

**INDIVIDUAL PROJECT WORK  
SEPTEMBER/OCTOBER SEMESTER 2022**

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**BACHELOR OF COMPUTER SCIENCE (HONS.)  
(IN COLLABORATION WITH IUKL)**

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**APPLIED PROGRAMMING/ADVANCE PROGRAMMING  
(CSC 3532/CSC 3530)**

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**LECTURER'S NAME : AMAR SUBEDI**

**GENERAL INSTRUCTIONS**

1. This question booklet consists of 2 pages including this page.
2. There is one **SECTION** in this question booklet.
3. Please submit assignment solution in **SOFT COPY**.
4. **The Deadline for Submission is on 9<sup>th</sup> January.**



**Design and implement a complete snake game system.**

**Students must submit a project report (*Report consist of 1. Introduction, 2. Objective, 3. System Design 4. Application Snapshots 5. Complete running code 6. References*)**

**With following information.**

1. Introduction of the system that you are going develop. (1 marks)
2. Objective of the purpose system. (1 marks)
3. Perform System Design (*Use Case, ER diagram and Data Dictionary*) (3 marks)
4. You are a Software Developer of a reputed software company ***“Sunway International”*** and company assign you high value project ***“Sunway Snake Game for Kids”***. You need to develop a project for kids with fellow features.
  - a) Head of Snake
  - b) Snake's food
  - c) Snake movement (UP,DOWN, RIGHT, LEFT)
  - d) Your program should connect keyboard keys (W,S,D,A)
  - e) Use TKinter for the GUI(25 marks)