Worksheet: OOP and Recursion

- 1. the parent class of Dog is Pet. Does Pet have a parent type? If so, what is it?
 - 2. how many arguments does line C pass?
 - 3. how many arguments does line B pass?
 - 4. on another paper, draw what the frames and object(s) will look like after line A. (check with PythonTutor)

```
class Pet:
    def __init__(self, name):
        self.name = name # ...

class Dog(Pet):
    def __init__(self, name, age):
        self.age = age
        Pet.__init__(self, name) # B

pup = Dog("Sam", 1) # C
```

```
def fact(n):
    if n == 0:
        return 1
    return n * fact(n-1)

# what is fact(5)
```

```
(fact (5) = 5 * fact (4) = 120

fact (4) = 4 & fact (3) = 24

(ecursive steps: fact (3) = 3 * fact (4) = 2

fact (2) = 2 * fact (4) | = 2

fact (1) = 1 * fact (3) = 1

fact (0) = 1 base case
```

```
def f(n):
    print(n)
    if n < 9:
        f(n + 1)

# what does f(7) print?</pre>
```

```
def fib(n):
    if n < 2:
        return n
    return fib(n-1) + fib(n-2)
# what is fib(6)?</pre>
```

```
fib(6) = fib(5) + fib(4) = 54 = 8

fib(5) = fib(4) + fib(3) = 3+1 = 8

fib(4) = fib(3) + fib(2) = 2+1 = 3

fib(3) = fib(2) + fib(1) = 1+1 = 2

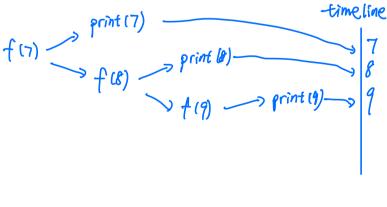
fib(3) = fib(1) + fib(0) = 1+0 = 1

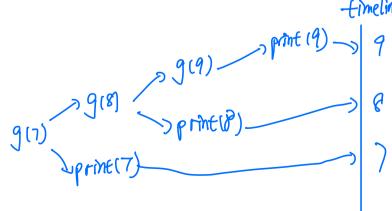
fib(1) = 1

fib(0) = 0
```

```
def g(n):
    if n < 9:
        g(n + 1)
    print(n)

# what does g(7) print?</pre>
```



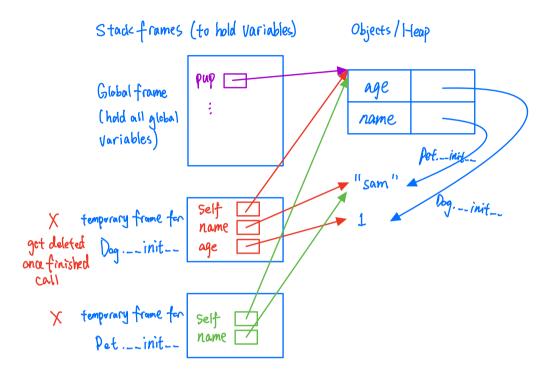


- **(1)**
- I. the parent class of Dog is Pet. Does Pet have a parent type? If so, what is it?
- 2. how many arguments does line C pass?
- 3. how many arguments does line B pass?
- 4. on another paper, draw what the frames and object(s) will look like after line A. (check with PythonTutor)

```
class Pet:
    def __init__(self, name):
        self.name = name # A

class Dog(Pet):
    def __init__(self, name, age):
        self.age = age
        Pet.__init__(self, name) # B

pup = Dog("Sam", 1) # C
```



(4)

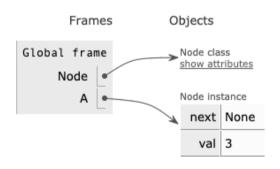
```
def M(n):
    print(n)
    if n > 1:
        M(n-1)
        print(n)

# what does M(3) print?
```

```
B = []
def h(A):
    if len(A) > 0:
        h(A[1:])
        B.append(A[0])
h([2, 5, 6, 3])
# what is in B?
```

5

```
class Node:
   def __init__(self, val):
      self.val = val
      self.next = None
   def tot(self):
      if self.next == None:
         return self.val
      return self.val + self.next.tot()
   def __getitem__(self, idx):
      if idx == 0:
         return self.val
      return self.next[idx-1]
A = Node(3)
B = Node(5)
C = Node(7)
A.next = B
B.next = C
```



- I. finish the PythonTutor picture on the right
- 2. what is C.tot()? B.tot()? A.tot()?
- 3. what is **A[0]**? **A[2]**?
- 4. what kind of error does A [−1] produce?
- 5. how would the PythonTutor change if we added C.next = A?
- 6. what would C[3] be, given above change?
- 7. what would A.tot() do, give above change?