

**views on an object - Y8931\_laby07**

(from the NTU 3d model database)



## Contents

### 1 laby07

#### 1 AXIS

1 Material\_\_1

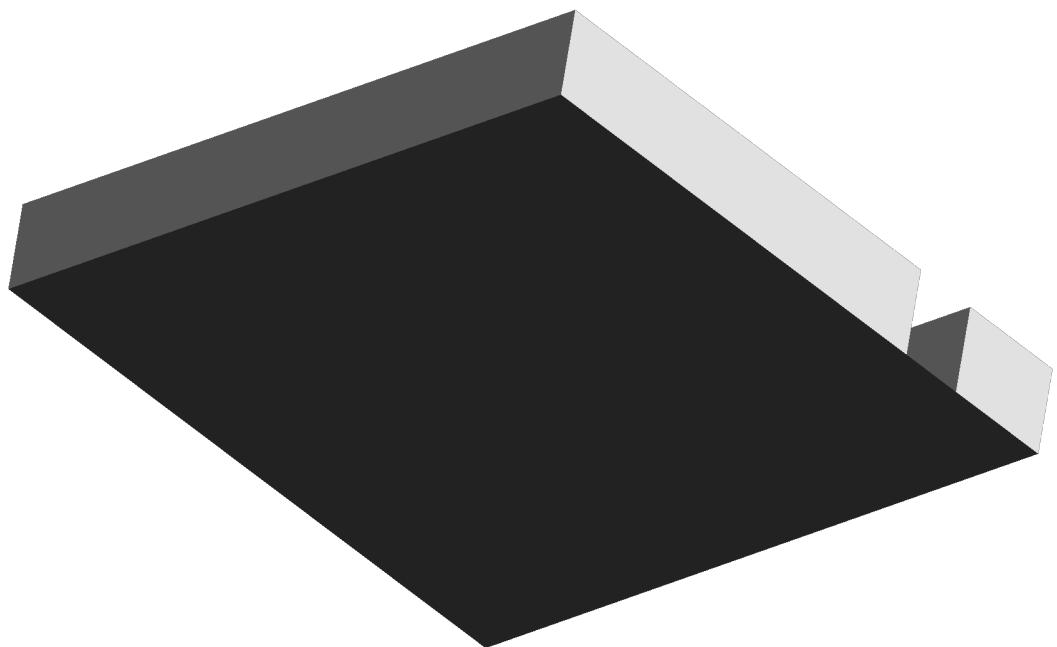
#### 2 LABY07.GEO

1 Material\_\_2

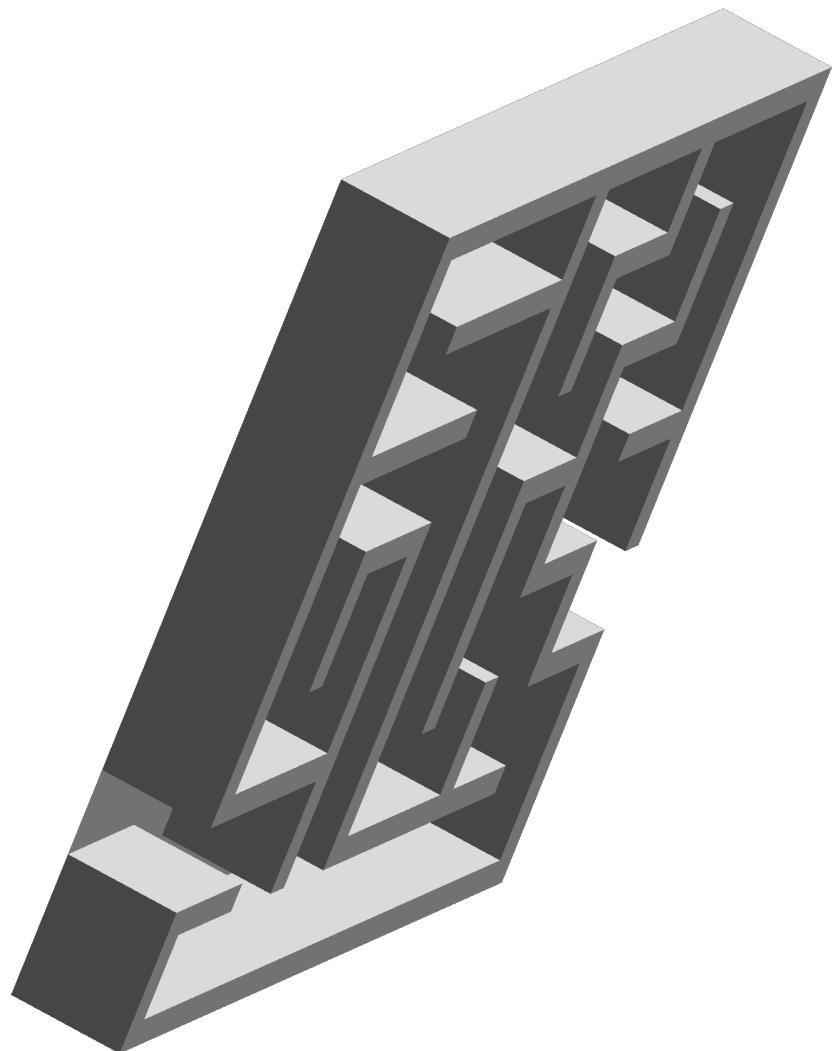
Default rotation



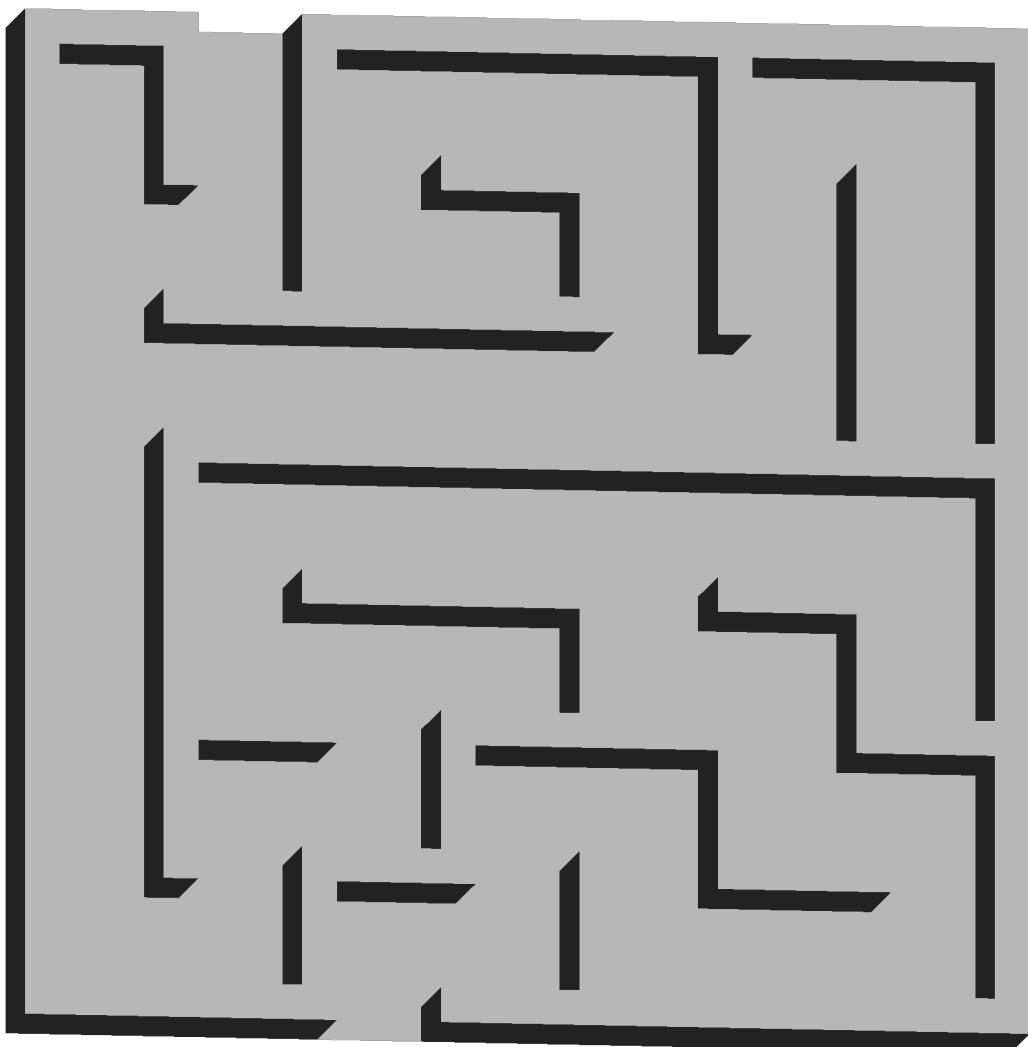
Rotation 1



Rotation 2



Rotation 3



Truncation 20 of 20



Truncation 19 of 20



Truncation 18 of 20



Truncation 17 of 20



Truncation 16 of 20



Truncation 15 of 20



Truncation 14 of 20



Truncation 13 of 20



Truncation 12 of 20



Truncation 11 of 20



Truncation 10 of 20



Truncation 9 of 20



Truncation 8 of 20



Truncation 7 of 20



Truncation 6 of 20



Truncation 5 of 20



Truncation 4 of 20



Truncation 3 of 20



Truncation 2 of 20



Truncation 1 of 20



Slice 6 of 6



Slice 5 of 6

Slice 4 of 6

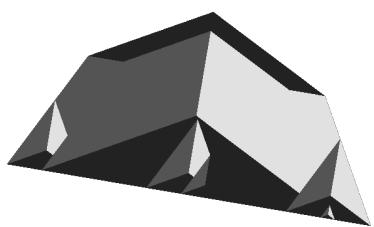
Slice 3 of 6

Slice 2 of 6

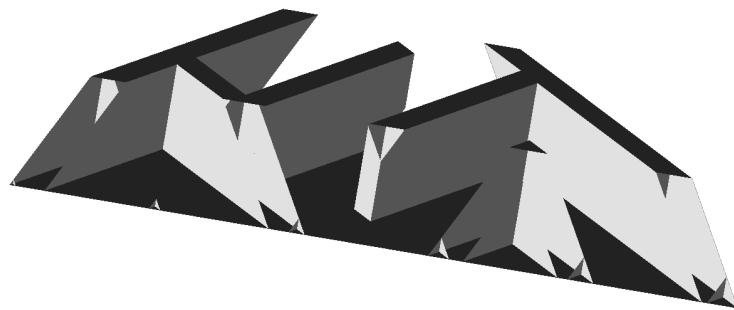
Slice 1 of 6



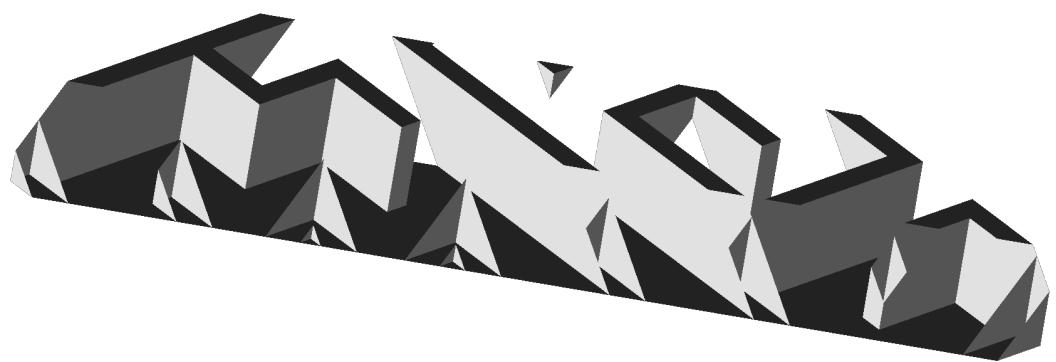
Rotation 1, Slice 6 of 6



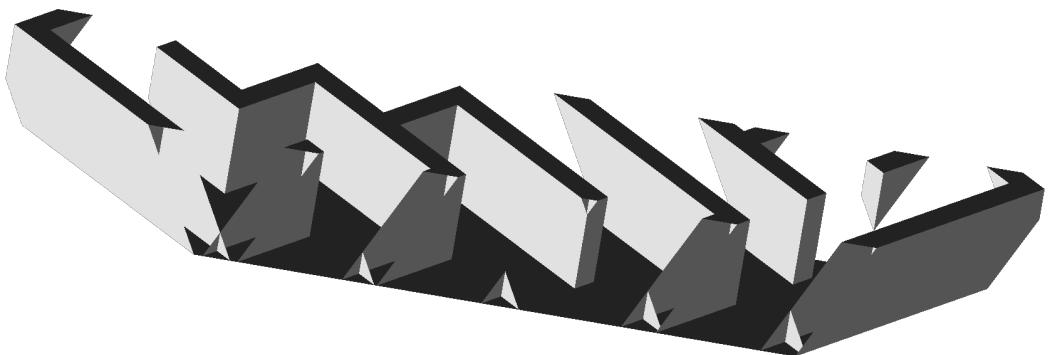
Rotation 1, Slice 5 of 6



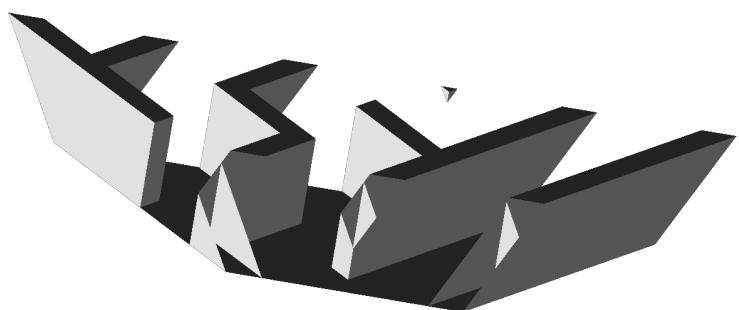
Rotation 1, Slice 4 of 6



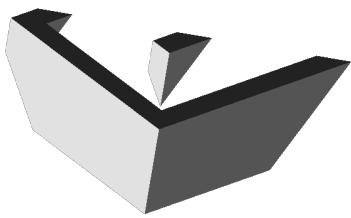
Rotation 1, Slice 3 of 6



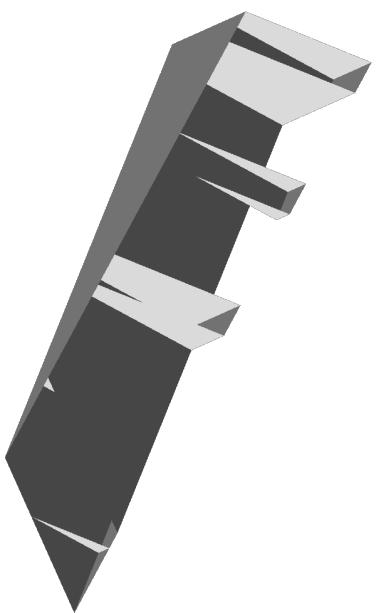
Rotation 1, Slice 2 of 6



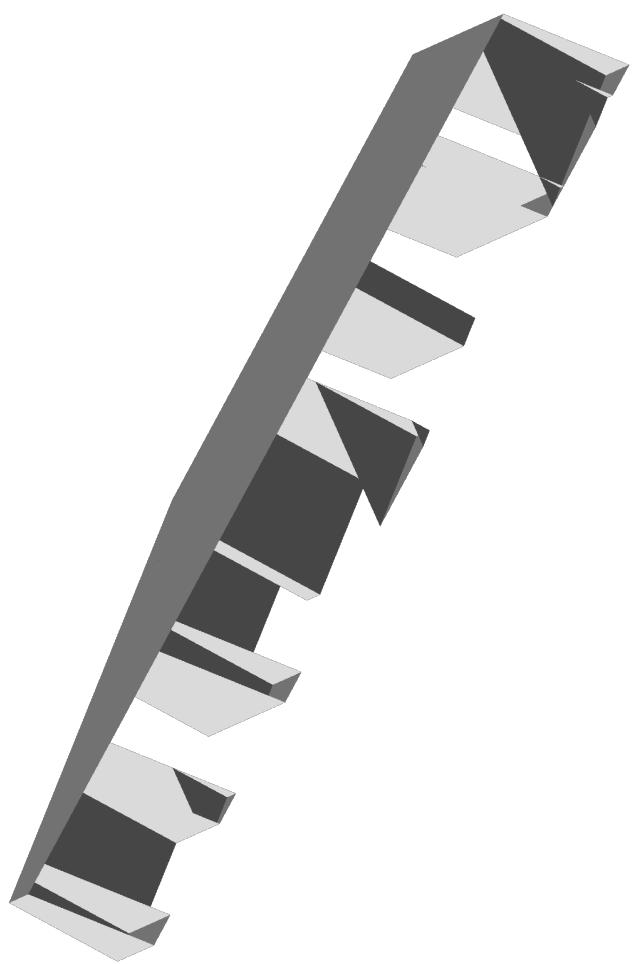
Rotation 1, Slice 1 of 6



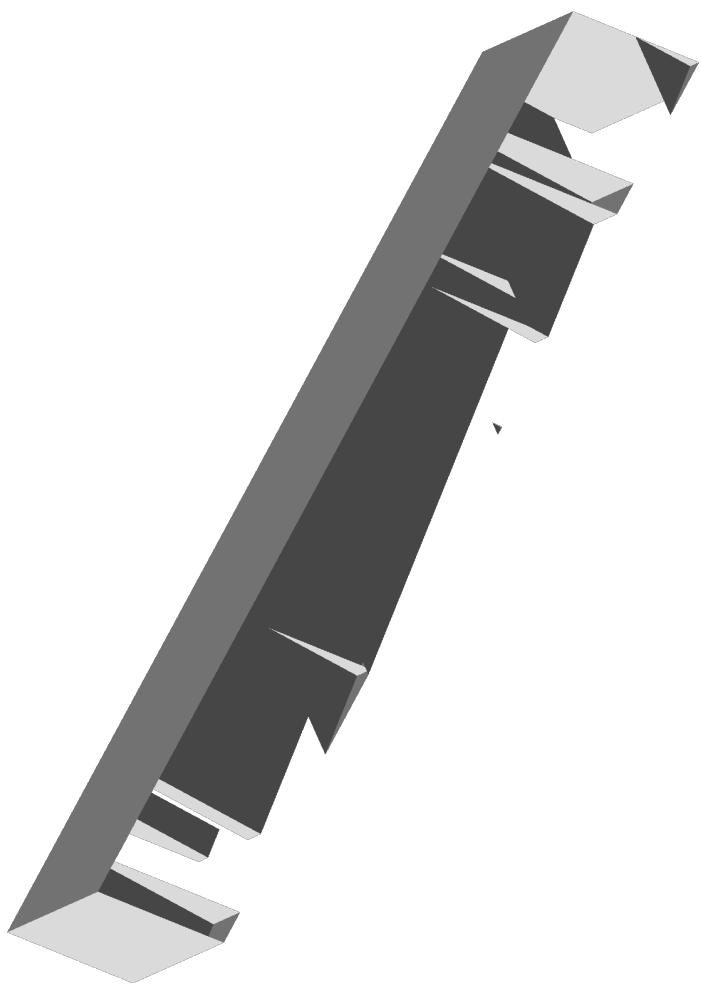
Rotation 2, Slice 6 of 6



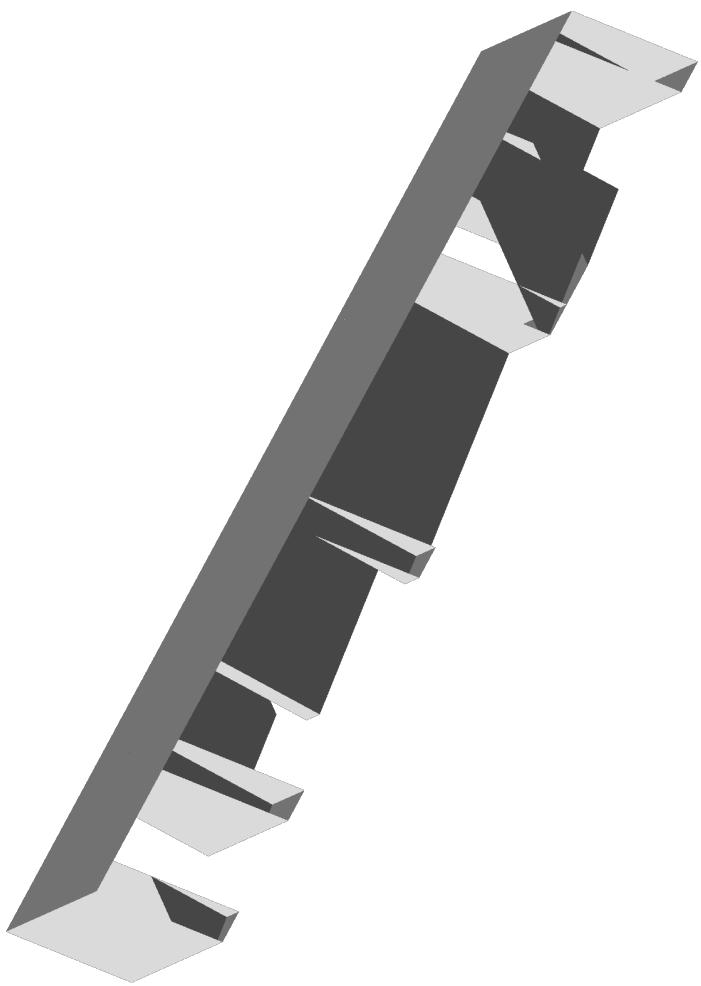
Rotation 2, Slice 5 of 6



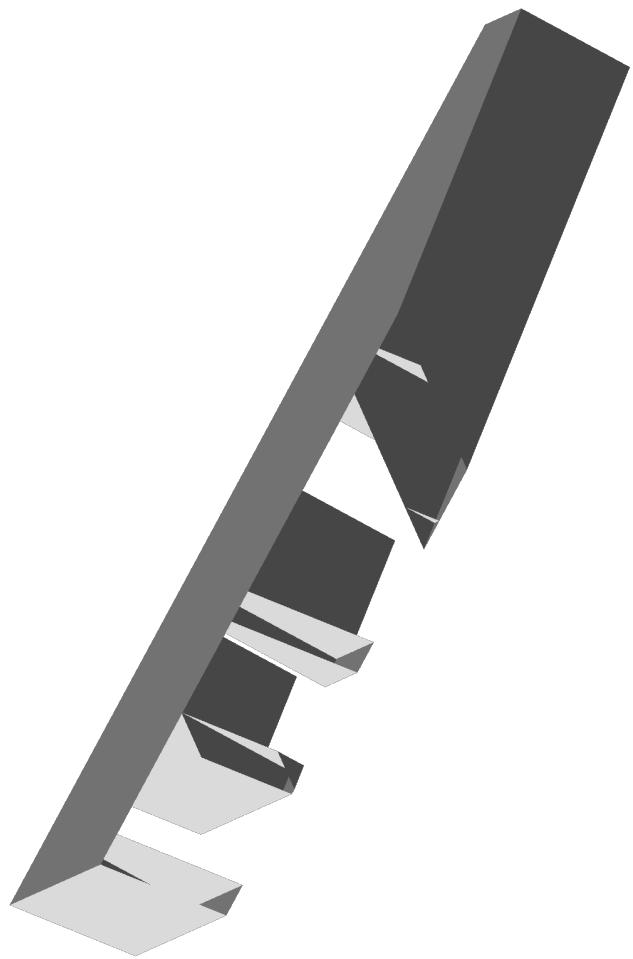
Rotation 2, Slice 4 of 6



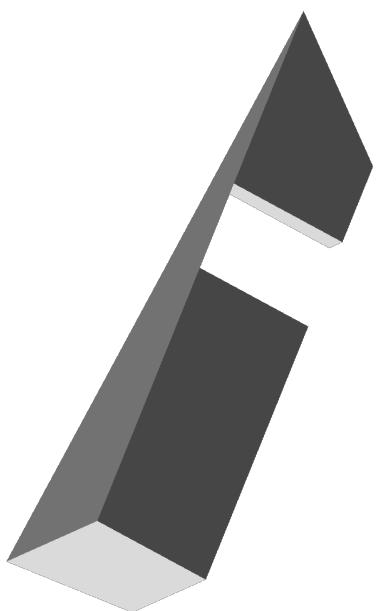
Rotation 2, Slice 3 of 6



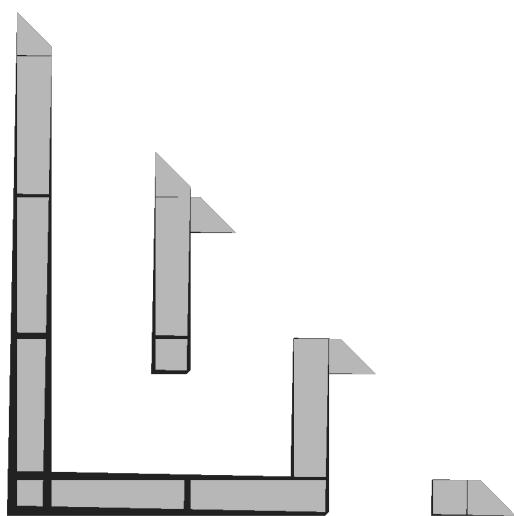
Rotation 2, Slice 2 of 6



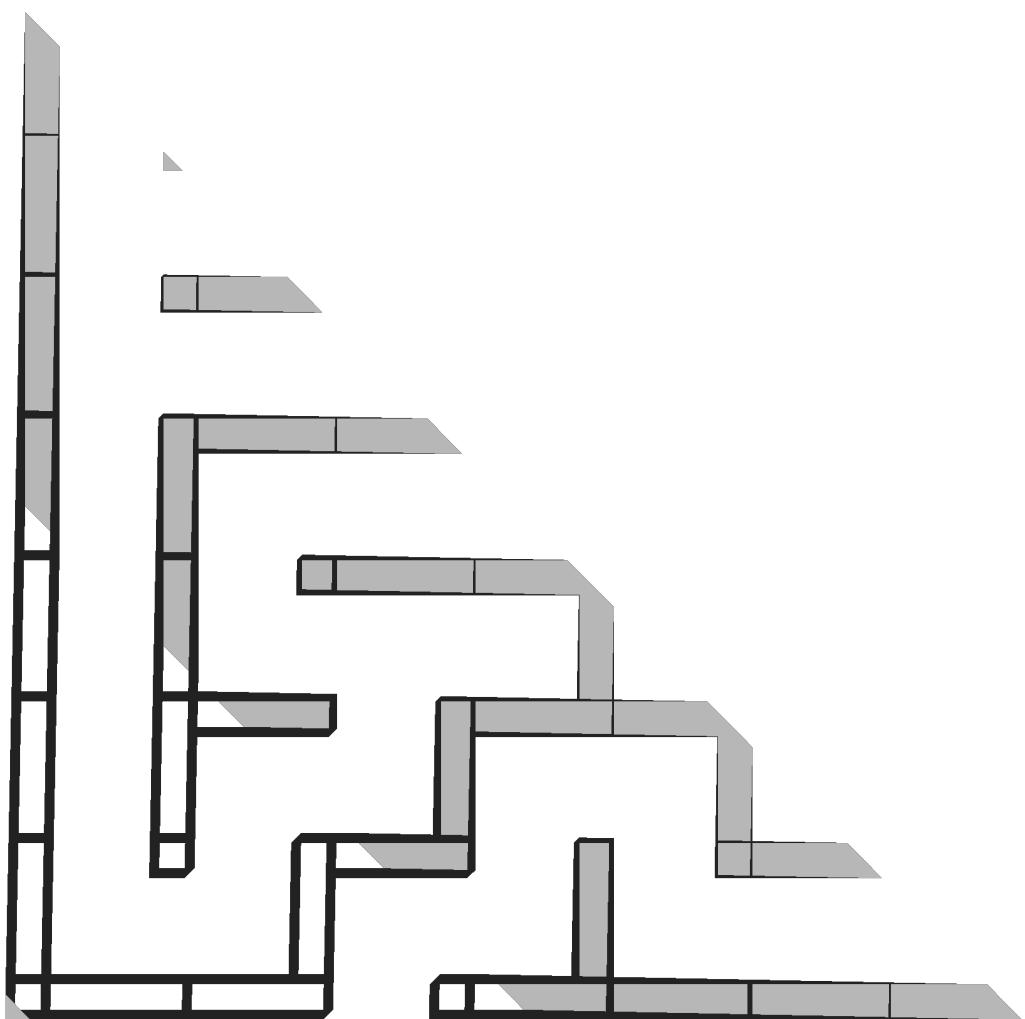
Rotation 2, Slice 1 of 6



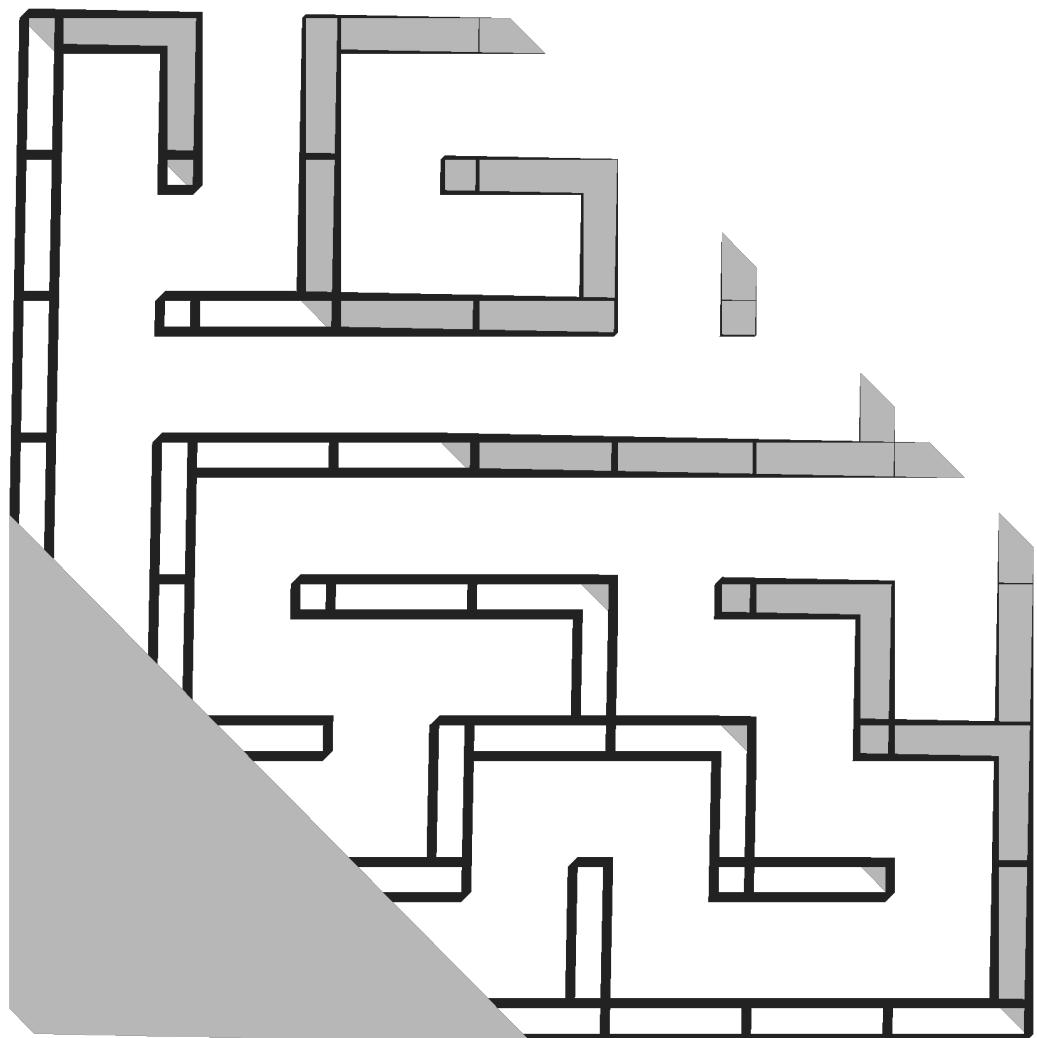
Rotation 3, Slice 6 of 6



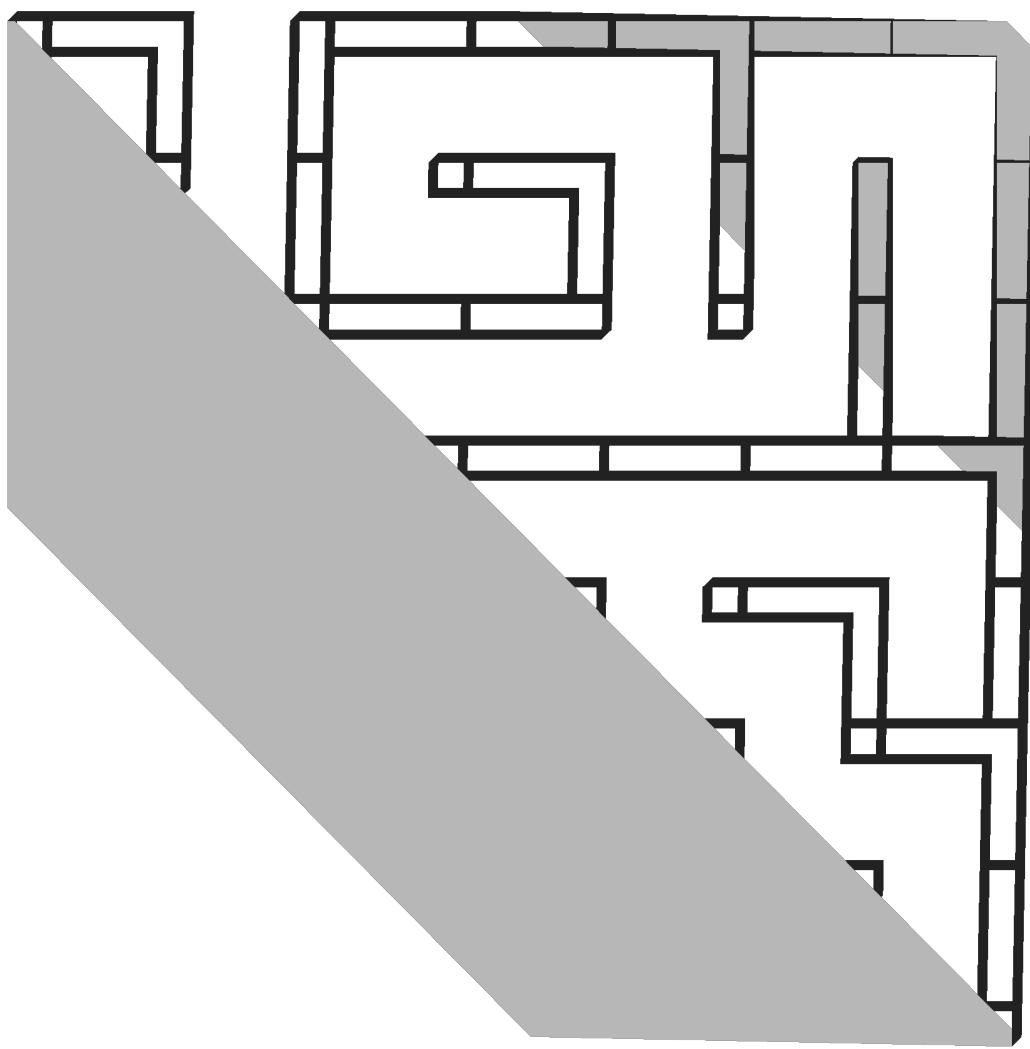
Rotation 3, Slice 5 of 6



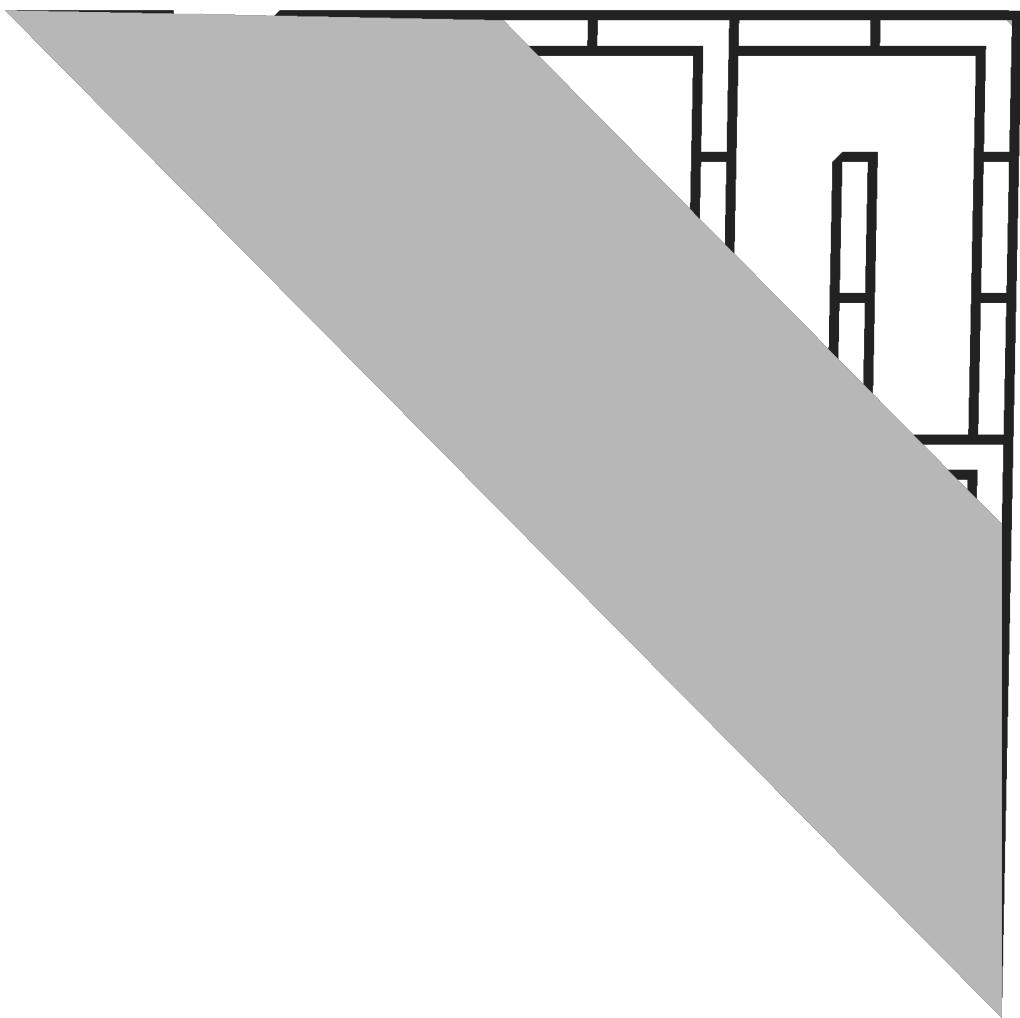
Rotation 3, Slice 4 of 6



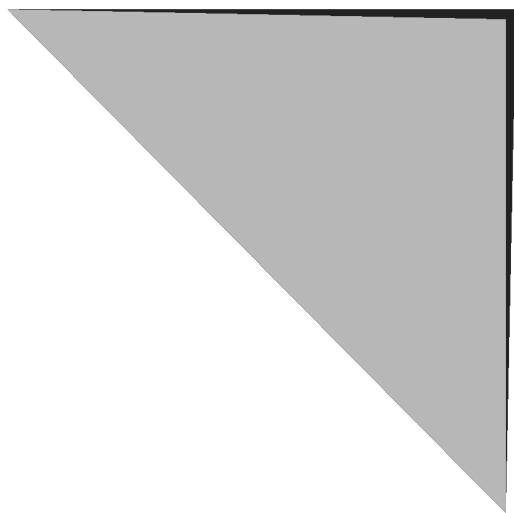
Rotation 3, Slice 3 of 6



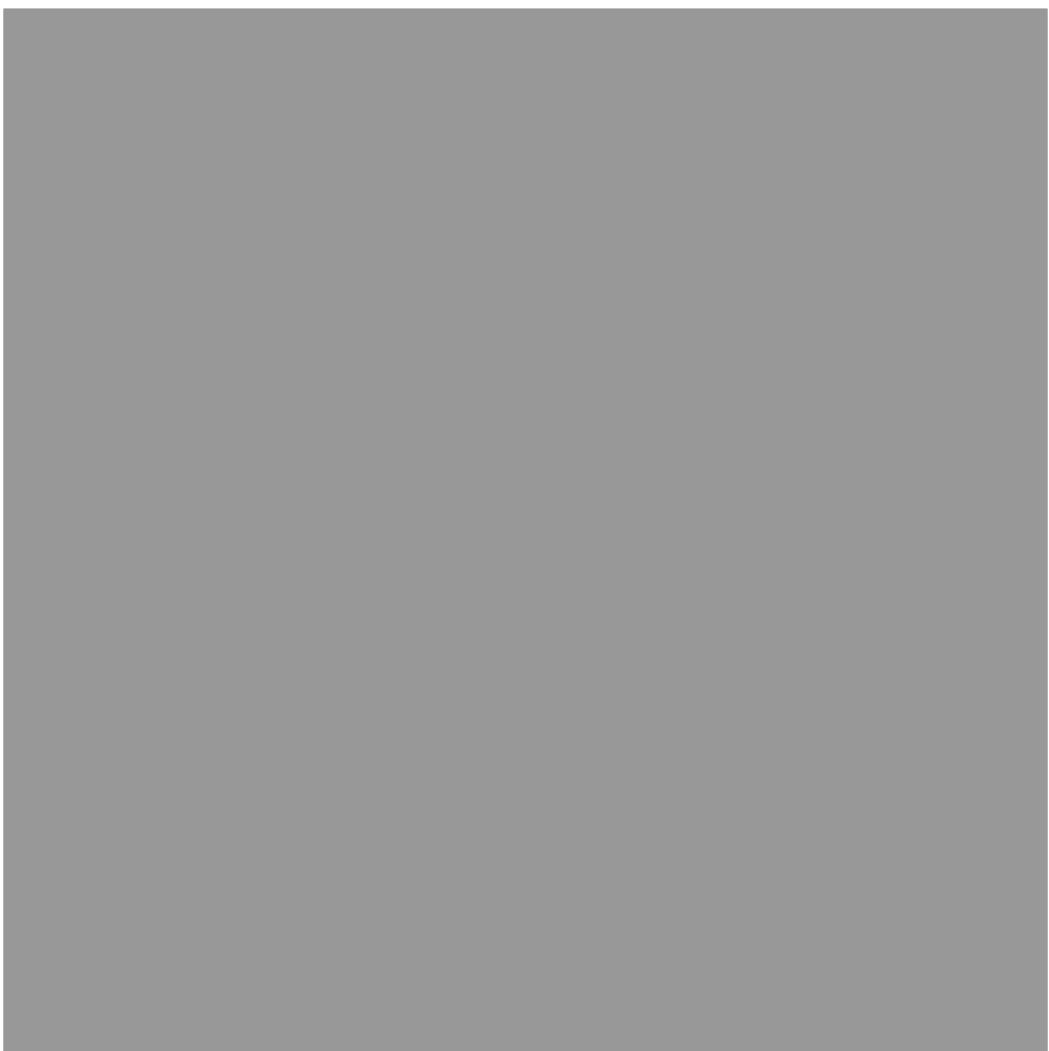
Rotation 3, Slice 2 of 6



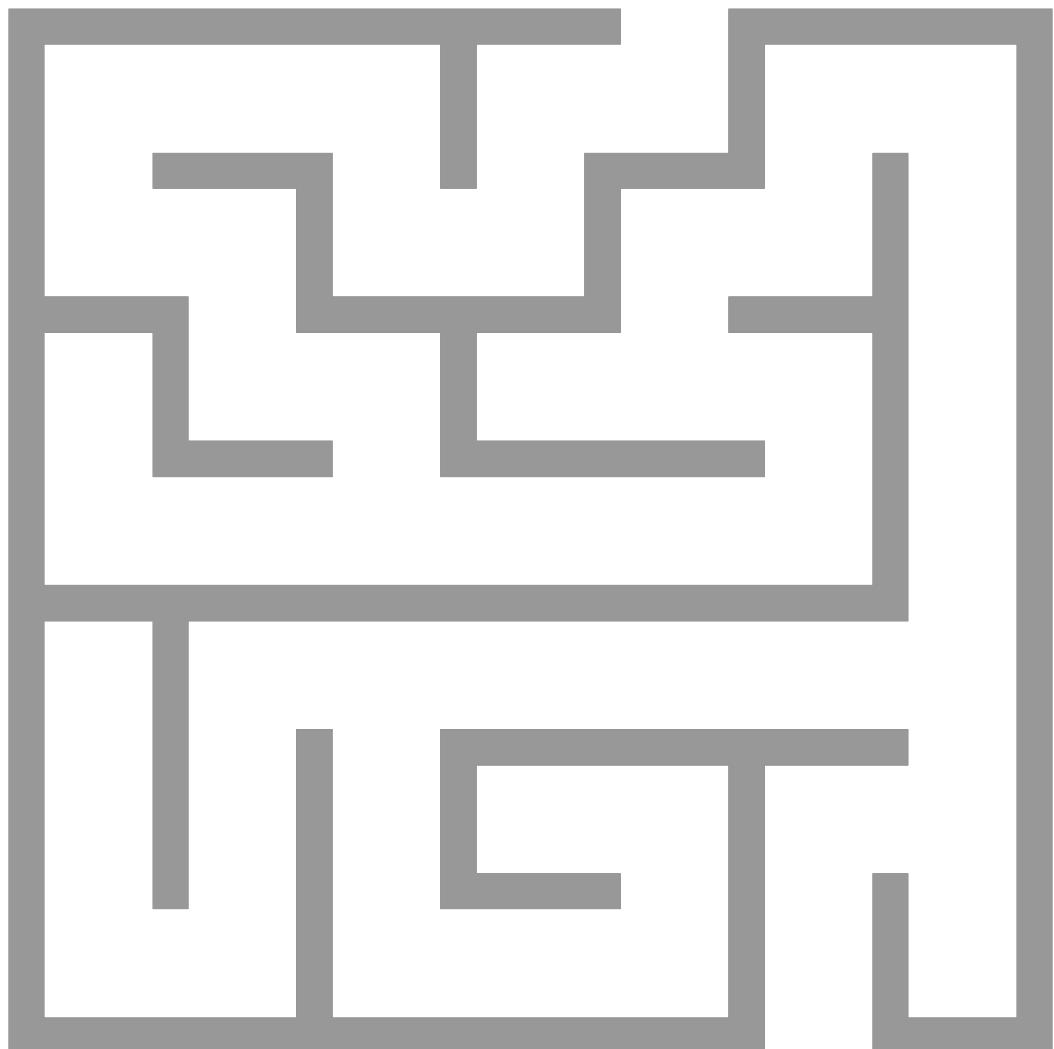
Rotation 3, Slice 1 of 6



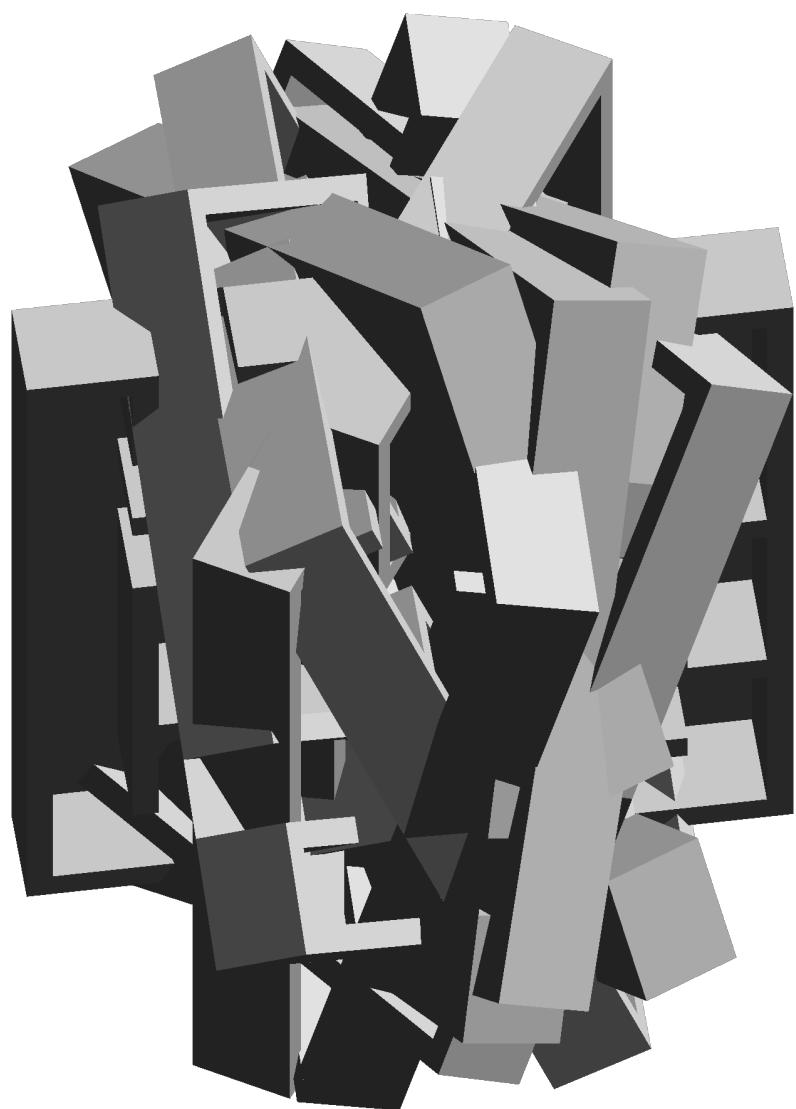
Group (AXIS)



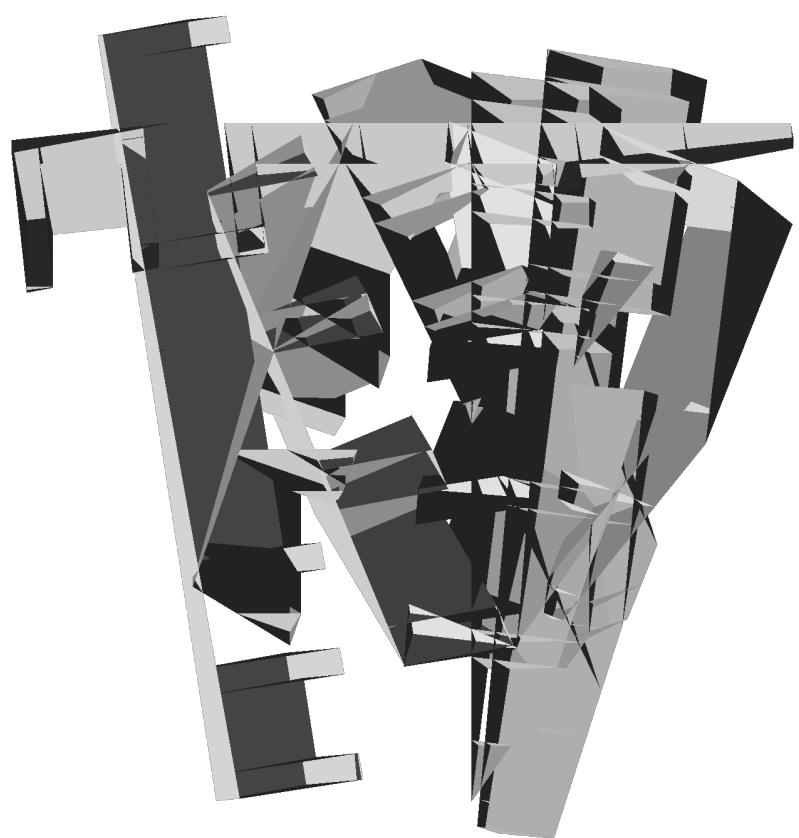
Group (LABY07\_GEO)



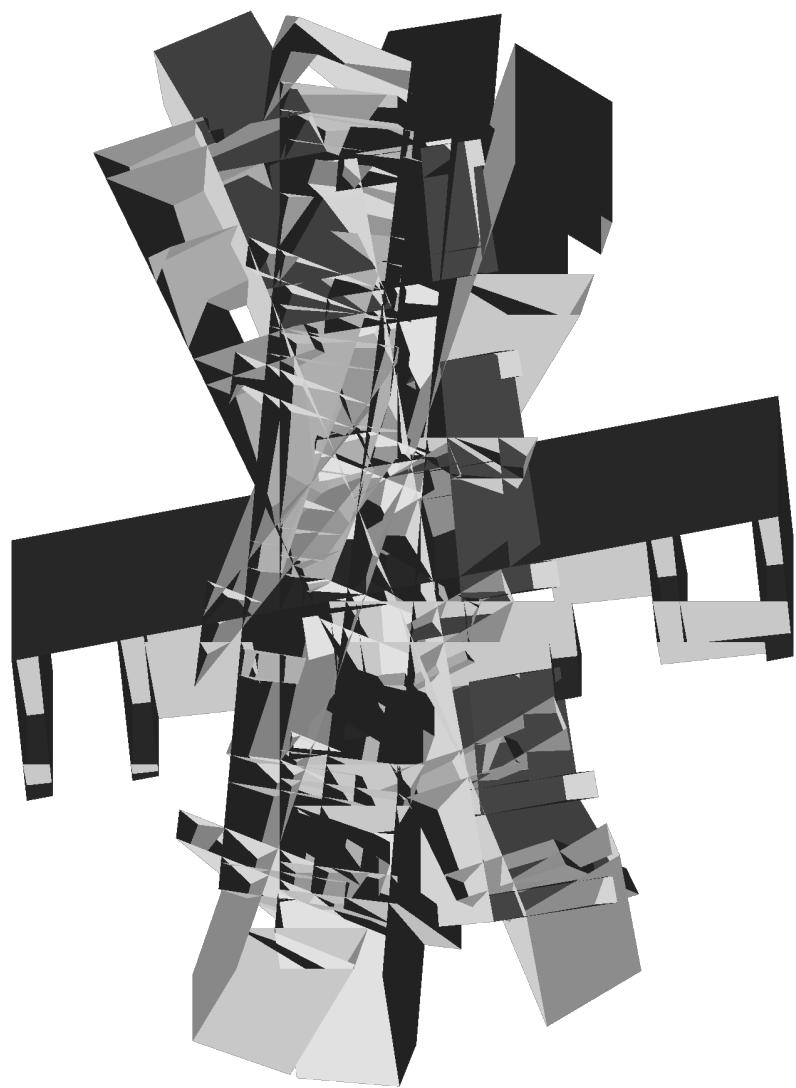
9 instances



9 instances, Slice 6 of 6



9 instances, Slice 3 of 6



9 instances, Slice 2 of 6



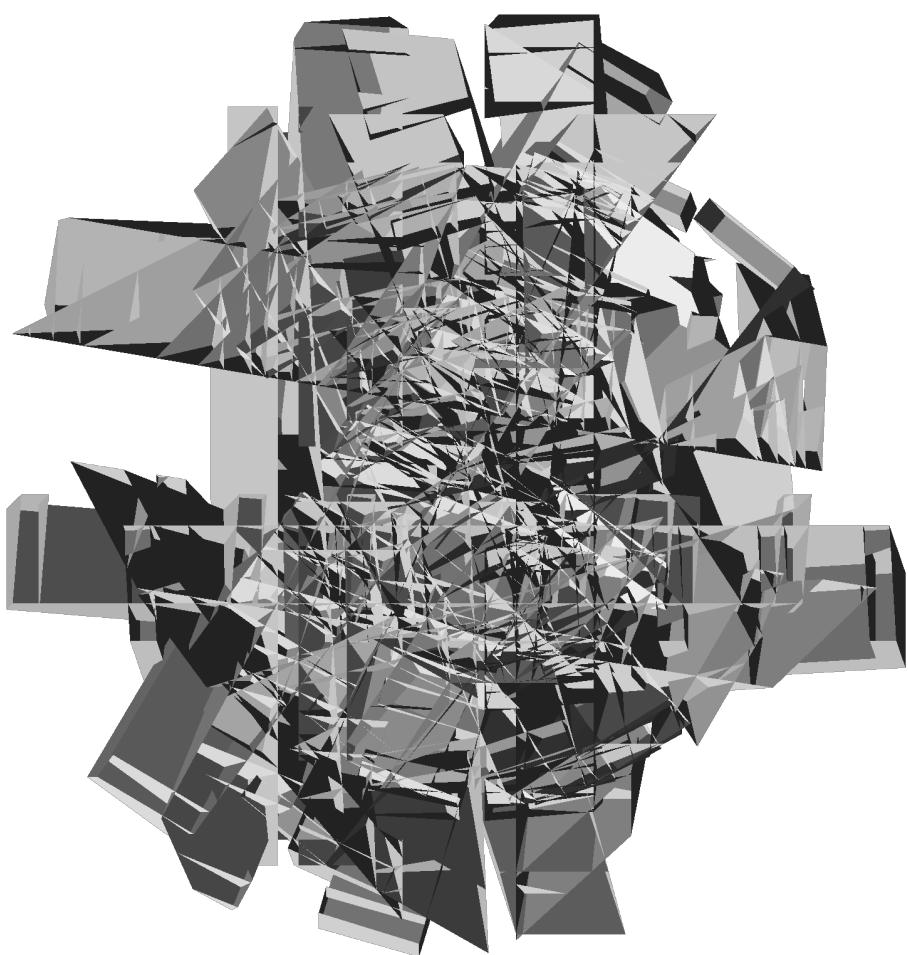
9 instances, Slice 1 of 6



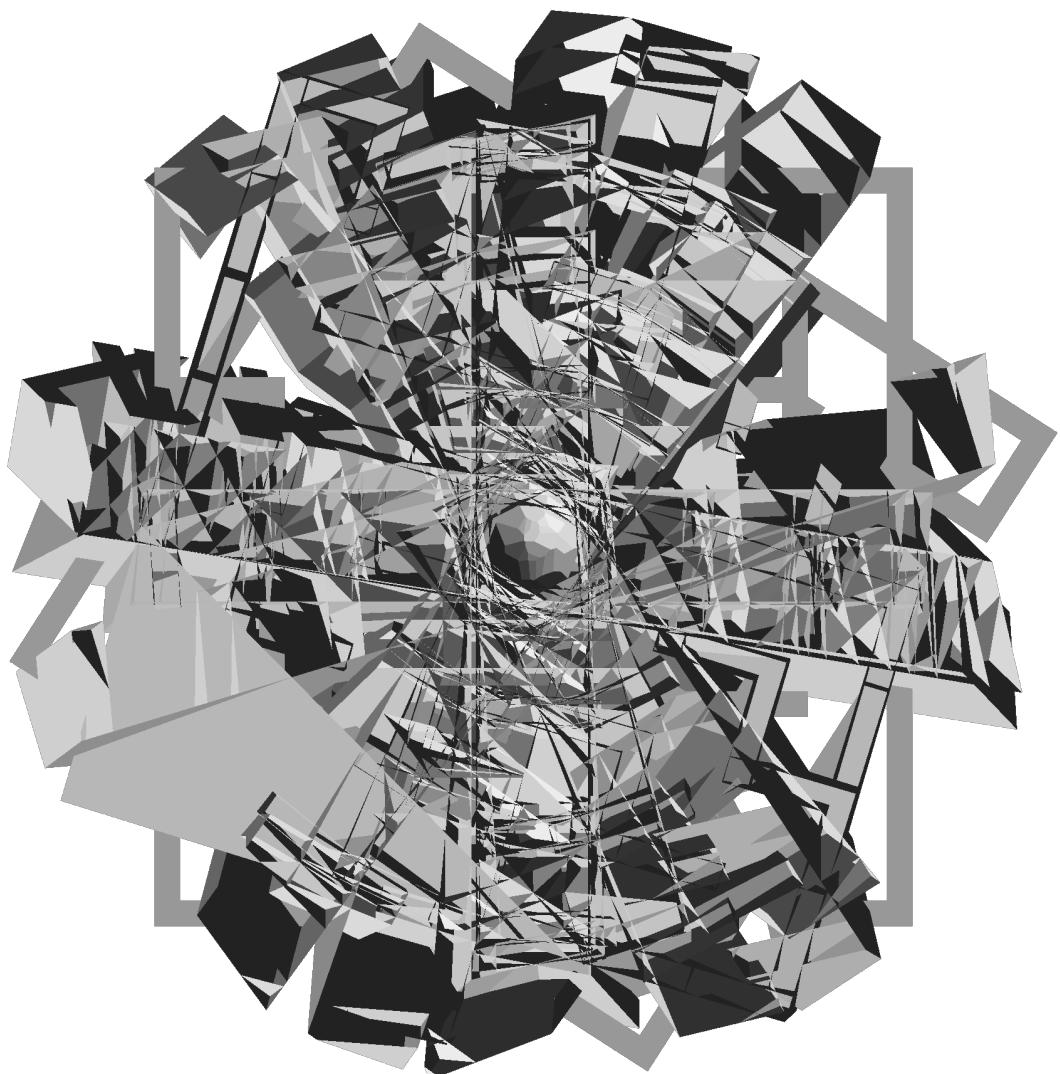
38 instances, Slice 10 of 10



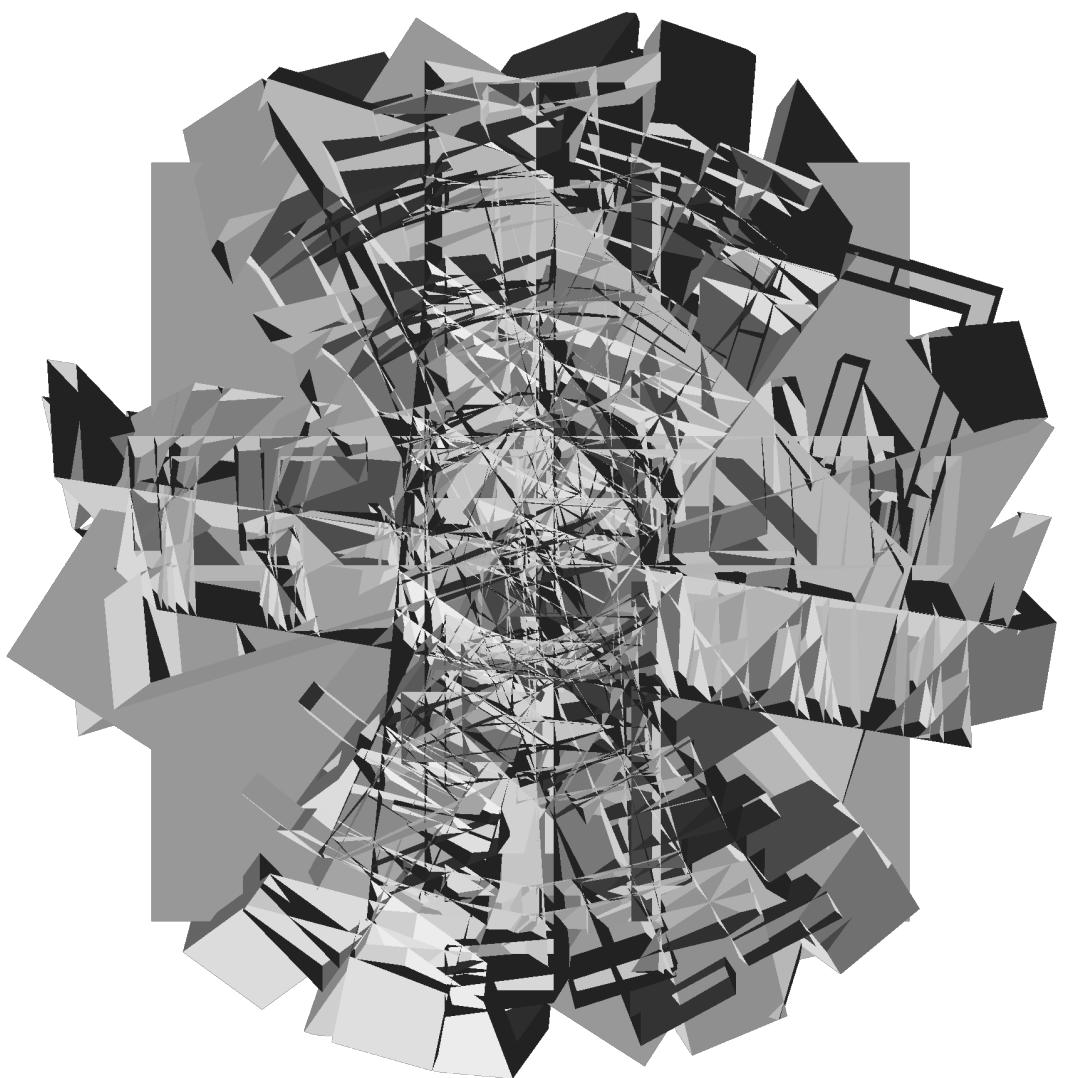
38 instances, Slice 8 of 10



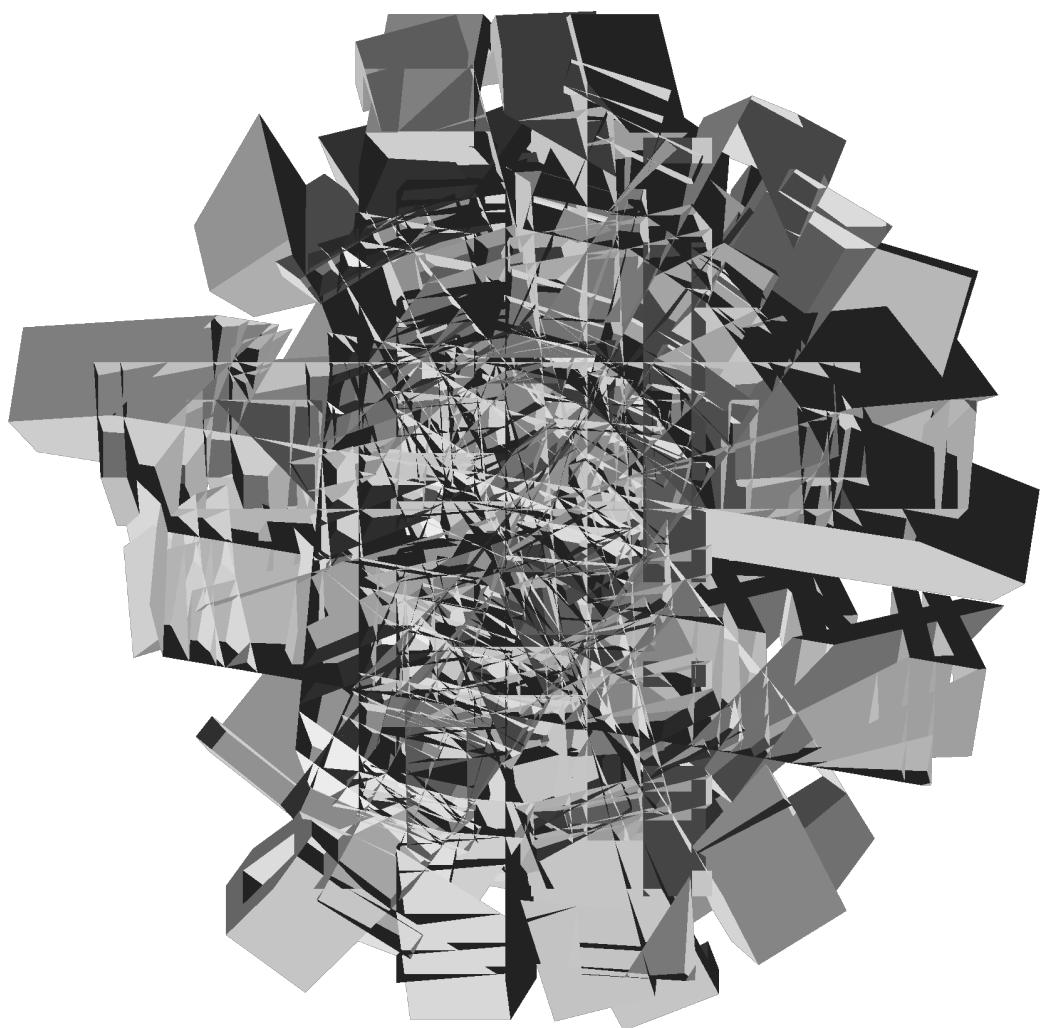
38 instances, Slice 6 of 10



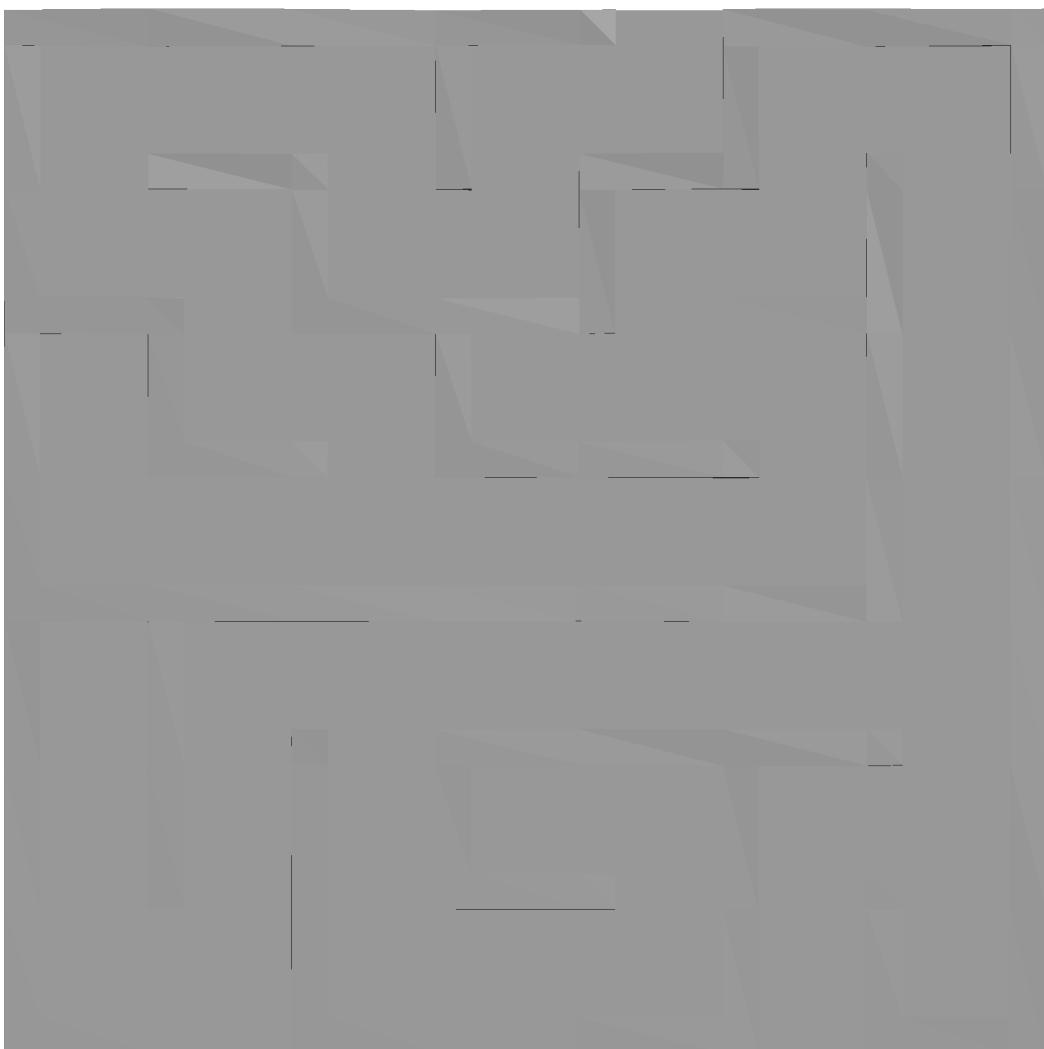
38 instances, Slice 5 of 10



38 instances, Slice 4 of 10



Perturbed vertices



Perturbed vertices, Slice 9 of 10



Perturbed vertices, Slice 7 of 10



Perturbed vertices, Slice 6 of 10



Perturbed vertices, Slice 5 of 10



Perturbed vertices, Slice 4 of 10



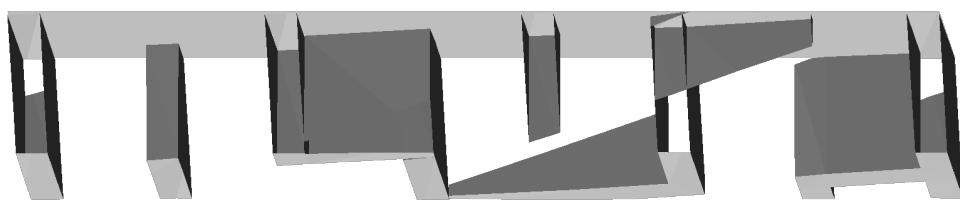
Perturbed vertices, Slice 3 of 10



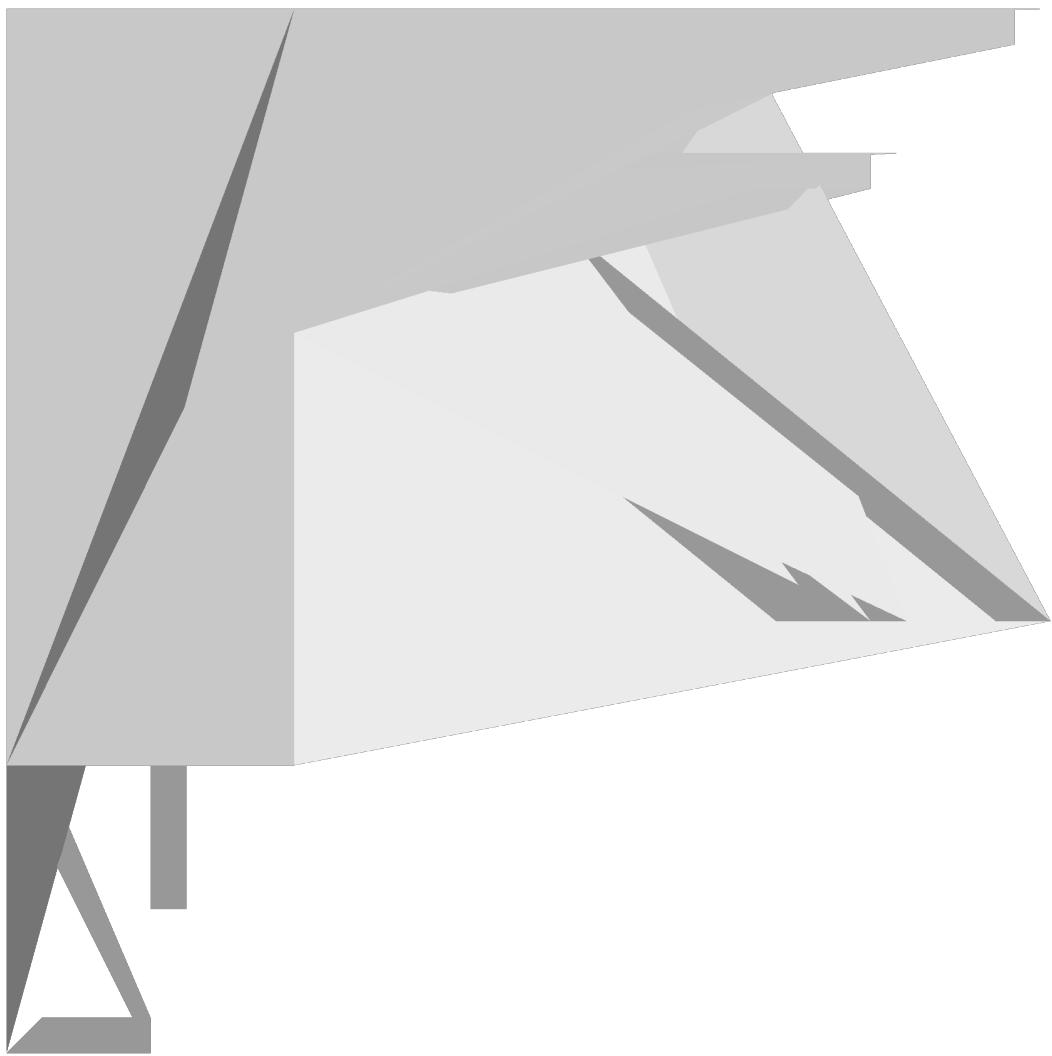
Perturbed vertices, Slice 2 of 10



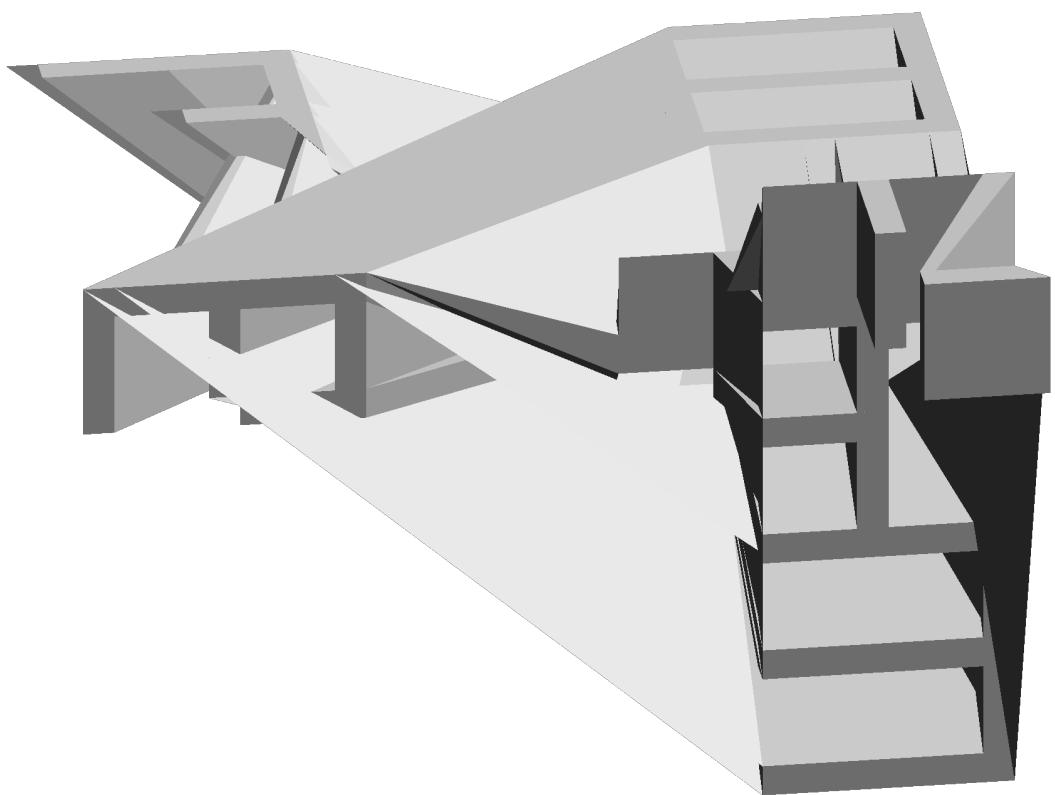
Rotation 1, Perturbed vertices, Slice 3 of 10



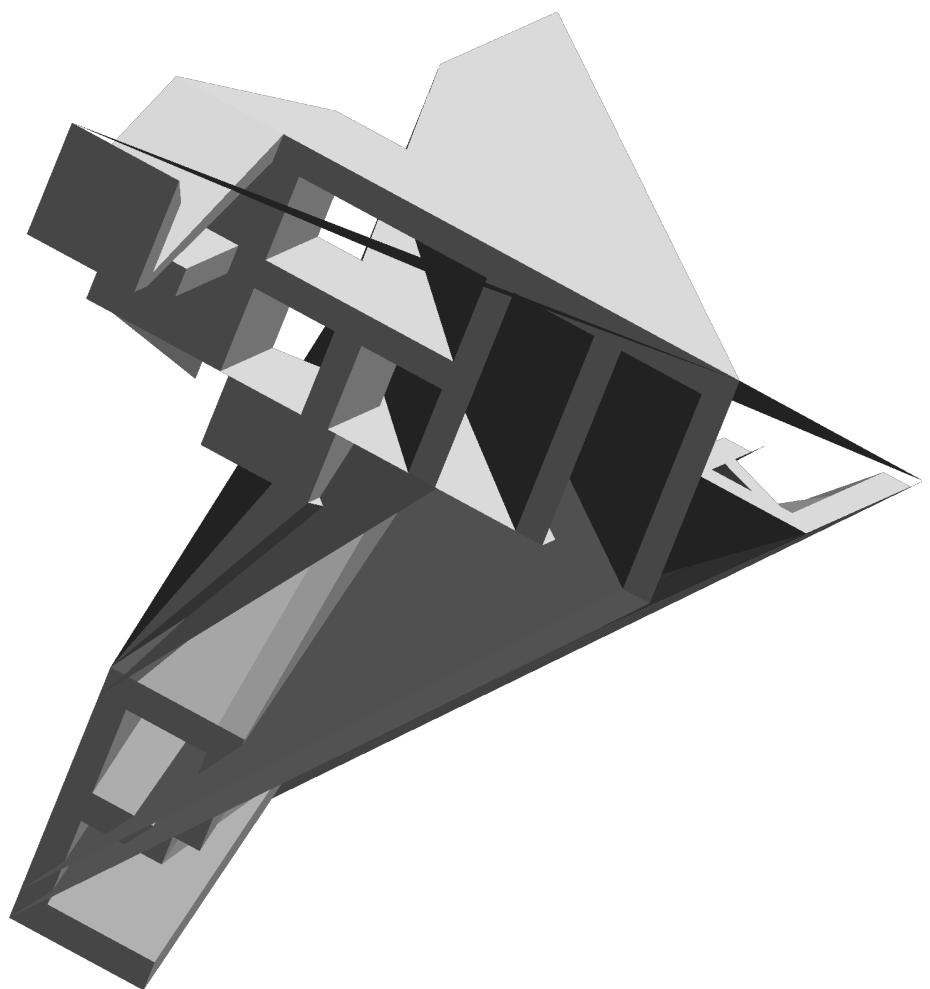
Sorted A



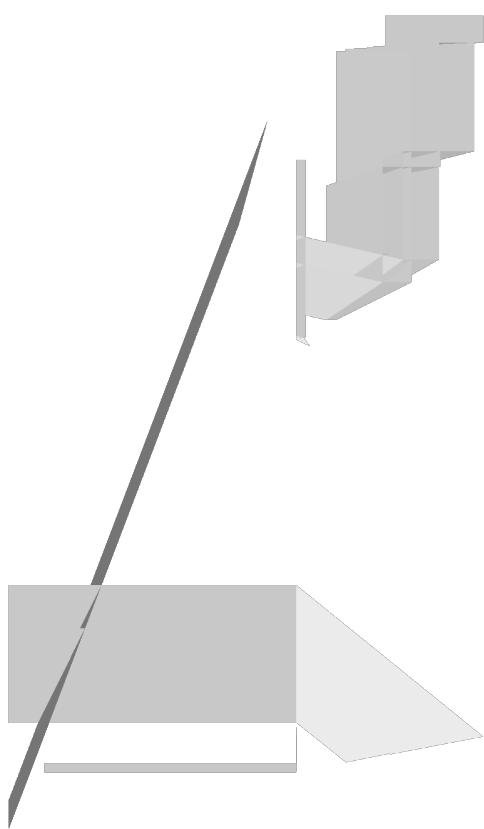
Rotation 1, Sorted A



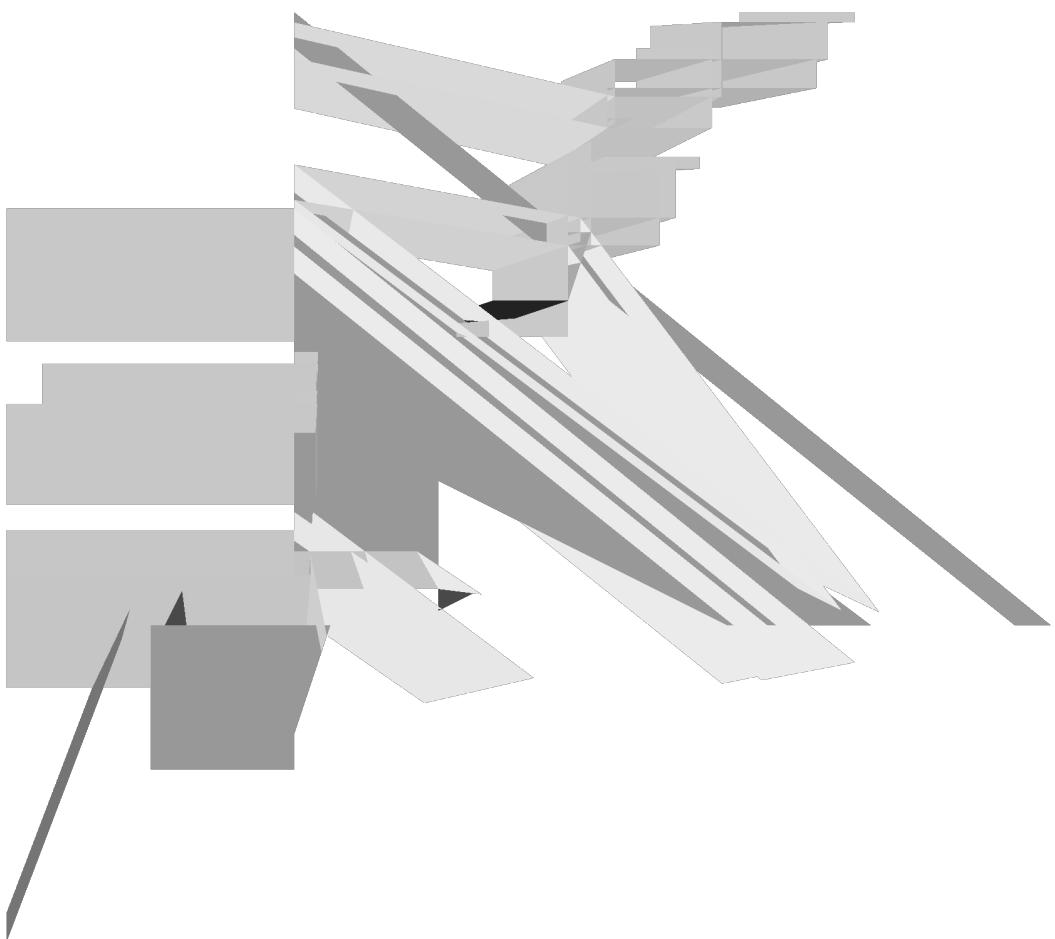
Rotation 2, Sorted A



Sorted A, Slice 9 of 10



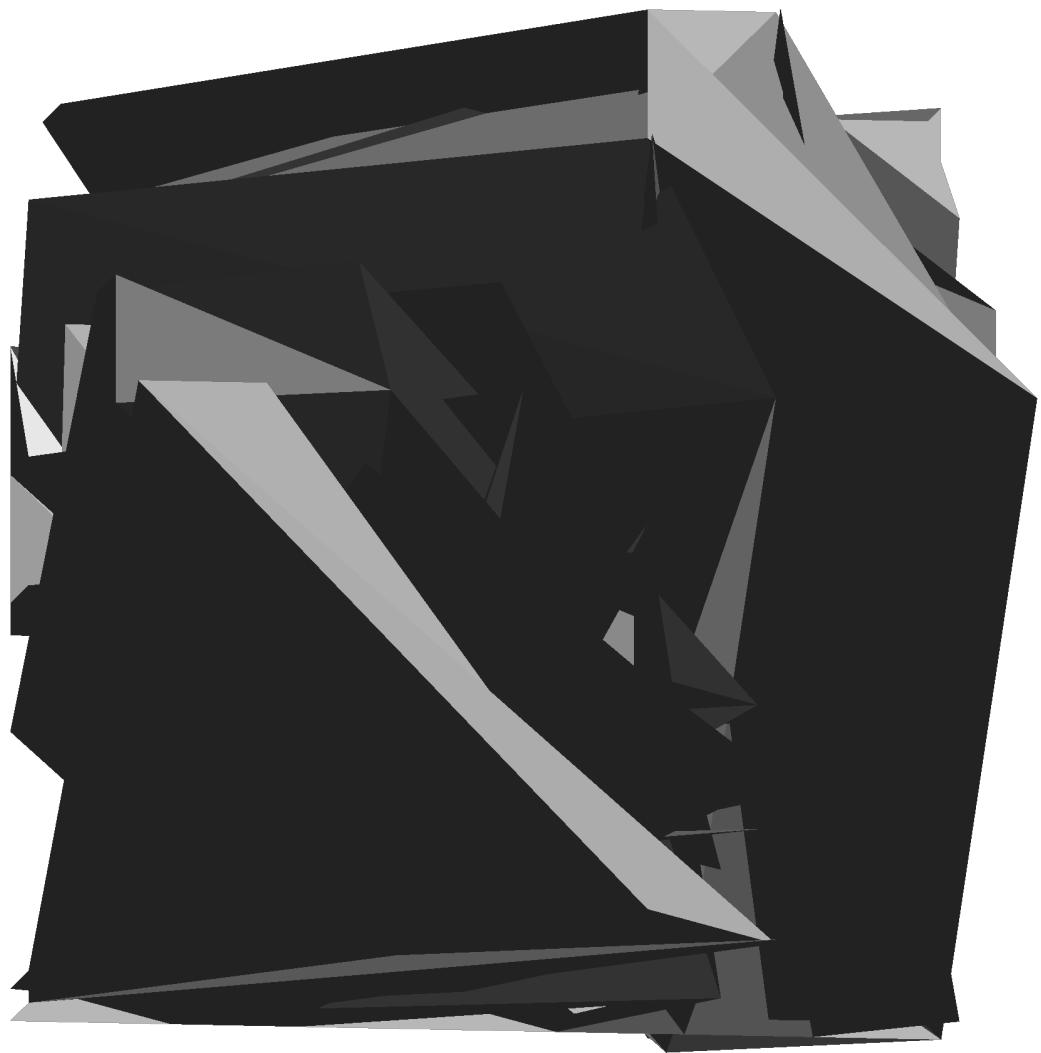
Sorted A, Slice 5 of 10



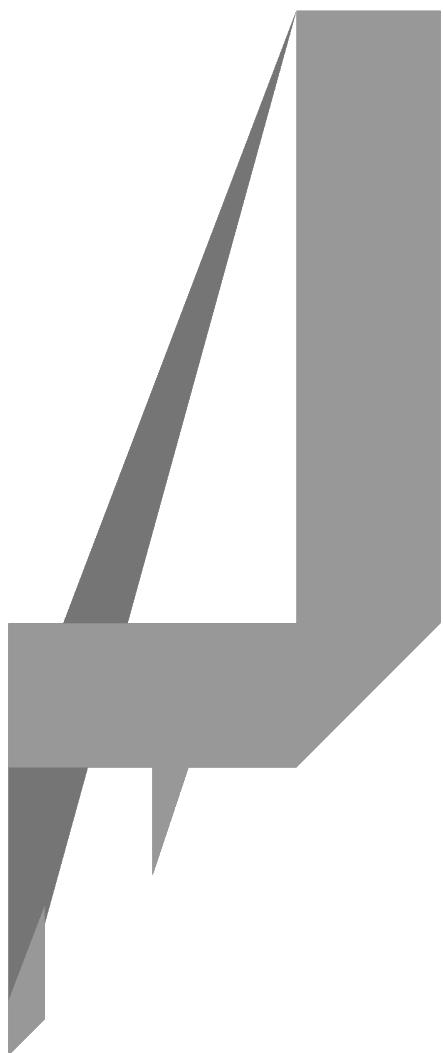
Sorted B



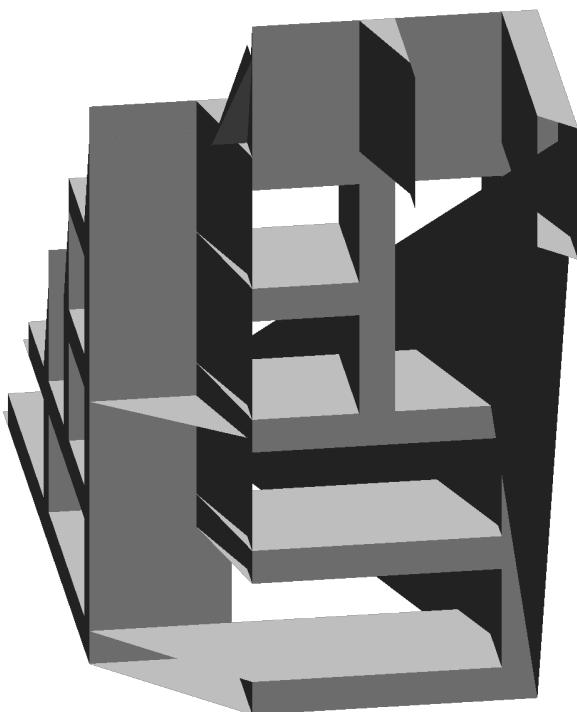
Rotation 3, Sorted B



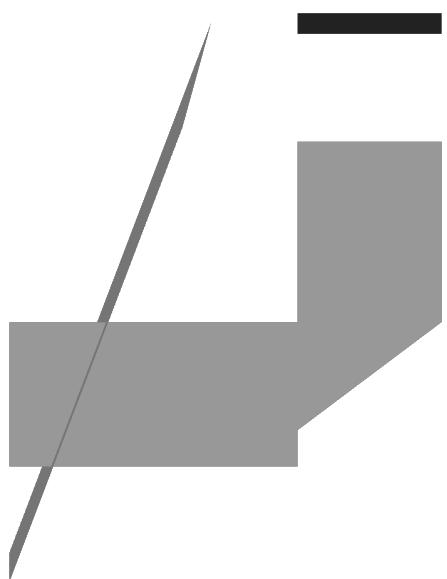
Sorted C



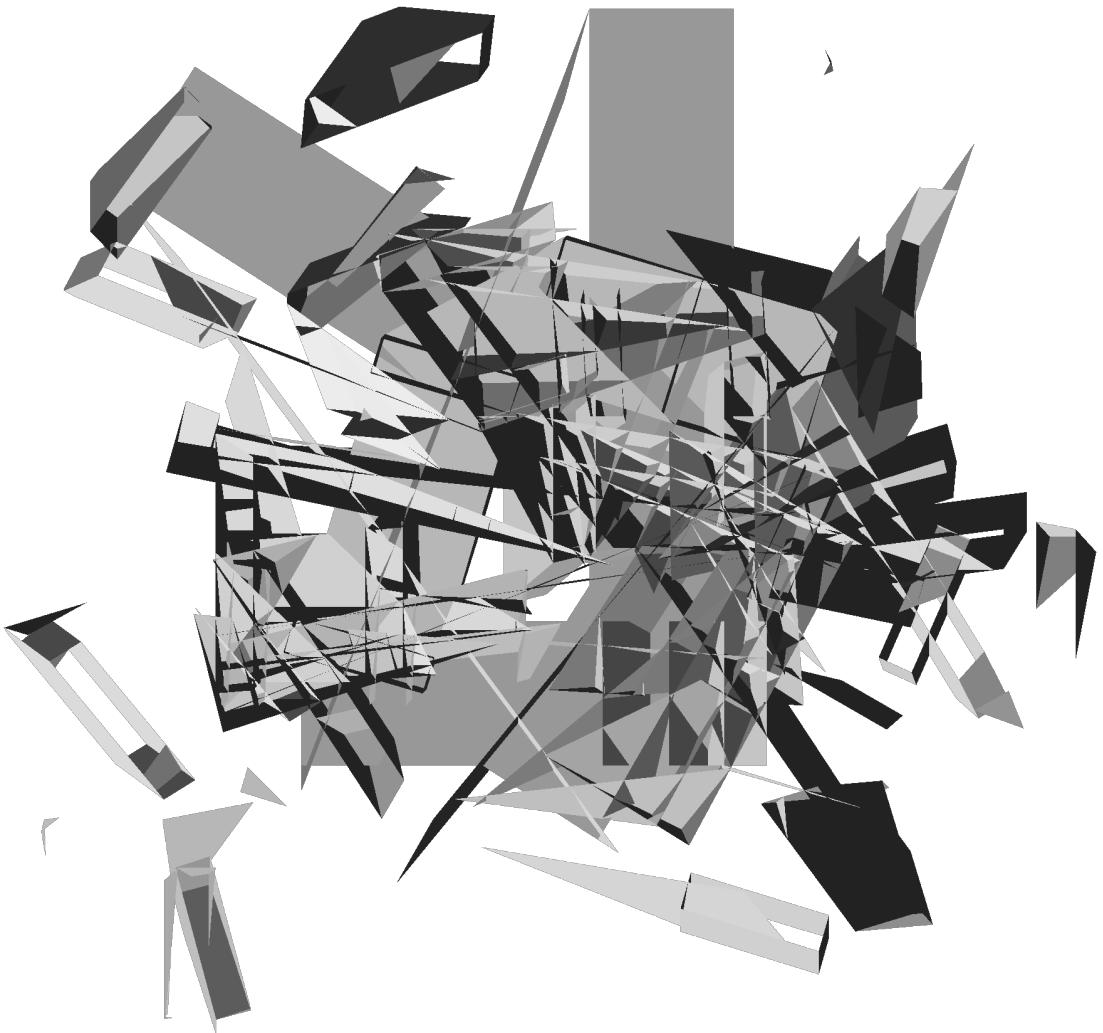
Rotation 1, Sorted C



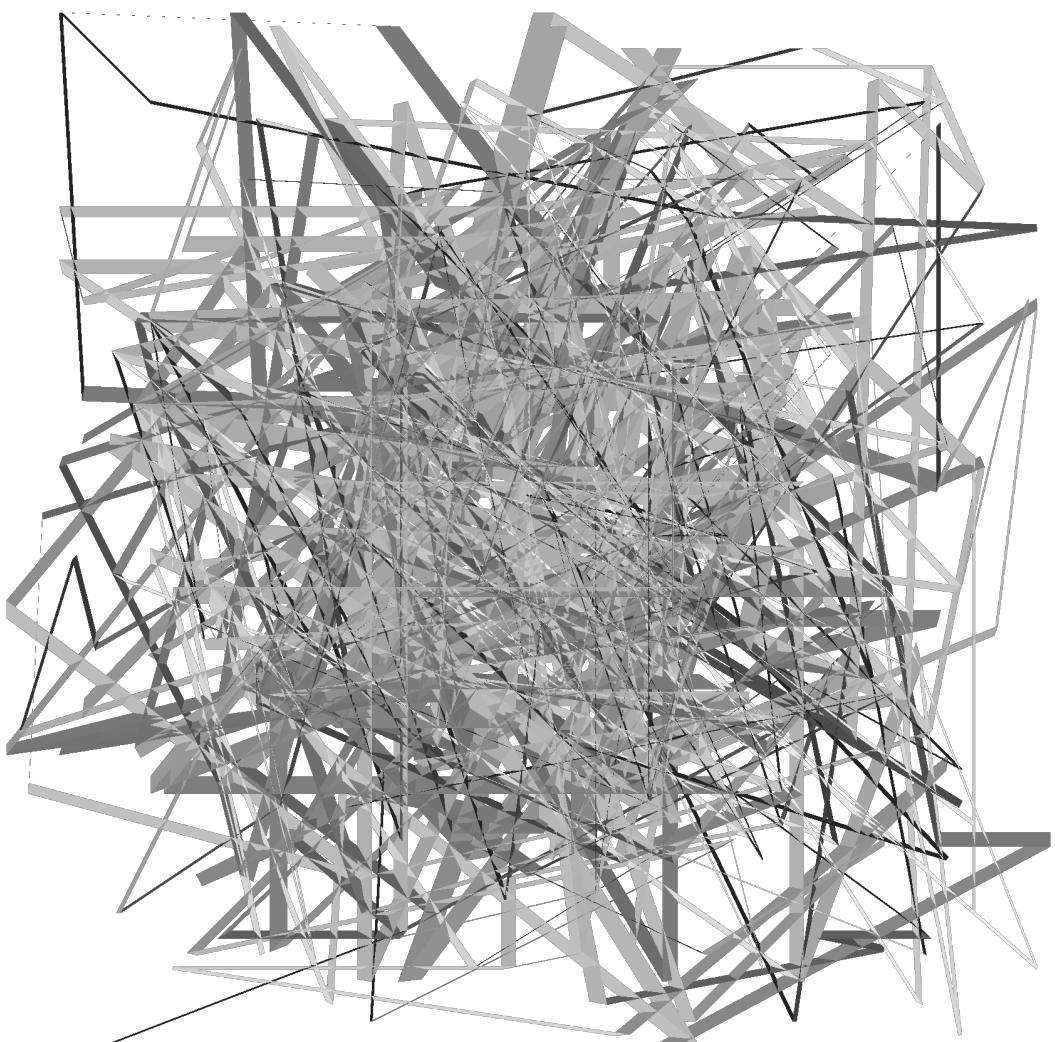
Sorted C, Slice 7 of 10



Sorted C, 38 instances, Slice 10 of 10

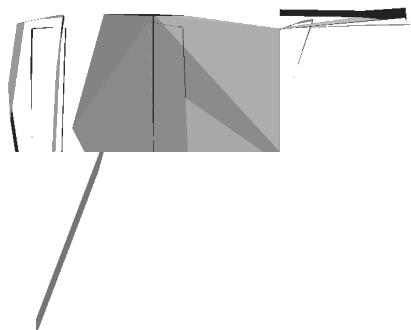


(somewhat shuffled), Slice 25 of 41

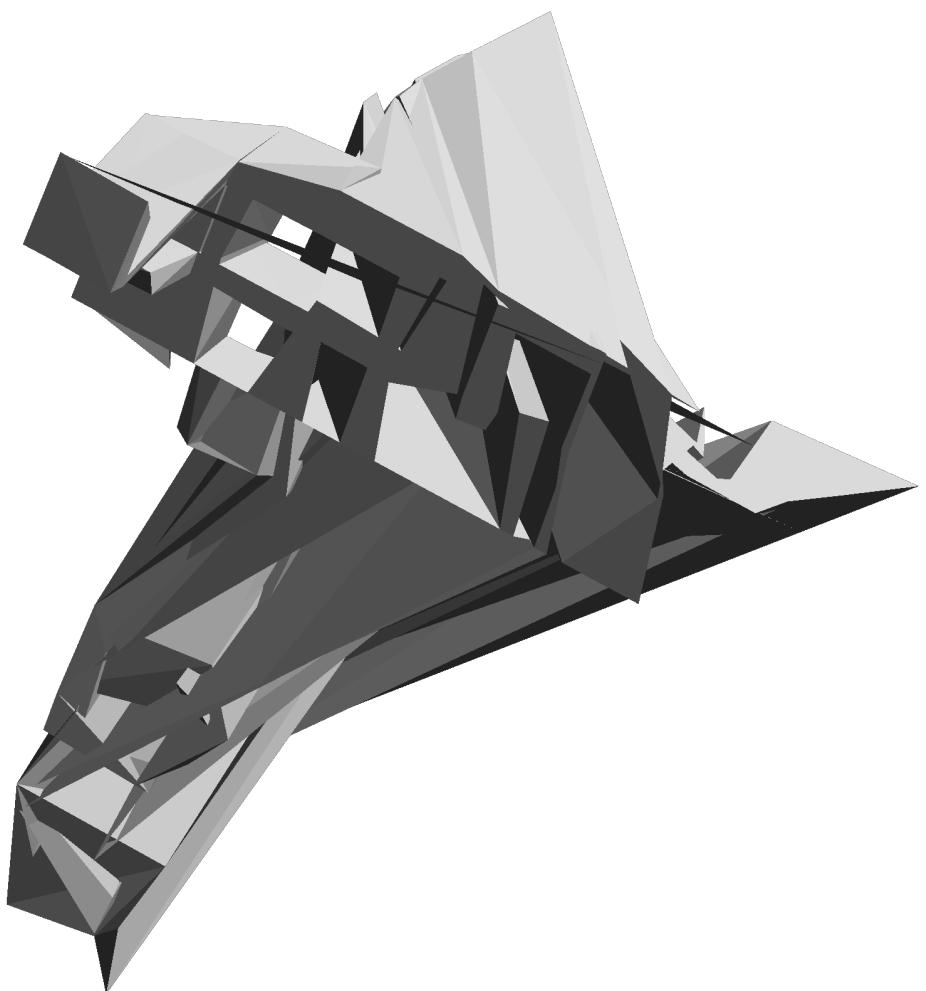


Sorted A (shuffled), 5 instances, Slice 4 of 8

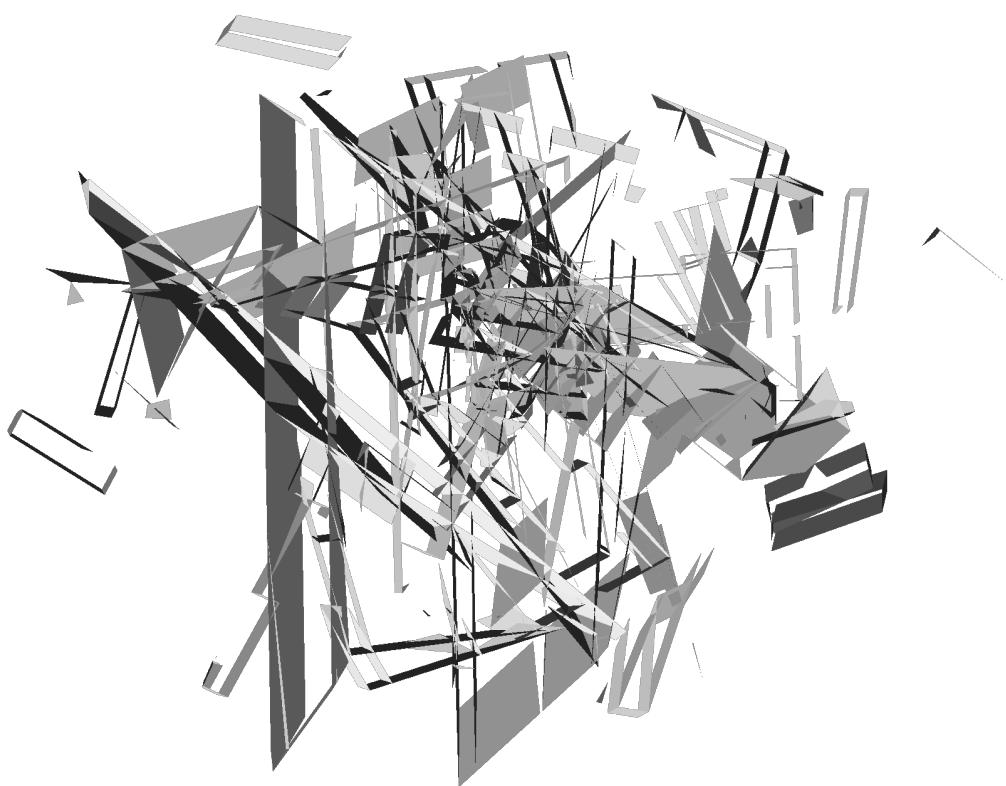
Sorted C (perturbed), Slice 16 of 21



Sorted A (perturbed)



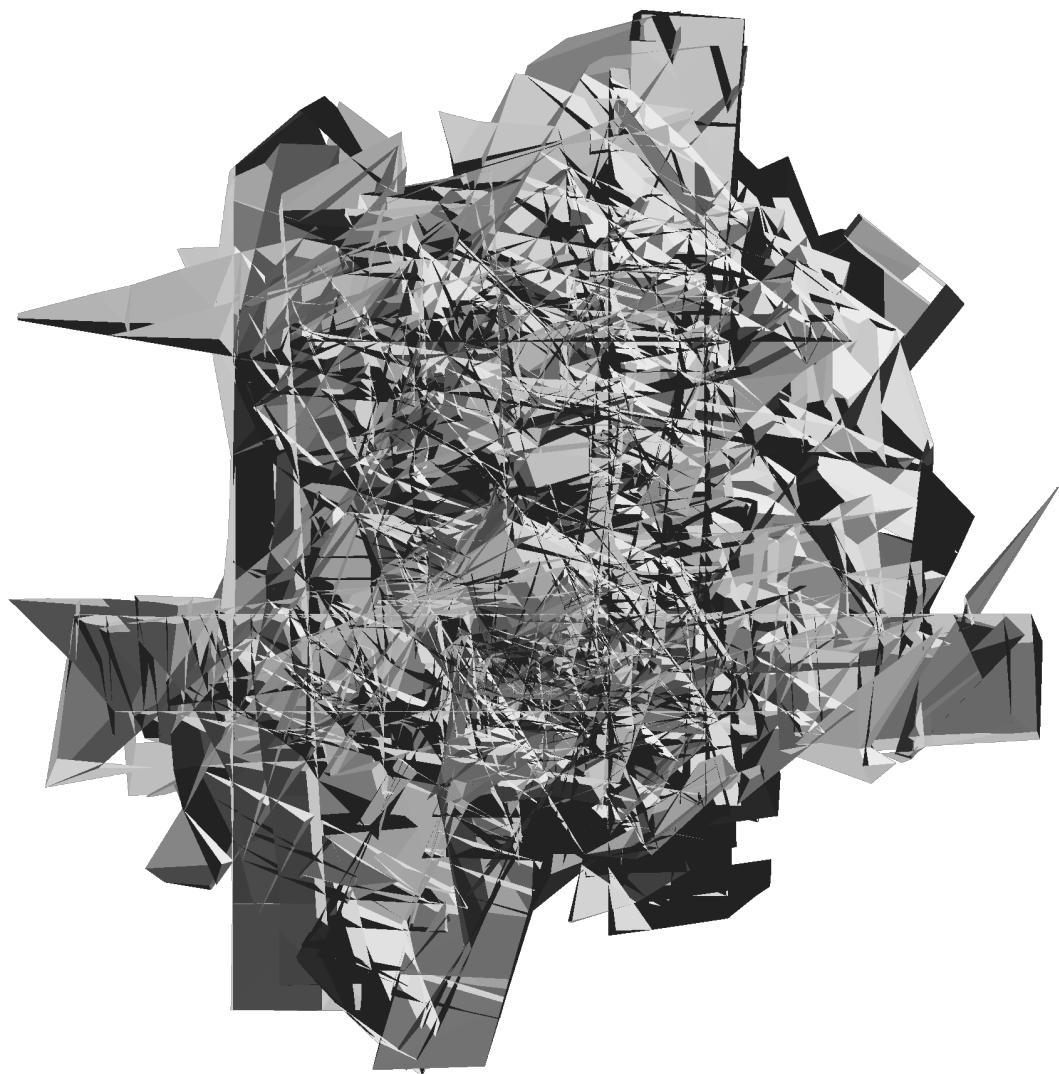
Sorted A (faces knocked out), 25 instances, Slice 5 of 50



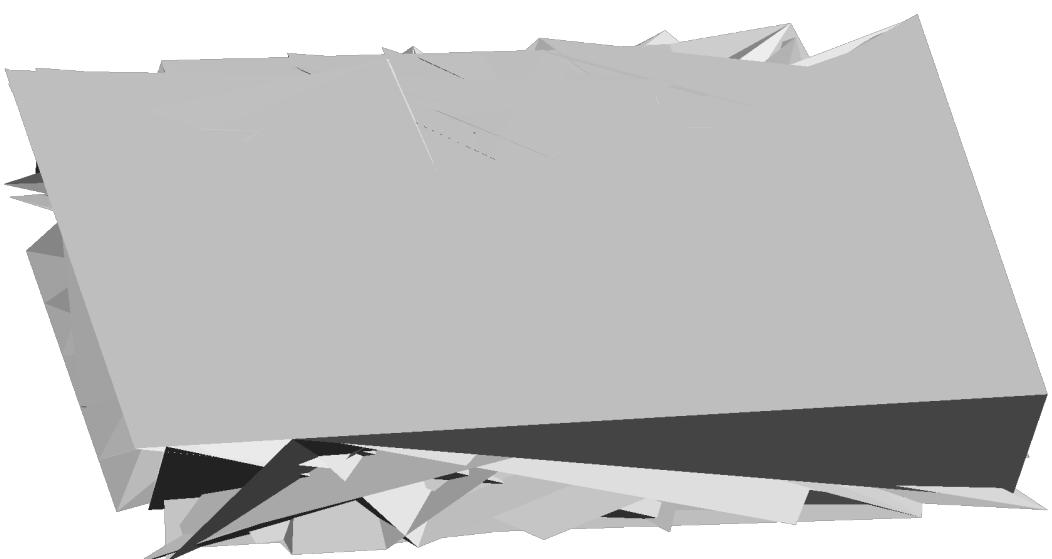
Sorted A (faces knocked out)



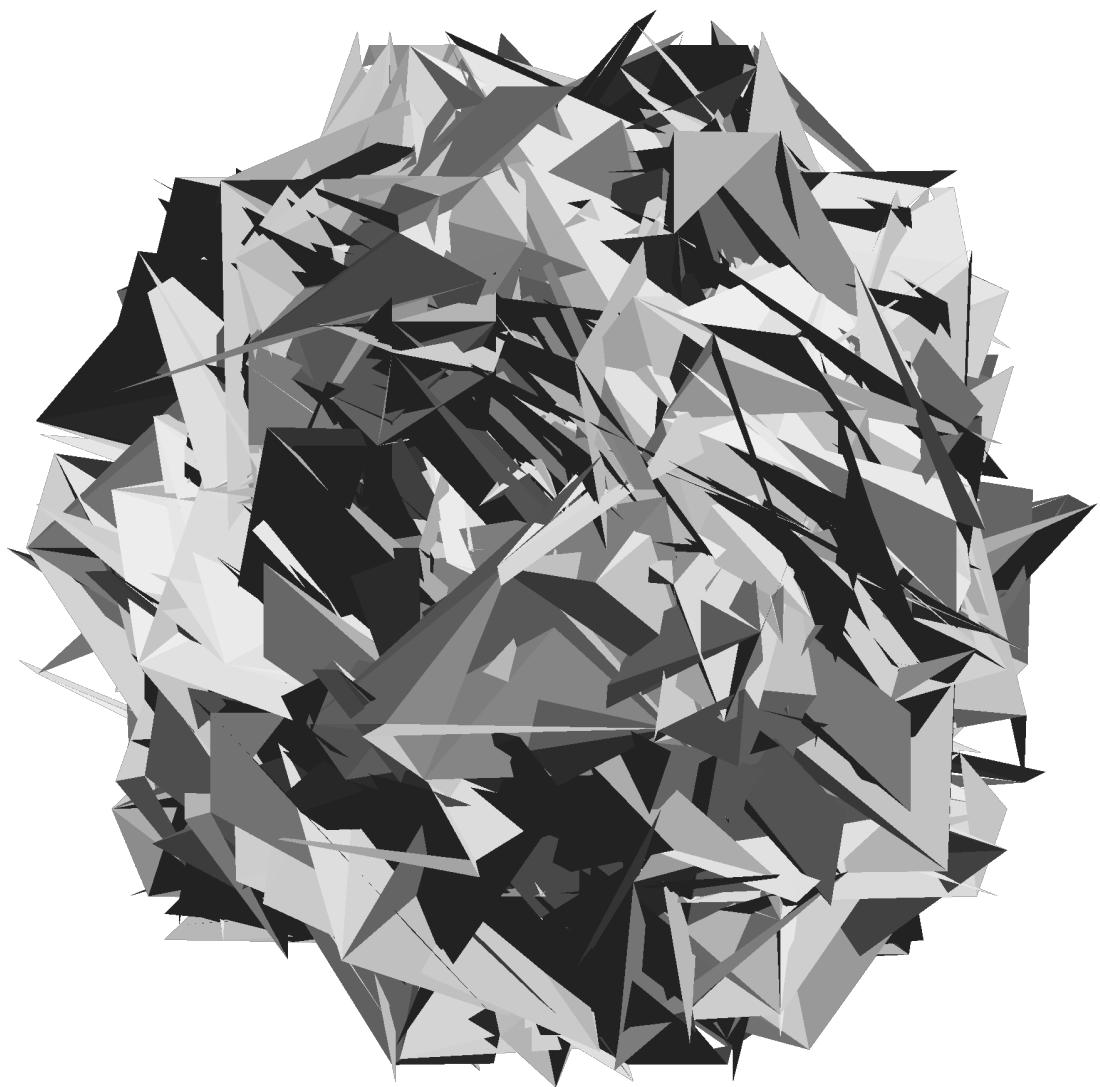
Perturbed vertices (perturbed), 72 instances, Slice 2 of 13



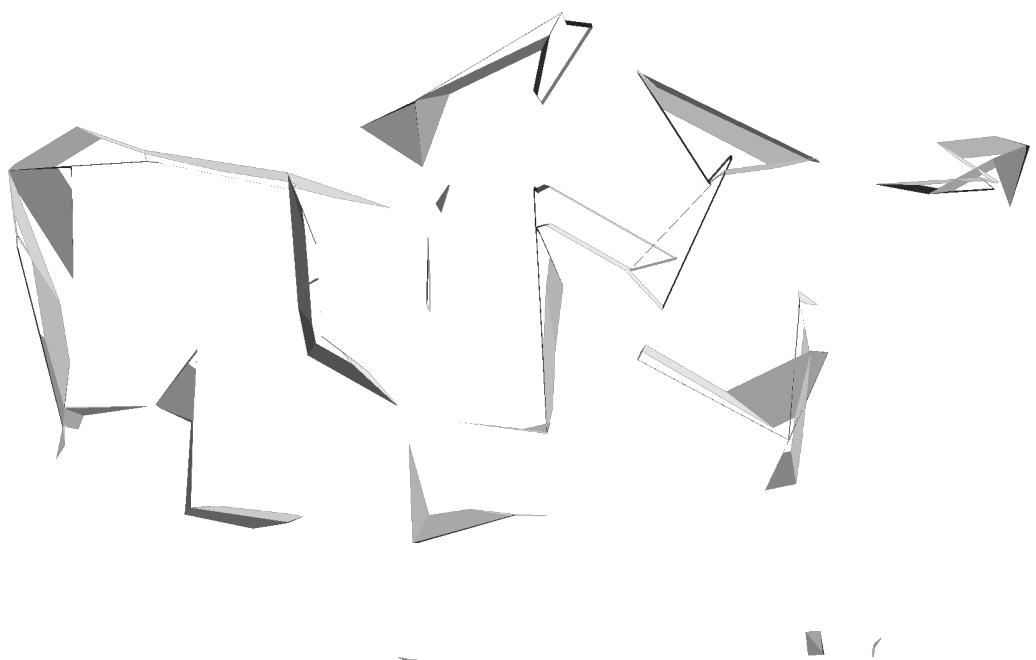
Perturbed vertices (somewhat shuffled)



Sorted B (faces knocked out), 14 instances



(perturbed), Slice 2 of 24



Sorted A (faces knocked out), 5 instances



(faces knocked out), 83 instances, Slice 3 of 41



Perturbed vertices (shuffled), Slice 37 of 50

Sorted A (shuffled), 75 instances, Slice 3 of 5

(somewhat shuffled), 15 instances, Slice 22 of 23



Sorted A (faces knocked out), Slice 10 of 18

