

ObjectRef

```
classDiagram
    class ObjectRef {
    }
    class Pattern {
        + Pattern()
        + Pattern()
    }
    Pattern --|> ObjectRef
```

The diagram shows a class hierarchy. At the top is a class box for 'ObjectRef' with three empty compartments. Below it is a class box for 'tvm::relay::Pattern' with three compartments: the top for the class name, the middle for attributes, and the bottom for methods. A blue arrow with an open triangle head points from the 'tvm::relay::Pattern' box up to the 'ObjectRef' box, indicating inheritance.

tvm::relay::Pattern

+ Pattern()

+ Pattern()