

JOE & MAC 2

LOST IN THE TROPICS

TM

**DATA
EAST**

INSTRUCTION MANUAL

SUPER NINTENDO
ENTERTAINMENT SYSTEM

WARNING: PLEASE READ THE ENCLOSED CONSUMER INFORMATION AND PRECAUTIONS BOOKLET CAREFULLY BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM OR GAME PAK.

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JOE & MAC 2

LOST IN THE TROPICS

TM

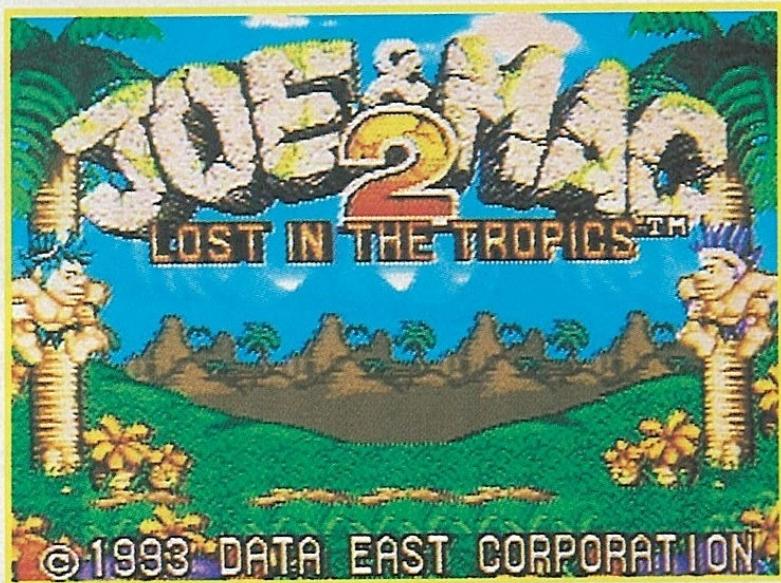
The Crown Of Legend Is Gone!



Our heroes, Joe and Mac, have volunteered to search for their leader's crown and bring it back so that peace can be restored. Of course, they're not risking their lives just out of the goodness of their hearts – they're out to impress the cave-babes, too!

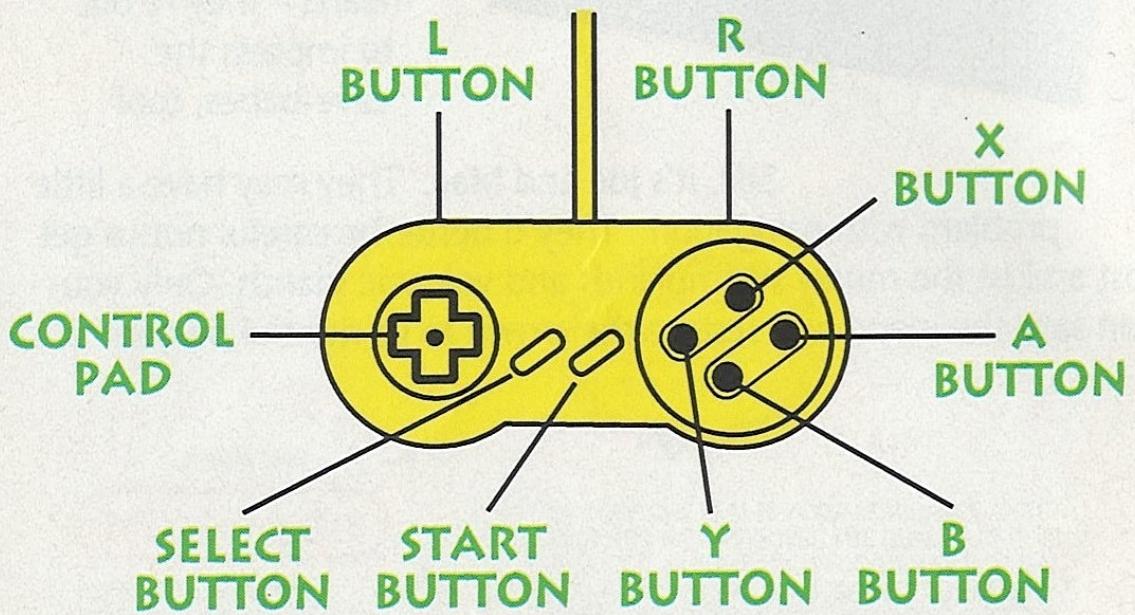
Still, it's Joe and Mac. They may have a little problem with navigation. They'd better be careful not to get lost amidst the murky swamplands and volcanic islands. Only you can save the island and restore the crown to its rightful owner!

GETTING STARTED

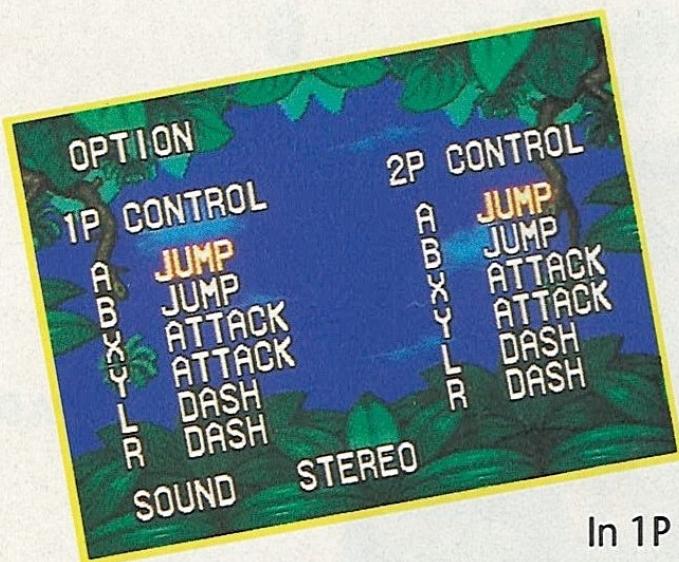


Insert your Joe & Mac 2: Lost in the Tropics game pak and turn on your Super NES. After a few seconds, press the START Button at the Title screen to begin the game.

CONTROLS



To Begin Gameplay (Start Button)



When the Title screen appears, press the START Button for the GAME screen. At the GAME screen you can choose from 1P, 2P or Super 2P gameplay modes, choose PASSWORD to input secret passwords or choose OPTION to adjust controller buttons and sound controls.

mode, both players can play simultaneously. In Super 2P mode, the characters are able to hit each other which slows them down, pumping up the competition level.

To input a PASSWORD, use the Control Pad and the A Button. You will receive the passwords by stopping off at a store in the Village Market.

In 1P mode, only Joe can play. In 2P



Pausing The Game (Start Button)

During gameplay, press the START Button to PAUSE the game. To UNPAUSE, press the START Button again.

Character Movement (Control Pad)

CONTROL PAD
LEFT

CONTROL PAD
UP

CONTROL PAD
RIGHT



CONTROL PAD
DOWN

MOVING: To move your character, press UP, DOWN, LEFT and RIGHT on the control pad.

JUMPING: To jump, press the A or B Button.

CLIMBING A ROPE: To climb up or down a rope, press UP or DOWN and press the A or B Button.

JUMPING OFF A ROPE: To jump off a rope, press the B Button while pressing the control pad in the direction you would like to jump.

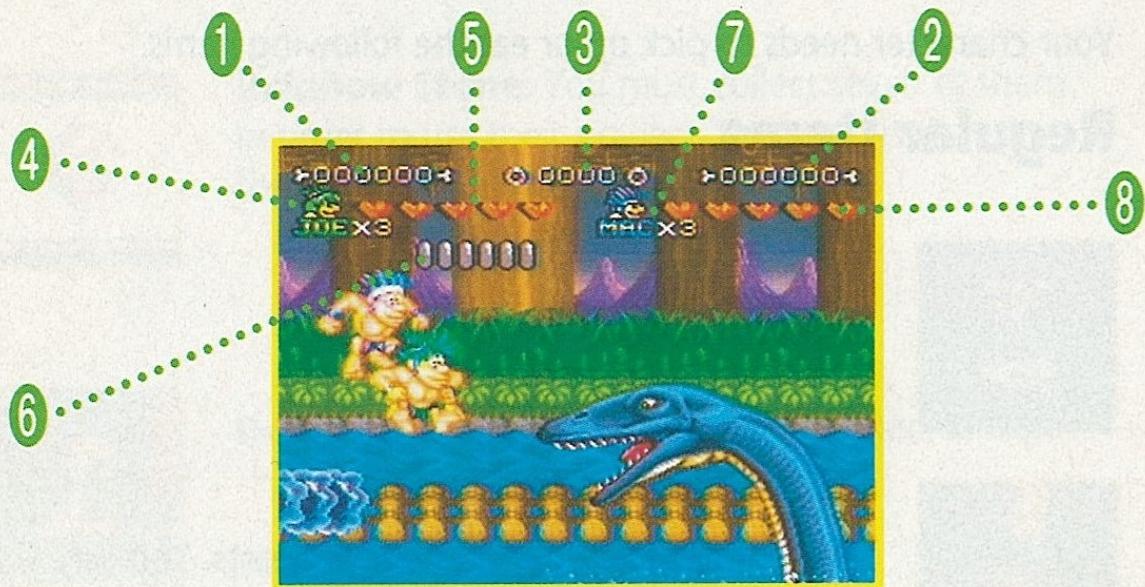
DASHING: To dash, hold down the LEFT or RIGHT Button.

ATTACKING: To attack something with a club, use the X or Y Button.

EATING: To eat, press DOWN on the control pad.

SUPER PUNCH: For a Super Punch, press RIGHT or LEFT on the control pad while pressing the X or Y Button simultaneously.

CHARACTER STATUS



- | | |
|------------------------------|--------------------------------|
| 1. Joe's Score (1P) | 5. Life Joe Has Remaining (1P) |
| 2. Mac's Score (2P) | 6. Life Boss Has Remaining |
| 3. Amount of Money Collected | 7. Number of Macs Remaining |
| 4. Number of Joes Remaining | 8. Life Mac Has Remaining (2P) |

SHOPPING

In order to go into houses and stores, our characters must ring the gongs outside the doors with their clubs. However, Joe can't go into Mac's house, and Mac can't go into Joe's house.

All collected money must be shared between Joe and Mac, but the person who rang the gong is the only one who can shop.

ITEMS

Your character needs to pick up or eat the following items.

Regular Items



Spiked Club: Power-up.



Fruit: Increases your number of hearts. You can also attack enemies by spitting fruit seeds.



Small Meat: Increases your number of hearts. You can also attack enemies by spitting bones.



Jumbo Meat: Increases your number of hearts.



Coin: Lets you shop when you go into the stores.

Stone Axe: The strongest weapon.

Hot Pepper: Increases your number of hearts. You can also attack enemies by spitting fire.

Important Items:



Rainbow Stone: You must collect seven of them in order to use their power. They are scattered throughout the land.



Key: You must have a key to open locked doors.

Crown of Legend: The mystical crown holds many secrets. Find it and all shall be well!

SCORING TALLIES

Enemies, Items and Bosses

At the end of each level in a 2-player game, you will see an X or an O. The player who picks up the most items, or hits the boss more times, receives an O. The player with fewer items or hits gets an X.

HELPFUL HINTS

- Keep giving flowers to the same girl – eventually, she will like them.
- Remodeling keeps people happy.
- You can attack a flying enemy by pressing up on the control pad and pressing the X or Y Button.
- You can also smash small enemies by jumping on them.
- All enemies have weak points—to defeat them, find their weak points.
- You can ride some animals, but after one hit, you will have to get off.
- Lighting the statues saves your position.
- You can drink and spit water. Use this to put out fire.

GET THERE

BEFORE

YOUR FRIENDS DO!

Burnt?

Befuddled?

Bamboozled?

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NOTES

NOTES

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