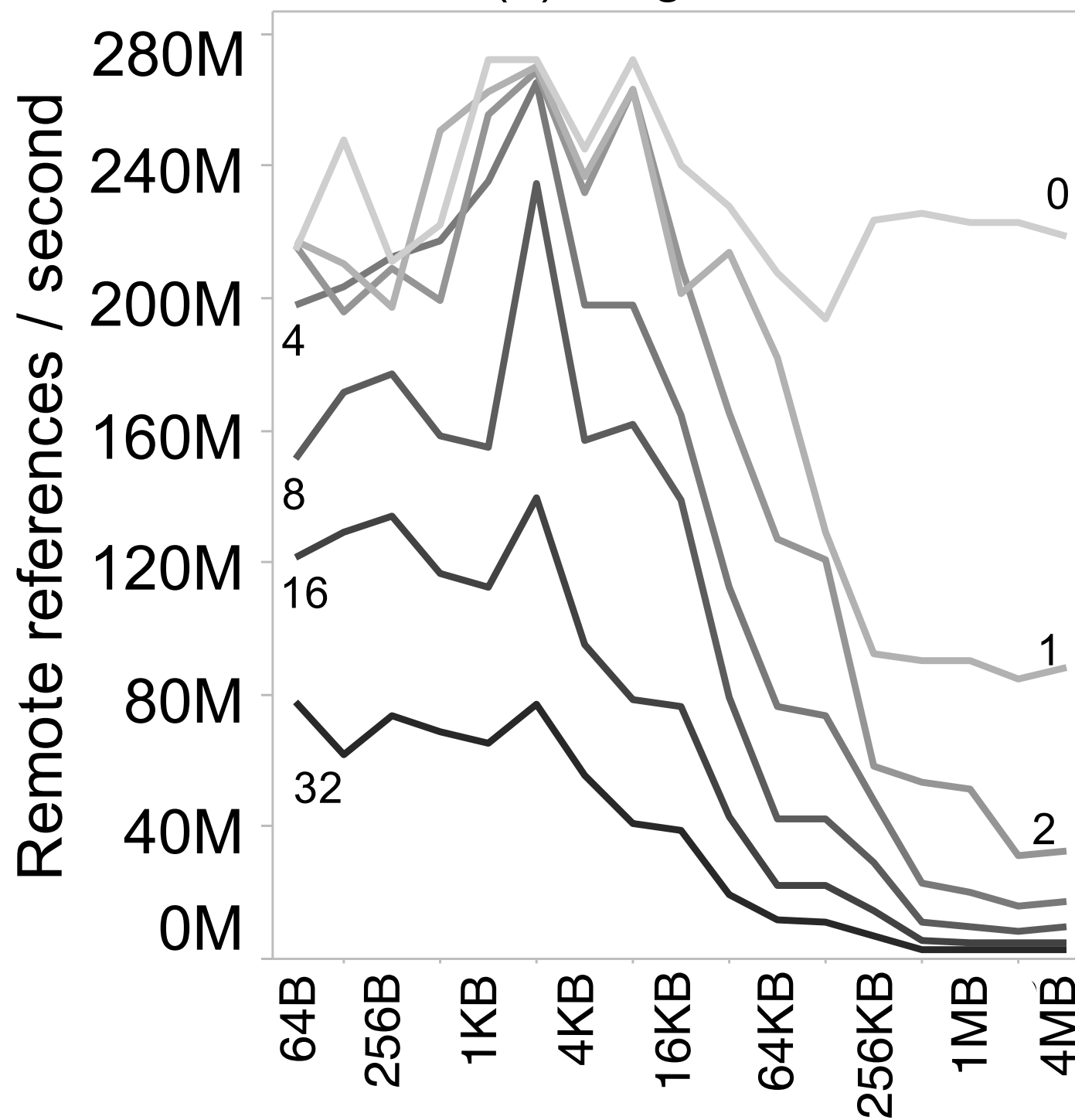
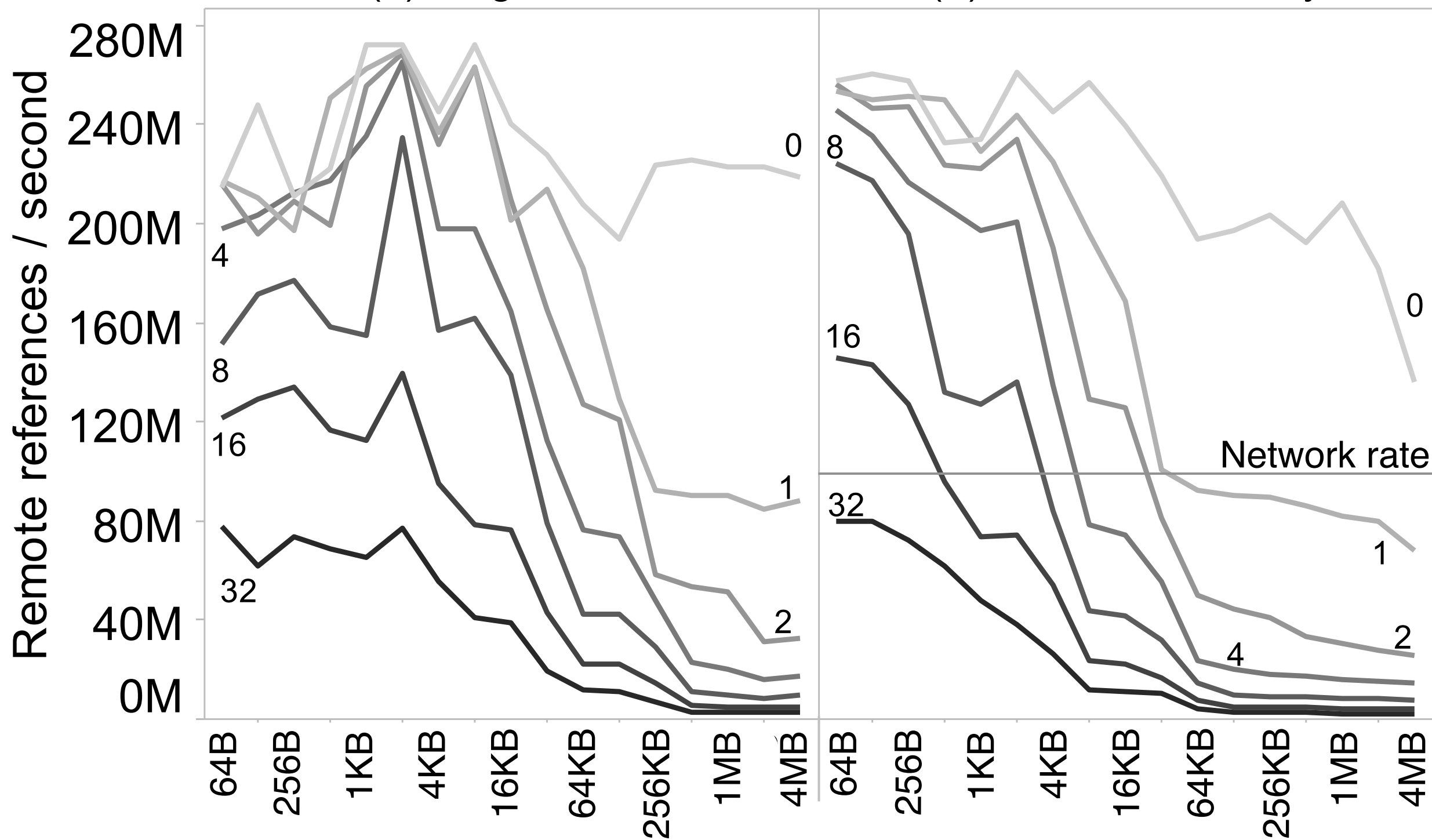


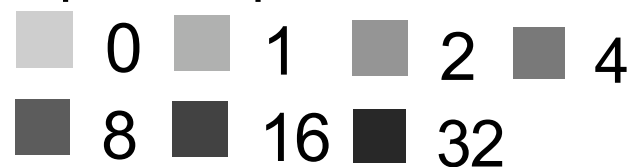
(a) Single-node



(b) Simulated latency



Updates per remote reference



Working set size per thread