

## Lecture 12: Sept 19

### Last time

- Random variables
- Distribution Functions
- Types of Random Variables

### Today

- Counting Techniques
- Transformations of Random Variables

**Definition** The number of  $r$ -tuples we can make  $r \leq n$ , using  $n$  different symbols (each only once), is called the *number of permutations of  $n$  things  $r$  at a time* and is denoted by  ${}^nP_r$  which is calculated as

$${}^nP_r = n(n-1) \cdots (n-r+1).$$

**Example** Fifteen cars enter a race. In how many different ways could trophies for first, second, and third place be awarded?

*Solutions:*

**Example** How many of the 3-tuples just counted have car number 15 in the first position?

*Solutions:*

**Definition** The number of distinct subsets, each of size  $r$ , that can be constructed from a set with  $n$  elements is called the number of *combinations of  $n$  things  $r$  at a time*: this number is represented by  $\binom{n}{r}$  which reads  $n$  choose  $r$ .

$$\binom{n}{r} = \frac{n!}{r!(n-r)!}.$$

**Example** How many distinct 5-card hands can be dealt from a standard 52-card deck?

$$\binom{52}{5} = \frac{52!}{5!47!} = 2,598,960.$$

**Theorem** If  $x$  and  $y$  are any two real numbers and  $n$  is a positive integer, then

$$(x+y)^n = \sum_{i=0}^n \binom{n}{i} x^i y^{n-i}, \quad \text{where } \binom{n}{i} = \frac{n!}{i!(n-i)!}.$$

## Transformations of Random Variables

**Theorem** If  $X$  is a r.v. with sample space  $\mathcal{X} \subset \mathbb{R}$  and cdf  $F_X(x)$ , then any function of  $X$ , say  $Y = g(X)$  is also a random variable. The new random variable  $Y$  has a new sample space  $\mathcal{Y} = g(\mathcal{X}) \subset \mathbb{R}$ . The objective is to find the cdf  $F_Y(y)$  of  $Y$ .

**Probability mapping:** For any set  $A \subset \mathcal{Y}$ :

$$\begin{aligned}\Pr(Y \in A) &= \Pr(g(X) \in A) \\ &= \Pr(\{x \in \mathcal{X} : g(x) \in A\}) \\ &= \Pr(X \in g^{-1}(A)),\end{aligned}$$

where we have defined

$$g^{-1}(A) = \{x \in \mathcal{X} : g(x) \in A\}.$$

Notice that  $g^{-1}(A)$  is well defined even if  $g(\cdot)$  is not necessarily bijective.

**Example** (Binomial transformation) A discrete random variable  $X$  has a *binomial distribution* if its pmf is of the form

$$f_X(x) = \Pr(X = x) = \binom{n}{x} p^x (1-p)^{n-x}, \quad x = 0, 1, \dots, n,$$

where  $n$  is a positive integer and  $0 \leq p \leq 1$ . Values such as  $n$  and  $p$  that can be set to different values, producing different probability distributions, are called *parameters*. Consider a random variable  $Y = g(X)$ , where  $g(x) = n - x$ ; that is,  $Y = n - X$ . Here  $\mathcal{X} = \{0, 1, \dots, n\}$  and  $\mathcal{Y} = \{y : y = g(x), x \in \mathcal{X}\} = \{0, 1, \dots, n\}$ . For any  $y \in \mathcal{Y}$ ,  $n - x = g(x) = y$  if and only if  $x = n - y$ . Therefore,  $g^{-1}(y) = n - y$  and

$$\begin{aligned}f_Y(y) &= \sum_{x \in g^{-1}(y)} f_X(x) \\ &= f_X(n - y) \\ &= \binom{n}{n-y} p^{n-y} (1-p)^{n-(n-y)} \\ &= \binom{n}{y} (1-p)^y p^{n-y}.\end{aligned}$$

Therefore,  $Y$  also has a binomial distribution, but with parameters  $n$  and  $1 - p$ .

**Example** (exercise 2.3) Suppose  $X$  has the geometric pmf  $f_X(x) = \frac{1}{3}(\frac{2}{3})^x$ ,  $x = 0, 1, 2, \dots$ . Determine the probability distribution of  $Y = X/(X + 1)$ . Note that here both  $X$  and  $Y$  are discrete random variables. To specify the probability distribution of  $Y$ , specify its pmf.  
*Solution:*

**Theorem** Suppose a continuous random variable  $X$  has cdf  $F_X(x)$ , let  $Y = g(X)$ , and let  $\mathcal{X}$  and  $\mathcal{Y}$  be defined as

$$\mathcal{X} = \{x : f(x) > 0\} \quad \text{and} \quad \mathcal{Y} = \{y : y = g(x) \text{ for some } x \in \mathcal{X}\}.$$

Then,

1. If  $g$  is an increasing function on  $\mathcal{X}$ ,  $F_Y(y) = F_X(g^{-1}(y))$  for  $y \in \mathcal{Y}$ .
2. If  $g$  is a decreasing function on  $\mathcal{X}$ ,  $F_Y(y) = 1 - F_X(g^{-1}(y))$  for  $y \in \mathcal{Y}$ .

*Proof:* We start with

$$\begin{aligned} F_Y(y) &= \Pr(Y \leq y) \\ &= \Pr(g(X) \leq y) \end{aligned}$$