Week 9: Is "Heterological" Heterological?

Collaboration Policy: You should work on the problems yourself, before discussing with others, and with your cohorts are your cohort meeting. By the Assessed Cohort Meeting, you and all of your cohortmates, should be prepared to present and discuss solutions to all of the assigned problems (including the programming problems). In addition to discussing with your cohortmates, you may discuss the problems with anyone you want, and use any resources you want except for any materials from previous offerings of this course, which are not permitted. You should document any resources you use (beyond the provided course materials) in your problem write-up.

Problem 3 Self-Rejection

In the *Self-Rejection (An Uncomputable Function)* video, we gave a specific uncomputable function. Below, we begin a similar proof, but in the context of Python code. Help us complete this proof below of a function not computable by Python. (Note: you will find Section 9.3.2 of the TCS book helpful for this also.)

Definition 1 (self_rejecting_py) The Python function self_rejecting_py(w) should behave as follows for input string w:

- 1. if w is anything other than syntactically valid Python source code that defines a function which takes a single input parameter, return True.
- 2. Otherwise (meaning w is Python code for a function that takes a single string as input), then return the negation of the output that invoking the program w on the input string w returns.

(Note that "negation" means what we expect (NOT) if the output is a Python Boolean, but is also defined for other outputs, which Python can interpret as Boolean values. It is fine to ignore these typing issues and assume you only need to deal with normal Boolean values.)

With this in mind, we might make the following attempt at implementing self_rejecting_py. This function will take the source code, check that it is a python function with one input parameter (using one_input(w)), then modifies the source code to execute the function on itself and save the answer to a file (using add_self_invoke), runs the modified code (using exec, which is essentially Python's universal Turing Machine), then answers the opposite of the file's contents. (Note that all subroutines mentioned for this function can be computed, see us in office hours to discuss how.)

```
def self_rejecting_py(w):
    if not one_input(w):
        return True
    modified_w = add_self_invoke(w)
    exec(modified_w)
    return not read_result()
```

So for example, running self_rejecting_py on the string:

```
def f(m):
   if len(m) % 2 == 0:
     return True
   return False
```

would generate and run the modified code:

```
def f(m):
    return len(m) % 2 == 0
x = '''
def f(m):
    return len(m) % 2 == 0
'''
if f(x):
    print("True", file=open('outputfile'))
else:
    print("False", file=open('outputfile'))
```

What happens if we run the self_rejecting_py program on its own source? Show that this function cannot be implemented as described.

Problem 4 ACCEPTS is Uncomputable

Review the ACCEPTS is Uncomputable (Part 1) and ACCEPTS is Uncomputable (Part 2) videos.

Be able to answer questions about this proof such as: What is the ACCEPTS language?, What is the input to the machine M_A ?, Can you determine whether or not some machines accept on empty input without running them?, If we had a procedure that implements ACCEPTS, what would it be useful for?.

Problem 5 Accepts in k steps

Consider the Language:

```
A_k = \{M | M \text{ is the description of a no-input Turing Machine which accepts in } k \text{ or fewer steps } \}.
```

Show that A_k is computable for every choice of $k \in \mathbb{N}$.

Problem 6 A lot of unions

If two languages L_1 and L_2 are computable, then $L_1 \cup L_2$ is also computable. If you don't understand why this is the case, then first convince yourself (the proof might work similarly to what was done in Week 8 Problem 6, but with OR).

You should be able to explain why this means that the union of finitely many computable languages will be computable. Next, you will prove that this is not the case for an infinite union using the A_* language below.

Definition 2 (A_*) Define the language $A_* = \bigcup_{k \in \mathbb{N}} A_k$.

Show that, even though it is constructed by unioning only computable languages, A_* is not computable. (Hint: you should find it to be very similar to an uncomputable language you have seen.

Problem 7 A Flawed Proof

The "proof" below seems to prove that A_* is computable. Identify and explain a flaw in the proof.

Consider the following bogus "proof" by induction that A_* is computable:

Our inductive hypothesis is:

$$P(n) := A_0 \cup A_1 \cup ... \cup A_n$$
 is computable.

Base case: A_0 is computable.

Proof: We showed (in your correct answer to Problem 5 above, which we will assume exists) that $\forall k \in \mathbb{N}$, A_k is computable.

Inductive case: We show $P(n) \implies P(n+1)$. That is, if $A_0 \cup A_1 \cup ... \cup A_n$ is computable, so is $A_0 \cup A_1 \cup ... \cup A_n \cup A_{n+1}$.

Proof: By the inductive hypothesis, $A_0 \cup A_1 \cup ... \cup A_n$ is computable.

By your answer above A_{n+1} is computable.

The union of two computable languages is computable.

Thus, it must be that $A_0 \cup A_1 \cup ... \cup A_n \cup A_{n+1}$ is computable as well.

So, by induction, we have shown that P(n) holds for all \mathbb{N} , and A_* is computable.