

COMP8547-Advanced Computing Concepts Project-FALL 2022 Real Estate Web Search Engine

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- Searching based on Bedrooms
- Recent Search History

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- Hashing
- Sorting
- Listing

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- Crawling
- HTML to Text Conversion

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- Page Ranking



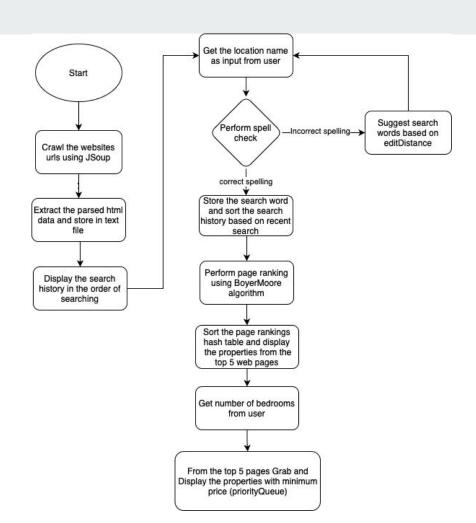
Introduction

Real Estate search engine provides the listings of properties based on the property location, number of bedrooms and price. To achieve this goal our search engine will process through several web pages from the real estate website called "https://www.royallepagebinder.com/" to find matches to the user's search inputs.





Workflow





Features



Crawling

Web Crawling is browsing the Web systematically to retrieve information without user intervention.

- Scrape and parse HTML from a URL.
- Crawling n number of URLs and adding the valid URLs to the HashSet and storing the html data into a ".html" file.

```
static HashSet<String> uniqueLinks = new HashSet<String>();
private static int max_pages = 50;
public static void crawl(String url, int page count)
    try {
       if(!uniqueLinks.contains(url) && uniqueLinks.size() < max_pages) {</pre>
            if(page_count>0) {
                uniqueLinks.add(url);
                String currentUrl = url:
                Document doc = Jsoup.connect(currentUrl).get();
                String html = doc.html();
               String filePath = "src/resources/htmlFiles/";
               String fileName = currentUrl.replaceAll("[^a-zA-Z0-9_-]", "") + ".html";
               File tmpFile = new File(filePath);
                boolean fileExists = tmpFile.exists();
                if(!fileExists) {
                   BufferedWriter out = new BufferedWriter(new FileWriter(filePath + fileName, true));
                    out.write(url + " " + html);
                    out.close();
            Document document= Jsoup.connect(url).get();
            Elements linkpage= document.select("a[href^=\"https://www.royallepagebinder.com/residential-properties/page\"]");
            for(Element page: linkpage)
               crawl(page.attr("abs:href"), page_count);
   catch(Exception e)
        e.printStackTrace();
```



HTML to Text

For each html web-page file extracted,

- Using Jsoup library, extract all property details from a web-page.
- Format the property details extracted.
- And store in a text file to make further processing easy.

```
ublic class Convert to text {
           System.out.println("\nFetch and convert all .html files to .txt files");
               String source_path = "src/resources/htmlFiles/";
               String dest path = "src/resources/textFiles/":
               File dir = new File(source path);
               String files_list[] = dir.list();
               String address, price, type:
               for(String filename: files list) {
                   File currentFile = new File(source path + filename);
                   Document doc = Jsoup.parse(currentFile, "UTF-8");
                   Elements property_listings = doc.getElementsByClass("listing_quick_info");
                   // For each property format the data as required
                   for(Element property: property listings) {
                       address = property.getElementsByClass("address").text();
                       price = property.getElementsByClass("price").text();
                       type = property.getElementsByClass("type").text();
                       // Format data
                       address = address.replace(",", "");
                       price = price.replace("$", "");
price = price.replace(",", "");
type = type.replace("|", "");
                       String print_value = address+","+price+","+type;
                       String fileName = filename.replace(".html", ".txt");
                       File tmpFile = new File(dest_path);
                       boolean fileExists = tmpFile.exists();
                       if(!fileExists) {
                            // Write the formatted data into a text file.
                           BufferedWriter out = new BufferedWriter(new FileWriter(dest path + fileName, true));
                           out.write(print_value + "\n");
                           out.close():
               System.out.println("\nAll files converted to .txt!!\n");
           catch(Exception e) {
               e.printStackTrace();
```



Page Ranks

Page Rank is used to determine the rank of web page based on the comparison of the search term entered by the user in all the web pages.

- Read the downloaded web page data from the text files
- Search for the word occurrence in each file by comparing with the search term using the Boyers Moore algorithm
- Storing the count of word occurrence in the hashmap

```
ublic class Wordranks {
  Map<String, Integer> ranks= new HashMap<String, Integer>(); //hashmap to store the rank of word and page
  public Map<String,Integer> getPageRank(String searchKey) {
      searchKey=searchKey.toLowerCase();
      File directory=new File("src/resources/textFiles");
      File filesList[] = directory.listFiles(); //get the list of files from the directory
      for(File file : filesList) {
          String line = "":
          int c=1;
         FileReader fr = null:
              fr = new FileReader(file.getPath());
          } catch (FileNotFoundException e1) {
              e1.printStackTrace();
         Scanner scanFile=new Scanner(fr);
         while(scanFile.hasNext()) {
              line=line+" "+ scanFile.nextLine();
          line=line.toLowerCase();
          line=line.trim();
          int startIndex=0;
          for(int index=0;index<=line.length();index=index+startIndex+searchKey.length()) {</pre>
              BoyerMoore bm= new BoyerMoore(searchKey);
              startIndex=bm.search(line.substring(index));
              if(startIndex+index<line.length())
                  ranks.put(file.getName(), c); //store the web page name in a hash map
                  c= ranks.get(file.getName())+1; //update the frequency of the word occurrence
          scanFile.close();
```

Page Sorting

Page Sorting is used to sort the pages based on the ranking of the pages for the search location.

- It utilizes the Stream API of Java for sorting in descending order by using the comparingByValue() method and it returns a comparator that compares the values.
- Page Sorting class also gives top 5 pages out of the list which has the highest ranking.

```
package searchengine;
3⊕ import java.util.Comparator;∏
  public class PageSorting {
     public static List<Entry<String, Integer>> SortMap(Map<String, Integer> webpages) {
          List<Entry<String, Integer>> list = null;
          if (!webpages.isEmpty()) {
             System.out.println("\nPages after sorting based on no. of occurences : ");
             /* Using Stream API of Java 8 for sorting Hash map values.
              * In java 8, Map.Entry class has static method comparingByValue()
             Stream<Map.Entry<String, Integer>> sorted = webpages.entrySet().stream()
                     .sorted(Map.Entry.comparingByValue(Comparator.reverseOrder()));
             System.out.println("Top 5 pages with the best results are : -");
             list = sorted.toList();
             for (int k = 0; k < 5; k++) {
                  System.out.println(
                         "Page Name : " + list.get(k).getKey() + "\nNo. of Occurences : " + list.get(k).getValue());
          return list; // Returning the sorted list of the top 5 pages with highest word ranking
```

Top Listing

Top Listing takes the input as the Top 5 pages sorted by the page sorting feature and then reads the text files for those top 5 pages.

- It then processes that data to format, standardise and filter the data.
- Once filtered the data is stored in a Hashmap which takes Address of the listing as the Key and then Price, No. of bedroom, No. of Bathrooms and Category in a Arraylist and then passes the arraylist as the value for the corresponding key.
- This gives the data for the top listings from top 5 pages for the search location and also passes that further for searching the best deal.

```
package searchengine;
3⊕ import java.io.BufferedWriter;
   public class TopListing {
         static HashMap<String, ArrayList<String>> ListingMap = new HashMap<>();
        public static void Listing(Map<String, Integer> searchPages,String SearchLocation)
             String Text_file_path = "src/resources/textFiles/";
             File dir = new File(Text_file_path);
             String Text_files_list[] = dir.list();
              for(String filename: Text_files_list) {
                    if(!filename.equalsIgnoreCase(".DS_Store") && searchPages.containsKey(filename))
                          File myObj = new File(Text_file_path+"/"+filename);
Scanner myReader = new Scanner(myObj);
while (myReader.hasNextLine()) {
   String data = myReader.nextLine();
   if(!data.isEmpty())
                                  String[] Listings= data.split("\n");
int len= Listings.length;
String ListingItem="";
String[] item= new String[len];
                                   String Address="";
                                  ArrayList<String> CombinedData=new ArrayList<>():
                                  CombinedData.clear():
                                  String[] LastStringArray= new String[3];
                                   * Hashmap and Arraylist */
                                  for(int i=0: i < len : i++)
                                       ListingItem=Listings[i];
                                       item=ListingItem.split(",");
Address=item[0];
```



Search History

- Save search words to database each time when user searching a word.
- Returns search words based on recent searches.

```
package searchengine;
3⊕ import java.io.BufferedReader;
      String filePath = "src/resources/searchHistory/searchHistory.txt";
       * @param word {search word}
     public void updateSearchHistory(String word) {
          List<String> list = new ArrayList<>();
              BufferedReader reader = new BufferedReader(new FileReader(filePath));
              BufferedWriter writer = new BufferedWriter(new FileWriter(filePath, true));
              String line = reader.readLine();
              while (line != null) {
                  String trimmedLine = line.trim();
                  list.add(trimmedLine);
                  line = reader.readLine();
              reader.close();
              if (list.contains(word.toLowerCase())) {
                  clearHistory();
                  list.forEach(item -> {
                          if (!item.equals(word.toLowerCase())) {
                             writer.write(item + "\n");
                      } catch (IOException e) {
                         e.printStackTrace():
                  writer.write(word.toLowerCase() + "\n"):
                  writer.write(word.toLowerCase() + "\n");
              writer.close();
          } catch (IOException e) {
              System.out.println("An error occurred.");
              e.printStackTrace();
```



Best deal based on number of bedrooms

- Passing filtered data to priority queue. Filtered data contains building details in a specified location that the user has looked for.
- Generating priority queue based on price.
- Priority queue contains list of objects with details of building like address, price, number of bedrooms, and number of washrooms.
- User will be able to get plot with best price based on the number of bedrooms.



Spell Checking

- A spell checker is a feature that is used to check the misspellings of the text.
- For performing spell check in our project we are using Edit Distance algorithm.
- Creating dictionary from the web pages.
- Using the dictionary to calculate the edit distance

```
package searchengine;
import java.util.Random;
public class Sequences {
   public static int editDistance(String word1, String word2) {{
        int len1 = word1.length();
        int len2 = word2.length();
        int[][] dp = new int[len1 + 1][len2 + 1];
        for (int i = 0; i <= len1; i++) {
           dp[i][0] = i;
        for (int j = 0; j <= len2; j++) {
           dp[0][j] = j;
        for (int i = 0; i < len1; i++) {
           char c1 = word1.charAt(i);
            for (int j = 0; j < len2; j++) {
                char c2 = word2.charAt(j);
                if (c1 == c2) {
                    // update dp value for +1 length
                    dp[i + 1][j + 1] = dp[i][j];
                } else {
                    int replace = dp[i][j] + 1;
                    int insert = dp[i][j + 1] + 1;
                    int delete = dp[i + 1][j] + 1;
                    int min = replace > insert ? insert : replace;
                    min = delete > min ? min : delete;
                    dp[i + 1][j + 1] = min;
        return dp[len1][len2];
```



DEMO

Github Link: https://github.com/venkata-naveen-varma-v/ACC_Project_Team_Crawlers



Thank You