アルゴリズムとデータ構造入門 第九回課題

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1 square-limit

```
(define right-split (lambda (painter n)
2
            (if (= n 0)
3
                    painter
4
                    (let ((smaller (right-split painter (- n 1))))
5
                            (beside painter (below smaller smaller) )))))
6
7
   (define up-split (lambda (painter n)
            (if (= n 0))
8
9
                    painter
10
                    (let ((smaller (up-split painter (- n 1))))
11
                            (below painter (beside smaller smaller))))))
12
13
   (define corner-split (lambda (painter n)
14
            (if (= n 0))
15
                    painter
                    (let ((up (up-split painter (- n 1)))
16
                            (right (right-split painter (- n 1))) )
17
                            (let ((top-left (beside up up))
18
19
                                     (bottom-right (below right right))
20
                                     (corner (corner-split painter (- n 1))) )
21
                                     (beside (below painter top-left)
22
                                             (below bottom-right corner) ))))))
23
24
   (define square-limit (lambda (painter n)
25
26
            (let ((quarter (corner-split painter n)) )
27
                    (let ((half (beside (flip-horiz quarter) quarter)))
28
                            (below (flip-vert half) half)))))
```

2 letter-lambda 色付

```
(define filled-letterlambda (vertexes->painter
 1
 2
            (list
 3
                     (make-vect .45 .60) (make-vect .25 .20)
 4
                     (make-vect .25
                                     .20)
                                           (make-vect .20
                                                           .20)
 5
                     (make-vect .20 .20)
                                           (make-vect
                                                       .20
                                                           .10)
 6
                     (make-vect .20 .10)
                                           (make-vect .30
                                                           .10)
 7
                     (make-vect .30 .10)
                                           (make-vect .50
                                                           .50)
 8
                     (make-vect .50 .50)
                                           (make-vect .70
                                                           .10)
9
                     (make-vect .70 .10)
                                           (make-vect .80
                                                           .10)
10
                     (make-vect .80 .10)
                                           (make-vect
                                                       .80
                                                           .20)
                     (make-vect .80 .20)
11
                                           (make-vect .75
                                                           .20)
                     (make-vect .75 .20)
12
                                           (\text{make-vect } .40 .90)
13
                     (make-vect .40 .90)
                                           (make-vect .30
                                                           .90)
14
                     (make-vect .30 .90)
                                           (make-vect .30
                                                           .80)
15
                     (make-vect .30 .80)
                                           (make-vect
                                                      .35
                                                           .80)
16
                     (make-vect .35 .80) (make-vect .45 .60) )
17
            #t ))
   実行例
   (load "init.lsp")
   (load "lambda.scm")
   (set-color '#xfccc77)
   (filled-letterlambda frm1)
   出力
   letter-lambda.jpg を添付してあります。
```

3 letter-lambdaをsquare-limit に適用

実行例

```
(load "init.lsp")
(load "lambda.scm")
(load "square-limit.scm")
(set-color '#xfccc77)
((square-limit filled-letterlambda 5) frm1)
```

出力

square-limit.jpg を添付してあります。