

## Programming Methodology **Lab 3: Closures and Lists**

Wednesday February 18, 2026



# Weekly Lab Agenda

- Go over reminders/goals
- Review past material
- Work in groups of 2-3 to solve a few exercises.
  - Please sit with your group from last week.
- Discussion leaders will walk around and answer questions.
- Solutions to exercises will be reviewed as a class.
- Attendance will be taken at the end.

# Reminders

- Homework 3 is due tonight (2/18) at 11:59pm.
  - Come to office hours for help!
- If you need to miss lab and have a valid reason according to the syllabus (medical, other personal) please fill out the lab excusal form on Canvas before the start time of your lab.
  - Waking up late or the bus being late are NOT valid reasons to miss lab.

# Today's Goals

- Practice using closures
- Practice using lists

# Review of Closures

A closure is a **function** bundled with its **surrounding environment**.

Closures can be used to **hide state** and dictate **specialized interaction**.

In JS/TS,

- A closure is created every time a function is created.
- Functions are **first-class**, so they can be used like any other value.
  - Unnamed functions are called **anonymous** functions.

# Exercise 1 - Closures

Write a function **approxE** that takes no arguments.

It should return a closure that, when called the  $n^{\text{th}}$  time ( $n \geq 1$ ), returns the  $n^{\text{th}}$  approximation for the number  $e$ :  $1 + 1/1! + 1/2! + \dots + 1/n!$

Avoid unnecessary recomputation in the factorial and in the sum.

Example outputs: 2, 2.5, 2.666..., 2.70833..., 2.7166..., 2.718055..., etc.

# Review of Lists

Lists are **recursive**.

Lists are either

- empty
- or an **element** followed by a **list**

Lists are an **abstract data type** with the following methods:

- **list.isEmpty()**
  - returns **True** if the list is empty()
  - returns **False** if the list is **node(data, next)** [element followed by a list]
- **list.head()**
- **list.tail()**

## Exercise 2 - Lists

Given two ordered lists, merge them such that the resulting list is an ordered list (ascending).

```
// merges two ordered lists

function merge(l1: List<number>, l2: List<number>): List<number>
```