

parla.cython.scheduler.get
_device_manager

parla.cython.scheduler.get
_stream_pool

parla.cython.scheduler.get
_scheduler_context

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graph LR; A[parla.cython.scheduler.get_device_manager] --> C[parla.cython.scheduler.get_scheduler_context]; B[parla.cython.scheduler.get_stream_pool] --> C;
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The diagram illustrates a dependency or relationship between three code components. On the left, there are two separate boxes, each containing a function name: 'parla.cython.scheduler.get_device_manager' (top) and 'parla.cython.scheduler.get_stream_pool' (bottom). On the right, there is a single, larger box containing the function name 'parla.cython.scheduler.get_scheduler_context'. Two blue arrows originate from the right side of the left boxes and point towards the left side of the right box, indicating that both functions on the left are associated with or depend on the function on the right.