

# ZKFinger Reader SDK Development Guide C#

Version: 2.0

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## **ZKFinger Reader SDK Development Guide**

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### **Release History**

Date	Version	Remarks
May 21, 2016	1.0	Basic version
Sep 18, 2016	2.0	Added 2.0 interface,
		keep old interface



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## 1 Overview

Thank you for using ZKFinger Reader SDK. Please read this document carefully before use to fast learn how to use ZKFinger Reader SDK.

## 2 Privacy Policy

You are authorized to use the software but you must make the following commitment to ZKTeco: You shall not use, copy, modify, lease, or transfer any part of the SDK beyond the clauses of this document.

## 3 System Requirements

- 1) Operating system: Windows XP or a later version, .net framework 3.5
- 2) Applicable development language: C#

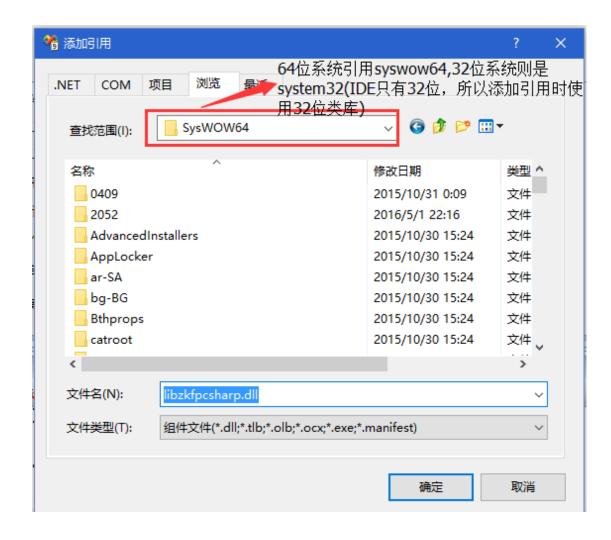
## 4 Installation and Deployment

1) Installation: Install ZKFinger SDK 5.x/ZKOnline SDK 5.x.



## **5 Description of SDK Interfaces**

## **5.1 Referenced Class Library**



## 5.2 Description of the Class Library

- **↓ Dynamic library**Libzkfpcsharp.dll(system32/syswow64)
- Namespace libzkfpcsharp
- ♣ Class name

  zkfp2





## **5.3 Interface Description**

#### 5.3.1 Init

```
[Function]

public static int Init()

[Purpose]

This function is used to initialize the device.

[Parameter Description]

[Return Value]

0 Succeeded

Others Failed (See the error code description.)
```

#### **5.3.2** Terminate

```
[Function]

public static int Terminate()

[Purpose]

This function is used to release library resources.

[Parameter Description]

[Return Value]

0 Succeeded

Others Failed (See the error code description.)
```

#### 5.3.3 GetDeviceCount

```
[Function]

public static int GetDeviceCount()

[Purpose]

This function is used to acquire the number of collected devices.

[Parameter Description]

[Return Value]

Device count
```

## 5.3.4 OpenDevice

```
[Function]

public static IntPtr OpenDevice(int index)

[Purpose]

This function is used to connect to a device.

[Parameter Description]
```



Index:

Device index (The values ranges from 0 to n and n indicates the device count minus

1.)

[Return Value]

Device Handle

#### **5.3.5** CloseDevice

```
[Function]

public static int CloseDevice(IntPtr devHandle)

[Purpose]

This function is used to shut down a device.

[Parameter Description]

devHandle

Device handle

[Return Value]

0 Succeeded

Others Failed (See the error code description.)
```

### **5.3.6 SetParameters**

```
[Function]
    public static int SetParameters(IntPtr devHandle, int code, byte[] pramValue, int size
[Purpose]
    This function is used to set a parameter.
[Parameter Description]
    devHandle
         Device handle
    code
         Parameter code (See the Appendixes.)
    pramValue
         Parameter value
    size
         Parameter data length
[Return Value]
    0
              Succeeded
   Others
              Failed (See the error code description.)
```

#### 5.3.7 GetParameters

[Function]



```
)public static int GetParameters(IntPtr devHandle, int code, byte[] paramValue, ref int
size)
[Purpose]
    This function is used to acquire a parameter.
[Parameter Description]
    devHandle
         Device handle
    code
          Parameter code (See the Appendixes.)
    pramValue
          Parameter value
    size
         Returned parameter data length
[Return Value]
    0
              Succeeded
              Failed (See the error code description.)
    Others
```

## 5.3.8 AcquireFingerprint

```
[Function]
    public static int AcquireFingerprint(IntPtr devHandle, byte[] imgBuffer, byte[]
template, ref int size)
[Purpose]
    This function is used to capture a fingerprint image and template.
[Parameter Description]
    devHandle
         Device handle
    imgBuffer
        Returned image (The array size is imageWidth*imageHeight.)
    template
        Returned fingerprint template (It is recommended that 2048 bytes be pre-allocated.)
    size[in/out]
         [in]
                   Template array length
                   Fingerprint template length that is actually returned
         [out]
[Return Value]
   0
         Succeeded
   Others
              Failed (See the error code description.)
```

### 5.3.9 AcquireFingerprintImage

[Function]



```
public static int AcquireFingerprintImage(IntPtr devHandle, byte[] imgBuffer)

[Purpose]

This function is used to capture a fingerprint image.

[Parameter Description]

devHandle

Device handle

imgBuffer

Returned image (The array size is imageWidth*imageHeight.)

[Return Value]

0 Succeeded

Others Failed (See the error code description.)
```

#### 5.3.10 **DBInit**

```
[Function]

public static IntPtr DBInit()

[Purpose]

This function is used to create an algorithm cache.

[Parameter Description]

[Return Value]

Cache handle
```

#### **5.3.11 DBFree**

```
[Function]

public static int DBFree(IntPtr dbHandle)

[Purpose]

This function is used to release an algorithm cache.

[Parameter Description]

dbHandle

Cache handle

[Return Value]

0 Succeeded

Others Failed (See the error code description.)
```

## **5.3.12 DBMerge**

```
[Function]

public static int DBMerge(IntPtr dbHandle, byte[] temp1, byte[] temp2, byte[] temp3, byte[] regTemp, ref int regTempLen)
```



```
[Purpose]
    This function is used to combine three pre-registered fingerprint templates as one
    registered fingerprint template.
[Parameter Description]
    dbHandle
         Cache handle
    temp1
          Pre-registered fingerprint template 1
    temp2
          Pre-registered fingerprint template 2
    temp3
          Pre-registered fingerprint template 3
    regTemp
          Returned registered template
    regTempLen[in/out]
          [in]
                   regTemp array length
         [out]
                   Fingerprint template length that is actually returned
[Return Value]
    0
              Succeeded
    Others
              Failed (See the error code description.)
```

#### 5.3.13 **DBAdd**

```
[Function]
    public static int DBAdd(IntPtr dbHandle, int fid, byte[] regTemp)
[Purpose]
    This function is used to add a registered template to the memory.
[Parameter Description]
    dbHandle
         Cache handle
    fid
        Fingerprint ID (The fingerprint ID is returned after 1:N comparison is successfully
        conducted.)
    regTemp
         Registered template
[Return Value]
    0
              Succeeded
              Failed (See the error code description.)
```

#### 5.3.14 DBDel

```
[Function]

public static int DBDel (IntPtr dbHandle, int fid)
```



```
[Purpose]
This function is used to delete a registered fingerprint template from the memory.

[Parameter Description]

dbHandle
Cache handle
fid
Fingerprint ID (The fingerprint ID is returned after 1:N comparison is successfully conducted.)

[Return Value]

0 Succeeded
Others Failed (See the error code description.)
```

#### **5.3.15 DBClear**

```
[Function]
    public static int DBClear(IntPtr dbHandle)

[Purpose]
    This function is used to clear all fingerprint templates in the memory.

[Parameter Description]
    dbHandle
        Cache handle

[Return Value]
    0     Succeeded

Others Failed (See the error code description.)
```

## 5.3.16 DBIdentify

```
[Function]
    public static int DBIdentify(IntPtr dbHandle, byte[] temp, ref int fid, ref int score)
    This function is used to conduct 1:N comparison.
[Parameter Description]
    dbHandle
         Cache handle
    temp
          Template used for comparison
    fid
          Returned fingerprint ID
    score
          Returned comparison score
[Return Value]
    0
              Succeeded
    Others
              Failed (See the error code description.)
```



#### **5.3.17 DBMatch**

```
[Function]
    public static int Match(IntPtr dbHandle, byte[] temp1, byte[] temp2)
[Purpose]
    This function is used to conduct 1:1 comparison on two fingerprint templates.
[Parameter Description]
    dbHandle
         Cache handle
    temp1
         Template 1 used for comparison
    temp2
         Template 2 used for comparison
[Return Value]
    >=0
              Comparison score
    Others
              Failed (See the error code description.)
```

### 5.3.18 Blob2Base64String

```
[Function]
static public int Blob2Base64String(byte[] buf, int len, ref String strBase64)

[Purpose]
This function is used to convert a byte[] array into a Base64 string.

[Parameter Description]
buf
BLOB data
len
Length
strBase64
Returned Base64 string

[Return Value]
String length
```

## 5.3.19 Base64String2Blob

```
[Function]
static public byte[] Base64String2Blob(String strBase64)
[Purpose]
This function is used to convert a Base64 string into a byte[] array.
```



```
[Parameter Description]
strBase64
Base64 string
[Return Value]
Byte[] array
```

### 5.3.20 ByteArray2Int

```
[Function]
static public boolean ByteArray2Int(byte[] buf, ref int value)

[Purpose]
This function is used to convert a 4-byte array into an integer.

[Parameter Description]
buf
Byte array
value
Returned data

[Return Value]
true
Succeeded
false
Failed
```

## 5.3.21 Int2ByteArray

```
[Function]
static public boolean Int2ByteArray(int value, byte[] buf)

[Purpose]
This function is used to convert an integer into a 4-byte array.

[Parameter Description]
value
Data
buf
Byte array

[Return Value]
true Succeeded
false Failed
```

## 5.3.22 ExtractFromImage

```
[Function]

public static int ExtractFromImage(IntPtr dbHandle, String FileName, int DPI, byte[] template, ref int size)
[Purpose]
```



This function is used to extract a template from a BMP or JPG file.

[Parameter Description]

dbHandle

Cache handle

FileName

Full path of a file

DPI

Image DPI

template

Returned fingerprint template (It is recommended that 2048 bytes be pre-allocated.)

size[in/out]

[in] Template array length

[out] Fingerprint template length that is actually returned

[Return Value]

0 Succeeded

Others Failed (See the error code description.)

[Note]

Only the SDK of the standard version supports this function.

## **6 Appendixes**

### **6.1 Parameter Codes**

<b>Parameter Code</b>	Property	Data Type	Description
1	Read-only	Int	Image width
2	Read-only	Int	Image height
3	Read-write (supported only by the LIVEID20R currently)	Int	Image DPI (750/1000 is recommended for children.)
106	Read-only	Int	Image data size
1015	Read-only	4-byte array	VID&PID (The former two bytes indicate VID and the latter two bytes indicate PID.)
2002	Read-write (supported only by the LIVEID20R currently)	Int	Anti-fake function (1: enable; 0: disable)
2004	Read-only	Int	A fingerprint image is true if the lower five bits are all 1's (value&31==31).
1101	Read-only	String	Vendor information



Parameter Code	Property	Data Type	Description
1102	Read-only	String	Product name
1103	Read-only	String	Device SN
101	Write-only (Devices except the LIVE20R need to call a function to disable the parameter.)	Int	1 indicates that the white light blinks; 0 indicates that the parameter is disabled.
102	Write-only (Devices except the LIVE20R need to call a function to disable the parameter.)	Int	1 indicates that the green light blinks; 0 indicates that the parameter is disabled.
103	Write-only (Devices except the LIVE20R need to call a function to disable the parameter.)	Int	1 indicates that the red light blinks; 0 indicates that the parameter is disabled.
104	Write-only (not supported by the LIVE20R)	Int	1 indicates that buzzing is started; 0 indicates that the parameter is disabled.

#### **6.2 Error Codes**

#### classname:zkfp

```
public static int ZKFP_ERR_ALREADY_INIT = 1; /**< Initialized */</pre>
public static int ZKFP_ERR_OK = 0;  /**< Operation succeeded */</pre>
public static int ZKFP_ERR_INITLIB = -1; /**< Failed to initialize the algorithm library */
public static int ZKFP_ERR_INIT = -2; /**< Failed to initialize the capture library */
public static int ZKFP_ERR_NO_DEVICE = -3;  /**< No device connected */</pre>
public static int ZKFP_ERR_NOT_SUPPORT = -4; /**< Not supported by the interface */</pre>
public static int ZKFP_ERR_OPEN = -6; /**< Failed to start the device */</pre>
public static int ZKFP_ERR_INVALID_HANDLE = -7; /**< Invalid handle */</pre>
public static int ZKFP_ERR_CAPTURE = -8; /**< Failed to capture the image */
public static int ZKFP_ERR_EXTRACT_FP = -9; /**< Failed to extract the fingerprint template */
public static int ZKFP_ERR_ABSORT = -10; /**< Suspension */</pre>
public static int ZKFP_ERR_MEMORY_NOT_ENOUGH = -11;/**< Insufficient memory */</pre>
public static int ZKFP_ERR_BUSY = -12;
                                        /**< The fingerprint is being captured */
public static int ZKFP_ERR_ADD_FINGER = -13; /**< Failed to add the fingerprint template */</pre>
public static int ZKFP_ERR_DEL_FINGER = -14; /**< Failed to delete the fingerprint template */
public static int ZKFP_ERR_FAIL = -17; /**< Operation failed */
public static int ZKFP_ERR_CANCEL = -18; /**< Capture cancelled */</pre>
public static int ZKFP_ERR_VERIFY_FP = -20; /**<</pre>
                                                     Fingerprint comparison failed */
public static int ZKFP_ERR_MERGE = -22; /**< Failed to combine registered fingerprint templates
```

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\*/

public static int ZKFP\_ERR\_NOT\_OPENED = -23; /\*\*< Device not started \*/

public static int ZKFP\_ERR\_NOT\_INIT = -24; /\*\*< Not initialized \*/

public static int ZKFP\_ERR\_ALREADY\_OPENED = -25; /\*\*< Device started \*/