Math 3070/6070 Introduction to Probability

Mon/Wed/Fri 11:00am - 11:50am Instructor: Dr. Xiang Ji, xji4@tulane.edu

Lecture 1:Aug 22

Today

- Introduction
- Introduce yourself
- Course logistics

What is this course about?

This course will provide a calculus-based introduction to probability theory. Material covered will include fundamental axioms of probability, combinatorics, discrete and continuous random variables, multivariate distributions, expectation, and limit theorems, generally following Chapters 1-5 of the textbook. This course is a critical prerequisite for more advanced work in statistical theory and analysis.

Prerequisite

• Calculus

Why learn probability

- The subject of probability theory is the foundation upon which all of statistics is built.
- It provides you a tool to model
 - populations
 - experiments
 - almost anything else that could be considered a random phenomenon
 - example topics in Data Analysis course
- Through these models, statisticians are able to draw inferences about populations based on examination of only a part of the whole.
- A must have for any Data Scientists.

What this course WILL NOT do for you

It will not help you:

- Beat the casino at blackjack (although it may convince you that it is better not to gamble, or that a casino is a great business).
- Answer your friends' silly questions such as "What are the chances it will rain tomorrow?" (although it might make you think of ways that you might model and compute it).

Syllabus

Check course website frequently for updates and announcements.

https://tulane-math-3070-2022.github.io/

HW submission

Students are required to submit hand-written homework in recitations to the TA. Homework assignments are expected every two weeks with 4-5 problems at a time.

Presentations

Do we want to have a 5 bonus point towards the final grade with a presentation?

Last year comments

Not really, this is my first time teaching this course. There will be an internal mid-term-ish evaluation for this course. Will remember to go over them.

Lecture 2: Aug 24

Last time

- Introduction
- Introduce yourself
- Course logistics

Today

- Set theory (1.1)
- Axiomatic Foundations (1.2)

Set Theory

One of the main objectives of a statistician is to draw conclusions about a population of objects by conducting an experiment. The first step in this endeavor is to identify the possible outcomes or, in statistical terminology, the *sample space*.

Definition The set, S, of all possible outcomes of a particular experiment is called the *sample* space for the experiment.

Example The sample space of

• tossing a coin just once, contains two outcomes, heads and tails

$$S=\{H,T\}$$

• observing reported SAT scores of randomly selected students at a certain university

$$S = \{200, 210, 220, \dots, 780, 790, 800\}$$

• an experiment where the observation is reaction time to a certain stimulus

$$S = (0, \infty)$$

Definition An *event* is any collection of possible outcomes of an experiment, that is, any subset of S (including S itself).

Let A be an event,

- A is a subset of S,
- \bullet event A occurs if the outcome of the experiment is in the set A,
- we generally speak of the probability of an event, rather than a set.

Set operations:

• Containment:

$$A \subset B \iff x \in A \implies x \in B$$

• Equality:

$$A = B \iff A \subset B \text{ and } B \subset A$$

• Union: the union of A and B, written as $A \cup B$, is the set of elements that belong to either A or B or both

$$A \cup B = \{x : x \in A \text{ or } x \in B\}.$$

• Intersection: the intersection of A and B, written $A \cap B$, is the set of elements that belong to both A and B:

$$A \cap B = \{x : x \in A \text{ and } x \in B\}.$$

• Complementation: the complement of A, written A^c , is the set of all elements that are not in A:

$$A^c = \{x : x \notin A\}.$$

Theorem For any three events, A, B, and C, defined on a sample space S,

1. Commutativity

$$A \cup B = B \cup A,$$
$$A \cap B = B \cap A;$$

2. Associativity

$$A \cup (B \cup C) = (A \cup B) \cup C,$$

$$A \cap (B \cap C) = (A \cap B) \cap C;$$

3. Distributive Laws

$$A \cap (B \cup C) = (A \cap B) \cup (A \cap C),$$

$$A \cup (B \cap C) = (A \cup B) \cap (A \cup C);$$

4. DeMorgan's Laws

$$(A \cup B)^c = A^c \cap B^c,$$

$$(A \cap B)^c = A^c \cup B^c;$$

We show the proof of $A \cap (B \cup C) = (A \cap B) \cup (A \cap C)$ in the distributive laws. Caution: Venn diagrams are helpful in visualization, but they do not constitute a formal proof. To prove that two sets are equal, we need to show that each set contains the other. *proof:*

- $A \cap (B \cup C) \subset (A \cap B) \cup (A \cap C)$: Let $x \in (A \cap (B \cup C))$. By definition of intersection, $x \in (B \cup C)$ that is, either $x \in B$ or $x \in C$. Since x also must be in A, we have that either $x \in (A \cap B)$ or $x \in (A \cap C)$; therefore, $x \in ((A \cap B) \cup (A \cap C))$.
- $(A \cap B) \cup (A \cap C) \subset A \cap (B \cup C)$: Let $x \in ((A \cap B) \cup (A \cap C))$. This implies that $x \in (A \cap B)$ or $x \in (A \cap C)$. If $x \in (A \cap B)$, then x is in both A and B. Since $x \in B$, then $x \in (B \cup C)$ and thus $x \in (A \cap (B \cup C))$. It follows the same argument when $x \in (A \cap C)$, we still have $x \in (A \cap (B \cup C))$.

Definition Two events A and B are disjoint (or mutually exclusive) if $A \cap B = \emptyset$. The events A_1, A_2, \ldots are pairwise disjoint (or mutually exclusive) if $A_i \cap A_j = \emptyset$ for all $i \neq j$.

Definition If A_1, A_2, \ldots are pairwise disjoint and $\bigcup_{i=1}^{\infty} A_i = A_1 \cup A_2 \cup \cdots = S$, then the collection of A_1, A_2, \ldots forms a partition of S.

Example The sets $A_i = [i, i+1), i = 0, 1, 2, \dots$ form a partition of $[0, \infty)$.

Basics of Probability Theory

When an experiment is performed, the realization of the experiment is an outcome in the sample space. If the experiment is performed a number of times, then

- different outcomes may occur each time
- some outcomes may repeat
- the "frequency of occurrence" of an outcome can be thought of as a probability

However, we **do not** define probabilities in terms of frequencies but instead take the mathematically simpler axiomatic approach. The axiomatic approach is not concerned with the interpretations of probabilities, but is concerned only that the probabilities are defined by a function satisfying the axioms. Interpretations of the probabilities are quite another matter:

- The "frequency of occurrence" of an event is one example of a particular interpretation of probability.
- Another possible interpretation is a subjective one, where we can think of the probability as a belief in the chance of an event occurring.

Axiomatic Foundations

For each event A in the sample space S, we want to associate with A a number between zero and one that will be called the probability of A, denoted by Pr(A). The domain of Pr is the set where the arguments of the function Pr() are defined. It is natural to define the domain of Pr as all subsets of S, that is for each $A \subset S$, we define Pr(A) as the probability

that A occurs. However, there are some technical difficulties to overcome which requires us to familiarize with the following.

Definition A collection of subsets of S is called a $sigma\ algebra$ (or $Borel\ field$), denoted by \mathcal{B} , if it satisfies the following three properties:

- 1. $\emptyset \in \mathcal{B}$ (the empty set is an element of \mathcal{B}).
- 2. If $A \in \mathcal{B}$, then $A^c \in \mathcal{B}$ (\mathcal{B} is closed under complementation).
- 3. If $A_1, A_2, \dots \in \mathcal{B}$, then $\bigcup_{i=1}^{\infty} A_i \in \mathcal{B}$ (\mathcal{B} is closed under countable unions).

From Property (1) and (2), we see that the empty set and its complement S (since $S = \emptyset^c$) are always in a sigma algebra. In fact, they construct the *trivial* algebra $\{\emptyset, S\}$ which is the smallest sigma algebra.

By DeMorgan's Law, (3) can be replaced by:

3'. if
$$A_1, A_2, \dots \in \mathcal{B}$$
, then $\bigcap_{i=1}^{\infty} A_i \in \mathcal{B}$.

This is because:

$$(\bigcup_{i=1}^{\infty} A_i^c)^c = \bigcap_{i=1}^{\infty} A_i.$$

Example If S is finite or countable (where the elements of S can be put into 1-1 correspondence with a subset of the integers), then these technicalities really do not arise, for we we define for a given sample space S,

$$\mathcal{B} = \{\text{all subsets of } S, \text{ including } S \text{ itself}\}.$$

If S has n elements, there are 2^n sets in \mathcal{B} (why?).[hint: for each element, it is either in or out of a subset, so 2 choices].

Example Let $S = (-\infty, \infty)$, the real line. Then \mathcal{B} is chosen to contain all sets of the form

$$[a, b], (a, b], (a, b), \text{ and } [a, b)$$

for all real numbers a and b. Also, from the properties of \mathcal{B} , it follows that \mathcal{B} contains all sets that can be formed by taking (possibly countably infinite) unions and intersections of sets of the above varieties.

We now define a probability function.

Definition Given a sample space S and an associated sigma algebra \mathcal{B} , a probability function is a function Pr with domain \mathcal{B} that satisfies

- 1. $Pr(A) \ge 0$ for all $A \in \mathcal{B}$.
- 2. Pr(S) = 1.

3. If $A_1, A_2, \dots \in \mathcal{B}$ are pairwise disjoint, then $\Pr(\bigcup_{i=1}^{\infty} A_i) = \sum_{i=1}^{\infty} \Pr(A_i)$.

The above three properties are usually referred to as the Axioms of Probability (or the Kolmogorov Axioms, after A. Kolmogorov, one of the fathers of probability theory). Any function that satisfies the Axioms of Probability is called a probability function.

Example Consider the simple experiment of tossing a fair coin (just once), so $S = \{H, T\}$. A reasonable probability function is the one that assigns equal probabilities to heads and tails, that is,

$$\Pr(\{H\}) = \Pr(\{T\}).$$

Since $S=\{H\}\cup\{T\}$, we have , from Axiom 1, $\Pr(\{H\}\cup\{T\})=1$. Also, $\{H\}$ and $\{T\}$ are disjoint, so $\Pr(\{H\}\cup\{T\})=\Pr(\{H\})+\Pr(\{T\})$. Collectively, we have

$$\Pr(\{H\}) = \Pr(\{T\})$$

 $\Pr(\{H\} \cup \{T\}) = 1$
 $\Pr(\{H\} \cup \{T\}) = \Pr(\{H\}) + \Pr(\{T\})$

Therefore, $Pr(\lbrace H \rbrace) = Pr(\lbrace T \rbrace) = \frac{1}{2}$.

Lecture 3: Aug 26

Last time

- Set theory (1.1)
- Axiomatic Foundations (1.2)

Today

- 5 bonus point presentation results
- Axiomatic Foundations (1.2)
- Calculus of Probabilities (1.2)
- Conditional Probability (1.3)

Example If S is finite or countable (where the elements of S can be put into 1-1 correspondence with a subset of the integers), then these technicalities really do not arise, for we we define for a given sample space S,

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Example Consider the simple experiment of tossing a fair coin (just once), so $S = \{H, T\}$. A reasonable probability function is the one that assigns equal probabilities to heads and tails, that is,

$$\Pr(\{H\}) = \Pr(\{T\}).$$

Since $S = \{H\} \cup \{T\}$, we have, from Axiom 1, $\Pr(\{H\} \cup \{T\}) = 1$. Also, $\{H\}$ and $\{T\}$ are disjoint, so $\Pr(\{H\} \cup \{T\}) = \Pr(\{H\}) + \Pr(\{T\})$. Collectively, we have

$$\Pr(\{H\}) = \Pr(\{T\})$$

 $\Pr(\{H\} \cup \{T\}) = 1$
 $\Pr(\{H\} \cup \{T\}) = \Pr(\{H\}) + \Pr(\{T\})$

Therefore, $Pr(\lbrace H \rbrace) = Pr(\lbrace T \rbrace) = \frac{1}{2}$.

Caculus of Probabilities

We start with some fairly self-evident properties of the probability function when applied to a single event.

Theorem If Pr is a probability function and A is any set in \mathcal{B} , then

- 1. $Pr(\emptyset) = 0$, where \emptyset is the empty set;
- 2. $Pr(A) \leq 1$;
- 3. $Pr(A^c) = 1 Pr(A)$.

proof:

- It's easy to prove (3) first. Since
 - $\Pr(A \cup A^c) = \Pr(S) = 1,$
 - A and A^c are disjoint, by axiom (3), $Pr(A \cup A^c) = Pr(A) + Pr(A^c)$.

so that
$$Pr(A) + Pr(A^c) = Pr(S) = 1$$

- with (3) proved, (1) is simple. because we know that
 - $-S \cup \emptyset = S$,
 - $-S \cap \emptyset = \emptyset$, they are disjoint,

so that
$$Pr(\emptyset) + Pr(S) = Pr(\emptyset \cup S) = Pr(S)$$
.

• now for (2), $Pr(A) = 1 - Pr(A^c) \le 1$, by axiom (1).

Theorem If Pr is a probability function and A and B are any sets in \mathcal{B} , then

1.
$$Pr(B \cap A^c) = Pr(B) - Pr(A \cap B);$$

2.
$$Pr(A \cup B) = Pr(A) + Pr(B) - Pr(A \cap B);$$

3. If $A \subset B$, then $Pr(A) \leq Pr(B)$. proof:

- 1. For (1), we have $B = \{B \cap A\} \cup \{B \cap A^c\}$ and $\{B \cap A\} \cap \{B \cap A^c\} = \emptyset$, therefore $\Pr(B) = \Pr(\{B \cap A\} \cup \{B \cap A^c\})$
- 2. For (2), we plug in (1) first such that we only need to show $\Pr(A \cup B) = \Pr(A) + \Pr(B \cap A^c)$. Since $A \cap \{B \cap A^c\} = \emptyset$ and $A \cup B = A \cup \{B \cap A^c\}$ (use a Venn diagram, or see Exercise 1.2), we have $\Pr(A \cup B) = \Pr(A) + \Pr(B \cap A^c)$.
- 3. For (3), if $A \subset B$, then $A \cap B = A$. Then using (1), we have

$$0 \leqslant \Pr(B \cap A^c) = \Pr(B) - \Pr(A)$$

Formula (2) in the above theorem gives a useful inequality for the probability of an intersection (Bonferroni's Inequality):

$$\Pr(A \cap B) \geqslant \Pr(A) + \Pr(B) - 1.$$

Theorem If Pr is a probability function, then

- 1. $\Pr(A) = \sum_{i=1}^{\infty} \Pr(A \cap C_i)$ for any partition C_1, C_2, \dots ;
- 2. $\Pr(\bigcup_{i=1}^{\infty} A_i) \leq \sum_{i=1}^{\infty} \Pr(A_i)$ for any sets A_1, A_2, \dots

where (1) is also referred to as "Total probability" and (2) is Boole's inequality. *proof:*

By definition, since C_1, C_2, \ldots form a partition, we have $C_i \cap C_j = \emptyset$ for all $i \neq j$, and $S = \bigcup_{i=1}^{\infty} C_i$. Therefore,

$$A = A \cap S = A \cap (\bigcup_{i=1}^{\infty} C_i) = \bigcup_{i=1}^{\infty} (A \cap C_i),$$

where the last equality follows from the Distributive Law. Since $\{A \cap C_i\} \cap \{A \cap C_j\} = \emptyset$ (i.e. $A \cap C_i$ and $A \cap C_j$ are disjoint), we have

$$\Pr(A) = \Pr\left(\bigcup_{i=1}^{\infty} (A \cap C_i)\right) = \sum_{i=1}^{\infty} \Pr(A \cap C_i).$$

To establish Boole's Inequality, we first construct a disjoint collection A_1^*, A_2^*, \ldots , with the property that $\bigcup_{i=1}^{\infty} A_i^* = \bigcup_{i=1}^{\infty} A_i$. We define A_i^* by

$$A_1^* = A_1, \ A_i^* = A_i \setminus \left(\bigcup_{j=1}^{i-1} A_j \right), \ i = 2, 3, \dots,$$

where the notation $A \setminus B$ denotes the part of A that does not intersect with B. In other words, $A \setminus B = A \cap B^c$. It's easy to see that $\bigcup_{i=1}^{\infty} A_i^* = \bigcup_{i=1}^{i} nftyA_i$, and we have

$$\Pr\left(\bigcup_{i=1}^{\infty} A_i\right) = \Pr\left(\bigcup_{i=1}^{\infty} A_i^*\right) = \sum_{i=1}^{\infty} \Pr(A_i^*)$$

where the last equality holds because A_i^* are disjoint. To see this, consider any pair of $A_i^* \cap A_k^*, i > k$, then

$$A_i^* \cap A_k^* = \left\{ A_i \setminus (\cup_{j=1}^{i-1} A_j) \right\} \cap \left\{ A_k \setminus (\cup_{j=1}^{k-1} A_j) \right\}$$

$$= \left\{ A_i \cap (\cup_{j=1}^{i-1} A_j)^c \right\} \cap \left\{ A_k \cap (\cup_{j=1}^{k-1} A_j)^c \right\}$$

$$= \left\{ A_i \cap (\cap_{j=1}^{i-1} A_j^c) \right\} \cap \left\{ A_k \cap (\cap_{j=1}^{k-1} A_j^c) \right\}$$

$$= \emptyset.$$

Lastly, we have $\Pr(A_i^*) \leq \Pr(A_i)$.

Conditional Probability

All of the probabilities that we have dealt with thus far have been unconditional probabilities. A sample space was defined and all probabilities were calculated with respect to that sample space. In many instances, however, we are in a position to update the sample space based on new information. In such cases we want to be able to update probability calculations or to calculate *conditional probabilities*.

Definition If A and B are events in S, and Pr(B) > 0, then the *conditional probability* of A given B, written Pr(A|B), is

$$\Pr(A|B) = \frac{\Pr(A \cap B)}{\Pr(B)}.$$

Note that B becomes the sample space now: Pr(B|B) = 1.

Example Four cards are dealt from the top of a well-shuffled deck. What is the probability that they are the four aces? (there are in total 52 cards)

solution:

We define two events first. Let A be the event $\{4 \text{ aces on top}\}$, and B be the event $\{\text{the first card on top is an ace}\}$. For a well-shuffled deck, all groups of 4 cards are equally likely.

In total, there are $\binom{52}{4} = \frac{52!(52-4)!}{4!} = 270,725$ distinct groups. Therefore, the probability of event A is $\Pr(A) = \frac{1}{270,725}$.

Note,
$$\binom{n}{m}$$
 reads "from n choose m" (for $m \le n$) and calculates by $\binom{n}{m} = \frac{n!(n-m)!}{m!}$ that

gives the number of distinct combinations of choosing m elements from n total elements. Now, let's calculate $\Pr(A|B)$. First of all, $A \subset B$, so that we have $\Pr(A \cap B) = \Pr(A)$. For $\Pr(B)$, having an ace on top instead of the other 12 kinds, $\Pr(B) = \frac{1}{13}$. Then $\Pr(A|B) = \frac{\Pr(A \cap B)}{\Pr(B)} = \frac{\Pr(A)}{\Pr(B)} = \frac{1}{20,825}$.

Theorem (Bayes' Rule) Let A_1, A_2, \ldots be a partition of the sample space, and let B be any set. Then, for each $i = 1, 2, \ldots$,

$$\Pr(A_i|B) = \frac{\Pr(B|A_i)\Pr(A_i)}{\sum_{j=1}^{\infty} \Pr(B|A_j)\Pr(A_j)}.$$

proof:

By "Total probability", we have $\Pr(B) = \sum_{j=1}^{\infty} \Pr(B \cap A_i)$ which is the denominator. Therefore, $\Pr(A_i|B) = \frac{\Pr(A_i \cap B)}{\Pr(B)} = \frac{\Pr(B|A_i)\Pr(A_i)}{\sum_{j=1}^{\infty} \Pr(B \cap A_i)}$.

Independence

Definition Two events, A and B, are statistically independent if

$$Pr(A \cap B) = Pr(A) Pr(B)$$

Note that independence could have been defined using Bayes' rule by $\Pr(A|B) = \Pr(A)$ or $\Pr(B|A) = \Pr(B)$ as long as $\Pr(A) > 0$ or $\Pr(B) > 0$. More notation, often statisticians omit \cap when writing intersection in a probability function which means $\Pr(AB) = \Pr(A \cap B)$. Sometime, statisticians use comma (,) to replace \cap inside a probability function too, $\Pr(A,B) = \Pr(A \cap B)$.

Theorem If A and B are independent events, then the following pairs are also independent.

- 1. A and B^c ,
- 2. A^c and B,
- 3. A^c and B^c .

Lecture 4: Aug 29

Last time

- Axiomatic Foundations (1.2)
- Calculus of Probabilities (1.2)

Today

- HW1 due 09/02, submit in the following recitation
- Conditional Probability (1.3)
- Independence (1.3)

Theorem If Pr is a probability function and A and B are any sets in \mathcal{B} , then

- 1. $Pr(B \cap A^c) = Pr(B) Pr(A \cap B);$
- 2. $Pr(A \cup B) = Pr(A) + Pr(B) Pr(A \cap B);$
- 3. If $A \subset B$, then $Pr(A) \leq Pr(B)$.

proof:

1. For (1), we have $B=\{B\cap A\}\cup\{B\cap A^c\}$ and $\{B\cap A\}\cap\{B\cap A^c\}=\emptyset$, therefore

$$\Pr(B) = \Pr(\{B \cap A\} \cup \{B \cap A^c\})$$

- 2. For (2), we plug in (1) first such that we only need to show $\Pr(A \cup B) = \Pr(A) + \Pr(B \cap A^c)$. Since $A \cap \{B \cap A^c\} = \emptyset$ and $A \cup B = A \cup \{B \cap A^c\}$ (use a Venn diagram, or see Exercise 1.2), we have $\Pr(A \cup B) = \Pr(A) + \Pr(B \cap A^c)$.
- 3. For (3), if $A \subset B$, then $A \cap B = A$. Then using (1), we have

$$0 \le \Pr(B \cap A^c) = \Pr(B) - \Pr(A)$$

Formula (2) in the above theorem gives a useful inequality for the probability of an intersection (Bonferroni's Inequality):

$$\Pr(A \cap B) \geqslant \Pr(A) + \Pr(B) - 1.$$

Theorem If Pr is a probability function, then

- 1. $\Pr(A) = \sum_{i=1}^{\infty} \Pr(A \cap C_i)$ for any partition C_1, C_2, \dots ;
- 2. $\Pr(\bigcup_{i=1}^{\infty} A_i) \leq \sum_{i=1}^{\infty} \Pr(A_i)$ for any sets A_1, A_2, \dots

where (1) is also referred to as "Total probability" and (2) is Boole's inequality. *proof:*

By definition, since C_1, C_2, \ldots form a partition, we have $C_i \cap C_j = \emptyset$ for all $i \neq j$, and $S = \bigcup_{i=1}^{\infty} C_i$. Therefore,

$$A = A \cap S = A \cap (\bigcup_{i=1}^{\infty} C_i) = \bigcup_{i=1}^{\infty} (A \cap C_i),$$

where the last equality follows from the Distributive Law. Since $\{A \cap C_i\} \cap \{A \cap C_j\} = \emptyset$ (i.e. $A \cap C_i$ and $A \cap C_j$ are disjoint), we have

$$\Pr(A) = \Pr\left(\bigcup_{i=1}^{\infty} (A \cap C_i)\right) = \sum_{i=1}^{\infty} \Pr(A \cap C_i).$$

To establish Boole's Inequality, we first construct a disjoint collection A_1^*, A_2^*, \ldots , with the property that $\bigcup_{i=1}^{\infty} A_i^* = \bigcup_{i=1}^{\infty} A_i$. We define A_i^* by

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where the notation $A \setminus B$ denotes the part of A that does not intersect with B. In other words, $A \setminus B = A \cap B^c$. It's easy to see that $\bigcup_{i=1}^{\infty} A_i^* = \bigcup_{i=1}^{\infty} A_i$, and we have

$$\Pr\left(\cup_{i=1}^{\infty} A_i\right) = \Pr\left(\cup_{i=1}^{\infty} A_i^*\right) = \sum_{i=1}^{\infty} \Pr(A_i^*)$$

where the last equality holds because A_i^* are disjoint. To see this, consider any pair of $A_i^* \cap A_k^*, i > k$, then

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$$= \left\{ A_i \cap (\cup_{j=1}^{i-1} A_j)^c \right\} \cap \left\{ A_k \cap (\cup_{j=1}^{k-1} A_j)^c \right\}$$

$$= \left\{ A_i \cap (\cap_{j=1}^{i-1} A_j^c) \right\} \cap \left\{ A_k \cap (\cap_{j=1}^{k-1} A_j^c) \right\}$$

$$= \emptyset.$$

Lastly, we have $Pr(A_i^*) \leq Pr(A_i)$.

Conditional Probability

All of the probabilities that we have dealt with thus far have been unconditional probabilities. A sample space was defined and all probabilities were calculated with respect to that sample space. In many instances, however, we are in a position to update the sample space based on new information. In such cases we want to be able to update probability calculations or to calculate *conditional probabilities*.

Definition If A and B are events in S, and Pr(B) > 0, then the *conditional probability* of A given B, written Pr(A|B), is

$$\Pr(A|B) = \frac{\Pr(A \cap B)}{\Pr(B)}.$$

Note that B becomes the sample space now: $\Pr(B|B) = 1$. For disjoint events, if $A \cap B = \emptyset$, then $\Pr(A|B) = 0$ and $\Pr(B|A) = 0$.

Conditional probability satisfies the axioms of probability:

- 1. $\Pr(S|B) = 1$,
- 2. $\Pr(A|B) \geqslant 0$,
- 3. If A_1, A_2, \ldots are mutually exclusive events, then $\Pr(\bigcup_{i=1}^{\infty} A_i | B) = \sum_{i=1}^{\infty} \Pr(A_i | B)$

Example Four cards are dealt from the top of a well-shuffled deck. What is the probability that they are the four aces? What is the probability of getting four aces at the top if knowing the first card is an ace? (there are in total 52 cards)

solution:

We define two events first. Let A be the event $\{4 \text{ aces on top}\}$, and B be the event $\{\text{the first card on top is an ace}\}$. For a well-shuffled deck, all groups of 4 cards are equally likely.

In total, there are $\binom{52}{4} = \frac{52!(52-4)!}{4!} = 270,725$ distinct groups. Therefore, the probability of event A is $\Pr(A) = \frac{1}{270,725}$.

Note,
$$\binom{n}{m}$$
 reads "from n choose m" (for $m \le n$) and calculates by $\binom{n}{m} = \frac{n!}{m!(n-m)!}$ that gives the number of distinct combinations of choosing m elements from n total elements

gives the number of distinct combinations of choosing m elements from n total elements. Now, let's calculate $\Pr(A|B)$. First of all, $A \subset B$, so that we have $\Pr(A \cap B) = \Pr(A)$. For $\Pr(B)$, having an ace on top instead of the other 12 kinds, $\Pr(B) = \frac{1}{13}$. Then $\Pr(A|B) = \frac{\Pr(A \cap B)}{\Pr(B)} = \frac{\Pr(A)}{\Pr(B)} = \frac{1}{20,825}$.

Theorem (Bayes' Rule) Let A_1, A_2, \ldots be a partition of the sample space, and let B be any set. Then, for each $i = 1, 2, \ldots$,

$$\Pr(A_i|B) = \frac{\Pr(B|A_i)\Pr(A_i)}{\sum_{i=1}^{\infty} \Pr(B|A_i)\Pr(A_i)}.$$

proof:

By "Total probability", we have $\Pr(B) = \sum_{j=1}^{\infty} \Pr(B \cap A_i)$ which is the denominator. Therefore, $\Pr(A_i|B) = \frac{\Pr(A_i \cap B)}{\Pr(B)} = \frac{\Pr(B|A_i)\Pr(A_i)}{\sum_{j=1}^{\infty} \Pr(B \cap A_i)}$.

Independence

Definition Two events, A and B, are statistically independent if

$$Pr(A \cap B) = Pr(A) Pr(B)$$

Note that independence could have been defined using Bayes' rule by Pr(A|B) = Pr(A) or Pr(B|A) = Pr(B) as long as Pr(A) > 0 or Pr(B) > 0. More notation, often statisticians

omit \cap when writing intersection in a probability function which means $\Pr(AB) = \Pr(A \cap B)$. Sometime, statisticians use comma (,) to replace \cap inside a probability function too, $\Pr(A,B) = \Pr(A \cap B)$.

Lecture 5: Aug 31

Last time

- Conditional Probability (1.3)
- Independence (1.3)

Today

- HW1 due 09/02
- Random variables (1.4)
- Distribution Functions (1.5)

Theorem If A and B are independent events, then the following pairs are also independent.

- 1. A and B^c ,
- 2. A^c and B,
- 3. A^c and B^c .

proof:

For (1),

$$Pr(A, B^{c}) = Pr(A) - Pr(A, B)$$

$$= Pr(A) - Pr(A) Pr(B)$$

$$= Pr(A)(1 - Pr(B))$$

$$= Pr(A) Pr(B^{c})$$

For (2), we just need to switch A and B.

For (3), we have A^c and B are independent, then we can treat A^c as A' and B as B', then A' and B'^c are independent which is A^c and B^c are independent. Alternatively, for (2),

$$Pr(A^{c}, B) = Pr(A^{c}|B) Pr(B)$$

$$= [1 - Pr(A|B)] Pr(B)$$

$$= [1 - Pr(A)] Pr(B)$$

$$= Pr(A^{c}) Pr(B).$$

And for (3),

$$Pr(A^c, B^c) = Pr(A^c) - Pr(A^c, B)$$
$$= Pr(A^c) - Pr(A^c) Pr(B)$$
$$= Pr(A^c) Pr(B^c).$$

Example Let the sample space S consist of the 3! permutations of the letters a, b, and c along with the three triples of each letter. Thus,

$$S = \left\{ \begin{array}{ccc} aaa & bbb & ccc \\ abc & bca & cba \\ acb & bac & cab \end{array} \right\}.$$

Furthermore, let each element of S have probability $\frac{1}{9}$. Define

$$A_i = \{i^{th} \text{ place in the triple is occupied by } a\}.$$

What are the values for $Pr(A_i)$, i = 1, 2, 3? Are they pairwise independent? solution

It is easy to count that

$$\Pr(A_i) = \frac{1}{3}, i = 1, 2, 3,$$

and

$$\Pr(A_1, A_2) = \Pr(A_1, A_3) = \Pr(A_2, A_3) = \frac{1}{9}$$

so that A_i s are pairwise independent.

Definition* A collection of events A_1, \ldots, A_n are *mutually independent* if for any subcollection A_{i_1}, \ldots, A_{i_k} , we have

$$\Pr\left(\cap_{j=1}^k A_{i_j}\right) = \prod_{j=1}^k \Pr(A_{i_j}).$$

Random Variables

In many experiments, it is easier to deal with a summary variable than with the original probability structure.

Example consider an opinion poll, we might decide to ask 50 people whether they agree or disagree with a certain issue. If we record a "1" for agree and "0" for disagree, the sample space for this experiment has 2^{50} elements (all length 50 strings consist of 1s and 0s). However, if we are only interested in the number of people who agree, we may define a variable X = number of 1s recorded out of 50. Then, the sample space for X is the set of integers $\{0, 1, 2, \ldots, 50\}$.

Definition A $random\ variable\ (r.v.)$ is a function from a sample space S into the real numbers.

Example In some experiments random variables are implicitly used

Examples of random variables

Experiment	Random variable
Toss two dice	X = sum of numbers
Toss a coin 25 times	X = number of heads in 25 tosses
Apply different amounts of	
fertilizer to corn plants	X = yield / acre

In defining a random variable, we have also defined a new sample space (the range of the random variable).

Lecture 6: Sept 2

Last time

• Random variables

Today

• HW1 due today

• no class next Monday (Labor day)

• Presentation: Approximate Bayesian Computation

• Presentation: Karl Pearson

Lecture 7: Sept 7

Last time

• Presentations

Today

- HW2 posted (due: Sept 15th)
- No lecture, but reviews on Fridays with two presentations
- Random variables
- Distribution Functions
- Types of Random Variables

Induced probability function Suppose we have a sample space $S = \{s_1, s_2, \ldots, s_n\}$ with a probability function Pr defined on the original sample space. We define a random variable X with range $\mathcal{X} = \{x_1, \ldots, x_m\}$. We can define a probability function \Pr_X on \mathcal{X} in the following way. We will observe $X = x_i$ if an only if the outcome of the random experiment is an $s_i \in S$ such that $X(s_i) = x_i$. Therefore,

$$\Pr_X(X = x_i) = \Pr(\{s_j \in S : X(s_j) = x_i\}),$$

defines an *induced* probability function on \mathcal{X} , defined in terms of the original function Pr.

We will write $Pr(X = x_i)$ rather than $Pr_X(X = x_i)$ for simplicity. Note on notation: random variables will always be denoted with uppercase letters and the realized values of the variable (or its range) will be denoted by the corresponding lowercase letters.

Example Consider the experiment of tossing a fair coin three times. Define the random variable X to be the number of heads obtained in the three tosses. A complete enumeration of the value of X for each point in the sample space is

s	ННН	ННТ	НТН	THH	TTH	THT	HTT	TTT
X(s)	3	2	2	2	1	1	1	0

What is the range of X? What is the induced probability function Pr_X ? solution:

The range for the random variable X is $\mathcal{X} = \{0, 1, 2, 3\}$. Assuming all 8 points in S has probability $\frac{1}{8}$. By simply counting, we see that the induced probability function on \mathcal{X} is

x	0	1	2	3
$\Pr_X(X=x)$	$\frac{1}{8}$	$\frac{3}{8}$	$\frac{3}{8}$	$\frac{1}{8}$

So far, we have seen finite S and finite \mathcal{X} , and the definition of \Pr_X is straightforward. If \mathcal{X} is uncountable, we define the induced probability function, \Pr_X for anyset $A \subset \mathcal{X}$,

$$\Pr_X(X \in A) = \Pr(\{s \in S : X(s) \in A\}).$$

This defines a legitimate probability function for which the Kolmogorov Axioms can be verified.

Distribution Functions

Distribution Functions are used to describe the behavior of a r.v.

Cumulative distribution function

Definition The cumulative distribution function or cdf of a random variable X, denoted by $F_X(x)$, is defined by

$$F_X(x) = \Pr_X(X \leq x)$$
, for all x .

Definition The survival function of a random variable X, is defined by

$$S_X(x) = 1 - F_X(x) = \Pr_X(X > x).$$

Example Consider the experiment of tossing three fair coins, and let X = number of heads observed. The cdf of X is

$$F_X(x) = \begin{cases} 0 & \text{if } -\infty < x < 0 \\ \frac{1}{8} & \text{if } 0 \le x < 1 \\ \frac{1}{2} & \text{if } 1 \le x < 2 \\ \frac{7}{8} & \text{if } 2 \le x < 3 \\ 1 & \text{if } 3 \le x < \infty \end{cases}$$

Some properties of the cdf: Let F(x) be a cdf. Then

- 1. $0 \le F(x) \le 1$
- $2. \lim_{x \to -\infty} F(x) = 0$
- $3. \lim_{x \to \infty} F(x) = 1$
- 4. F is nondecreasing: if a < b, then $F(a) \leq F(b)$
- 5. F is right-continuous: $\lim_{x\downarrow b} F(x) = F(b)$, or $\lim_{x\to b^+} F(x) = F(b)$
- 6. $Pr(a < X \le B) = F(b) F(a)$

Theorem The function F(x) is a cdf if and only if the following three conditions hold:

1.
$$\lim_{x \to -\infty} F(x) = 0$$
 and $\lim_{x \to \infty} F(x) = 1$

- 2. F is nondecreasing: if a < b, then $F(a) \leq F(b)$
- 3. F is right-continuous: $\lim_{x\downarrow b} F(x) = F(b)$, or $\lim_{x\to b^+} F(x) = F(b)$

The cdf does not contain information about the original sample space.

Definition Two random variables X and Y are identically distributed if, for every Borel set $A \subset \mathbb{R}$, $\Pr(X \in A) = \Pr(Y \in A)$.

Example Toss a fair coin n times. The number of heads and the number of tails have the same distribution.

Theorem The following two statements are equivalent:

- 1. The random variables X and Y are identically distributed.
- 2. $F_X(x) = F_Y(x)$ for every x.

Types of Random Variables

Definition A random variable X can be

- discrete:
 - X takes on a finite or countably infinite number of values
 - $-F_X(x)$ is step-wise constant
- continuous:
 - the range of X consists of subsets of the real line
 - $-F_X(x)$ is continuous.
- mixed: $F_X(x)$ is piecewise continuous.

Example A random variable has cdf

$$F(x) = \begin{cases} 0 & x < 0 \\ x/2 & 0 \le x < 1 \\ 2/3 & 1 \le x < 2 \\ 11/12 & 2 \le x < 3 \\ 1 & 3 \le x \end{cases}$$

Is this a valid cdf? Is it a discrete random variable or continuous random variable or mixed? solution:

F(x) satisfies the three properties of a cdf that

1.
$$\lim_{x \to -\infty} F(x) = 0$$
 and $\lim_{x \to \infty} F(x) = 1$

- 2. F is nondecreasing: if a < b, then $F(a) \leq F(b)$
- 3. F is right-continuous: $\lim_{x\downarrow b} F(x) = F(b)$, or $\lim_{x\to b^+} F(x) = F(b)$.

Therefore, F(x) is a valid cdf. The random variable X is a mixed type.

Lecture 8: Sept 9

Last time

- Random variables
- Distribution Functions
- Types of Random Variables

Today

• Presentation: Andrey Markov by Ryan Mortonson

• Presentation: Spatial Statistics by Camille Kreisel

• Review part 1

Review part 1

We briefly review what we have covered so far. We complement this review process with examples/questions taken from the book "Introduction to Probability Theory and Statistical Inference" 3rd ed. by Harold J. Larson.

We started with Set Theory.

Definition The set, S, of all possible outcomes of a particular experiment is called the *sample* space for the experiment.

Definition An *event* is any collection of possible outcomes of an experiment, that is, any subset of S (including S itself).

An event occurs if any one of its elements is the outcome observed.

Definition Two events A and B are disjoint (or mutually exclusive) if $A \cap B = \emptyset$. The events A_1, A_2, \ldots are pairwise disjoint (or mutually exclusive) if $A_i \cap A_j = \emptyset$ for all $i \neq j$.

Definition If A_1, A_2, \ldots are pairwise disjoint and $\bigcup_{i=1}^{\infty} A_i = A_1 \cup A_2 \cup \cdots = S$, then the collection of A_1, A_2, \ldots forms a partition of S.

Theorem For any three events, A, B, and C, defined on a sample space S,

1. Commutativity

$$A \cup B = B \cup A$$
,
 $A \cap B = B \cap A$;

2. Associativity

$$A \cup (B \cup C) = (A \cup B) \cup C,$$

$$A \cap (B \cap C) = (A \cap B) \cap C;$$

3. Distributive Laws

$$A \cap (B \cup C) = (A \cap B) \cup (A \cap C),$$

$$A \cup (B \cap C) = (A \cup B) \cap (A \cup C);$$

4. DeMorgan's Laws

$$(A \cup B)^c = A^c \cap B^c,$$

$$(A \cap B)^c = A^c \cup B^c;$$

Then we moved to define a probability function. To establish the domain for the probability function, we start with *sigma algebra*.

Definition A collection of subsets of S is called a sigma algebra (or Borel field), denoted by \mathcal{B} , if it satisfies the following three properties:

- 1. $\emptyset \in \mathcal{B}$ (the empty set is an element of \mathcal{B}).
- 2. If $A \in \mathcal{B}$, then $A^c \in \mathcal{B}$ (\mathcal{B} is closed under complementation).
- 3. If $A_1, A_2, \dots \in \mathcal{B}$, then $\bigcup_{i=1}^{\infty} A_i \in \mathcal{B}$ (\mathcal{B} is closed under countable unions).

By DeMorgan's Law, (3) can be replaced by:

3'. if
$$A_1, A_2, \dots \in \mathcal{B}$$
, then $\bigcap_{i=1}^{\infty} A_i \in \mathcal{B}$.

which means that if we have property (1), (2) and (3) then we have property (1), (2), (3') and vise-versa (if we have property (1), (2) and (3') then we have property (1), (2), (3)).

This is because:

$$\left(\bigcup_{i=1}^{\infty} A_i^c\right)^c = \bigcap_{i=1}^{\infty} A_i.$$

So that if we have property (3) that $A_1, A_2, \dots \in \mathcal{B}$ and $\bigcup_{i=1}^{\infty} A_i \in \mathcal{B}$. Then by property (2), we know that $A_i^c \in \mathcal{B}$ for $i = 1, 2, \dots$ And we can apply property (3) again such that if $A_1^c, A_2^c, \dots \in \mathcal{B}$, then $(\bigcup_{i=1}^{\infty} A_i^c) \in \mathcal{B}$. Therefore, now we know $(\bigcup_{i=1}^{\infty} A_i^c) \in \mathcal{B}$ and we can apply property (2) again to get its complement which is also in the Borel field. Therefore, $(\bigcup_{i=1}^{\infty} A_i^c)^c \in \mathcal{B}$ which is $\bigcap_{i=1}^{\infty} A_i$.

For the other direction, we start from property (1), (2) and (3'). With property (3'), we have if $A_1, A_2, \dots \in \mathcal{B}$, then $\bigcap_{i=1}^{\infty} A_i \in \mathcal{B}$. We again, first apply property (2) such that if $A_1, A_2, \dots \in \mathcal{B}$, then $A_1^c, A_2^c, \dots \in \mathcal{B}$. Now, by property (3'), we have $\bigcap_{i=1}^{\infty} A_i^c \in \mathcal{B}$. By applying property (2), we have $(\bigcap_{i=1}^{\infty} A_i^c)^c \in \mathcal{B}$. By substituting A_i with A_i^{*c} and taking complement at both side of equation $(\bigcup_{i=1}^{\infty} A_i^c)^c = \bigcap_{i=1}^{\infty} A_i$, we have $(\bigcup_{i=1}^{\infty} A_i^*) = (\bigcap_{i=1}^{\infty} A_i^{*c})^c$. Therefore, $\bigcup_{i=1}^{\infty} A_i = (\bigcap_{i=1}^{\infty} A_i^c)^c \in \mathcal{B}$ which is property (3).

Lecture 9: Sept 12

Last time

• Presentations

Today

- HW2 deadline extended (due: Sept 22nd)
- Random variables
- Distribution Functions
- Types of Random Variables

Distribution Functions

Distribution Functions are used to describe the behavior of a r.v.

Cumulative distribution function

Definition The *cumulative distribution function* or *cdf* of a random variable X, denoted by $F_X(x)$, is defined by

$$F_X(x) = \Pr_X(X \le x)$$
, for all x .

Definition The survival function of a random variable X, is defined by

$$S_X(x) = 1 - F_X(x) = \Pr_X(X > x).$$

Example Consider the experiment of tossing three fair coins, and let X = number of heads observed. The cdf of X is

$$F_X(x) = \begin{cases} 0 & \text{if } -\infty < x < 0 \\ \frac{1}{8} & \text{if } 0 \le x < 1 \\ \frac{1}{2} & \text{if } 1 \le x < 2 \\ \frac{7}{8} & \text{if } 2 \le x < 3 \\ 1 & \text{if } 3 \le x < \infty \end{cases}$$

Some properties of the cdf: Let F(x) be a cdf. Then

1.
$$0 \le F(x) \le 1$$

$$2. \lim_{x \to -\infty} F(x) = 0$$

$$3. \lim_{x \to \infty} F(x) = 1$$

- 4. F is nondecreasing: if a < b, then $F(a) \leq F(b)$
- 5. F is right-continuous: $\lim_{x\downarrow b} F(x) = F(b)$, or $\lim_{x\to b^+} F(x) = F(b)$
- 6. $Pr(a < X \le B) = F(b) F(a)$

Theorem The function F(x) is a cdf if and only if the following three conditions hold:

- 1. $\lim_{x \to -\infty} F(x) = 0$ and $\lim_{x \to \infty} F(x) = 1$
- 2. F is nondecreasing: if a < b, then $F(a) \leq F(b)$
- 3. F is right-continuous: $\lim_{x\downarrow b} F(x) = F(b)$, or $\lim_{x\to b^+} F(x) = F(b)$

The cdf does not contain information about the original sample space.

Definition Two random variables X and Y are identically distributed if, for every Borel set $A \subset \mathbb{R}$, $\Pr(X \in A) = \Pr(Y \in A)$.

Example Toss a fair coin n times. The number of heads and the number of tails have the same distribution.

Theorem The following two statements are equivalent:

- 1. The random variables X and Y are identically distributed.
- 2. $F_X(x) = F_Y(x)$ for every x.

Types of Random Variables

Definition A random variable X can be

- discrete:
 - X takes on a finite or countably infinite number of values
 - $-F_X(x)$ is step-wise constant
- continuous:
 - the range of X consists of subsets of the real line
 - $-F_X(x)$ is continuous.
- mixed: $F_X(x)$ is piecewise continuous.

Example A random variable has cdf

$$F(x) = \begin{cases} 0 & x < 0 \\ x/2 & 0 \le x < 1 \\ 2/3 & 1 \le x < 2 \\ 11/12 & 2 \le x < 3 \\ 1 & 3 \le x \end{cases}$$

Is this a valid cdf? Is it a discrete random variable or continuous random variable or mixed? solution:

F(x) satisfies the three properties of a cdf that

- 1. $\lim_{x \to -\infty} F(x) = 0$ and $\lim_{x \to \infty} F(x) = 1$
- 2. F is nondecreasing: if a < b, then $F(a) \leq F(b)$
- 3. F is right-continuous: $\lim_{x\downarrow b} F(x) = F(b)$, or $\lim_{x\to b^+} F(x) = F(b)$.

Therefore, F(x) is a valid cdf. The random variable X is a mixed type.

Discrete Random Variables

Suppose a random variable X takes only a finite or countable number of values. Let the sample space of X be $S = \{x_1, x_2, \dots\}$. Then the cdf can be expressed as:

$$F(x) = \sum_{x_i \leqslant x} \Pr(X = x_i).$$

Definition The probability mass function (pmf) of a discrete random variable X is given by

$$f_X(x) = \Pr(X = x)$$
 for all x .

If the sample space of X is $X = \{x_1, x_2, \dots\}$, then

$$f(x_i) = \Pr(X = x_i) = \Pr(x_{i-1} < X \le x_i) = F(x_i) - F(x_{i-1}).$$

Example (Geometric probabilities) Suppose we do an experiment that consists of tossing a coin until a head appears. Let p = probability of a head on any given toss, and define a random variable X = number of tosses required to get a head. Then for any $x = 1, 2, \ldots$,

$$Pr(X = x) = (1 - p)^{x-1}p,$$

since we must get x-1 tails followed by a head for the event to occur and all trials are independent. What is the pmf of the above Geometric distribution? What is the cdf?

solution:

We have the pmf

$$f(x) = \Pr(X = x) = \begin{cases} (1-p)^{x-1}p & \text{for } x = 1, 2, \dots \\ 0 & \text{otherwise.} \end{cases}$$

For cdf, we have

$$F(x) = \Pr(X \le x) = \sum_{i=1}^{\lfloor x \rfloor} f(i)$$

$$= \begin{cases} f(1) + f(2) + \dots + f(\lfloor x \rfloor) & \text{for } x \ge 1 \\ 0 & \text{otherwise} \end{cases}$$

$$= \begin{cases} 1 - (1-p)^{\lfloor x \rfloor} & \text{for } x \ge 1 \\ 0 & \text{for } x < 1 \end{cases}$$

where $\lfloor x \rfloor$ denote the floor function that returns the largest integer smaller or equal to x and we used the summation of a geometric sequence.

Definition The domain of a random variable X is the set of all values of x for which f(x) > 0. This is also called range or sample space.

Properties of the pmf:

- 1. f(x) > 0 for at most a countable number of values x. For all other values x, f(x) = 0.
- 2. Let $\{x_1, x_2, \dots\}$ denote the domain of X. Then

$$\sum_{i=1}^{\infty} f(x_i) = 1.$$

An obvious consequence is that $f(x) \leq 1$ over the domain.

Example What is the pmf of a deterministic random variable (a constant)? *solution:*

$$f(x) = \Pr(X = x) = \begin{cases} 1 & \text{for } x = c \\ 0 & \text{otherwise.} \end{cases}$$

This is equivalent as a constant of value c.

Example In many applications, a formula can be used to represent the pmf of a random variable. Suppose X can take values $1, 2, \ldots$ with pmf

$$f(x) = \begin{cases} \frac{1}{x(x+1)} & \text{for } x = 1, 2, \dots \\ 0 & \text{otherwise.} \end{cases}$$

How would we determine if this is an allowable pmf? solution:

We show that f(x) satisfies the properties of pmf.

- 1. f(x) > 0 for a countable number of values x. For all other values x, f(x) = 0.
- 2. Let $\{x_1, x_2, \dots\}$ denote the domain of X. Then

$$\sum_{i=1}^{\infty} f(x_i) = \sum_{i=1}^{\infty} f(i) = \sum_{i=1}^{\infty} \left(\frac{1}{x} - \frac{1}{x+1}\right) = 1.$$

Lecture 10: Sept 14

Last time

- Random variables
- Distribution Functions
- Types of Random Variables

Today

- Continuous Random Variables
- Counting Techniques

Continuous Random Variables

Definition A random variable X is continuous if $F_X(x)$ is a continuous function of x.

Definition A random variable X is absolutely continuous if $F_X(x)$ is an absolutely continuous function of x.

Definition A function F(x) is absolutely continuous if it can be written

$$F(x) = \int_{-\infty}^{x} f(x)dx.$$

Absolute continuity is stronger than continuity but weaker than differentiability. An example of an absolutely continuous function is one that is:

- continuous everywhere
- differentiable everywhere, except possibly for a countable number of points.

Definition The probability density function or pdf, $f_X(x)$, of a continuous random variable X is the function that satisfies

$$F_X(x) = \int_{-\infty}^x f_X(t)dt$$
 for all x .

Notation: We write $X \sim F_X(x)$ for the expression "X has a distribution given by $F_X(x)$ " where we read the symbol " \sim " as "is distributed as". Similarly, we can write $X \sim f_X(x)$ or , if X and Y have the same distribution, $X \sim Y$.

Theorem A function $f_X(x)$ is a pdf (or pmf) of a random variable X if and only if

- 1. $f_X(x) \ge 0$ for all x.
- 2. $\int_{-\infty}^{\infty} f_X(x) dx = 1$ (pdf) or $\sum_x f_X(x) = 1$ (pmf).

Example Suppose $F(x) = 1 - e^{-\lambda x}$ for x > 0 and F(x) = 0 otherwise. Is F(x) a cdf? What is the associated pdf?

solution:

F(x) satisfies the three properties of cdf

- 1. $\lim_{x \to -\infty} F(x) = 0$ and $\lim_{x \to \infty} F(x) = 1$
- 2. F is nondecreasing: if a < b, then $F(a) \leq F(b)$
- 3. F is right-continuous: $\lim_{x\downarrow b} F(x) = F(b)$, or $\lim_{x\to b^+} F(x) = F(b)$.

F(x) is a cdf. Actually, F(x) is the cdf of exponential distribution.

To get the pdf, we only need to differentiate the cdf.

$$f(x) = \frac{dF(x)}{dx} = \begin{cases} \lambda e^{-\lambda x} & \text{for } x > 0\\ 0 & \text{otherwise.} \end{cases}$$

Notes

• If X is a continuous random variable, then f(x) is not the probability that X = x. In fact, if X is an absolutely continuous random variable with density function f(x), then Pr(X = x) = 0. (Why?)

proof

$$\Pr(X = x) = \lim_{h \to 0} \int_{x-h}^{x+h} f(u)du$$
$$= \lim_{h \to 0} F(x+h) - F(x-h)$$
$$= F(x+) - F(x-)$$
$$= 0$$

• Because Pr(X = a) = 0, all the following are equivalent:

$$\Pr(a \leqslant X \leqslant b), \quad \Pr(a \leqslant X < b) \quad , \quad \Pr(a < X \leqslant b) \quad \text{and} \quad \Pr(a < X < b)$$

• f(x) can exceed one!

Counting Techniques

These sections are from 2.4 of "Introduction to Probability Theory and Statistical Inference" by Harold J. Larson. We employ them to discuss combinatorics.

When the equally likely assumption is made for a finite sample space, the probability of occurrence of any event A is given by the ratio of the number of elements belonging to A to the number of elements belonging to S. For such cases it is useful to be able to count the number of elements belonging to given sets.

A very simple technique that is frequently useful in counting problems is called the *multiplication principle*.

Definition If a first operation can be performed in any of n_1 ways and a second operation can then be performed in any of n_2 ways, both operations can be performed (the second immediately following the first) in $n_1 \cdot n_2$ ways.

Example If we can travel from town A to town B in 3 ways and from town B to town C in 4 ways, then we can travel from A to C via B in a total of $3 \cdot 4 = 12$ ways.

Example If the operation of tossing a die gives rise to 1 of 6 possible outcomes and the operation of tossing a second die gives rise to 1 of 6 possible outcomes, then the operation of tossing a pair of dice gives rise to $6 \cdot 6 = 36$ possible outcomes.

Definition An arrangement of n symbols in a definite order is called a *permutation* of n symbols.

Example Let's consider all possible n-tuples made by n different symbols. In listing all the possible n-tuples, we would perform n natural operations. First we must fill the leftmost position of n-tuples, we have all n symbols to choose from. Then we must fill the second leftmost position, where we have n-1 symbols to choose from. Then, the third position with n-2 symbols to choose from, and so on. Finally, when we reach the right most position, we have 1 symbol left.

Using the multiplication rule, the total number of ways we can perform all n operations will be

$$n! = n(n-1)(n-2)\cdots 2\cdot 1,$$

where we write n! (read n-factorial) and we define 0! = 1.

Example Suppose the same 5 people park their cars on the same side of the street in the same block every night. How many different ordering of the 5 cars parked on the street are possible?

Solution:

$$5! = 5 \cdot 4 \cdot 3 \cdot 2 \cdot 1 = 120$$

Example Suppose the same 5 people park their cars on the two sides of the street in the same block every night where one side has 3 slots and the other side has 2. How many different ordering of 3 cars out of 5 can be parked on the 3-slot side? *Solution:*

For the first slot, we have 5 possible cars to choose from. For the second slot, we have 4 cars to choose from (one is taken for the first slot). For the third slot, we have 3 cars to choose from (two cars are taken for the other two slots). In total, there are

$$5 \cdot 4 \cdot 3 = 60$$

ways.

Definition The number of r-tuples we can make $r \leq n$, using n different symbols (each only once), is called the number of permutations of n things r at a time and is denoted by ${}^{n}P_{r}$ which is calculated as

$${}^{n}P_{r} = n(n-1)\cdots(n-r+1).$$

Example Fifteen cars enter a race. In how many different ways could trophies for first, second, and third place be awarded? Solutions:

$$^{15}P_3 = 15 \cdot 14 \cdot 13 = 2730.$$

Example How many of the 3-tuples just counted have car number 15 in the first position? *Solutions:*

$$^{14}P_2 = 14 \cdot 13 = 182.$$

Definition The number of distinct subsets, each of size r, that can be constructed from a set with n elements is called the number of *combinations* of n things r at a time: this number is represented by $\binom{n}{r}$ which reads n choose r.

$$\binom{n}{r} = \frac{n!}{r!(n-r)!}.$$

Example How many distinct 5-card hands can be dealt from a standard 52-card deck?

$$\binom{52}{5} = \frac{52!}{5!47!} = 2,598,960.$$

Theorem If x and y are any two real numbers and n is a positive integer, then

$$(x+y)^n = \sum_{i=1}^n \binom{n}{i} x^i y^{n-i}, \quad \text{where } \binom{n}{i} = \frac{n!}{(n-i)!i!}.$$

Lecture 11: Sept 16

Last time

• Continuous Random Variables

Today

- Presentations
- Review part 2

Review part 2

Definition Given a sample space S and an associated sigma algebra \mathcal{B} , a probability function is a function Pr with domain \mathcal{B} that satisfies

- 1. $Pr(A) \ge 0$ for all $A \in \mathcal{B}$.
- 2. Pr(S) = 1.
- 3. If $A_1, A_2, \dots \in \mathcal{B}$ are pairwise disjoint, then $\Pr(\bigcup_{i=1}^{\infty} A_i) = \sum_{i=1}^{\infty} \Pr(A_i)$.

The above three properties are usually referred to as the Axioms of Probability (or the Kolmogorov Axioms, after A. Kolmogorov, one of the fathers of probability theory). Any function that satisfies the Axioms of Probability is called a probability function.

Theorem If Pr is a probability function and A is any set in \mathcal{B} , then

- 1. $Pr(\emptyset) = 0$, where \emptyset is the empty set;
- 2. $Pr(A) \leq 1$;
- 3. $\Pr(A^c) = 1 \Pr(A)$.

Theorem If Pr is a probability function and A and B are any sets in \mathcal{B} , then

- 1. $Pr(B \cap A^c) = Pr(B) Pr(A \cap B);$
- 2. $Pr(A \cup B) = Pr(A) + Pr(B) Pr(A \cap B);$
- 3. If $A \subset B$, then $Pr(A) \leq Pr(B)$.

Theorem If Pr is a probability function, then

- 1. $\Pr(A) = \sum_{i=1}^{\infty} \Pr(A \cap C_i)$ for any partition C_1, C_2, \dots ;
- 2. $\Pr(\bigcup_{i=1}^{\infty} A_i) \leq \sum_{i=1}^{\infty} \Pr(A_i)$ for any sets A_1, A_2, \dots

where (1) is also referred to as "Total probability" and (2) is Boole's inequality.

Definition If A and B are events in S, and Pr(B) > 0, then the *conditional probability* of A given B, written Pr(A|B), is

$$\Pr(A|B) = \frac{\Pr(A \cap B)}{\Pr(B)}.$$

Note that B becomes the sample space now: Pr(B|B) = 1.

Theorem (Bayes' Rule) Let A_1, A_2, \ldots be a partition of the sample space, and let B be any set. Then, for each $i = 1, 2, \ldots$,

$$\Pr(A_i|B) = \frac{\Pr(B|A_i)\Pr(A_i)}{\sum_{j=1}^{\infty}\Pr(B|A_j)\Pr(A_j)}.$$

Lecture 12: Sept 19

Last time

- Random variables
- Distribution Functions
- Types of Random Variables

Today

- Counting Techniques
- Transformations of Random Variables

Definition The number of r-tuples we can make $r \leq n$, using n different symbols (each only once), is called the number of permutations of n things r at a time and is denoted by ${}^{n}P_{r}$ which is calculated as

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Transformations of Random Variables

Theorem If X is a r.v. with sample space $\mathcal{X} \subset \mathbb{R}$ and cdf $F_X(x)$, then any function of X, say Y = g(X) is also a random variable. The new random variable Y has a new sample space $\mathcal{Y} = g(X) \subset \mathbb{R}$. The objective is to find the cdf $F_Y(y)$ of Y.

Probability mapping: For any set $A \subset \mathcal{Y}$:

$$Pr(Y \in A) = Pr(g(X) \in A)$$
$$= Pr(\{x \in \mathcal{X} : g(x) \in A\})$$
$$= Pr(X \in g^{-1}(A)),$$

where we have defined

$$g^{-1}(A) = \{x \in \mathcal{X} : g(x) \in A\}.$$

Notice that $g^{-1}(A)$ is well defined even if $g(\cdot)$ is not necessarily bijective.

Example (Binomial transformation) A discrete random variable X has a binomial distribution if its pmf is of the form

$$f_X(x) = \Pr(X = x) = \binom{n}{x} p^x (1-p)^{n-x}, \quad x = 0, 1, \dots, n,$$

where n is a positive integer and $0 \le p \le 1$. Values such as n and p that can be set to different values, producing different probability distributions, are called *parameters*. Consider a random variable Y = g(X), where g(x) = n - x; that is, Y = n - X. Here $\mathcal{X} = \{0, 1, \ldots, n\}$ and $\mathcal{Y} = \{y : y = g(x), x \in \mathcal{X}\} = \{0, 1, \ldots, n\}$. For any $y \in \mathcal{Y}$, n - x = g(x) = y if and only if x = n - y. Therefore, $g^{-1}(y) = n - y$ and

$$f_Y(y) = \sum_{x \in g^{-1}(y)} f_X(x)$$

$$= f_X(n - y)$$

$$= \binom{n}{n - y} p^{n - y} (1 - p)^{n - (n - y)}$$

$$= \binom{n}{y} (1 - p)^y p^{n - y}.$$

Therefore, Y also has a binomial distribution, but with parameters n and 1-p.

Example (exercise 2.3) Suppose X has the geometric pmf $f_X(x) = \frac{1}{3}(\frac{2}{3})^x$, $x = 0, 1, 2, \ldots$. Determine the probability distribution of Y = X/(X+1). Note that here both X and Y are discrete random variables. To specify the probability distribution of Y, specify its pmf. Solution:

$$\Pr(Y = y) = \Pr(\frac{X}{X+1} = y) = \Pr(X = \frac{y}{1-y}) = \frac{1}{3} (\frac{2}{3})^{y/(1-y)}, y = 0, \frac{1}{2}, \frac{2}{3}, \dots, \frac{x}{x+1}, \dots$$

Theorem Suppose a continuous random variable X has cdf $F_X(x)$, let Y = g(X), and let \mathcal{X} and \mathcal{Y} be defined as

$$\mathcal{X} = \{x : f(x) > 0\}$$
 and $\mathcal{Y} = \{y : y = g(x) \text{ for some } x \in \mathcal{X}\}.$

Then,

- 1. If g is an increasing function on \mathcal{X} , $F_Y(y) = F_X(g^{-1}(y))$ for $y \in \mathcal{Y}$.
- 2. If g is a decreasing function on \mathcal{X} , $F_Y(y) = 1 F_X(g^{-1}(y))$ for $y \in \mathcal{Y}$.

Proof: We start with

$$F_Y(y) = \Pr(Y \le y)$$

= $\Pr(q(X) \le y)$

- 1. If g is an increasing function, then $g(X) \leq y$ if and only if $X \leq g^{-1}(y)$. Therefore, $F_Y(y) = \Pr(g(X) \leq y) = \Pr(X \leq g^{-1}(y)) = F_X(g^{-1}(y))$.
- 2. Similarly, if g is a decreasing function, then $g(X) \leq y$ if and only if $X \geq g^{-1}(y)$. And $F_Y(y) = \Pr(g(X) \leq y) = \Pr(X \geq g^{-1}(y)) = 1 F_X(g^{-1}(y))$.

Lecture 13: Sept 21

Last time

- Counting Techniques
- Transformations of Random Variables

Today

• Transformations of continuous random variables

Theorem Let X have pdf $f_X(x)$ and let Y = g(X), where g is a monotone function. Let \mathcal{X} and \mathcal{Y} be defined as

$$\mathcal{X} = \{x : f(x) > 0\}$$
 and $\mathcal{Y} = \{y : y = g(x) \text{ for some } x \in \mathcal{X}\}.$

Suppose that $f_X(x)$ is continuous on \mathcal{X} and that $g^{-1}(y)$ has a continuous derivative on \mathcal{Y} . Then the pdf of Y is given by

$$f_Y(y) = \begin{cases} f_X(g^{-1}(y)) | \frac{d}{dy} g^{-1}(y) | & y \in \mathcal{Y} \\ 0 & otherwise. \end{cases}$$

Proof:

From last theorem, we have the cdf forms $F_Y(y)$. Then $f_Y(y) = \frac{d}{dy} F_Y(y)$. (finish the proof) From last theorem, we have

$$F_Y(y) = \begin{cases} F_X(g^{-1}(y)) & \text{if } g \text{ is increasing} \\ 1 - F_X(g^{-1}(y)) & \text{if } g \text{ is decreasing.} \end{cases}$$

We have, by the chain rule,

$$f_Y(y) = \frac{d}{dy} F_Y(y) = \begin{cases} f_X(g^{-1}(y)) \frac{d}{dy} g^{-1}(y) & \text{if } g \text{ is increasing} \\ -f_X(g^{-1}(y)) \frac{d}{dy} g^{-1}(y) & \text{if } g \text{ is decreasing,} \end{cases}$$

where $\frac{d}{dy}g^{-1}(y) < 0$ when g is decreasing such that $-\frac{d}{dy}g^{-1}(y) = |\frac{d}{dy}g^{-1}(y)|$.

Example (Square transformation) Suppose X is a continuous random variable. For y > 0, the cdf of $Y = X^2$ is

$$F_Y(y) = \Pr(Y \leqslant y) = \Pr(X^2 \leqslant y) = \Pr(-\sqrt{y} \leqslant X \leqslant \sqrt{y}).$$

Because x is continuous, we can drop the equality from the left endpoint and obtain

$$F_Y(y) = \Pr(-\sqrt{y} < X \le \sqrt{y})$$

= $\Pr(X \le \sqrt{y}) - \Pr(X \le -\sqrt{y}) = F_X(\sqrt{y}) - F_X(-\sqrt{y}).$

The pdf of Y can now be obtained from the cdf by differentiation:

$$f_Y(y) = \frac{d}{dy} F_Y(y)$$

$$= \frac{d}{dy} \left[F_X(\sqrt{y}) - F_X(-\sqrt{y}) \right]$$

$$= \frac{1}{2\sqrt{y}} f_X(\sqrt{y}) + \frac{1}{2\sqrt{y}} f_X(-\sqrt{y}),$$

where we use the chain rule to differentiate $F_X(\sqrt{y})$ and $F_X(-\sqrt{y})$.

Example (Linear transformation) Suppose X is a continuous random variable with pdf $f_X(x)$. Let

$$Y = a + bX, \quad \frac{dy}{dx} = b.$$

Then

$$f_Y(y) = f_X \left[g^{-1}(y) \right] \left| \frac{dx}{dy} \right| = f_X \left(\frac{y-a}{b} \right) \frac{1}{|b|}.$$

This transformation is often used when X has mean 0 and standard deviation 1. The linear transformation above creates a random variable Y with a distribution that has the same shape as that of X but has mean a and variance b^2 .

Conversely, if Y has mean a and standard deviation b, then X = (Y - a)/b has mean 0 and standard deviation 1. This is called sometimes the "Studentized" transformation.

Example (Normal distribution) Let $X \sim N(0, 1)$:

$$f_X(x) = \frac{1}{\sqrt{2\pi}} e^{-\frac{x^2}{2}}, \quad -\infty < x < \infty.$$

The transformation

$$Y = \mu + \sigma X, \quad X = \frac{Y - \mu}{\sigma}$$

yields

$$f_Y(y) = f_X(\frac{y-\mu}{\sigma})\frac{1}{\sigma} = \frac{1}{\sqrt{2\pi}\sigma}e^{-\frac{(y-\mu)^2}{2\sigma^2}}.$$

More generally, a distribution is a member of the class of *location-scale* distributions if the distribution of a linear transformation of a random variable with that distribution has the same distribution, but with different parameters.

Example (Square root of an exponential RV) Suppose $X \sim exp(\lambda)$, so that

$$f_X(x) = \begin{cases} \lambda e^{-\lambda x} & x \geqslant 0\\ 0 & otherwise \end{cases}$$

and consider the distribution of $Y = \sqrt{X}$. The transformation

$$y = g(x) = \sqrt{x}, \quad x \geqslant 0$$

is one-to-one and has an inverse $x = y^2$ with dx/dy = 2y. Thus

$$f_Y(y) = f_X(y^2)2y = 2\lambda y e^{-\lambda y^2}, \quad y \geqslant 0.$$

This distribution is a particular form of the Rayleigh distribution and is a special case of the Weibull distribution.

Theorem (Probability integral transformation) Let X have continuous cdf $F_X(x)$ and define the random variable Y as $Y = F_X(X)$. Then Y is uniformly distributed on (0,1), that is, $\Pr(Y \leq y) = y, 0 < y < 1$.

Before we prove this theorem, we will digress for a moment and look at F_X^{-1} , the inverse of the cdf F_X , in some detail. If F_X is strictly increasing, then F_X^{-1} is well defined by

$$F_X^{-1}(y) = x \iff F_X(x) = y.$$

However, if F_X is constant on some interval, then F_X^{-1} is not well defined as Figure 13.1 illustrates. Any $x_1 \le x \le x_2$ satisfies $F_X(x) = y$

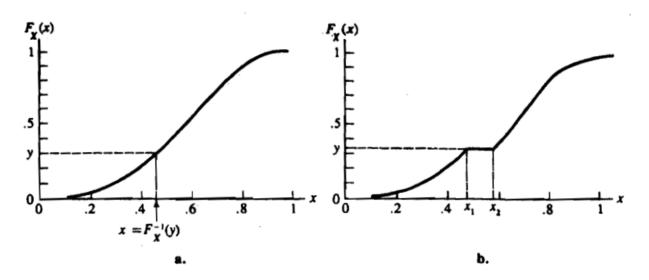


Figure 13.1: Figure 2.1.2. (a) $F_X(x)$ strictly increasing; (b) $F_X(x)$ nondecreasing

This problem is avoided by defining F_X^{-1} for 0 < y < 1 by

$$F_X^{-1}(y) = \inf\{x : F_X(x) \ge y\}.$$

With this definition, for Figure 13.1(b), we have $F_X^{-1}(y) = x_1$. *Proof:*

For $Y = F_X(X)$, we have, for 0 < y < 1,

$$\Pr(Y \leqslant y) = \Pr(F_X(X) \leqslant y)$$

$$= \Pr(F_X^{-1}[F_X(X)] \leqslant F_X^{-1}(y)) \quad (F_X^{-1} \text{ is increasing})$$

$$= \Pr(X \leqslant F_X^{-1}(y))$$

$$= F_X(F_X^{-1}(y)) \quad \text{(definition of } F_X)$$

$$= y.$$

One application of the probability integral transformation is in the generation of random samples from a particular distribution. If it is required to generate an observation X from a population with cdf F_X , we need only generate a uniform random number V, between 0 and 1, and solve for x in the equation $F_X(x) = u$.