

Applications of Differential Geometry to Physics

Part III Lent 2019

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January 27, 2020

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0.1 Kepler / Newton Orbits

$$\ddot{\mathbf{r}} = -\frac{GMv}{r^3}\mathbf{r} \leftrightarrow \text{conic sections} \quad (1)$$

General conic section is

$$ax^2 + by^2 + cxy + dx + ey + f = 0 \quad (2)$$

This is nowadays more generally studied in what we now call *algebraic geometry* rather than differential geometry.

Apolonius of Penge (?) asked ‘what is the unique conic thorough five points, no three of which are co-linear?’

The space of conics is $\mathbb{R}^6 - \{0\} / n = \mathbb{RP}^5$ (projective 5-space).

$$[a, b, c, d, e, f] \sim [\gamma a, \gamma b, \gamma c, \gamma d, \gamma e, \gamma f], \gamma \in \mathbb{R}^* \quad (3)$$

This is an application of geometry, rather than an application of differential geometry.

Remark: Apolonius proved this geometrically.

In this course however, we will look at the following.

- 1) Hamiltonian mechanics (mid 19th). This is an elegant way of reformulating Newton’s mechanics, turning second order differential equations into first order differential equations with the use of a function $H(p, q)$. The system of ODEs is

$$\dot{q} = \frac{\partial H}{\partial p} \quad \dot{p} = -\frac{\partial H}{\partial q} \quad (4)$$

This led to the development of symplectic geometry (1960s). The connection is that the phase-space to which p and q belong has a 2 -form $dp \wedge dq$. Using the Hamiltonian function, one can find a vector field

$$X_H = \frac{\partial H}{\partial p} \frac{\partial}{\partial q} - \frac{\partial H}{\partial q} \frac{\partial}{\partial p} \quad (5)$$

and looks for a one-parameter group of transformations, called symplectomorphisms, generated by this vector field. Under these symplectomorphisms, the 2 -form is unchanged meaning that the area illustrated in F2 is preserved. Details of this are going to come within the course.

- 2) General Relativity (1915) \leftarrow Riemannian Geometry (1850)

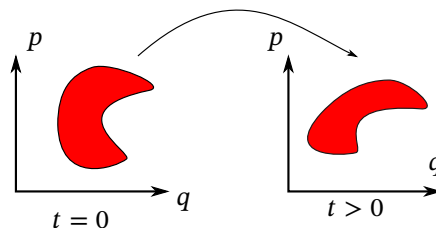


Figure 1

3) Gauge theory (Maxwell, Yang Mills) \leftrightarrow Connection on Principal Bundle (U(1) (Maxwell), SU(2), SU(3))

$$A_+ = A_- + dg \quad g = \psi_+ - \psi_- \quad \omega = \begin{cases} A_+ + d\psi_+ \\ A_- + d\psi_- \end{cases} \quad (6)$$

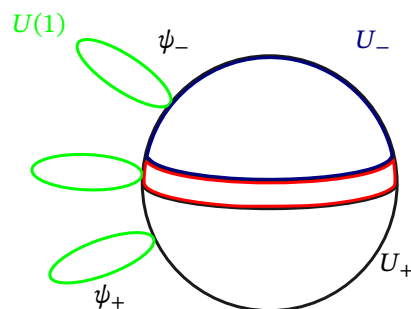


Figure 2

This course: cover 1, 2, 3 in some detail. Unifying feature: Lie groups.

- Prove some theorems, *lots of* examples (often instead of proofs)
- Want to be able to do calculations; compute characteristic classes etc.

We will assume that you took either Part III General Relativity, or Part III Differential Geometry, or some equivalent course.

1 Manifolds

Definition 1 (manifold): An n -dimensional *smooth manifold* is a set M and a collection² of open sets U_α , labelled by $\alpha = 1, 2, 3, \dots$, called *charts* such that

- U_α cover M
- \exists 1-1 maps $\phi_\alpha : U_\alpha \rightarrow V_\alpha \in \mathbb{R}^n$ such that

$$\phi_\beta \circ \phi_\alpha^{-1} : \phi_\alpha(U_\alpha \cap U_\beta) \rightarrow \phi_\beta(U_\alpha \cap U_\beta) \quad (1.1)$$

is a smooth map from \mathbb{R}^n to \mathbb{R}^n .

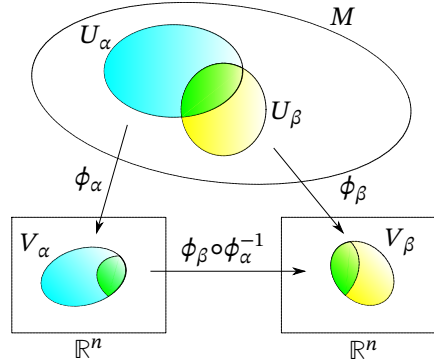


Figure 1.1: Manifold

As such, manifolds are topological spaces with additional structure, allowing us to do calculus.

Example ($M = \mathbb{R}^n$): There is the *trivial manifold*, which can be covered by only one open set. There are other possibilities. In fact, there are infinitely many smooth structures on \mathbb{R}^4 (Proof by Donaldson in 1984 in his PhD. He used Gauge theory).

²In all examples that we will look at, there will be finitely α .

Example (sphere $S^n = \{\mathbf{r} \in \mathbb{R}^{n+1}, |\mathbf{r}| = 1\}$): Have two open sets

$$U = S^n / \{0, 0, 0, \dots, 0, 1\} \quad \tilde{U} = S^n / \{0, 0, 0, \dots, 0, -1\} \quad (1.2)$$

We then define charts, where $\mathbb{R}^n = (x_1, \dots, x_n)$:

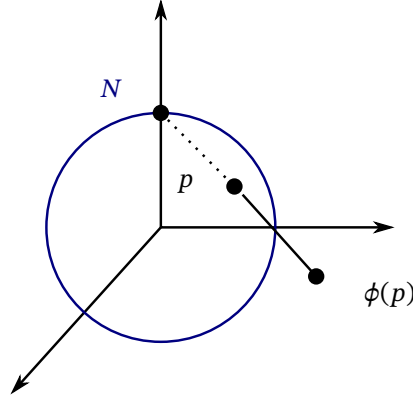


Figure 1.2

$$\begin{aligned} \phi(r_1, \dots, r_{n+1}) &= \left(\frac{r_1}{1 - r_{n+1}}, \dots, \frac{r_n}{1 - r_{n+1}} \right) \\ \text{on } \tilde{U}, \quad \tilde{\phi}(r_1, \dots, r_{n+1}) &= \left(\frac{r_1}{1 - r_{n+1}}, \dots, \frac{r_n}{1 - r_{n+1}} \right) = (\tilde{x}_1, \dots, \tilde{x}_n). \end{aligned} \quad (1.3)$$

On $U \cap \tilde{U}$,

$$\frac{r_k}{1 + r_{n+1}} = \frac{1 - r_{n+1}}{1 + r_{n+1}} \frac{r_k}{1 - r_{n+1}}, \quad k = 1, \dots, n \quad (1.4)$$

$$\frac{1 - r_{n+1}}{1 + r_{n+1}} = \frac{(1 - r_{n+1})^2}{r_1^2 + r_2^2 + \dots + r_n^2} = \frac{1}{x_1^2 + x_2^2 + \dots + x_n^2} \quad (1.5)$$

So on $\phi(U \cap \tilde{U})$,

$$(\tilde{x}_1, \dots, \tilde{x}_n) = \left(\frac{x_1}{x_1^2 + \dots + x_n^2}, \dots, \frac{x_n}{x_1^2 + \dots + x_n^2} \right) \quad (1.6)$$

are smooth maps from $\mathbb{R}^n \rightarrow \mathbb{R}^n$

Example: A Cartesian product of manifolds is a manifold, for example we have the n -torus $T^n = S^1 \times S^1 \times \dots \times S^1$.

Definition 2 (surface): Let $f_1, \dots, f_k : \mathbb{R}^N \rightarrow \mathbb{R}$ be smooth functions. A surface $f_1 = 0, \dots, f_k = 0$ is a manifold of dimension $\dim n = N - k$ if the rank of the matrix $\frac{\partial f_\alpha}{\partial x^i}$, $\alpha = 1, \dots, k$ and $i = 1, \dots, N$ is maximal and equal to k at all points of \mathbb{R}^N .

Example: The n -sphere S^n is a surface in \mathbb{R}^{n+1} with $f_1 = 1 - |\mathbf{r}|^2$.

Theorem 1 (Whitney): Every smooth manifold of dimension n is an embedded surface in \mathbb{R}^N , where $N \leq 2n$.

If you enjoy using geometrical intuition and looking at surfaces, this theorem ensures that you can always do that and not lose generality.

Definition 3 (real projective space): The n -dimensional *real projective space* is defined as the quotient

$$\mathbb{RP}^n = (\mathbb{R}^{n+1} \setminus \{0\}) / \sim, \quad (1.7)$$

where we quotient out the equivalence classes $[X_1, \dots, X_{n+1}] \sim [cX_1, \dots, cX_{n+1}]$ for all $c \in \mathbb{R}^*$. The $[X_1, \dots, X_{n+1}]$ are called *homogeneous coordinates*.

In other words, this is the space of all lines through the origin in \mathbb{R}^{n+1} .

Claim 1: \mathbb{RP}^n is a smooth manifold of dimension n with $(n + 1)$ open sets.

Proof. Let us define our open sets with respect to the homogeneous coordinates. We define the set $U_\alpha : [X] \in \mathbb{RP}^n$ such that $X_\alpha \neq 0$ $\alpha = 1, \dots, n + 1$. We can now find local coordinates on $\phi_\alpha : U_\alpha \rightarrow V_\alpha \in \mathbb{R}^n$

$$x_1 = \frac{X_1}{X_\alpha} \quad \dots \quad x_{\alpha-1} = \frac{X_{\alpha-1}}{X_\alpha} \quad x_{\alpha+1} = \frac{X_{\alpha+1}}{X_\alpha} \quad \dots \quad x_n = \frac{X_n}{X_\alpha}. \quad (1.8)$$

□

Exercise 1.1: Prove smoothness of $\phi_\beta \circ \phi_\alpha^{-1}$.

Now it turns out that this manifold is equivalent to $\mathbb{RP}^n = S^n / \mathbb{Z}_2$. From quantum mechanics, we know that this means in particular $\mathbb{RP}^3 = SO(3)$. This is illustrated in 1.3.

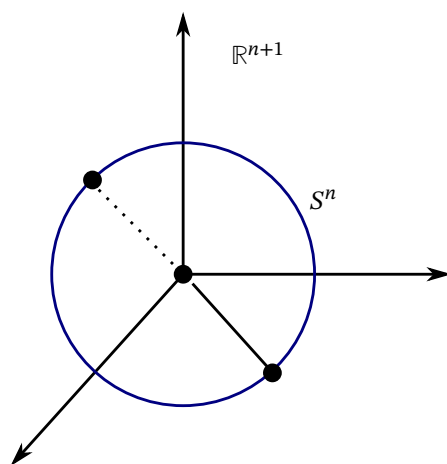


Figure 1.3: Real projective space $\mathbb{R}P^n$ is isomorphic to S^n/\mathbb{Z}_2 , identifying antipodal points.

2 Vector Fields

Let M, \tilde{M} be smooth manifolds of dimension n, \tilde{n} .

Definition 4 (smooth map): A map $f : M \rightarrow \tilde{M}$ is *smooth* if $\tilde{\phi}_\beta \circ f \circ \phi_\alpha^{-1}$ is a smooth map from \mathbb{R}^n to $\tilde{\mathbb{R}}^{\tilde{n}}$ for all α, β . We call $f : M \rightarrow \mathbb{R}$ a *function*, whereas we call $f : \mathbb{R} \rightarrow M$ a *curve*.

Let $\gamma : \mathbb{R} \rightarrow M$ be a curve. For some $U \subset M$, $U \simeq \mathbb{R}^n$, we can define local coordinates (x^1, \dots, x^n)

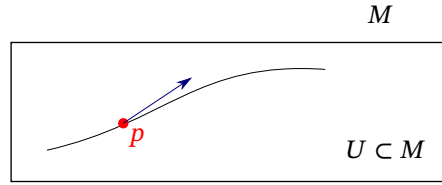


Figure 2.1

Definition 5 (tangent vector): A *tangent vector* V to γ at p is

$$V|_p = \left. \frac{d\psi}{d\epsilon} \right|_{\epsilon=0} \in T_p M, \quad (2.1)$$

where $T_p M$ is the *tangent space* to M at p .

Definition 6 (tangent bundle): We define the *tangent bundle* as $TM := \bigcup_{p \in M} T_p M$.

Definition 7 (vector field): A *vector field* assigns a tangent vector to all $p \in M$.

Let $f : M \rightarrow \mathbb{R}$. The rate of change of f along γ is

$$\frac{d}{d\epsilon} f(x^a(\epsilon))|_{\epsilon=0} = \sum_a \dot{x}^a \frac{\partial f}{\partial x^a} \quad (2.2)$$

$$= \sum_a V^a \left. \frac{\partial f}{\partial x^a} \right|_{\epsilon=0}, \quad (2.3)$$

where $V^a := \dot{x}^a|_{\epsilon=0, \dots, x_n}$.

Vector fields are first order differential operators

$$V = \sum_a V^a(\mathbf{x}) \frac{\partial}{\partial x^a}. \quad (2.4)$$

The derivatives $\left\{ \frac{\partial}{\partial x^1}, \dots, \frac{\partial}{\partial x^n} \right\} \Big|_p$ form a basis of $T_p M$.

2.1 Integral curves

Definition 8 (integral curve): An *integral curve* (a *flow*) of a vector field is defined by

$$\dot{\gamma}(\epsilon) = V|_{\gamma(\epsilon)}, \quad (2.5)$$

where the dot denotes differentiation with respect to ϵ .

On n first order ODEs: $\dot{x}^a = V^a(x)$.

There exists a unique solution given initial data $X^a(0)$. Given a solution $X^a(\epsilon)$, we can expand it in a Taylor series as

$$X^a(\epsilon) = X^a(0) + V^a \cdot \epsilon + O(\epsilon^2). \quad (2.6)$$

Up to first order in ϵ , the vector field determines the flow. We call V a *generator* of its flow.

The following example illustrates how you get from a vector field to its flow.

Example ($M = \mathbb{R}^2$, $x^a = (x, y)$): Consider the vector field $V = x \frac{\partial}{\partial x} + \frac{\partial}{\partial y}$. The system of ODEs we solve is $\dot{x} = x$ and $\dot{y} = 1$. This gives us the integral curve $(x(\epsilon), y(\epsilon)) = (x(0)e^\epsilon, y(0) + \epsilon)$. From this we can see that $x(\epsilon) \cdot \exp(-y(\epsilon))$ is constant along γ . Using this we can draw the unparametrised integral curve in Fig. 2.2.

This example motivates the following definition.

Definition 9 (invariant): An *invariant* of a vector field V is a function f constant along the flow of V .

$$f(x^a(0)) = f(x^a(\epsilon)) \quad \forall \epsilon. \quad (2.7)$$

Equivalently, $V(f) = 0$.

Let us now consider an example that goes the other way: from flow to vector field.

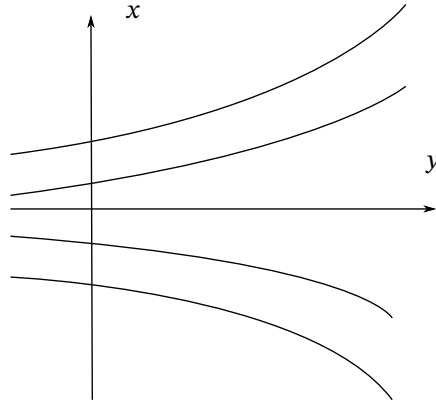


Figure 2.2

Example: Consider the 1-parameter group of rotations of a plane.

$$(x(\epsilon), y(\epsilon)) = (x_0 \cos \epsilon - y_0 \sin \epsilon, x_0 \sin \epsilon + y_0 \cos \epsilon). \quad (2.8)$$

The associated vector field is

$$V = \left(\frac{\partial y(\epsilon)}{\partial \epsilon} \frac{\partial}{\partial y} + \frac{\partial x(\epsilon)}{\partial \epsilon} \frac{\partial}{\partial x} \right) \Big|_{\epsilon=0} = x \frac{\partial}{\partial y} - y \frac{\partial}{\partial x}. \quad (2.9)$$

Now you can add vector fields, but there is also another operation.

Definition 10 (Lie bracket): A *Lie bracket* $[V, W]$ of two vector fields V, W is a vector field defined by

$$[V, W](f) = V(W(f)) - W(V(f)) \quad \forall f. \quad (2.10)$$

This is indeed another vector field since the commutator of two first order operators is another first order operator.

Example: Let $V = x \frac{\partial}{\partial x} + \frac{\partial}{\partial y}$ and $W = \frac{\partial}{\partial x}$. We then have $[V, W] = -W$.

This is not always the case but sometimes the Lie bracket reproduces some of the vector fields. There is an interesting algebraic structure to this.

Definition 11 (Lie algebra): A *Lie algebra* is a vector space \mathfrak{g} with an anti-symmetric, bilinear operation $[\cdot, \cdot] : \mathfrak{g} \times \mathfrak{g} \rightarrow \mathfrak{g}$, called a *Lie bracket*, which satisfies the *Jacobi identity*

$$[V, [U, W]] + [W, [V, U]] + [U, [W, V]] = 0 \quad \forall U, V, W \in \mathfrak{g}. \quad (2.11)$$

■ We will spend some time discussing this abstractly, but then focus on the Lie algebras of vector fields in the main part of this course.

Any two vector spaces of a given dimension are isomorphic; there is nothing special other than the dimension distinguishing vector spaces. For Lie algebras this is not so.

Example: Even in dimension 2, which is the lowest non-trivial dimension, there are two Lie algebras (up to isomorphism)

$$a) [V, W] = -W, \quad b) [V, W] = 0. \quad (2.12)$$

If the vector space underlying \mathfrak{g} is finite-dimensional, and $V_\alpha, \alpha = 1, \dots, \dim \mathfrak{g}$ is a basis of \mathfrak{g} , we can define the Lie algebra by specifying the brackets

$$[V_\alpha, V_\beta] = \sum_\gamma f_{\alpha\beta}^\gamma V_\gamma, \quad (2.13)$$

where $f_{\alpha\beta}^\gamma$ are the *structure constants*.

Example ($\mathfrak{g} = \mathfrak{gl}(n, \mathbb{R})$): The vector space is given by $n \times n$ real matrices, and the Lie bracket is the matrix commutator. The dimension of this Lie algebra is $\dim \mathfrak{g} = n^2$.

Example (Vector fields): The set of all vector fields on a manifold M form an infinite-dimensional Lie algebra.

Example: Consider $\text{diff}(\mathbb{R})$ or $\text{diff}(S^1)$, vector fields on a line or on a circle respectively.

$$\text{diff}(\mathbb{R}), \quad x \in \mathbb{R}, \quad V_\alpha = -x^{\alpha+1} \frac{\partial}{\partial x} \quad (2.14)$$

$$\text{diff}(S^1), \quad \theta \in S^1, \quad V_\alpha = ie^{i\alpha\theta} \frac{\partial}{\partial \theta} \quad (2.15)$$

$$[V_\alpha, V_\beta] = (\alpha - \beta)V_{\alpha+\beta}. \quad (2.16)$$

Example (Virasoro algebra): The *Virasoro algebra* $\text{Vir} = \text{diff}(S^1) \oplus \mathbb{R}$ is the central extension¹ of $\text{diff}(S^1)$, with *central charge* $c = \mathbb{R}$.

$$\begin{cases} [V_\alpha, c] = 0 \\ [V_\alpha, V_\beta]_{\text{vir}} = (\alpha - \beta)V_{\alpha+\beta} + \frac{c}{12}(\alpha^3 - \alpha)\delta_{\alpha+\beta, 0} \end{cases} \quad (2.17)$$

Remark:

$$[f(\theta) \frac{\partial}{\partial \theta}, g(\theta) \frac{\partial}{\partial \theta}] = \underbrace{(fg' - gf')}_{\text{Wronskian}} \frac{\partial}{\partial \theta} \quad (2.18)$$

‘After Witten’.

$$[f \frac{\partial}{\partial \theta}, g \frac{\partial}{\partial \theta}]_{\text{vir}} = [f \frac{\partial}{\partial \theta}, g \frac{\partial}{\partial \theta}] + \frac{ic}{48\pi} \int_0^{2\pi} (f'''g - g'''f) d\theta \quad (2.19)$$

Theorem 2 (Ado): Every finite-dimensional Lie algebra is isomorphic to some matrix Lie algebra, a subalgebra of $\mathfrak{gl}(n, \mathbb{R})$.

¹We will meet the concept of central extension and central charge in this term’s *String Theory* course.

Remark: n is not necessarily the dimension of the Lie algebra.

3 Lie Groups

Definition 12 (Lie group): A *Lie group* is a smooth manifold G , which is also a group, such that the group operations

$$\text{multiplication} \quad G \times G \rightarrow G, \quad (g_1, g_2) \rightarrow g_1 \cdot g_2 \quad (3.1)$$

$$\text{inverse} \quad G \rightarrow G \quad g \rightarrow g^{-1} \quad (3.2)$$

are smooth maps between manifolds.

Example ($G = GL(n, \mathbb{R}) \in \mathbb{R}^{n^2}$): The general linear group $GL(n, \mathbb{R})$ is defined as the set of invertible matrices $\{g \in G \mid \det g \neq 0\}$. The dimension is $\dim(G) = n^2$.

Example ($G = O(n, \mathbb{R})$): This is the group of orthogonal matrices, defined by $\frac{1}{2}n(n+1)$ conditions $g^T g = \mathbb{1}$. The dimension is then $\dim O(n, \mathbb{R}) = n^2 - \frac{1}{2}n(n+1) = \frac{1}{2}n(n-1)$. We also have to check that these conditions define a manifold in the sense that the associated Jacobian has maximal rank.

Definition 13 (group action): A *group action* on a manifold M is a map $G \times M \rightarrow M$ mapping $(g, p) \rightarrow g(p)$ such that

$$e(p) = p, \quad g_1(g_2(p)) = (g_1 \cdot g_2)(p) \quad (3.3)$$

for all $p \in M$ and all g_1, g_2 on G .

Definition 14 (transformation group): If we have a group action, we refer to G as a group of *transformations*.

Example: Take $M = \mathbb{R}^2$ and $G = E(2)$, the three-dimensional Euclidean group.

$$g \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} + \begin{pmatrix} a \\ b \end{pmatrix} = \begin{pmatrix} \tilde{x} \\ \tilde{y} \end{pmatrix} \quad (3.4)$$

Take $G_E \in G$ to be a one-parameter subgroup of G . There are three such subgroups

$$G_\theta : \begin{pmatrix} \tilde{x} \\ \tilde{y} \end{pmatrix} = \begin{pmatrix} \cos \theta \cdot x - \sin \theta \cdot y \\ \sin \theta \cdot x + \cos \theta \cdot y \end{pmatrix} \quad (3.5)$$

$$G_a : \begin{pmatrix} \tilde{x} \\ \tilde{y} \end{pmatrix} = \begin{pmatrix} x + a \\ y \end{pmatrix} \quad (3.6)$$

$$G_b : \begin{pmatrix} \tilde{x} \\ \tilde{y} \end{pmatrix} = \begin{pmatrix} x \\ y + b \end{pmatrix}. \quad (3.7)$$

Each of these one-parameter subgroups generates a flow. We can think of this flow as being gener-

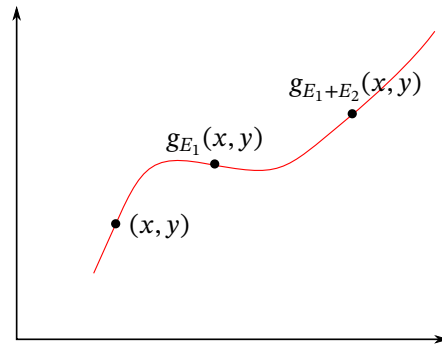


Figure 3.1

ated by a vector field $V|_p = \left. \frac{d}{dE} g_E(p) \right|_{E=0}$.

$$V_\theta = d \frac{\partial}{\partial y} - y \frac{\partial}{\partial x} \quad (3.8)$$

$$V_a = \left(\frac{d\tilde{x}}{da} \frac{\partial}{\partial \tilde{x}} + \frac{d\tilde{y}}{da} \frac{\partial}{\partial \tilde{y}} \right) \Big|_{a=0} = \frac{\partial}{\partial x} \quad (3.9)$$

$$V_b = \frac{\partial}{\partial y}. \quad (3.10)$$

We define a 3-dimensional Lie algebra of $E(2)$ as

$$[V_a, V_\theta] = V_b \quad [V_b, V_\theta] = -V_a \quad [V_a, V_b] = 0, \quad (3.11)$$

represented by vector fields on M .

3.1 Geometry on Lie Groups

Definition 15 (push forward): Let $f : M \rightarrow \tilde{M}$ be a smooth map between manifolds. We define the *tangent map* or *push forward* to be

$$\begin{aligned} f_* : T_p(M) &\rightarrow T_{f(p)}(\tilde{M}) \\ V &\mapsto f_*(V) = \left. \frac{d}{dE} f(\gamma(E)) \right|_{E=0}. \end{aligned} \quad (3.12)$$

This extends to the tangent bundle $T(M)$. If x^α are coordinates of $\mathcal{M} \supset M$, $(y^{\alpha'})$ coordinates on $\tilde{\mathcal{M}} \subset \tilde{M}$, then

$$V = V^\alpha \frac{\partial}{\partial x^\alpha} \quad f_*(V) = V^\alpha \frac{\partial f^i}{\partial x^\alpha} \frac{\partial}{\partial y^i}. \quad (3.13)$$