Tommy Chow

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EDUCATION

University at Buffalo - School of Engineering and Applied Sciences

Buffalo, NY

Bachelor of Science in Computer Science

Jan. 2019 - May 2022

- Cumulative GPA: 3.8/4.0
- Dean's List: Fall 2019, Fall 2020, and Spring 2021.
- Relevant Coursework: Systems Programming, Data Structures, Computer Security and Organization, Modern Algorithms and Complexity, Web Applications, Modern Networking Concepts, Software Engineering, Systems Administration, Human Computer Interaction and Interface Design, and Computer Vision and Image Processing.

Work Experience

KAFSC New York City, NY

Information and Data Intern

Jul. 2019 - Aug. 2019

- Cooperated with 2 other interns and IT staff to perform data migration of client information from DonorPerfect to Salesforce using Excel functions, cutting the total migration time by 2 weeks.
- Actively contributed to major projects involving maintenance of the computer labs and servers, production of a plan to revamp the network of the office, and creating weekly reports to keep track of system security.
- Collaborated daily with directors, managers, and community outreach coordinators to design and edit various logos, visualizations, and marketing materials for use in over 100 official documents and promotional items.

Projects

Frosty - Cross-Platform Live Stream Client 🗹 | Dart, Flutter

May. 2022

- Designed and developed a free and open-source app for iOS and Android that lets users explore channels and categories on Twitch.tv, watch relevant video streams, and interact with 1000s of viewers in a live chat room.
- Utilized 4 APIs to implement live stream playback, sending and receiving IRC chat messages, rendering of static and GIF emotes, and secure user authentication via OAuth implicit code flow.
- Deployed on the Apple App Store and Google Play Store with 2000+ total downloads.

Study Seeker - Social Media Platform for Students 🗷 | CSS Modules, React, JavaScript

May. 2022

- Worked with a team of 5 to design, develop, and test a responsive web app that aims to help students find the best match for a potential study partner through reviews, creating and joining groups, and exploring classes.
- Utilized an iterative development cycle with Agile workflows as well as common front-end and UI/UX practices including interactive design and wireframing with Figma, usability testing with potential users, and A/B testing.
- Performed front-end development strictly with React and vanilla CSS and no third-party UI/CSS libraries.

Zeal - Event Finding Web App 🗹 | Django, Docker, Heroku, JavaScript, Python, React

Dec. 2021

- Led a team of 5 to design, develop, test, and deploy a web app that allows users to create, explore, and join events.
- Engaged in common Agile software development practices including scrum boards, sprints, stand-up meetings with project manager, tasking, test-driven development, and user stories; completed project 2 weeks ahead of schedule.
- Responsibilities included front-end development with React and Bootstrap, deployment via Heroku and Docker Compose, pull request reviews on GitHub, organization of tasks and issues on ZenHub, building a REST API with Django, wireframing on Figma, and a final marketing presentation.

The Gallery - Image Sharing Web App 🗹 | HTML/CSS, JavaScript, Python

May. 2021

- Developed a web app that lets users sign up for an account to browse and upload images, comment, and chat.
- Backend functionality such as building and parsing HTTP requests and responses, WebSocket frames, multipart/form-data, and server-side rendering were all built from the ground up with no frameworks.
- Manually implemented common security features including escaping inputs, token-based submissions and authentication, and password validation.

TECHNICAL SKILLS

Databases: MySQL, MongoDB, PostgreSQL, SQLite

Developer Tools: CI/CD, Docker, Git, GitHub Actions, Figma, Heroku, Vercel, VS Code, Xcode

Frameworks and Libraries: Django, Flask, Flutter, Next.js, React, React Native, SwiftUI, Tailwind CSS

Languages: C/C++, Dart, HTML/CSS, JavaScript, Python, Scala, Swift, SQL, TypeScript