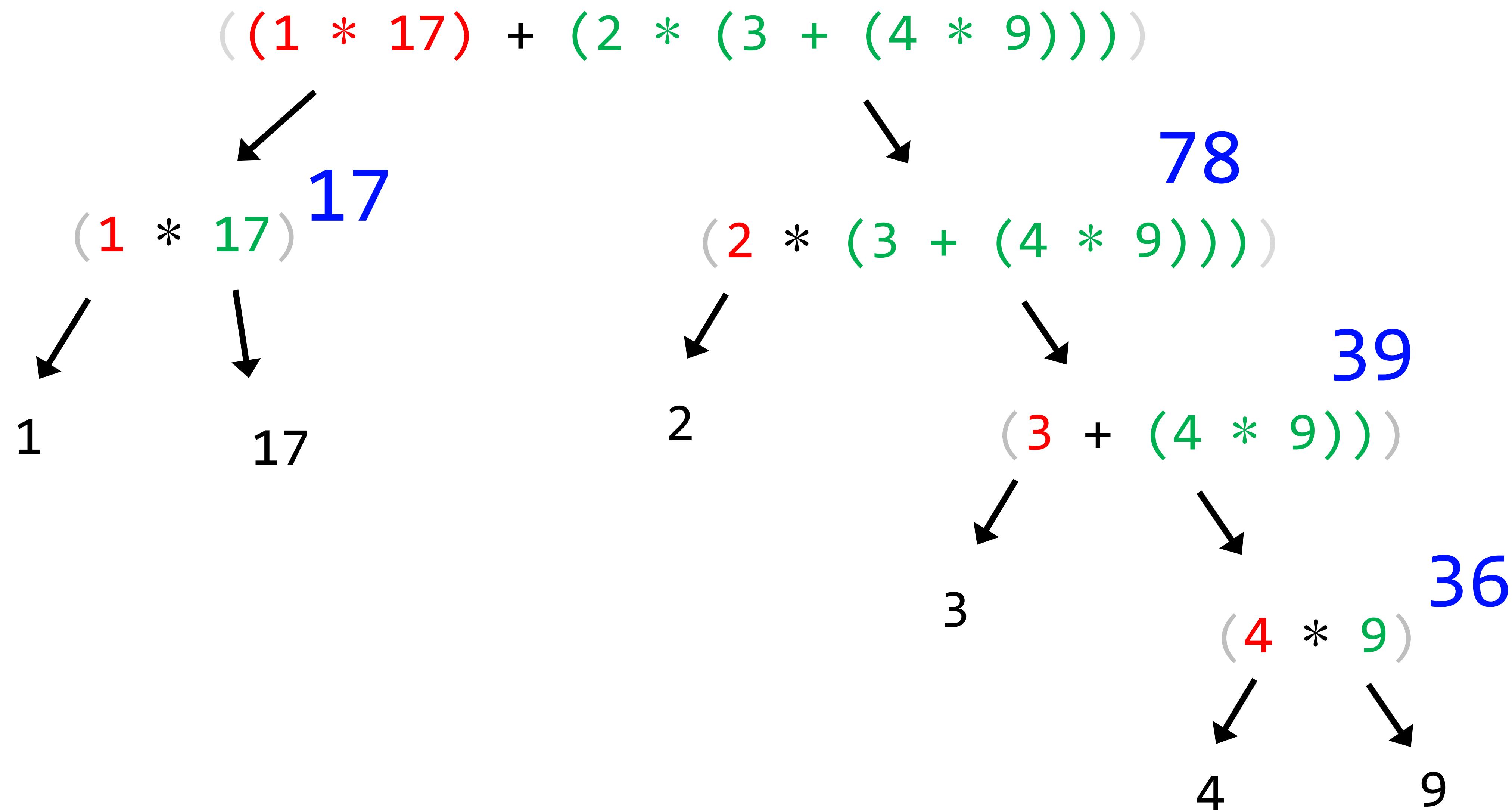
How do we evaluate $((1*17)+(2*(3+(4*9))))$?



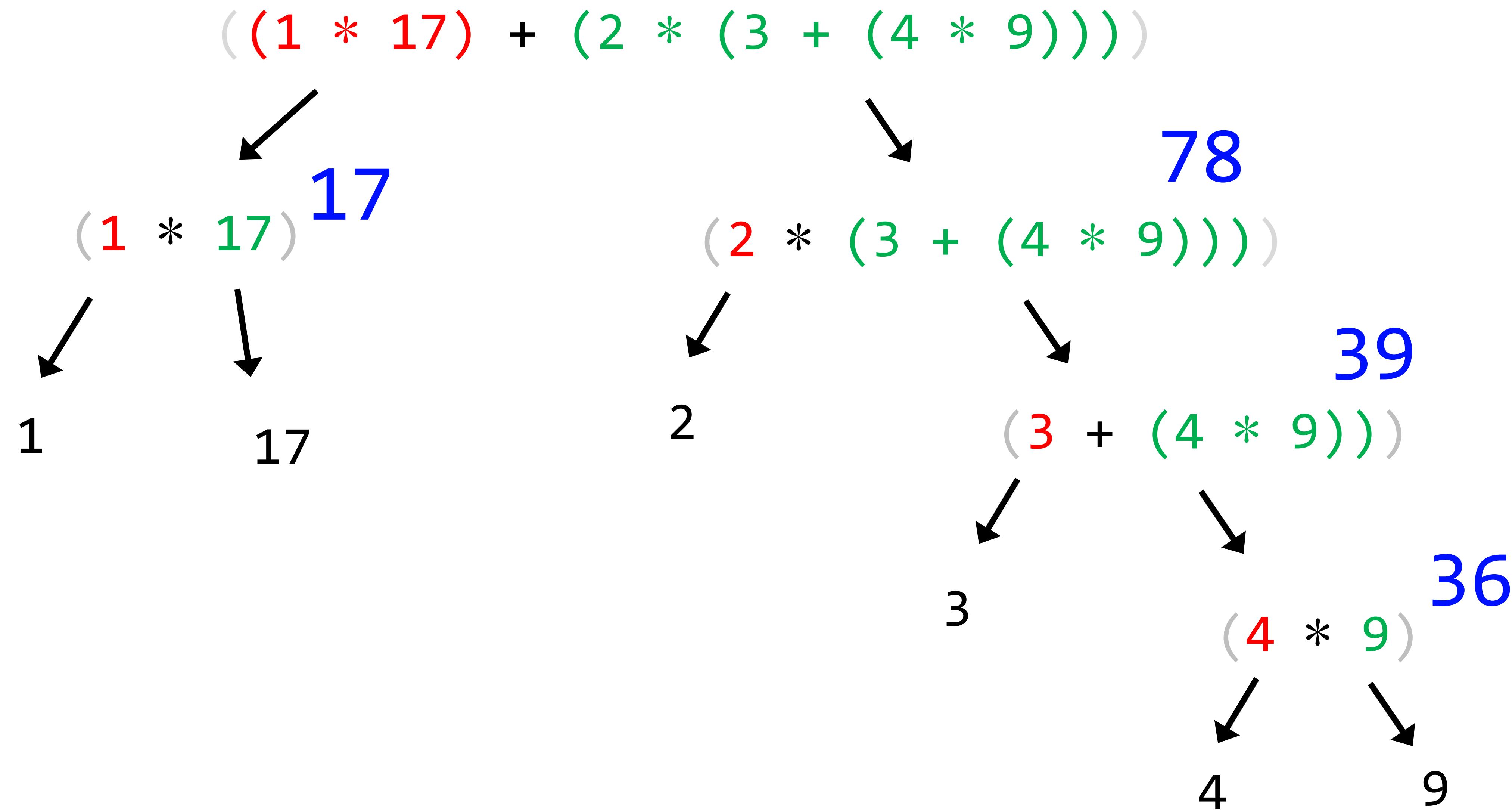
How do we evaluate $((1*17)+(2*(3+(4*9))))$?



How do we evaluate $((1*17)+(2*(3+(4*9))))$?



How do we evaluate $((1*17)+(2*(3+(4*9))))$? 95



```
int evaluate(const string& expression) {
    if (stringIsInteger(expression)) {
        return stringToInteger(expression);
    }
    string unwrappedExpression = expression.substr(1, expression.length() - 2);
    int opIndex = indexOfNextOperator(unwrappedExpression);

    string left = unwrappedExpression.substr(0, opIndex);
    string right = unwrappedExpression.substr(opIndex + 1);
    int leftResult = evaluate(left);
    int rightResult = evaluate(right);

    char op = unwrappedExpression[opIndex];
    if (op == '+') {
        return leftResult + rightResult;
    } else if (op == '*') {
        return leftResult * rightResult;
    }
    throw "invalid expression string";
}
```

