

Subclassing

Subclassing is the ability of a class to inherit functionality from another class. Let's say you have a class called `Animal` with a function called `walk()`. A dog or a cat are also animals so if you create a class called `Dog`, you can subclass the `Animal` class and inherit the `walk()` function in your `Dog` class without you having to reinvent the wheel and write that function from scratch.

Further reading:

- [Dart Inheritance - Javatpoint](#)
- [Dart - Concept of Inheritance - GeeksforGeeks](#)
- [Exploring Inheritance and Composition in Dart & Flutter - Medium](#)
- [Inheritance, Polymorphism, and Composition - dart.academy](#)
- [Dart Programming - Classes - Tutorialspoint](#)



Examples

```
1 // our super-class
2 class Animal {
3     void run() {
4         print('Running');
5     }
6 }
7 // empty for now
8 class Cat extends Animal {
9 }
10 // after instantiating an object of type Cat, we can
11 // invoke the "run()" function on it
12 void test() {
13     final cat = Cat();
14     cat.run();
15 }
```