```
tvm::runtime::ObjectPtr
< tvm::runtime::Object >
+ ObjectPtr()
+ ObjectPtr()
+ ObjectPtr()
+ ObjectPtr()
+ ObjectPtr()
+ ObjectPtr()
+ ~ObjectPtr()
+ swap()
+ get()
+ operator->()
and 10 more...
             #data
tvm::runtime::ObjectRef
+ ObjectRef()
+ ObjectRef()
+ same as()
+ operator==()
+ operator!=()
+ operator<()
+ defined()
+ get()
+ operator->()
+ unique()
+ as()
# get mutable()
# DowncastNoCheck()
# FFIClearAfterMove()
# GetDataPtr()
  tvm::runtime::Module
  + Module()
  + Module()
  + GetFunction()
  + Import()
  + operator->()
  + operator->()
  + LoadFromFile()
```