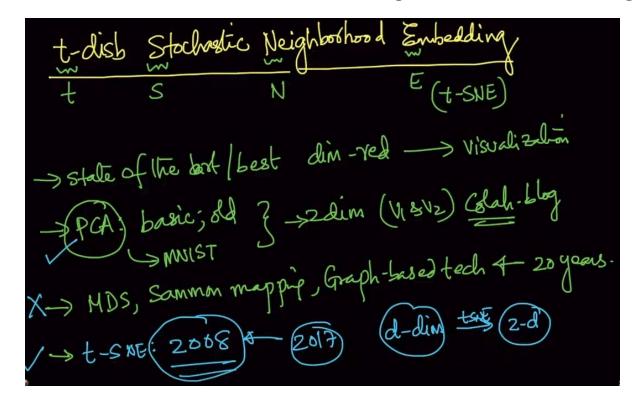
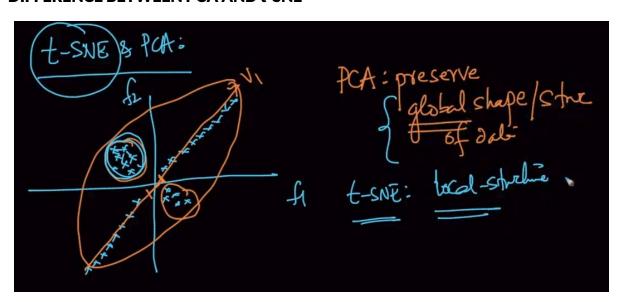
# t-SNE(T-distributed Stochastic Neighborhood Embedding)



t-SNE is state of the art /best dimensionality reduction technique for visualization.

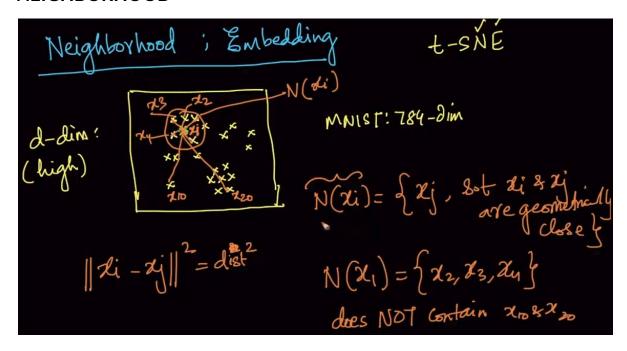
#### **DIFFERENCE BETWEEN PCA AND t-SNE**



PCA: Preserves global shape/structure of data

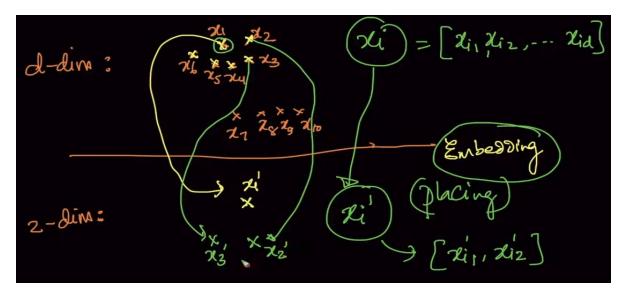
t-SNE: Local Structure

### **NEIGHBORHOOD**



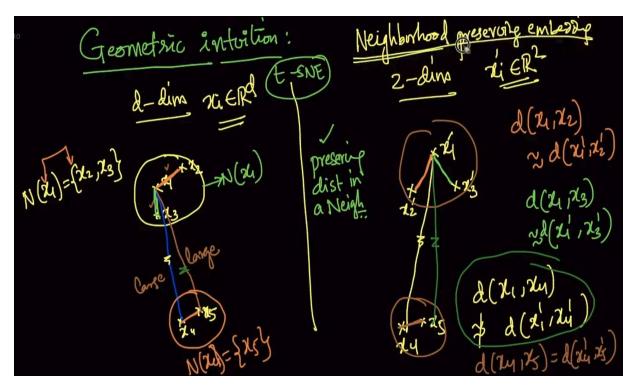
Neighborhood (N) is all the points that are closer to the data point/ Distance between datapoints is small. Here,  $x_i$  a data point and it's N =  $\{x_2, x_3, x_4\}$ 

## **EMBEDDING**



Embedding means taking a datapoint in a high dimensional space and placing it in a low dimensional space/ finding corresponding point in low dimensional space.

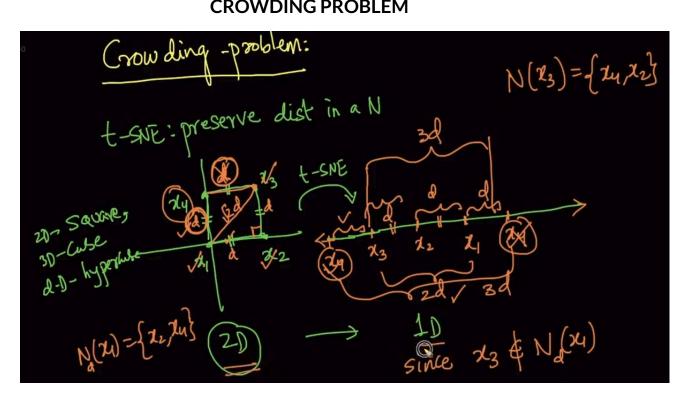
# **GEOMETRIC INTUITION of t-SNE**



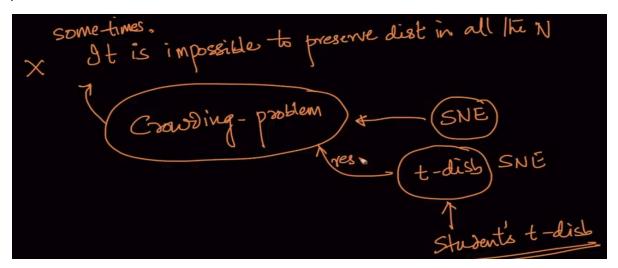
Suppose we have a d-dim data as shown and we are embedding it in 2-d. The neighborhood  $N(x_1) = \{x_2, x_3\}$  so when we are looking to embed them we try to preserve their neighborhood as seen above but for the data points which are farther like  $x_4, x_5$  it doesn't guarantee to preserve its distance.

Mathematical Intuition: Fairly advanced math so it is postponed.

#### **CROWDING PROBLEM**

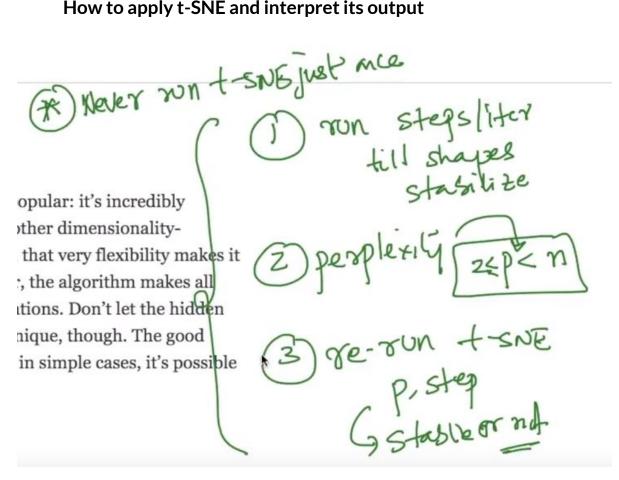


We are trying to embed 2-d to 1-d. So we are placing points to preserve their distances at distance d from x1 as seen  $N(x1) = \{x2,x4\}$  but when doing it the d of x4 becomes greater from x3 and the distance isn't preserved . Same if we try to preserve from x3 . It won't be preserved from x1.



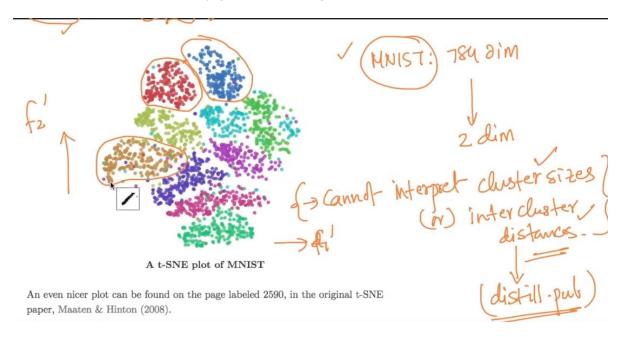
Impossible to preserve distance in all the distances .It is called crowding problem which is solved by t-disb

# How to apply t-SNE and interpret its output

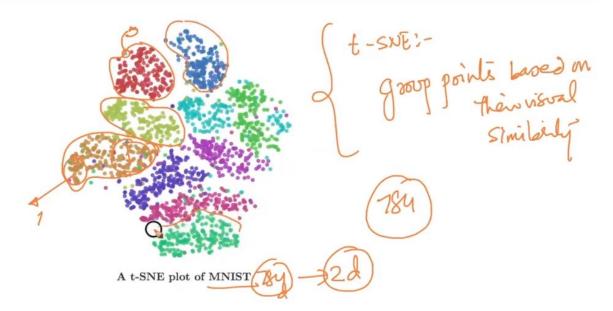


Perplexity: It is nothing but the no. of near data points taken as mentioned Example: If perplexity is 5 then 5 nearest data points are taken when running t-SNE t-SNE visualize video t-SNE visualize blog

### t-SNE on MNIST



It is seperating clusters well but we cannot interpret cluster sizes or intercluster distances



AFter running t-SNE on MNIST we can see that slanted 1's (1) are grouped together and straight 1's are clustered together as well. So it group points based their visual similarity