

Lecture 13: Refine Your Project with Peer Evaluation



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Project Website v2

☐ **Due today (3/12) 11:59 PM**

☐ **Many of you already provide feedback to others**

☐ Most are harsh

- No worry, this is typical; the most difficult thing in the world is to convince people to “buy” your idea
- This is why it is important to listen to other people’s opinions and use them to refine your idea from time to time
- Successful start-up companies often don’t use the original initial ideas

☐ **Refine your project idea based on peer comments**

☐ Keep in mind, idea itself doesn’t work!

☐ It takes a community for a product to be successful

- For example, why do you use iphone 😊 ? If my idea is to just make the phone run faster, its market value is not convincing.

☐ **Update your timetable for project activities in v2**

Defend Your Project Idea

- ❑ **Now, you need to convince potential users**
 - ❑ What is wrong with your comment?
 - ❑ What is correct with your comment?
 - ❑ Why should you change your mind to buy me idea?



Refine Your Project Idea

☐ We have opened 10 breakout rooms

☐ Zoom: <https://utah.zoom.us/j/2468214418>

☐ 1-9 are assigned for teams from last week

☐ Thesis track students are in room 10

☐ Each group work together to do the following:

☐ Review all comments given to your project:

<https://github.com/tsung-wei-huang/cs3992/issues>

☐ Discuss comments and compile three responses:

- What's wrong with your comment
- What's correct with your comment
- Why should you change your mind to buy my idea?

☐ Post your discussion as a **single reply** to the issue page

- No need to have a single reply for each comment
- Most comments are similar, so combine everything together

Refine Your Project Idea (cont'd)

❏ <https://github.com/tsung-wei-huang/cs3992/issues>

The screenshot shows a GitHub issue page with a dark theme. At the top, there's a green 'Open' status badge. The issue title is '[template] SimpleIdea: Colonize Jupiter with Low-cost SpaceCraft #2'. Below the title, it says 'tsung-wei-huang opened this issue 23 days ago · 1 comment'. A comment box is visible with the text 'what to improve from an outsider's perspective:'. Below that, a commit message shows 'tsung-wei-huang changed the title SimpleIdea: Colonize Jupiter with Low-cost SpaceCraft [template] SimpleIdea: Colonize Jupiter with Low-cost SpaceCraft 3 days ago'. At the bottom, there's a 'Write' section with a 'Preview' tab. The 'Write' section contains a response template for a lecture on 'Refine Your Project Idea with Peer Evaluation*'. The template has two sections: 'To Groups 1, 2, 5:' and 'To Groups 7, 8', each with two bullet points: '+ what's wrong with your comment' and '+ what's correct with your comment'. A speech bubble overlay on the right side of the 'Write' section contains the text: 'Each breakout room selects one person to **share the screen** to work together on responses!'. At the bottom right of the 'Write' section, there are icons for a t-shirt and a refresh button.

[! Open] [template] SimpleIdea: Colonize Jupiter with Low-cost SpaceCraft #2
tsung-wei-huang opened this issue 23 days ago · 1 comment

• what to improve from an outsider's perspective:

tsung-wei-huang changed the title SimpleIdea: Colonize Jupiter with Low-cost SpaceCraft [template] SimpleIdea: Colonize Jupiter with Low-cost SpaceCraft 3 days ago

Write Preview H B I ≡ < > 🔗 ≡ ½ ≡ ☑ @ ↗ ↶

Response template for 3/12 lecture on *Refine Your Project Idea with Peer Evaluation*

To Groups 1, 2, 5:

- + what's wrong with your comment
- + what's correct with your comment

To Groups 7, 8

- + what's wrong with your comment
- + what's correct with your comment

Each breakout room selects one person to **share the screen** to work together on responses!