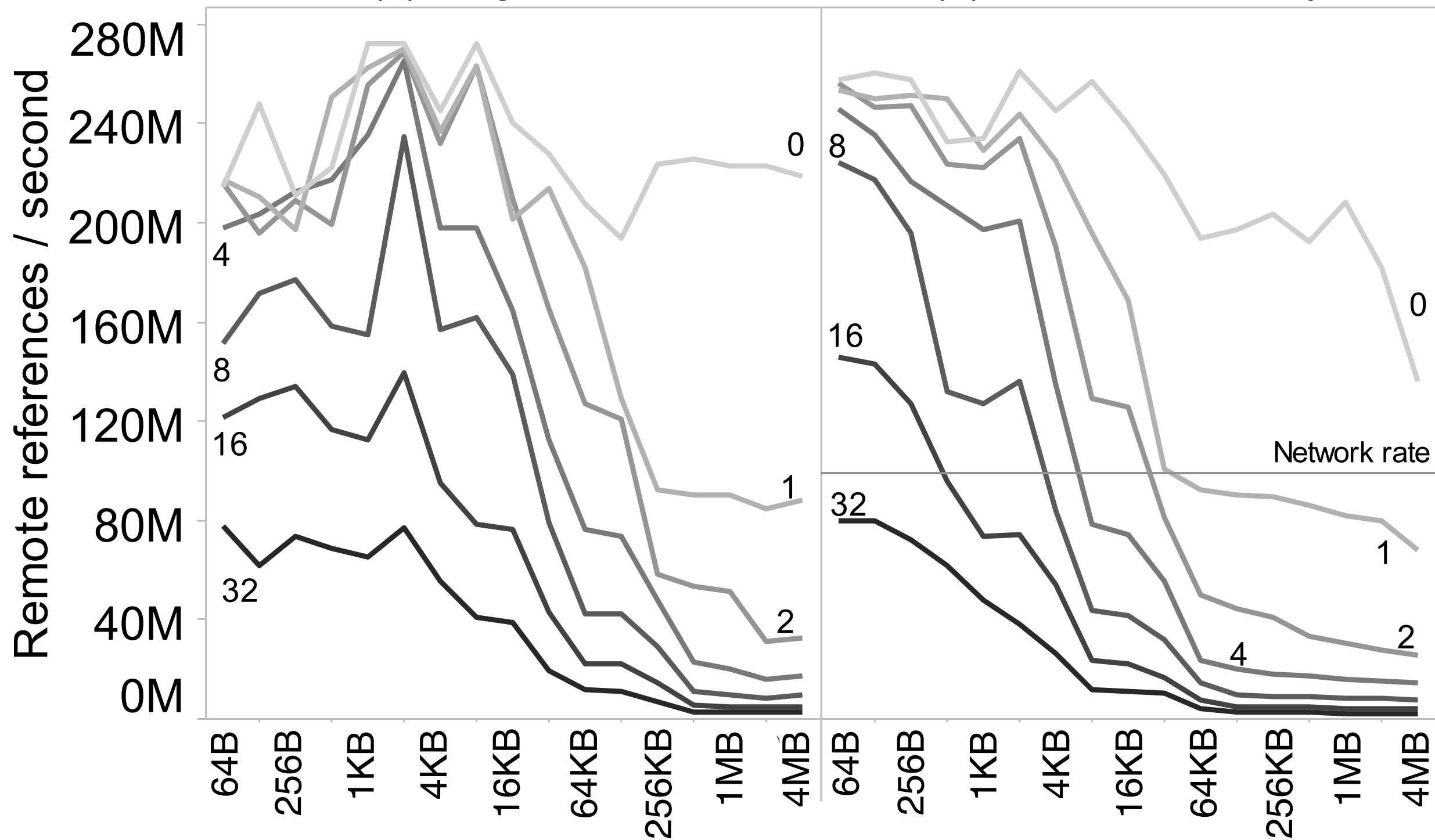
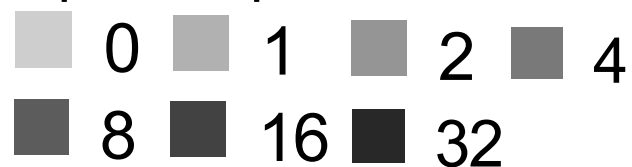


(a) Single-node

(b) Simulated latency



Updates per remote reference



Working set size per thread