

**Date:** 2013-04-22

**Facilitator:** No one

**Participants:** Carl Jansson, Erik Tholén, Peter Eliasson, Simon Persson

**Objectives:** General code structuring. What has been done and what should be done.

**Reports:** See point 1.

**Discussion items:**

1. What has been done during the weekend?
2. What should be done until the next meeting?

**Outcomes and assignments:**

1. Carl has made a settings menu. Erik and Simon has created weapon, enemies and moved logic to controllers. Peter has written a database class for saving high scores.
2. Simon will continue re-structuring. Carl will make settings save between sessions. Erik will create more graphics for the game. Peter will keep writing tests.

**Wrap up:**

Next meeting will be on thursday 25 April, 09:00.