

CACOMA KNIGHT™ IN **BIZYLAND**



INSTRUCTION BOOKLET

SeTa
SETA U.S.A., INC.

SUPER NINTENDO
ENTERTAINMENT SYSTEM

Thank you for selecting



CACOMA KNIGHT IN BIZYLAND

TM

A yellow ribbon banner is positioned above the title. The word "CACOMA KNIGHT" is written in blue on the top half of the banner, and "IN BIZYLAND" is written in pink on the bottom half. The banner has yellow streamers on either side.

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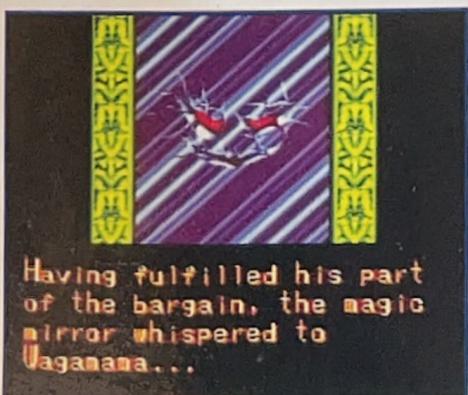
THE STORY

Long ago in a faraway land the Kingdom of Bizyland prospered. The people spent their days working away while goofy King Cacoma played golf.

To the north was Lazyland, the realm of evil Queen Wagamama. Queen Wagamama was jealous of King Cacoma and his wealthy kingdom. She dreamed of ruling Bizyland.

Queen Wagamama's most trusted advisor was a wicked magic mirror.

One day they devised a plan to take over Cacoma's Kingdom. The magic mirror would cast a spell on Bizyland that would put all the hardworking people in a deep trance and transform the beautiful land into a dreary gray wasteland. In return the Queen would give the mirror Ophelia, the Princess of Bizyland.



"And what will stop Cacoma from sending his knights to save his precious daughter?"

"My queen, his knights will be under my spell. But just to be safe I'll split her image into little pieces and scatter them among the mirror world. To rescue her someone would have to recover all of

her images by the next full moon. As you know, anyone staying in the mirror world for more than thirty days is trapped there forever."

"Very well, you may have your little toy. But what of the fairies? Those little bugs have always sided with Cacoma."

"You need not worry my queen, those pesky insects will be trapped in the ruins of Bizyland with the rest of Cacoma's worthless subjects."



THE STORY CONT.

"Enough! Cast your spell mirror!"



Suddenly, Bizyland switched places with its wicked neighbor to the North.

Just as the mirror had predicted Bizyland became a colorless wasteland and all of her hardworking subjects fell into a deep sleep. King Cacoma searched his once vast land for a champion to save his daughter and kingdom. He could only find three slacker subjects that were unaffected

by the spell; a lazy young boy-Jack, a chronic day dreamer- Jean, and RB93, a battered old robot.

"Use this magic chalk to save Ophelia and the Kingdom. Anything that you circle with the chalk will be freed from Wagamama's curse and return to it's previous state. Now go forth!"

"For king and country!", shouted Jack.

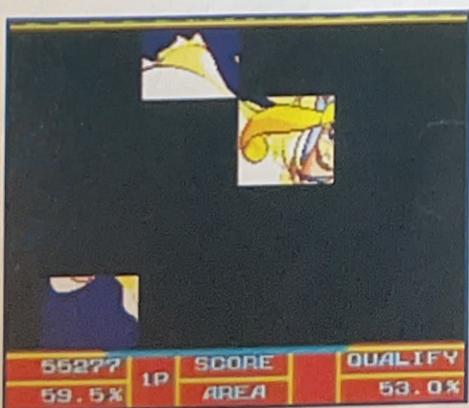
"For love and beauty!", proclaimed Jean.

"Cool!", quipped RB93.

As the trio left on their quest, the King slumped down and put his head in his hands.



That terrible day when Wagamama, Queen of Lasyland, used her magic



"I'm doomed. They couldn't even play hop-scotch with that chalk. Wagamama will have them for lunch. My poor Ophelia is doomed."

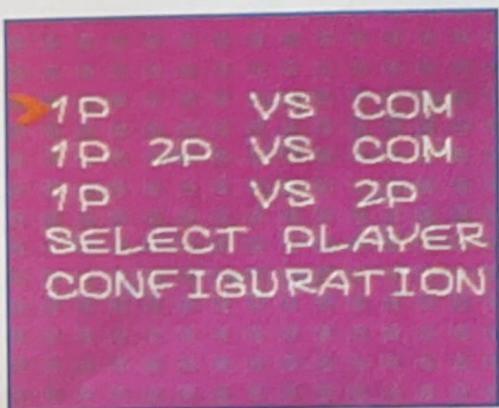
Ophelia's image is scattered! It's up to you to put her back together.



GETTING STARTED

Breeze through the following section to jump right into the action.

- From the Title screen press the **Start** button to advance to the Menu screen.

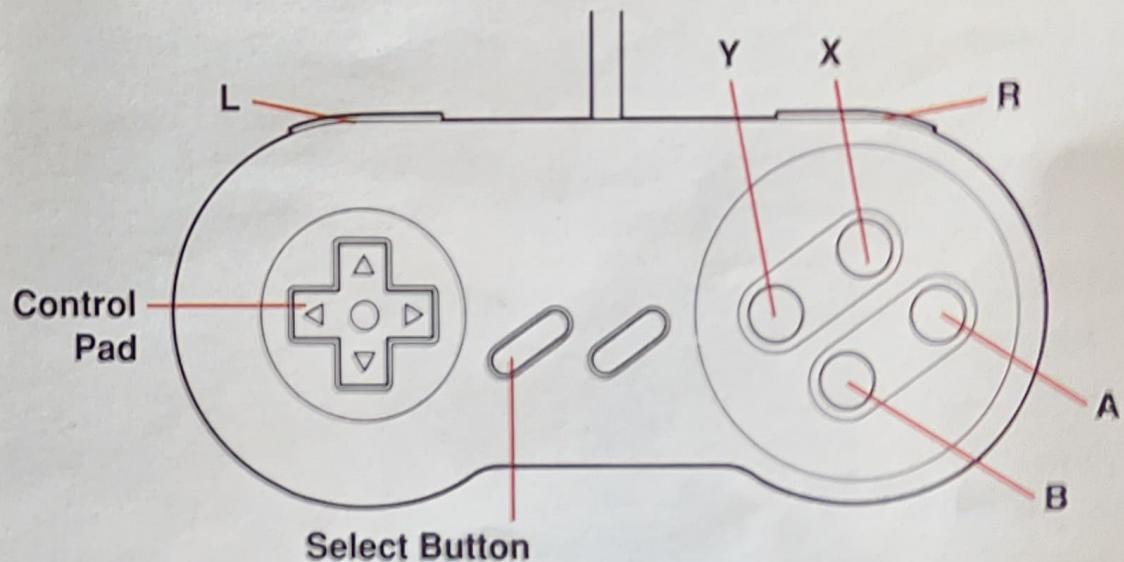


- Press the Control Pad up/down to select the game you wish to play.
- Press the **A** button to enter your selection.
- You're ready to save Bizyland.



CONTROL

Check out the section below and get ready to send Queen Wagamama packing.



L button-No function.

R button-No function.

Select-Press to pause game.

B button-Press to move quickly along the lines.

A button-Press to dash out into the field drawing.

X button-No function.

Y button-No function.

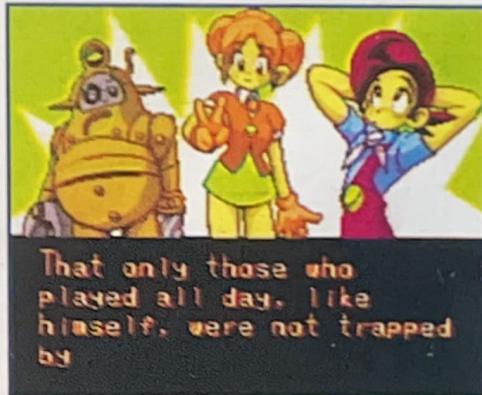


OPTIONS

Cruise the Menu screen to find some cool options. Cruise this section to find out what they are and how to use them.

Select Player-This option gives you the chance to select from three different characters.

- Press the Control Pad up/down to highlight Select Player.
- Press the **A** button to advance to the Select Player Menu screen.

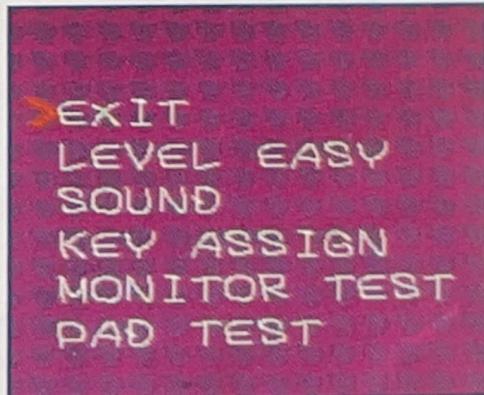


Select from one of these characters.

- Press the Control Pad left/right to highlight the character you wish to play.
- Press the **A** button to enter your selection and return to the Menu screen.

Configuration-This option allows you to choose various settings.

- Press the Control Pad up/down to highlight Configuration.
- Press the **A** button to advance to the Configuration screen.



OPTIONS CONT.

- Choose from the following selections:

Exit - Returns you to the Menu screen.

Level - Choose from three levels of difficulty; Easy, Normal, and Hard.

- Press the A button to cycle through the three settings.

Sound

- Press the Control Pad up/down to highlight Sound.
- Press the A button to advance to the Sound Menu screen.
- The Stereo feature allows you to choose stereo or mono.
- The Code feature allows you to hear the sound effects used in the game.
- Press the Control Pad left/right to select a code.
- Press the A button to hear the sound effect for the selected code.
- Press the Control Pad up/down to highlight Exit and press the A button to return to the configuration screen.

Key assign - This feature allows you to configure the Control Pad.

- Press the Control Pad up/down to highlight Key assign.
- Press the A button to advance to the Key assign screen.
- Press the Control Pad up/down to highlight the function you wish to reassign.
- Press the button that you want to use for the highlighted function. The letter for that button will appear on the screen.
- Pressing a button that is already displayed on the screen for the highlighted function will cause it disappear from the screen.
- Highlight Exit and Press the A button to return to the Configuration screen.



OPTIONS CONT.

Monitor test-Kind of cool and kind of crazy, but it's real.

- Press Control Pad up/down to highlight Monitor test.
- Press the **A** button to advance to a fun color test pattern.
- Press the **A** button to advance to a fresh black and white grid.
- Press the **A** button once more to return to the Configuration screen.

Pad test - Use this function to make sure your Control Pad is doing the job.

- Press the Control Pad up/down to highlight Pad test.
- Press the **A** button to advance to the Pad test screen.
- From the Pad test screen press any button. Press and hold a button.
- On the screen the status of the button pressed should change from off to on. Releasing the button should return it to off status.
- Press the **A** button to return to the Configuration screen.



SCREEN DISPLAYS

To defeat Queen Wagamama you'll need all the help you can get. Study the following section to learn about the game screen and keep on top of the action.

Information Window

During game play pressing the Select button will open the Information Window.

Round - indicates the current round.

Quantity - Indicates the percentage of the screen that must be cleared to advance to the next screen.

Life - Indicates number of remaining lives.

Credit - Indicates number of remaining credits.

Game Screens

1 Player



2 Player



One Player

1 - Player one's score.

2 - Player one's percentage of screen cleared.

3 - Percentage of field that must be cleared to advance to the next level.

4 - Time remaining to clear the screen.

Two Player

5 - Player two's percentage of field cleared.

6 - Player two's score.

7 - Player two's percentage of field that must be cleared to advance to the next round.



MODES OF PLAY

Read this section to learn about the different types of fun the world of Bizyland has to offer.

One player - This game has seven stages with a total of 21 rounds. Your goal is to clear each screen of Queen Wagamama's evil and return the land to it's former health. As you progress through the stages you must clear a greater percentage of the screen to advance to the next round.

In the two player modes you will destroy your partner if you completely encircle them.

Two Player cooperative - This mode allows you to team up with a buddy for two player simultaneous action. The object is the same as the one player game.

Two Player competitive - Go head to head with a buddy for fierce competitive fun. Your goal is to defeat the other player. The first player to run out of lives loses. If your opponent clears more than 50% of the screen or you take a hit from an enemy you lose one life.



ITEMS

As you liberate Bizyland you will discover items to help you on your quest. Read all about them!



Treasure chests

Hold helpful special items.



Clock

Adds time to your time bar.



Mirrors

Show you more of the Princess.



Fairies

Give you bonus points.



Flashus

Turbo charges your feet!



1UP

Gives you a life.



ITEMS CONT.



Hour blast
gets rid of your enemies
for a limited time.



Power bar
Makes you invincible for a
short time.



CHARACTERS

It's up to you to guide them on their quest. Use them well.

Jack is a natural born athlete. As such, he's quick to run and a fast draw with the chalk.



Jean is the fastest of the characters. However she has a tendency to day dream that can get her in trouble when she's going top speed. Watch out!



RB93 is slow on the draw, but fast on the lines. Give RB93 a try when you feel like a real challenge.



HINTS

If you get stuck try some of the hints below.

- Uncover as many chests as possible to get helpful items.
- Uncover as much of the screen as possible to maximize the number of chests you find.



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