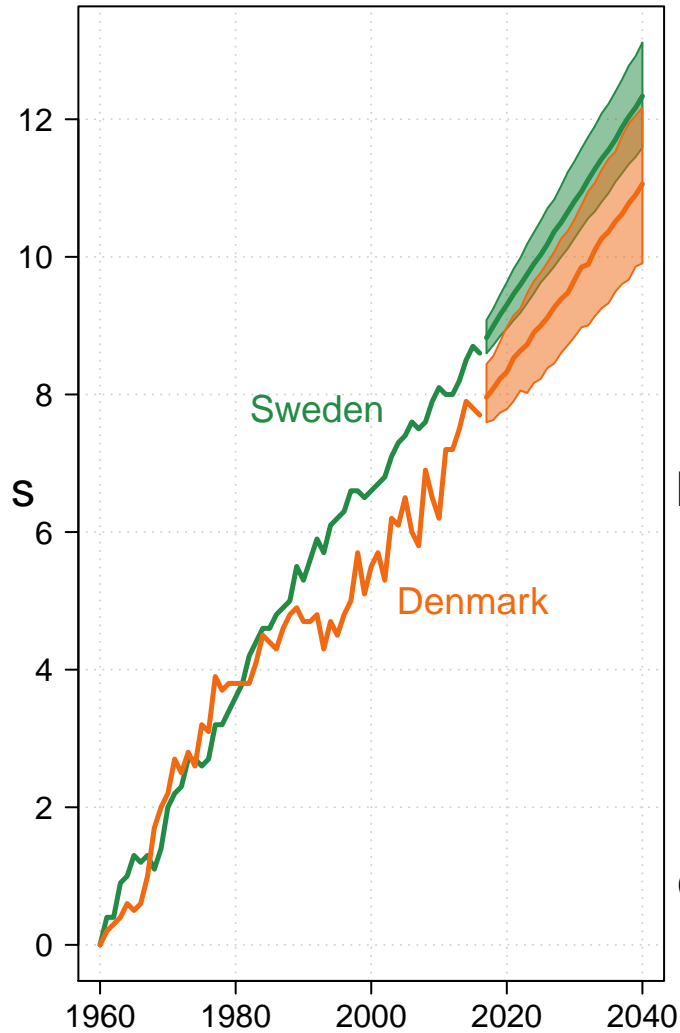
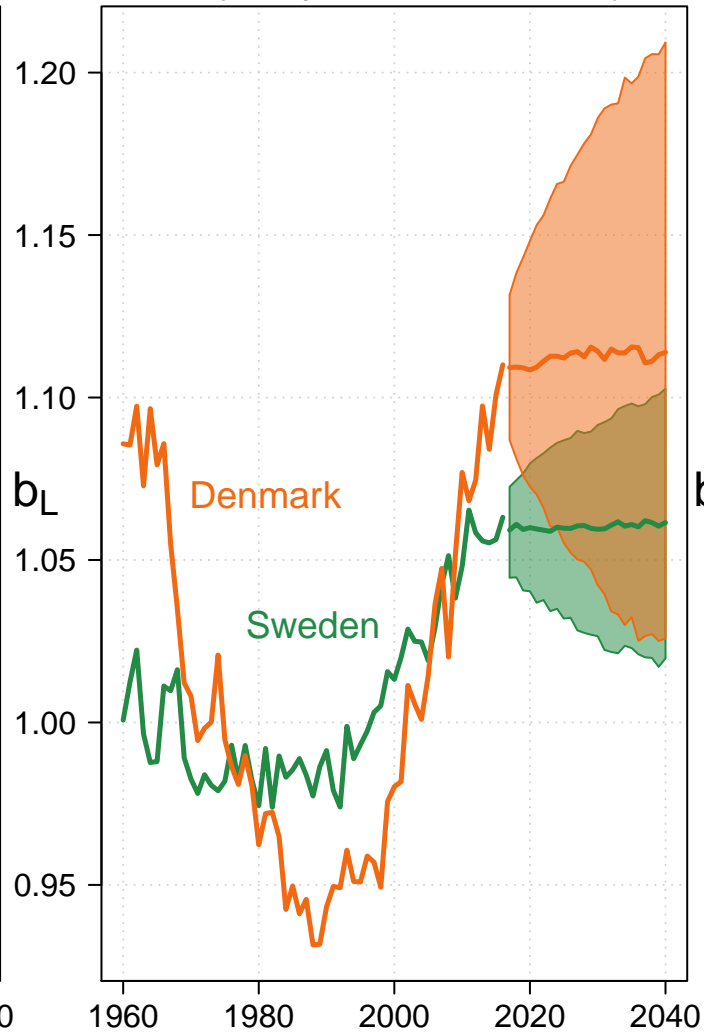


s (shifting)

 $b_L$  (compression below M) $b_U$  (compression above M)