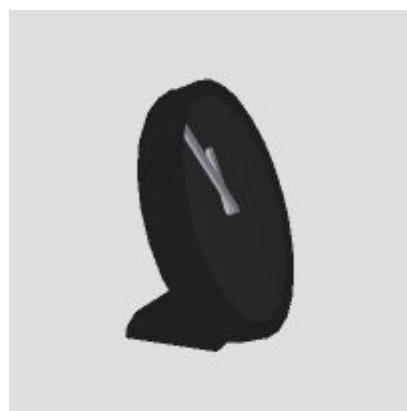


**views on an object - Y10576\_clock\_simple**

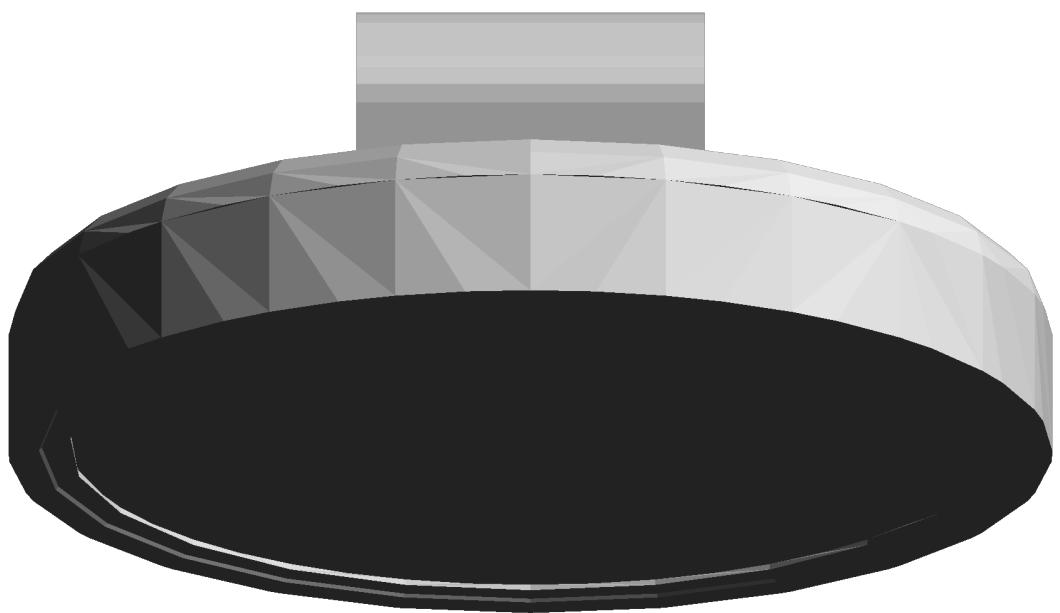
(from the NTU 3d model database)



## Contents

```
1  clock_simple
  1  cl.Model.1
      1  clock_simplMtl3
  2  cl.Model7
      1  Material_22
  3  cl.Model.2
      1  clock_simplMtl1
```

Default rotation



Rotation 1



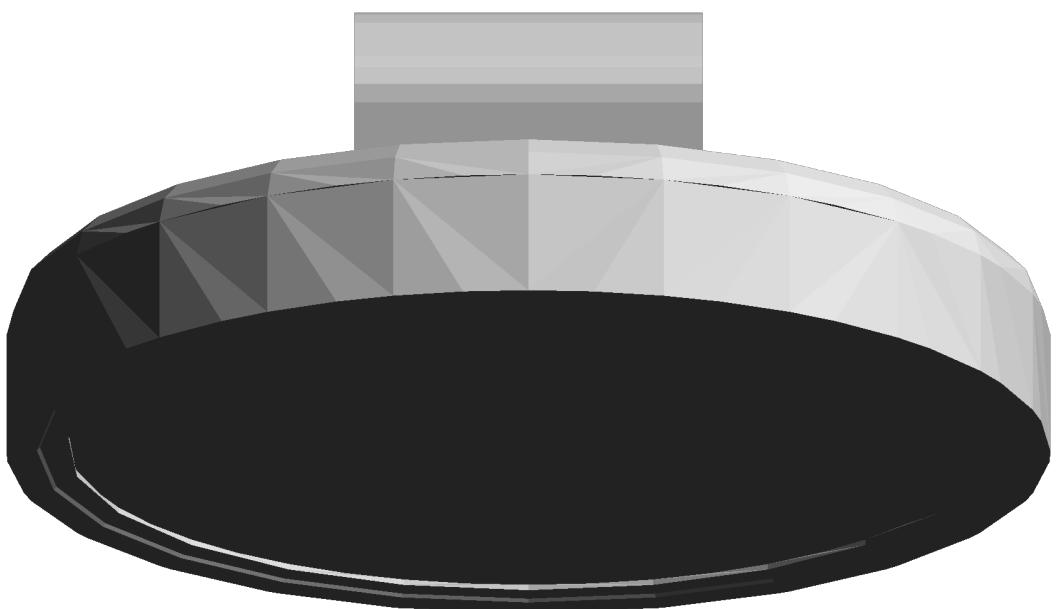
Rotation 2



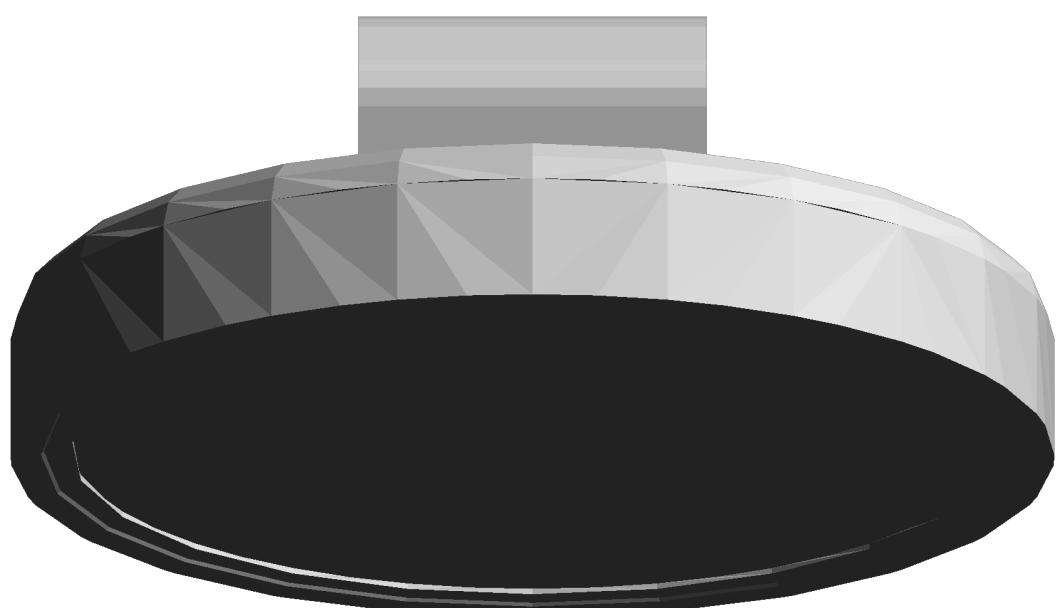
Rotation 3



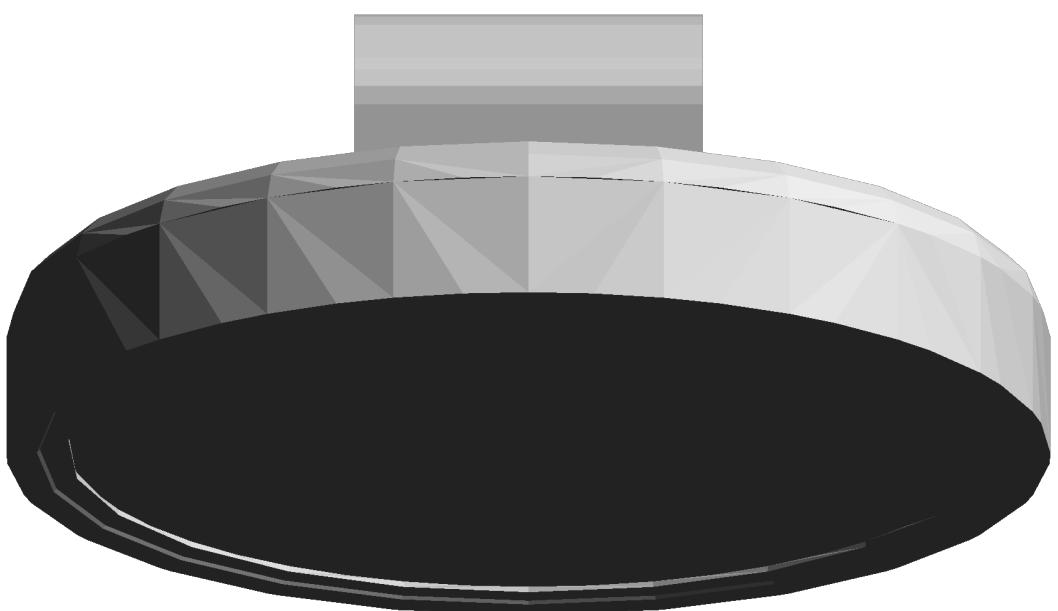
Truncation 20 of 20



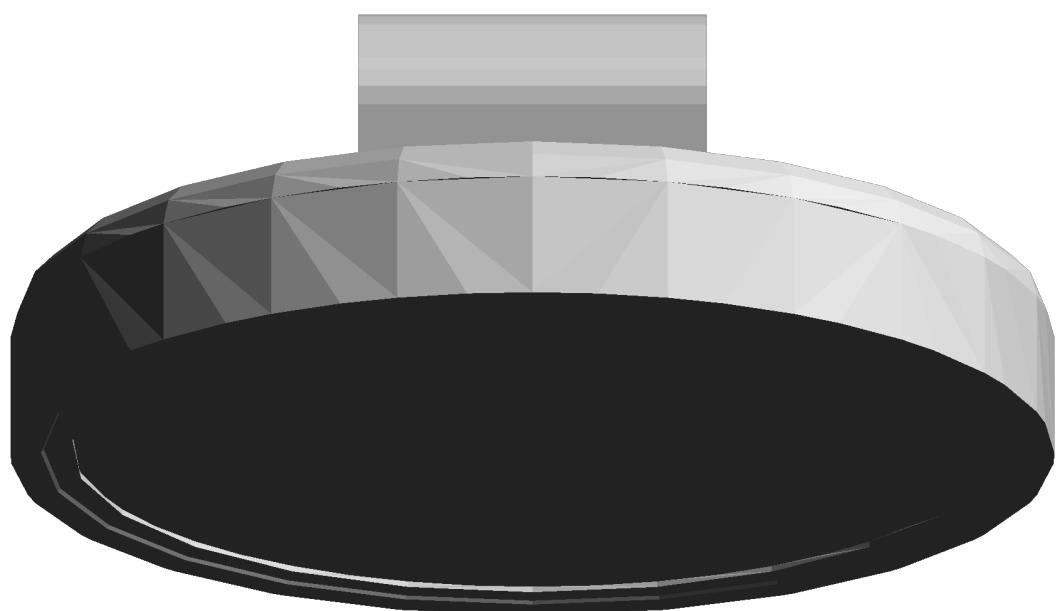
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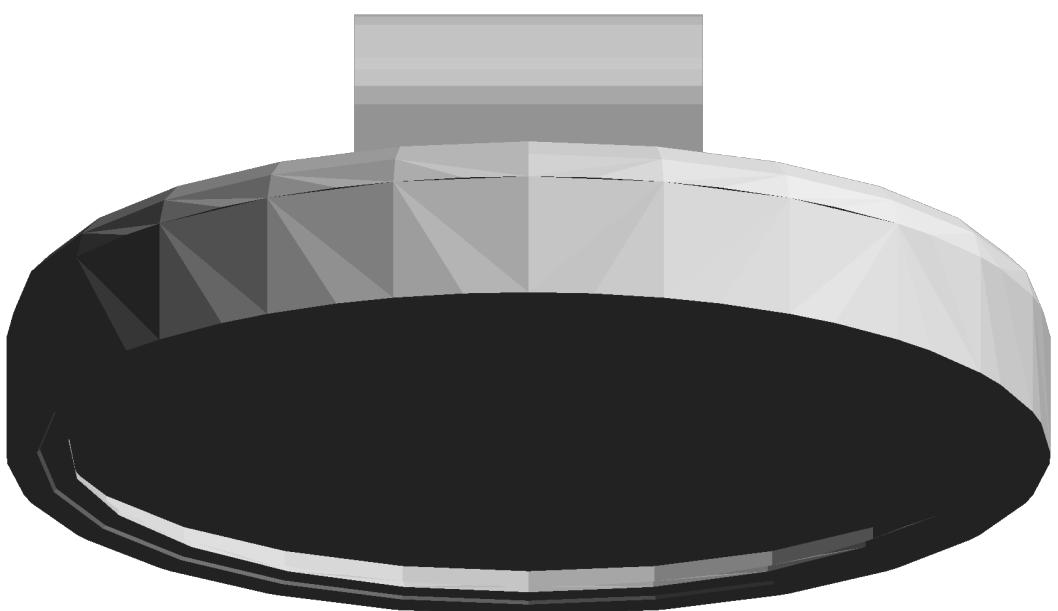
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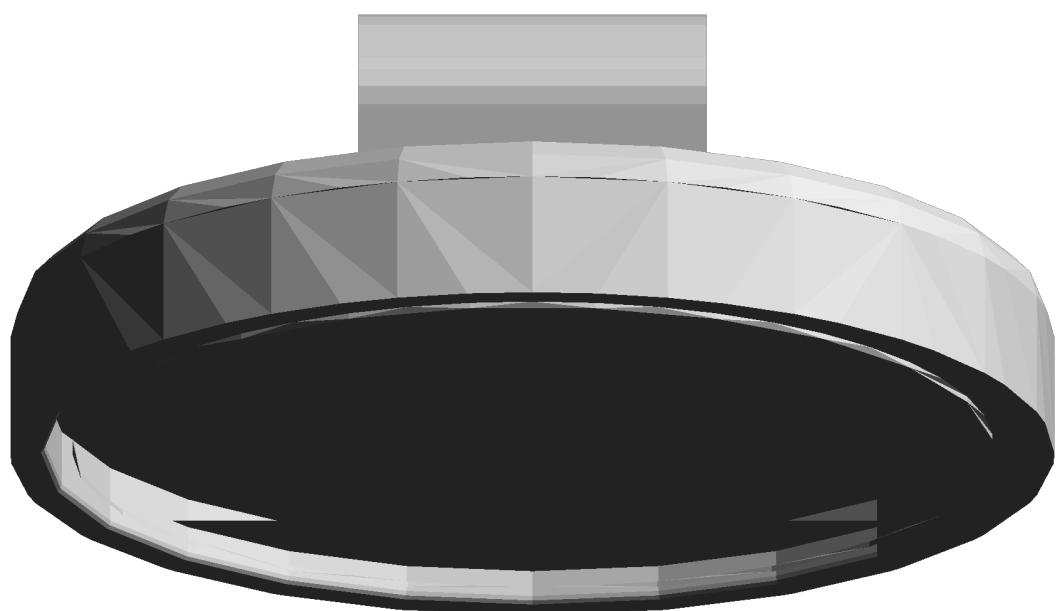
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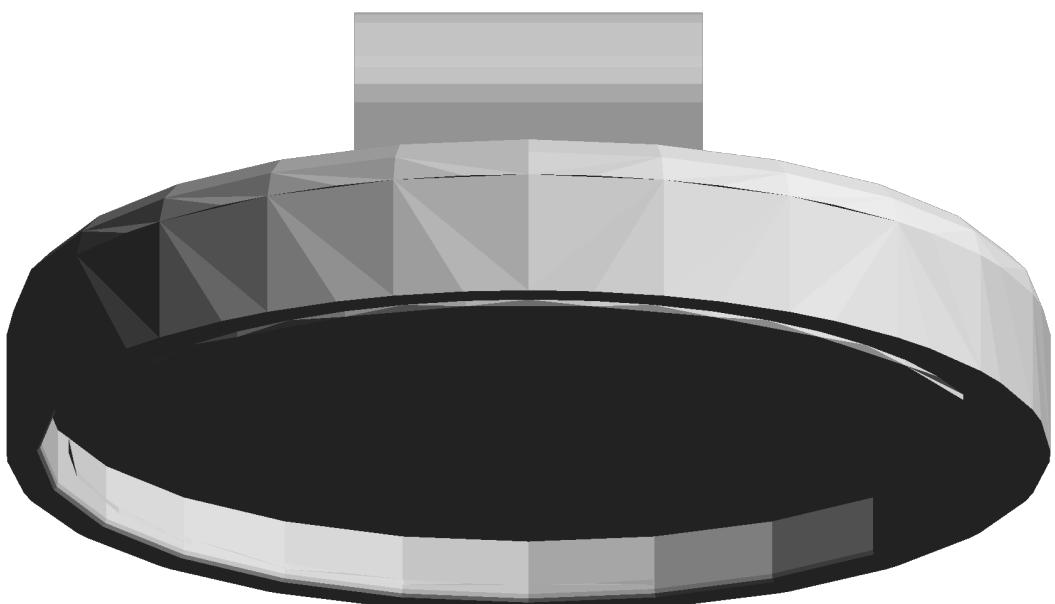
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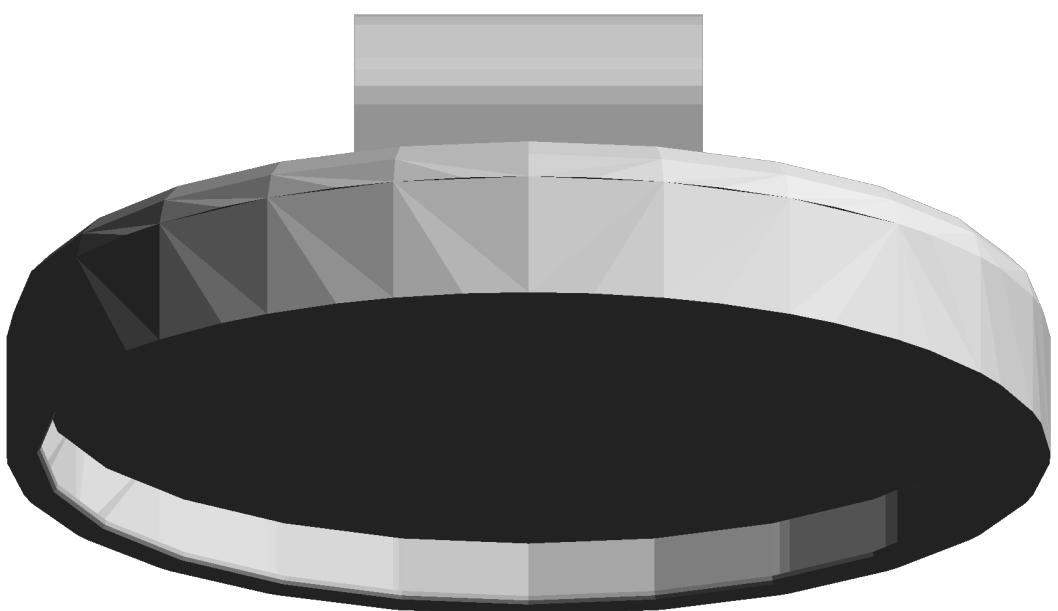
Truncation 15 of 20



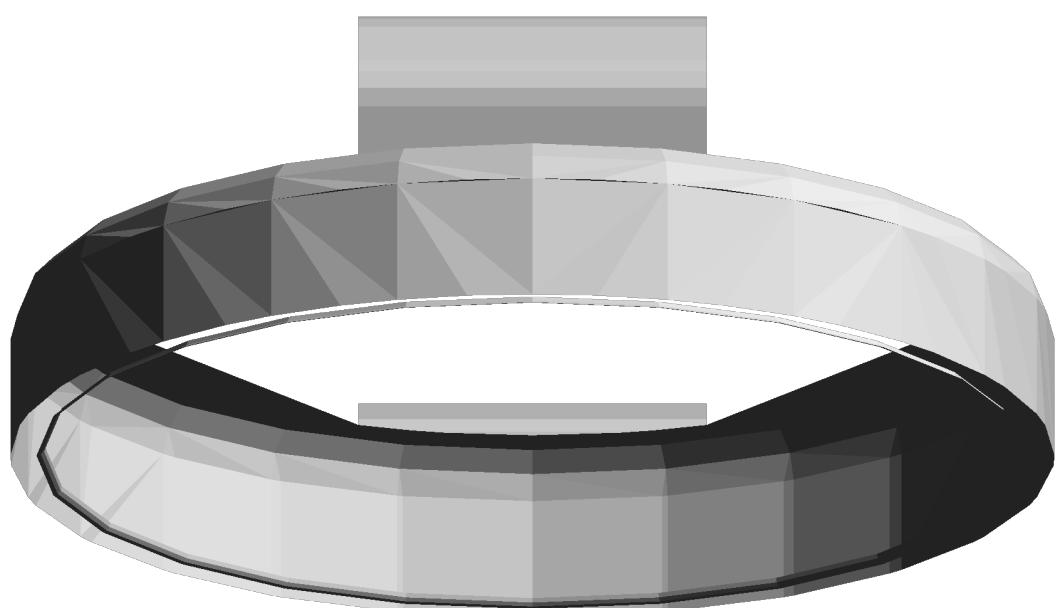
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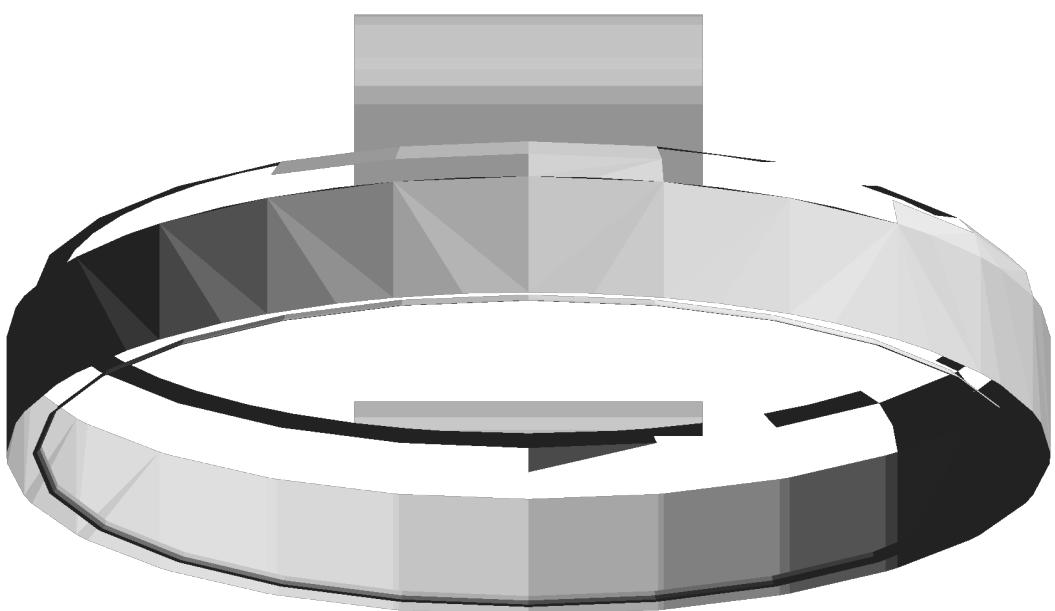
Truncation 13 of 20



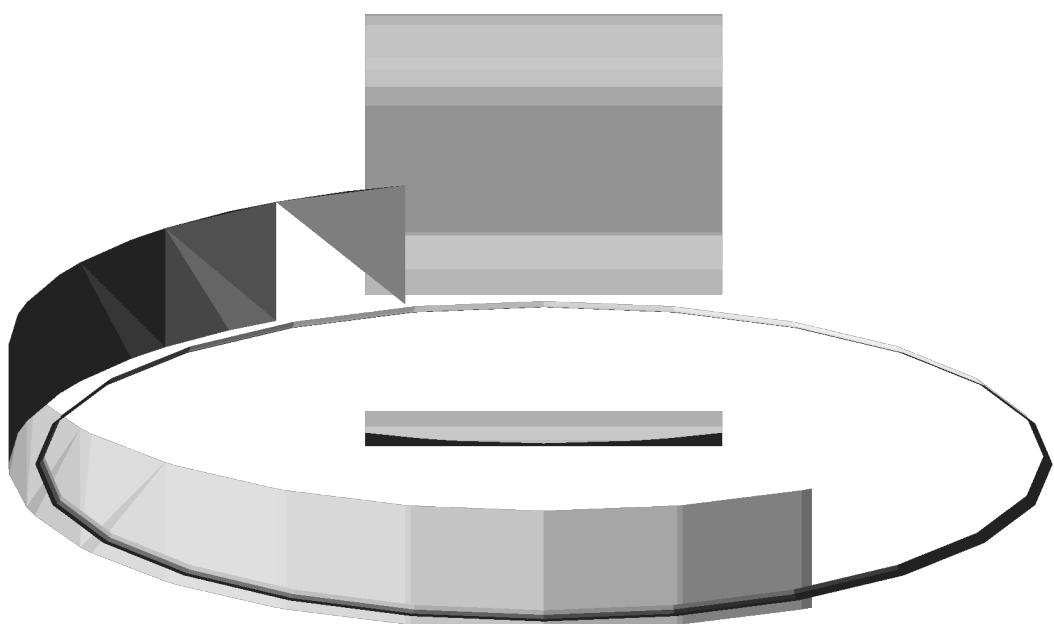
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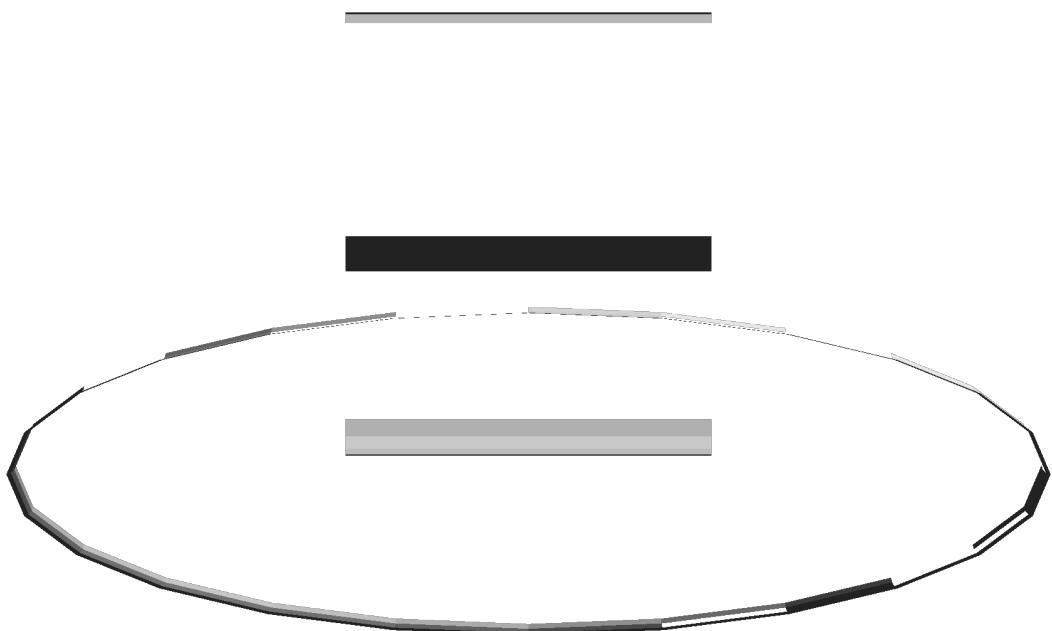
Truncation 11 of 20



Truncation 10 of 20



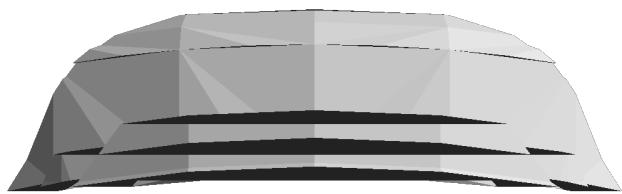
Truncation 9 of 20



Truncation 8 of 20



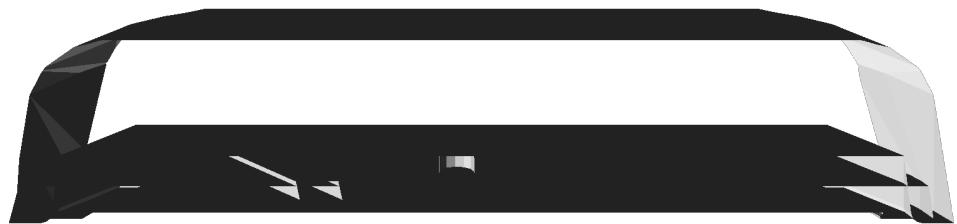
Slice 11 of 11



Slice 10 of 11



Slice 9 of 11



Slice 8 of 11



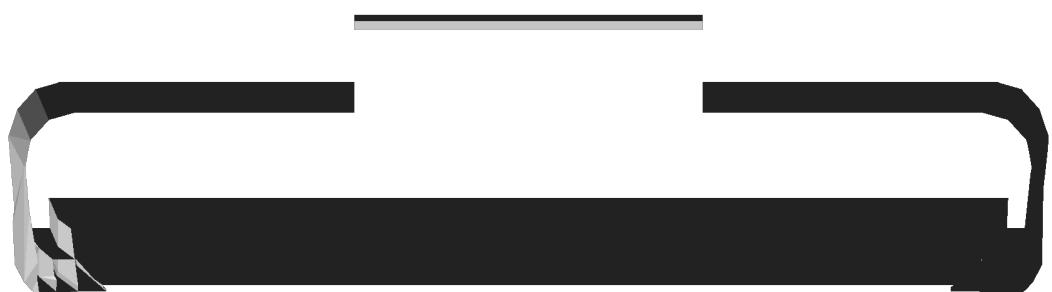
Slice 7 of 11



Slice 6 of 11



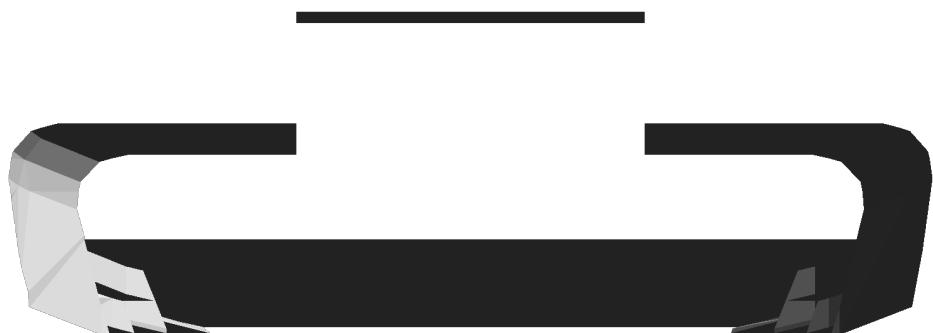
Slice 5 of 11



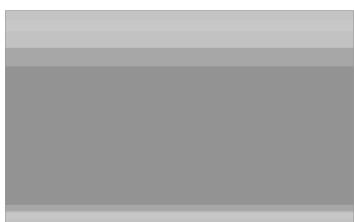
Slice 4 of 11



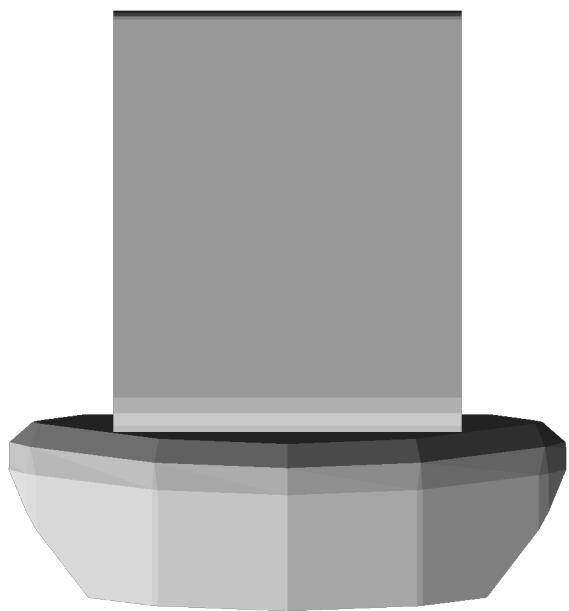
Slice 3 of 11



Slice 2 of 11



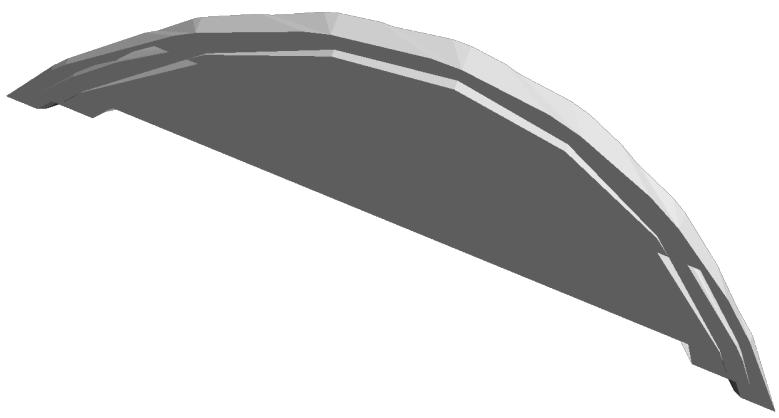
Slice 1 of 11



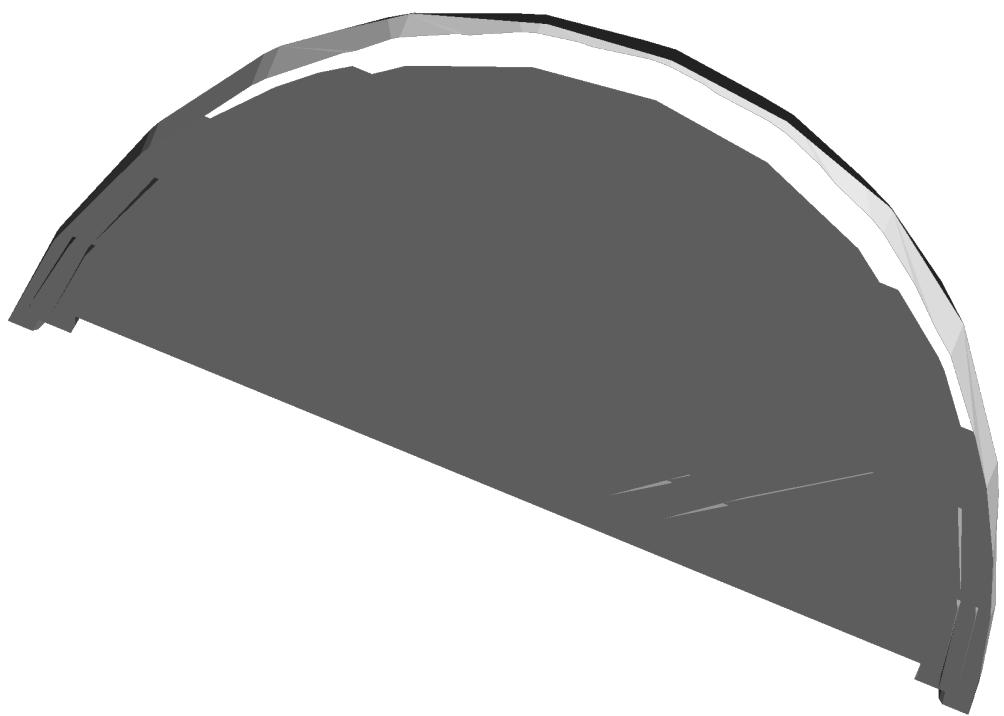
Rotation 1, Slice 11 of 11

Rotation 1, Slice 10 of 11

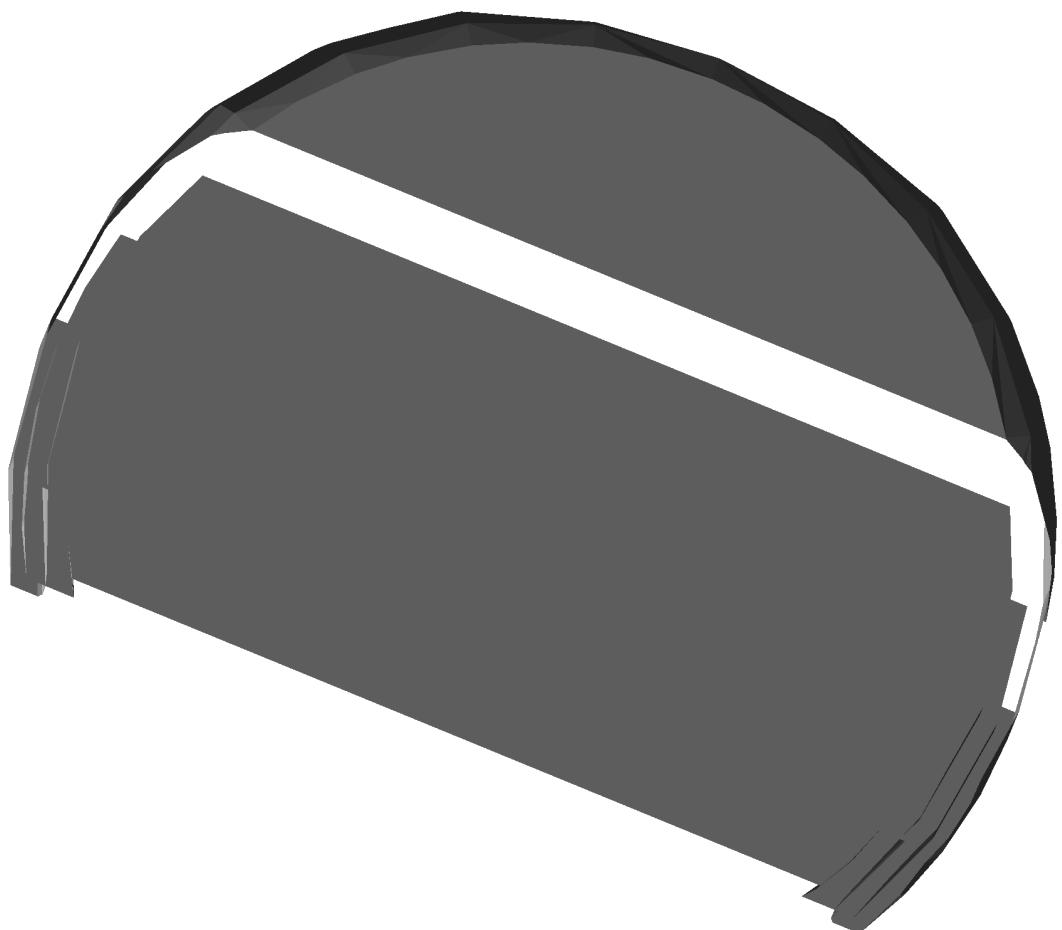
Rotation 1, Slice 9 of 11



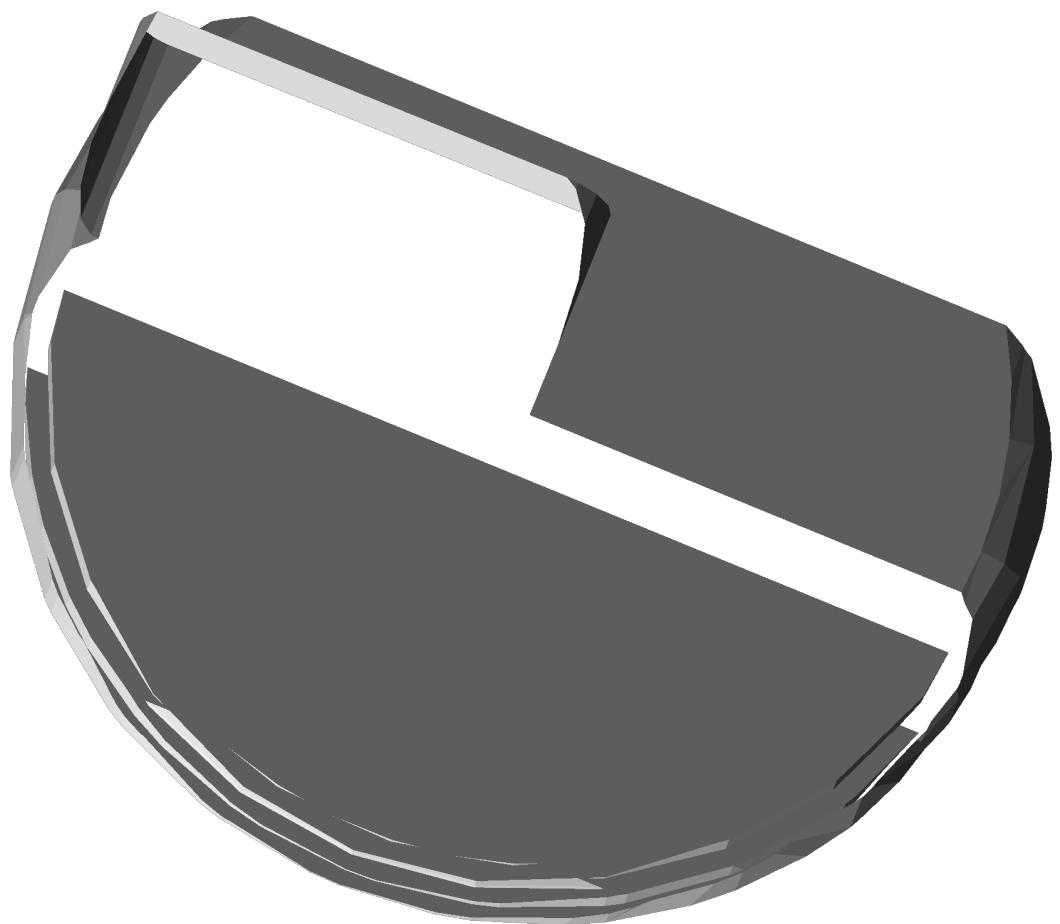
Rotation 1, Slice 8 of 11



Rotation 1, Slice 7 of 11



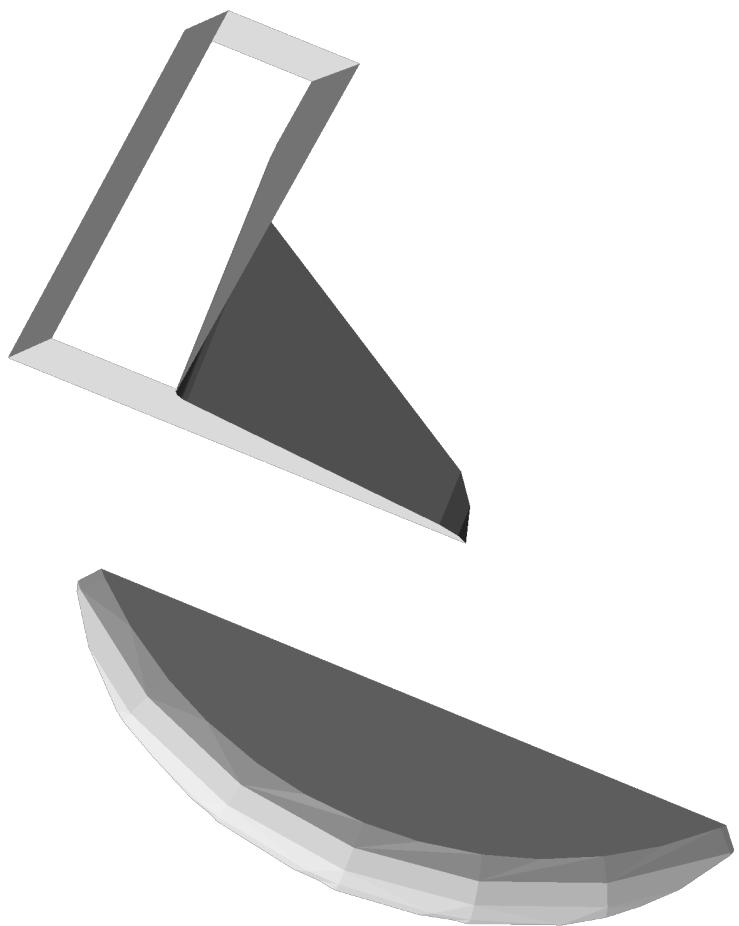
Rotation 1, Slice 6 of 11



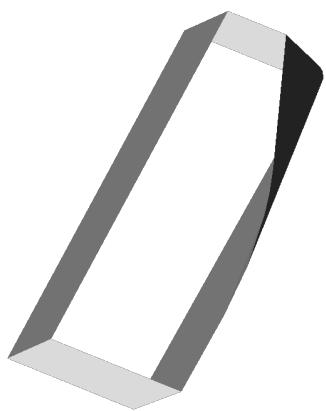
Rotation 1, Slice 5 of 11



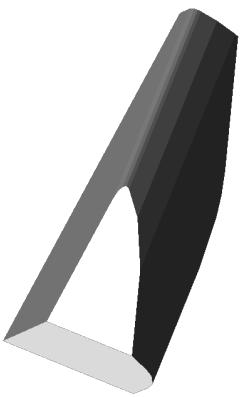
Rotation 1, Slice 4 of 11



Rotation 1, Slice 3 of 11



Rotation 1, Slice 2 of 11



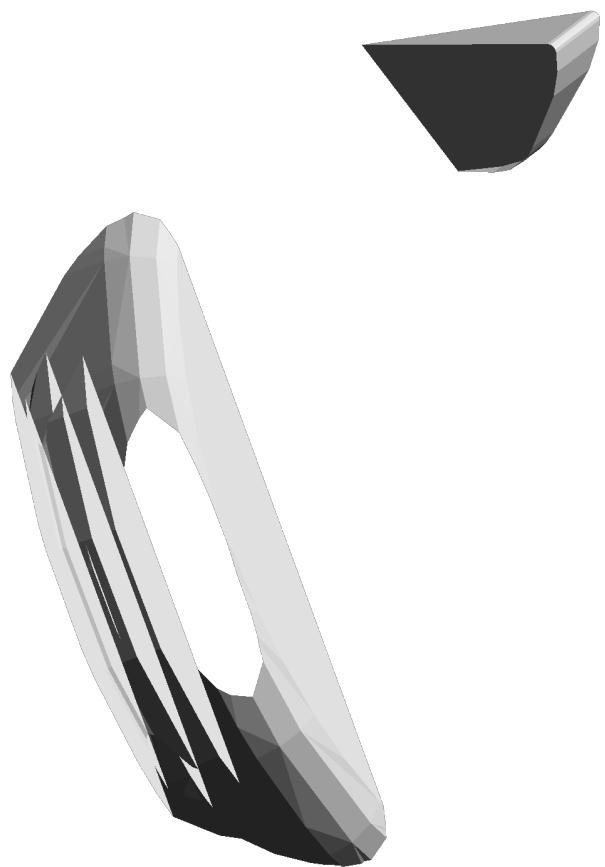
Rotation 1, Slice 1 of 11



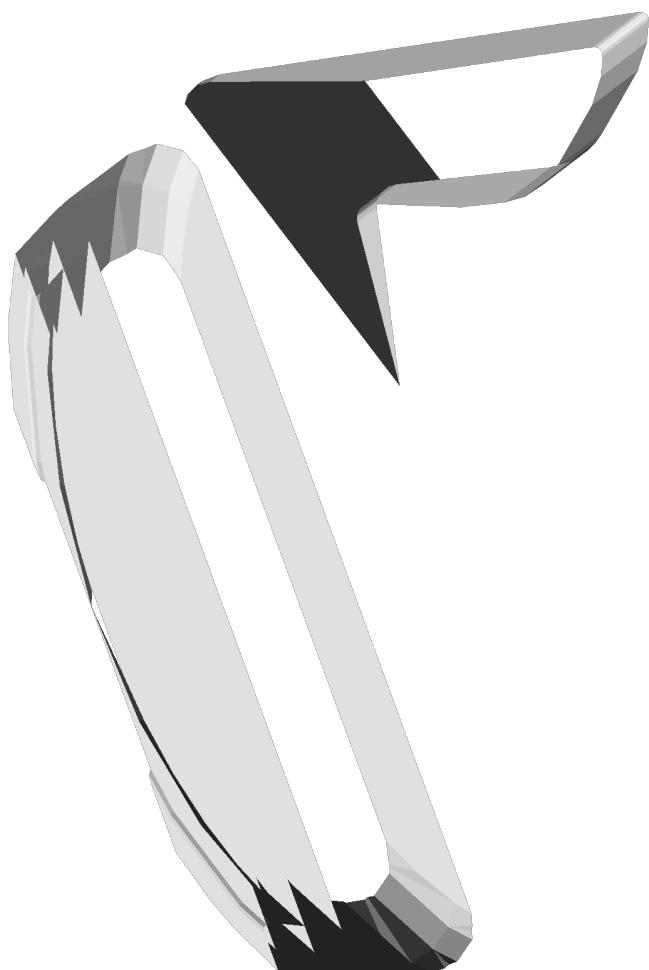
Rotation 2, Slice 11 of 11



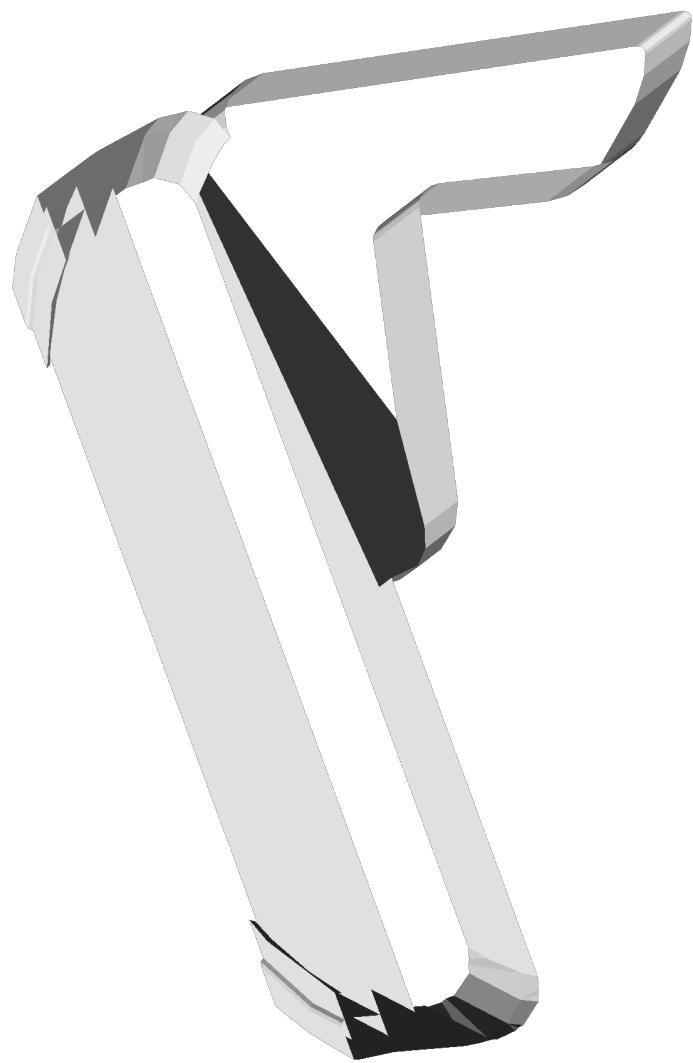
Rotation 2, Slice 10 of 11



Rotation 2, Slice 9 of 11



Rotation 2, Slice 8 of 11



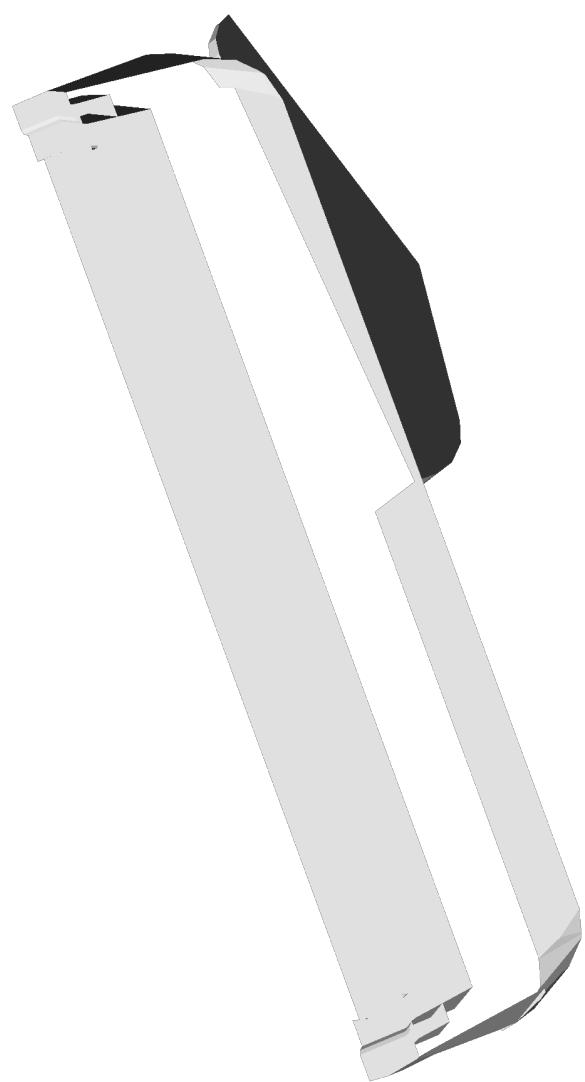
Rotation 2, Slice 7 of 11



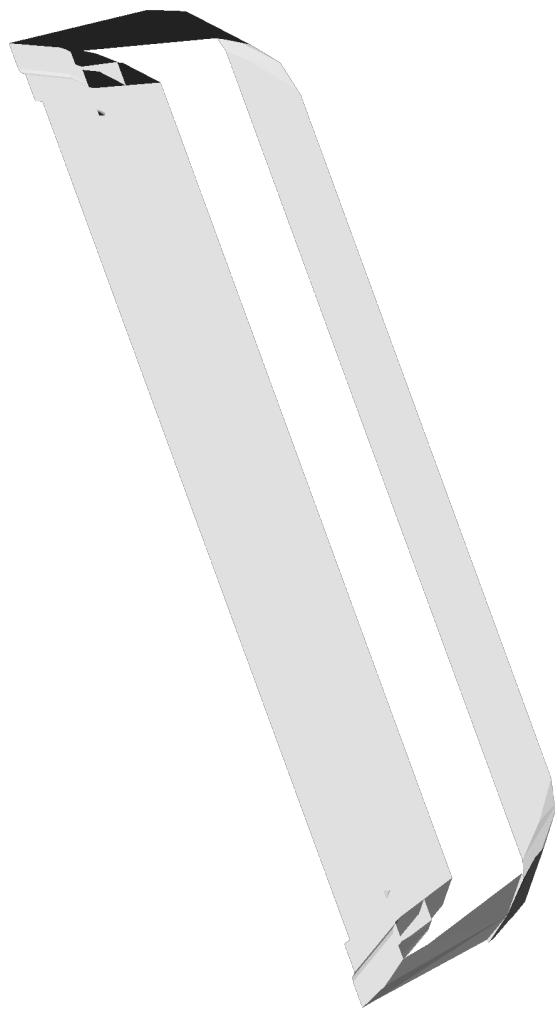
Rotation 2, Slice 6 of 11



Rotation 2, Slice 5 of 11



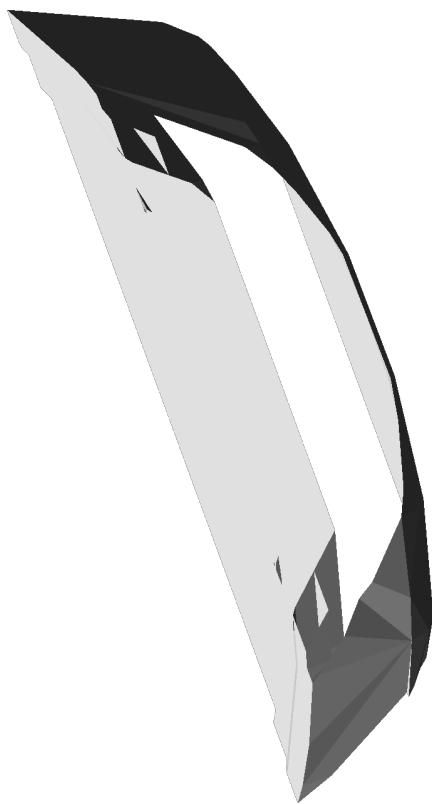
Rotation 2, Slice 4 of 11



Rotation 2, Slice 3 of 11



Rotation 2, Slice 2 of 11



Rotation 2, Slice 1 of 11



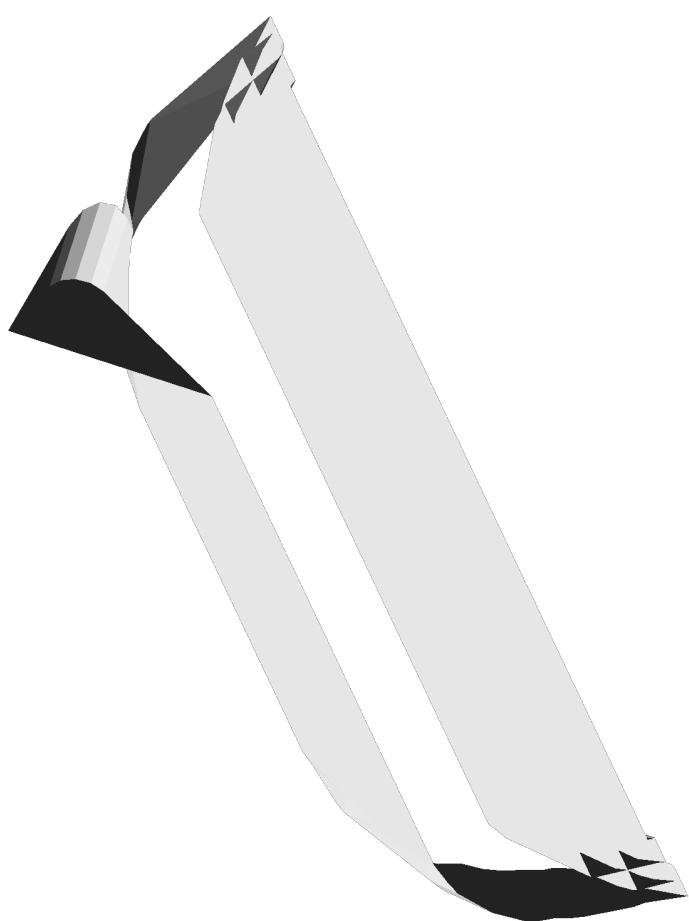
Rotation 3, Slice 11 of 11



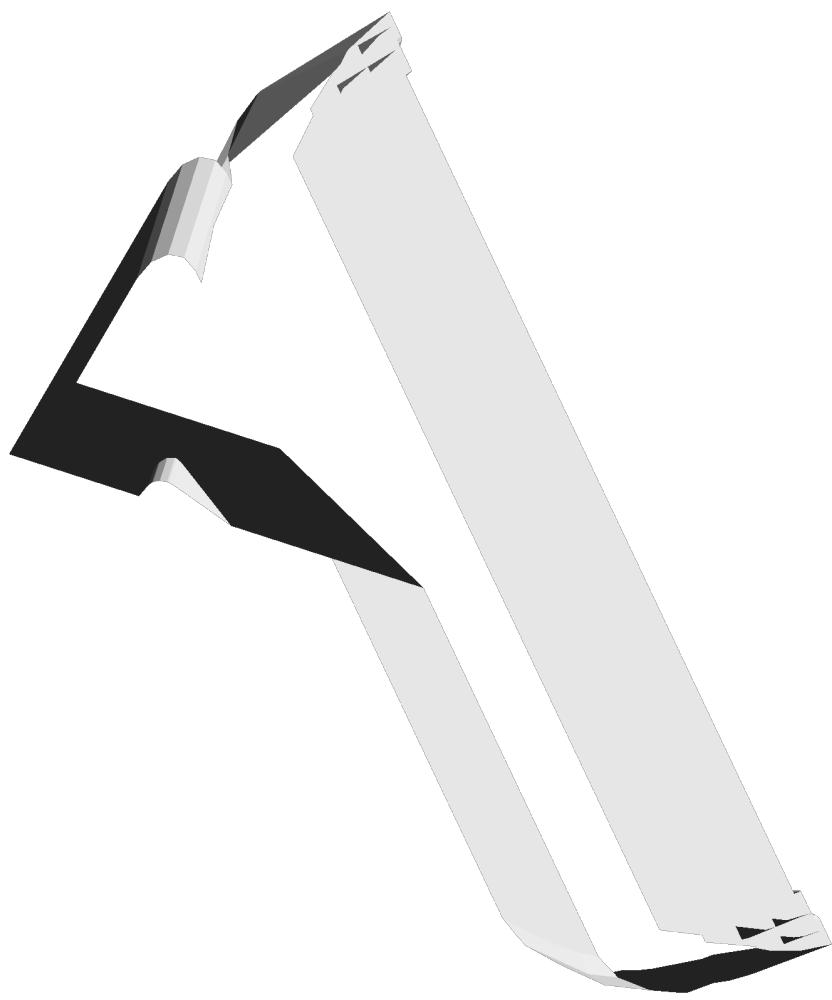
Rotation 3, Slice 10 of 11



Rotation 3, Slice 9 of 11



Rotation 3, Slice 8 of 11



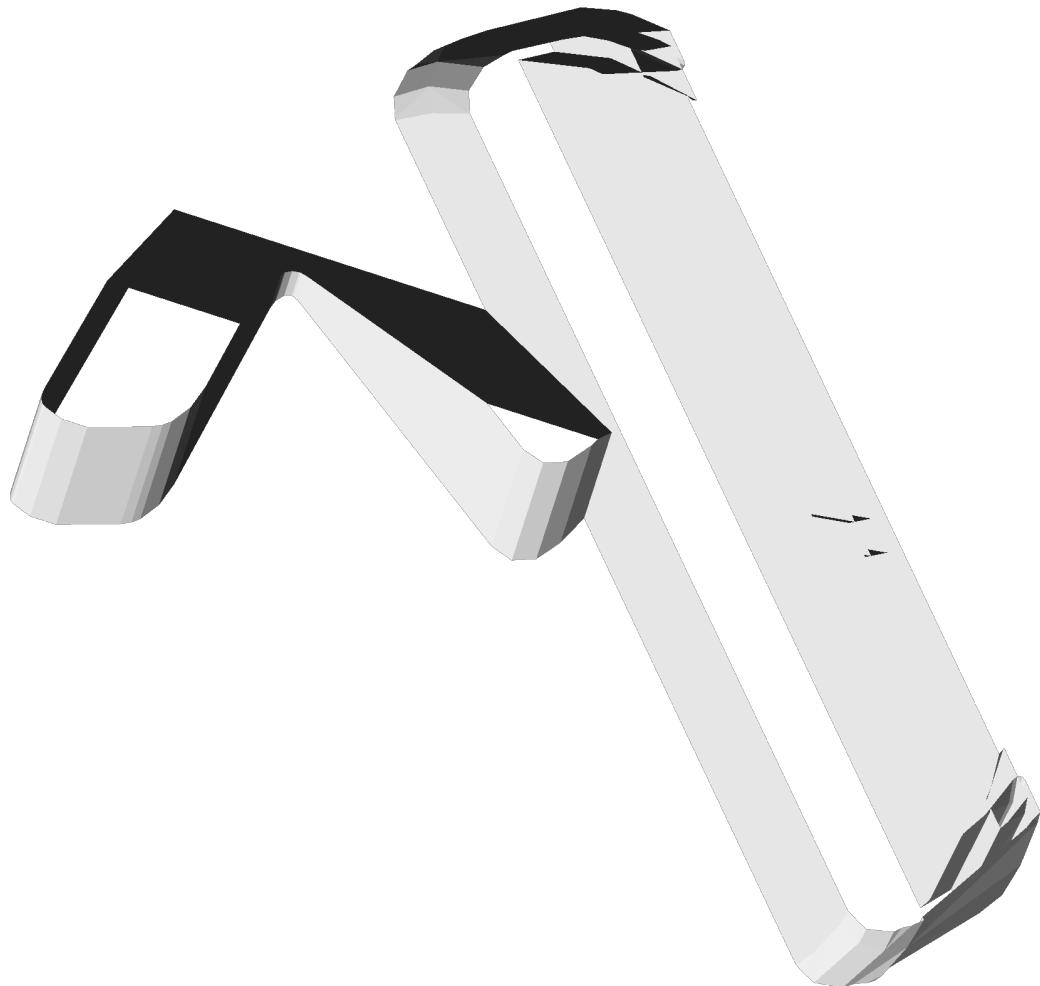
Rotation 3, Slice 7 of 11



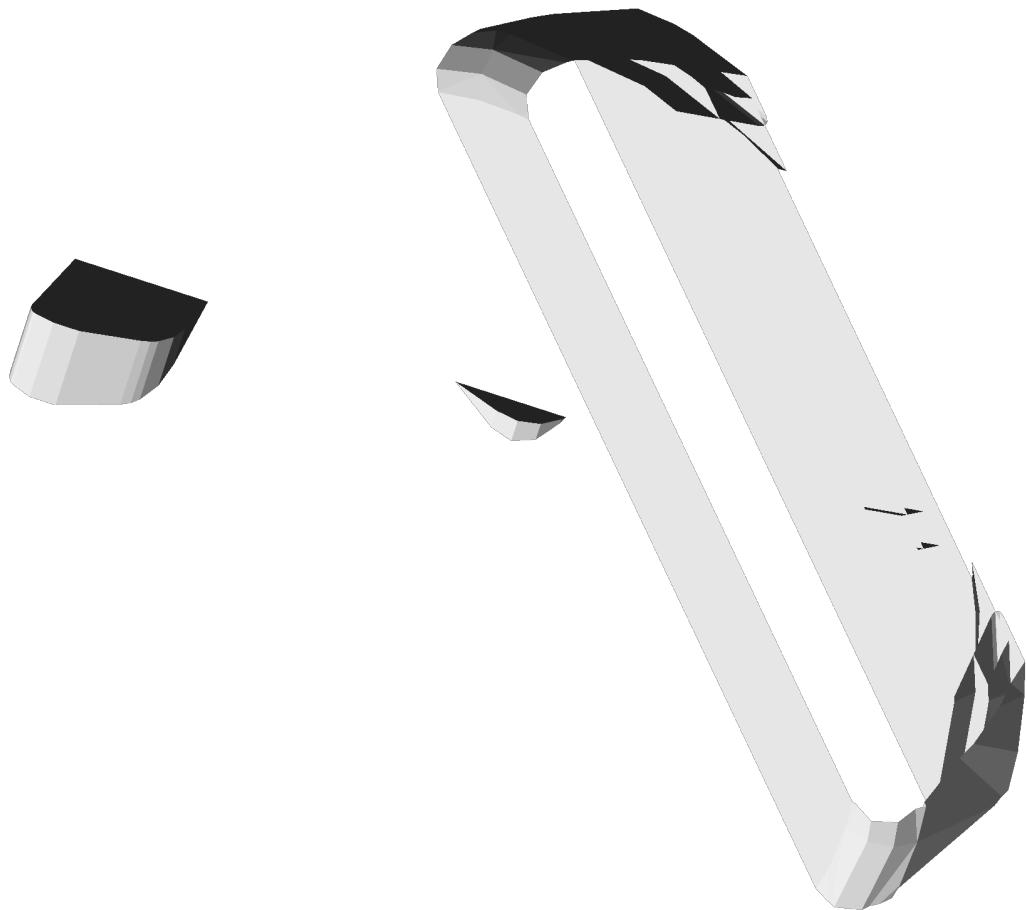
Rotation 3, Slice 6 of 11



Rotation 3, Slice 5 of 11



Rotation 3, Slice 4 of 11



Rotation 3, Slice 3 of 11

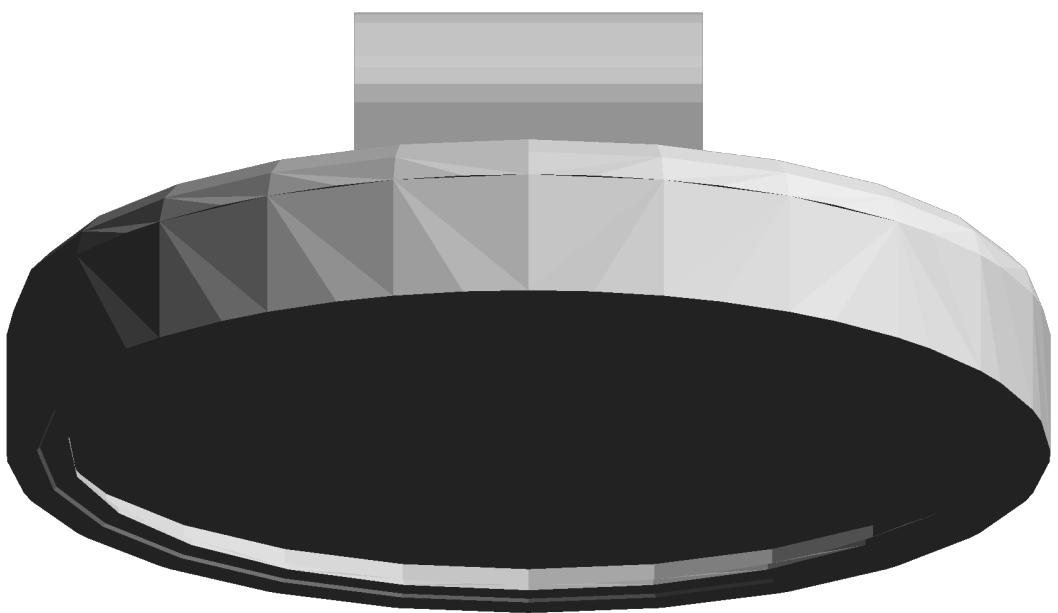


Rotation 3, Slice 2 of 11



Rotation 3, Slice 1 of 11

Group (cl\_Model\_1)



Group (cl\_Model7)



Group (cl\_Model\_2)



10 instances



10 instances, Slice 11 of 11



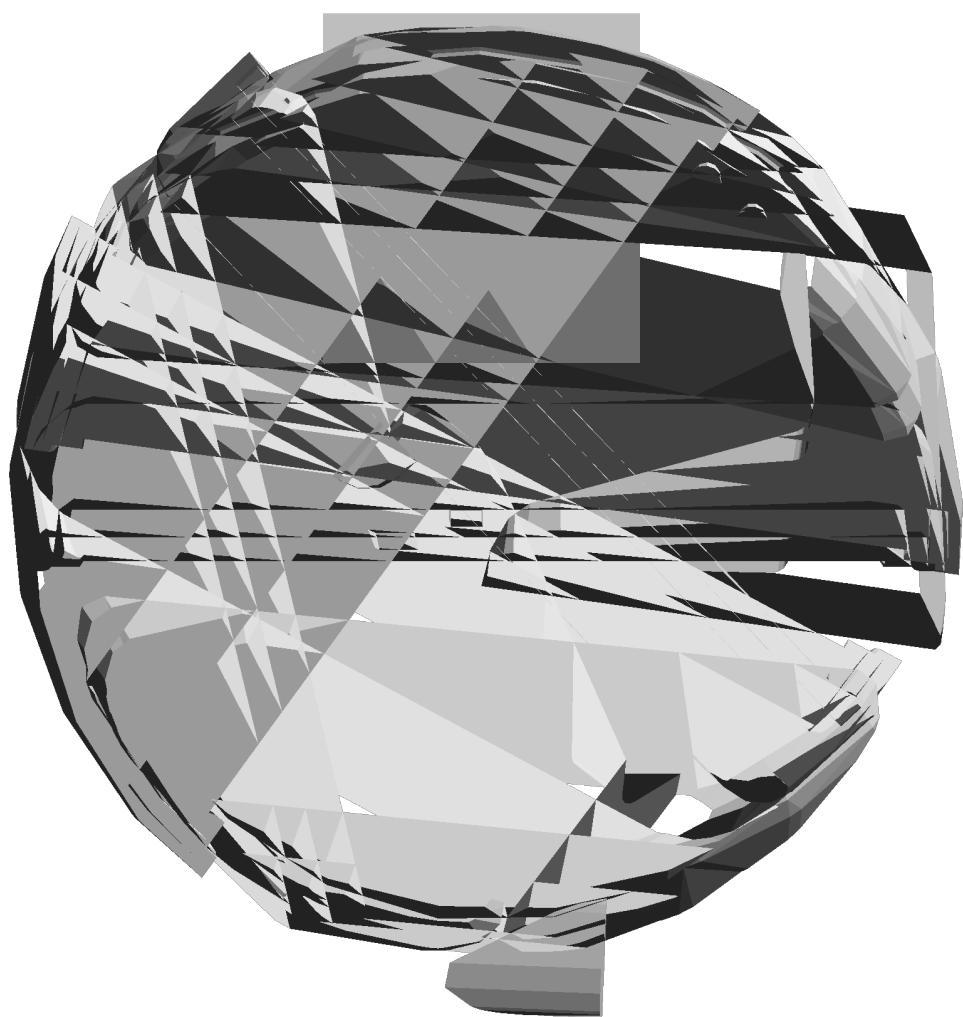
10 instances, Slice 10 of 11



10 instances, Slice 9 of 11



10 instances, Slice 8 of 11



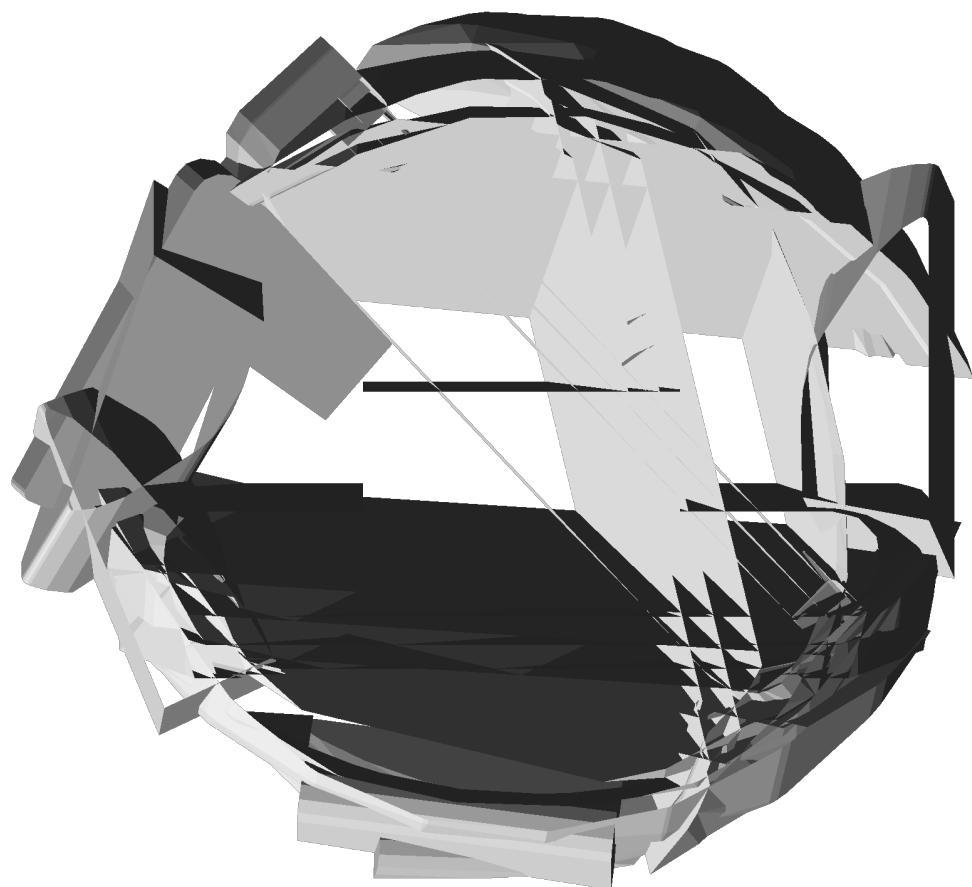
10 instances, Slice 7 of 11



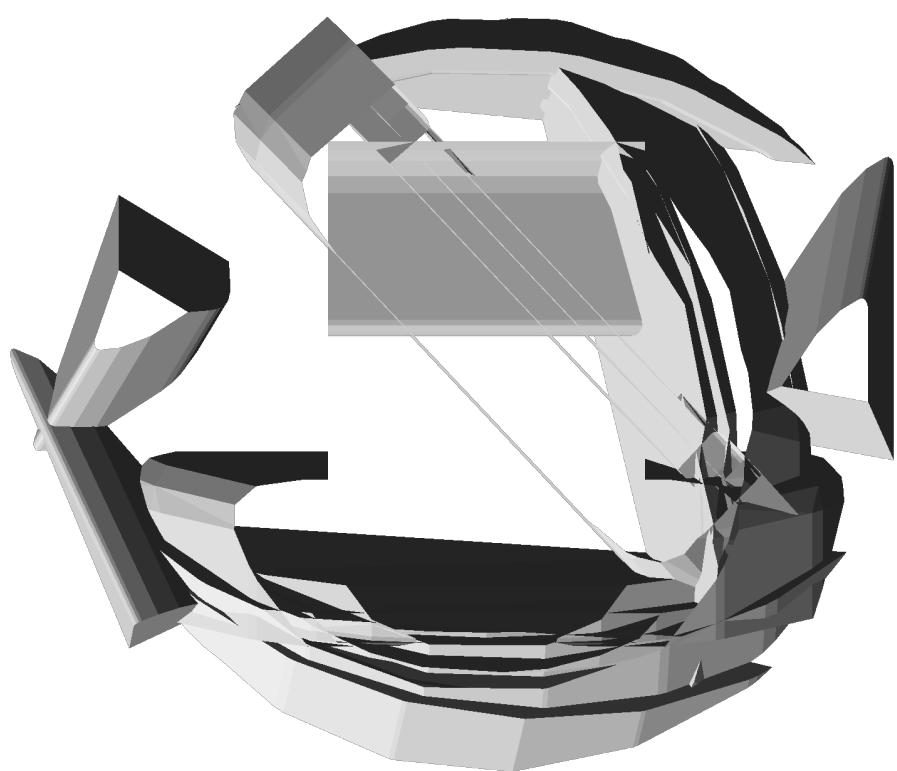
10 instances, Slice 5 of 11



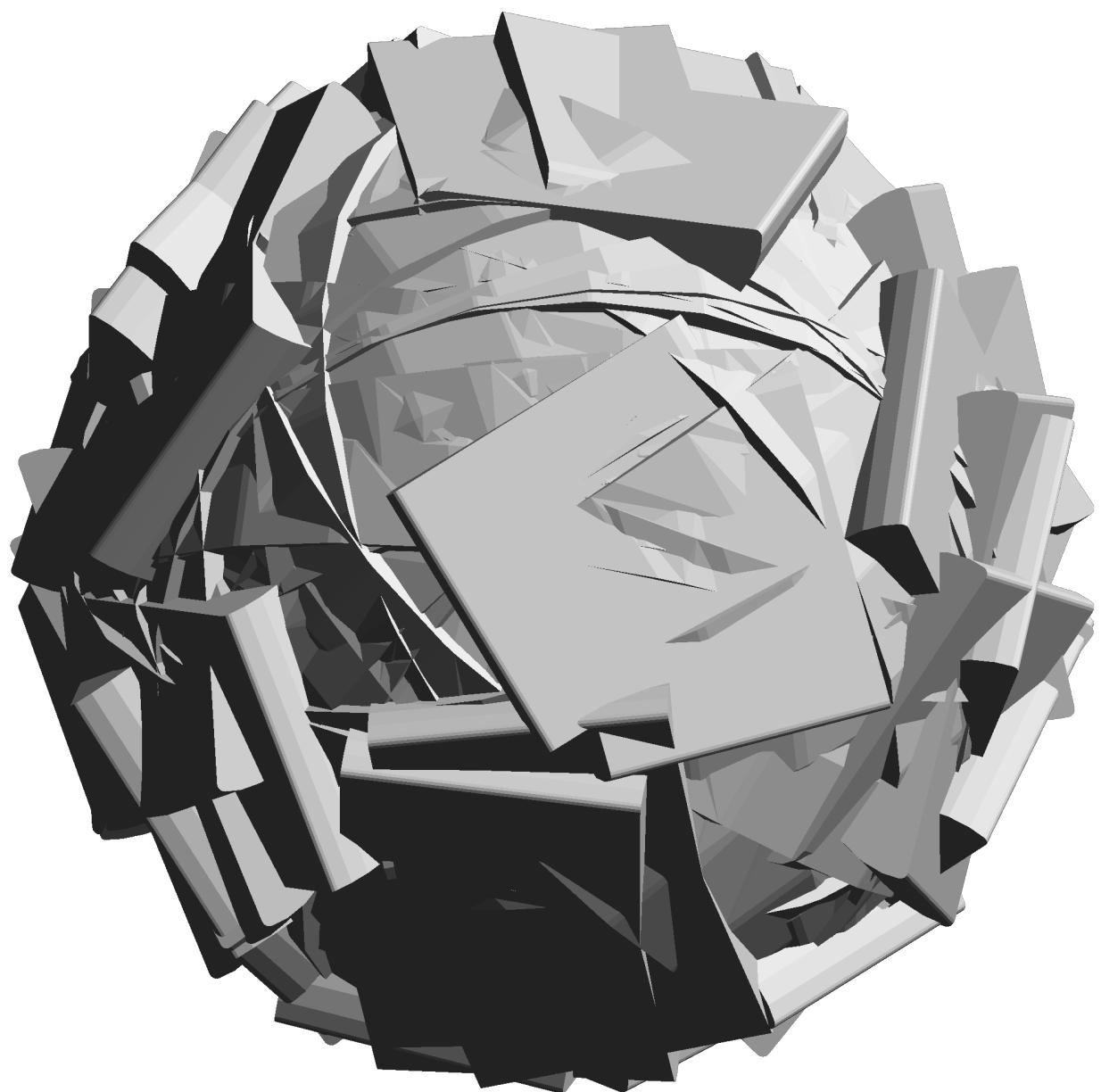
10 instances, Slice 3 of 11



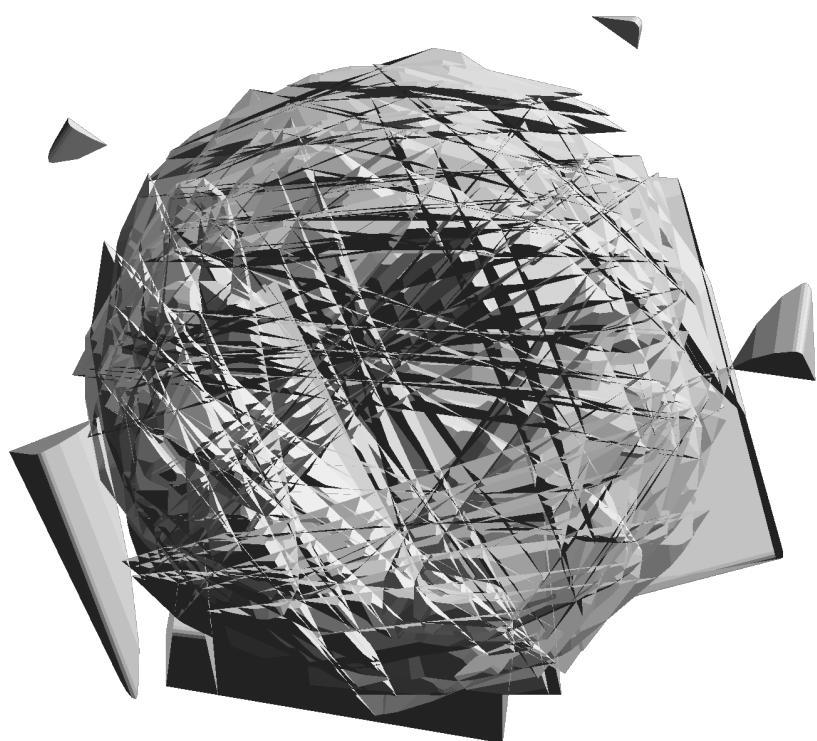
10 instances, Slice 2 of 11



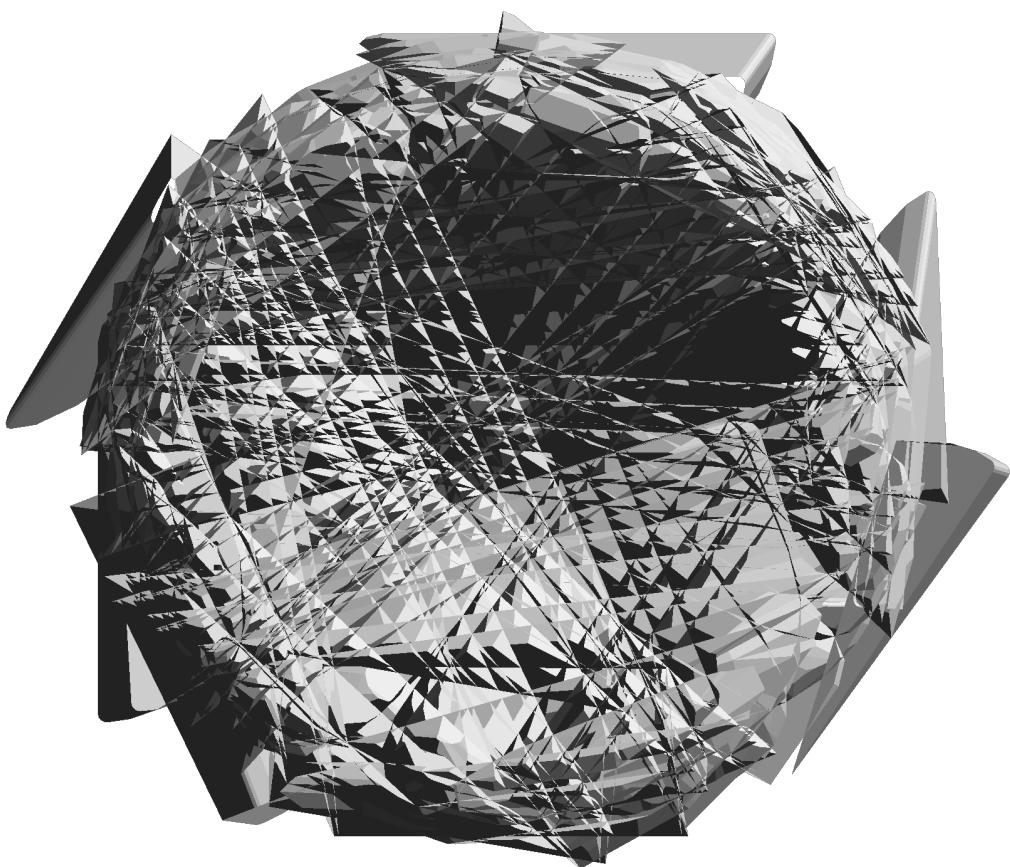
55 instances



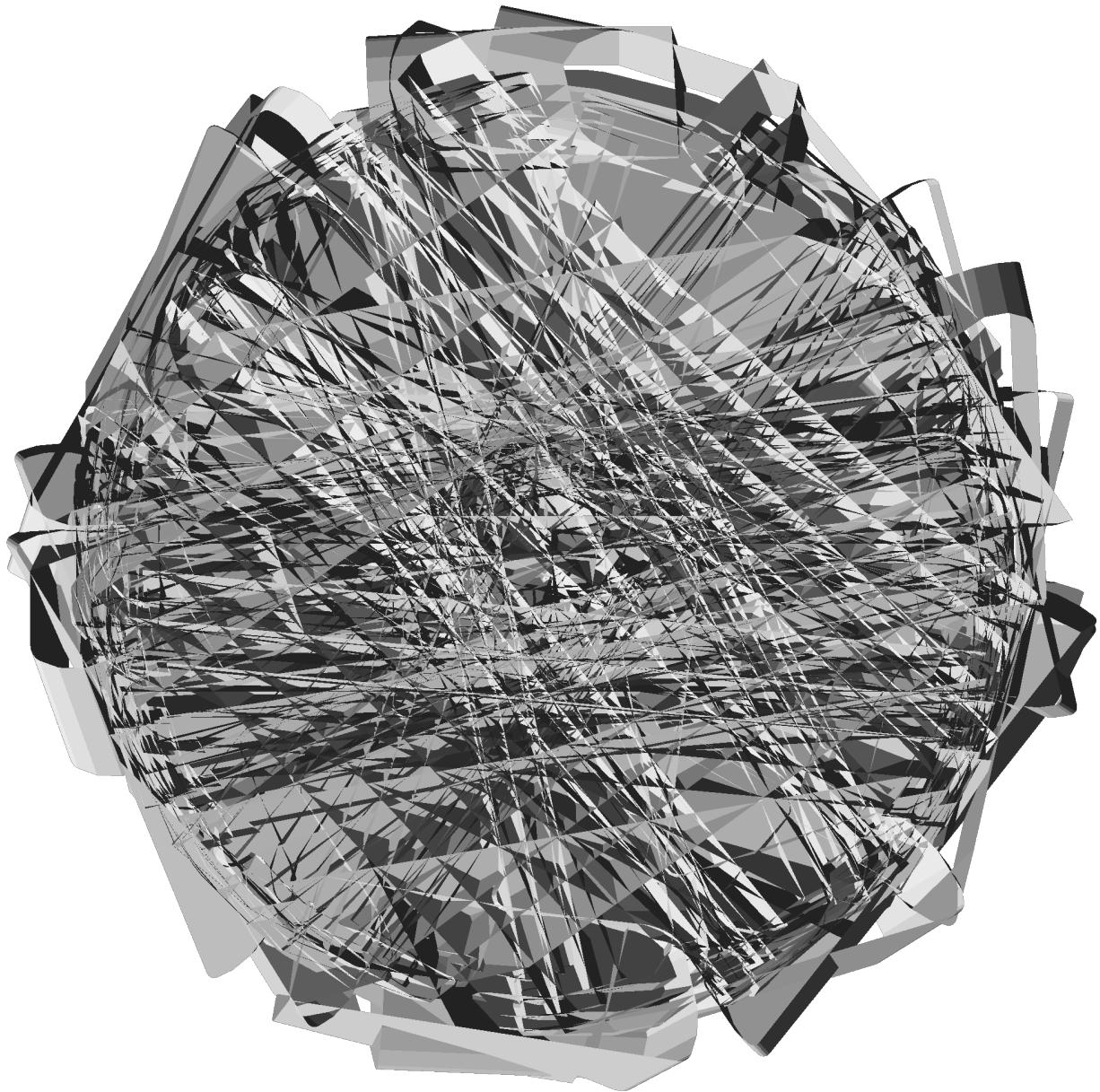
55 instances, Slice 11 of 11



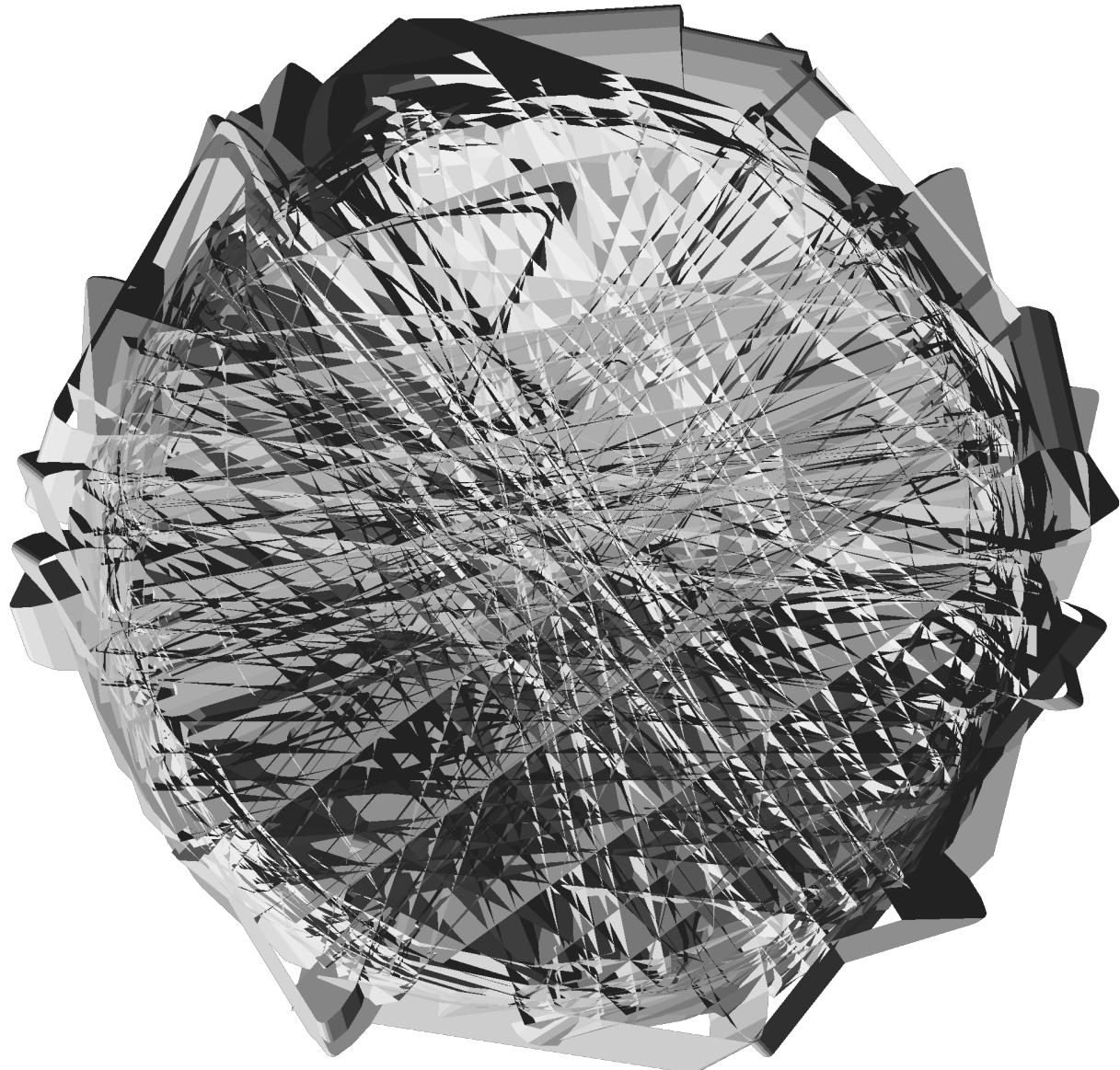
55 instances, Slice 10 of 11



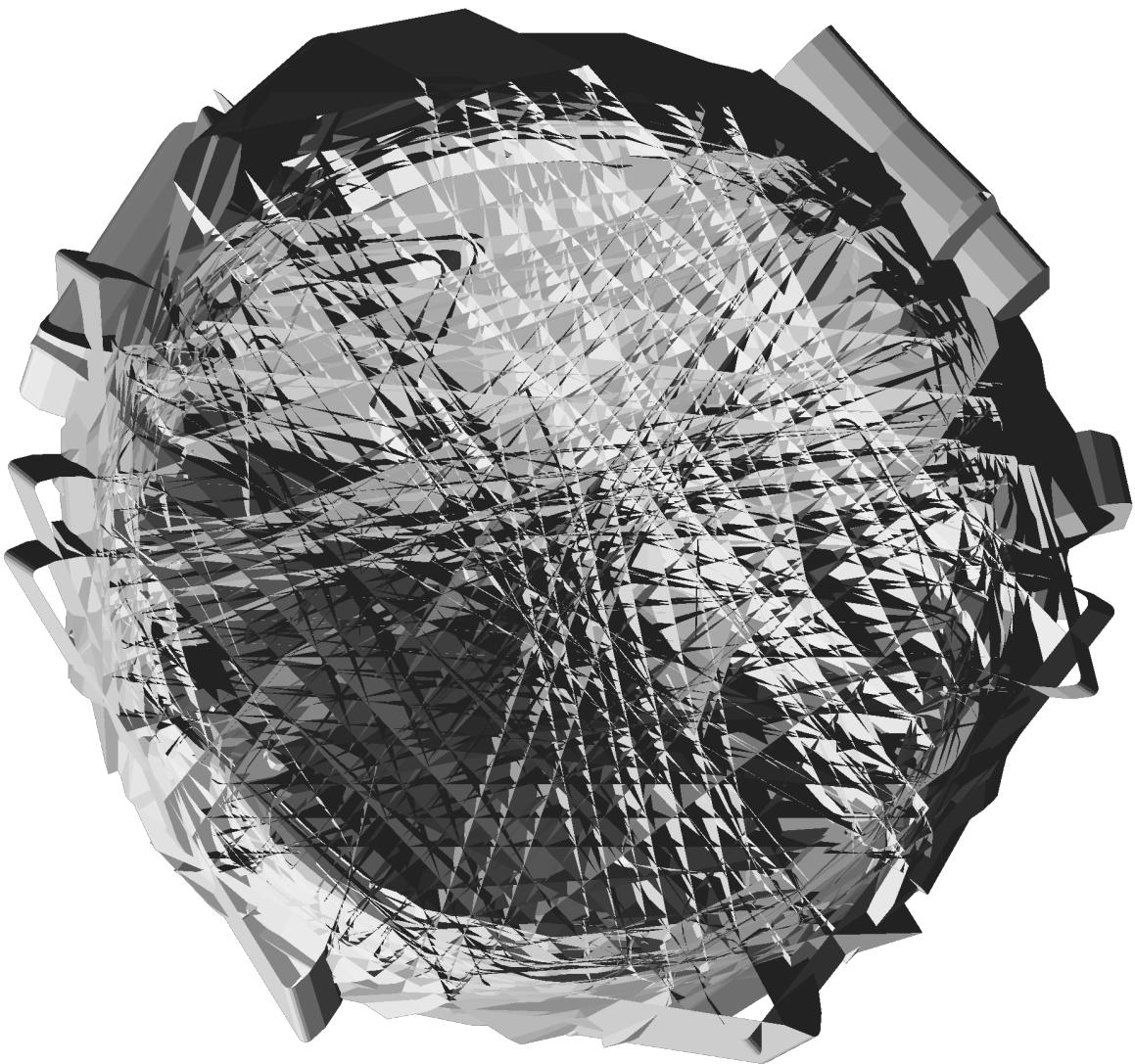
55 instances, Slice 6 of 11



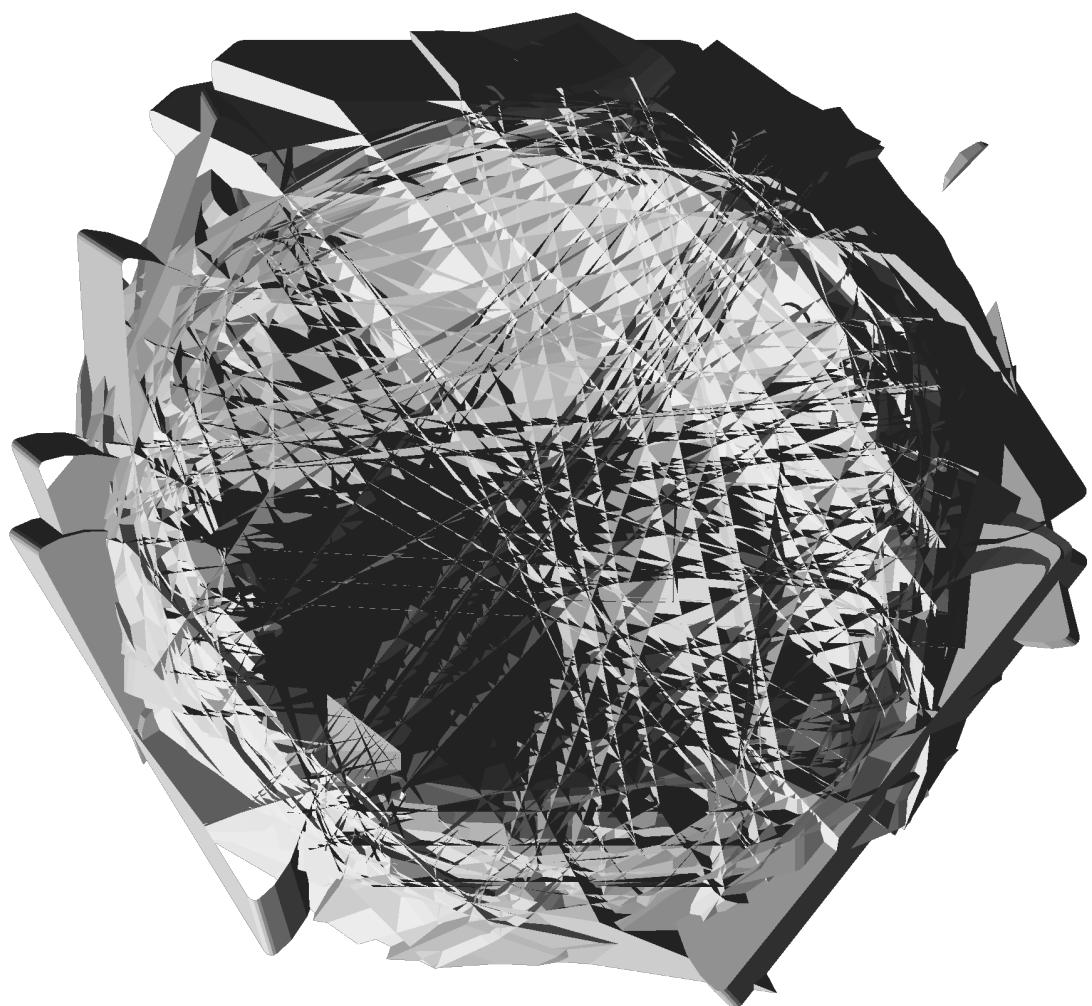
55 instances, Slice 5 of 11



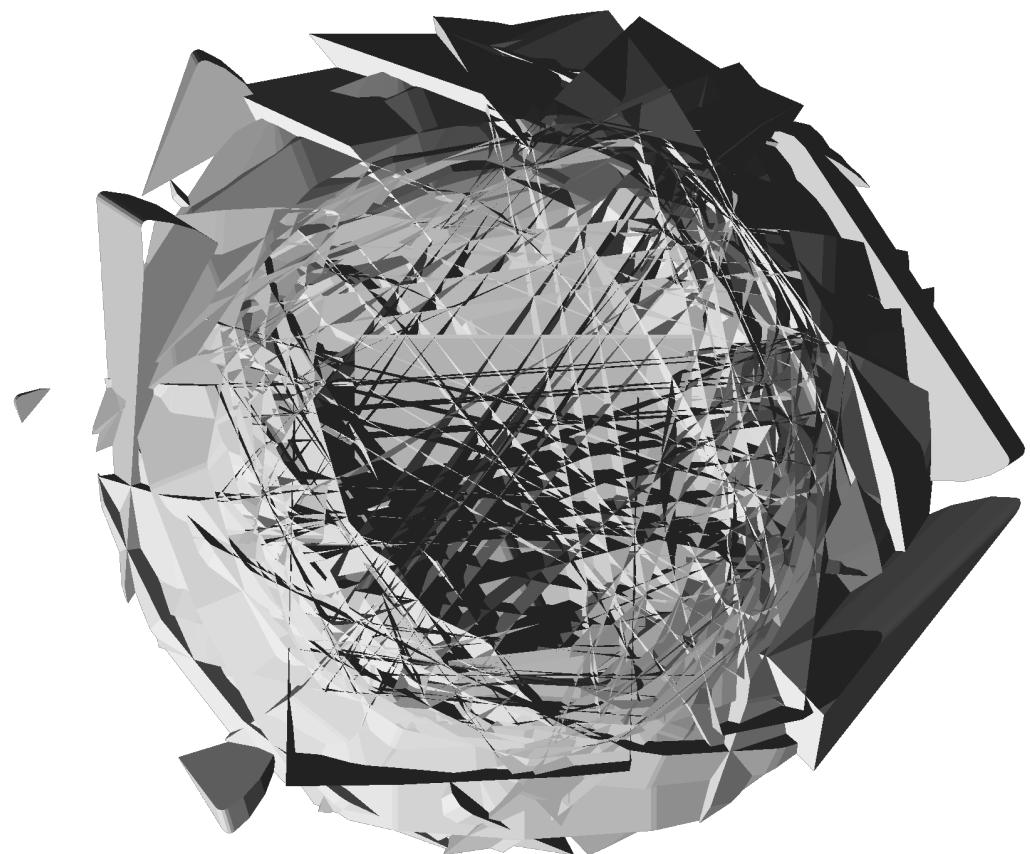
55 instances, Slice 4 of 11



55 instances, Slice 3 of 11



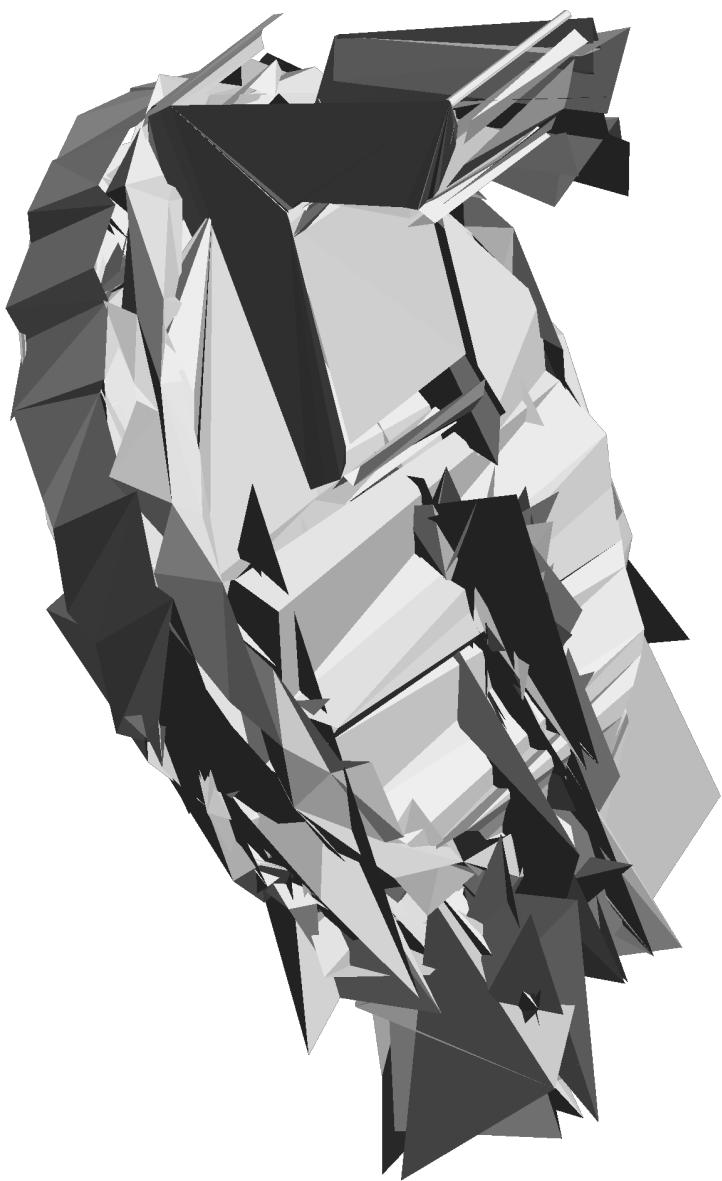
55 instances, Slice 2 of 11



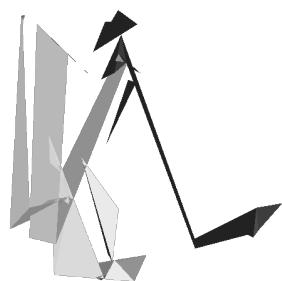
Perturbed vertices



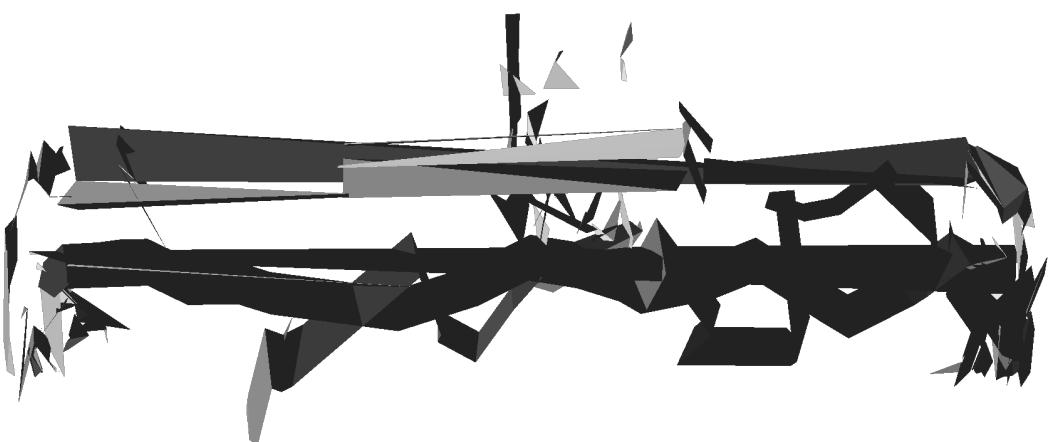
Rotation 2, Perturbed vertices



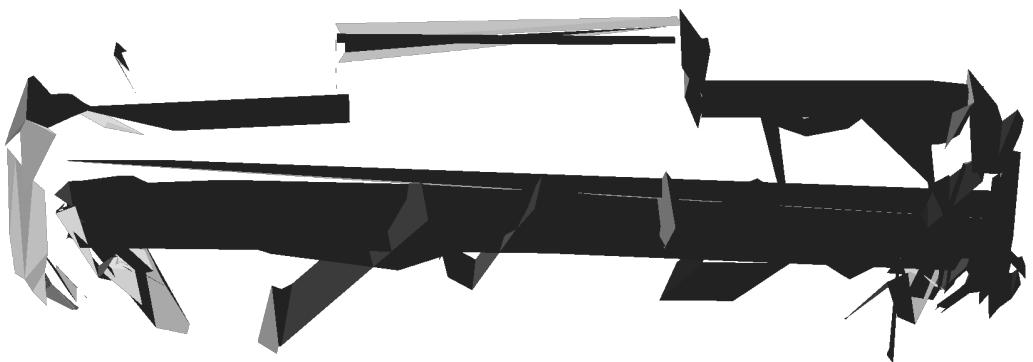
Perturbed vertices, Slice 11 of 11



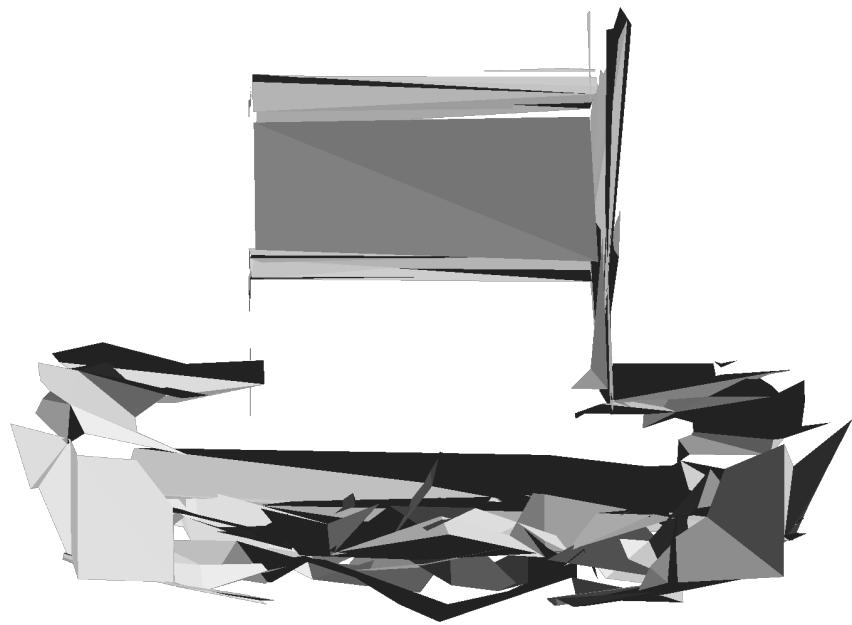
Perturbed vertices, Slice 5 of 11



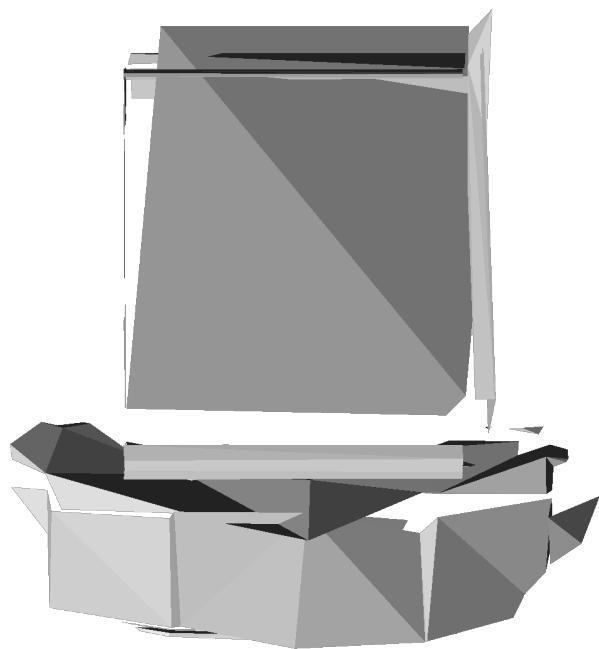
Perturbed vertices, Slice 4 of 11



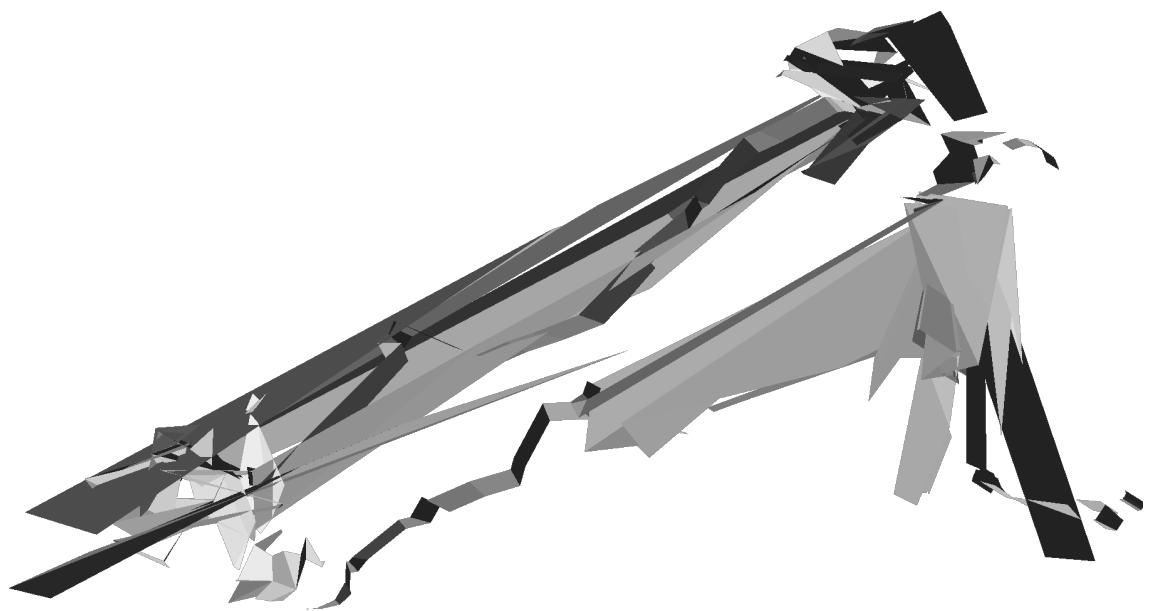
Perturbed vertices, Slice 2 of 11



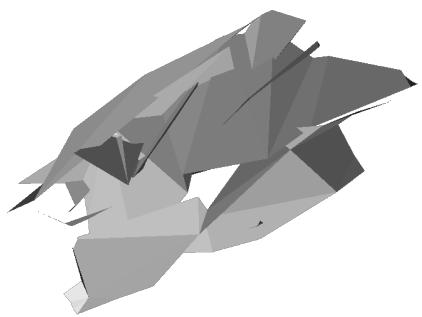
Perturbed vertices, Slice 1 of 11



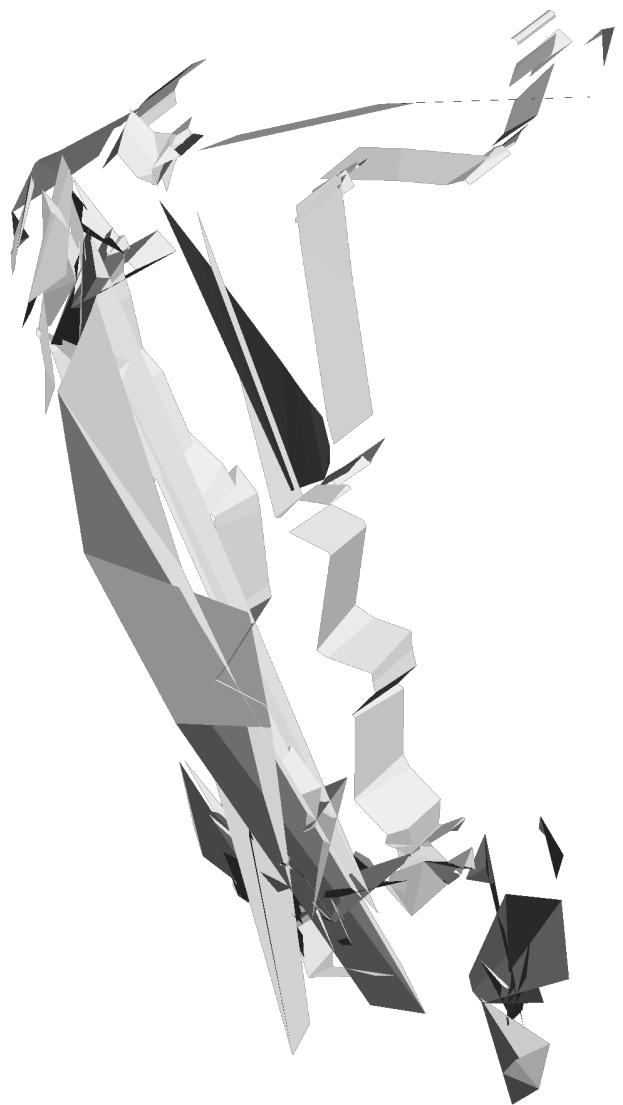
Rotation 1, Perturbed vertices, Slice 4 of 11



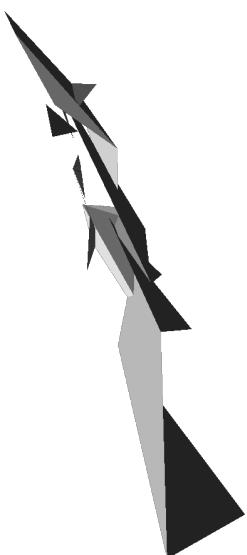
Rotation 1, Perturbed vertices, Slice 1 of 11



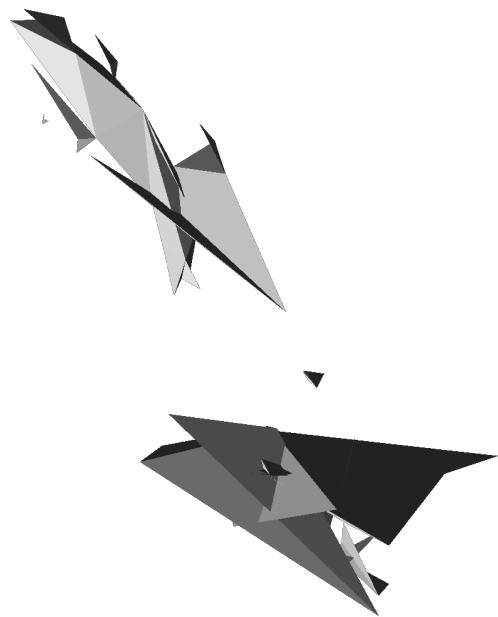
Rotation 2, Perturbed vertices, Slice 8 of 11



Rotation 2, Perturbed vertices, Slice 1 of 11



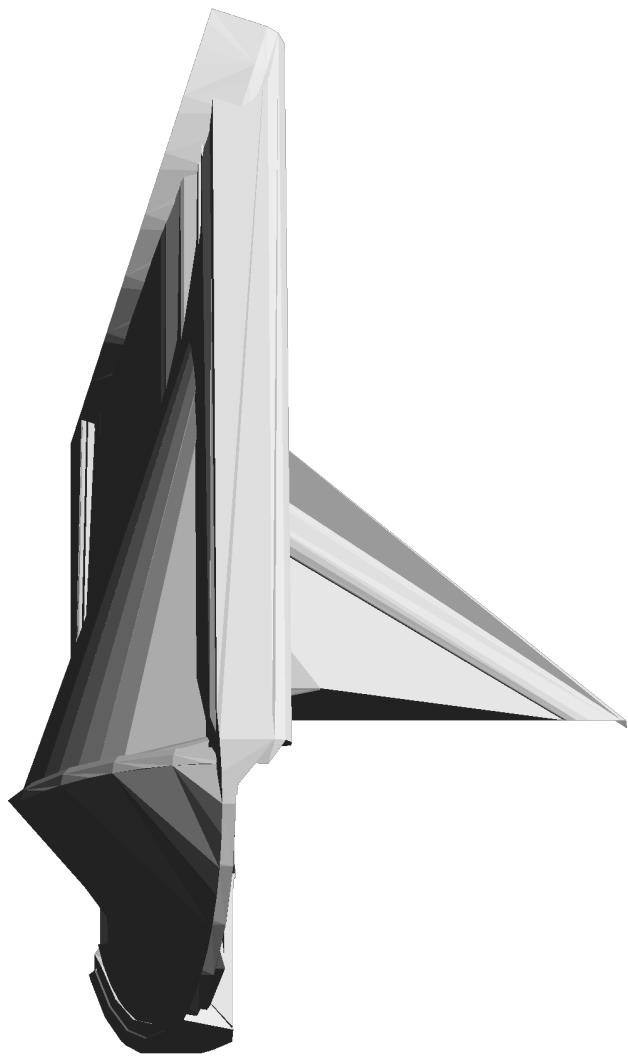
Rotation 3, Perturbed vertices, Slice 2 of 11



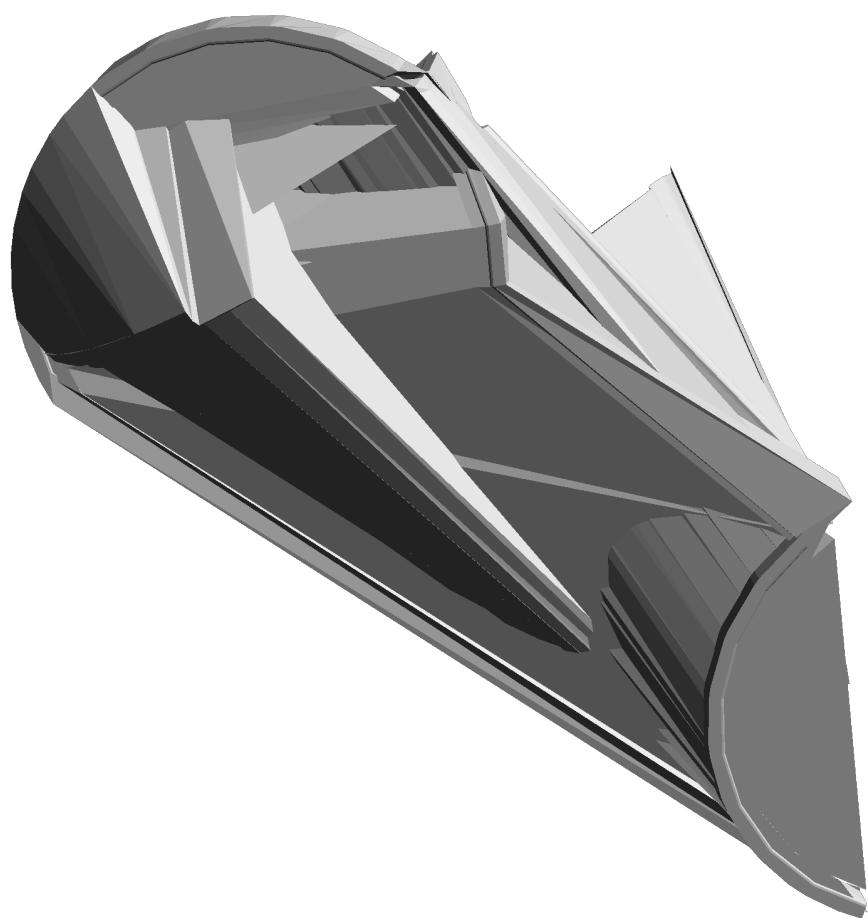
Perturbed vertices, 55 instances, Slice 11 of 11



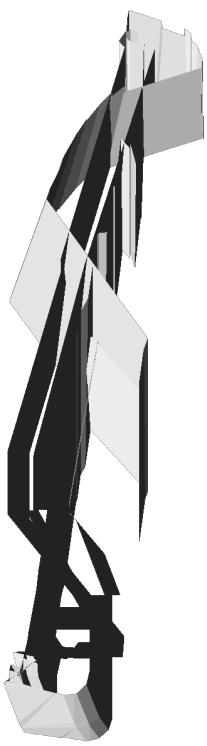
Sorted A



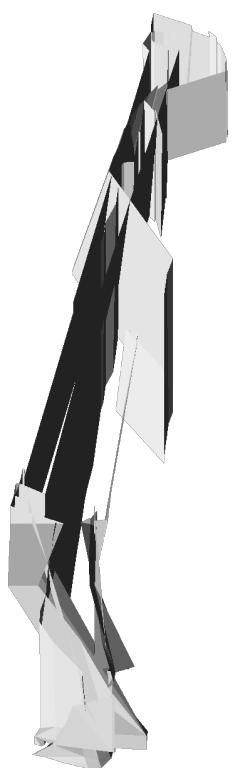
Rotation 1, Sorted A



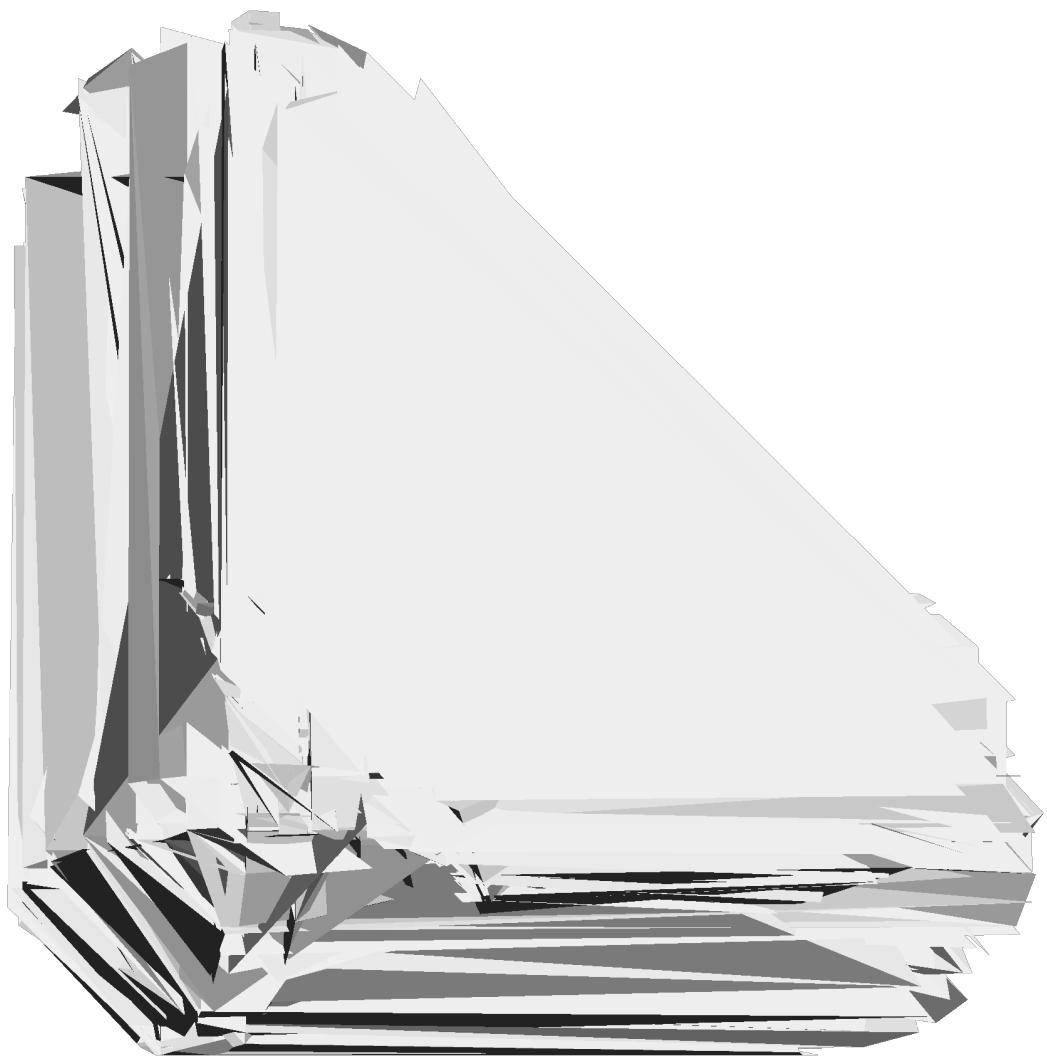
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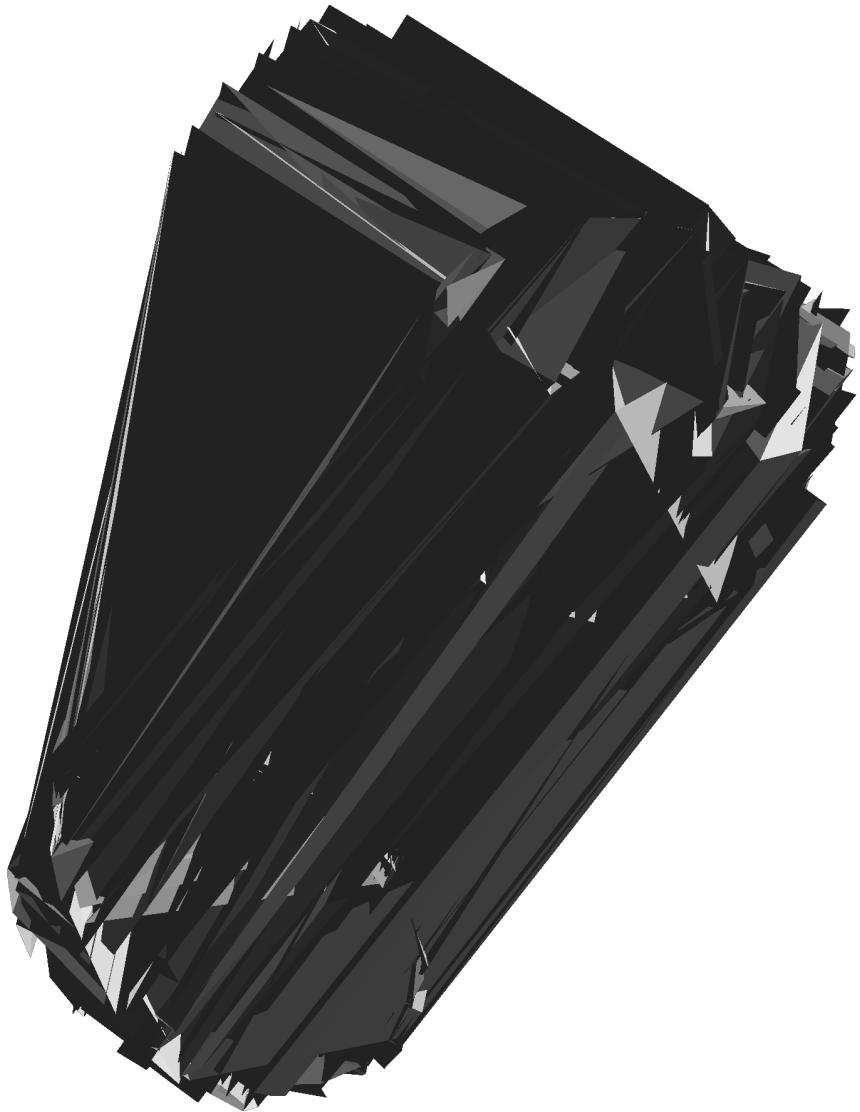
Sorted A, Slice 5 of 11



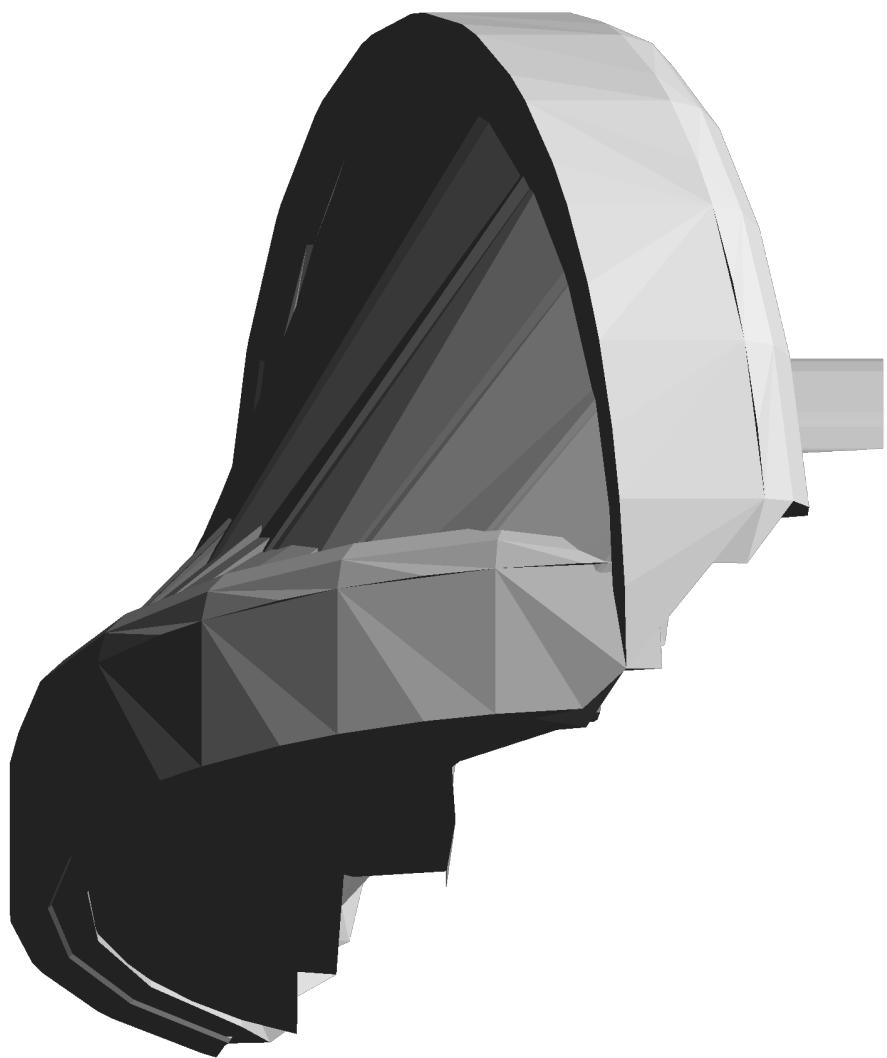
Sorted B



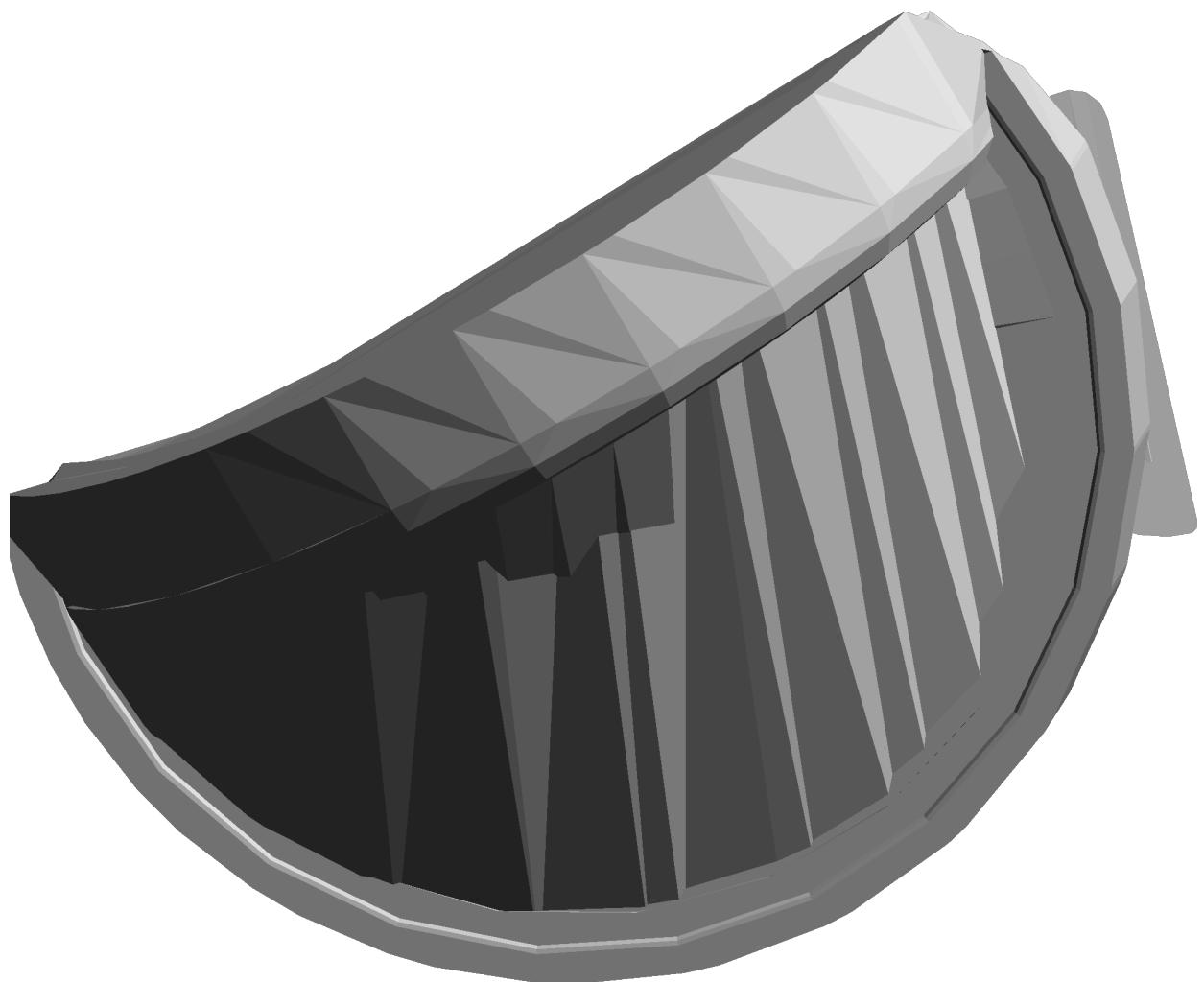
Rotation 2, Sorted B



Sorted C



Rotation 1, Sorted C



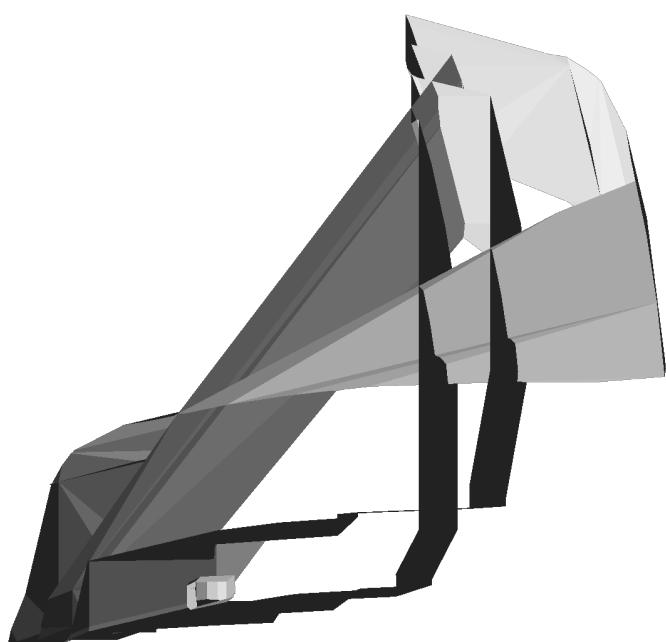
Rotation 2, Sorted C



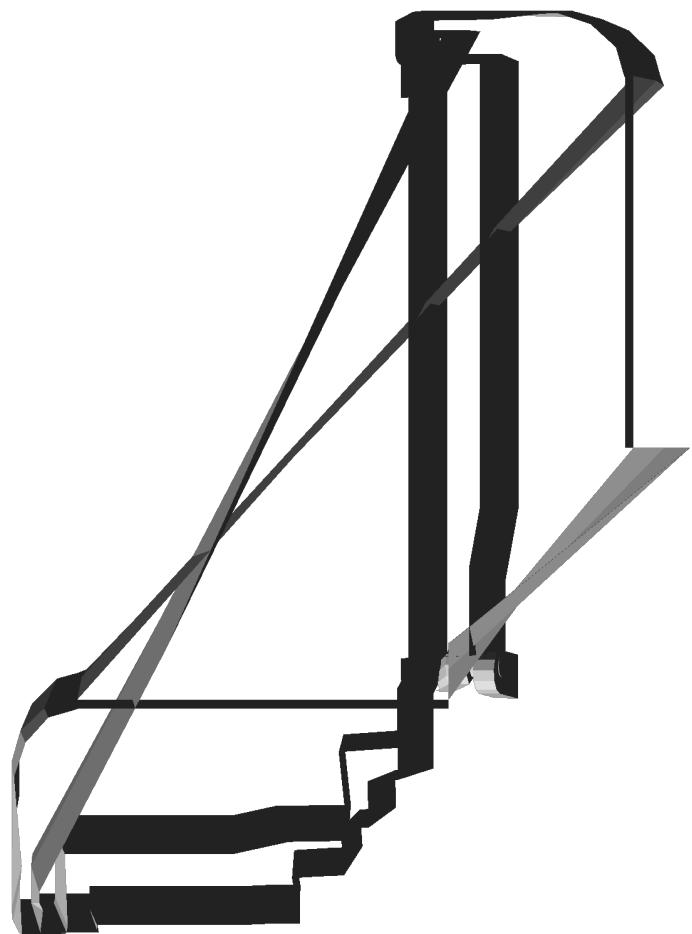
Rotation 3, Sorted C



Sorted C, Slice 10 of 11



Sorted C, Slice 6 of 11



Sorted B (shuffled), Slice 3 of 6

Perturbed vertices (shuffled), 100 instances

Sorted C (faces knocked out), 5 instances, Slice 16 of 41



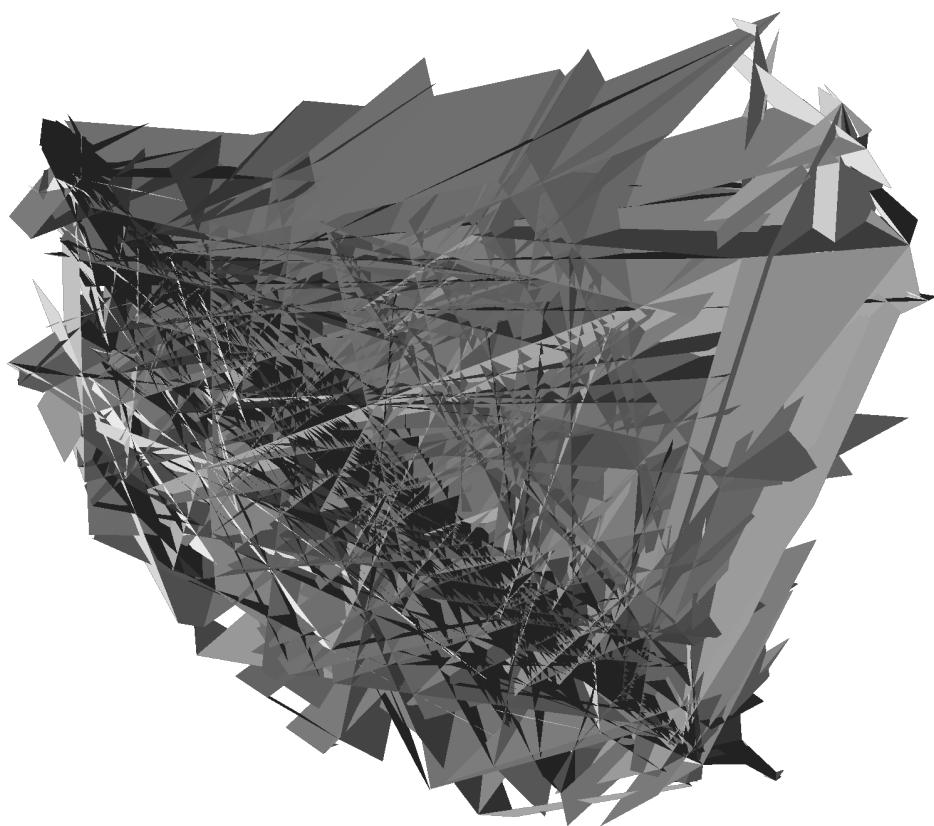
Sorted A (faces knocked out), 82 instances, Slice 21 of 23



Sorted A (faces knocked out), 38 instances, Slice 4 of 45



Sorted C (somewhat shuffled), Slice 22 of 34



Sorted A (faces knocked out), Slice 3 of 22



Sorted C (perturbed), 31 instances, Slice 4 of 19



Sorted C (shuffled), 94 instances

Sorted B (shuffled), 27 instances, Slice 9 of 14

Perturbed vertices (perturbed), 46 instances

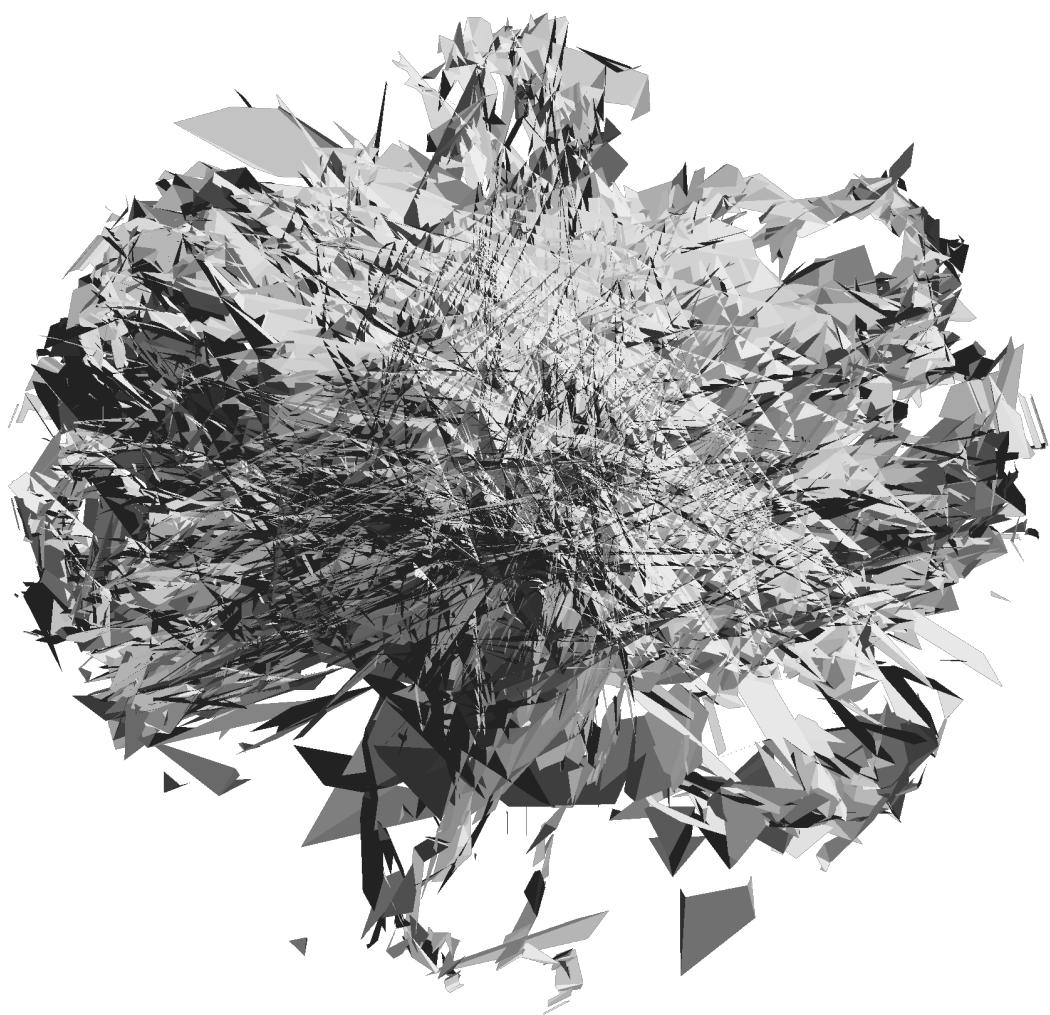


Sorted A (somewhat shuffled), 39 instances



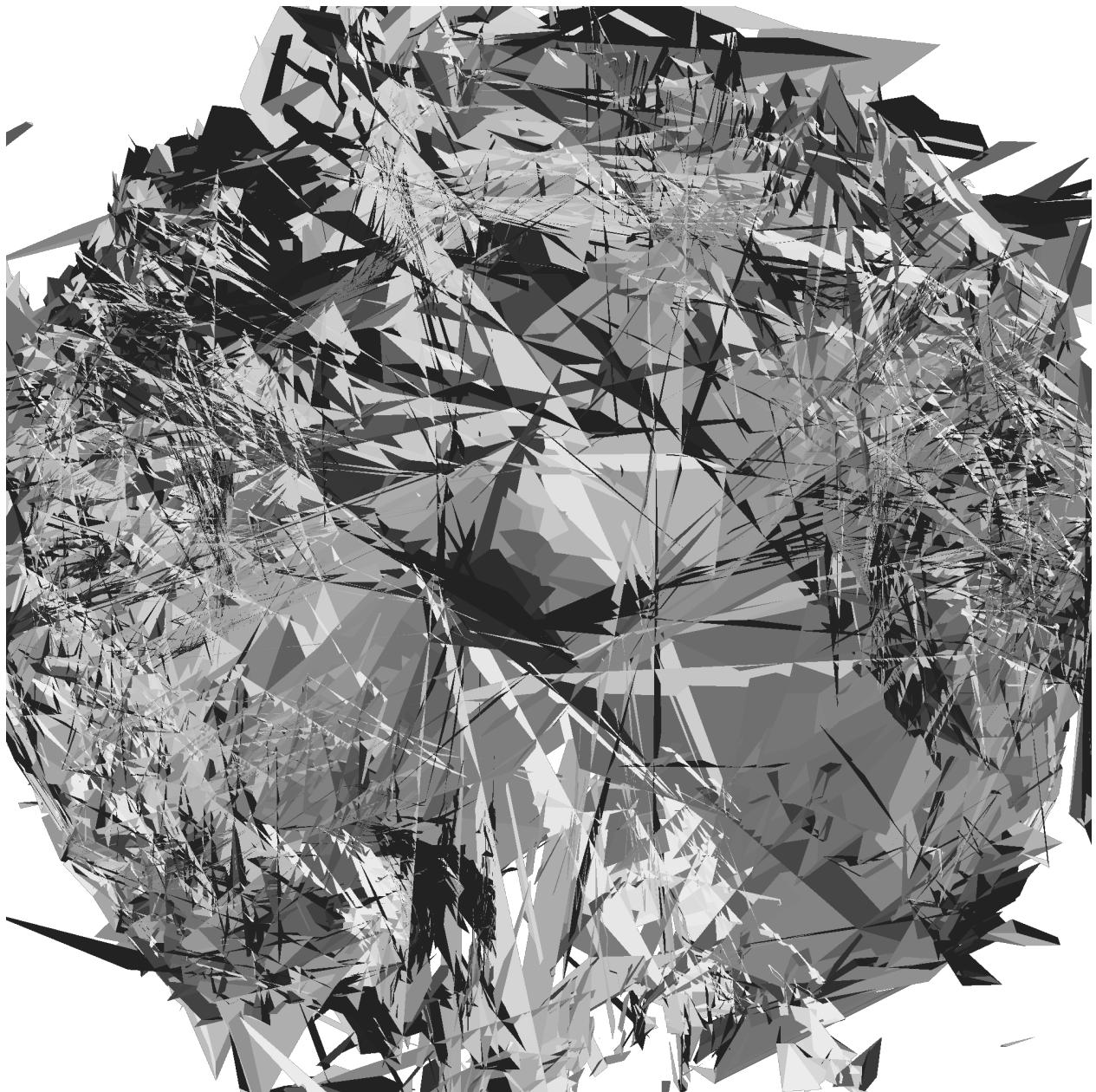
(shuffled)

(perturbed), 100 instances, Slice 16 of 23

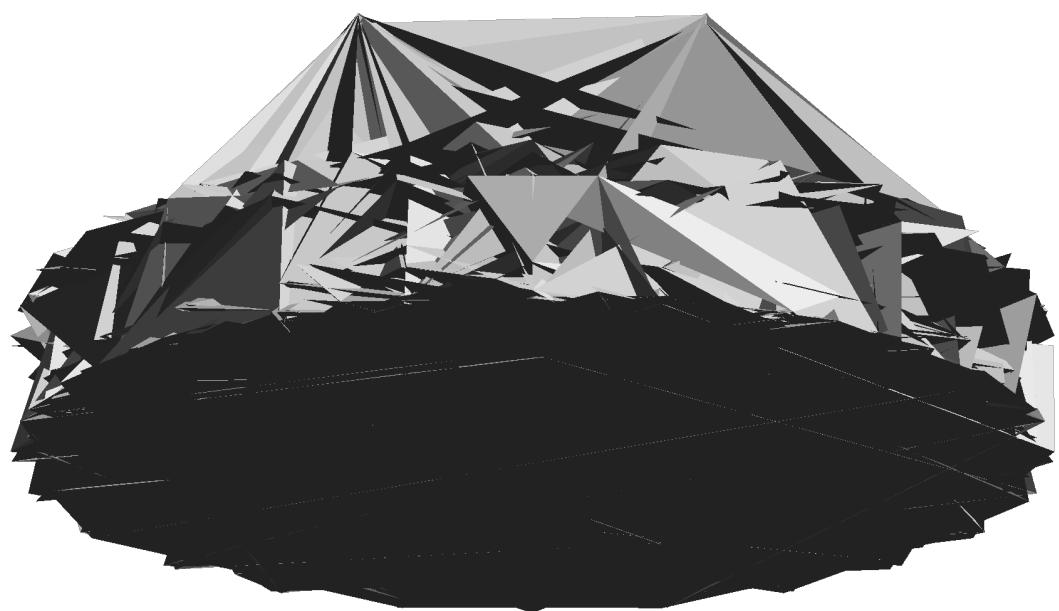


(shuffled), Slice 18 of 29

Sorted A (perturbed), 75 instances, Slice 9 of 21



(somewhat shuffled)



Sorted B (shuffled), Slice 35 of 39

Perturbed vertices (faces knocked out), 65 instances, Slice 15 of 17



Sorted C (somewhat shuffled)

