# HOT KEYS

Key mappings for Vim without GUI.

All mappings also work for gVim.

| *L*oad / *U*nload C/C++ Support | | |
|---|---|---|
| \lcs | Load C/C++ Support  Add root menu (GUI). | (normal) |
| \ucs | Unload C/C++ Support  Remove root menu (GUI). | (normal) |

| *C*omments | | |
|---|---|---|
| \ce | line end comment /**/ | (normal, vis.) |
| \cn | line end comment // | (normal, visual) |
| \cl | set end comment column | (normal) |
| \ci | multiline comment /**/ | (normal, vis.) |
| \c* | code ⇒ comment /**/ | (normal, visual) |
| \c\ | code ⇒ comment // | (normal, visual) |
| \co | comment ⇒ code /**/ | (normal, visual) |
| \cf | frame comment | (normal) |
| \cu | function comment | (normal) |
| \cm | method description | (normal) |
| \ca | class description | (normal) |
| \cd | date | (normal) |
| \ct | date & time | (normal) |
| \cy | change comment style | (normal) |

| *S*tatements | | |
|---|---|---|
| \sd | do { } while | (normal, visual) |
| \so | for | (normal, visual) |
| \sr | for { } | (normal, visual) |
| \si | if | (normal, visual) |
| \se | if else | (normal, visual) |
| \sf | if { } | (normal, visual) |
| \sl | if { } else { } | (normal, visual) |
| \sw | while | (normal, visual) |
| \sh | while { } | (normal, visual) |
| \ss | switch | (normal, visual) |
| \sc | case | (normal, visual) |
| \s{ | { } | (normal, visual) |

| *H*elp | |
|---|---|
| \h | show plugin help |

| *I*dioms | | |
|---|---|---|
| \if | function | (normal, visual) |
| \it | static function | (normal, visual) |
| \im | main() | (normal) |
| \i0 | for( x=0; x<n; x+=1 ) | (normal) |
| \in | for( x=n-1; x>=0; x-=1 ) | (normal) |
| \ie | enum + typedef | (normal) |
| \is | struct + typedef | (normal) |
| \iu | union + typedef | (normal) |
| \ip | printf() | (normal) |
| \ic | scanf() | (normal) |
| \il | p=calloc() | (normal) |
| \ia | p=malloc() | (normal) |
| \iz | sizeof() | (normal, visual) |
| \ir | assert() | (normal, visual) |
| \ii | open input file | (normal) |
| \io | open output file | (normal) |

| *S*nippet | | |
|---|---|---|
| \nr | read code snippet | (normal & GUI only) |
| \nw | write code snippet | (norm. vis. & GUI only) |
| \ne | edit code snippet | (normal & GUI only) |
| \np | pick up prototype | (normal, visual) |
| \ni | insert prototype(s) | (normal) |
| \nc | clear prototype(s) | (normal) |
| \ns | show prototype(s) | (normal) |

| *C++* | | |
|---|---|---|
| \+d | method implementation | (normal) |
| \+l | class | (normal) |
| \+n | class (using new) | (normal) |
| \+o | error class | (normal) |
| \+t | template class | (normal) |
| \+w | template class (using new) | (normal) |
| \+f | template function | (normal) |
| \+y | try ... catch | (normal, visual) |
| \+h | catch | (normal, visual) |
| \+. | catch(...) | (normal, visual) |

| *R*un | | |
|---|---|---|
| \rc | save and compile | (normal) |
| \rl | link | (normal) |
| \rr | run | (normal) |
| \ra | set comand line arguments | (normal) |
| \rm | run make | (normal) |
| \rg | cmd. line arg. for make | (normal) |
| \rp | run splint | (normal) |
| \ri | cmd. line arg. for splint | (normal) |
| \rd | run indent | (normal, visual) |
| \rh | hardcopy buffer | (normal, visual) |
| \rs | show plugin settings | (normal) |
| \rx | set xterm size | (normal, only Unix & GUI) |
| \ro | change output destination | (normal) |