```
tvm::runtime::TVMPODValue
# value
# type code
+ operator double()
+ operator int64 t()
+ operator uint64 t()
+ operator int()
+ operator bool()
+ operator void *()
+ operator DLTensor *()
+ operator NDArray()
+ operator Module()
+ operator TVMContext()
and 6 more...
# TVMPODValue ()
# TVMPODValue ()
 tvm::runtime::TVMRetValue
+ TVMRetValue()
+ TVMRetValue()
+ ~TVMRetValue()
+ TVMRetValue()
+ operator DLDataType()
+ operator DataType()
+ operator PackedFunc()
+ operator TypedPackedFunc
< FTvpe >()
```

+ operator=() + operator=() and 20 more... + MoveFromCHost()