

If and Else

If and else facilitate conditional programming in Dart. The “if” statement allows you to check for a condition, and execute code based on whether that condition is true or false. If the condition is not met according to your criteria, you can provide an “else” statement that will be executed instead. Together these two language constructs are facilitate the basics of conditional programming in Dart.

Further reading:

- [If and Else - dart.dev](#)
- [Dart Programming - If Else Statement - Tutorialspoint](#)
- [Syntax of Dart If Statement - Tutorial Kart](#)
- [Dart if else if Statement - W3Schools | W3Adda](#)
- [Dart if else-if Statement - Javatpoint](#)



Examples

```
1 // int this example we are using the if and else-if
2 // plus else on its own to describe a person based
3 // on her age, you can chain your if and if-else
4 // statements as much as you want
5 void printPersonInfoBasedOn({required int age}) {
6     if (age < 13) {
7         print('Child');
8     } else if (age >= 13 && age < 18) {
9         print('Teenager');
10    } else if (age >= 18) {
11        print('Adult');
12    } else {
13        print('What are you?!');
14    }
15 }
```