```
tvm::runtime::ObjectRef
  # data
  + ObjectRef()
  + ObjectRef()
  + same as()
  + operator==()
  + operator!=()
  + operator<()
  + defined()
  + qet()
  + operator->()
  + unique()
  + as()
  # get mutable()
  # DowncastNoCheck()
  # FFIClearAfterMove()
  # GetDataPtr()
 tvm::runtime::vm::Closure
+ TVM DEFINE OBJECT REF
 METHODS()
tvm::relay::InterpreterClosure
+ InterpreterClosure()
+ TVM DEFINE OBJECT REF
 METHODS()
```