



INSTRUCTION BOOKLET



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INSTRUCTION BOOKLET



Licensed by Nintendo® for play on the Super Nintendo Entertainment System®







Introduction

"Avengers Assemble! Sources reveal that underworld criminals are laundering tons of illegal gold bullion for Red Skull. Serial numbers indicate that the bullion was stolen from European countries during World War II."



"With his ill-gotten gains, Red Skull is organizing a network of super villains. Red Skull controls their evil schemes with his mind control machins. We must discover their base and stop them before it's too late!"



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Put Captain America and The Avengers in your Super Nintendo Entertainment System® (Super NES).

Turn on the Super NES and wait for the title screen.

Use the Control Pad to point to a selection, then press Start:

1 Player - Play against the Super NES.

2 Players - Play with a friend.

Options - Set up to three options:

Difficulty - Select Easy, Medium, or Hard.

Continues - Select 3, 4, or 5 lives.

Controller - Lets you change the game controls.

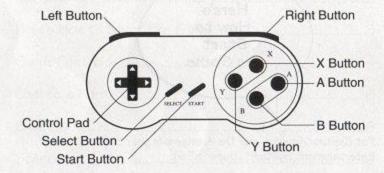
After setting options, choose 1 Player or 2 Players.

Training - Practice fighting with a friend.

After you select the number of players or a training session and press **Start**, the Choose a Hero screen appears.



Game Controls



Move a super hero or aim an attack:

(\rightarrow)	Right

← Left

Down

① Up

You can also use the Control Pad to select menu options and enter your name on the High Scores screen.



Buttons:

Start Begin game play, pause, and continue.

Select Toggle between upper and lower case letters on

the High Scores screen.

The letter buttons are normally set like this:

Y Punch or pick up objects on the ground; press Y again to throw things you pick up.

B Jump. Tap for low jumps; press for higher jumps.

A Use a Special Weapon.

If you want to change the letter buttons around, select **Options** on the title screen before you begin game play.

Combos:

B+Y Jumping Attack - Tap B to low jump and press Y to punch. Add the cursor to attack at an angle toward the ground.

B + A Jumping Special Weapon – At the top of a high jumping attack, press A to add the Special Weapon to the assault. Press B and quickly tap A to make Iron Man or Vision hover in the air.

A + ← or → Special Attack - Press A and use the Control
Pad to help your superhero do a Special Attack.
Captain America does a Shield Ram, Vision and
Iron Man do Charging Attacks, and Hawkeye does
a Sliding Attack.



Choose a Hero

Wow! At the beginning of a 1 Player game, use the Choose a Hero screen to become any of The Avengers. In a 2 Player game, each of you can pick a super hero! In the Training mode, you can fight two super heroes against one another!

Captain America

Welcomel I am Captain America,

...formerly, Steve Rogers, artist. Thanks to an experiment in World War II, I became a one man army. I still seek to bring the War Criminal, Red Skull, to justice. I can throw my unbreakable shield at my enemies or use it as a battering ram.





Iron Man

Hi, I' m Tony Stark,

...President of Stark Industries.
After a nearly fatal wound in
Southeast Asia, I built the
Iron Man suit of armor to
save my life. With my
armor, I can charge my enemies,
shoot energy beams from my palms,
and fly with my foot jets.





Hawkeye

... adventurer, here. I'm a natural marksman, specially trained by Captain America, himself. I can use my bow to shoot explosive arrows, or extend it in a sliding attack.





Vision

I am Vision.

...the highest form of artificial life. I was created by Ultron. Now, I am an Avenger. My power comes from my forehead gem. I can use it to fire solar beams. I can also charge my enemies to attack them.





Enemies

Controls

Whoa! Each level is infested with enemy grunts and henchmen, as well as the following boss villains with their special weapons.

Klaw	Hypnotizing beam.
Laser	Energy beam.
Whirlwind	Tornado attack.
Mammoth Robot	Mechanical arm and beams from eyes and stomach
Grim Reaper	Scythe.
Wizard	Energy beam, throwing disc, and jumping punch.
Mecha Octo	Mouth beams, torpedoes, and mecha tentacles.
Mandarin	Laser, freezing beam, and tackling.
Juggernaut	Body slam, tackle, and punch.
Ultron	Eye beam, energy burst, and punch.

Attack in pairs with vice-like grips, and air kicks.

Crossbones Throwing knife, pistol, spinning attack, and mines.

Red Skull Punch and kick.

Punch, machine gun, tornado attack, chest beam, magnet ball, and jumping smash. Mecha

Red Skull



Scenes

Muscle through five levels of increasingly difficult battles with the forces of Red Skull. Live the Avengers' legend and come face-to-face with Red Skull himself!

The Avengers



Fight your way through city streets and alleys to the waterfront. You must survive battle against Klaw, Laser, and Whirlwind. This could be an ill wind...

Target Town

"Avengers Assemble! We must rescue the other towns before it is too late."



More towns are being invaded by Red Skull and his Mind Controlled villains. Meet Mammoth Robot and Grim Reaper! This is no picnic.



Challenge from the Bottom of the Sea



Scramble over a ship's damaged deck and watch out for Wizardl Dive beneath the sea for watery battles against Mecha Octo and Mandarin. Better hold your breath!

The Giant Laser Cannon



"Avengers
Assemble! We
must attack
Red Skull's
moonbase.
There we will
find the
cannon and
Red Skull."

From the dark side of the moon, Red Skull is aiming his laser cannon at earth. Destroy this weapon before the planet is destroyed! And don't forget about Juggernaut and Ultron. They have a special nightmare planned just for you.

The End of Red Skull

"Avengers Assemble! We must find the control room and destroy Red Skull." At last, just Crossbones, Red Skull, and Mecha Red Skull left. It's them or you. Look to deep space for a key to success.



Hints

Throughout the levels, you can pick up stuff that is helpful:

Blue Life Disc - Quicksilver brings you these. Pick them up to get more time.

Wasp - Pick this up in a shooting scene and Wasp protects you for a while.







Technical Support

For technical support in the USA, please contact:

Mindecape Inc.

The Software Toolworks, Inc.

60 Leveroni Court Novato, CA 94949

Telephone:

(415) 883-5157

Fax:

(415) 883-0367



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