

# Quantum Computing for the very curious, summary

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In this document I was originally to wrap up the Strangeworks' paced repetition document named 'Quantum computing for the very curious'. Eventually ended up on wrapping also information available in Qiskit's and Azure's documentation. Items incorporated are ones that I felt I was going to need as available supplementary material along the road. Exspecially on the first few hundred meters, where composing this document was a very good practical excersize to learn the stuff too. Kind of killing two birds with one stone.

Hopefully this document is helpfull fo other people as well. Third bird? :-)

## 1 Beneficial matrix fundamentals

### Dirac notation

$$|0\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix} = e_0, |1\rangle = \begin{bmatrix} 0 \\ 1 \end{bmatrix} = e_1, \langle 0| = [1 \ 0], \langle 1| = [0 \ 1]$$

$$|\psi\rangle^\dagger = \langle\psi|$$

### Matrix addition

$$\frac{1+i}{2}|0\rangle + \frac{i}{\sqrt{2}}|1\rangle = \begin{bmatrix} \frac{1+i}{2} \\ \frac{i}{\sqrt{2}} \end{bmatrix}$$

### Unitarity

$$U^\dagger U = I, \quad U^\dagger = (U^T)^*, \quad \begin{bmatrix} a & b \\ c & d \end{bmatrix}^\dagger = \begin{bmatrix} a^* & c^* \\ d^* & b^* \end{bmatrix}, \quad I = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

### Tensor product

$$|00\rangle = |0\rangle \otimes |0\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \otimes \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \begin{bmatrix} 1 \\ 0 \end{bmatrix} \\ 0 \begin{bmatrix} 1 \\ 0 \end{bmatrix} \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

$$|01\rangle = |0\rangle \otimes |1\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \otimes \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \begin{bmatrix} 0 \\ 1 \end{bmatrix} \\ 0 \begin{bmatrix} 0 \\ 1 \end{bmatrix} \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}$$

$$|10\rangle = |1\rangle \otimes |0\rangle = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \otimes \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \begin{bmatrix} 1 \\ 0 \end{bmatrix} \\ 1 \begin{bmatrix} 1 \\ 0 \end{bmatrix} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix}$$

$$|11\rangle = |1\rangle \otimes |1\rangle = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \otimes \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \begin{bmatrix} 0 \\ 1 \end{bmatrix} \\ 1 \begin{bmatrix} 0 \\ 1 \end{bmatrix} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

$$\begin{aligned} \sqrt{2} * H \otimes \sqrt{2} * H &= \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \otimes \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} = \begin{bmatrix} 1 \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} & 1 \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \\ 1 \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} & -1 \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \end{bmatrix} = \\ \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & -1 \\ 1 & 1 & -1 & -1 \\ 1 & -1 & -1 & 1 \end{bmatrix} \end{aligned}$$

## 2 Gates

### 2.1 Pauli gates: X(/NOT), Y and Z

$$NOT|0\rangle = |1\rangle \quad NOT|1\rangle = |0\rangle, \quad NOT(\alpha|0\rangle + \beta|1\rangle) = \alpha|0\rangle + \beta|1\rangle,$$

$$X = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}, \quad \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 1 \end{bmatrix}, \quad \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 \end{bmatrix}$$

$$XX|\psi\rangle = \psi$$

$$Y = \begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix}, \quad Y|0\rangle = i|1\rangle, \quad Y|1\rangle = -i|0\rangle$$

$$Z = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}, \quad Z|0\rangle = |0\rangle, \quad Z|1\rangle = -|1\rangle$$

### 2.2 Hadamard Gate

$$H|0\rangle = \frac{|0\rangle + |1\rangle}{\sqrt{2}} = \begin{bmatrix} \frac{1}{\sqrt{2}} \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ \frac{1}{\sqrt{2}} \end{bmatrix} = \begin{bmatrix} \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \end{bmatrix}$$

$$H|1\rangle = \frac{|0\rangle - |1\rangle}{\sqrt{2}} = \begin{bmatrix} \frac{1}{\sqrt{2}} \\ 0 \end{bmatrix} - \begin{bmatrix} 0 \\ \frac{1}{\sqrt{2}} \end{bmatrix} = \begin{bmatrix} \frac{1}{\sqrt{2}} \\ -\frac{1}{\sqrt{2}} \end{bmatrix}$$

$$H(\alpha|0\rangle + \beta|1\rangle) = \alpha \left( \frac{|0\rangle + |1\rangle}{\sqrt{2}} \right) + \beta \left( \frac{|0\rangle - |1\rangle}{\sqrt{2}} \right) = \frac{\alpha + \beta}{\sqrt{2}}|0\rangle + \frac{\alpha - \beta}{\sqrt{2}}|1\rangle$$

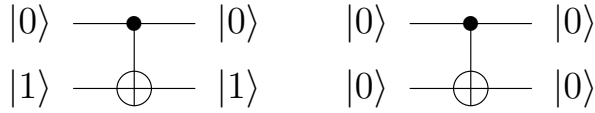
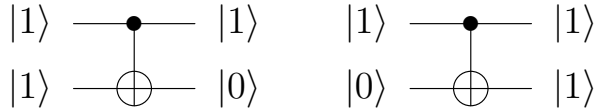
$$H = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}, \quad H = H^\dagger, \quad HH = HH^\dagger = I$$

$$\Rightarrow HH|0\rangle = |0\rangle, \quad HH|1\rangle = |1\rangle, \quad HH|\psi\rangle = |\psi\rangle$$

**Applying Hadamard to a qubit in Hadamard state, gives back the basis state Hadamard was originally applied to**

$$\frac{|0\rangle + |1\rangle}{\sqrt{2}} \xrightarrow{H} \boxed{\text{M}} = |0\rangle \quad \frac{|0\rangle - |1\rangle}{\sqrt{2}} \xrightarrow{H} \boxed{\text{M}} = |1\rangle$$

### 2.3 CNOT Gate



$$CNOT = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$

**In general superposition, doesn't seem to modify control bit**

$$\alpha|00\rangle + \beta|01\rangle + \gamma|10\rangle + \delta|11\rangle \rightarrow \alpha|00\rangle + \beta|01\rangle + \gamma|11\rangle + \delta|10\rangle$$

But in this specific Hadamard case, seemingly does it

$$\begin{array}{ccc} \frac{|0\rangle+|1\rangle}{\sqrt{2}} & \text{---} \bullet & \frac{|0\rangle-|1\rangle}{\sqrt{2}} \\ & | & \\ \frac{|0\rangle-|1\rangle}{\sqrt{2}} & \text{---} \oplus & \frac{|0\rangle-|1\rangle}{\sqrt{2}} \end{array}$$

or

$$\begin{array}{ccc} |+\rangle & \text{---} \bullet & |-\rangle \\ & | & \\ |-\rangle & \text{---} \oplus & |-\rangle \end{array}$$

**Proof**

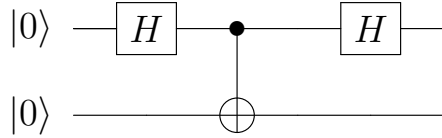
$$\begin{bmatrix} \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \end{bmatrix} \otimes \begin{bmatrix} \frac{1}{\sqrt{2}} \\ -\frac{1}{\sqrt{2}} \end{bmatrix} = \begin{bmatrix} \frac{1}{\sqrt{2}} \begin{bmatrix} \frac{1}{\sqrt{2}} \\ -\frac{1}{\sqrt{2}} \end{bmatrix} \\ \frac{1}{\sqrt{2}} \begin{bmatrix} \frac{1}{\sqrt{2}} \\ -\frac{1}{\sqrt{2}} \end{bmatrix} \end{bmatrix} = \begin{bmatrix} 1/2 \\ -1/2 \\ 1/2 \\ -1/2 \end{bmatrix}$$

Apply CNOT on this

$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 1/2 \\ -1/2 \\ 1/2 \\ -1/2 \end{bmatrix} = \begin{bmatrix} 1/2 \\ -1/2 \\ -1/2 \\ 1/2 \end{bmatrix} = \begin{bmatrix} \frac{1}{\sqrt{2}} \begin{bmatrix} \frac{1}{\sqrt{2}} \\ -\frac{1}{\sqrt{2}} \end{bmatrix} \\ -\frac{1}{\sqrt{2}} \begin{bmatrix} \frac{1}{\sqrt{2}} \\ -\frac{1}{\sqrt{2}} \end{bmatrix} \end{bmatrix} =$$

$$\begin{bmatrix} \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \\ -\frac{1}{\sqrt{2}} \\ -\frac{1}{\sqrt{2}} \end{bmatrix} \otimes \begin{bmatrix} \frac{1}{\sqrt{2}} \\ -\frac{1}{\sqrt{2}} \end{bmatrix} = |---\rangle$$

## Another drill



$$|\psi\rangle_{init} = |0\rangle \otimes |0\rangle = |00\rangle$$

## Apply Hadamard on first qubit

$$\begin{aligned} |\psi\rangle_0 &= \frac{|0\rangle + |1\rangle}{\sqrt{2}} \otimes |0\rangle = \frac{1}{\sqrt{2}} \left( \begin{bmatrix} 1 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right) \otimes |0\rangle = \\ &= \frac{1}{\sqrt{2}} \left( \begin{bmatrix} 1 \\ 1 \end{bmatrix} \right) \otimes |0\rangle = \begin{bmatrix} \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \end{bmatrix} \otimes \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 0 \end{bmatrix} \\ \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 0 \end{bmatrix} \end{bmatrix} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 0 \\ 1 \\ 0 \end{bmatrix} = \\ &= \frac{1}{\sqrt{2}} \left( \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix} \right) = \frac{1}{\sqrt{2}} \left( \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix} \right) = \frac{1}{\sqrt{2}} (|00\rangle + |10\rangle) = \\ &= \frac{|00\rangle + |10\rangle}{\sqrt{2}} \end{aligned}$$

## Apply CNOT on the above result

$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix} \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 0 \\ 1 \\ 0 \end{bmatrix} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 0 \\ 0 \\ 1 \end{bmatrix} = \frac{1}{\sqrt{2}} \left( \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix} \right) = \frac{1}{\sqrt{2}} (|00\rangle + |11\rangle)$$

## 2.4 Rotation

$$R_y(\theta) = \begin{bmatrix} \cos(\theta/2) & -\sin(\theta/2) \\ \sin(\theta/2) & \cos(\theta/2) \end{bmatrix}$$

### 3 Multiple qubits

Two-qubit state is given by the tensor (or Kronecker) product

$$|0\rangle \otimes |1\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \otimes \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \begin{bmatrix} 0 \\ 1 \end{bmatrix} \\ 0 \begin{bmatrix} 0 \\ 1 \end{bmatrix} \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}$$

$$\begin{aligned} H \otimes H &= \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \otimes \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} = \begin{bmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \end{bmatrix} \otimes \begin{bmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \end{bmatrix} = \\ &= \begin{bmatrix} \frac{1}{\sqrt{2}} \begin{bmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \end{bmatrix} & \frac{1}{\sqrt{2}} \begin{bmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \end{bmatrix} \\ \frac{1}{\sqrt{2}} \begin{bmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \end{bmatrix} & -\frac{1}{\sqrt{2}} \begin{bmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \end{bmatrix} \end{bmatrix} = \begin{bmatrix} \frac{1}{2} & \frac{1}{2} & \frac{1}{2} & \frac{1}{2} \\ \frac{1}{2} & -\frac{1}{2} & \frac{1}{2} & -\frac{1}{2} \\ \frac{1}{2} & \frac{1}{2} & -\frac{1}{2} & -\frac{1}{2} \\ \frac{1}{2} & -\frac{1}{2} & -\frac{1}{2} & \frac{1}{2} \end{bmatrix} \end{aligned}$$

E.g. for below two qubit Hadamard system

$$|H|0\rangle|H|1\rangle\rangle = H|0\rangle \otimes H|1\rangle = \begin{bmatrix} \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \end{bmatrix} \otimes \begin{bmatrix} \frac{1}{\sqrt{2}} \\ -\frac{1}{\sqrt{2}} \end{bmatrix} = \begin{bmatrix} \frac{1}{\sqrt{2}} * \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} * -\frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} * \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} * -\frac{1}{\sqrt{2}} \end{bmatrix} = \begin{bmatrix} \frac{1}{2} \\ -\frac{1}{2} \\ \frac{1}{2} \\ -\frac{1}{2} \end{bmatrix}$$

In other words

$$H \otimes H(|01\rangle) = H^{\otimes 2} \left( \begin{bmatrix} 1 \\ 0 \end{bmatrix} \otimes \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right) = \frac{1}{2} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & -1 \\ 1 & 1 & -1 & -1 \\ 1 & -1 & -1 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 1 \\ -1 \\ 1 \\ -1 \end{bmatrix}$$