

Thadomal Shahani Engineering College

Certificate



This is to certify that Mr. Tushar Nankani of Department of Computer Engineering, in Semester V with Batch C23 and Roll No 1902112 has completed the course of necessary assignments in the subject of 'Theory of Computer Science' successfully under my supervision in the 'Thadomal Shahani Engineering College' during academic year 2021 - 22

Prof. Vaibhav Ambhire

Teacher – in – charge

Dr. Tanuja Sarode

Head of the Department

Dr. G.T. Thampi

Date: 24-10-2021

Principal

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1902112 C2

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Date

THEORY OF Computer Science.
⇒ ASSIGNMENT-I

Q1. Design Regular Expression-

① Set of all strings that end with 1 & has substring 00.

$$\Sigma = \{0, 1\}$$

$$r = (0+1)^* \cdot (00) \cdot (0+1)^* \cdot 1$$

∴ possible set = { 001, 000101, 011... }

② language with all string beginning with aa.

$$\Sigma = \{a, b\}$$

$$r = (aa) \cdot (b+a)^*$$

possible set = { aa, aab, aaa... }

③ Set of all strings ending with 101 or 111

$$\Sigma = \{0, 1\}$$

$$r_1 = (0+1)^* \cdot (101)$$

$$r_2 = (0+1)^* \cdot (111)$$

$$r_1 + r_2 = r$$

$$r = (0+1)^* \cdot (101) + (0+1)^* \cdot (111)$$

possible set = { 101, 111, 0101, 1111... }

④ set of strings containing 010 as substring

$$\Sigma = \{0, 1, 2\}$$

$$Y = (0+1+2)^*, (010) \cdot (0+1+2)^*$$

⑤ set of all strings with odd 1's & even 0's.

$$\Sigma = \{0, 1\}$$

$$Y = (11+0)^* \cdot (1) \cdot (11)^* \cdot (00)^* (00+1)^*$$

⑥ Set of substrings that do not contain substring 110.

$$\Sigma = \{0, 1\}$$

$$Y = (0+10)^* 1^*$$

possible set = { 0, 10, 01, 101, ... }

Q2. Design a DFA :

- ① To accept a string which contains exactly 3 'a's

~~Sol~~

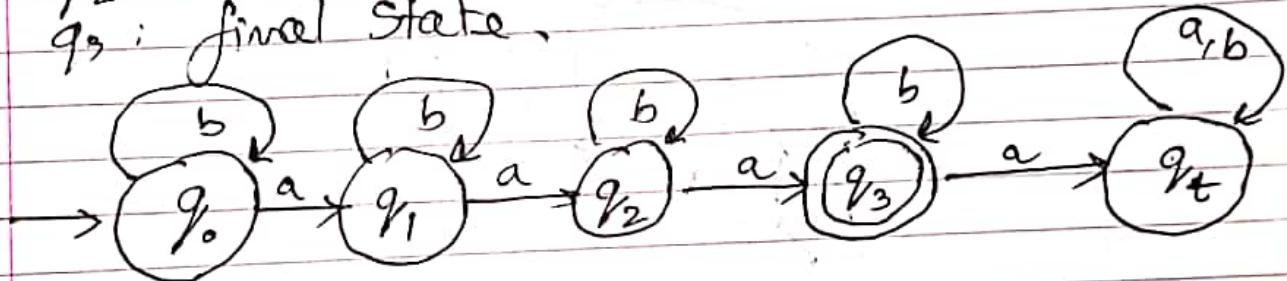
q_0 : initial

q_1 : state with 1 a

q_2 : state with 2 a

q_3 : final state.

q_t : trap state



$$\delta(q_0, a) = q_1$$

$$\delta(q_0, b) = q_0$$

$$\delta(q_1, a) = q_2$$

$$\delta(q_1, b) = q_1$$

$$\delta(q_2, a) = q_3$$

$$\delta(q_2, b) = q_2$$

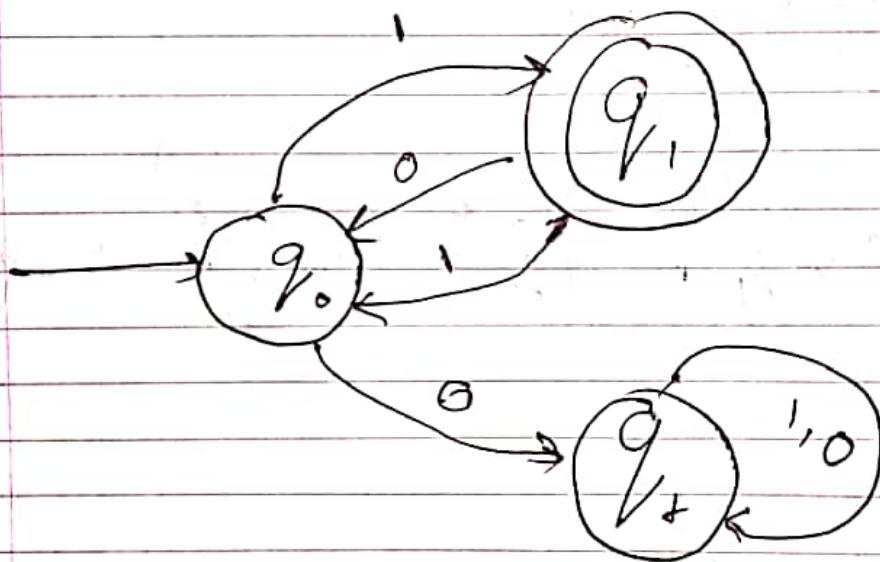
$$\delta(q_3, b) = q_3$$

$$\delta(q_3, a) = q_t$$

② To accept the string in which every odd posⁿ is 1.

Ans: q_0 = initial
 q_1 = final

q_t = trap



$$\begin{cases}
 L(q_0, 1) = q_1 \\
 L(q_0, 0) = q_+ \\
 L(q_1, 1) = q_0 \\
 L(q_+, 1) = q_0 \\
 L(q_+, 0) = q_t
 \end{cases}$$

③ To check whether given binary is divisible by 4

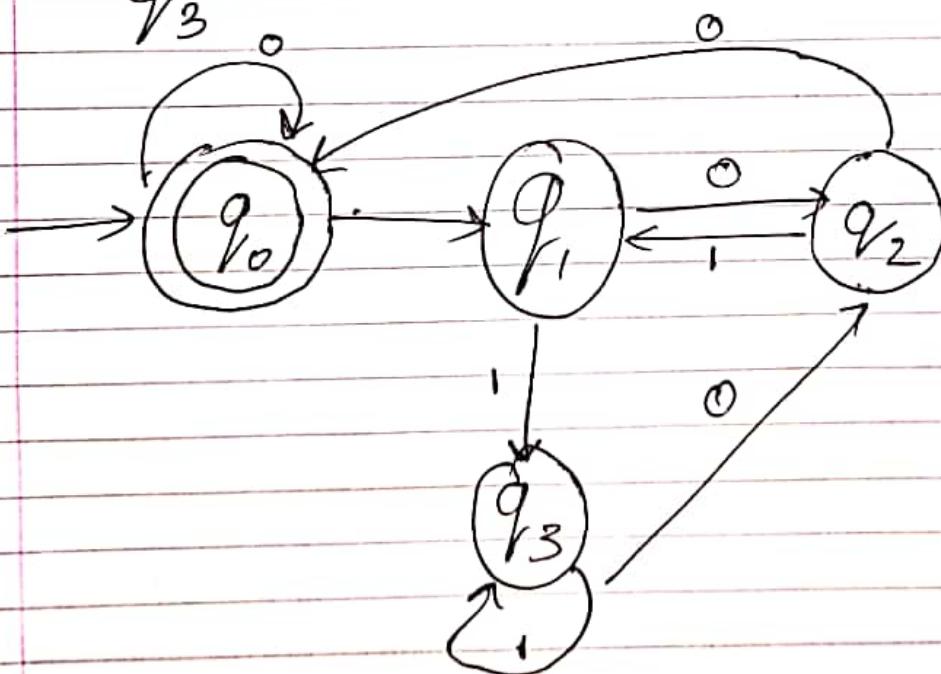
- last 2 \Rightarrow 00

$\Rightarrow q_0 = \text{final } / 4$

$q_1 = \text{remainder}$

$$q_2 = 2$$

$$q_3 = 3$$



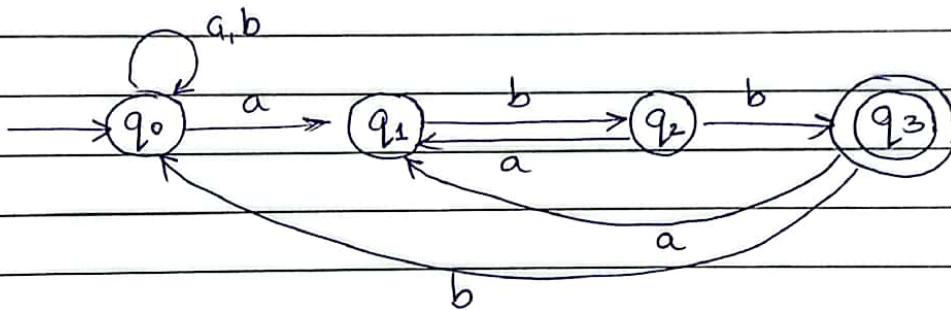
ASSIGNMENT - 2

Q1.

- I] Construct NFA that accepts a set of all strings over $\{a,b\}$ ending with "abb". Convert the NFA to equivalent DFA.

$$\rightarrow \Sigma = \{a, b\}$$

$$R.E. = (a+b)^* \cdot abb$$



$$Q = \{q_0, q_1, q_2, q_3\}$$

$$q_0 = \{q_0\}$$

$$F = \{q_3\}$$

Input / States	a	b	
q_0	$\{q_0, q_1\}$	$\{q_0\}$	
q_1	$\{q_1\}$	$\{q_2\}$	
q_2	$\{q_1\}$	$\{q_3\}$	
q_3	$\{q_1\}$	$\{q_0\}$	

Input string: aabb

$$\begin{aligned}
 & s(q_0, aabb) \vdash s(q_0, abb) \\
 & \vdash s(q_0, bb) \\
 & \vdash s(q_0, b) \\
 & \vdash s(q_0, \epsilon) \\
 & \vdash q_3
 \end{aligned}$$

$\therefore q_3$ is the final state.

Conversion to DFA:

We have new state: $\{q_0, q_1\}$

$$\begin{aligned}\therefore \delta(\{q_0, q_1\}, a) &= \delta(q_0, a) \cup \delta(q_1, a) \\ &= \{q_0, q_1\} \cup \{q_1\} \\ &= \{q_0, q_1\}\end{aligned}$$

$$\begin{aligned}\therefore \delta(\{q_0, q_1\}, b) &= \delta(q_0, b) \cup \delta(q_1, b) \\ &= \{q_0\} \cup \{q_2\} \\ &= \{q_0, q_2\} \dots \text{NS}\end{aligned}$$

$$\begin{aligned}\therefore \delta(\{q_0, q_2\}, a) &= \delta(q_0, a) \cup \delta(q_2, a) \\ &= \{q_1, q_0\} \cup \{q_1\} \\ &= \{q_0, q_1\}\end{aligned}$$

$$\begin{aligned}\therefore \delta(\{q_0, q_2\}, b) &= \delta(q_0, b) \cup \delta(q_2, b) \\ &= \{q_0\} \cup \{q_3\} \\ &= \{q_0, q_3\} \dots \text{NS}\end{aligned}$$

$$\begin{aligned}\therefore \delta(\{q_0, q_3\}, a) &= \delta(q_0, a) \cup \delta(q_3, a) \\ &= \{q_0, q_1\} \cup \{q_1\} \\ &= \{q_0, q_1\}\end{aligned}$$

$$\begin{aligned}\therefore \delta(\{q_0, q_3\}, b) &= \delta(q_0, b) \cup \delta(q_3, b) \\ &= \{q_0\} \cup \{q_0\} \\ &= \{q_0\}\end{aligned}$$

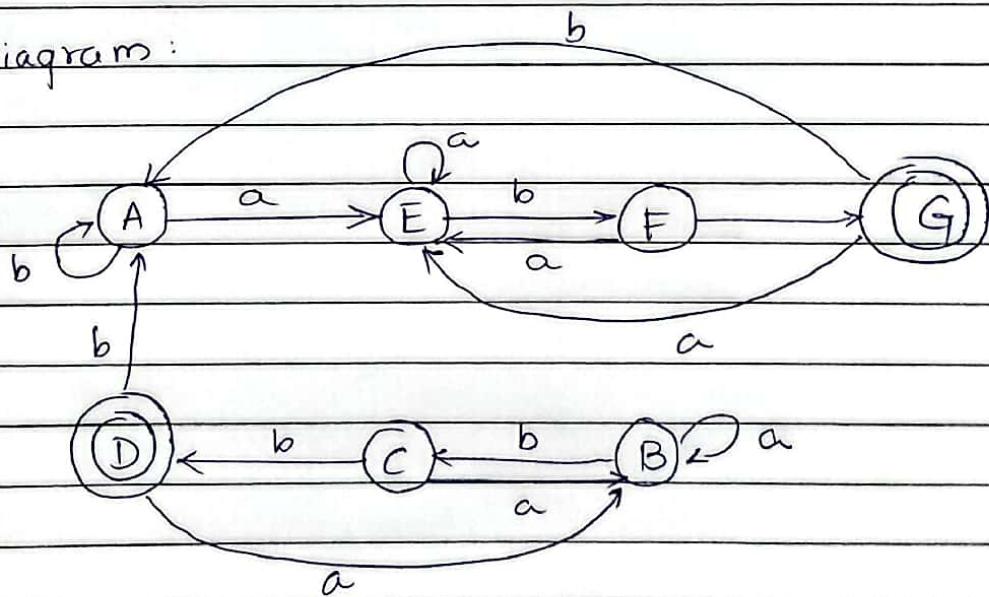
Transition table :

Input/states	a	b
$\{q_0\}$	$\{q_0, q_1\}$	$\{q_0\}$
$\{q_1\}$	$\{q_1\}$	$\{q_2\}$
$\{q_2\}$	$\{q_1\}$	$\{q_3\}$
$\{q_3\}$	$\{q_1\}$	$\{q_0\}$
$\{q_0, q_1\}$	$\{q_0, q_1\}$	$\{q_0, q_2\}$
$\{q_0, q_2\}$	$\{q_0, q_1\}$	$\{q_0, q_3\}$
$\{q_0, q_3\}$	$\{q_0, q_1\}$	$\{q_0\}$

Rename the states as :

$$\begin{array}{lll}
 \{q_0\} = A & \{q_0, q_1\} = E & \therefore \text{In DFA,} \\
 \{q_1\} = B & \{q_0, q_2\} = F & \underline{D \text{ and } G} \\
 \{q_2\} = C & \{q_0, q_3\} = G & \text{are final} \\
 \{q_3\} = D & & \text{states.}
 \end{array}$$

Diagram :



$$M = \{\emptyset, \Sigma', \delta, q_0', F'\}$$

$$\emptyset = \{A, B, C, D, E, F, G\}$$

$$q_0' = A$$

$$F' = \{D, G\}$$

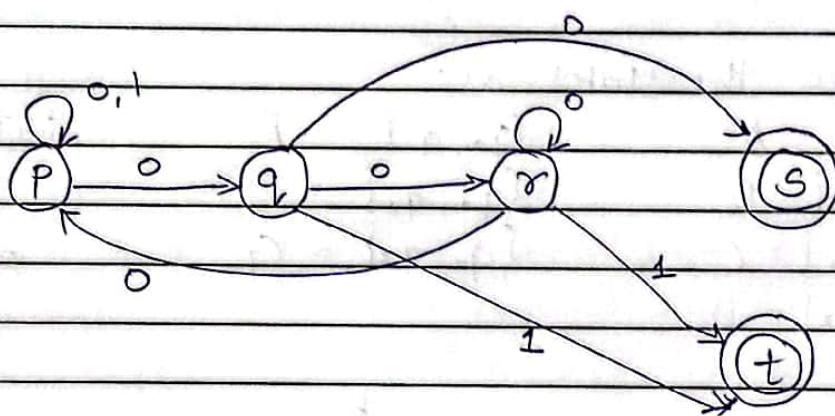
Q1

II)

Convert the following NFA to DFA:

p is the initial state, s and t are final states.

	0	1	
p	{p, q}	{p}	
q	{r, s}	{t}	⇒ NFA
r	{p, r}	{t}	
s*	∅	∅	
t*	∅	∅	

We have a new state $\{p, q\}$

$$\begin{aligned}\therefore \delta(\{p, q\}, 0) &= \delta(p, 0) \cup \delta(q, 0) \\ &= \{p, q\} \cup \{r, s\} \\ &= \{p, q, r, s\} \dots \text{NS}\end{aligned}$$

$$\begin{aligned}\therefore \delta(\{p, q\}, 1) &= \delta(p, 1) \cup \delta(q, 1) \\ &= \{p\} \cup \{t\} \\ &= \{p, t\} \dots \text{NS}\end{aligned}$$

$$\begin{aligned}\therefore \delta(\{p, q, r, s\}, 0) &= \delta(p, 0) \cup \delta(q, 0) \cup \delta(r, 0) \cup \delta(s, 0) \\ &= \{p, q\} \cup \{r, s\} \cup \{p, r\} \cup \emptyset \\ &= \{p, q, r, s\}\end{aligned}$$

$$\begin{aligned}
 \therefore \delta(\{p, q, r, s\}, 1) &= \delta(p, 1) \cup \delta(q, 1) \cup \delta(r, 1) \cup \delta(s, 1) \\
 &= \{p\} \cup \{t\} \cup \{t\} \cup \emptyset \\
 &= \{p, t\}
 \end{aligned}$$

$$\begin{aligned}
 \therefore \delta(\{p, t\}, 0) &= \delta(p, 0) \cup \delta(t, 0) \\
 &= \{p, q\} \cup \emptyset \\
 &= \{p, q\}
 \end{aligned}$$

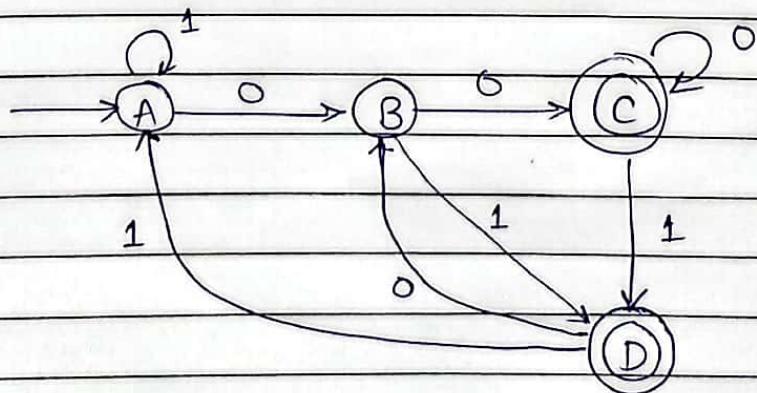
$$\begin{aligned}
 \therefore \delta(\{p, t\}, 1) &= \delta(p, 1) \cup \delta(t, 1) \\
 &= \{p\} \cup \emptyset \\
 &= \{p\}
 \end{aligned}$$

Rename the states as :

$$\begin{aligned}
 \{p\} &= A \\
 \{p, q\} &= B \\
 \{p, q, r, s\} &= C \\
 \{p, t\} &= D
 \end{aligned}$$

	O	1
A	B	A
B	C	D
*C	C	D
*D	B	A

$\therefore C \& D$ are final states



DFA

Q2. Construct NFA with epsilon transition for following RE:

$$(00+11)^*. (10)^*$$

→ let

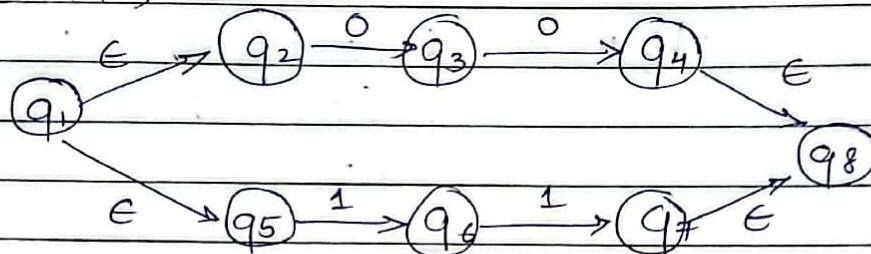
$$\tau_1 = (00+11)$$

$$\tau_2 = (10)^*$$

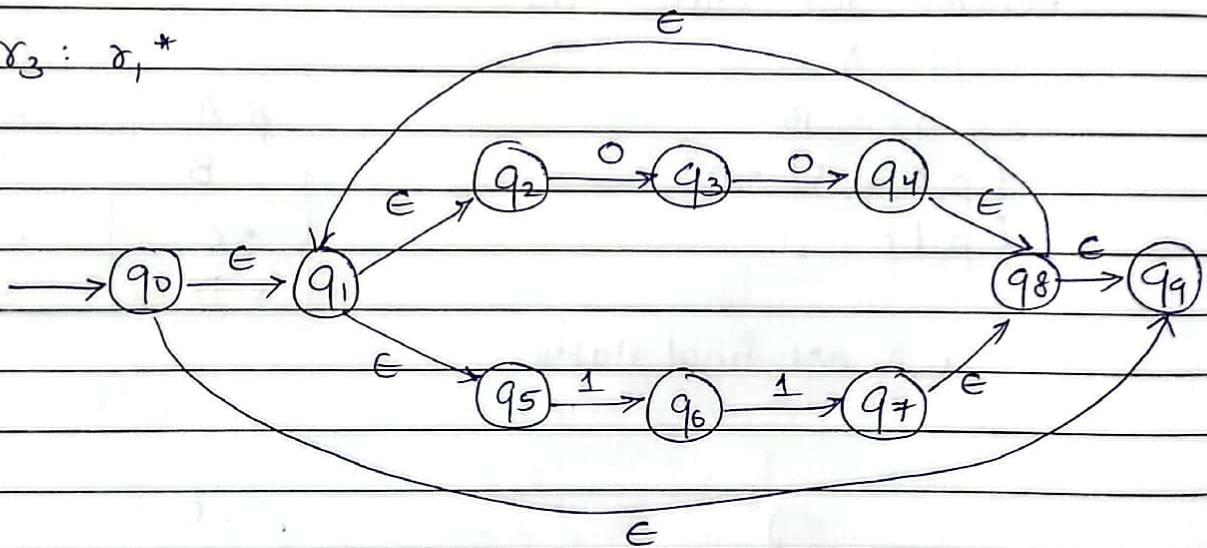
$$\tau_3 = \tau_1^*$$

$$R.E := \tau_3 \cdot \tau_2$$

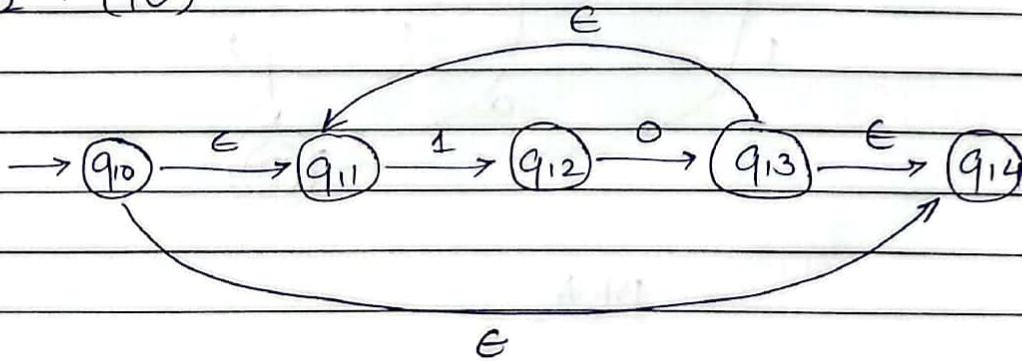
$$\tau_1 : (00+11)$$



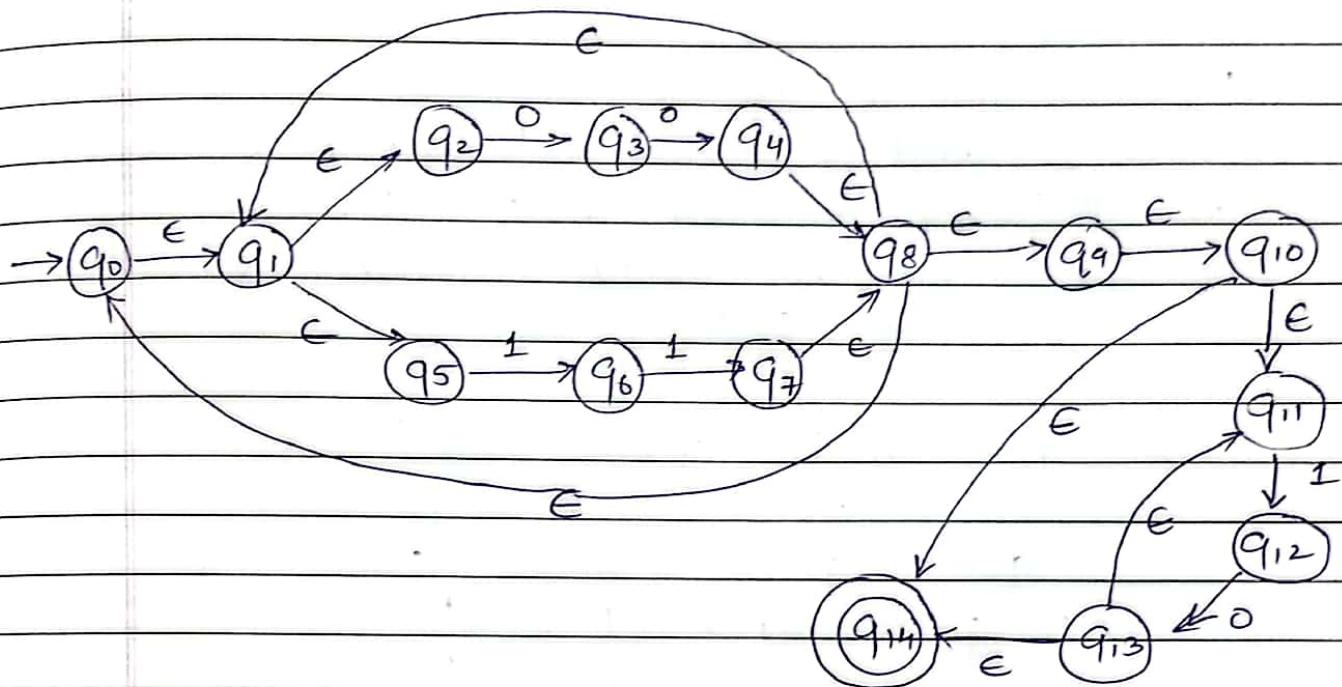
$$\tau_3 : \tau_1^*$$



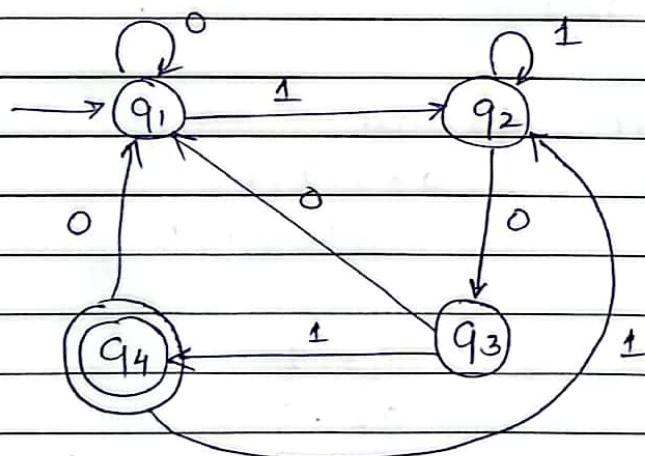
$$\tau_2 : (10)^*$$



$$\therefore RE = (00+11)^*. (10)^* = \gamma_3 \cdot \gamma_2$$



II) State Arden's theorem and use it to construct a regular expression corresponding to the following automata:



$$\begin{aligned}
 \rightarrow q_1 &= q_1 \cdot 0 + q_3 \cdot 0 + q_4 \cdot 0 + \epsilon \rightarrow 1 \\
 q_2 &= q_1 \cdot 1 + q_2 \cdot 1 + q_4 \cdot 1 \rightarrow 2 \\
 q_3 &= q_2 \cdot 0 \rightarrow 3 \\
 q_4 &= q_3 \cdot 1 \rightarrow 4
 \end{aligned}$$

Arden's theorem states that:

"If P and Q are two regular expressions over Σ , and if P does not contain ϵ , then the following equation in R given by $R = Q + RP$ has an unique solution, i.e.

$$R = QP^*$$

$$\begin{aligned} \text{Now, } q_2 &= q_1 \cdot 1 + q_2 \cdot 1 + q_3 \cdot 1 \cdot 1 \\ &= q_1 \cdot 1 \cdot 1 + q_2 \cdot 1 + q_2 \cdot 0 \cdot 1 \cdot 1 \\ q_2 &= q_1 \cdot 1 + (1+011) q_2 \\ \therefore q_2 &= q_1 \cdot 1 (1+011)^* \end{aligned}$$

$$\begin{aligned} \text{And, } q_1 &= q_1 \cdot 0 + q_2 \cdot 0 \cdot 0 + q_2 \cdot 0 \cdot 1 \cdot 0 + \epsilon \\ &= q_1 \cdot 0 + q_2 (00+010) + \epsilon \\ &= q_1 \cdot 0 + (q_1 \cdot 1) (1+011)^* \cdot (00+010) + \epsilon \\ \therefore q_1 &= q_1 (0 + 1 \cdot (1+011)^* \cdot (00+010)) + \epsilon \end{aligned}$$

Using Arden's theorem,

$$\begin{aligned} q_1 &= \epsilon \cdot (0 + 1 \cdot (1+011)^* \cdot (00+010)) \\ \therefore q_1 &= (0 + 1 \cdot (1+011)^* \cdot (00+010))^* \end{aligned}$$

$$\begin{aligned} \therefore RE &= q_4 = q_3 \cdot 1 \\ &= q_2 \cdot 0 \cdot 1 \\ &= (q_1 \cdot 1) (1+011)^* \cdot 0 \cdot 1 \end{aligned}$$

Ans: $\therefore RE = (0 + 1 \cdot (1+011)^* \cdot (00+010))^* \cdot 1 (1+011)^* \cdot 0 \cdot 1$

TCS Assignment No 3

- Q1. Convert the following grammar in CNF

$$S \rightarrow aABC$$

$$A \rightarrow ab|a$$

$$B \rightarrow bA|b$$

$$C \rightarrow a$$

The grammar is in reduced form.

Soln

$$R_1 \rightarrow a \quad [\text{CNF}]$$

$$R_2 \rightarrow BC \quad [\text{CNF}]$$

$$\therefore S \rightarrow R_1 R_2$$

$$R_3 \rightarrow AR_2 \quad [\text{CNF}]$$

$$\therefore S \rightarrow R_1 R_3 \quad [\text{CNF}]$$

$$A \rightarrow R_1 B \quad [\text{CNF}]$$

$$A \rightarrow a \quad [\text{CNF}]$$

$$R_4 \rightarrow b \quad [\text{CNF}]$$

$$B \rightarrow R_4 A \quad [\text{CNF}]$$

$$B \rightarrow b \quad [\text{CNF}]$$

$$C \rightarrow a \quad [\text{CNF}]$$

Ans

$$S \rightarrow R_1 R_3$$

$$R_1 \rightarrow a$$

$$A \rightarrow R_1 B$$

$$R_4 \rightarrow b$$

$$A \rightarrow a$$

$$R_2 \rightarrow BC$$

$$B \rightarrow R_4 A$$

$$R_3 \rightarrow AR_2$$

$$B \rightarrow b$$

$$C \rightarrow a$$

Q2 Reduce the following grammar in CNF

$$S \rightarrow AB$$

$$A \rightarrow BSB \mid BB \mid b$$

Solⁿ The grammar is not reduced.

Symbol B is useless So we remove all the productions having symbol B.

~~Resultant Grammar~~

$$S \rightarrow AB$$

These productions are discarded.

$$A \rightarrow BSB \mid BB$$

Resultant Grammar

$$A \rightarrow b$$

[CNF]

Q3 obtain leftmost derivation, rightmost derivation and derivation tree for the string = cccbacccba

The grammar is $S \rightarrow SSA \mid SSb \mid c$

Solⁿ leftmost derivation.

$$S \rightarrow SSA$$

$$\rightarrow SSA SA$$

$$\rightarrow S SA SA$$

$$\rightarrow S S SA SA$$

$$\rightarrow S S SB SA$$

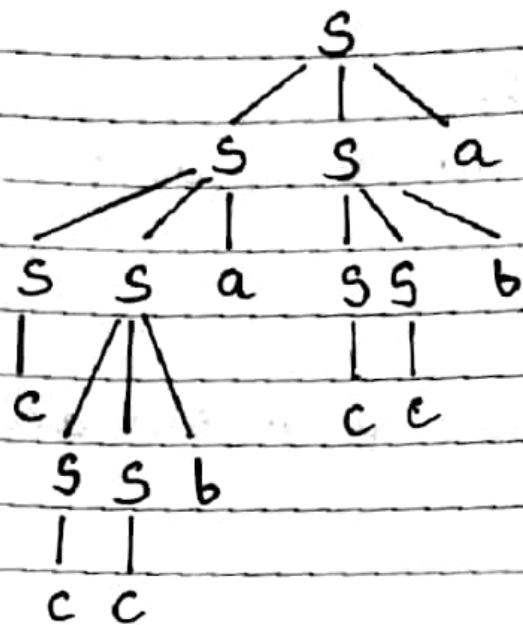
$$\rightarrow S C C B A S A$$

$$\rightarrow C C C B A S S B A$$

$$\rightarrow C C C B A C S B A$$

$$\rightarrow C C C B A C C B A$$

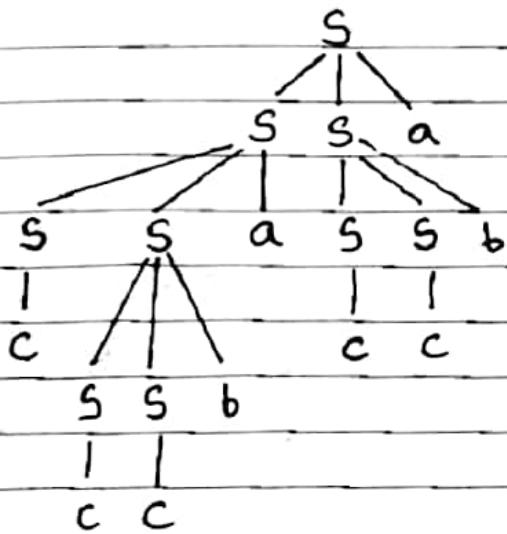
derivation tree.



Right most derivation

- $S \rightarrow SSA$
- $\rightarrow SSSba$
- $\rightarrow SScba$
- $\rightarrow Sccba$
- $\rightarrow Saccba$
- $\rightarrow SSSbaccba$
- $\rightarrow SSCbaccba$
- $\rightarrow Scbaccba$
- $\rightarrow ccbaccba$

derivation tree.



Q5 Consider the following grammar

$$S \rightarrow i \underset{\text{C}}{c} t S l \underset{\text{C}}{i} c t S e S l \underset{\text{a}}{a}$$

$$C \rightarrow b$$

String: ibtibtaea

5th leftmost derivation.

$$S \rightarrow i C t S e S$$

$$\rightarrow i b t S e S$$

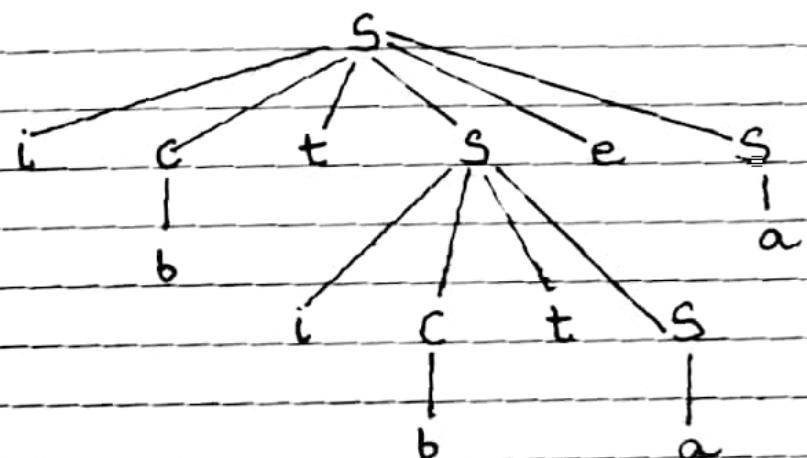
$$\rightarrow i b t i C t S e S$$

$$\rightarrow i b t i b t S e S$$

$$\rightarrow i b t i b t a c S$$

$$\rightarrow i b t i b t a c a$$

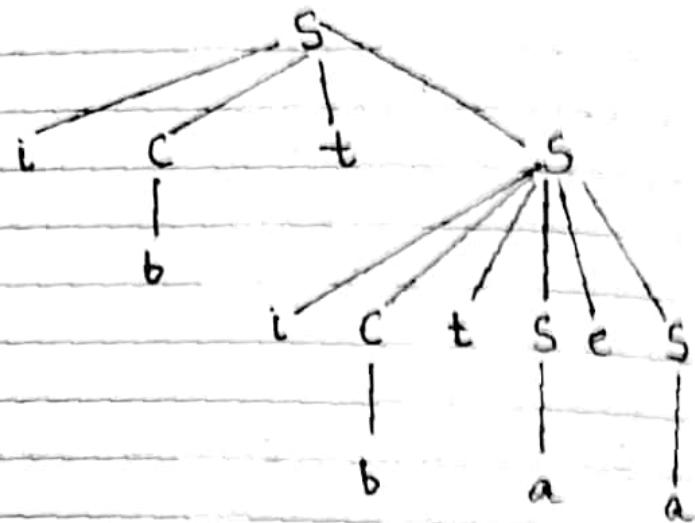
Parse tree



Right Most derivation

$S \rightarrow iCtS$
 $\rightarrow iCtiCtSeS$
 $\rightarrow iCtiCtSeaa$
 $\rightarrow iCtiCtaea$
 $\rightarrow iCtibtaea$
 $\rightarrow ibtibtaea$

Parse tree



Since there are more than one parse tree for a given string
The given grammar is ambiguous.

Q I

II Construct PDA for accepting following language

$$L(M) = \{a^n b^m a^n \mid m, n \geq 1\}$$

First All 'a' will be pushed onto stack
On reading b neither a or b will be pushed or popped.

On reading 'a' one stack symbol 'a'
will be popped out.

When string is ended and stack gets
empty at the same time then string gets

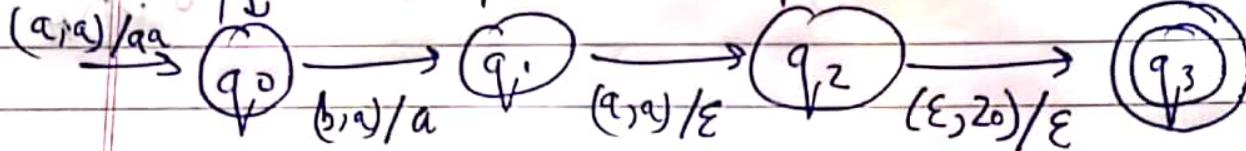
accepted

$(a, z_0)/\epsilon z_0$

$(a, a)/aa$

$(b, a)/a$

$(a, a)/\epsilon$



Transition Function

$$\delta(q_0, a, z_0) = (q_0, a, z_0)$$

$$\delta(q_0, a, a) = (q_0, a, a)$$

$$\delta(q_0, b, a) = (q_1, a)$$

$$\delta(q_1, b, a) = (q_1, a)$$

$$\delta(q_1, a, a) = (q_2, \epsilon)$$

$$\delta(q_2, a, a) = (q_2, \epsilon)$$

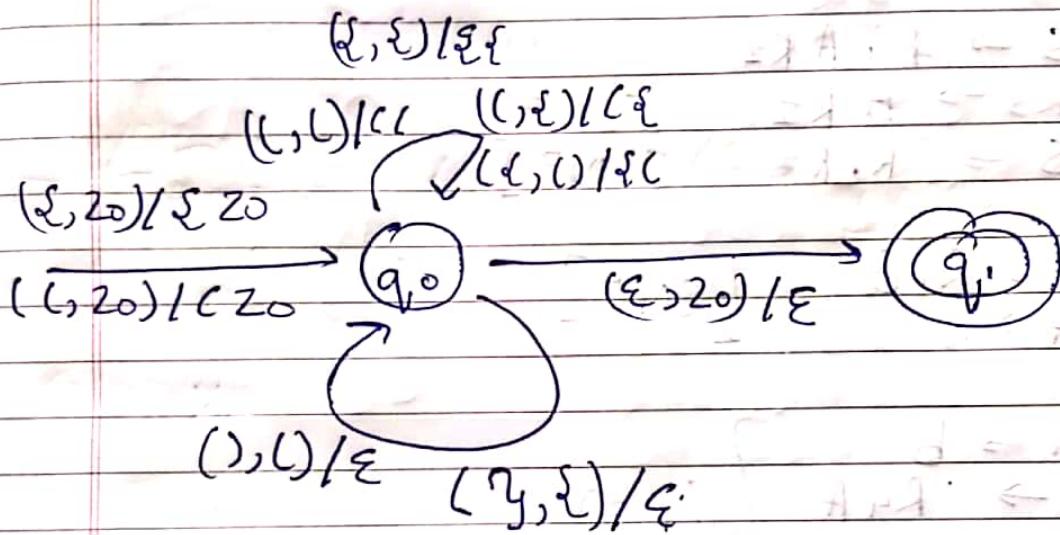
$$\delta(q_2, \epsilon, z_0) = (q_3, \epsilon)$$

PDA defined $M = \{q_0, q_1, q_2, q_3\}, \{a, b\}, \{a, z_0\}, q_0, z_0, \{q_3\}, \delta\}$

IV Design PDA for well balanced parenthesis

If we read same or non complementary symbol we will push when checked with top of stack

If we read complementary symbol as top of stack then we perform pop operation



$$s(q_0, c_0) = (q_0, c_0)$$

$$\delta(q_0, \{, 20) = (q_0, \{20)$$

$$S(q_0, \zeta) = (q_0, \zeta)$$

$$\delta(q_1, \xi, \xi) = (q_1, \xi \xi)$$

$$S(q_1, 0) \cap \{ \varphi \} = (q_1, 0) \cap \{ \varphi \}$$

$$S(q_0, \xi, \zeta) = (q_0, \xi \zeta)$$

$$g(q_0, \lambda, \epsilon) = (q_0, \epsilon)$$

$$S(q_0, \gamma, \epsilon) = (q_0, \epsilon)$$

$$s(q_0, \varepsilon, z_0) = (q_1, \varepsilon)$$

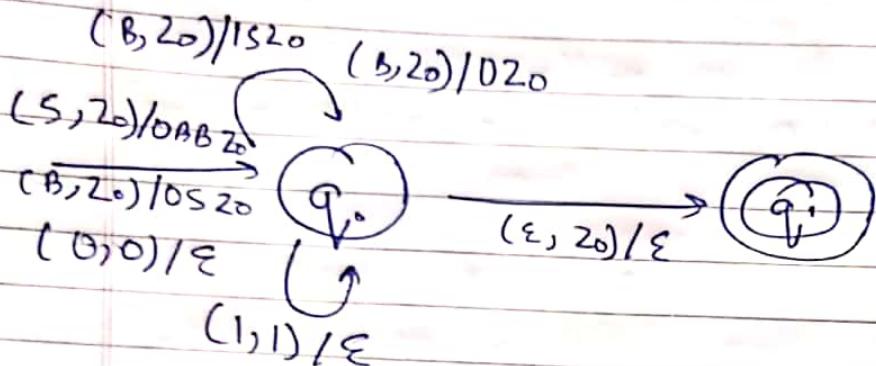
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II

Construct PDA equivalent to following grammar

$$\begin{aligned} S &\rightarrow OBB \\ B &\rightarrow OS11S1O \end{aligned}$$

Show that 010000
is accepted by PDA



$$\delta(q_0, \epsilon, S) = (q_0, OBB)$$

$$\delta(q_0, \epsilon, B) = (q_0, OS)$$

$$\delta(q_0, \epsilon, \rightarrow B) = (q_0, 1S)$$

$$\delta(q_0, \epsilon, B) = (q_0, O)$$

$$\delta(q_0, 1, 1) = (q_0, \epsilon)$$

$$\delta(q_0, O, O) = (q_0, \epsilon)$$

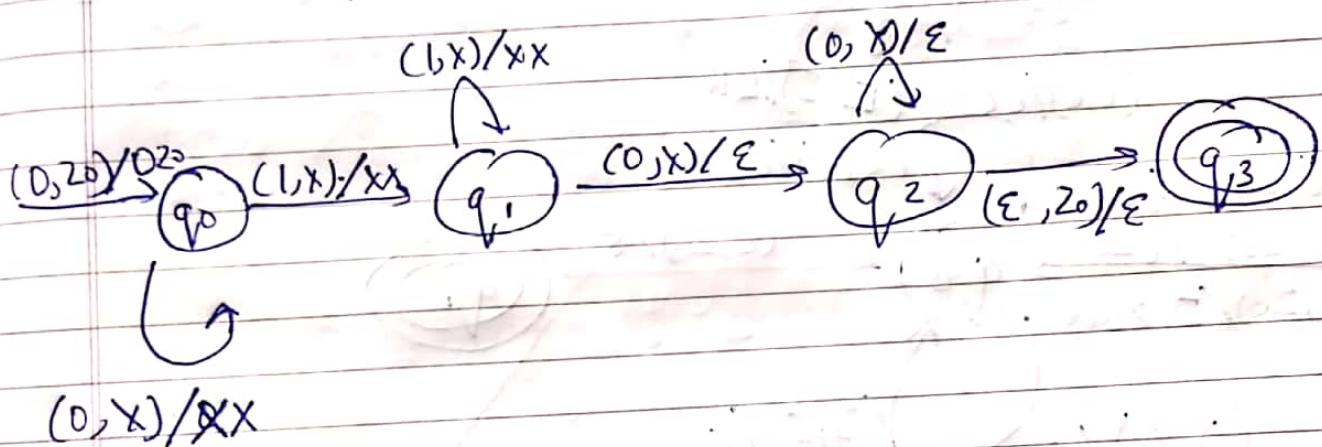
$$PDA = M = (\{q_0\}, \{0, 1\}, \{S, B, O, 1\}, \delta, q_0, S, \emptyset)$$

(q ₁ , 010000,	S)	
(q ₂ , 010000,	OBB)	S = OBB
(q ₃ , 10000,	BB)	
(q ₄ , 10000,	ISB)	B = IS
(q ₅ , 0000,	SB)	
(q ₆ , 0000,	OBBB)	
(q ₇ , 000,	B BB)	B = O
(q ₈ , 000,	OB B)	
(q ₉ , 00,	OB)	
(q ₁₀ , 0,	B)	
(q ₁₁ , 0,	O)	
(q ₁₂ , ε,	ε)	

Accepted string 010000 for designed PDA

$$L(m) = \{0^m 1^n, 0^{m+n} \mid m, n \geq 1\}$$

For initial '0' and '1' we will add 'X' of every occurrence of 0 and 1. After all '1' have been read, first '0' will be read and popping will start when string is ended. and stack is empty, we will say that string is accepted.



Transition Function

$$\begin{aligned}
 \delta(q_0, 0, Z_0) &= (q_0, XZ_0) \\
 \delta(q_0, 0, X) &= (q_0, XX) \\
 \delta(q_0, 1, X) &= (q_1, XX) \\
 \delta(q_1, 1, X) &= (q_1, XX) \\
 \delta(q_1, 0, X) &= (q_2, \epsilon) \\
 \delta(q_2, 0, X) &= (q_2, \epsilon) \\
 \delta(q_2, \epsilon, Z_0) &= (q_3, \epsilon)
 \end{aligned}$$

PDA defined $M = (\{q_0, q_1, q_2, q_3\}, \{0, 1\}, \{X, Z_0\}, q_0, Z_0, \{q_3\}, \delta)$

TCS assignment No. 5

Q1

Design Turing Machine to accept language

$$L(M) = \{0^n 1^n \mid n > 0\}$$

Soln

logic

Convert 0 to A and move to Right

Skip all 0 and search for 1

Convert first 1 into B and move to left to find @ A

skip 0

when find A move right

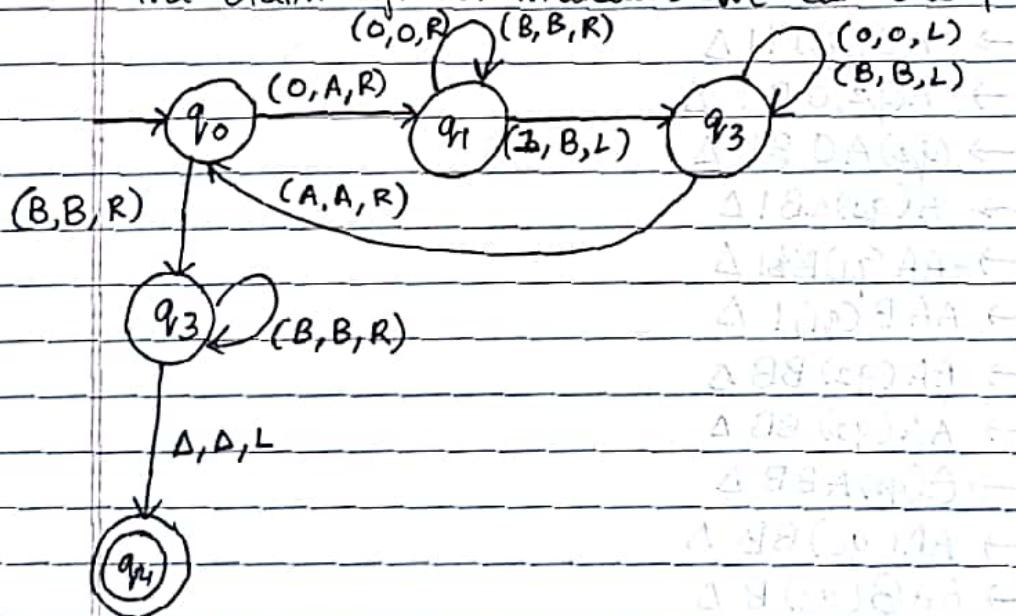
Convert immediate 0 to A and move right

Skip B

Convert 1 to B and move left

No 0 present and No 1 present

The blank symbol indicates we can accept the string.



Transition Function

$$\delta(q_0, A) = (q_1, A, R)$$

$$\delta(q_1, 0) = (q_1, 0, R)$$

$$\delta(q_1, 1) = (q_2, B, L)$$

$$\delta(q_2, 0) = (q_2, 0, L)$$

$$\delta(q_2, A) = (q_0, A, R)$$

$$\delta(q_1, B) = (q_1, B, R)$$

$$\delta(q_2, B) = (q_2, B, L)$$

$$\delta(q_0, B) = (q_3, B, R)$$

$$\delta(q_3, B) = (q_3, B, R)$$

$$\delta(q_3, \Delta) = (q_4, A, L)$$

Turing Machine can be defined as.

$$M = (Q, \Sigma, \Gamma, S, q_0, \Delta, F) = (\{q_0, q_1, q_2, q_3, q_4\}, \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9, A, B\},$$

$$\{\delta(q_0, A, q_1), \delta(q_1, 0, q_1), \delta(q_1, 1, q_2), \delta(q_2, 0, q_2), \delta(q_2, A, q_0), \delta(q_0, B, q_3), \delta(q_3, B, q_3), \delta(q_3, \Delta, q_4)\})$$

Simulation

$$(q_0)0011\Delta \rightarrow A(q_1)011\Delta$$

$$\rightarrow A0(q_1)11\Delta$$

$$\rightarrow A(q_2)0B1\Delta$$

$$\rightarrow (q_2)AB1\Delta$$

$$\rightarrow A(q_0)aB1\Delta$$

$$\rightarrow AA(q_1)Bb1\Delta$$

$$\rightarrow AA B(q_1)1\Delta$$

$$\rightarrow AA(q_2)BB\Delta$$

$$\rightarrow AA(q_2)BB\Delta$$

$$\rightarrow A(q_2)ABB\Delta$$

$$\rightarrow AA(q_0)BB\Delta$$

$$\rightarrow AA B(q_3)B\Delta$$

$$\rightarrow AA BB(q_3)\Delta$$

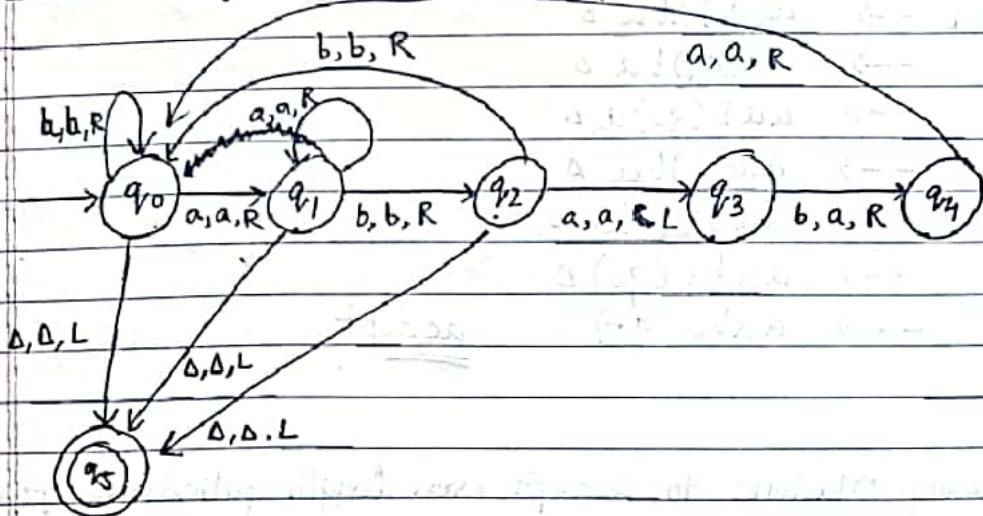
$$\rightarrow AA B(q_4)B\Delta$$

Accept

Q2

Design Turing Machine that replaces all occurrences of 'aba' by 'aaa' from sequence of a's & b's.

solⁿ



Transition function

$$\delta(q_0, b) = (q_0, b, R)$$

$$\delta(q_0, a) = (q_1, a, R)$$

$$\delta(q_1, a) = (q_1, a, R)$$

$$\delta(q_1, b) = (q_2, b, R)$$

$$\delta(q_2, a) = (q_3, a, L)$$

$$\delta(q_2, b) = (q_0, b, R)$$

$$\delta(q_3, b) = (q_4, a, R)$$

$$\delta(q_4, a) = (q_0, a, R)$$

$$\delta(q_0, \Delta) = (q_5, \Delta, L)$$

$$\delta(q_1, \Delta) = (q_5, \Delta, L)$$

$$\delta(q_2, \Delta) = (q_5, \Delta, L)$$

Turing Machine can be defined as

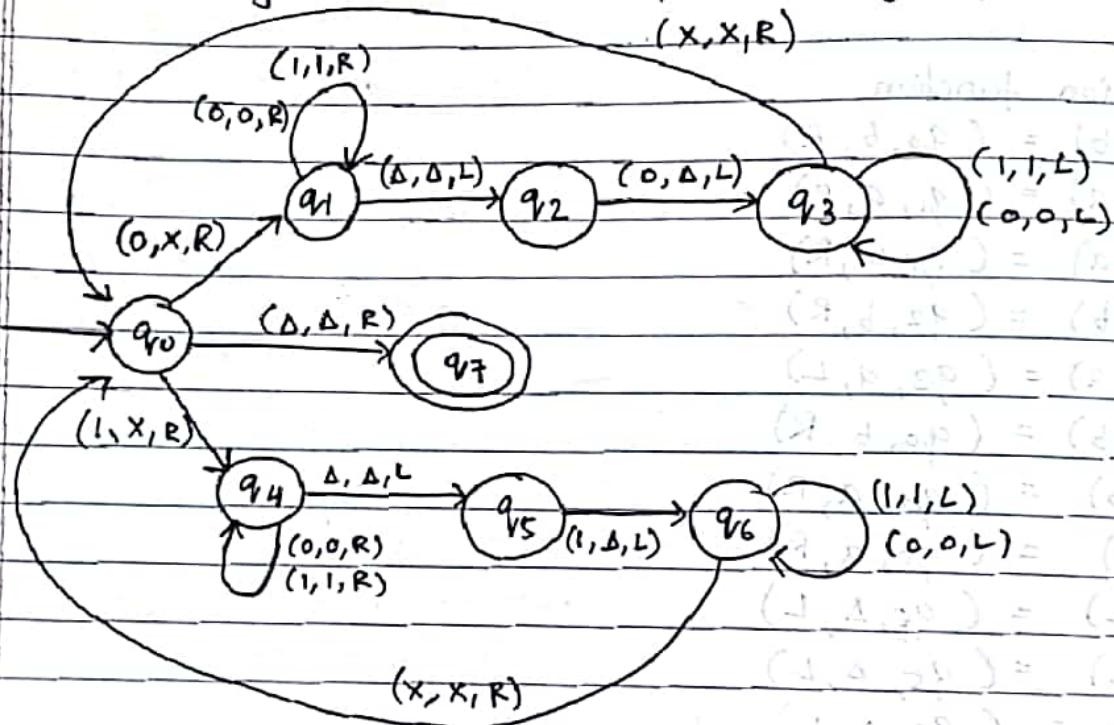
$$M = (\mathcal{Q}, \Sigma, \Gamma, \delta, q_0, \Delta, F)$$

$$= (\{q_0, q_1, q_2, q_3, q_4, q_5\}, \{a, b\}, \{a, b\}, \delta, q_0, \Delta, \{q_5\})$$

Simulation

$(q_0)aaba \rightarrow a(q_1)aba \Delta$
 $\rightarrow aa(q_1)ba \Delta$
 $\rightarrow aab(q_2)ba \Delta$
 $\rightarrow aa(q_3)ba \Delta$
 $\rightarrow aab(q_4)ba \Delta$
 $\rightarrow aaba(q_5) \Delta$
 $\rightarrow aabaa(q_5)$ accept.

Q3 Design Turing Machine to accept even length palindrome for s_0



Transition function

$$\delta(q_0, 0) = (q_1, X, R)$$

$$\delta(q_0, 1) = (q_4, X, R)$$

$$\delta(q_1, 1) = (q_1, 1, R)$$

$$\delta(q_1, 0) = (q_1, 0, R)$$

$$\delta(q_1, \Delta) = (q_2, \Delta, L)$$

$$\delta(q_2, 0) = (q_3, \Delta, L)$$

$$\delta(q_3, 1) = (q_3, 1, L)$$

$$\delta(q_3, 0) = (q_3, 0, L)$$

$$\delta(q_3, X) = (q_0, X, R)$$

$$\delta(q_4, 1) = (q_4, 1, R)$$

$$\delta(q_4, 0) = (q_4, 0, R)$$

$$\delta(q_4, \Delta) = (q_5, \Delta, L)$$

$$\delta(q_5, 1) = (q_6, \Delta, L)$$

$$\delta(q_6, 1) = (q_6, 1, L)$$

$$\delta(q_6, 0) = (q_6, 0, L)$$

$$\delta(q_6, X) = (q_0, X, R)$$

$$\delta(q_0, \Delta) = (q_7, \Delta, R)$$

Turing Machine can be defined as

$$M = (Q, q_0, q_1, q_2, q_3, q_4, q_5, q_6, q_7, \Sigma, \{0, 1\}, \{0, 1, X\}, S, \delta, \{q_7\})$$

Simulation.

$$(q_0)0110\Delta \rightarrow X(q_1)110\Delta$$

$$\rightarrow X1(q_1)10\Delta$$

$$\rightarrow X11(q_1)0\Delta$$

$$\rightarrow X110(q_1)\Delta$$

$$\rightarrow X11(q_2)\Delta\Delta \rightarrow X110(q_2)\Delta$$

$$\rightarrow X11(q_3)\Delta\Delta \rightarrow X11(q_3)\Delta\Delta$$

$$\rightarrow X1(q_3)1\Delta\Delta$$

$$\rightarrow X(q_3)11\Delta\Delta$$

$$\rightarrow X(q_0)11\Delta\Delta$$

$$\rightarrow XX(q_4)1\Delta\Delta$$

$$\rightarrow XX1(q_4)\Delta\Delta$$

$$\rightarrow XX1(q_5)\Delta\Delta$$

$$\rightarrow XX1(q_6)\Delta\Delta$$

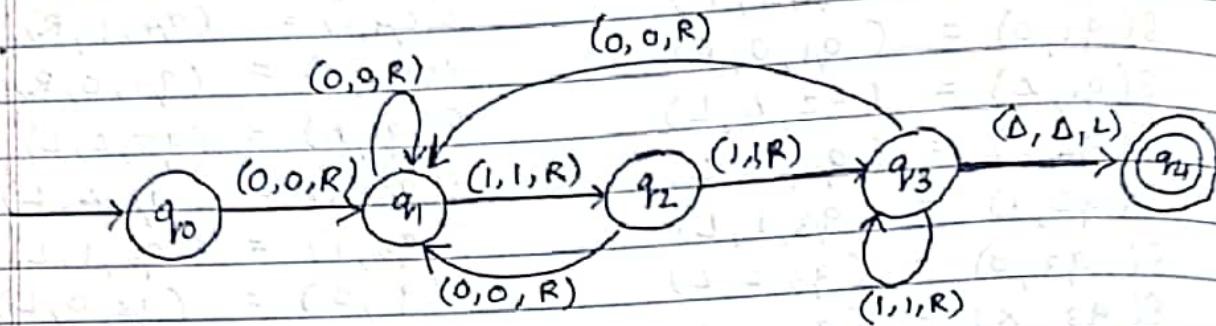
$$\rightarrow XX(q_0)\Delta\Delta\Delta$$

$$\rightarrow XX\Delta(q_7)\Delta\Delta$$

Accept

Q4 Design Turing Machine to accept the language given by regular expression $0(0+1)^*11$

Ans.



Transition Function.

$$\delta(q_0, 0) = (q_1, 0, R)$$

$$\delta(q_1, 0) = (q_1, 0, R)$$

$$\delta(q_1, 1) = (q_2, 1, R)$$

$$\delta(q_2, 0) = (q_1, 0, R)$$

$$\delta(q_2, 1) = (q_3, 1, R)$$

$$\delta(q_3, 0) = (q_1, 0, R)$$

$$\delta(q_3, 1) = (q_3, 1, R)$$

$$\delta(q_3, \Delta) = (q_4, \Delta, L)$$

Turing Machine can be defined as

$$M = (Q, \Sigma, \Gamma, \delta, q_0, \Delta, F)$$

$$= (\{q_0, q_1, q_2, q_3, q_4\}, \{0, 1\}, \{0, 1\}, \delta, q_0, \Delta, \{q_4\}).$$

Simulation.

$(q_0)011011\Delta \rightarrow 0(q_1)11011\Delta$
 $\rightarrow 01(q_2)1011\Delta$
 $\rightarrow 011(q_3)011\Delta$
 $\rightarrow 0110(q_1)11\Delta$
 $\rightarrow 01101(q_2)\Delta$
 $\rightarrow 011011(q_3)\Delta$
 $\rightarrow 011011(q_4)\Delta \quad \underline{\text{Accept}}$

TCS Assignment 6

Q1. Solve the following :

1. Explain concept of decidability and undecidability in brief.

Ans: A problem is said to be decidable if there exists a Turing machine that gives the correct answer for every statement in the domain of the problem. Otherwise, the class of problems is said to be un-decidable.

⇒ A language $L \subseteq \Sigma^*$ is turing decidable if there is a turing machine M which always halts on every $w \in \Sigma^*$. If $w \in L$ then M halts with answer "Yes" and if $w \notin L$ then M halts with answer "No".

⇒ A problem P is said to be decidable / solvable if language $L \subseteq \Sigma^*$ representing the problem (set of solutions) is turing decidable.

⇒ Language is a set of solutions for any problem.

⇒ If P is solvable / decidable then there is an algorithm for recognizing L , representing the problem.

⇒ The algorithm terminates on all inputs.

2. What is recursive and recursively enumerable languages?

Ans: There is a difference between recursive and recursively enumerable language.

⇒ Following statements are equivalent:

- Language L is Turing acceptable
- Language L is recursively enumerable

⇒ Following statements are equivalent:

- Language L is Turing decidable
- Language L is recursive
- There is an algorithm for recognizing L

⇒ Every Turing decidable language is Turing acceptable

⇒ Every Turing acceptable language need not be Turing decidable.

- ⇒ A language L is turing acceptable if there is a Turing machine M which halts on every w.e.l with an answer 'yes'. However, if $w \notin L$ then M may not halt.
- ⇒ Every language $L \subseteq \Sigma^*$ may not be turing acceptable and hence not turing decidable. Thus we cannot design turing machine / algorithm which halts for every w.e.l
- ⇒ A turing enumerable language can be enumerated by some turing machine.
- ⇒ To enumerate a language means to list elements one at a time.
- ⇒ Hence recursive languages are decided by Turing machine i.e. it will enter into final state for strings of language and rejecting states for strings which are not part of language. On the other hand, recursively enumerable languages or type-0 languages can be accepted or recognized by Turing machine i.e. it will enter into final state for strings of language and may or may not enter into rejecting state for strings not part of language. TM can loop forever for strings not part of language.

3. Explain halting problem in detail

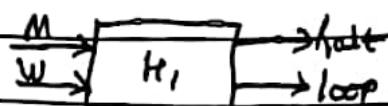
Ans. The halting problem of Turing machine states :

- ⇒ Given a Turing machine M and input w to machine, determine if machine M will eventually halt when it is given input w .
- ⇒ Halting problem of Turing machine is unsolvable / undecidable
- ⇒ Proof :
 - Moves of a turing machine can be represented using binary number. Thus machine can be represented using string over $\Sigma^* (0, 1)$.
 - Unsolvability of halting problem can be proved via contradiction.

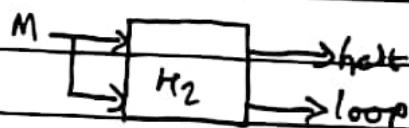
- Step 1: Assume halting problem is solvable. There exists machine H_1 taking two inputs:

- a. string describing M
- b. input w for machine M

H_1 generates output "halt" if H_1 determines that M stops on input w otherwise H_1 outputs "loop".

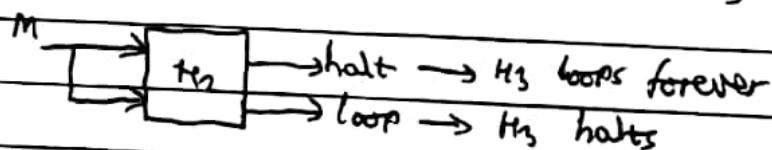


- Step 2: Revise H_1 as H_2 to take M as both inputs and H_2 should be able to determine if M will halt on M as its input. Machine can be described by string over 0 and 1.



- Step 3: Construct new Turing machine H_3 that takes outputs of H_2 as input and does following:

- a. If output of H_2 is "loop" then H_3 halts
- b. If output of H_2 is "halt" then H_3 loops forever



H_3 will do opposite of output of H_2 .

- Step 4: Give H_3 itself as inputs to H_2 . If H_3 halts on H_3 as input, H_3 loops. If H_3 loops forever on H_3 as input, H_3 halts. In either case, result is wrong. Hence, H_3 does not exist. If H_3 does not exist then H_2 does not exist. If H_2 does not exist then H_1 does not exist.

∴ Halting problem is unsolvable.

4. Write short note on Rice's theorem.

Ans: "Every property that is satisfied by some but not all recursively enumerable language is undecidable".

⇒ Any property satisfied by some recursive enumerable language but not all is known as nontrivial property.

⇒ Some properties of Recursively enumerable that are undecidable are:

a. Given TM M , is $L(M)$ non-empty?

b. Given TM M , is $L(M)$ finite?

c. Given TM M , is $L(M)$ regular?

d. Given TM M , is $L(M)$ recursive?

⇒ Rice's theorem can be proved by reducing some other unsolvable problem to nontrivial property of recursively enumerable language.

5. Explain Post correspondence problem with example.

Ans: Let A and B be two non-empty lists of strings of Σ . A and B are given as:

$$A = \{x_1, x_2, \dots, x_n\}$$

$$B = \{y_1, y_2, \dots, y_m\}$$

⇒ We say, there is post correspondence between A and B if there is a sequence of one or more integers i, j, i, \dots, m such that: string $x_i x_j \dots x_m$ is equal to $y_i y_j \dots y_m$.

⇒ Example: Does PCP with 2 lists:

$A = \{a, ab^3, ab^3\}$ and $B = \{a^3, ab, b^3\}$
have a solution?

We will have to find a sequence using which when elements of A, B are listed, will produce identical strings.

The required sequence is $(2, 1, 1, 3)$, $A_2 A_1 A_1 A_3 = ab^3aaab = ab^6a$, $B_2 B_1 B_3 = ab^3a^3b = abab^3 \therefore$ PCP has solution.

⇒ Post Correspondence Problem (PCP) is undecidable.