# Vedanuj Goswami

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#### Education

Georgia Institute of Technology

MS, Computer Science (4.0 GPA), Machine Learning

National Institute of Technology, Silchar

B. Tech., Computer Science (8.9 CGPA)

Atlanta, GA

August 2015 - December 2016

Silchar, India

August 2009 - May 2013

#### **Employment**

#### • Software Engineer, Facebook

Applied Machine Learning & AR/VR, Menlo Park CA, 2017 - Present

- Working on computer vision and deep learning for face tracking, semantic segmentation in Fernando De La Torre's group
- Trained vision models for 2D facial points tracking and 3D face mesh inference. Improved face tracking accuracy and robustness by 10%. Improved performance in mobile phones by 50% with NEON and desktop by 70% with SSE, AVX2 vectorization. (C++, Halide, Python)
- Trained deep semantic segmentation models for person and clothes segmentation. Reduced model size with efficient
  quantization and compression for mobile devices. Improved performance on mobile by 20% with NEON vectorization.
  (Pytorch, Caffe2, C++, Python)

#### • Software Engineering Intern, Facebook

Menlo Park CA, Summer 2016

- Facebook Search. Worked on improving the search pagination framework that reduced search time across all platforms and improved time to interaction. (Hack)
- Graduate Teaching Assistant, Georgia Tech

Atlanta GA, Fall 2015 - Fall 2016

- Knowledge Based AI. Responsible for grading of assignments and reports, project designing and discussions.
- Software Engineer, Samsung Research Institute

Camera R & D, 2013 - 2015

- Reduced Camera launch time by 13%(860 ms to 740 ms), capture time by 16%. (C++, Java)
- Developed Selfie capture mode with gesture recognition for hand gestures, shake motion, eye wink etc. (C++)

# Research Experience

### • Graduate Researcher, Georgia Tech

Design and Intelligence Lab, Atlanta GA, Fall 2015

- Developed a semantic search system that indexed biology research articles by extracting high-level abstract knowledge representations(structure, behavior, functions) using NLP and case-based reasoning. Paper published in ICCBR 2016.
- Undergraduate Researcher, NIT Silchar

CS Department, Silchar, Fall 2012 - Spring 2013

- Developed an algorithm to correctly differentiate between correct and wrong grammatical sentence constructs using artificial immune networks. Paper presented at ACALCI 2015.
- Summer Research Intern, IIT Guwahati

Mathematics Department, Guwahati, Summer 2011

- Studied the methods to characterize a class of permutation polynomials over finite rings  $Z^m$  where  $m = 2^n, 3^n, 5^n$  and how finite rings with  $m = 7^n$  can be used to construct a non-linear trapdoor function.

#### Publications

- Rugaber S., Bhati S., **Goswami V.**, Goel A K., (2016) Knowledge Extraction and Annotation for Cross Domain Textual Case Based Reasoning in Biologically Inspired Design. ICCBR 2016. Springer LNAI Case-Based Reasoning Research and Development. Volume 9969.
- Goswami V. and Borgohain S., (2015). Grammarless Language Generation Algorithm based on Idiotypic Artificial Immune Networks. ACALCI 2015. Springer LNCS Artificial Life and Computational Intelligence. Volume 8955. 243 257.

# **Open Source Contributions**

- PyTorch
  - Implemented backward convolution functions Conv1dBackward, Conv2dBackward, Conv3dBackward
  - Improved performance of Sigmoid op on CPU by 10x using AVX2 vectorization
  - Several bug fixes
- Glow
  - Neural network compiler and execution engine

### **Projects**

- Recommendation of Photo Filters for Instagram Images (Spring 2016): Built a recommendation system using a k-nearest neighbor algorithm, convolutional neural network to take into account user engagement. (Python, TensorFlow)
- Topic Modelling on Patient Notes for ICU Mortality Prediction (Spring 2016): Used Latent Dirichlet Analysis on patient notes which improved true positive over false positive rate for mortality prediction. (Scala, Apache Spark)

- Apex Financial Technologies (Dec 2016 Jan 2017): Worked for a startup on a risk management software for analysing trade & investment risks, generating pricing reports. Built the full stack for the app and deployed with docker containers on AWS. (Ruby on Rails, Docker)
- Trivia Question Generation using NLP (Fall 2016): Built a trivia game Questor that used NLP to generate trivia questions from wikipedia articles using entity linking from user interest topics. (Python)
- VR app for architects (Aug Nov 2016): Worked for a startup on a VR app for viewing and customizing home interior designs by users. (C#, Unity3D, Google VR SDK)
- AI bot solver for Raven's Intelligence Test (Fall 2015): Built an AI agent for solving Raven's Progressive Matrices Intelligence test by using Affine transformations and Fractal methods. (Python)
- Stock Portfolio Analyser (Fall 2015): Built a stock portfolio analyser and optimizer using statistical analysis and ML. (Python)

## Skills

- Computer skills (Proficient): C++, Python, PyTorch, Caffe2 (Familiar): Matlab, Java, Hack, Ruby, Scala
- Courses: Machine Learning, Knowledge Based AI, Artificial intelligence, Data and Visual Analysis, Big Data Analysis, Computational Creativity, Operating Systems, Computer Architecture, Networking, Algorithms & Data Structures, Graph Theory, Computer Graphics, Compiler Design

## Awards & Leaderships

- Excellence Award (2014, Significant contribution to Multimedia Framework by Samsung Research Institute)
- Placement Coordinator (2012 2013, Placement Department, NIT Silchar)
- Organizer of Cybertron, the annual Programming competition of Computer Science Society, NIT Silchar
- Top 0.1% (Science, All India Secondary School Examination by Central Board Secondary Education)