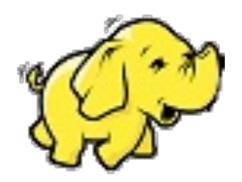
[544] MapReduce and Spark

Tyler Caraza-Harter



Learning Objectives

- describe the role mappers and reducers have in MapReduce jobs
- describe Spark concepts related to data lineage (RDDs, operations, transformations, actions)
- deploy Spark with multiple workers
- write Spark code using RDD and DataFrame APIs

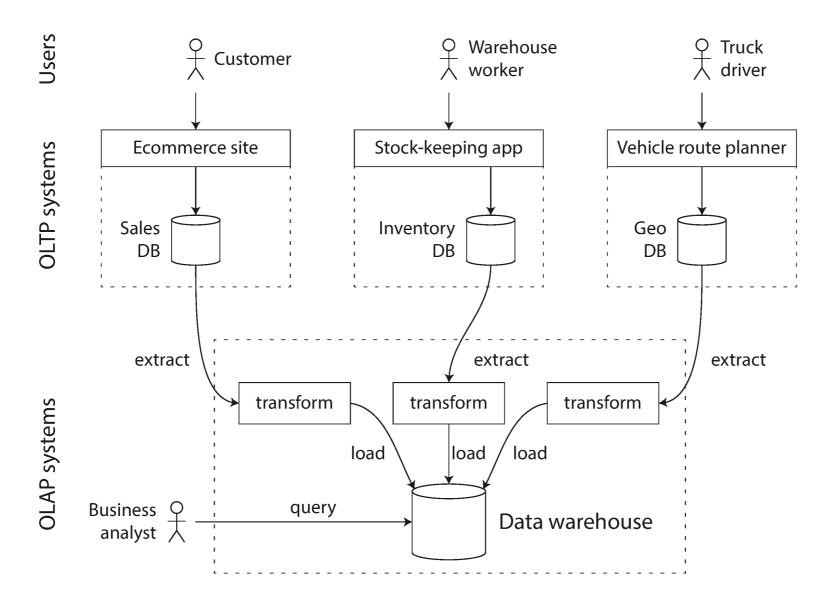
Outline: MapReduce and Spark

Data Lakes

Hadoop MapReduce

Spark

Review: Data Warehouse



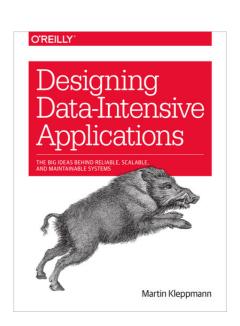
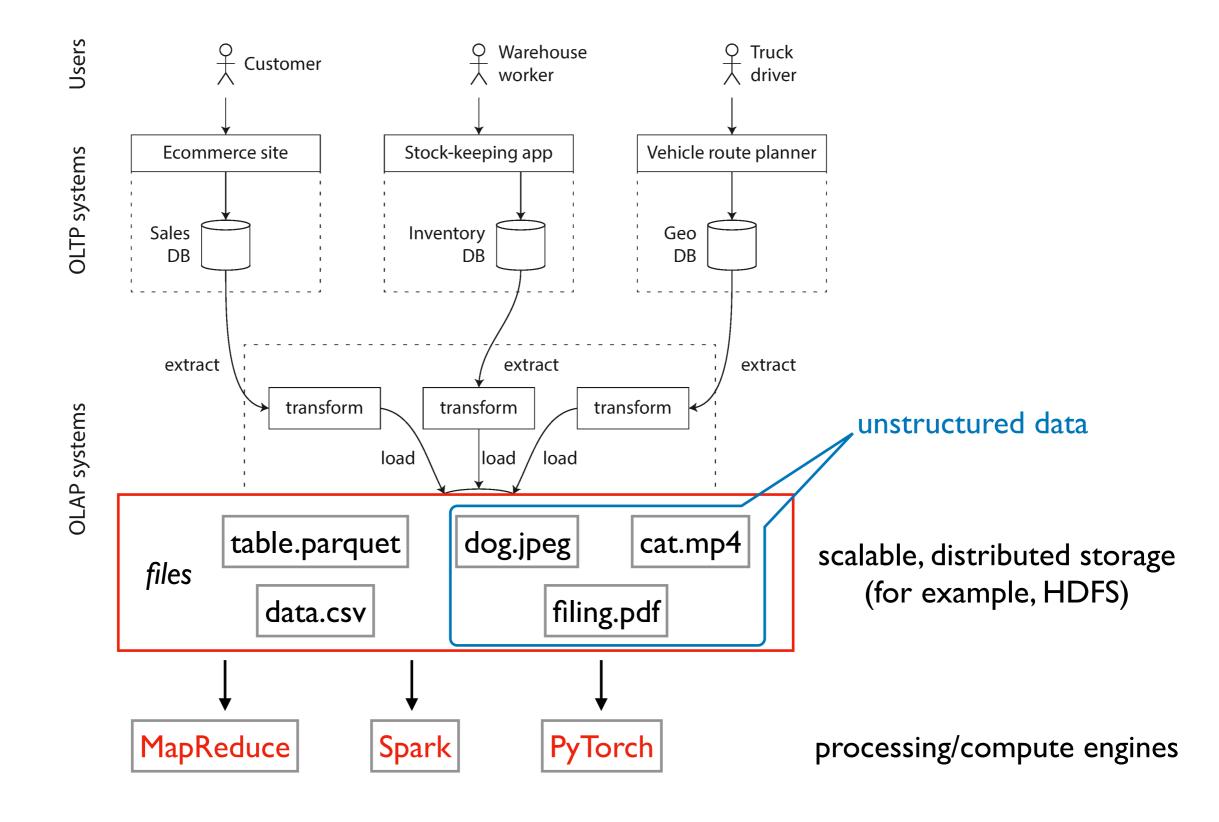


Figure 3-8. Simplified outline of ETL into a data warehouse. (Chapter 3 of Data-Intensive Applications, by Kleppmann)

Data warehouse: storage + compute are tightly coupled (e.g., indexes)

- Efficient: coupling makes more optimization possible
- Limited: what if you want to do ML instead of running SQL queries?

"Data Lake" (new term for decoupled storage/compute for analytics)



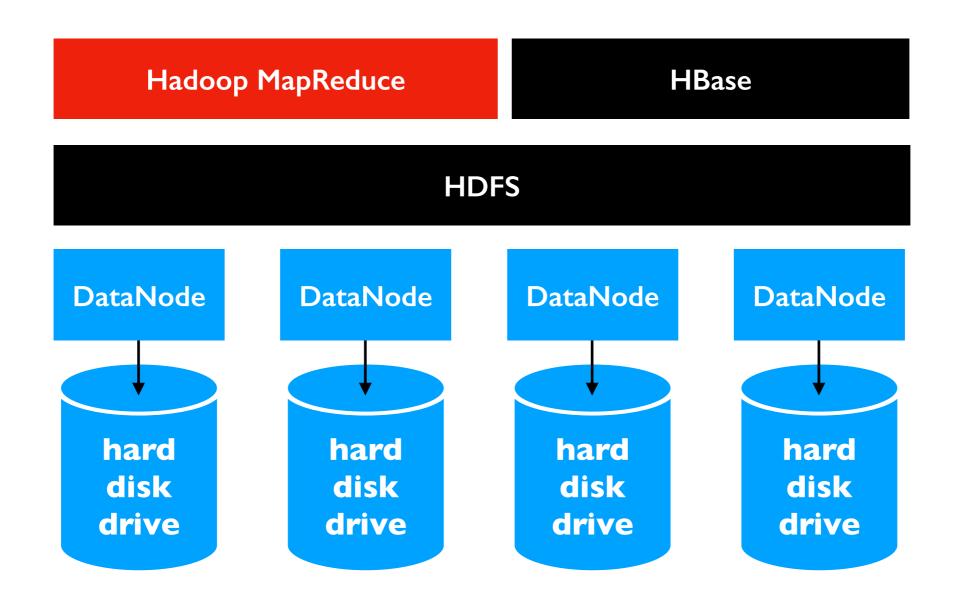
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MapReduce

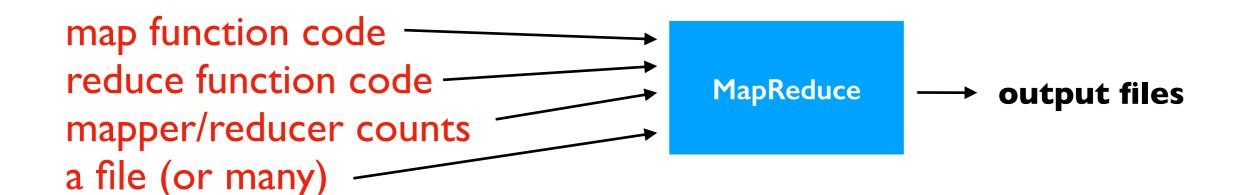


How do we answer questions?

SQL:

a query, "SELECT * FROM ..." → Database → results

MapReduce



How do we answer questions?

SQL: a query, "SELECT * FROM ..." → **Database** results MapReduce map function code reduce function code -**MapReduce** output files mapper/reducer counts a file (or many)

input/output files are generally in HDFS

How do we answer questions?

SQL: a query, "SELECT * FROM ..." → **Database** results MapReduce map function code reduce function code **MapReduce** output files mapper/reducer counts a file (or many)

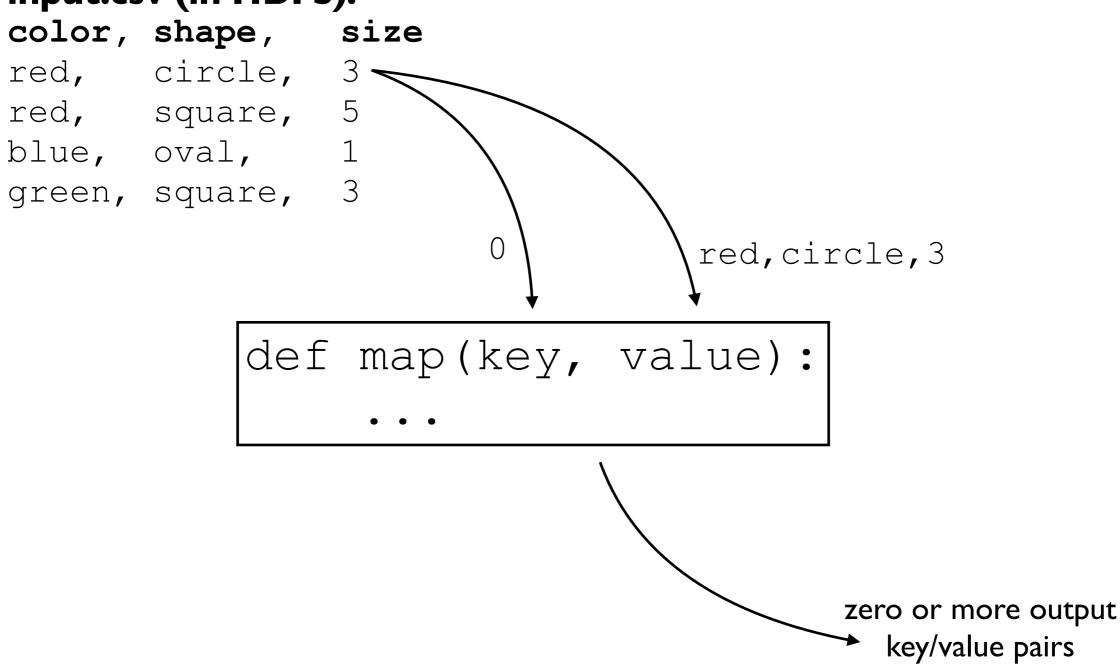
input.csv (in HDFS):

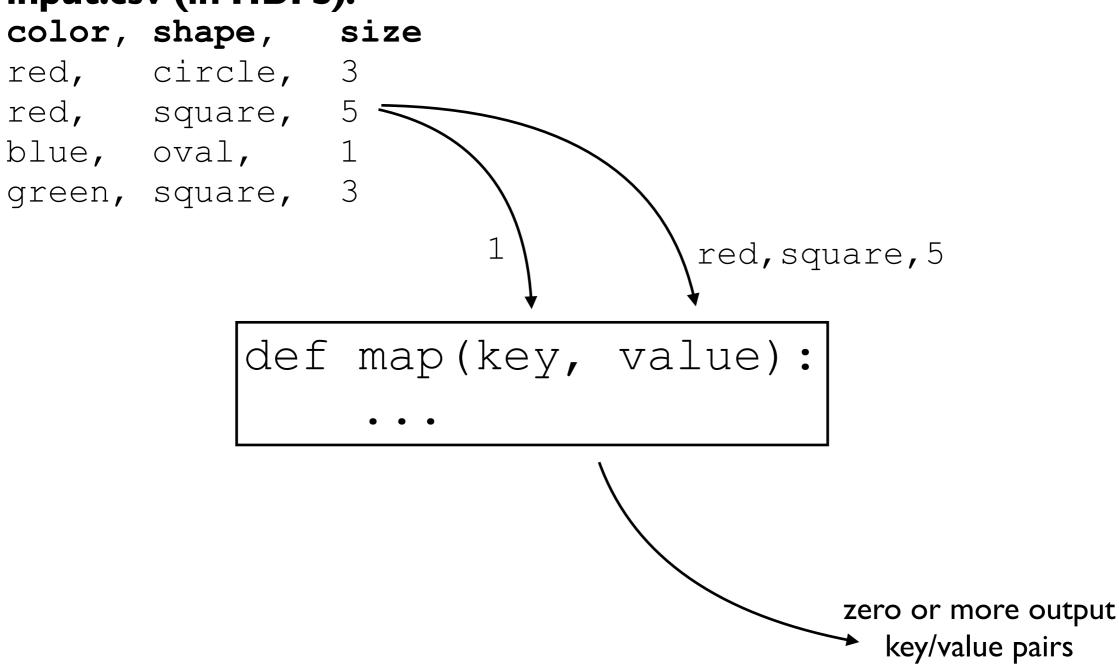
```
color, shape, size
red, circle, 3
red, square, 5
blue, oval, 1
green, square, 3
```

```
def map(key, value):
    ...
```

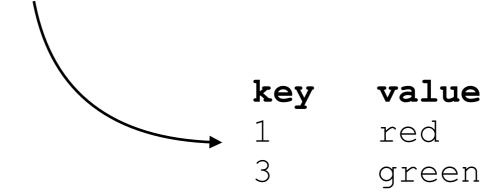
In SQL:

SELECT color FROM table WHERE shape = "square";



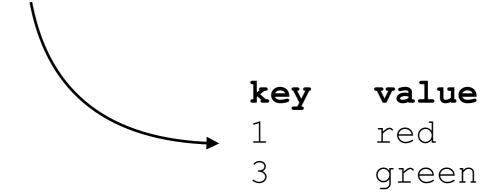


```
def map(key, value):
   if value.shape = square:
       emit(key, value.color)
```

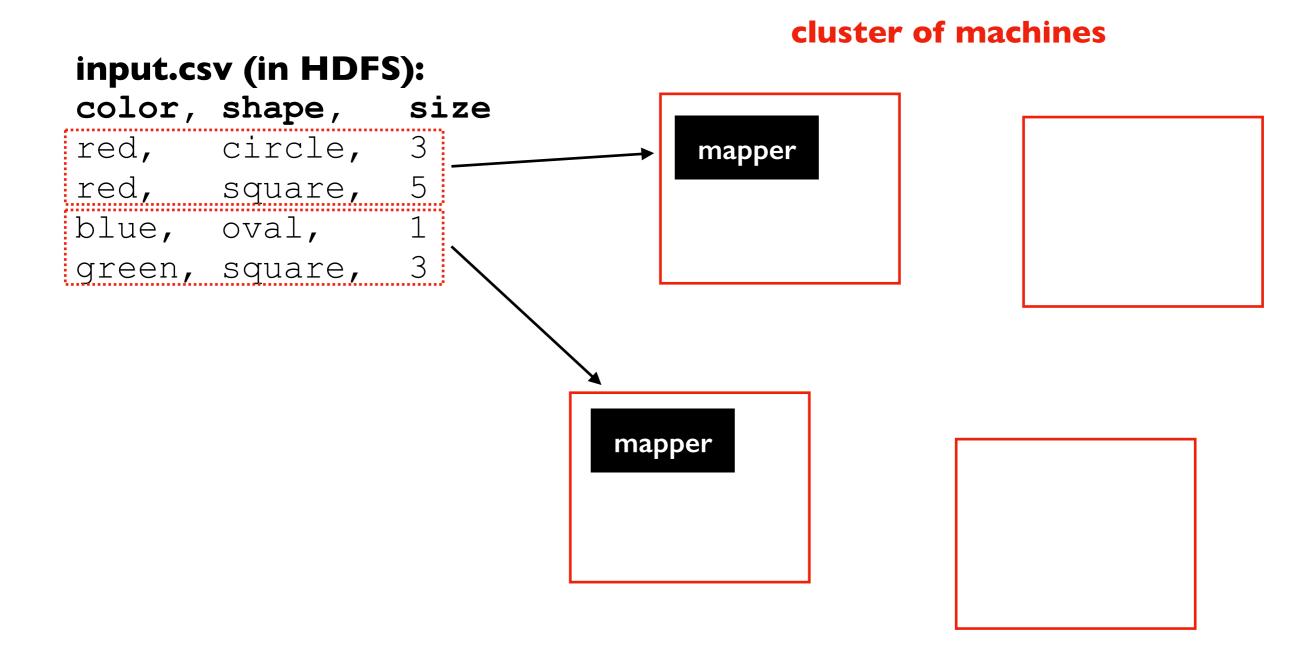


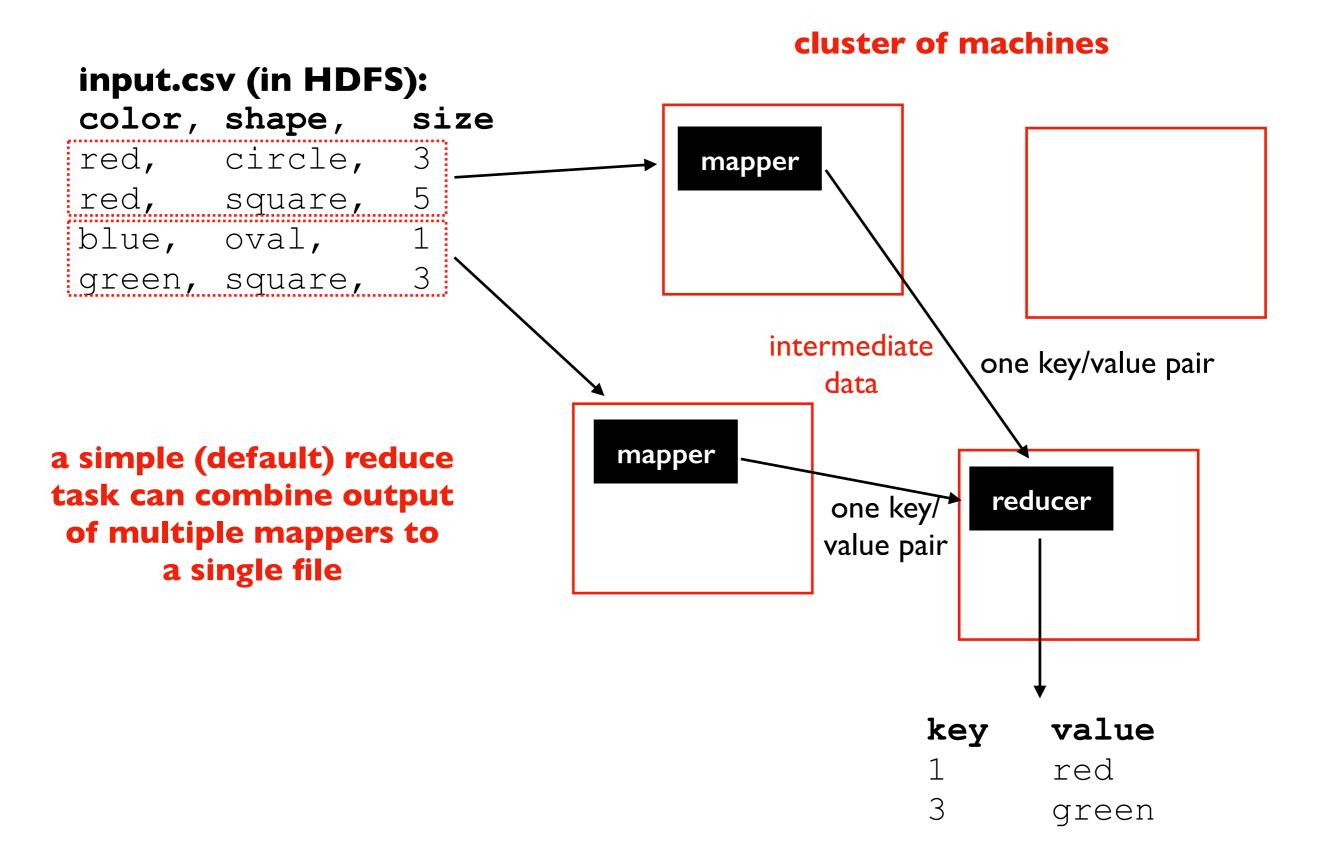
what if the data is huge?

```
def map(key, value):
   if value.shape = square:
       emit(key, value.color)
```



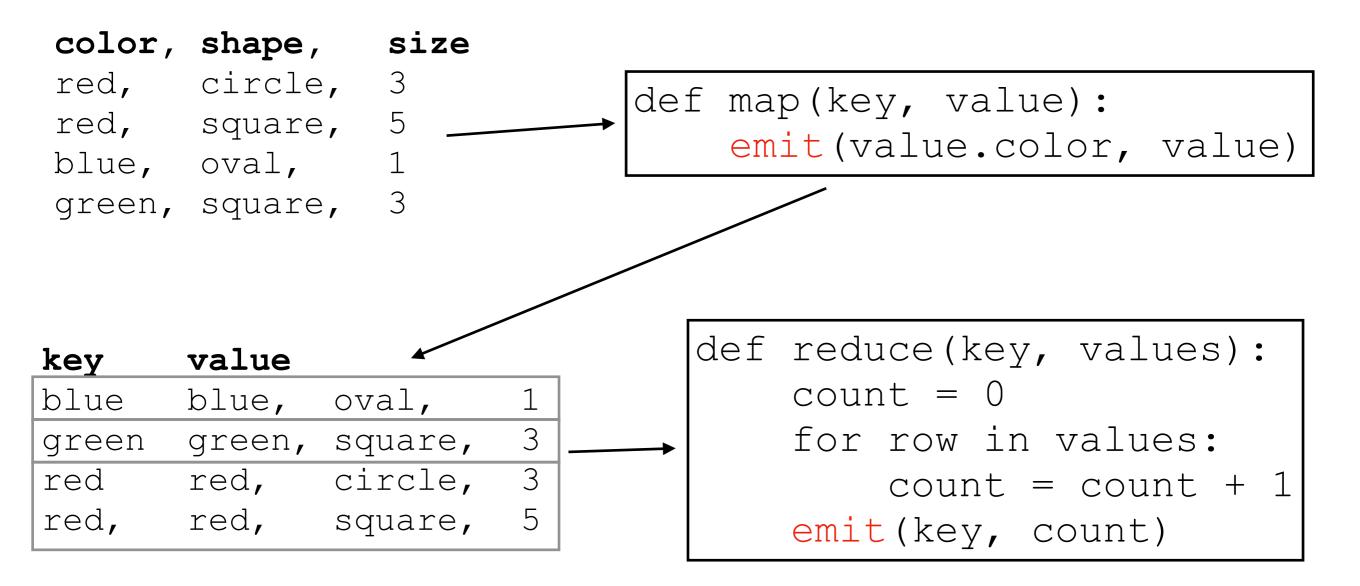
Mappers Run on Multiple Machines at Once





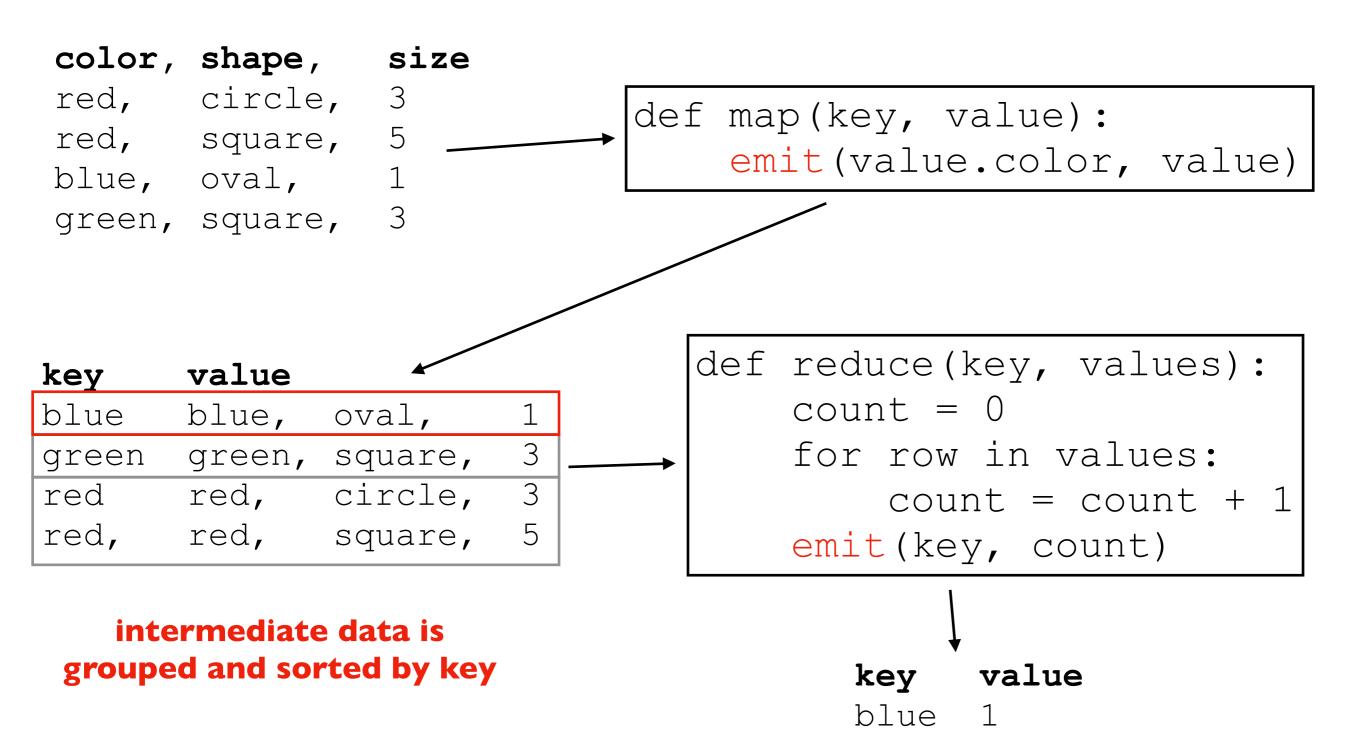
reducers can output exactly their input, OR have further computation

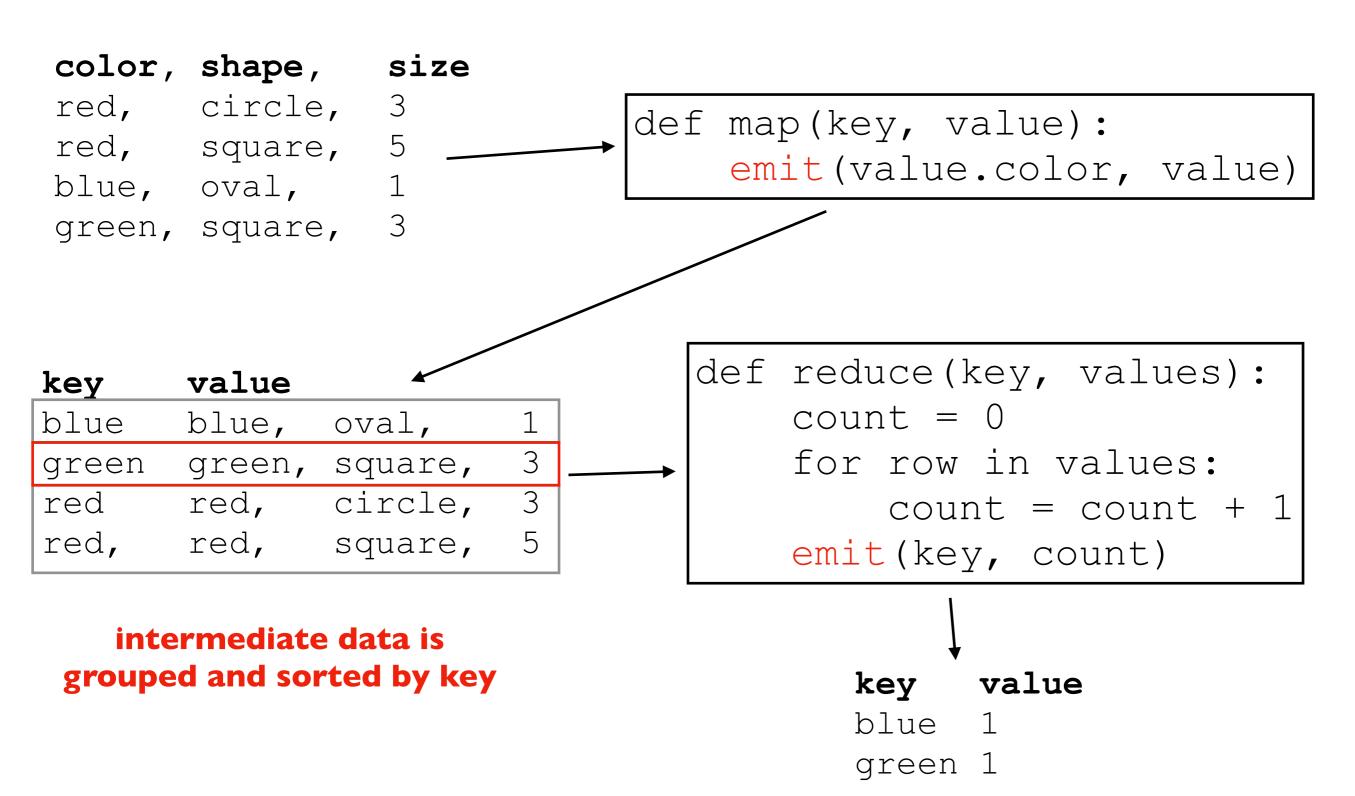
```
def reduce(key, values):
   for row in values:
       emit(key, row)
```

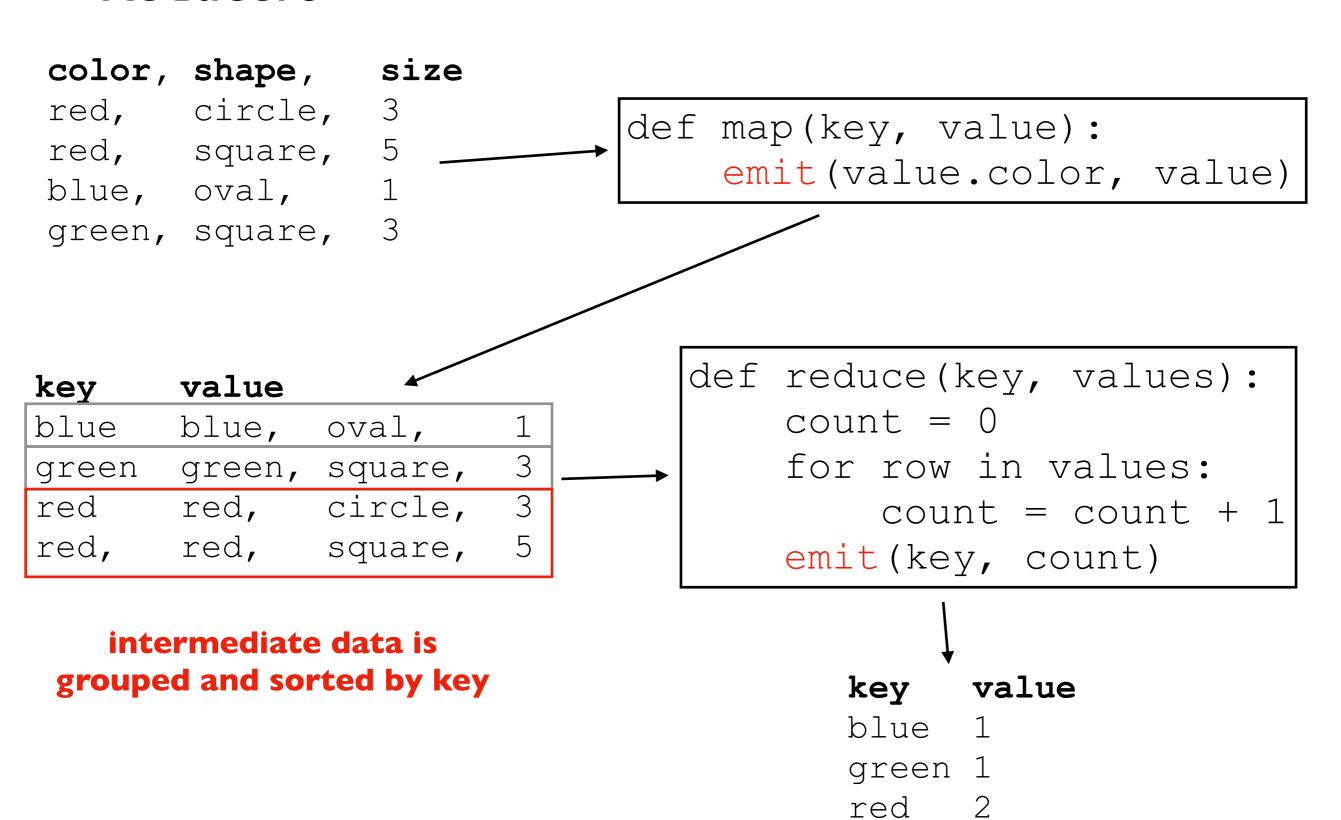


intermediate data is grouped and sorted by key

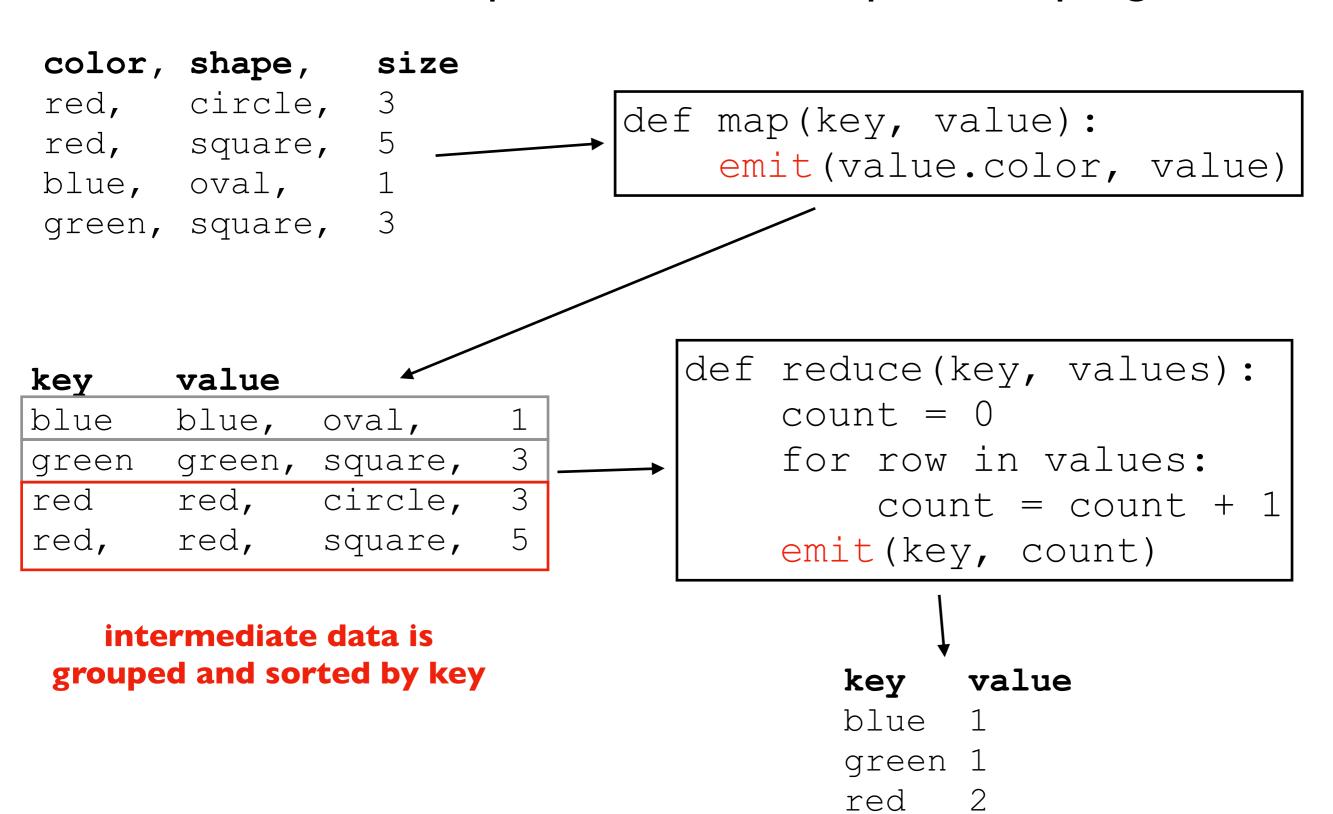
reduce will be called 3 times (once for each group). The calls could happen in one reduce task (or be split over many)





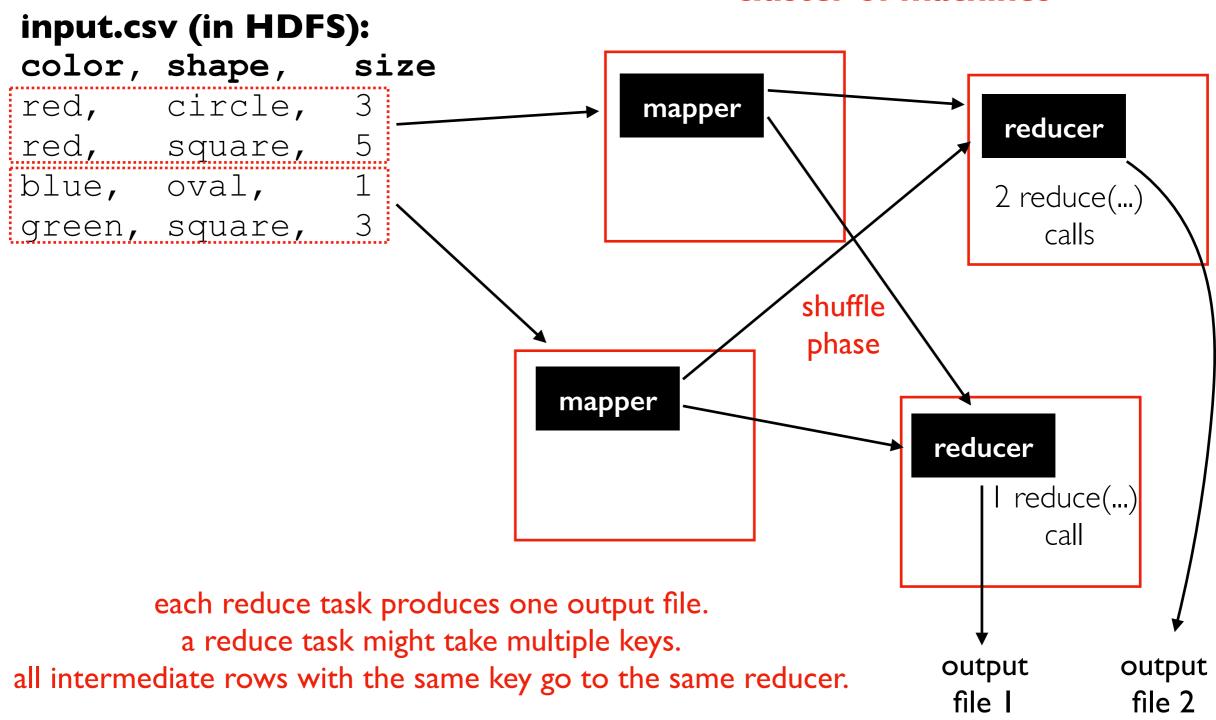


What is the SQL equivalent of this MapReduce program?



Multiple Reducers (for big intermediate data)

cluster of machines



SQL => MapReduce

Map Phase

SELECT, WHERE, GROUP BY, JOIN

Shuffle Phase (bringing related data to same place)

ORDER BY, GROUP BY, JOIN

Reduce Phase

SELECT, AGGREGATE, HAVING, JOIN

MapReduce is more flexible. (for example, how to do a GROUP BY where one row goes to mutliple groups in SQL?)

Projects like **HiveQL** try to make MapReduce more accessible.

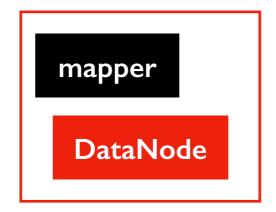
Data Locality: Avoid Network Transfers

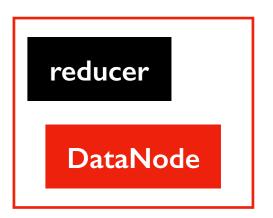
Run on same machines

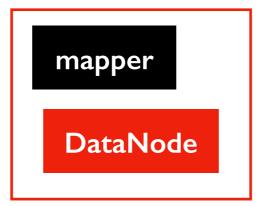
- HDFS DataNodes
- MapReduce executor

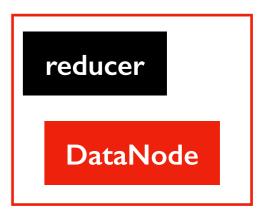
Try to run mappers on machine where DataNode has needed data. Uses disk but not network.

cluster of machines

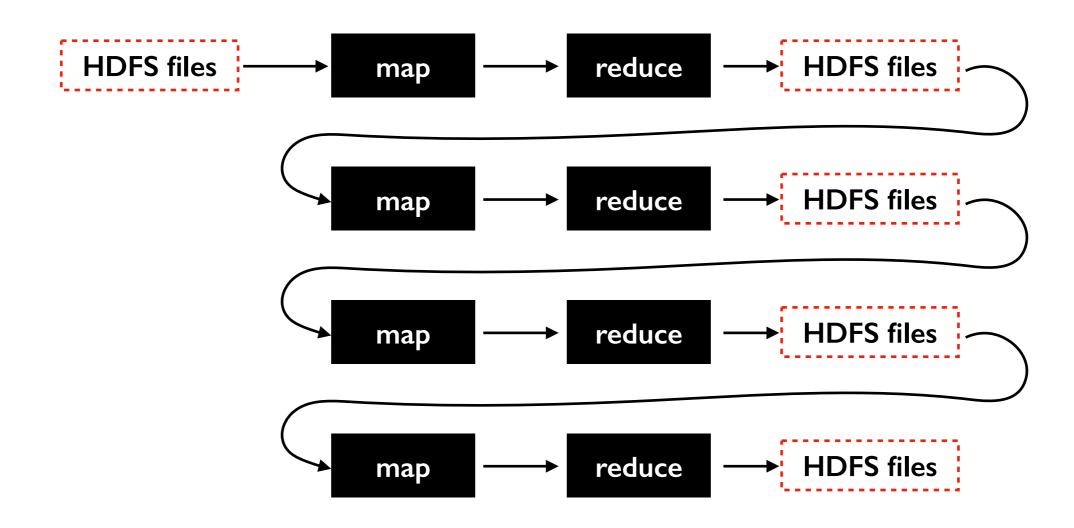








Pipelines: Sequence of MapReduce Jobs



Efficiency: is storing intermediate data in HDFS a good idea?

- replication on data we could re-compute seems wasteful (could set replication to 1x)
- could we sometimes connect output from one stage more directly to the next?
- treating each stage independently prevents optimization tools from improving the whole pipeline

Outline: MapReduce and Spark

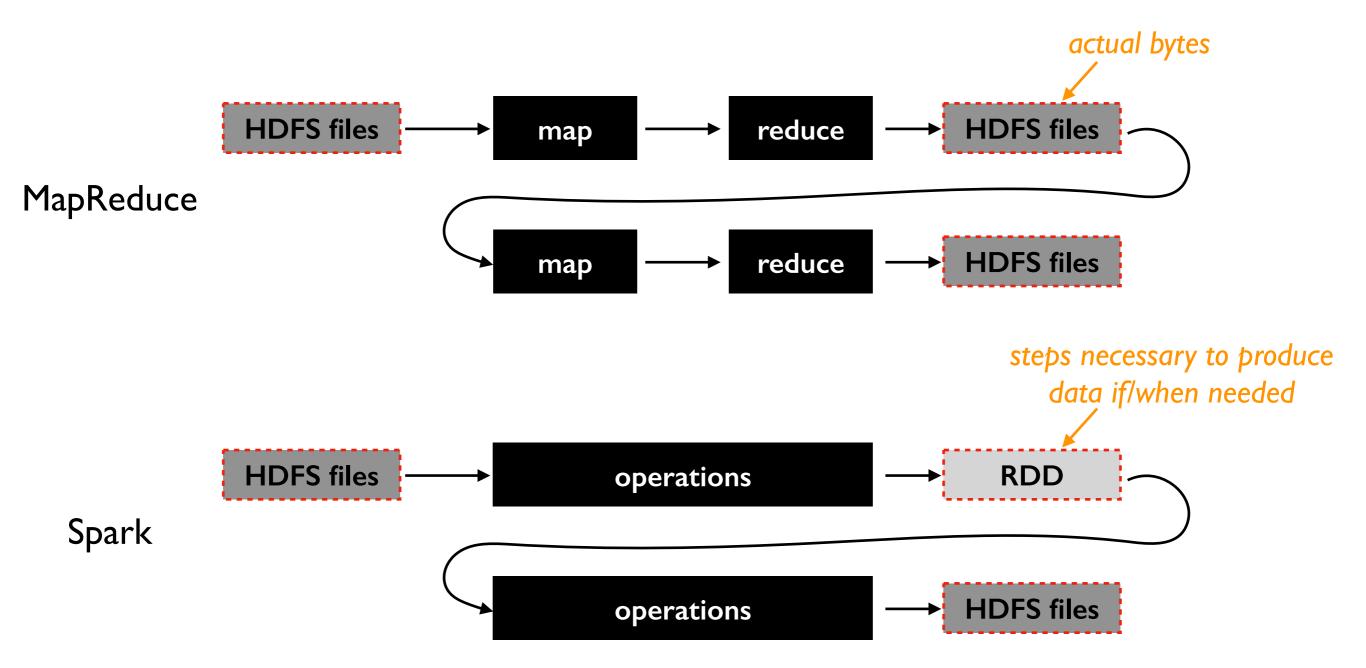
Data Lakes

Hadoop MapReduce

Spark

- Resilient Distributed Datasets (RDDs)
- SQL and DataFrames
- Deployment

Intermediate Data: MapReduce vs. Spark

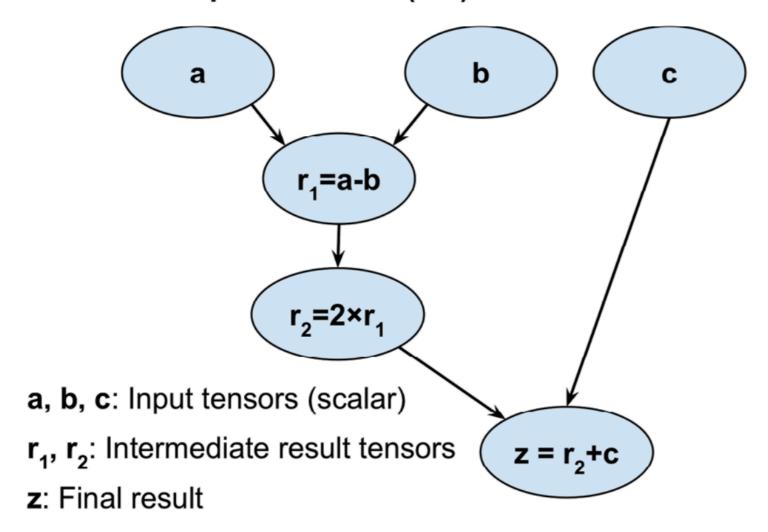


Resilient Distributed Datasets (RDD)

- data lineage: record series of operations on other data necessary to obtain results
- lazy evaluation: computation only done when results needed (to write file, make plot, etc.)
- immutability: you can't change an RDD, but you can define a new one in terms of another

Review: PyTorch DAGs

Computation graph implementing the equation $z = 2 \times (a-b) + c$



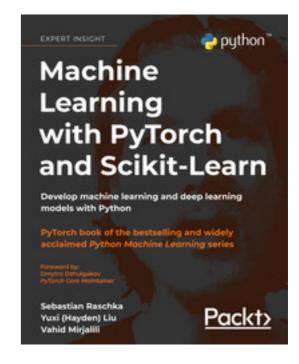


Figure 13.1: How a computation graph works

Comparison

- PyTorch: results are computed immediately (eagerly), but lineage is tracked for the purpose of computing gradients
- Spark: data lineage allows lazy computation of results, as needed

Data Lineage: Transformations and Actions

```
data = [
    ("A", 1),
    ("B", 2),
    ("A", 3),
    ("B", 4)
]
```

```
def mult2(row):
    return (row[0], row[1] * 2)

def onlyA(row):
    return row[0] == "A"
```

goal: get 2 times the second column wherever the first column is "A"

The computation is a sequence of 4 operations. Operations come in two types:

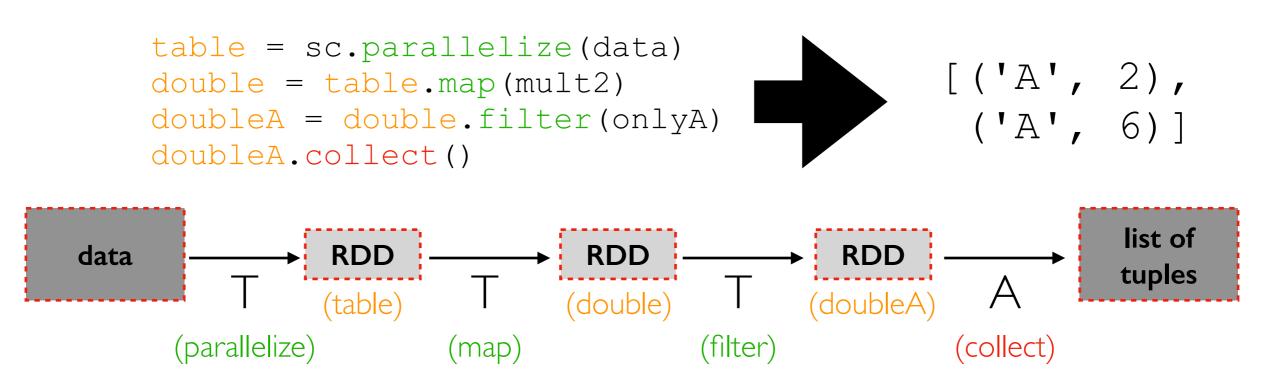
- transformation: create a new RDD (lazy, so no execution yet). Here: parallelize, map, and filter.
- action: perform all operations in the graph to get an actual result. Here: collect.

Data Lineage: Transformations and Actions

```
data = [
    ("A", 1),
    ("B", 2),
    ("A", 3),
    ("B", 4)

def mult2(row):
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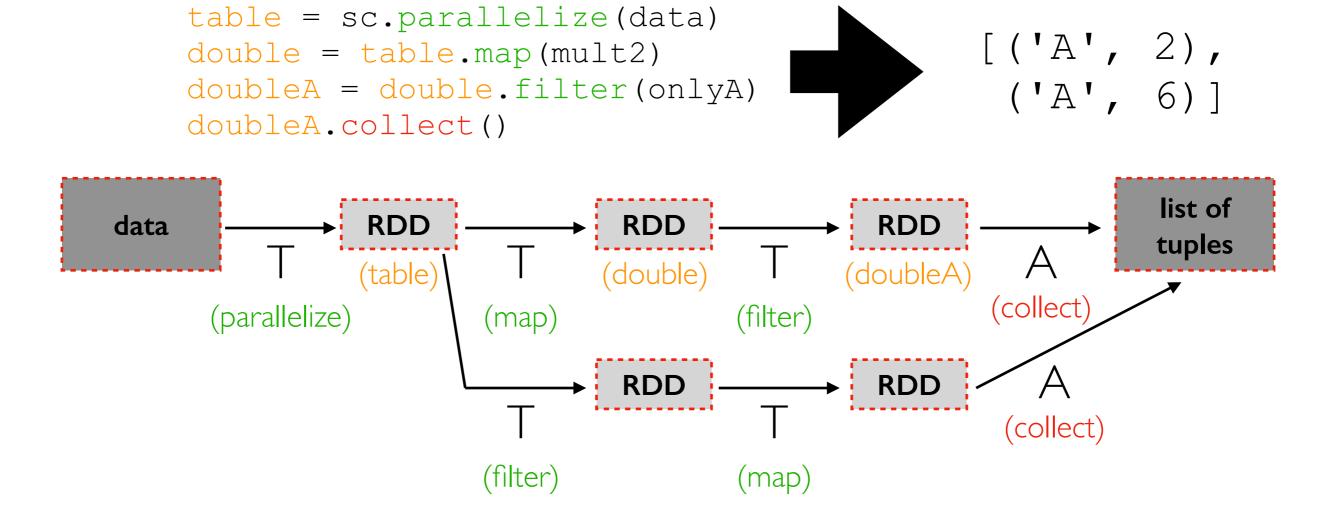
are there alternative paths you could create from the start to end node?

Optimization

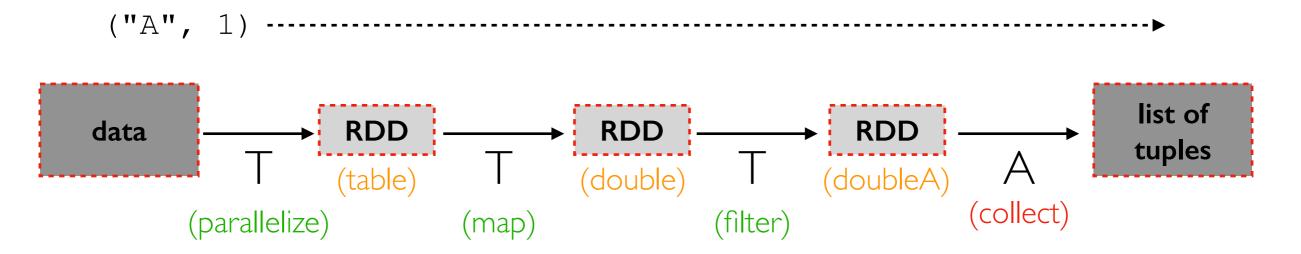
Transformation vs. action

- transformation: intermediate results (means to an end)
- action: final results we care about
- this distinction creates opportunities for **optimize**, choosing a more efficient sequence of transformations to reach the same endpoint
- tools need to know what transformations are doing (difficult with Python functions) to automatically optimize

goal: get 2 times the second column wherever the first column is "A"



Partitions



In what granularity should data flow through the transformations?

- whole dataset: it could all proceed through, one transformation at a time, but might not fit in memory
- row: in this pipeline, nothing prevents each row from passing through independantly, but probably slower than computing in bulk
- partition: Spark users can specify the number of partitions for an RDD

Tasks

Spark work

- spark code is converted to jobs, which consist of stages, which consist of tasks
- tasks:
 - run on a single CPU core
 - operate on a single partition, which is loaded entirely to memory

Choosing partition count directly affects number of tasks necessary to do a job.

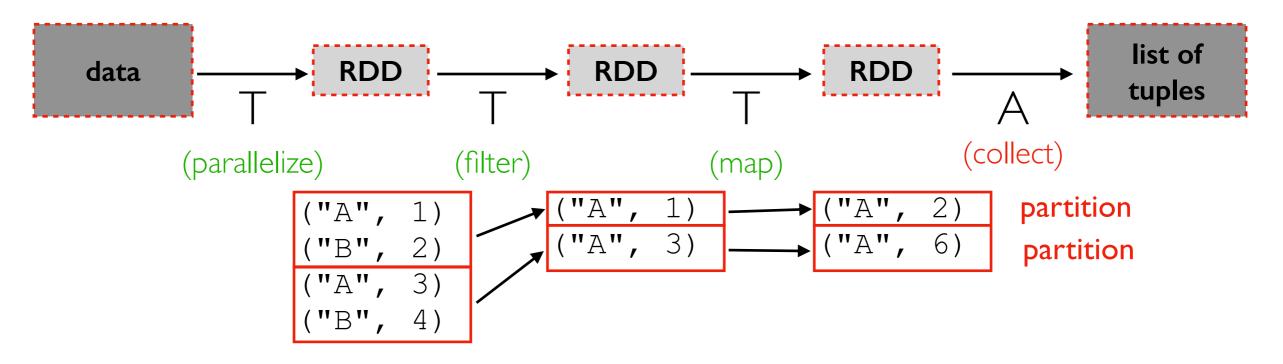
Advantages of larger partitions

less overhead in starting tasks

Disadvantages of larger partitions

- might not have enough to use all cores that are available
- harder to balance work evenly
- uses more memory

Repartitioning



Many operations (like filter and map) output the same number of partitions as they receive

- if the data is growing/shrinking a lot after a transformation, you might want to change the partition count
- rdd.getNumPartitions() # check how many
- rdd2 = rdd.repartition(10) # change how many

Examples:

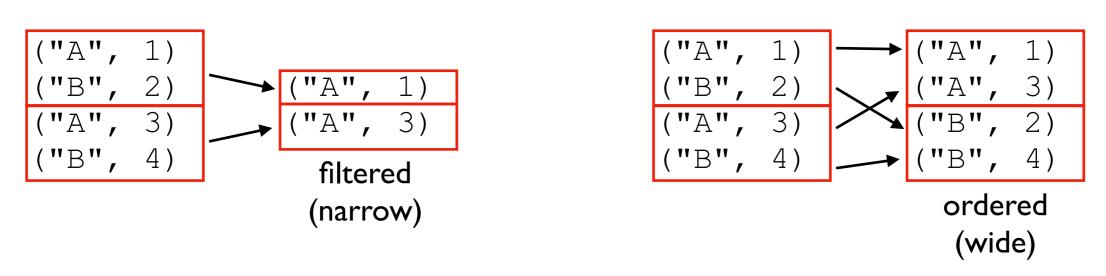
```
table.filter(onlyA).map(mult2).collect()
table.filter(onlyA).repartition(1).map(mult2).collect()
```

Transformations: Narrow vs. Wide

"Any transformation where a single output partition can be computed from a single input partition is a *narrow* transformation." (Learning Spark book).

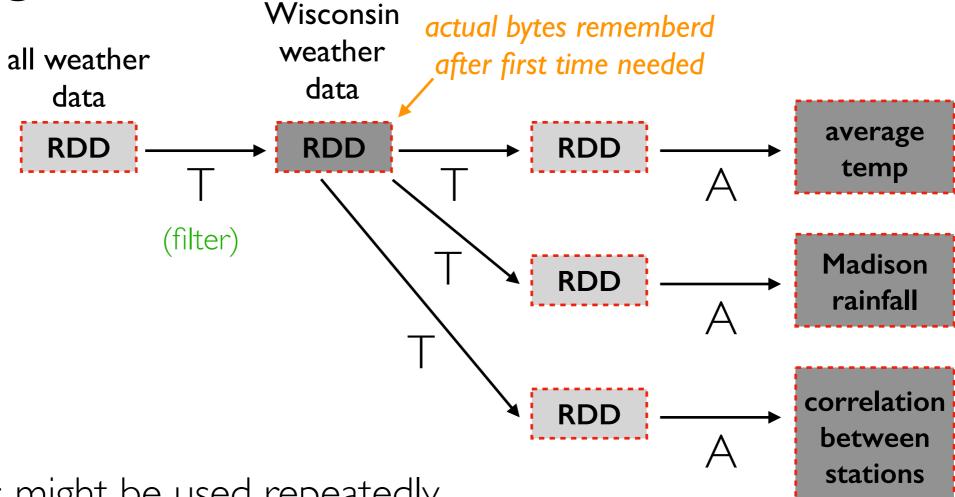
Others are wide transformations.

```
data = [("A", 1),("B", 2),("A", 3),("B", 4)]
table = sc.parallelize(data, 2)
filtered = table.filter(lambda row: row[0] == "A")
ordered = table.sortBy(lambda row: row[0])
```



Wide transformations often require network resources. Unless all input partitions are on the same machine, some will need to be transferred.

Caching



Some RDDs might be used repeatedly

- Spark might cache a copy of the computed results
- OR we can tell it to

```
all_weather = ...
wi_weather = all_weather.filter(...)
wi_weather.cache()
...
wi weather.unpersist() # stop caching
```

Outline: MapReduce and Spark

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Spark SQL and DataFrames

Spark SQL

- builds on RDDs
- write standard queries (ANSI SQL:2003)
- automatic optimization possible because Spark knows what transformations are doing

DataFrame API

- builds on Spark SQL (so also optimizable)
- DataFrames are immutable because RDDs are immutable
- DataFrames aren't materialized in memory by default. Contents are computed as needed in parallel across many workers.

DataFrames: Pandas vs. Spark

```
X
pandas df = pd.DataFrame(\{"x": [1,2,3]\})
                                             2 3
# pandas DFs are mutable
                                     1 2 4
pandas_df["y"] = pandas df["x"] ** 2
                                        2 3 9
spark df = spark.createDataFrame(pandas df)
# could convert back:
# spark df2.toPandas()
# cannot add column to immutable Spark DF
# can only create a new DF
spark df2 = spark df.withColumn("y", col("x") ** 2)
```

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Deployment

| Mode | Spark driver | Spark executor | Cluster manager |
|----------------|--|--|---|
| Local | Runs on a single JVM, like a laptop or single node | Runs on the same JVM as the driver | Runs on the same host |
| Standalone | Can run on any node in the cluster | Each node in the cluster will launch its own | Can be allocated arbitrarily to any host in the cluster |
| YARN (client) | Runs on a client, not part of the cluster | YARN's NodeManager's container | YARN's Resource Manager works with YARN's Application |
| YARN (cluster) | Runs with the YARN Application Master | Same as YARN client mode | Same as YARN client mode |
| Kubernetes | Runs in a Kubernetes pod | Each worker runs within its own pod | Kubernetes Master |

Table I-I from Learning Spark book

Deployment

| Mode | Spark driver | Spark executor | Cluster manager |
|---|--|--|------------------------------|
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| Standalone | Can run on any node in the cluster | Each node in the cluster will launch its own | arbitrarily to any host |
| | D 1' | YARN's | YARN's Resource |
| Jupyter pyspark module Spark driver Spark session JVM | JVM Spark executor JVM | Spark ex | Spark executor JVM xecutor |

VM/containers

Deployment

| Mode | Spark driver | Spark executor | Cluster manager |
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| | D 1° | YARN's | YARN's Resource |

Jupyter

pyspark module

Spark driver

Spark session

Sprak executor

this mode is fine for testing/development, but misses the benefits of distributed computing