電腦視覺與應用 Computer Vision and Applications

Lecture-06-1 Two-views geometry

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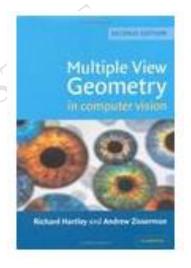


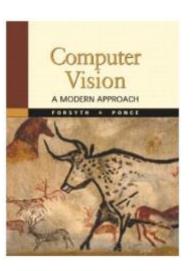




Two-views geometry

- Description for fundamental matrix, **F**, and essential matrix, **E**
- Lecture Reference at:
 - Multiple View Geometry in Computer Vision, Chapter 9, 11
 - Computer Vision A Modern Approach, Chapter 10.



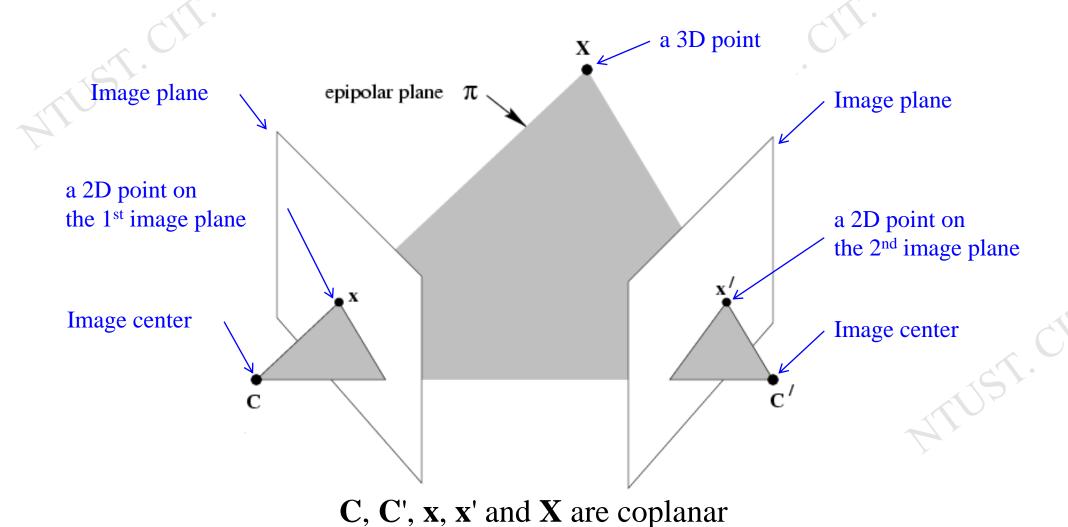


Two-views geometry – Outline

- epipole
- epipolar line
- epipolar plane

- Fundamental matrix F
- Essential matrix $\mathbf{E} \rightarrow$ special case of \mathbf{F}
- Computation for Fundamental Matrix **F**



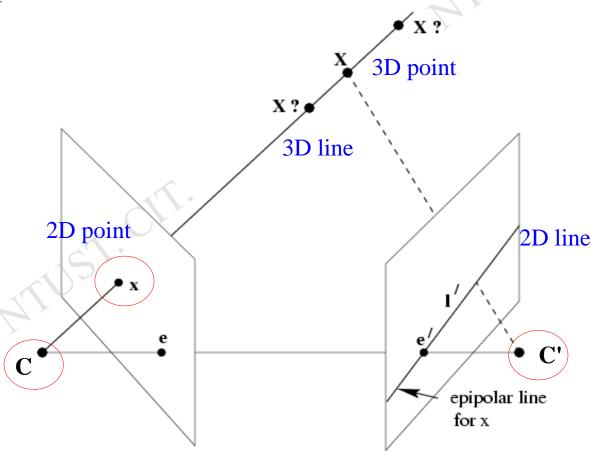


Note:

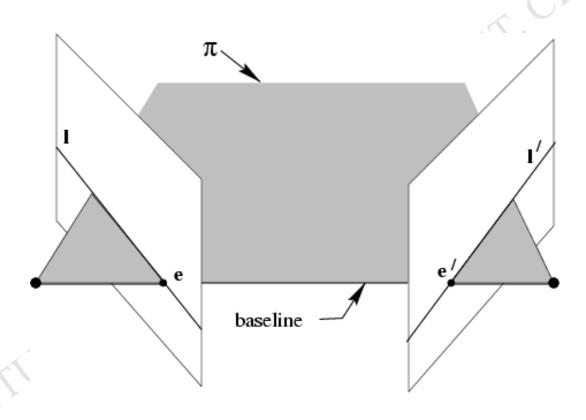
Two images may have different intrinsic parameter, be taken at either the same or different periods.

■ In case of given \mathbf{c} , \mathbf{c}' (says \mathbf{e} , \mathbf{e}' as well) and \mathbf{x} ?

 \rightarrow define an epipolar line for \mathbf{x}

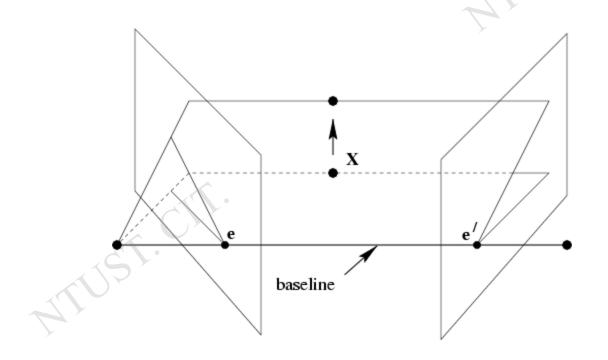




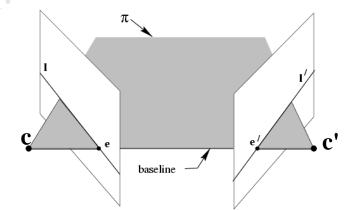


All points on π project on \mathbf{l} and \mathbf{l}'

■ Family of planes π and lines \mathbf{l} and \mathbf{l}' intersection in \mathbf{e} and \mathbf{e}'

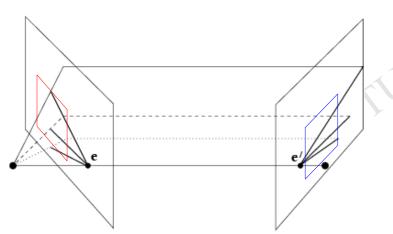


- Summary for definition epipoles **e**, **e**'
 - = intersection of baseline with image plane
 - = projection of projection center in other image
 - vanishing point of camera motion direction
 epipolar plane = plane containing baseline
 epipolar line = intersection of epipolar plane with image

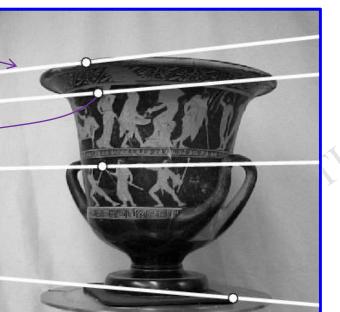




Example: converged stereo-camera

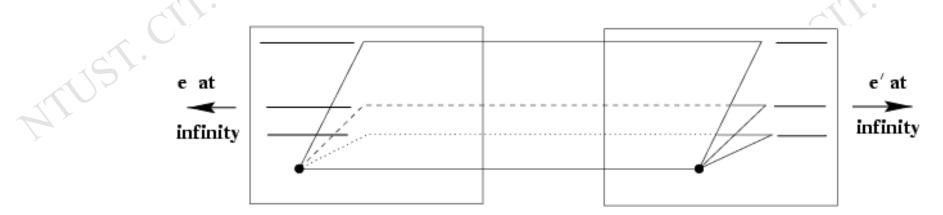


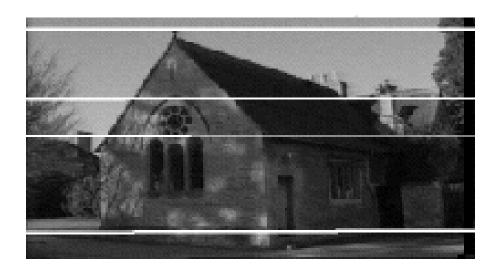






Example: motion parallel with image plane

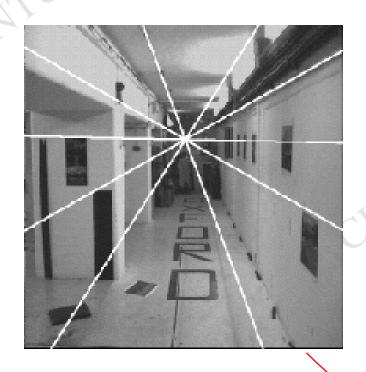


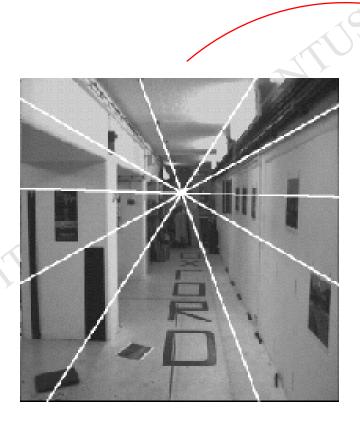


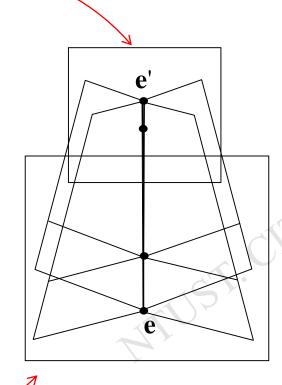




Example: forward motion







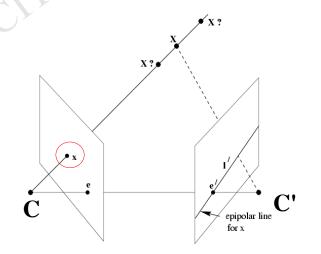


Fundamental matrix **F**

Algebraic representation of epipolar geometry

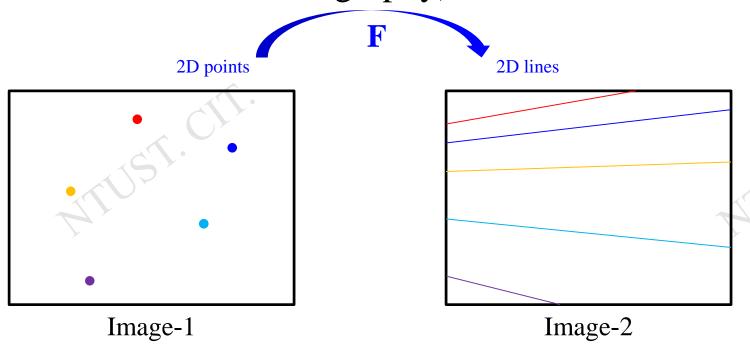
$$\mathbf{x} \mapsto \mathbf{l}'$$

- We will see that mapping is (singular) correlation (i.e. projective mapping from points to lines) represented by the fundamental matrix \mathbf{F} .
- 註:已知兩張照片的F轉換,可從一張影像的特徵點,可以預估這 些特徵點會落在另一張影像上的線上(一個點產生一條線)



Fundamental matrix **F**

- Points(or features) in image-1 are mapped into lines in image-2 by applying a 3x3 matrix **F**.
- Note!!! all points in image-1 are NOT necessary to be co-planar in 3D space. (different from 3x3 homography)



Fundamental matrix **F**

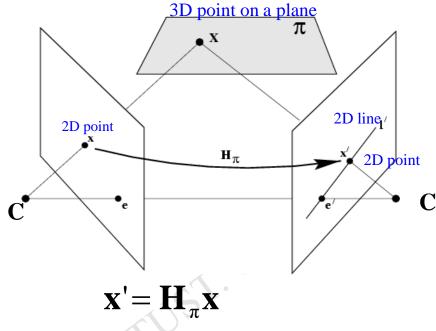
- How to determine \mathbf{F} from two images?(from textbook Hartley04)
 - Using known 3x3 Homography (3D points on one plane) and the epipole
 - Algebraic method
 - Using known correspondences (feature matching between two images) → most popular method in practice

- from 3x3 homography
- from algebraic derivation
- from correspondence from two-views





1) from 3x3 homography



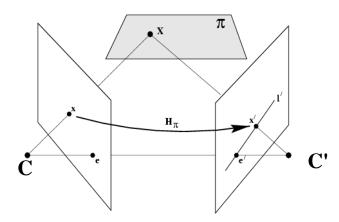
Note! notation

vector real (實數,純量)
$$\mathbf{e'} = \begin{bmatrix} e_1 & e_2 & e_3 \end{bmatrix}^{\mathrm{T}}$$

$$\mathbf{l'} = \mathbf{e'} \times \mathbf{x'} = \mathbf{e'} \times (\mathbf{H}_{\pi} \mathbf{x}) = ([\mathbf{e'}]_{\times} \mathbf{H}_{\pi}) \mathbf{x} = \mathbf{F} \mathbf{x}$$
epipole (vector)
epipole (matrix)



1) from 3x3 homography—cont.



$$\mathbf{X'} = \mathbf{H}_{\pi} \mathbf{X}$$
 \rightarrow (3x3) homography mapping 2D points mapping to 2D points

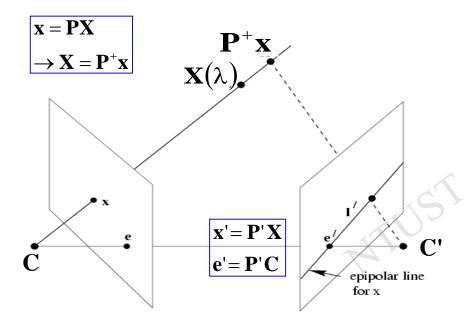
$$l' = Fx$$
 \rightarrow 2-Dimensional Mapping

2) from algebraic derivation

$$\mathbf{X}(\lambda) = \mathbf{P}^{+}\mathbf{x} + \lambda\mathbf{C}$$
$$\mathbf{I}' = \mathbf{P}'\mathbf{C} \times \mathbf{P}'\mathbf{P}^{+}\mathbf{x}$$
$$\mathbf{F} = [\mathbf{e}']_{\times}\mathbf{P}'\mathbf{P}^{+}$$

This method is the same formula with the previous method, by replace $\mathbf{P}'\mathbf{P}^+$ with \mathbf{H}_{π}

$$\left(\mathbf{P}^{+}\mathbf{P}=\mathbf{I}\right)$$



- 3) from correspondence from two-views
 - correspondence condition
 - The fundamental matrix satisfies the condition that for any pair of corresponding points $x \leftrightarrow x'$ in the two images

(one point on one line could be written as:)

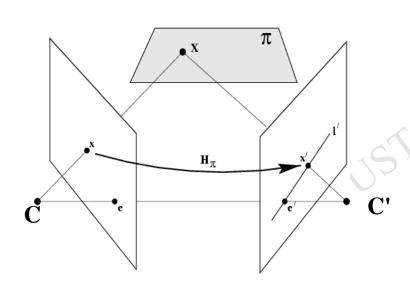
$$\mathbf{x}^{\mathrm{T}}\mathbf{l} = 0 = \mathbf{l}^{\mathrm{T}}\mathbf{x}$$

So, the governing equation will be

$$\mathbf{x}^{\mathsf{T}} \mathbf{F} \mathbf{x} = 0$$

Since we have the following equation in image-2.

$$\mathbf{x}'^{\mathrm{T}} \mathbf{l}' = 0$$



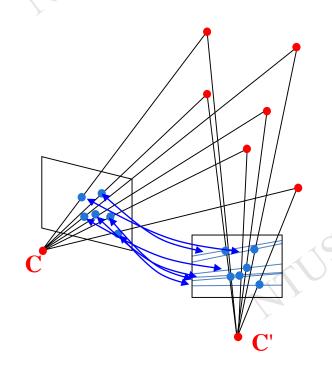
- 3) from correspondence from two-views—cont.
 - So called Weak calibration (for determining **F** in two views)

General form:

$$\mathbf{x}'^{\mathrm{T}}\mathbf{F}\mathbf{x} = 0$$

Written in matrix form:

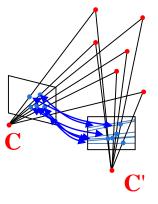
$$\begin{bmatrix} u' & v' & 1 \end{bmatrix} \begin{bmatrix} F_{11} & F_{12} & F_{13} \\ F_{21} & F_{22} & F_{23} \\ F_{31} & F_{32} & F_{33} \end{bmatrix} \begin{bmatrix} u \\ v \\ 1 \end{bmatrix} = 0$$





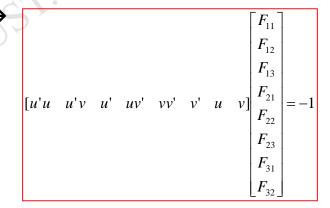
- 3) from correspondence from two-views—cont.
 - Weak calibration

$$\begin{bmatrix} u' & v' & 1 \end{bmatrix} \begin{bmatrix} F_{11} & F_{12} & F_{13} \\ F_{21} & F_{22} & F_{23} \\ F_{31} & F_{32} & F_{33} \end{bmatrix} \begin{bmatrix} u \\ v \\ 1 \end{bmatrix} = 0$$



$$\rightarrow F_{11}u'u + F_{12}u'v + F_{13}u' + F_{21}uv' + F_{22}vv' + F_{23}v' + F_{31}u + F_{32}v + F_{33} = 0$$

Since **F** has 9-1 DOF, let F_{33} =1 and solving **F**.



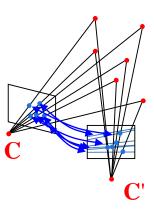
8 unknowns, and one correspondence gives one constraint. It needs at least 8 correspondences.



- 3) from correspondence from two-views—cont.
 - Weak calibration

$$\mathbf{x}^{\mathsf{T}} \mathbf{F} \mathbf{x} = 0$$

$$\begin{bmatrix} u_1'u_1 & u_1'v_1 & u_1' & u_1v_1' & v_1v_1' & v_1' & u_1 & v_1 \\ u_2'u_2 & u_2'v_2 & u_2' & u_2v_2' & v_2v_2' & v_2' & u_2 & v_2 \\ u_3'u_3 & u_3'v_3 & u_3' & u_3v_3' & v_3v_3' & v_3' & u_3 & v_3 \\ u_4'u_4 & u_4'v_4 & u_4' & u_4v_4' & v_4v_4' & v_4' & u_4 & v_4 \\ u_5'u_5 & u_5'v_5 & u_5' & u_5v_5' & v_5v_5' & v_5' & u_5 & v_5 \\ u_6'u_6 & u_6'v_6 & u_6' & u_6v_6' & v_6v_6' & v_6' & u_6 & v_6 \\ u_7'u_7 & u_7'v_7 & u_7' & u_7v_7' & v_7v_7' & v_7' & u_7 & v_7 \\ u_8'u_8 & u_8'v_8 & u_8' & u_8v_8' & v_8v_8' & v_8' & u_8 & v_8 \end{bmatrix} \begin{bmatrix} F_{11} \\ F_{12} \\ F_{13} \\ F_{21} \\ F_{22} \\ F_{23} \\ F_{31} \\ F_{32} \end{bmatrix} = \begin{bmatrix} -1 \\ -1 \\ -1 \\ -1 \\ -1 \end{bmatrix}$$



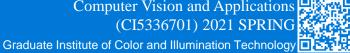
Solve **F** by taking an inverse operation to the above equation.

If you get more than 8 correspondences, least-square method or SVD may be used.

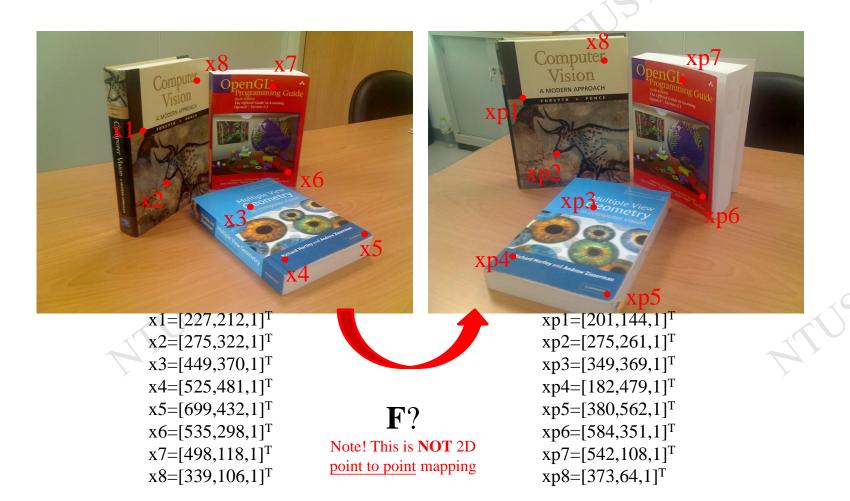
NOTE!! Since the order in every column is very different. The 1st column has values around 10⁴~10⁶, but the 3th column is 10²~10³. Without normalized, Least-Square-Method may yield poor results.

Property of the fundamental matrix **F**

- F is the unique 3x3 rank 2 matrix that satisfies $\mathbf{x}'^T\mathbf{F}\mathbf{x}=0$ for all $\mathbf{x}\leftrightarrow\mathbf{x}'$
 - Transpose: if \mathbf{F} is fundamental matrix for the pair of cameras $(\mathbf{P}, \mathbf{P}')$, then \mathbf{F}^T is fundamental matrix for $(\mathbf{P}', \mathbf{P})$
 - Epipolar lines: $\mathbf{l}' = \mathbf{F}\mathbf{x} \& \mathbf{l} = \mathbf{F}^T\mathbf{x}'$
 - Epipoles: on all epipolar lines, thus $\mathbf{e}^{\mathsf{T}}\mathbf{F}\mathbf{x}=0$, $\forall \mathbf{x} \Rightarrow \mathbf{e}^{\mathsf{T}}\mathbf{F}=0$, similarly $\mathbf{F}\mathbf{e}=0$
 - **F** has 7 DOF, i.e. 3x3-1(homogeneous)-1(rank2)
 - **F** is a correlation, projective mapping from a point **x** to a line **l**'=**Fx** (not a proper correlation, i.e. not invertible)



correspondence from two-views—example





correspondence from two-views—example

```
x1=[227,212,1]^T
x2=[275,322,1]^T
x3=[449,370,1]^T
x4=[525,481,1]^T
x5=[699,432,1]^T
x6=[535,298,1]^T
x7=[498,118,1]^T
x8=[339,106,1]^{T}
xp1=[201,144,1]^T
xp2=[275,261,1]^T
xp3=[349,369,1]^T
xp4=[182,479,1]^T
xp5=[380,562,1]^T
xp6=[584,351,1]^T
xp7=[542,108,1]^T
xp8=[373,64,1]^T
```

```
\begin{bmatrix} u_1'u_1 & u_1'v_1 & u_1' & u_1v_1' & v_1v_1' & v_1' & u_1 & v_1 \\ u_2'u_2 & u_2'v_2 & u_2' & u_2v_2' & v_2v_2' & v_2' & u_2 & v_2 \\ u_3'u_3 & u_3'v_3 & u_3' & u_3v_3' & v_3v_3' & v_3' & u_3 & v_3 \\ u_4'u_4 & u_4'v_4 & u_4' & u_4v_4' & v_4v_4' & v_4 & u_4 & v_4 \\ u_5'u_5 & u_5'v_5 & u_5' & u_5v_5' & v_5v_5' & v_5 & v_5 \\ u_6'u_6 & u_6'v_6 & u_6' & u_6v_6' & v_6v_6' & v_6' & u_6 & v_6 \\ u_7'u_7 & u_7'v_7 & u_7' & u_7v_7' & v_7v_7' & v_7 & v_7 \\ u_8'u_8 & u_8'v_8 & u_8' & u_8v_8' & v_8v_8 & v_8 & v_8 \end{bmatrix} \begin{bmatrix} F_{11} \\ F_{12} \\ F_{13} \\ F_{22} \\ F_{23} \\ F_{31} \\ F_{32} \end{bmatrix} = \begin{bmatrix} -1 \\ -1 \\ -1 \\ -1 \\ -1 \end{bmatrix}
```

-0.0011 -0.0093 1.0000



correspondence from two-views—example, cont.

$$l' = Fx$$

F =

0.0000 -0.0000 -0.0007 -0.0000 0.0000 0.0105 -0.0011 -0.0093 1.0000

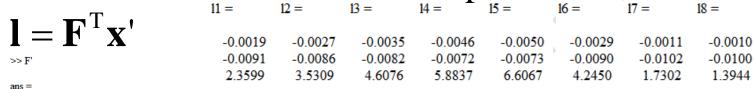
| lp1 = | lp2 = | l p3 = | l p4 = | lp5 = | l p6 = | lp7 = | l p8 = |
|--------|--------|---------------|---------------|--------|---------------|------------------------------|---------------|
| 0.0098 | 0.0101 | 0.0089 | 0.0089 | 0.0073 | 0.0078 | -0.0002 0.0071 -0.6527 | 0.0083 |



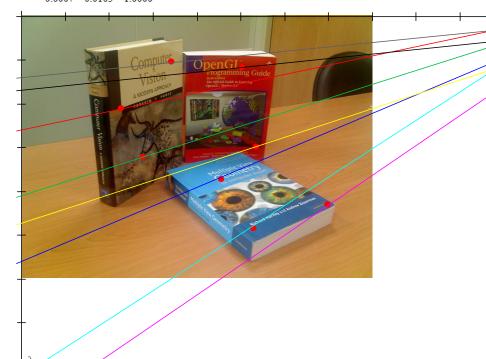




correspondence from two-views—example, cont.



-0.0000 -0.0000 -0.0011 -0.0000 0.0000 -0.0093 -0.0007 0.0105 1.0000



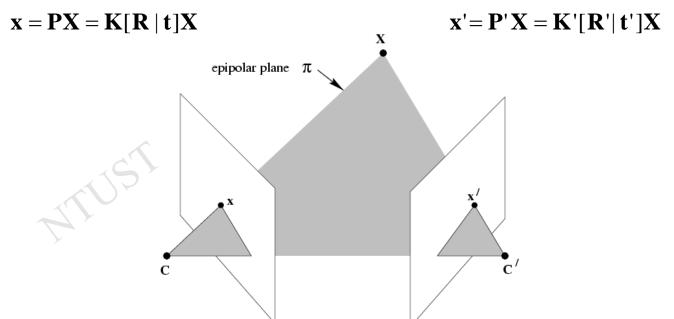


- correspondence from two-views—example, cont.
 - Evaluation for error, for example check or $\mathbf{l}^{T}\mathbf{x}$ or $\mathbf{x'}^{T}\mathbf{F}\mathbf{x}$

| | $\mathbf{l'}^{\mathrm{T}} \mathbf{x'}$ | $\mathbf{l}^{\mathrm{T}}\mathbf{x}$ | $\mathbf{x'}^{T} \mathbf{F} \mathbf{x}$ |
|----|--|-------------------------------------|---|
| 1) | -2.4425e-015 | -2.6645e-015 | -2.6645e-015 |
| 2) | 4.5741e-014 | -3.5527e-015 | -3.5527e-015 |
| 3) | -1.2390e-013 | -4.4409e-015 | -4.4409e-015 |
| 4) | -5.3291e-015 | -5.3291e-015 | -5.3291e-015 |
| 5) | -3.5527e-015 | -3.5527e-015 | -3.5527e-015 |
| 6) | -3.5527e-015 | -3.5527e-015 | -3.5527e-015 |
| 7) | -8.8818e-016 | -8.8818e-016 | -8.8818e-016 |
| 8) | -1.6653e-015 | -1.5543e-015 | -1.5543e-015 |

Essential matrix E

■ The essential matrix is the specialization of the fundamental matrix to the case of normalized image coordinate. Historically, the essential matrix was introduced before the fundamental matrix, and the fundamental matrix may be thought of as the generalization of the essential matrix in which the assumption of calibrated cameras is removed.



Essential matrix E

- Normalized coordinates:
- Consider the image without **K** effect.

2D points on a normalized image

2D points on an image

$$P = K[R | t]$$
 \rightarrow general camera matrix
 $K^{-1}P = [R | t]$ \rightarrow normalized camera matrix

$$\hat{\mathbf{x}}^{\mathsf{T}} \mathbf{E} \hat{\mathbf{x}} = 0$$
 similar to fundamental matrix format

$$\mathbf{\hat{x}} = \mathbf{K}^{-1}\mathbf{x}$$

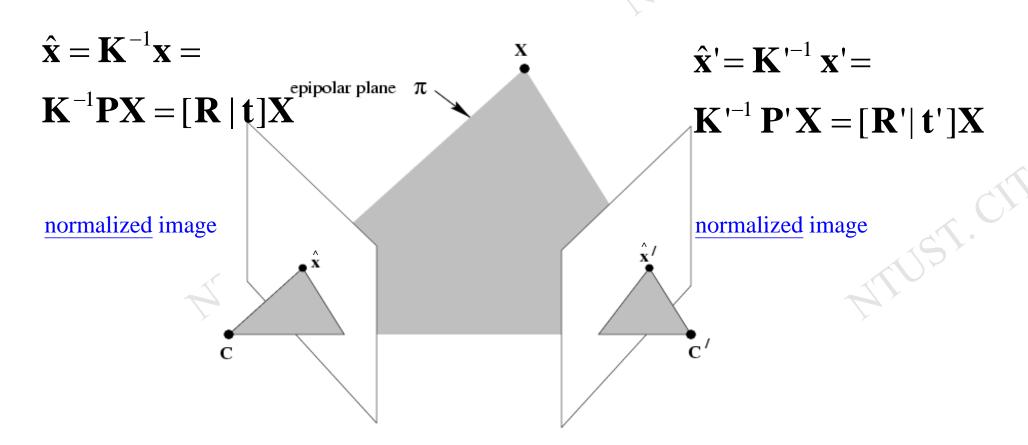
$$\mathbf{\hat{x}}' = \mathbf{K}'^{-1}\mathbf{x}'$$

$$\mathbf{\hat{x}}' = \mathbf{K}'^{-1}\mathbf{x}'$$

$$\mathbf{\hat{x}}' = \mathbf{K}'^{-1}\mathbf{x}'$$

Essential matrix E

- Normalized coordinates:
- Consider the image without **K** effect.



Essential matrix **E** –example

Continue the previous example:

```
0.0000 -0.0000 -0.0007
-0.0000
        0.0000
               0.0105
```

-0.0011 -0.0093 1.0000

Assume we have intrinsic parameter of image 1&2:

```
K=[
857.249077 0.000000 402.813609
0.000000 866.660878 250.492920
0.000000 0.000000 1.0000001
```

Essential matrix can be determined by $\mathbf{E} = \mathbf{K}^{\mathsf{T}} \mathbf{F} \mathbf{K}$

```
>> E=K'*F*K
E =
  1.2509 -2.0515 -0.6399
 -5.9498 4.1481 7.4831
  -2.0853 -7.8357 0.0815
```

Intrinsic parameter of **image-2**

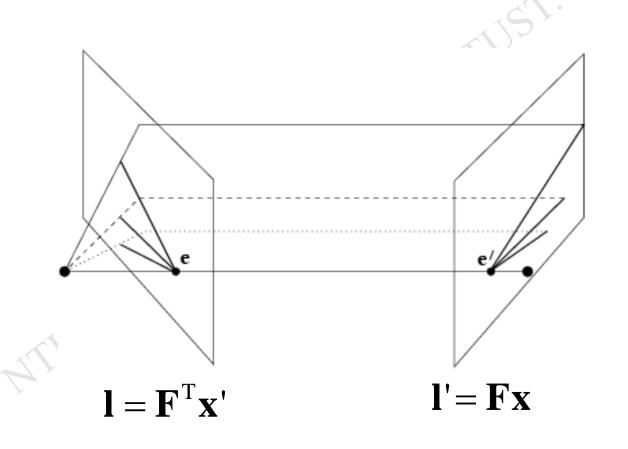
Intrinsic parameter of image-1

Fundamental matrix from image-1 to image-2



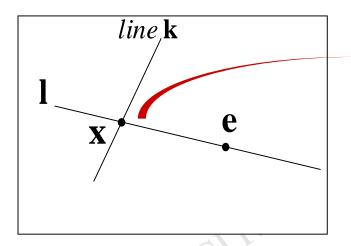
Epipolar geometry

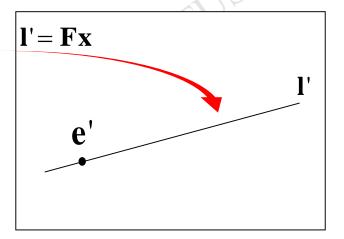
■ Review:



Epipolar geometry-epipolar line homography

■ I, I' epipolar lines in left and right images.





Suppose I and I' are corresponding epipolar lines, and k is ANY "line" NOT passing through the epipole e, then I and I' are related by

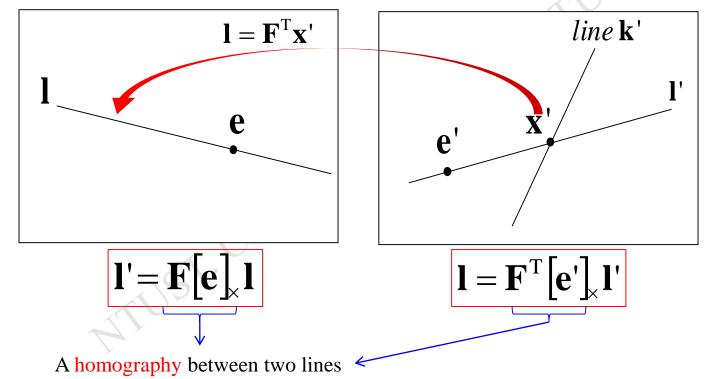
$$\mathbf{l}' = \mathbf{F}[\mathbf{k}]_{\times} \mathbf{l} \rightarrow \mathbf{k}^{\mathrm{T}} \mathbf{e} \neq 0, \quad \mathbf{e}^{\mathrm{T}} \mathbf{e} \neq 0$$

$$l' = F[e]_{\times}l$$

→Note: **e**, here, means the LINE for convenience not passing through the epipole **e**. So, we say **e** is one choice of line **k**. Hartley04, sec.9.2.5

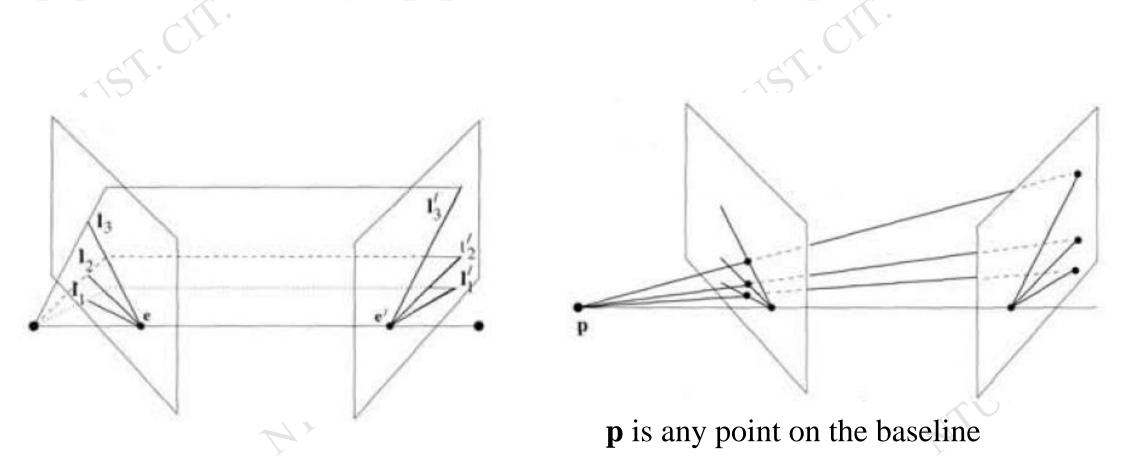
Epipolar geometry-epipolar line homography

■ I, I' epipolar lines in left and right images.



Hartley04, sec.9.2.5

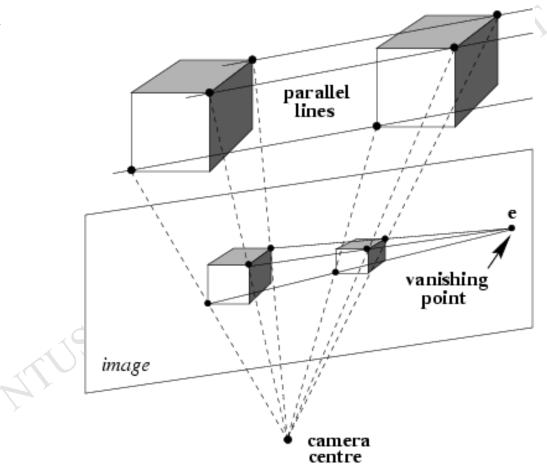
Epipolar geometry-epipolar line homography



Hartley04, sec.9.2.5

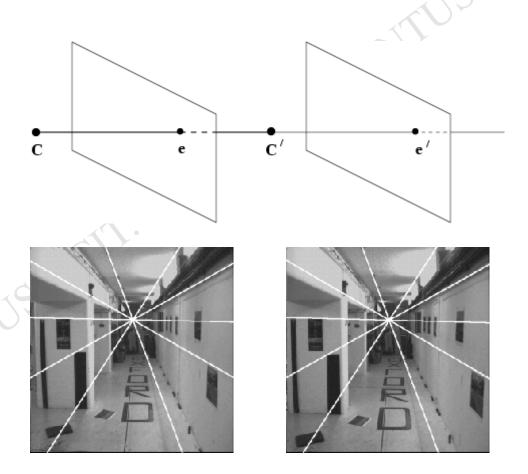
Fundamental matrix for pure translation

Side direction



Fundamental matrix for pure translation

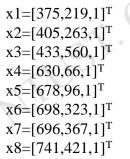
Forward and backward



Graduate Institute of Color and Illumination Technology

Fundamental matrix—example1



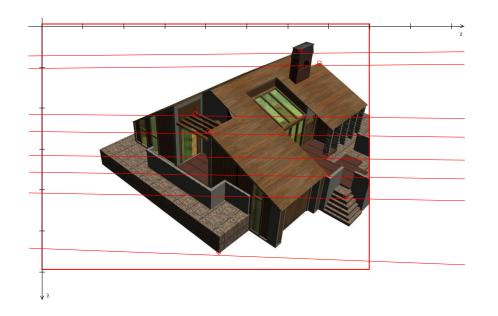


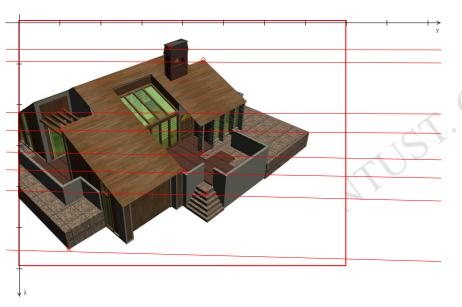


 $xp1=[108,219,1]^T$ $xp2=[100,263,1]^T$ $xp3=[123,559,1]^T$ $xp4=[370,65,1]^T$ $xp5=[452,96,1]^T$ $xp6=[448,324,1]^T$ $xp7=[403,367,1]^T$ $xp8=[458,421,1]^T$



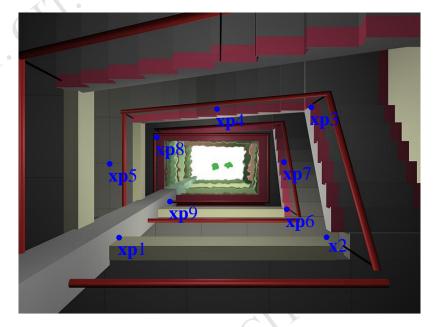




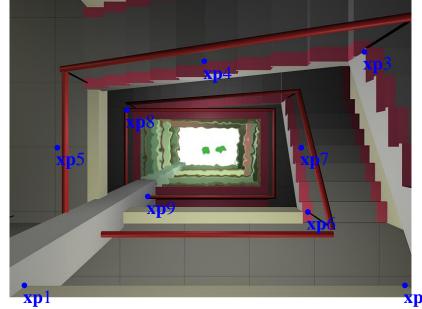




Fundamental matrix—example2



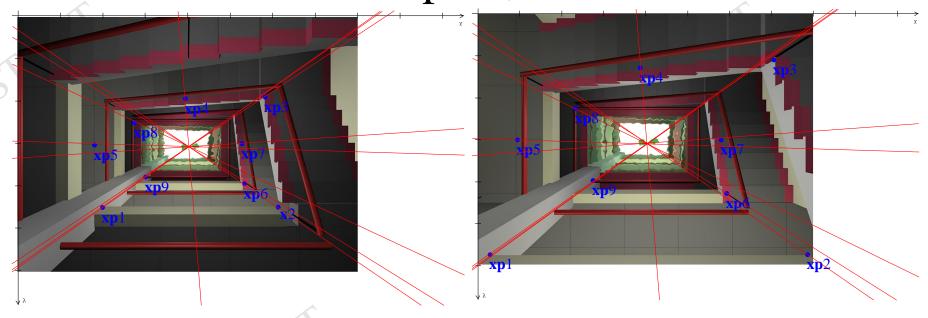
 $x1=[207,446,1]^T$ $x2=[605,446,1]^T$ $x3=[586,182,1]^T$ $x4=[393,191,1]^T$ $x5=[182,301,1]^{T}$ $x6=[535,390,1]^T$ $x7=[532,299,1]^T$ $x8=[274,246,1]^T$ $x9=[303,377,1]^T$



 $xp1=[34,577,1]^T$ $xp2=[790,577,1]^T$ $xp3=[705,105,1]^T$ $xp4=[389,131,1]^T$ $xp5=[92,300,1]^T$ $xp6=[592,428,1]^T$ $xp7=[581,297,1]^T$ $xp8=[236,230,1]^T$ $xp9=[275,401,1]^T$



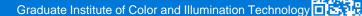




Solve it by OpenCV F=[-0.000001 0.000648 -0.199148 -0.000636 -0.000002 0.256521 0.197009 -0.260813 1.000000]

```
-0.2399 142.2416
             0.2500 -8.3143
            0.1958 -112.4646
     0.1133 -0.0090 -42.8643
     0.0061 -0.2018 59.6347
     -0.0758 0.1219 -7.1046
     0.0075 0.1151 -38.5183
     0.0505 -0.1083 13.0009
l_9^{T} = -0.0583 -0.0834 49.0992
```

| $\mathbf{l'}_{1}^{\mathrm{T}} =$ | 0.0897 | | -74.5417 |
|----------------------------------|---------|---------|----------|
| $\mathbf{l'}_{2}^{T} =$ | 0.0893 | -0.1292 | 3.8678 |
| : | -0.0818 | -0.1165 | 68.9793 |
| • | -0.0758 | 0.0062 | 28.6093 |
| | -0.0043 | 0.1402 | -41.6491 |
| | 0.0530 | -0.0845 | 4.6827 |
| | -0.0059 | -0.0824 | 27.8257 |
| | -0.0400 | 0.0818 | -9.1795 |
| $\mathbf{l'}_{9}^{T} =$ | 0.0448 | 0.0631 | -37.6328 |





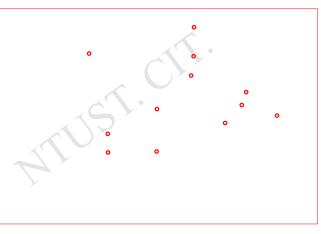
Fundamental matrix—example3

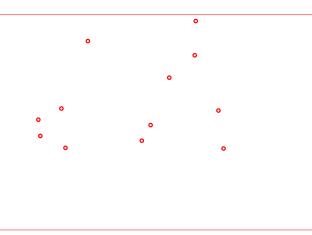






 $x1=[211,99,1]^T$ $x2=[252,278,1]^T$ $x3=[253,320,1]^T$ $x4=[362,318,1]^T$ $x5=[362,223,1]^T$ $x6=[514,255,1]^T$ $x7=[630,238,1]^T$ $x8=[551,214,1]^T$ $x9=[561,185,1]^T$ $x10=[437,148,1]^T$ $x11=[444,105,1]^T$ $x12=[445,39,1]^T$





 $\begin{array}{l} xp1 = [205,57,1]^T \\ xp2 = [95,233,1]^T \\ xp3 = [99,270,1]^T \\ xp4 = [156,296,1]^T \\ xp5 = [146,210,1]^T \\ xp6 = [325,279,1]^T \\ xp7 = [507,296,1]^T \\ xp8 = [345,246,1]^T \\ xp9 = [496,211,1]^T \\ xp10 = [386,140,1]^T \\ xp11 = [442,90,1]^T \\ xp12 = [445,12,1]^T \end{array}$





normalized

 $x1=[211,99,1]^T$ $x2=[252,278,1]^T$ $x3=[253,320,1]^T$ $x4=[362,318,1]^T$ $x5=[362,223,1]^T$ $x6=[514,255,1]^T$ $x7=[630,238,1]^T$ $x8=[551,214,1]^T$ $x9=[561,185,1]^T$ $x10=[437,148,1]^T$ $x11=[444,105,1]^T$ $x12=[445,39,1]^T$

| | Α | В | С | D | E | F | G | Н | I | J |
|----|---------|-----------|---|--------|-----------|---|----------|---|----------|----------|
| 1 | x | | | | | | length | | nx | |
| 2 | 211 | 99 | | -207.5 | -102.8333 | | 231.5836 | | -2.03549 | -1.00875 |
| 3 | 252 | 278 | | -166.5 | 76.16667 | | 183.0945 | | -1.63329 | 0.747163 |
| 4 | 253 | 320 | | -165.5 | 118.1667 | | 203.3559 | | -1.62348 | 1.159165 |
| 5 | 362 | 318 | | -56.5 | 116.1667 | | 129.178 | | -0.55424 | 1.139545 |
| 6 | 362 | 223 | | -56.5 | 21.16667 | | 60.33471 | | -0.55424 | 0.207636 |
| 7 | 514 | 255 | | 95.5 | 53.16667 | | 109.3021 | | 0.936814 | 0.521542 |
| 8 | 630 | 238 | | 211.5 | 36.16667 | | 214.57 | | 2.074725 | 0.35478 |
| 9 | 551 | 214 | | 132.5 | 12.16667 | | 133.0574 | | 1.299769 | 0.11935 |
| 10 | 561 | 185 | | 142.5 | -16.83333 | | 143.4908 | | 1.397864 | -0.16513 |
| 11 | 437 | 148 | | 18.5 | -53.83333 | | 56.92344 | | 0.181477 | -0.52808 |
| 12 | 444 | 105 | | 25.5 | -96.83333 | | 100.1346 | | 0.250144 | -0.94989 |
| 13 | 445 | 39 | | 26.5 | -162.8333 | | 164.9756 | | 0.259954 | -1.59733 |
| 14 | Average | | | | | | | | | |
| 15 | 418.5 | 201.83333 | | 0 | 3.27E-13 | | 144.1667 | | | |
| 14 | Average | | | | | | | | 0,259954 | -1.597 |

$$\mathbf{T} = \begin{bmatrix} \frac{\sqrt{2}}{144.1667} & 0 & 0\\ 0 & \frac{\sqrt{2}}{144.1667} & 0\\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & -418.5\\ 0 & 1 & -201.8333\\ 0 & 0 & 1 \end{bmatrix}$$





xp1=[205,57,1]^T xp2=[95,233,1]^T xp3=[99,270,1]^T xp4=[156,296,1]^T xp5=[146,210,1]^T xp6=[325,279,1]^T xp7=[507,296,1]^T xp8=[345,246,1]^T xp9=[496,211,1]^T xp10=[386,140,1]^T xp11=[442,90,1]^T xp12=[445,12,1]^T

normalized

| | А | В | С | D | Е | F | G | Н | I | J |
|----|----------|-----|---|----------|------|---|------------|---|----------|----------|
| 1 | хp | | | | | | length | | nxp | |
| 2 | 205 | 57 | | -98.9167 | -138 | | 169.789596 | | -0.83388 | -1.16336 |
| 3 | 95 | 233 | | -208.917 | 38 | | 212.344469 | | -1.76119 | 0.320345 |
| 4 | 99 | 270 | | -204.917 | 75 | | 218.210541 | | -1.72747 | 0.63226 |
| 5 | 156 | 296 | | -147.917 | 101 | | 179.109855 | | -1.24696 | 0.851443 |
| 6 | 146 | 210 | | -157.917 | 15 | | 158.627468 | | -1.33126 | 0.126452 |
| 7 | 325 | 279 | | 21.08333 | 84 | | 86.6054672 | | 0.177735 | 0.708131 |
| 8 | 507 | 296 | | 203.0833 | 101 | | 226.812346 | | 1.712019 | 0.851443 |
| 9 | 345 | 246 | | 41.08333 | 51 | | 65.4892379 | | 0.346338 | 0.429937 |
| 10 | 496 | 211 | | 192.0833 | 16 | | 192.748559 | | 1.619287 | 0.134882 |
| 11 | 386 | 140 | | 82.08333 | -55 | | 98.8062428 | | 0.691973 | -0.46366 |
| 12 | 442 | 90 | | 138.0833 | -105 | | 173.470479 | | 1.16406 | -0.88516 |
| 13 | 445 | 12 | | 141.0833 | -183 | | 231.070351 | | 1.189351 | -1.54271 |
| 14 | Average | | | | | | | | | |
| 15 | 303.9167 | 195 | | 6.44E-13 | 0 | | 167.757051 | | | |

$$\mathbf{T'} = \begin{bmatrix} \frac{\sqrt{2}}{167.757051} & 0 & 0\\ 0 & \frac{\sqrt{2}}{167.757051} & 0\\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & -303.9167\\ 0 & 1 & -195\\ 0 & 0 & 1 \end{bmatrix}$$



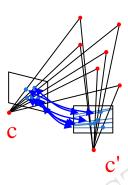


In this example, we have 12 correspondences (over-determine than 8), solve it by SVD.

$$\mathbf{X}^{\mathsf{T}} \mathbf{F} \mathbf{X} = \mathbf{0} \rightarrow \begin{bmatrix} u' & v' & 1 \end{bmatrix} \begin{bmatrix} F_{11} & F_{12} & F_{13} \\ F_{21} & F_{22} & F_{23} \\ F_{31} & F_{32} & F_{33} \end{bmatrix} \begin{bmatrix} u \\ v \\ 1 \end{bmatrix} = 0$$

$$\rightarrow F_{11}u'u + F_{12}u'v + F_{13}u' + F_{21}uv' + F_{22}vv' + F_{23}v' + F_{31}u + F_{32}v + F_{33} = 0$$

$$\begin{bmatrix} u'u & u'v & u' & uv' & vv' & v' & u & v & 1 \end{bmatrix} \begin{bmatrix} F_{11} \\ F_{12} \\ F_{13} \\ F_{21} \\ F_{22} \\ F_{23} \\ F_{31} \\ F_{32} \\ F_{33} \end{bmatrix} = 0$$





■ NOTE! Data is normalized! So far, we are determining $\hat{\mathbf{F}}$

```
 \begin{array}{l} A = [\\ nxp1(1)*nx1(1) \ nxp1(1)*nx1(2) \ nxp1(1) \ nxp1(2)*nx1(1) \ nxp1(2)*nx1(2) \ nxp1(2) \ nxp1(2) \ nxp1(1) \ nxp1(2) \ 1; \\ nxp2(1)*nx2(1) \ nxp2(1)*nx2(2) \ nxp2(1) \ nxp2(2)*nx2(1) \ nxp2(2)*nx2(2) \ nxp2(2) \ nxp2(2) \ nxp2(1) \ nxp2(2) \ 1; \\ nxp3(1)*nx3(1) \ nxp3(1)*nx3(2) \ nxp3(1) \ nxp3(2)*nx3(1) \ nxp3(2)*nx3(2) \ nxp3(2) \ nxp4(2) \ nxp5(2) \ nxp5(2)
```

[U,S,V]=svd(A)

>> Fh=[V(1:3,9)';V(4:6,9)';V(7:9,9)']

Fh =

$$\hat{\mathbf{F}} = \begin{bmatrix}
0.0058 & 0.0290 & -0.0303 \\
0.0353 & -0.0197 & -0.7377 \\
0.1644 & 0.6520 & 0.0134
\end{bmatrix}$$

Denormalized for **F**

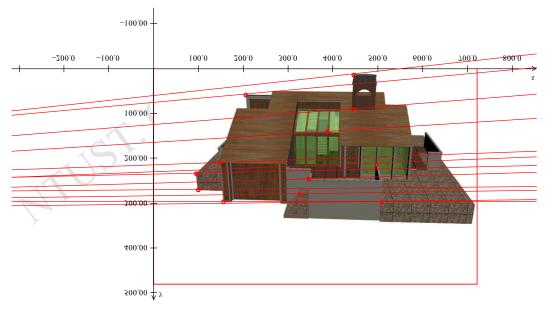
$$F = T^{*T} \hat{\mathbf{F}} T = \begin{bmatrix} 0.0000 & 0.0000 & -0.0009 \\ 0.0000 & -0.0000 & -0.0071 \\ 0.0009 & 0.0060 & -0.2791 \end{bmatrix}$$



Find epipolar lines in the 2nd image for points of 1st image



| > F*xl | >> F*x2 | >> F*x3 | >> F*x4 | >> F*x5 | >> F*x6 | >> F*x7 | >> F*x8 | >> F*x9 | >> F*x10 | >> F*x11 | >> F*x12 |
|---------|--------------------|--|--|--|--|--|--|--|--|--|--|
| ıs = | ans = | ans = | ans = | ans = | ans = | ans = | ans = | ans = | ans = | ans = | ans = |
| -0.0006 | -0.0002 | -0.0001 | -0.0000 | -0.0002 | -0.0001 | -0.0001 | -0.0002 | -0.0002 | -0.0004 | -0.0005 | -0.0006 |
| -0.0067 | -0.0068 | -0.0069 | -0.0066 | -0.0064 | -0.0060 | -0.0057 | -0.0059 | -0.0058 | -0.0061 | -0.0060 | -0.0059 |
| 0.5025 | 1.6102 | 1.8624 | 1.9482 | 1.3798 | 1.7077 | 1.7100 | 1.4955 | 1.3310 | 0.9984 | 0.7474 | 0.3534 |
| | -0.0006 -0.0067 | as = ans = -0.0006 -0.0002 -0.0067 -0.0068 | as = ans = ans = -0.0006 -0.0002 -0.0001 -0.0067 -0.0068 -0.0069 | as = ans = ans = ans = -0.0006 -0.0002 -0.0001 -0.0000 -0.0067 -0.0068 -0.0069 -0.0066 | as = ans = ans = ans = ans = ans = -0.0006 -0.0002 -0.0001 -0.0000 -0.0002 -0.0067 -0.0068 -0.0069 -0.0066 -0.0064 | as = ans = ans = ans = ans = ans = ans = -0.0006 -0.0002 -0.0001 -0.0000 -0.0002 -0.0001 -0.0067 -0.0068 -0.0069 -0.0066 -0.0064 -0.0060 | as = ans = -0.0006 -0.0002 -0.0001 -0.0006 -0.0067 -0.0068 -0.0069 -0.0066 -0.0064 -0.0060 -0.0057 | as = ans = -0.0006 -0.0002 -0.0001 -0.0000 -0.0002 -0.0006 -0.0067 -0.0068 -0.0069 -0.0066 -0.0064 -0.0060 -0.0057 -0.0059 | as = ans = a | as = ans = a | -0.0006 -0.0002 -0.0001 -0.0000 -0.0002 -0.0001 -0.0002 -0.0002 -0.0002 -0.0004 -0.0005 -0.0067 -0.0068 -0.0069 -0.0066 -0.0064 -0.0060 -0.0057 -0.0059 -0.0058 -0.0061 -0.0060 |



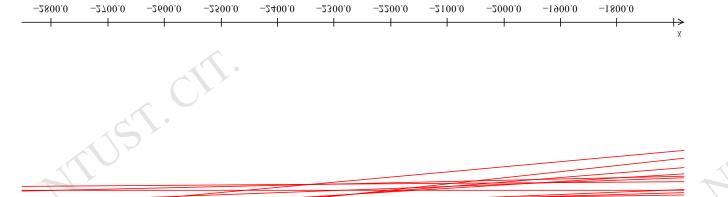


■ Estimate the error, by

 $\mathbf{x'}^{\mathrm{T}} \mathbf{F} \mathbf{x}$

| >> xp1'*F*x1 | >> xp2'*F*x2 | >> xp3'*F*x3 | >> xp4'*F*x4 | >> xp5'*F*x5 | >> xp6'*F*x6 | >> xp7'*F*x7 | >> xp8'*F*x8 | >> xp9'*F*x9 | >> xp10'*F*x10 | >> xp11'*F*x11 | >> xp12'*F*x12 |
|--------------|--------------|--------------|--------------|--------------|--------------|--------------|--------------|--------------|----------------|----------------|----------------|
| ans = | ans = | ans = |
| -5.3137e-004 | 0.0045 | -0.0042 | 0.0020 | -0.0020 | -5.4760e-004 | 4.2649e-004 | -2.6209e-004 | -5.8426e-004 | 0.0023 | -0.0018 | 7.5518e-004 |

Correspondences 2 has large error than others, let remove them then re-calculate (see next slide)





```
A=[
 nxp1(1)*nx1(1) nxp1(1)*nx1(2) nxp1(1) nxp1(2)*nx1(1) nxp1(2)*nx1(2) nxp1(2) nxp1(2) nx1(1) nxp1(2) 1;
nxp3(1)*nx3(1) nxp3(1)*nx3(2) nxp3(1) nxp3(2)*nx3(1) nxp3(2)*nx3(2) nxp3(2) nxp3(2) nx3(1) nx3(2) 1;
nxp4(1)*nx4(1) nxp4(1)*nx4(2) nxp4(1) nxp4(2)*nx4(1) nxp4(2)*nx4(2) nxp4(2) nxp4(2) nxp4(2) nxp4(2) 1;
 nxp5(1)*nx5(1) nxp5(1)*nx5(2) nxp5(1) nxp5(2)*nx5(1) nxp5(2)*nx5(2) nxp5(2) 
nxp6(1)*nx6(1) nxp6(1)*nx6(2) nxp6(1) nxp6(2)*nx6(1) nxp6(2)*nx6(2) nxp6(2) 
nxp7(1)*nx7(1) nxp7(1)*nx7(2) nxp7(1) nxp7(2)*nx7(1) nxp7(2)*nx7(2) nxp7(2) nxp7(2) nx7(1) nx7(2) 1;
nxp8(1)*nx8(1) nxp8(1)*nx8(2) nxp8(1) nxp8(2)*nx8(1) nxp8(2)*nx8(2) nxp8(2) 
nxp9(1)*nx9(1) nxp9(1)*nx9(2) nxp9(1) nxp9(2)*nx9(1) nxp9(2)*nx9(2) nxp9(2) nxp9(2) nxp9(2) nxp9(2) 1;
nxp10(1)*nx10(1) nxp10(1)*nx10(2) nxp10(1) nxp10(2)*nx10(1) nxp10(2)*nx10(2) nxp10(2) nxp10
nxp11(1)*nx11(1) nxp11(1)*nx11(2) nxp11(1) nxp11(2)*nx11(1) nxp11(2)*nx11(2) nxp11(2) nxp11(2) nxp11(2) 1;
nxp12(1)*nx12(1) nxp12(1)*nx12(2) nxp12(1) nxp12(2)*nx12(1) nxp12(2)*nx12(2) nxp12(2) nxp12
```

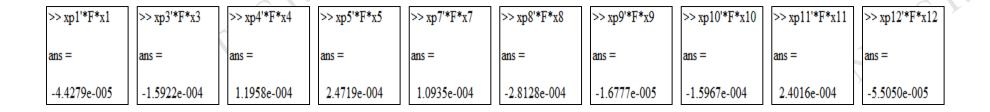
```
[U,S,V]=svd(A)
Fh=[V(1:3,9)';V(4:6,9)';V(7:9,9)']
F=TP'*Fh*T
```

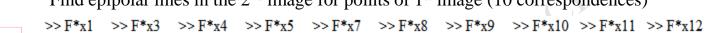
| | | | • | \bigvee | | | | | | |
|--------------|--------------|--------------|--------------|--------------|--------------|--------------|--------------|----------------|----------------|----------------|
| >> xp1'*F*x1 | >> xp3'*F*x3 | >> xp4'*F*x4 | >> xp5'*F*x5 | >> xp6'*F*x6 | >> xp7'*F*x7 | >> xp8'*F*x8 | >> xp9'*F*x9 | >> xp10'*F*x10 | >> xp11'*F*x11 | >> xp12'*F*x12 |
| ans = | ans = | ans = |
| -9.0214e-005 | 9.6499e-004 | -0.0019 | 2.3422e-004 | 0.0025 | -4.8966e-004 | -7.3015e-004 | 6.9723e-005 | -0.0015 | 8.8603e-004 | 5.1497e-005 |



```
 \begin{array}{l} A = [\\ nxp1(1)*nx1(1) nxp1(1)*nx1(2) nxp1(1) nxp1(2)*nx1(1) nxp1(2)*nx1(2) nxp1(2) nx1(1) nx1(2) 1;\\ nxp3(1)*nx3(1) nxp3(1)*nx3(2) nxp3(1) nxp3(2)*nx3(1) nxp3(2)*nx3(2) nxp3(2) nx3(1) nx3(2) 1;\\ nxp4(1)*nx4(1) nxp4(1)*nx4(2) nxp4(1) nxp4(2)*nx4(1) nxp4(2)*nx4(2) nxp4(2) nxp4(2) nx4(1) nx4(2) 1;\\ nxp5(1)*nx5(1) nxp5(1)*nx5(2) nxp5(1) nxp5(2)*nx5(1) nxp5(2)*nx5(2) nxp5(2) nxp5(2) nx5(1) nx5(2) 1;\\ nxp7(1)*nx7(1) nxp7(1)*nx7(2) nxp7(1) nxp7(2)*nx7(1) nxp7(2)*nx7(2) nxp7(2) nxp7(2) nx7(1) nx7(2) 1;\\ nxp8(1)*nx8(1) nxp8(1)*nx8(2) nxp8(1) nxp8(2)*nx8(1) nxp8(2)*nx8(2) nxp8(2) nx8(1) nx8(2) 1;\\ nxp9(1)*nx9(1) nxp9(1)*nx9(2) nxp9(1) nxp9(2)*nx9(1) nxp9(2)*nx9(2) nxp9(2) nxp1(1) nxp1(2) 1;\\ nxp10(1)*nx10(1) nxp10(1)*nx10(2) nxp10(1) nxp10(2)*nx10(1) nxp10(2)*nx10(2) nxp11(2) nxp11(2) nx11(1) nx11(2) 1;\\ nxp12(1)*nx12(1) nxp12(1)*nx12(2) nxp12(1) nxp12(2)*nx12(1) nxp12(2)*nx12(2) nxp12(2) nx12(1) nx12(2) 1 \end{array}
```

```
[U,S,V]=svd(A)
Fh=[V(1:3,9)';V(4:6,9)';V(7:9,9)']
F=TP'*Fh*T
```





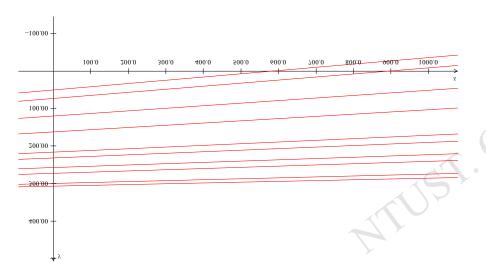
Find epipolar lines in the 2nd image for points of 1st image (10 correspondences)



| ans = |
|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| 0.0006 | 0.0002 | 0.0002 | 0.0003 | 0.0001 | 0.0002 | 0.0002 | 0.0004 | 0.0004 | 0.0005 |
| 0.0067 | 0.0071 | 0.0067 | 0.0065 | 0.0056 | 0.0058 | 0.0057 | 0.0060 | 0.0059 | 0.0058 |
| -0.4978 | -1.9467 | -2.0165 | -1.4073 | -1.7067 | -1.4929 | -1.3145 | -0.9833 | -0.7129 | -0.2904 |



e' (epipole)





```
A=[
  nxp1(1)*nx1(1) nxp1(1)*nx1(2) nxp1(1) nxp1(2)*nx1(1) nxp1(2)*nx1(2) nxp1(2) nxp1(2) nxp1(2) 1;
 nxp3(1)*nx3(1) nxp3(1)*nx3(2) nxp3(1) nxp3(2)*nx3(1) nxp3(2)*nx3(2) nxp3(2) nx3(1) nx3(2) 1;
 nxp4(1)*nx4(1) nxp4(1)*nx4(2) nxp4(1) nxp4(2)*nx4(1) nxp4(2)*nx4(2) nxp4(2) nxp4(2) nx4(1) nx4(2) 1;
  nxp5(1)*nx5(1) nxp5(1)*nx5(2) nxp5(1) nxp5(2)*nx5(1) nxp5(2)*nx5(2) nxp5(2) 
 nxp7(1)*nx7(1) nxp7(1)*nx7(2) nxp7(1) nxp7(2)*nx7(1) nxp7(2)*nx7(2) nxp7(2) nxp7(2) nx7(1) nxp7(2) 1;
nxp9(1)*nx9(1) nxp9(1)*nx9(2) nxp9(1) nxp9(2)*nx9(1) nxp9(2)*nx9(2) nxp9(2) nxp9(2) nxp9(2) 1;
 nxp10(1)*nx10(1) nxp10(1)*nx10(2) nxp10(1) nxp10(2)*nx10(1) nxp10(2)*nx10(2) nxp10(2) nxp10
 nxp11(1)*nx11(1) nxp11(1)*nx11(2) nxp11(1) nxp11(2)*nx11(1) nxp11(2)*nx11(2) nxp11(2) nxp11(2) nx11(2) 1;
nxp12(1)*nx12(1) nxp12(1)*nx12(2) nxp12(1) nxp12(2)*nx12(1) nxp12(2)*nx12(2) nxp12(2) nxp12
```

```
[U,S,V]=svd(A)
Fh=[V(1:3,9)';V(4:6,9)';V(7:9,9)']
F=TP'*Fh*T
```

| >> xp1'*F*x1 | >> xp3'*F*x3 | >> xp4'*F*x4 | >> xp5'*F*x5 | >> xp7'*F*x7 | >> xp9'*F*x9 | >> xp10'*F*x10 | >> xp11'*F*x11 | >> xp12'*F*x12 |
|--------------|--------------|--------------|--------------|--------------|--------------|----------------|----------------|----------------|
| ans = | ans = | ans = |
| -1.2016e-005 | 1.7811e-005 | -2.4047e-005 | 1.6801e-006 | 2.8201e-005 | -5.3142e-005 | 3.7243e-005 | 3.0845e-006 | 1.1849e-006 |

Error estimation

function



Fundamental matrix—example 3, cont.

ERROR Comparison: residual error (for equation or line)

```
nxp1(1)*nx1(1) nxp1(1)*nx1(2) nxp1(1) nxp1(2)*nx1(1) nxp1(2)*nx1(2) nxp1(2) nx1(1) nx1(2) 1;
nxp2(1)*nx2(1) nxp2(1)*nx2(2) nxp2(1) nxp2(2)*nx2(1) nxp2(2)*nx2(2) nxp2(2) nx2(1) nx2(2) 1;
  nxp3(1)*nx3(1) nxp3(1)*nx3(2) nxp3(1) nxp3(2)*nx3(1) nxp3(2)*nx3(2) nxp3(2) nx3(1) nx3(2) 1;
  nxp4(1)*nx4(1) nxp4(1)*nx4(2) nxp4(1) nxp4(2)*nx4(1) nxp4(2)*nx4(2) nxp4(2) nxp4(2) nx4(1) nxp4(2) 1;
nxp5(1)*nx5(1) nxp5(1)*nx5(2) nxp5(1) nxp5(2)*nx5(1) nxp5(2)*nx5(2) nxp5(2) 
  nxp6(1)*nx6(1) nxp6(1)*nx6(2) nxp6(1) nxp6(2)*nx6(1) nxp6(2)*nx6(2) nxp6(2) nxp6(2) nx6(1) nxp6(2) 1;
  nxp7(1)*nx7(1) nxp7(1)*nx7(2) nxp7(1) nxp7(2)*nx7(1) nxp7(2)*nx7(2) nxp7(2) nxp7(2) nx7(1) nxp7(2) 1;
  nxp8(1)*nx8(1) nxp8(1)*nx8(2) nxp8(1) nxp8(2)*nx8(1) nxp8(2)*nx8(2) nxp8(2) 
  nxp9(1)*nx9(1) nxp9(1)*nx9(2) nxp9(1) nxp9(2)*nx9(1) nxp9(2)*nx9(2) nxp9(2) 
   \\ \text{nxp10(1)*nx10(1) nxp10(1)*nx10(2) nxp10(1) nxp10(2)*nx10(1) nxp10(2)*nx10(2) nxp10(2) 
  nxp12(1)*nx12(1) nxp12(1)*nx12(2) nxp12(1) nxp12(2)*nx12(1) nxp12(2)*nx12(2) nxp12(2) nxp12
```

[U,S,V]=svd(A)Fh=[V(1:3,9)';V(4:6,9)';V(7:9,9)'] F=TP'*Fh*T

 $lp1=F*x1:lp1=lp1./sqrt(lp1(1)^2+lp1(2)^2):$

| p1-1 x1,1p | 1-1p1./sqrt(| ip1(1) 2+1p | 1(2)(2), | | | | | |
|------------|--------------|-------------|----------|----------|----------|----------|----------|---|
| | | | | | | | | |
| vn2'*ln2 | vn3'*ln3 | vn4'*ln4 | vn5'*ln5 | vn6'*ln6 | vn7'*In7 | vn2'*ln2 | vn0'*ln0 | ٦ |

| xp1'*lp1 | xp2'*lp2 | xp3'*lp3 | xp4'*lp4 | xp5'*lp5 | xp6'*lp6 | xp7'*lp7 | xp8'*lp8 | xp9'* l p9 | xp10'*lp10 | xp11'*lp11 | xp12'*lp12 | ~ . |
|--------------|--------------|--------------|--------------|--------------|--------------|--------------|--------------|-------------------|----------------|----------------|----------------|--|
| ans = | ans = | ans = | ans = | Euclidean distance |
| -0.0795 | 0.6574 | -0.6152 | 0.2976 | -0.3051 | -0.0908 | 0.0753 | -0.0448 | -0.1011 | 0.3848 | -0.3072 | 0.1278 | |
| >> xp1'*F*x1 | >> xp2'*F*x2 | >> xp3'*F*x3 | >> xp4'*F*x4 | >> xp5'*F*x5 | >> xp6'*F*x6 | >> xp7'*F*x7 | >> xp8'*F*x8 | >> xp9'*F*x9 | >> xp10'*F*x10 | >> xp11'*F*x11 | >> xp12'*F*x12 | |
| ans = | ans = | ans = | ans = | $\mathbf{x'}^{\mathrm{T}} \mathbf{F} \mathbf{x}$ |
| -5.3137e-004 | 0.0045 | -0.0042 | 0.0020 | -0.0020 | -5.4760e-004 | 4.2649e-004 | -2.6209e-004 | -5.8426e-004 | 0.0023 | -0.0018 | 7.5518e-004 | |

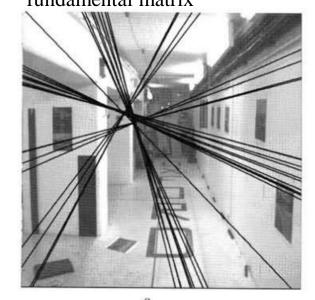
Fundamental matrix computation

- Short summary
 - Why error occurs?
 - Since the real camera is NOT the perfect pin-hole camera model

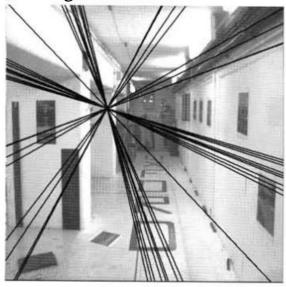
 →undistort images or avoid lens distortion in practice.
 - The image has physical limits in resolution and capacity.
 →earn more budget? Subpixel? Interpolation / super-resolution
 - Numerical issue. Currently, in computer vision field, less textbooks will teach you the Analytical Solution. Iteration error, round-off error, truncated error,
 - Matching error (correspondences) & measurement uncertainty

$$\mathbf{F} = \mathbf{U}\mathbf{S}\mathbf{V}^{\mathrm{T}} = \mathbf{U} \begin{bmatrix} r & 0 & 0 \\ 0 & s & 0 \\ 0 & 0 & t \end{bmatrix} \mathbf{V}^{\mathrm{T}} \qquad \mathbf{F'} = \mathbf{U}\mathbf{S'}\mathbf{V}^{\mathrm{T}} = \mathbf{U} \begin{bmatrix} r & 0 & 0 \\ 0 & s & 0 \\ 0 & 0 & 0 \end{bmatrix} \mathbf{V}^{\mathrm{T}}$$

The effect of a non-singular fundamental matrix



A singular fundamental matrix



Example



Recall the previous example again.

Determine the normalized fundamental matrix $\hat{\mathbf{F}}$ Then, enforcing the singularity for $\hat{\mathbf{F}}$ to have $\hat{\mathbf{F}}$ ' Denoramalized by $\hat{\mathbf{F}}$ ' instead of $\hat{\mathbf{F}}$.

```
//SAMPLE CODE in MATLAB  A = [nxp1(1)*nx1(1) \ nxp1(1)*nx1(2) \ nxp1(1) \ nxp1(2)*nx1(1) \ nxp1(2)*nx1(2) \ nxp1(2) \ nxp1(2
```

$$\begin{bmatrix} Uf,Sf,Vf]=svd(f) \\ 0 & s & 0 \\ 0 & 0 & t \end{bmatrix} = \begin{bmatrix} 0.7413 & 0 & 0 \\ 0 & 0.6712 & 0 \\ 0 & 0 & 0.0031 \end{bmatrix}$$

$$Sf(3,3)=0;$$
replace it by 0.0

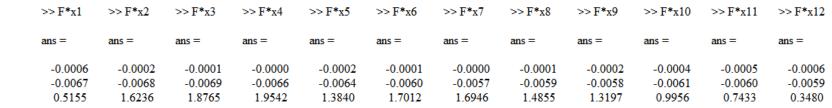
$$\mathbf{F} = \mathbf{T'}^{\mathsf{T}} \, \hat{\mathbf{F}}' \mathbf{T} = \begin{bmatrix} 0.0000 & 0.0000 & -0.0010 \\ 0.0000 & -0.0000 & -0.0071 \\ 0.0008 & 0.0060 & -0.2523 \end{bmatrix}$$

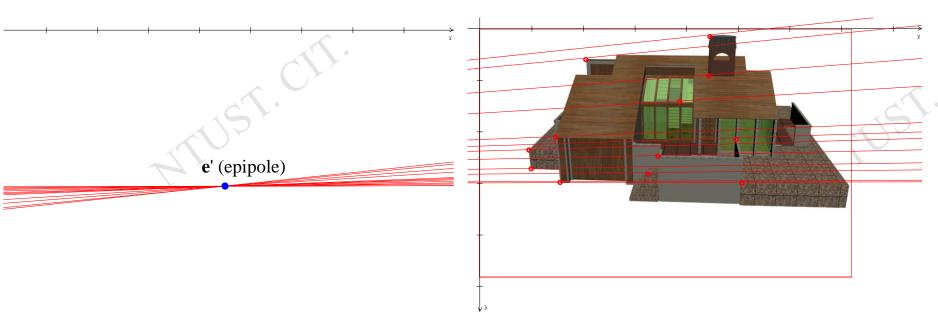
(let's redraw epipolar lines for image2, next slide)



■ Example—cont.

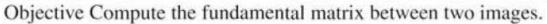












Algorithm

- (i) Interest points: Compute interest points in each image.
- (ii) Putative correspondences: Compute a set of interest point matches based on proximity and similarity of their intensity neighbourhood.
- (iii) RANSAC robust estimation: Repeat for N samples, where N is determined adaptively as in algorithm 4.5(p121):
 - (a) Select a random sample of 7 correspondences and compute the fundamental matrix F as described in section 11.1.2. There will be one or three real solutions.
 - (b) Calculate the distance d_{\perp} for each putative correspondence.
 - (c) Compute the number of inliers consistent with F by the number of correspondences for which $d_{\perp} < t$ pixels.
 - (d) If there are three real solutions for F the number of inliers is computed for each solution, and the solution with most inliers retained.

Choose the F with the largest number of inliers. In the case of ties choose the solution that has the lowest standard deviation of inliers.

- (iv) Non-linear estimation: re-estimate F from all correspondences classified as inliers by minimizing a cost function, e.g. (11.6), using the Levenberg–Marquardt algorithm of section A6.2(p600).
- (v) Guided matching: Further interest point correspondences are now determined using the estimated F to define a search strip about the epipolar line.

The last two steps can be iterated until the number of correspondences is stable.





Enforce singularity Fundamental matrix algorithm

Objective

Find the fundamental matrix F that minimizes the algebraic error $\|\mathbf{Af}\|$ subject to $\|\mathbf{f}\| = 1$ and $\det \mathbf{F} = 0$.

Algorithm

- (i) Find a first approximation F_0 for the fundamental matrix using the normalized 8-point algorithm 11.1. Then find the right null-vector \mathbf{e}_0 of F_0 .
- (ii) Starting with the estimate $\mathbf{e}_i = \mathbf{e}_0$ for the epipole, compute the matrix \mathbf{E}_i according to (11.4), then find the vector $\mathbf{f}_i = \mathbf{E}_i \mathbf{m}_i$ that minimizes $||\mathbf{A}\mathbf{f}_i||$ subject to $||\mathbf{f}_i|| = 1$. This is done using algorithm A5.6(p595).
- (iii) Compute the algebraic error $\epsilon_i = \mathbf{Af}_i$. Since \mathbf{f}_i and hence ϵ_i is defined only up to sign, correct the sign of ϵ_i (multiplying by minus 1 if necessary) so that $\mathbf{e}_i^{\mathsf{T}} \mathbf{e}_{i-1} > 0$ for i > 0. This is done to ensure that ϵ_i varies smoothly as a function of \mathbf{e}_i .
- (iv) The previous two steps define a mapping $\mathbb{R}^3 \to \mathbb{R}^9$ mapping $\mathbf{e}_i \mapsto \boldsymbol{\epsilon}_i$. Now use the Levenberg–Marquardt algorithm (section A6.2(p600)) to vary \mathbf{e}_i iteratively so as to minimize $\|\boldsymbol{\epsilon}_i\|$.
- (v) Upon convergence, f_i represents the desired fundamental matrix.

Algorithm 11.1 [Hartley04]

Of course, openCV provides findFundamentalMat function

- Parameters
 - points1 Array of N points from the first image. The point coordinates should be floating-
 - point (single or double precision).
 - points2 Array of the second image points of the same size and format as points1.
 - method Method for computing a fundamental matrix.
 - $-CV_FM_7POINT$ for a 7-point algorithm. N = 7
 - $-CV_FM_8POINT$ for an 8-point algorithm. $N \ge 8$
 - $-CV_FM_RANSAC$ for the RANSAC algorithm. $N \ge 8$
 - $-CV_FM_LMEDS$ for the LMedS algorithm. $N \ge 8$



Fundamental matrix using openCV

findFundamentalMat



(RANSAC) (LMEDS, Levenberg-Marquardt)
F= F=
-0.000219 -0.000913 0.292220 -0.000219 -0.000913 0.292220
0.000103 -0.000245 0.737529 0.000103 -0.000245 0.737529
-0.142952 -0.450960 1.000000 -0.142952 -0.450960 1.000000

$$\mathbf{F} = \mathbf{U}\mathbf{S}\mathbf{V}^{\mathrm{T}}$$

1.331905 0.000000 0.000000 0.000000 0.281374 0.000000 0.000000 0.000000 0.000000

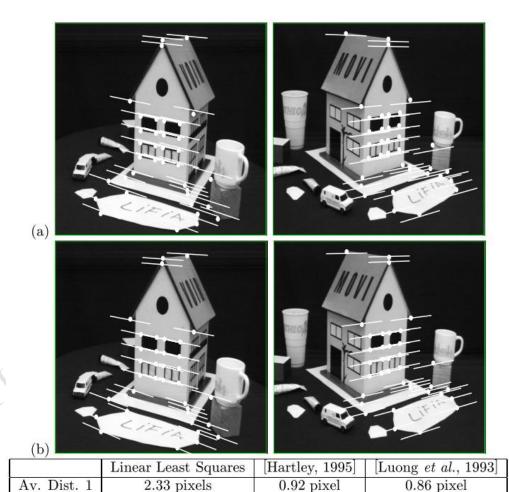
$$\mathbf{e'} = \mathbf{l_1'} \times \mathbf{l_2'} = [\mathbf{Fx_1}] \times [\mathbf{Fx_2}] = \begin{bmatrix} -552.206970 \\ 217.436905 \\ 1.000000 \end{bmatrix}$$

$$\mathbf{e} = \mathbf{l}_1 \times \mathbf{l}_2 = [\mathbf{F}^{\mathrm{T}} \mathbf{x}_1'] \times [\mathbf{F}^{\mathrm{T}} \mathbf{x}_2'] = \begin{bmatrix} -4089.085693 \\ 1298.432373 \\ 1.000000 \end{bmatrix}$$

Comparison of different methods

Av. Dist. 2

2.18 pixels



0.85 pixel

0.80 pixel













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