

Travis Kaufman

travis.kaufman@gmail.com | <https://traviskaufmancodes.com>

Extended resume available at <https://www.linkedin.com/in/traviskaufman-thedeveloper/>

EXPERIENCE

Meta (Facebook), New York, NY — Senior Software Engineer: Application Health Infrastructure

OCTOBER 2021 - PRESENT

- Lead the implementation of a suite of analytics products using React, Hack, Python, and Presto
- Collaborated with product and key eng partners to define our team's roadmap, KPIs, and operating procedures
- Created engineering quality initiatives around UI testing and data pipeline health
- Organized team-building and mentorship initiatives, including our department's Q3 offsite

Hyperplane (YCombinator W21), New York, NY — CTO + Co-Founder

NOVEMBER 2020 - AUGUST 2021

- Built an end-to-end system for multicasting 3D content using THREEJS, WebGL, Unity, C#, and C++
- Conducted over 200 interviews with customers and creators to create our product strategy
- Created and managed technical infrastructure for media streaming on AWS using Lambda, API Gateway, and S3
- Handled payroll, taxes, bookkeeping, and budgeting for the company

Bloomberg, L.P., New York, NY — Front-end Architect (Independent Contractor)

JULY 2019 - NOVEMBER 2020

- Designed, developed, and implemented front-end applications using TypeScript, React, and NodeJS
- Contributed core UI components to the company's internal design system library
- Built the entire development pipeline from the client code through automated testing, CI, and CD
- Created a custom E2E testing framework resembling Cypress using Puppeteer and WebDriver APIs
- Instituted agile practices such as sprint planning, backlog grooming, pointing, and retros
- Trained the team on React, TypeScript, UI Testing Frameworks

Google, New York, NY — Software Engineer: Material Design, Google Cloud

AUGUST 2015 - JULY 2019

- Lead a cross-functional, distributed team to ship Material Design's first official open-source component library
- Authored all open-source documentation and tutorials, including a Codelab that was featured at Google I/O 2017
- Mentored junior engineers, including one who wound up building one of our most advanced components
- Implemented cross-browser testing infrastructure to ensure stability and responsive design conformance
- Architected Google Cloud's UX BI dashboard using TypeScript, Angular, HTML5, LESS CSS, and d3.js
- Refactored our REST API to use an asynchronous architecture, reducing tail page load latency by over 70%
- Taught course on RxJS to over 50 Googlers on Cloud Console on how to use RxJS effectively
- Served as a teaching assistant for Google's Machine Learning Crash Course

EDUCATION

New York University, New York, NY — B.A. Music, CS Minor

2009 - 2013