

Lab Exercise - Week 4

Experiment 1.

Program name: multiplication_table.c

Write a program to read an integer, and display its multiplication table (Up to 16) in a nicely formatted way. For example, if the user inputs 5, the output should look like this:

```
Multiplication table of 5
=====
5 x 1 = 5
5 x 2 = 10
5 x 3 = 15
5 x 4 = 20
5 x 5 = 25
5 x 6 = 30
5 x 7 = 35
5 x 8 = 40
5 x 9 = 45
5 x 10 = 50
5 x 11 = 55
5 x 12 = 60
5 x 13 = 65
5 x 14 = 70
5 x 15 = 75
5 x 16 = 80
=====
```

Hint: Try "%2d" instead of "%d" to right align a column of two digit numbers.

Experiment 2.

Program name: statistics.c

Write a C program that takes a number n (the number of students), followed by a set of n scores (integers) from the user and displays the highest score.

Modify this program to output the following statistics also

- the lowest score
- the average score
- the standard deviation
- the number of failures (scores below 40).

You can use the following formula to calculate the standard deviation σ^2 of n numbers x_1, x_2, \dots, x_n .

$$\sigma^2 = \left(\frac{\sum_{i=1}^n x_i^2}{n} \right) - \left(\frac{\sum_{i=1}^n x_i}{n} \right)^2$$

To find the square root of a number, you can use the `sqrt()` function available in `math.h`. See the example below.

```
#include <stdio.h>
#include <math.h>
int main()
{
    float a = 16, b;
    b = sqrt(a);
    printf("%f", b);
    return 0;
}
```

To compile this, you will need the `-lm` option to ask gcc to use the math library.

```
gcc statistics.c -o statistics.out -lm
```

Experiment 3.

Program name: `multiplication_matrix.c`

Write a C program to read two positive numbers and display the multiplication matrix upto $a \times b$ in a nicely formatted way. For example, if the inputs are 5 and 6, the output should look like this:

```
=====
 1   2   3   4   5   6
 2   4   6   8  10  12
 3   6   9  12  15  18
 4   8  12  16  20  24
 5  10  15  20  25  30
=====
```

Hint: Try a nested while loop with a `"\t"` in the inner `printf` and a `"\n"` in the outer `printf`.

```
while (condition1)
{
    while (condition 2)
    {

    }
}
```

Experiment 4.

Program name: `calculator.c`

Guess what the following program does.

```

#include <stdio.h>
int main()
{

    float x,y,ans;
    char op;
    while(1)
    {
        scanf("%f %c %f", &x, &op, &y);
        if(op == '+')
        {
            ans = x + y;
            printf("%g\n\n", ans);
        }
        else
        {
            printf("Syntax error.\n\n");
        }
    }
    return 0;
}

```

Modify the calculator to include the subtraction, multiplication and division operators. In the division operator check if the divisor is 0 and warn the user accordingly.

Home Work

Write a C program that takes a list of n numbers from user and gives the maximum of this set of n numbers.

Also find out the:

- a) Min of the set
- b) Sum of this set
- c) Average of this set
- d) Standard deviation

Happy learning